

Evil Corp [UNSOLVED :-(]

Task I

You were called by the Incident Response Team of Evil Corp, the urgently need your help. Somebody broke into the main server of the company, bricked the device and stole all the files! Nothing is left! This should have been impossible. The Hacker used some secret backdoor to bypass authentication. Without the knowledge of the secret backdoor other servers are at risk as well! The Incident Response Team has a full packet capture of the incident and performed an emergency cold boot attack on the server to retrieve the contents of the memory (its a really important server, Evil Corp is always ready for such kinds of incidents. However they were unable to retrieve much information from the RAM, what's left is only some parts of the "key_block" of the TLS server. Can you help Evil Corp to analyze the exploit the attacker used? (Flag is inside of the attackers' secret message).

Task II

Keyblock

TT = Could not recover

```
6B 4F 93 6A TT TT TT TT TT TT 00 D9 F2 9B 4C B0
2D 88 36 CF B0 CB F1 A6 7B 53 B2 00 B6 D9 DC EF
66 E6 2C 33 5D 89 6A 92 ED D9 7C 07 49 57 AD E1
TT TT TT TT TT TT TT TT TT 56 C6 D8 3A TT TT TT TT
TT TT TT TT TT TT TT TT TT 94 TT 0C EB 50 8D 81 C4
E4 40 B6 26 DF E3 40 9A 6C F3 95 84 E6 C5 86 40
49 FD 4E F2 A0 A3 01 06
```

File evilcorp.pcapng

Capture

The image shows the Wireshark network protocol analyzer interface. The top menu bar includes File, Edit, View, Go, Capture, Analyze, Statistics, Telephony, Wireless, Tools, and Help. Below the menu is a toolbar with icons for various functions. A display filter bar shows 'Apply a display filter ... <Ctrl-F>' and 'Expression...'. The main packet list pane displays 11 captured packets. The selected packet (No. 2) is a TLSv1.1 Server Hello message. The packet details pane shows the structure of the selected packet, including Ethernet II, Internet Protocol Version 4, Transmission Control Protocol, and Secure Sockets Layer. The packet bytes pane shows the raw data in hexadecimal and ASCII.

No.	Source	sport	Destination	Protocol	Length	Info
1	127.0.0.1	36674	127.0.0.1	TLSv1.1	333	Encrypted Handshake Message, Encrypted Handshake Message, Encry
2	127.0.0.1	4433	127.0.0.1	TLSv1.1	643	Server Hello, Certificate, Server Hello Done
3	127.0.0.1	36674	127.0.0.1	TLSv1.1	354	Encrypted Handshake Message, Encrypted Handshake Message, Encry
4	127.0.0.1	4433	127.0.0.1	TLSv1.1	141	Change Cipher Spec, Encrypted Handshake Message
5	127.0.0.1	36674	127.0.0.1	TLSv1.1	3511	Encrypted Heartbeat, Encrypted Heartbeat, Encrypted Heartbeat,
6	127.0.0.1	4433	127.0.0.1	TLSv1.1	32834	Encrypted Heartbeat, Encrypted Heartbeat
7	127.0.0.1	4433	127.0.0.1	TLSv1.1	32555	Encrypted Heartbeat, Encrypted Heartbeat, Encrypted Heartbeat
8	127.0.0.1	36674	127.0.0.1	TLSv1.1	649	Application Data, Application Data, Application Data, Applicati
9	127.0.0.1	4433	127.0.0.1	TLSv1.1	73	Alert (Level: Warning, Description: Internal Error)
10	127.0.0.1	4433	127.0.0.1	TLSv1.1	73	Alert (Level: Warning, Description: Internal Error)
11	127.0.0.1	4433	127.0.0.1	TLSv1.1	94	Alert (Level: Warning, Description: Internal Error), Alert (Lev

> Frame 2: 643 bytes on wire (5144 bits), 643 bytes captured (5144 bits) on interface 0

> Ethernet II, Src: 00:00:00_00:00:00 (00:00:00:00:00:00), Dst: 00:00:00_00:00:00 (00:00:00:00:00:00)

> Internet Protocol Version 4, Src: 127.0.0.1, Dst: 127.0.0.1

> Transmission Control Protocol, Src Port: 4433, Dst Port: 36674, Seq: 1, Ack: 268, Len: 577

> Secure Sockets Layer

```
0000  00 00 00 00 00 00 00 00 00 00 00 00 08 00 45 00  . . . . .E.
0010  02 75 04 44 40 00 40 06 36 3d 7f 00 00 01 7f 00  .u.D@.@ 6= . . . .
0020  00 01 11 51 8f 42 b3 8f bc 4d 68 0f 8b 0f 80 18  .Q.B. .Mh. . . .
0030  02 00 00 6a 00 00 01 01 08 0a 25 40 36 14 25 40  .j. . . . .%@6.%@
```

Ready to load or capture Packets: 11 · Displayed: 11 (100.0%) Profile: Default

Skills



Skills needed for this challenge:

- Basic cryptography knowledge
- Basic TLS knowledge
- **RFC reading**

Skills

Skills needed for this challenge:

- Basic cryptography knowledge
- Basic TLS knowledge
- **RFC reading**

RFC 4346¹

The Transport Layer Security (TLS) Protocol Version 1.1
April 2006

¹<https://tools.ietf.org/html/rfc4346>

What is a key_block?

6.3. Key Calculation

The Record Protocol requires an algorithm to generate keys, and MAC secrets from the security parameters provided by the handshake protocol.

The master secret is hashed into a sequence of secure bytes [...]

*Then the **key_block** is partitioned as follows:*

```
client_write_MAC_secret[SP.hash_size]
server_write_MAC_secret[SP.hash_size]
client_write_key[SP.key_material_length]
server_write_key[SP.key_material_length]
```

SecurityParameters

The image shows a Wireshark packet capture of a TLS handshake. The packet list at the top shows four packets: an encrypted handshake message (No. 1), a server hello message (No. 2), another encrypted handshake message (No. 3), and a change cipher spec message (No. 4). The packet details pane for packet 4 is expanded, showing the Internet Protocol Version 4, Transmission Control Protocol, and Secure Sockets Layer. Under the TLSv1.1 Record Layer, the Handshake Protocol: Server Hello is expanded, showing the Content Type, Version, Length, Handshake Type, Length, Version, Random, Session ID Length, and Cipher Suite. The Cipher Suite is highlighted in blue and is TLS_RSA_WITH_AES_256_CBC_SHA (0x0035). The packet bytes pane at the bottom shows the raw data for the cipher suite, with the first two bytes (00 35) highlighted in blue.

No.	Source	port	Destination	Protocol	Length	Info
1	127.0.0.1	36674	127.0.0.1	TLSv1.1	333	Encrypted Handshake Message, Encrypted Handshake Message, E
2	127.0.0.1	4433	127.0.0.1	TLSv1.1	643	Server Hello, Certificate, Server Hello Done
3	127.0.0.1	36674	127.0.0.1	TLSv1.1	354	Encrypted Handshake Message, Encrypted Handshake Message, E
4	127.0.0.1	4433	127.0.0.1	TLSv1.1	141	Change Cipher Spec, Encrypted Handshake Message

Internet Protocol Version 4, Src: 127.0.0.1, Dst: 127.0.0.1

Transmission Control Protocol, Src Port: 4433, Dst Port: 36674, Seq: 1, Ack: 268, Len: 577

Secure Sockets Layer

TLSv1.1 Record Layer: Handshake Protocol: Server Hello

- Content Type: Handshake (22)
- Version: TLS 1.1 (0x0302)
- Length: 54

Handshake Protocol: Server Hello

- Handshake Type: Server Hello (2)
- Length: 50
- Version: TLS 1.1 (0x0302)
- Random: 1023047c60b420bb3321d9d47acb933dbe70399bf6c92da3...
- Session ID Length: 0
- Cipher Suite: TLS_RSA_WITH_AES_256_CBC_SHA (0x0035)

0060 9b f6 c9 2d a3 3a f0 1d 4f b7 70 e9 8c 00 00 35 0.p...5

0070 00 00 0a 00 0f 00 01 01 ff 01 00 01 00 16 03 02

0080 01 f8 0b 00 01 f4 00 01 f1 00 01 ee 30 82 01 ea

0090 30 82 01 70 a0 03 02 01 02 02 09 00 ea ac 84 34 0..p....4

Cipher Suite (ssl.handshake.ciphersuite), 2 bytes

Packets: 11 · Displayed: 11 (100.0%)

Profile: Default

key_block I

Security Parameters

- **Cipher:** AES-256 → 32 byte key
- **MAC:** HMAC-SHA1 → 20 byte hash size

Available data

6B 4F 93 6A TT TT TT TT TT TT 00 D9 F2 9B 4C B0
2D 88 36 CF B0 CB F1 A6 7B 53 B2 00 B6 D9 DC EF
66 E6 2C 33 5D 89 6A 92 **ED D9 7C 07 49 57 AD E1**
TT TT TT TT TT TT TT TT 56 C6 D8 3A TT TT TT TT
TT TT TT TT TT TT TT TT 94 TT 0C EB 50 8D 81 C4
E4 40 B6 26 DF E3 40 9A 6C F3 95 84 E6 C5 86 40
49 FD 4E F2 A0 A3 01 06

key_block II

Secrets

- **client_write_MAC_secret:** 6B 4F 93 6A TT TT TT TT TT TT 00 D9 F2 9B 4C B0 2D 88 36 CF
- **server_write_MAC_secret:** B0 CB F1 A6 7B 53 B2 00 B6 D9 DC EF 66 E6 2C 33 5D 89 6A 92
- **client_write_key:** ED D9 7C 07 49 57 AD E1 TT TT TT TT TT TT TT TT 56 C6 D8 3A TT TT TT TT TT TT TT TT TT TT TT
- **server_write_key:** 94 TT 0C EB 50 8D 81 C4 E4 40 B6 26 DF E3 40 9A 6C F3 95 84 E6 C5 86 40 49 FD 4E F2 A0 A3 01 06

Encrypted data

The image shows a Wireshark network traffic capture. The top menu bar includes File, Edit, View, Go, Capture, Analyze, Statistics, Telephony, Wireless, Tools, and Help. Below the menu is a toolbar with various icons for file operations, capture control, and analysis. A display filter bar shows "Apply a display filter ... <Ctrl-F>" and an "Expression..." field.

The packet list pane shows four packets:

No.	Source	port	Destination	Protocol	Length	Info
3	127.0.0.1	36674	127.0.0.1	TLSv1.1	354	Encrypted Handshake Message, Encrypted Handshake Message, E
4	127.0.0.1	4433	127.0.0.1	TLSv1.1	141	Change Cipher Spec, Encrypted Handshake Message
5	127.0.0.1	36674	127.0.0.1	TLSv1.1	3511	Encrypted Heartbeat, Encrypted Heartbeat, Encrypted Heartbe
6	127.0.0.1	4433	127.0.0.1	TLSv1.1	32834	Encrypted Heartbeat, Encrypted Heartbeat

The packet details pane for packet 6 shows the following structure:

- Ethernet II, Src: 00:00:00_00:00:00 (00:00:00:00:00:00), Dst: 00:00:00_00:00:00 (00:00:00:00:00:00)
- Internet Protocol Version 4, Src: 127.0.0.1, Dst: 127.0.0.1
- Transmission Control Protocol, Src Port: 4433, Dst Port: 36674, Seq: 653, Ack: 4001, Len: 32768
- Secure Sockets Layer
 - TLSv1.1 Record Layer: Encrypted Heartbeat
 - Content Type: Heartbeat (24)
 - Version: TLS 1.1 (0x0302)
 - Length: 16048
 - Encrypted Heartbeat Message
 - TLSv1.1 Record Layer: Encrypted Heartbeat
 - Content Type: Heartbeat (24)
 - Version: TLS 1.1 (0x0302)
 - Length: 16048
 - Encrypted Heartbeat Message

The packet bytes pane shows the raw data for the selected packet (packet 6):

Offset	Hex	ASCII	
0040	37 aa 18 03 02 3e b0 17	89 c3 90 db 28 65 5a 1e	7 ····>· ····(eZ·
0050	02 1d 60 9e 9d 19 0c b1	d5 ec e0 f6 0f b8 53 e7	····· ····S·
0060	a3 d0 22 8e 59 69 88 b5	aa fe 9f ed bd 1d 42 b9	···"·Yi· ····B·
0070	73 06 50 83 95 4a c6 b2	83 0d f6 75 15 b0 c1 fe	S·P·J· ····u···

The status bar at the bottom indicates: Heartbeat Message (ssl.heartbeat_message), 16048 bytes. Packets: 11 · Displayed: 11 (100.0%). Profile: Default.

TLS records

```
struct {
    ContentType type;
    ProtocolVersion version;
    uint16 length;
    select (CipherSpec.cipher_type) {
        case stream: GenericStreamCipher;
        case block: GenericBlockCipher;
    } fragment;
} TLSCiphertext;

block-ciphered struct {
    opaque IV[CipherSpec.block_length];
    opaque content[TLSCompressed.length];
    opaque MAC[CipherSpec.hash_size];
    uint8 padding[GenericBlockCipher.padding_length];
    uint8 padding_length;
} GenericBlockCipher;
```

Plan

- 1 Brute force the *server_write_key*
- 2 Decrypt all messages sent by the server

Plan

- 1 Brute force the *server_write_key*
 - Validate decryption
- 2 Decrypt all messages sent by the server

Plan

- 1 Brute force the *server_write_key*
 - Validate decryption
 - Validate padding
 - Verify MAC
- 2 Decrypt all messages sent by the server

Plan

- 1 Brute force the *server_write_key*
 - Validate decryption
 - Validate padding
 - Verify MAC
- 2 Decrypt all messages sent by the server

6.2.3. Record Payload Protection

The MAC is generated as:

```
HMAC_hash(MAC_write_secret, seq_num +  
  TLSCompressed.type + TLSCompressed.version +  
  TLSCompressed.length + TLSCompressed.fragment));
```


Plan

- 1 Brute force the *server_write_key*
 - Validate decryption
 - Validate padding
 - Verify MAC
- 2 Decrypt all messages sent by the server

6.2.3. Record Payload Protection

The MAC is generated as:

```
HMAC_hash(MAC_write_secret, seq_num +  
  TLSCompressed.type + TLSCompressed.version +  
  TLSCompressed.length + TLSCompressed.fragment));
```

Problem: `seq_num` is implicit, not sent over the wire.

Plan

- 1 Brute force the *server_write_key*
 - Validate decryption
 - Validate padding
 - Verify MAC
- 2 Decrypt all messages sent by the server

Pitfall



TLS padding \neq PKCS#7 padding

Pitfall

TLS padding \neq PKCS#7 padding

PKCS#7 padding

0c ff 3d 5b \rightarrow 0c ff 3d 5b 04 04 04 04

Pitfall

TLS padding \neq PKCS#7 padding

PKCS#7 padding

0c ff 3d 5b \rightarrow 0c ff 3d 5b 04 04 04 04

TLS padding

0c ff 3d 5b \rightarrow 0c ff 3d 5b 03 03 03 03

Decryption

```
def remove_tls_padding(data):  
    """Remove TLS padding which contains n bytes of  
    value n-1 (n >= 1)"""  
    padding_length = data[-1]  
    padding = data[-(padding_length+1):]  
    for padding_byte in padding:  
        if(padding_byte != padding_length):  
            raise ValueError("Bad padding")  
    unpadded = data[:-(padding_length+1)]  
    return unpadded
```

Decryption

```
def decrypt_block(secret, block):
    try:
        iv = block[:16]
        ciphertext = block[16:]
        cipher = AES.new(secret, AES.MODE_CBC, iv)
        decryption = cipher.decrypt(ciphertext)

        plaintext = remove_tls_padding(decryption)
        # Last 20 bytes of the plaintext are the MAC
        plaintext = plaintext[:-20]
        # No compression is used
        return plaintext
    except ValueError:
        return None
```

Decryption

```
decrypted = {}
for key_byte in range(256):
    key_cand = key[:byte_to_bruteforce] +
        bytes([key_byte])+key[byte_to_bruteforce+1 :]
    block = application_data[0]
    plaintext = decrypt_block(key_cand, block)
    if(plaintext):
        decrypted[key_candidate] = []
        decrypted[key_candidate].append(plaintext)
        # Valid decryption for first block
        # -> check if we can decrypt the next blocks
        for i in range(1, len(application_data)):
            block = application_data[i]
            plaintext = decrypt_block(key_cand, block)
            if(plaintext):
                decrypted[key_cand].append(plaintext)
```


Decryption

```
# The correct key should decrypt all blocks
valid_keys = list(filter(
    lambda k:len(decrypted[k])==len(application_data)
    decrypted.keys()))
if(len(valid_keys) != 1):
    print('ERROR: Key not found.')
    exit(1)

key = valid_keys[0]

print("Decryption worked for key '{0}':".format(key))
for i, plaintext in enumerate(decrypted[key]):
    print('## Record {0} plaintext ##\n{1}'
        .format(i, plaintext))
```

What's in it

[illegible]

Why is it there?

The image shows a Wireshark packet capture of a TLSv1.1 connection. The packet list on the left shows four packets, with the third packet (No. 5) selected. The packet details pane on the right shows the structure of the selected packet, which is a TLSv1.1 Record Layer: Encrypted Heartbeat. The record layer contains a Content Type of Heartbeat (24), a Version of TLS 1.1 (0x0302), and a Length of 16048. The Encrypted Heartbeat Message is highlighted in blue. The packet bytes pane at the bottom shows the raw data of the encrypted heartbeat message, starting with 0040 37 aa 18 03 02 3e b0 17 and ending with 73 06 50 83 95 4a c6 b2.

No.	Source	port	Destination	Protocol	Length	Info
3	127.0.0.1	36674	127.0.0.1	TLSv1.1	354	Encrypted Handshake Message, Encrypted Handshake Message, E
4	127.0.0.1	4433	127.0.0.1	TLSv1.1	141	Change Cipher Spec, Encrypted Handshake Message
5	127.0.0.1	36674	127.0.0.1	TLSv1.1	3511	Encrypted Heartbeat, Encrypted Heartbeat, Encrypted Heartbeat
6	127.0.0.1	4433	127.0.0.1	TLSv1.1	32834	Encrypted Heartbeat, Encrypted Heartbeat

Ethernet II, Src: 00:00:00:00:00:00 (00:00:00:00:00:00), Dst: 00:00:00:00:00:00 (00:00:00:00:00:00)

Internet Protocol Version 4, Src: 127.0.0.1, Dst: 127.0.0.1

Transmission Control Protocol, Src Port: 4433, Dst Port: 36674, Seq: 653, Ack: 4001, Len: 32768

Secure Sockets Layer

- ~ TLSv1.1 Record Layer: Encrypted Heartbeat
 - Content Type: Heartbeat (24)
 - Version: TLS 1.1 (0x0302)
 - Length: 16048
 - Encrypted Heartbeat Message
- ~ TLSv1.1 Record Layer: Encrypted Heartbeat
 - Content Type: Heartbeat (24)
 - Version: TLS 1.1 (0x0302)
 - Length: 16048
 - Encrypted Heartbeat Message

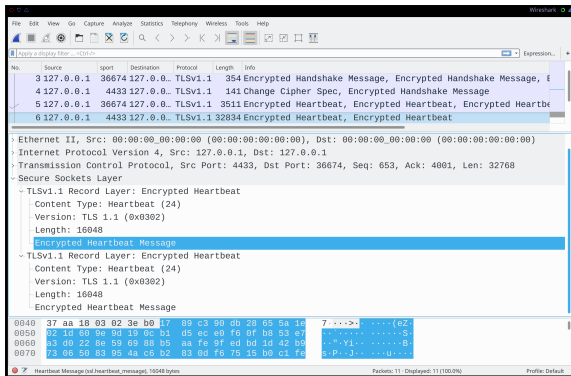
0040 37 aa 18 03 02 3e b0 17 09 c3 90 db 28 65 5a 1e 73 06 50 83 95 4a c6 b2

Heartbeat Message (no/heartbeat_message), 16048 bytes

Packets: 11 - Displayed: 11 (100.0%)

Profile: Default

Why is it there?

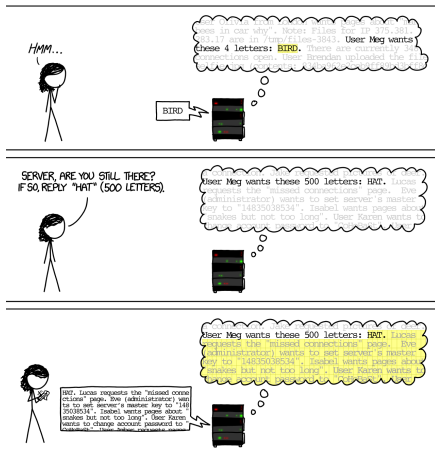


Heartbleed I

HOW THE HEARTBLEED BUG WORKS:



Heartbleed II



Source: <https://xkcd.com/1354/>

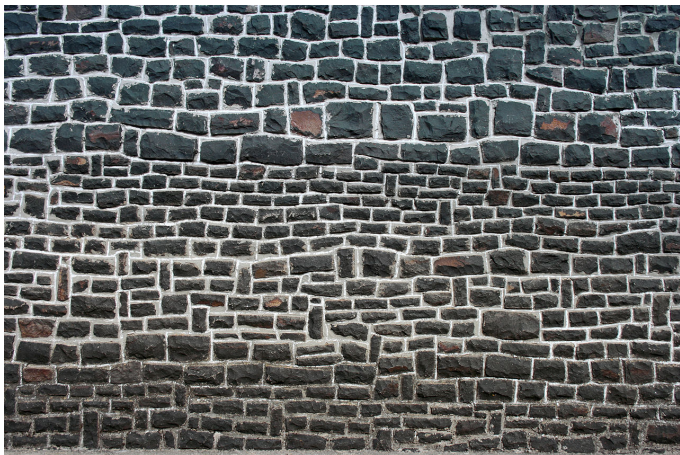
Heartbleed III

Facts

- *Heartbeat* is a TLS extension²
- Meant to *allow the usage of keep-alive functionality without performing a renegotiation*
- Buffer overread vulnerability in the openssl implementation
- Published: April 2014
- Fixed: openssl 1.0.1g, 1.0.2-beta2
- Led to numerous openssl forks/reimplementations (libressl, BoringSSL, ...)
- CVE-2014-0160

²RFC 6520: Transport Layer Security (TLS) and Datagram Transport Layer Security (DTLS) Heartbeat Extension (2012)

And now???



Source: CC-BY-SA, Takkk,
https://de.wikipedia.org/wiki/Datei:Basalt_house-wall_-_Matraszentistvan,_Hungary.jpg

Ideas I

Key Exchange

- RSA key exchange was used
- Private key is key for certificate used in the handshake
- This should allow us to decrypt whole conversation
- Unfortunately, we need the *ClientKeyExchange* message from the TLS handshake, and it's not in the capture

Ideas II

Missing keys

Searching for the remaining unknown bytes of the *client_write_key* in the decrypted data was not successful.

Secure Renegotiation

- A second TLS extension is used in the handshake: Secure Renegotiation (RFC 5746: Transport Layer Security (TLS) Renegotiation Indication Extension, 2010)
- That's why the handshake messages sent by the client (containing the *ClientKeyExchange*) in the first frame are encrypted
- No decrypted handshake messages found
- Maybe the previous session keys are in the decrypted data?

Ideas IV

Finished

- We can decrypt the *Finished* message sent by the server at the end of the handshake
- It contains only the *verify_data* (RFC, 7.4.9, Finished)
- $\text{verify_data} = \text{PRF}(\text{master_secret}, \text{finished_label}, \text{MD5}(\text{handshake_messages}) + \text{SHA-1}(\text{handshake_messages})) [0..11];$

Ideas V

Other data

- One more block with readable content found in the plaintext
 - (Part of) A certificate?
 - Looking for a DER encoded sequence (0x8081, 0x8082) reveals another 800 bit public key

```
\xad_S\xb8hTG=0\x8a\x1c]/<\xa5\x08\xc0\x04\xday
\xd3\x07k\xab\x19;"'\xab\x96\xaa8\xb6\xa6j\xae'
\xe9\xdc\xe2\x89\xc2\xdb.\\"  
\\xbc\xd9\x98\x00021
\x120\x10\x06\x03U\x04\n\x0c\tEvil-corp1\x1c0
\x1a\x06\x03U\x04\x03\x0c\x13main-server.evil.
lu0 \x17\r190412131524Z\x18\x0f21190319131524Z
021\x120\x10\x06\x03U\x04\n\x0c\tEvil-corp1
\x1c0\x1a\x06\x03U\x04\x03\x0c\x13main-server.
evil.lu0\x81\x800\r\x06\t*\x86H\x86\xf7\r\x01
```

Problems & Fixes

- Not upgrading openssl (and the rest of the system?) for 5 years → upgrade system
- Use of deprecated RSA key exchange in TLS handshake → use ECDHE
- (Use of deprecated TLS version → use TLS v1.3)
- (Use of deprecated cipher suite → use modern cipher suite with AEAD)



The End!