

Control MainControl Data + dataManager; DataManager + add vehicle(vehicle: Vehicle): void DataManager + remove vehicle(vehicle: Vehicle):void + find vehicle(plate:str):Vehicle + admins: Admin[] + get all vehicle(): Vehicle[] + vehicles: Vehicle[] + find vehicle by model(model: str): Vehicle[] + tollOperators: TollOperator[] + login(email: str. password: str) + tollBooths: TollBooth[] + close data manager():void + get all admins(): Admin[] + find admin by name(name: str):Admin[] + load data():void + find admin(email: str): Admin + insert_vehicle(vehicle: Vehicle): void + remove admin(admin; Admin); void + delete_vehicle(vehicle: Vehicle): void + add admin(admin; Admin); void + find_vehicle(plate: str): Vehicle + get next admin id(); int + close(): void + add_tollOperator(tollOperator:TollOperator): void + insert_admin(admin: Admin): void + remove tollOperator(tollOperator:TollOperator):void + delete admin(admin: Admin): void + data manager + find tollOperator(email:str):TollOperator + find admin(email: str): Admin + get all tollOperator(): TollOperator[] + insert tollOperator(tollOperator: TollOperator): void + add tollBooth(tollBooth;TollBooth); void + delete tollOperator(tollOperator: TollOperator): void + remove tollBooth(tollBooth;TollBooth);void + find tollOperator(email: str): TollOperator + find tollBooth(boothid:int);TollBooth + insert tollBooth(tollBooth: TollBooth): void + get all tollBooth(): TollBooth[] + delete tollBooth(tollBooth: TollBooth): void + find booth by highway(highway: str): TollBooth[] + find tollBooth(boothid: int): TollBooth

