Kernel size for which a FFTW convolution is always faster than a standard convolution 30x30<sub>L</sub> Linear Circular 28x28 26x26 Kernel size (bixels) 22x22 20x20 18x18 16x16 14×14 12x12 10×10 8x8 6x6 4x4 200×200 300×300 450×450 400×400 100×100 150×150

Image size (pixels)