

Assignment Title: "Simple Library Management System"

Objective:

- Practice different types of **functions**: declaration, expression, and arrow.
 - Work with **arrays** and use methods like `push` and `pop`.
 - Create and interact with **objects** using key/value structure.
 - Loop through object properties using `for...in`.
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Assignment Description:

Create a simple program that manages a small **library** system.
The program should:

1. Create objects that represent books (with title, author, and number of pages).
2. Store books inside an array.
3. Use a **declarative function** to add a new book using `push()`.
4. Use a **function expression** to remove the last book using `pop()`.
5. Use `shift()` and `unshift()` methods.
6. Use an **arrow function** to print all books.
7. Create a function that uses `for...in` to print the details of a specific book.