# 960:486 Statistical Learning Final Project

F1 22 Lap Time Analysis

What is F1 22?

Formula One (F1) is the highest class of single-seater auto racing. F1 cars are some of the fastest and most advanced racing machines in the world, capable of reaching speeds of up to 220 mph (354 km/h) and producing over 1,000 horsepower. The cars are designed to be lightweight, aerodynamic, and highly responsive, with advanced technologies such as hybrid power units and sophisticated electronics systems.

The game we collect the data from is called F1 22. It is the latest official video game series based on the F1 World Championship. The game also includes advanced features such as realistic weather conditions, tire wear, and vehicle damage, as well as a detailed telemetry system that allows us to analyze our performance and improve our driving skills.

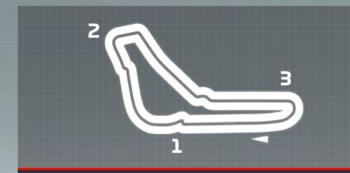






#### **SELECT EVENT**

ITALIAN GRAND PRIX



TURNS 11

**CIRCUIT LENGTH** 5.793 km/ 3.599 miles

TRACK DIFFICULTY Very Easy

LAP RECORD 1:21.046

LAP RECORD HOLDER R. Barrichello (2004)









HARD MILLE

91115



Snapdragon



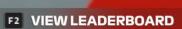
CeVA







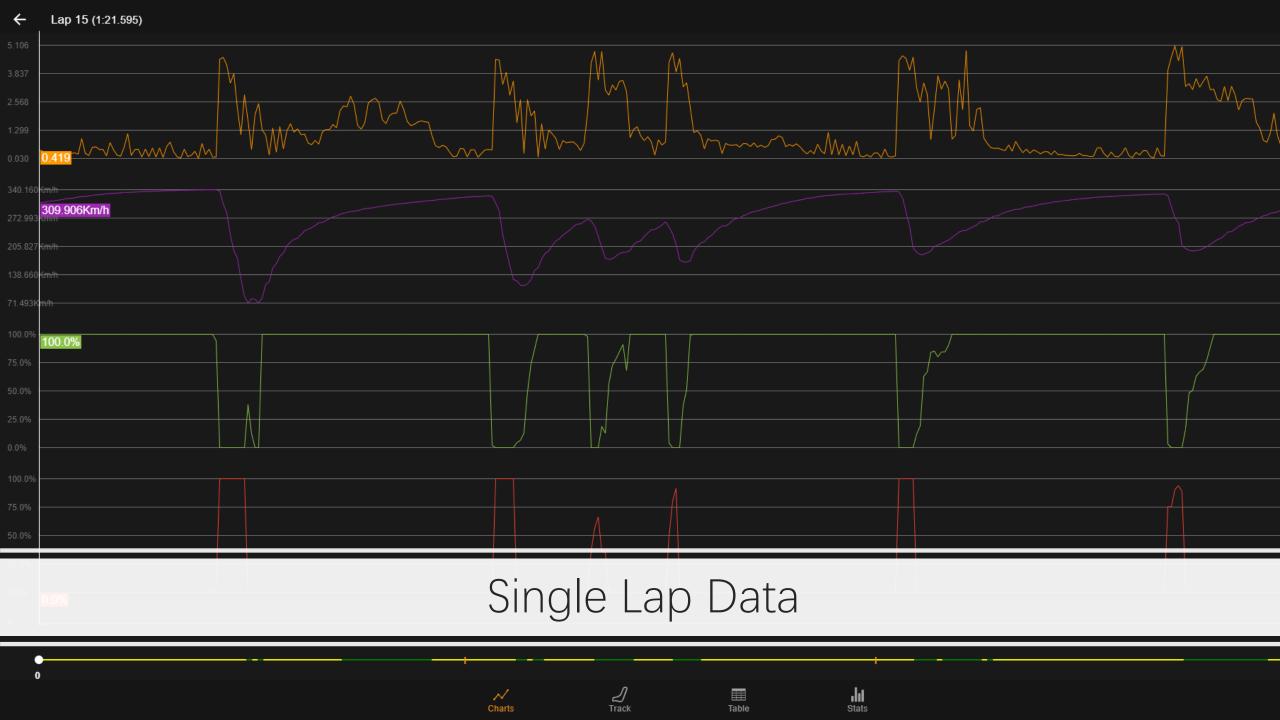




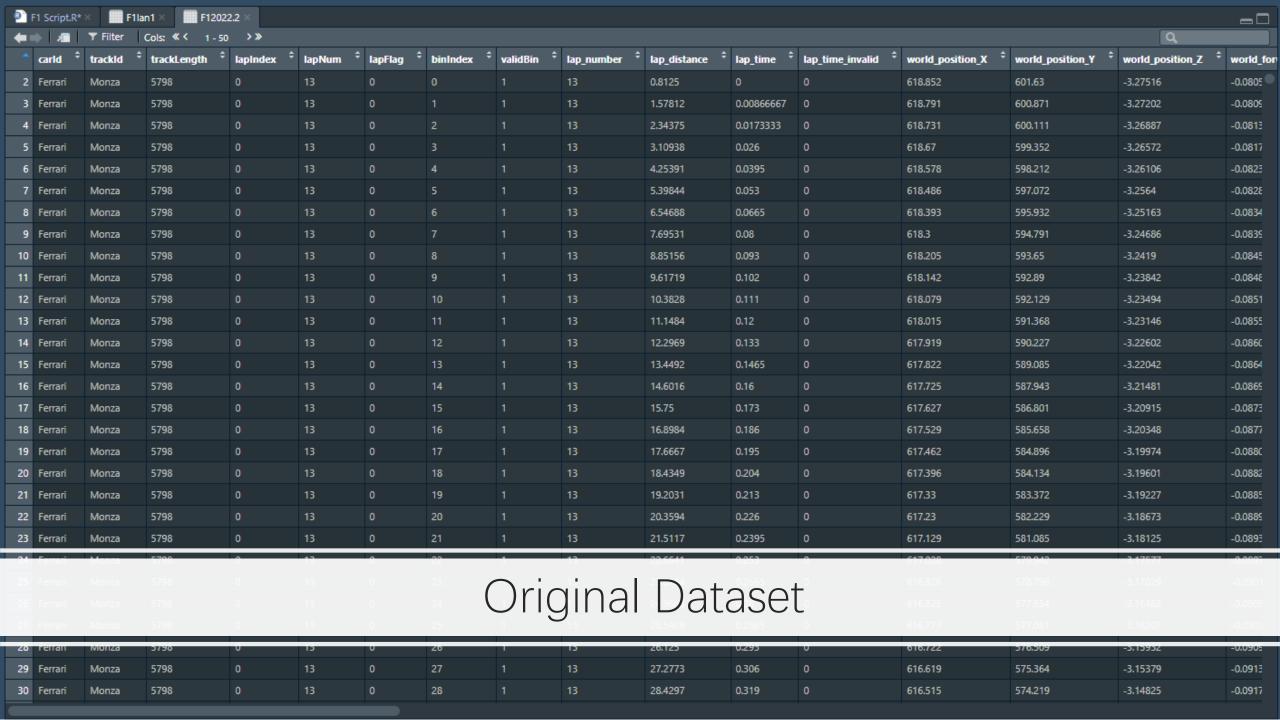






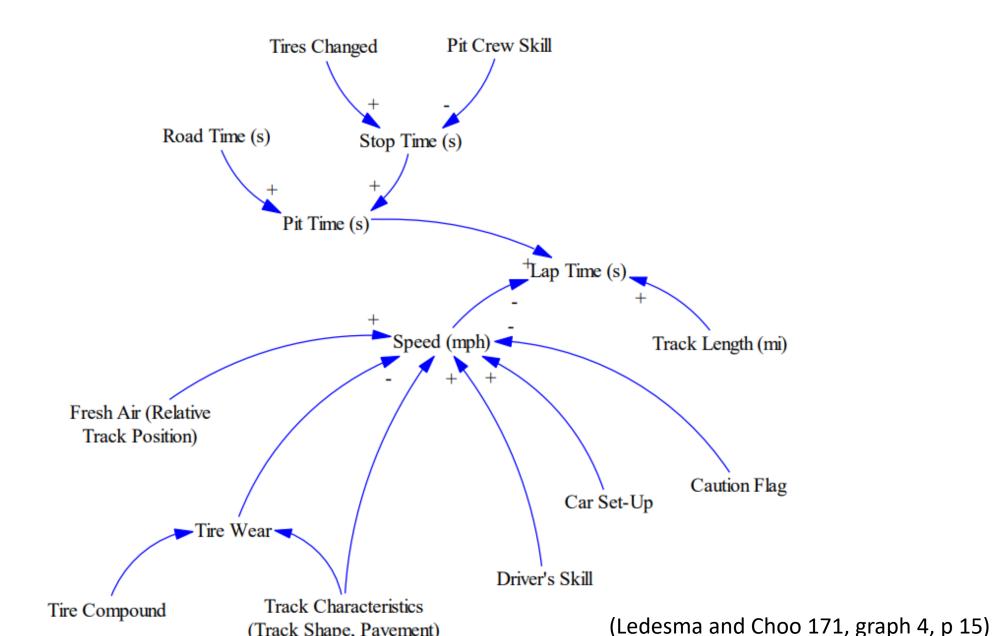


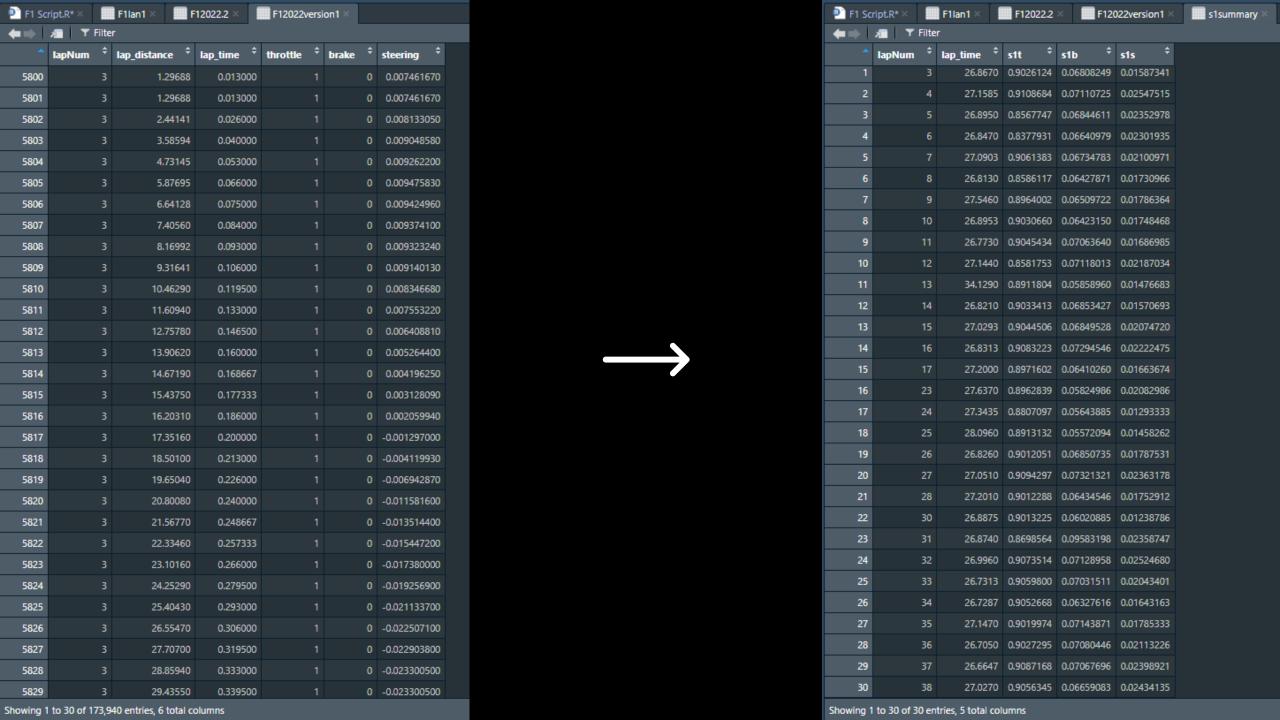




# Data Cleaning Progress

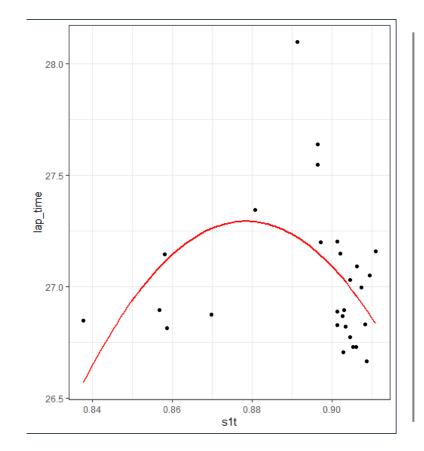
### 2.2 Factors Influencing Racing Performance

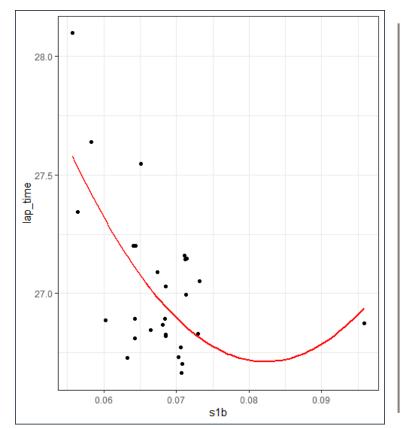


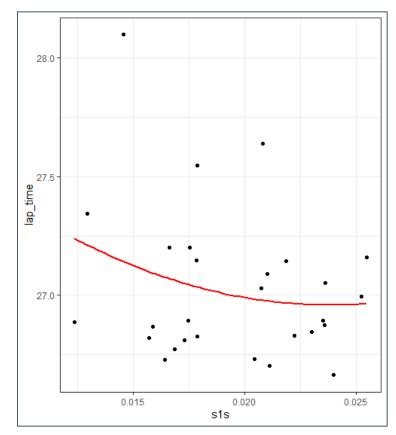


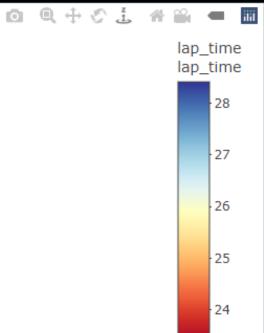
## Regression

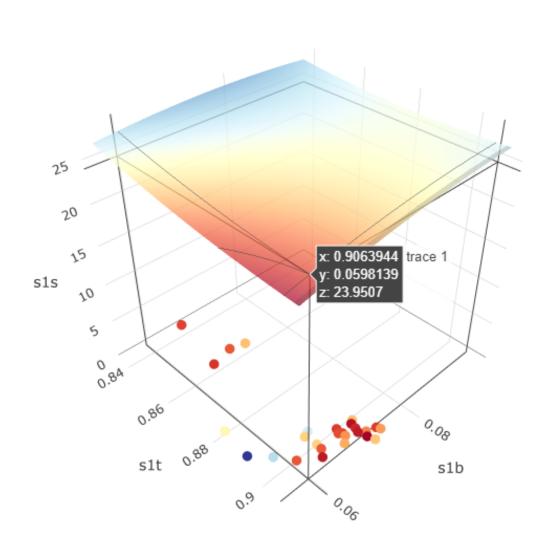
```
Call:
lm(formula = lap time \sim s1t + s1b + s1s + I(s1t^2) + I(s1b^2) +
   I(s1s^2) + s1t * s1b + s1t * s1s + s1b * s1s, data = s1summary
Residuals:
    Min
             10 Median
                             30
                                    Max
-0.30020 -0.17350
                0.01063 0.09315 0.41191
Coefficients:
          Estimate Std. Error t value Pr(>|t|)
(Intercept) -290.8
                      197.3 -1.474
                                     0.158
           780.7
                      458.8 1.702
                                    0.106
s1t
s1b
           -1095.2
                      1174.6 -0.932
                                     0.363
           1169.1 1417.3 0.825
s1s
                                     0.420
I(s1t^2) -463.4 271.6 -1.706
                                    0.105
          1526.3 1257.0 1.214
I(s1b^2)
                                     0.240
I(s1s^2)
           -3702.6
                                     0.593
                      6800.2 -0.544
s1t:s1b
             908.6
                                     0.463
                      1210.8 0.750
s1t:s1s
                                     0.469
           -1205.1
                      1630.0 -0.739
s1b:s1s
            1590.8
                      5977.3 0.266
                                     0.793
Residual standard error: 0.2501 on 18 degrees of freedom
Multiple R-squared: 0.594,
                            Adjusted R-squared: 0.391
F-statistic: 2.926 on 9 and 18 DF, p-value: 0.02511
```





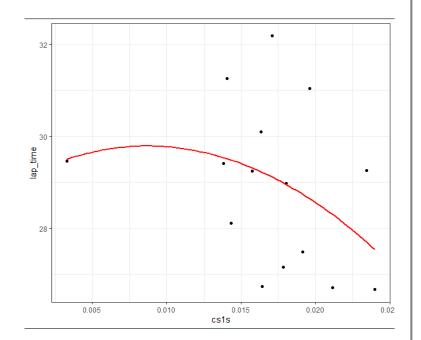


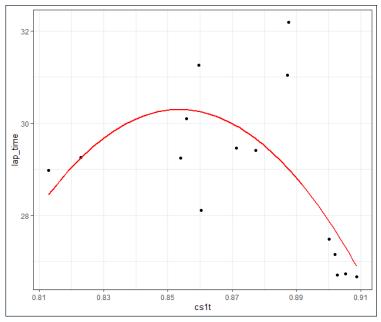


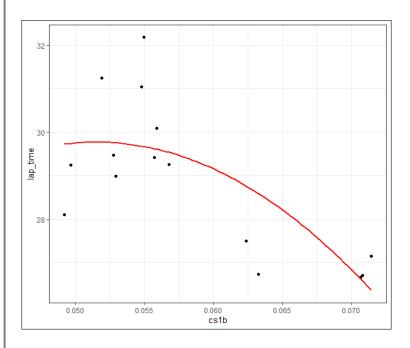


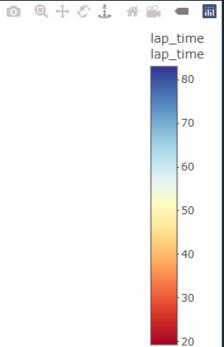
## Regression For Lan

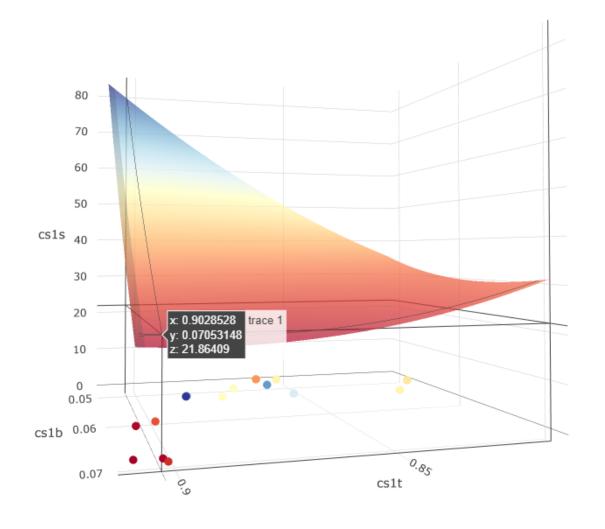
```
Call:
lm(formula = lap_time \sim cs1t + cs1b + cs1s + I(cs1t^2) + I(cs1b^2) +
    I(cs1s^2) + cs1t * cs1b + cs1t * cs1s + cs1b * cs1s, data = cs1summary)
Residuals:
                                                                                     10
                                                                                             11
                                                                                                      12
                                                                                                               13
                                                                                                                                 15
-0.78654 -0.38463 1.30945 0.05159 -0.37949 -0.07368 -0.49985 0.48461 -1.55806 1.54355 -0.02799 0.09094 0.25975 -0.40003 0.37037
Coefficients:
            Estimate Std. Error t value Pr(>|t|)
(Intercept)
               39.38
                         674.95 0.058
                                           0.956
            -1113.73
                        2008.51 -0.555
                                           0.603
cs1t
            20576.43
                       10579.17
                                           0.109
cs1b
                                 1.945
           -11897.23
                        6724.48 -1.769
cs1s
                                           0.137
                                           0.419
I(cs1t^2)
           1380.58
                       1567.03 0.881
                                           0.227
I(cs1b^2)
           33236.96
                       24168.18
                                 1.375
I(cs1s^2)
           -3507.26
                       28909.06 -0.121
                                           0.908
           -27541.90
cs1t:cs1b
                       15159.51 -1.817
                                           0.129
           14747.83
cs1t:cs1s
                        8811.65
                                 1.674
                                           0.155
           -15659.71
                       49142.19 -0.319
                                           0.763
cs1b:cs1s
Residual standard error: 1.289 on 5 degrees of freedom
Multiple R-squared: 0.8087, Adjusted R-squared: 0.4645
F-statistic: 2.349 on 9 and 5 DF, p-value: 0.1799
```



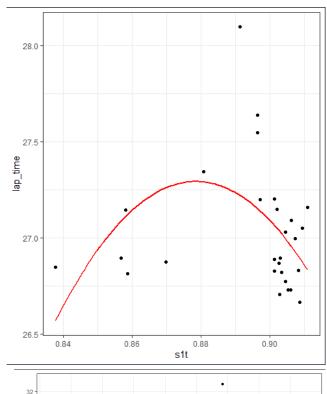


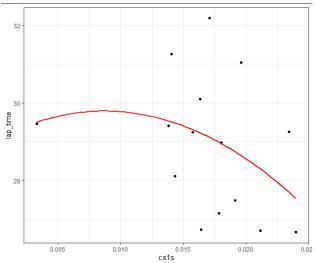


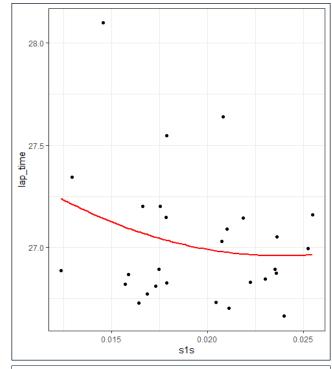


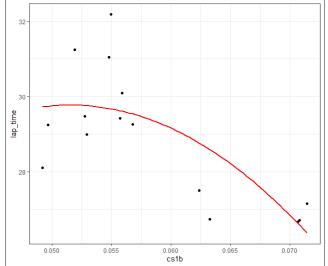


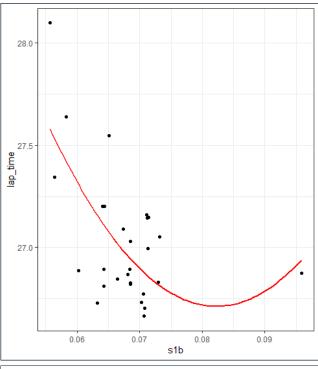
# Comparison

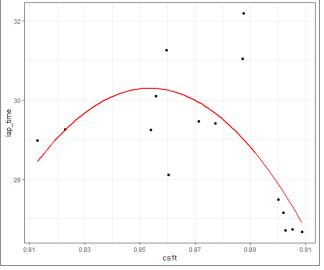
















# Thank you! Drive SAFE!

#### Citation

Ledesma, Christopher, and Weisen Choo. "Real-Time Decision Making in Motorsports: Analytics for Improving Professional Car Race Strategy." Journal of Quantitative Analysis in Sports, vol. 13, no. 4, Dec. 2017, pp. 169-188. DOI: 10.1515/jqas-2016-0078.