

Kayne Ruse

0435 579 792

kayneruse@gmail.com

krgamestudios.com

Summary of Skills

ReactJS

NodeJS / NPM

MySQL / MariaDB

Webpack

Karma

JasmineJS

Istanbul

Babel

React-Redux

Semantic-UI

Passion for development

ES6, JSX, HTML, SSL, CSS3, C/C++

AJAX, RESTful methodologies

SDL, SDL2, various extensions

Lua embedded scripting

Custom client / server networking

Cross platform development

(Windows, Ubuntu, CentOS)

git, github.com, gitlab.com

Current and Past Personal Projects

krgamestudios.com

My custom built website, designed from the ground up that uses static pages generated from simple markdown files.

This demonstrates my ability to use a myriad of third party tools to achieve my goals, and to manage a cloud-based server. You can find the live page and the source code here:

<https://krgamestudios.com/>

<https://github.com/krgamestudios/krgamestudios.com>

[The Portal](https://portal.yawning.xyz)

portal.yawning.xyz was created to exercise my full stack development skills, and utilises a number of popular web technologies including ReactJS, NodeJS, MySQL, SSL, and redux, among many others.

<https://portal.yawning.xyz>

<https://github.com/krgamestudios/portal.yawning.xyz>

[Tortuga](https://github.com/Ratstail91/Tortuga)

Tortuga is a shelved 2D MMORPG, which runs on custom written public and private servers. Tortuga was written over a period of two years, from 2013-2015.

This demonstrates my ability to manage a large code base. You can find the source code here:

<https://github.com/Ratstail91/Tortuga>

Past Work

[QPS Benchmarking](#)

4 months internship, 2016 – 2017

Adam Holcroft – 0242 295 880