

Kayne Ruse

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Summary of Skills

- ReactJS
- NodeJS / NPM
- MySQL / MariaDB
- Webpack
- Karma
- JasmineJS
- Istanbul
- Babel
- React-Redux
- Semantic-UI
- d3
- ES6, JSX, HTML, SSL, CSS3, C/C++
- AJAX, RESTful methodologies
- SDL, SDL2, various extensions
- Lua embedded scripting
- Custom client / server networking
- Cross platform development (Windows, Ubuntu, CentOS)
- git, github.com, gitlab.com
- Passion for development

Current and Past Personal Projects

The Portal

portal.yawning.xyz was created to exercise my full stack development skills, and utilises a number of popular web technologies including ReactJS, NodeJS, MySQL, SSL, and redux, among many others.

<https://portal.yawning.xyz>

<https://github.com/krgamestudios/portal.yawning.xyz>

Mecha Website

Mecha: Immense Warfare is a card game in development. Like any good personal project, it needs a website. This rules website is designed to be a minimalist, markdown driven reference document, built using simple HTML & Javascript.

<http://mecha.krgamestudios.com>

<https://github.com/Ratstail91/Mecha-Website>

Tortuga

Tortuga is a 2D MMORPG, which runs on custom written public and private servers. Tortuga was written over a period of two years, from 2013-2015.

<https://github.com/Ratstail91/Tortuga>

Past Work

QPS Benchmarking

4 months internship, 2016-2017.

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