```
original::baseCloneable
                              < cloneable >
                          + clone()
                          + ~baseCloneable()
                          # baseCloneable()
  original::printable
+ ~printable()
+ className()
+ toString()
+ operator std::string()
+ toCString()
                            original::cloneable
+ formatString()
+ formatCString()
                             + ~cloneable()
+ formatEnum()
                             # cloneable()
+ formatString()
+ formatString()
+ formatString()
+ formatCString()
+ formatEnum()
+ formatString()
+ formatString()
                original::iterator
                  < E_TYPE >
                + operator*()
                + operator*()
                + operator++()
                + operator++()
                + operator--()
                + operator--()
                + operator==()
                + operator!=()
                + clone()
                + operator bool()
                  and 20 more...
                # equalPtr()
              original::baseIterator
                  < E_TYPE >
               + clone()
                 ~baseIterator()
            original::combinedIterator
            # base_
            # cur_it_
            # start_it
            + combinedIterator()
               operator=()
            +
              hasNext()
            + hasPrev()
              atPrev()
            +
              atNext()
            + next()
            +
               prev()
               get()
            + get()
               set()
            +
              isValid()
            + ~combinedIterator()
            #
               combinedIterator()
            # equalPtr()
            # setElemItr()
            # convertElemItr()
```