```
original::baseCloneable
                               < cloneable >
                           + clone()
                             ~baseCloneable()
                           #
                              baseCloneable()
  original::printable
+ ~printable()
+ className()
+ toString()
+ operator std::string()
+ toCString()
                             original::cloneable
+ formatString()
+ formatCString()
                              + ~cloneable()
+ formatEnum()
                                cloneable()
+ formatString()
+ formatString()
+ formatString()
+ formatCString()
+ formatEnum()
+ formatString()
+ formatString()
                 original::iterator
                   < TYPE >
                + operator*()
                + operator*()
                + operator++()
                + operator++()
                + operator--()
                + operator--()
                + operator==()
                + operator!=()
                + clone()
                + operator bool()
                  and 20 more...
                # equalPtr()
```