+ ~printable() + className() original::comparable + toString() < autoPtr< TYPE, weakPtr + operator std::string() < TYPE, DELETER >, DELETER > > + operator const char *() + toCString() compareTo() + formatString() + operator==() + formatCString() operator!=() + formatEnum() operator<() + formatString() operator>() + formatString() operator<=() + formatString() + operator>=() + formatCString() ~comparable()

original::printable

+ formatEnum() + formatString() + formatString() + formatString()

```
original::autoPtr<
TYPE, weakPtr< TYPE,
DELETER >, DELETER >
    ref_count
   exist()
 + expired()
    operator bool()
    get()
    operator*()
    operator*()
    operator->()
 + operator->()
    operator[]()
    operator[]()
 + compareTo()
    className()
    toString()
 + ~autoPtr()
 # autoPtr()
 #
    setPtr()
 #
   strongRefs()
 #
   weakRefs()
 #
    addStrongRef()
 #
    addWeakRef()
 #
   removeStrongRef()
 #
    removeWeakRef()
 #
```

original::refCntPtr < TYPE, weakPtr< TYPE, DELETER >, DELETER > operator==() operator!=() + className() toString() ~refCntPtr() + # refCntPtr()

destroyRefCnt()

newRefCount()

clean()

#

TYPE, DELETER > weakPtr() operator=()

original::weakPtr<

- weakPtr()
- operator=()
- weakPtr()
- operator=()
- lock()
- operator*()
- operator->()
- operator[]()
- operator*()
- operator->()
- operator[]() className()
- + ~weakPtr()