

original::skipList < K_TYPE, V_TYPE, ALLOC, Compare >::Iterator	
#	cur_
#	Iterator()
#	Iterator()
#	operator=()
#	hasNext()
#	next()
#	clone()
#	operator+=()
#	operator-()
#	get()
#	get()
#	isValid()
#	ptrDistance()

original::JMap< K_TYPE, V_TYPE, Compare, ALLOC >::Iterator	
+	Iterator()
+	Iterator()
+	operator=()
+	clone()
+	className()
+	operator+=()
+	operator-=()
+	operator-()
+	hasNext()
+	hasPrev()
and 10 more...	

original::JSet< TYPE, Compare, ALLOC >::Iterator	
+	Iterator()
+	Iterator()
+	operator=()
+	clone()
+	className()
+	operator+=()
+	operator-=()
+	operator-()
+	hasNext()
+	hasPrev()
and 10 more...	