

original::container < TYPE, ALLOC >
allocator
+ size()
+ empty()
+ contains()
+ ~container()
container()
allocate()
deallocate()
construct()
destroy()



original::serial< TYPE, ALLOC >
+ get()
+ getBegin()
+ getEnd()
+ operator[]()
+ operator[]()
+ set()
+ indexOf()
+ contains()
indexOutOfBounds()
parseNegIndex()



original::baseList < TYPE, ALLOC >
+ add()
+ remove()
+ clear()
+ push()
+ pop()
+ pushBegin()
+ popBegin()
+ pushEnd()
+ popEnd()