

original::container
< TYPE, ALLOC >

allocator

+ size()
+ empty()
+ contains()
+ ~container()
container()
allocate()
deallocate()
construct()
destroy()



original::serial< TYPE,
ALLOC >

+ get()
+ getBegin()
+ getEnd()
+ operator[]()
+ operator[]()
+ set()
+ indexOf()
+ contains()
indexOutOfBounds()
parseNegIndex()



original::baseArray
< TYPE, ALLOC >