**original::printable**

+ ~printable()
+ className()
+ toString()
+ operator std::string()
+ operator const char *()
+ toCString()
+ formatString()
+ formatCString()
+ formatEnum()
+ formatString()
+ formatString()
+ formatString()
+ formatCString()
+ formatEnum()
+ formatString()
+ formatString()
+ formatString()

**original::comparable**
**< autoPtr< TYPE, DERIVED, DELETER > >**

+     compareTo()
+     operator==()
+     operator!=()
+     operator<()
+     operator>()
+     operator<=()
+     operator>=()
+     ~comparable()

**original::autoPtr<**
**TYPE, DERIVED, DELETER >**

\#     ref_count
+     strongRefs()
+     weakRefs()
+     exist()
+     expired()
+     operator bool()
+     get()
+     get()
+     operator*()
+     operator->()
+     operator[]()
     and 8 more...
\#     autoPtr()
\#     setPtr()
\#     addStrongRef()
\#     addWeakRef()
\#     removeStrongRef()
\#     removeWeakRef()
\#     destroyRefCnt()
\#     clean()
\#     newRefCount()

**original::ownerPtr**
**< TYPE, DELETER >**

+     ownerPtr()
+     ownerPtr()
+     operator=()
+     ownerPtr()
+     operator=()
+     unlock()
+     className()
+     ~ownerPtr()

**original::refCntPtr**
**< TYPE, DERIVED, DELETER >**

+     operator==()
+     operator!=()
+     className()
+     toString()
+     ~refCntPtr()
\#     refCntPtr()