```
original::container
 < TYPE, ALLOC >
  #
      allocator
  +
      size()
  + empty()
  + contains()
  +
     ~container()
  # container()
  #
     allocate()
     deallocate()
  #
  #
     construct()
  #
     destroy()
original::serial< TYPE,
      ALLOC >
+ get()
+ getBegin()
+ getEnd()
+ operator[]()
+ operator[]()
+ set()
+ indexOf()
+ contains()
# indexOutOfBound()
# parseNegIndex()
 original::baseArray
 < TYPE, ALLOC >
```