original::printable

+ ~printable()
+ className()
+ toString()
+ operator std::string()
+ operator const char *()
+ toCString()
+ formatString()
+ formatCString()
+ formatEnum()
+ formatString()
+ formatString()
+ formatString()
+ formatCString()
+ formatEnum()
+ formatString()
+ formatString()
+ formatString()

original::iterable < const TYPE >

+ forEach()
+ forEach()
+ ~iterable()
+ begin()
+ begin()
+ end()
+ end()
+ first()
+ first()
+ last()
  and 7 more...

hashTable< TYPE, const bool, allocator<couple <const TYPE, const bool> >, hash<TYPE> >

set< TYPE, allocator < couple< const TYPE, const bool > > >

original::hashSet< TYPE, HASH, ALLOC >

+   hashSet()
+   hashSet()
+   operator=()
+   hashSet()
+   operator=()
+   size()
+   contains()
+   add()
+   remove()
+   begins()
+   ends()
+   className()
+   toString()
+   ~hashSet()