

```

hashTable< K_TYPE,
V_TYPE, allocator<couple
<const K_TYPE, V_TYPE>>,
hash<K_TYPE> >

```

```

map< K_TYPE, V_TYPE,
allocator<couple<const
K_TYPE, V_TYPE>> >

```

```

original::iterable
< couple< const K_TYPE,
V_TYPE > >

```

- + ~iterable()
- + begin()
- + begin()
- + end()
- + end()
- + first()
- + first()
- + last()
- + last()
- + begins()
- + ends()
- + forEach()
- + forEach()
- + forEach()
- + forEach()

```

original::hashMap<
K_TYPE, V_TYPE, HASH,
ALLOC >

```

- + hashMap()
- + hashMap()
- + operator=()
- + hashMap()
- + operator=()
- + size()
- + contains()
- + add()
- + remove()
- + containsKey()
- and 9 more...

