original::lockGuard + MANUAL_LOCK + AUTO_LOCK + TRY_LOCK + ADOPT_LOCK + lockGuard() + lockGuard() + operator=() + ~lockGuard() # lock() # tryLock() # unlock()

isLocked()



- + multiLock()
- + multiLock()
- + isLocked()
- + lock()
- + tryLock()
- + unlock()
- + multiLock()
- + operator=()
- · operator (
- + ~multiLock()

original::uniqueLock

- + uniqueLock()
- + uniqueLock()
- + operator=()
 + isLocked()
- + lock()
- + tryLock()
- + unlock()
- + ~uniqueLock()