

original::printable

+ ~printable()  
 + className()  
 + toString()  
 + operator std::string()  
 + operator const char \*()  
 + toCString()  
 + formatString()  
 + formatCString()  
 + formatEnum()  
 + formatString()  
 + formatString()  
 + formatString()  
 + formatString()  
 + formatString()  
 + formatString()  
 + formatCString()  
 + formatEnum()  
 + formatString()  
 + formatString()  
 + formatString()

original::comparable

< autoPtr< TYPE, DERIVED, DELETER > >

+ compareTo()  
 + operator==()  
 + operator!=()  
 + operator<()  
 + operator>()  
 + operator<=()  
 + operator>=()  
 + ~comparable()

original::hashable

< autoPtr< TYPE, DERIVED, DELETER > >

+ toHash()  
 + equals()  
 + ~hashable()

original::refCountBase

# strong\_refs

# weak\_refs

# refCountBase()

# getPtr()

# getPtr()

# releasePtr()

# destroyPtr()

# ~refCountBase()

original::autoPtr< TYPE, DERIVED, DELETER >

# alias\_ptr

+ strongRefs()  
 + weakRefs()  
 + exist()  
 + expired()  
 + operator bool()  
 + operator!()  
 + get()  
 + get()  
 + operator\*()  
 + operator->()  
 and 11 more...  
 # autoPtr()  
 # addStrongRef()  
 # addWeakRef()  
 # removeStrongRef()  
 # removeWeakRef()  
 # releasePtr()  
 # destroyRefCnt()  
 # clean()  
 # newRefCount()

original::ownerPtr

< TYPE, DELETER >

+ ownerPtr()  
 + ownerPtr()  
 + operator=()  
 + ownerPtr()  
 + operator=()  
 + staticCastMoveTo()  
 + dynamicCastMoveTo()  
 + constCastMoveTo()  
 + unlock()  
 + className()  
 + ~ownerPtr()

