

original::printable
+ ~printable() + className() + toString() + operator std::string() + operator const char *() + toCString() + formatString() + formatCString() + formatEnum() + formatString() + formatString() + formatString() + formatString() + formatCString() + formatEnum() + formatString() + formatString() + formatString()

original::comparable < autoPtr< TYPE, DERIVED, DELETER > >
+ compareTo() + operator==(()) + operator!=(()) + operator<() + operator>() + operator<=() + operator>=() + ~comparable()

original::hashable < autoPtr< TYPE, DERIVED, DELETER > >
+ toHash() + equals() + ~hashable()

original::autoPtr< TYPE, DERIVED, DELETER >
# ref_count
+ strongRefs() + weakRefs() + exist() + expired() + operator bool() + get() + get() + operator*() + operator->() + operator[]() and 10 more... # autoPtr() # setPtr() # addStrongRef() # addWeakRef() # removeStrongRef() # removeWeakRef() # destroyRefCnt() # clean() # newRefCount()

original::ownerPtr < TYPE, DELETER >
+ ownerPtr() + ownerPtr() + operator=() + ownerPtr() + operator=() + unlock() + className() + ~ownerPtr()

original::refCntPtr < TYPE, DERIVED, DELETER >
+ operator==(()) + operator!=(()) + className() + toString() + ~refCntPtr() # refCntPtr()