```
original::baseCloneable
                                 < cloneable >
                             + clone()
                             + ~baseCloneable()
                             #
                                baseCloneable()
   original::printable
+ ~printable()
+ className()
+ toString()
+ operator std::string()
+ operator const char *()
+ toCString()
                               original::cloneable
+ formatString()
+ formatCString()
                                   ~cloneable()
+ formatEnum()
                                   cloneable()
+ formatString()
+ formatString()
+ formatString()
+ formatCString()
+ formatEnum()
+ formatString()
+ formatString()
+ formatString()
                  original::iterator
                     < TYPE >
                 + operator*()
                  + operator*()
                  + operator++()
                  + operator++()
                  + operator--()
                  + operator--()
                 + operator+=()
                 + operator-=()
                  + operator==()
                 + operator!=()
                    and 23 more...
                  # equalPtr()
```