

```
container< couple<  
  const K_TYPE, V_TYPE  
>, allocator<couple<const  
  K_TYPE, V_TYPE>> >
```



```
original::map< K_TYPE,  
  V_TYPE, ALLOC >
```

```
+ add()  
+ remove()  
+ containsKey()  
+ get()  
+ operator[]()  
+ operator[]()  
+ ~map()  
# map()
```