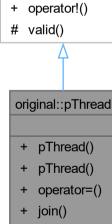
```
original::threadBase
#
   is ioinable
+ threadBase()
+ ~threadBase()
+ threadBase()
+ operator=()
+ threadBase()
+ operator=()
+ operator bool()
+ operator!()
# valid()
```



detach()