```
original::mutexBase
   mutexBase()
+
+ mutexBase()
+ operator=()
+ nativeHandle()
+ ~mutexBase()
# lock()
# tryLock()
# unlock()
# id()
 original::pMutex
 + pMutex()
 + pMutex()
 + operator=()
 + id()
 + nativeHandle()
 + lock()
```

+ tryLock() + unlock() + ~pMutex()