#### original::printable

- + ~printable()
- + className()
- + toString()
- + operator std::string()
- + operator const char \*()
- + toCString()
- + formatString()
- + formatCString()
- + formatEnum()
- + formatString()
- + formatCString()
- + formatEnum()
- + formatString()
- + formatString()
- + formatString()

## original::comparable < autoPtr< TYPE, DERIVED, DELETER > >

- compareTo() +
- operator==()
- operator!=()
- operator<()
- operator>()
- operator<=()
- operator>=() +
- + ~comparable()

#### original::hashable < autoPtr< TYPE, DERIVED, DELETER > >

- toHash()
- equals() +
- ~hashable()

## original::autoPtr<

#### TYPE, DERIVED, DELETER >

- # ref\_count
- # alias\_ptr
- + strongRefs()
- + weakRefs()
- exist() +
- expired()
- operator bool()
- operator!()
- get()
- get()
- + operator\*()
- operator->()
  - and 11 more...
- # autoPtr()
- # addStrongRef()
- # addWeakRef()
- # removeStrongRef()
- # removeWeakRef()
- # releasePtr()
- # destroyRefCnt()
- # clean()
- newRefCount() #

# original::ownerPtr < TYPE, DELETER >

- + ownerPtr()
- + ownerPtr()
- + operator=()
- + ownerPtr()
- + operator=()
- + staticCastMoveTo()
- + dynamicCastMoveTo()
- + constCastMoveTo()
- + unlock()
- + className()
- + ~ownerPtr()