

original::serial< TYPE >	
+ add() + remove() + clear() + get() + getBegin() + getEnd() + operator[]() + operator[]() + set() + indexOf() and 7 more... # indexOutOfBounds() # parseNegIndex()	

original::container< TYPE >	
+ size() + empty() + contains() + add() + remove() + clear() + ~container()	

original::printable	
+ ~printable() + className() + toString() + operator std::string() + operator const char *() + toCString() + formatString() + formatCString() + formatEnum() + formatString() + formatString() + formatString() + formatString() + formatCString() + formatEnum() + formatString() + formatString() + formatString() + formatString()	

original::iterable< TYPE >	
+ ~iterable() + begins() + ends() + begin() + end() + begin() + end() + first() + last() + first() + last() + forEach() + forEach()	

original::iterationStream< TYPE >	
+ className() + toString() # elementsString()	

original::blocksList< TYPE >	
+ Iterator	
+ blocksList() + blocksList() + blocksList() + blocksList() + operator=() + blocksList() + operator=() + operator==() + get() + size() and 13 more...	

