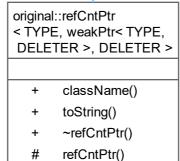
## original::printable + ~printable() + className() original::comparable + toString() < autoPtr< TYPE, weakPtr + operator std::string() < TYPE, DELETER >, DELETER > > + operator const char \*() + toCString() compareTo() + formatString() + operator==() + formatCString() operator!=() + formatEnum() operator<() + formatString() operator>() + formatString() operator<=() + formatString() + operator>=() + formatCString() ~comparable() + formatEnum() + formatString() + formatString() + formatString() original::autoPtr< TYPE, weakPtr< TYPE, DELETER >, DELETER >

```
ref_count
   exist()
+ expired()
  operator bool()
   operator*()
  operator*()
   operator->()
   operator->()
  operator[]()
  operator[]()
   compareTo()
+ className()
  toString()
   ~autoPtr()
#
  autoPtr()
#
   getPtr()
#
   setPtr()
#
  strongRefs()
#
  weakRefs()
#
   addStrongRef()
#
   addWeakRef()
#
   removeStrongRef()
   removeWeakRef()
#
#
   destroyRefCnt()
#
   clean()
#
   newRefCount()
```



original::weakPtr<
TYPE, DELETER >

+ weakPtr()
+ operator=()
+ weakPtr()
+ operator=()
+ weakPtr()
+ operator=()
+ lock()
+ operator\*()
+ operator->()
+ operator\*()
+ operator\*()
+ operator\*()
+ operator->()

operator[]()
className()
~weakPtr()