

```
original::RBTree< K  
_TYPE, V_TYPE, ALLOC,  
Compare >::RBNode
```

- + RBNode()
- + RBNode()
- + operator=()
- + RBNode()
- + swapData()
- + swapColor()
- + getVal()
- + getVal()
- + getKey()
- + getValue()
- and 12 more...
- + connect()