```
original::baseCloneable
                               < cloneable >
                           + clone()
                           + ~baseCloneable()
                           # baseCloneable()
  original::printable
+ ~printable()
+ className()
+ toString()
+ operator std::string()
+ toCString()
                             original::cloneable
+ formatString()
+ formatCString()
                             + ~cloneable()
+ formatEnum()
                             # cloneable()
+ formatString()
+ formatString()
+ formatString()
+ formatCString()
+ formatEnum()
+ formatString()
+ formatString()
                 original::iterator
                   < TYPE >
                + operator*()
                + operator*()
                + operator++()
                + operator++()
                + operator--()
                + operator--()
                + operator+=()
                + operator-=()
                + operator==()
                + operator!=()
                  and 23 more...
                # equalPtr()
              original::baseIterator
                   < TYPE >
               + clone()
                 ~baseIterator()
              original::stepIterator
               #
                    ptr
               +
                   stepIterator()
                 operator=()
                +
                  clone()
                   hasNext()
                  hasPrev()
                   atPrev()
                   atNext()
                  next()
                + prev()
                   operator+=()
                   and 9 more...
                   stepIterator()
                #
                   equalPtr()
                #
                #
                   ptrDistance()
```