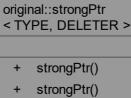
## original::printable + ~printable() + className() original::comparable + toString() < autoPtr< TYPE, strongPtr + operator std::string() < TYPE, DELETER >, DELETER > > + operator const char \*() + toCString() compareTo() + formatString() + operator==() + formatCString() operator!=() + formatEnum() operator<() + formatString() operator>() + formatString() operator<=() + formatString() + operator>=() + formatCString() ~comparable() + formatEnum() + formatString() + formatString() + formatString() original::autoPtr< TYPE, strongPtr< TYPE, DELETER >, DELETER > ref\_count + exist() expired() + operator bool() get()

operator\*() operator\*() operator->() operator->() operator[]() operator[]() compareTo() className() toString() ~autoPtr() + # autoPtr() setPtr() # # strongRefs() weakRefs() # # addStrongRef() # addWeakRef() removeStrongRef() # # removeWeakRef() # destroyRefCnt() # clean() newRefCount()

original::refCntPtr < TYPE, strongPtr< TYPE, DELETER >, DELETER > operator==() operator!=() className() toString() ~refCntPtr() refCntPtr() #



- strongPtr()
- operator=()
- strongPtr()

+

className()

operator=()

~strongPtr()