original::container < TYPE > + size() + empty() + contains() + add() + clear() + ~container() original::serial< TYPE > + add() + clear() + get() + getBegin() + getEnd() + operator[]() + operator[]() + set() + indexOf() + contains() and 6 more... # indexOutOfBound() # parseNegIndex() original::chain< std original::chain< std ::shared_ptr< original ::shared_ptr< original original::vector< TYPE * > original::array< TYPE > ::filter< TYPE > > > ::transform< TYPE > > > + Iterator vector() array() + chain() chain() vector() array() + blocksList() + chain() chain() vector() array() + blocksList() + chain() chain() vector() operator=() + blocksList() chain() + chain() operator=() array() + operator=() + operator=() operator=() operator==() operator=() + operator==() + operator==() operator==() size() operator==() + get() + operator+=() operator+=() data() size() + size() + size() size() get() data() + begins() get() get() operator[]() get() + ends() + operator[]() operator[]() and 7 more... and 12 more... and 11 more... and 12 more... and 12 more...

original::blocksList original::chain< TYPE > <TYPE >

- + chain() + blocksList()

 - chain()
 - chain()
 - chain()
 - operator=()
 - operator==()

 - operator+=()
 - size()
 - get()
 - + operator[]() and 12 more...
- + forwardChain() + forwardChain() + forwardChain() + operator=()

+ size()

+ get()

+ set()

+ operator[]()

and 11 more...

original::forwardChain

<TYPE >

+ forwardChain()

- + operator==()
 - size()
 - - data()
 - get()
 - + operator[]() and 12 more...

original::vector< TYPE >

+ vector()

vector()

vector()

vector()

operator=()

operator==()