

original::container < TYPE, allocator< TYPE > >	
#	allocator
+	size()
+	empty()
+	contains()
+	~container()
#	container()
#	allocate()
#	deallocate()
#	construct()
#	destroy()

original::serial< TYPE, allocator< TYPE > >	
+	get()
+	getBegin()
+	getEnd()
+	operator[]()
+	operator[]()
+	set()
+	indexOf()
+	contains()
#	indexOutOfBounds()
#	parseNegIndex()

original::printable	
+	~printable()
+	className()
+	toString()
+	operator std::string()
+	operator const char *()
+	toCString()
+	formatString()
+	formatCString()
+	formatEnum()
+	formatString()
+	formatString()
+	formatString()
+	formatCString()
+	formatEnum()
+	formatString()
+	formatString()
+	formatString()

original::iterable < TYPE >	
+	~iterable()
+	begin()
+	end()
+	begin()
+	end()
+	first()
+	last()
+	first()
+	last()
+	begins()
+	ends()
+	forEach()
+	forEach()
+	forEach()
+	forEach()

original::comparable < iterationStream< TYPE, blocksList< TYPE, allocator < TYPE > > >	
+	compareTo()
+	operator==(())
+	operator!=(())
+	operator<()
+	operator>()
+	operator<=()
+	operator>=()
+	~comparable()

original::baseList < TYPE, allocator< TYPE > >	
+	add()
+	remove()
+	clear()
+	push()
+	pop()
+	pushBegin()
+	popBegin()
+	pushEnd()
+	popEnd()

original::iterationStream < TYPE, blocksList< TYPE, allocator< TYPE > > >	
+	compareTo()
+	className()
+	toString()
#	elementsString()

original::blocksList < TYPE, allocator< TYPE > >	
+	Iterator
+	blocksList()
+	blocksList()
+	blocksList()
+	blocksList()
+	blocksList()
+	operator=()
+	operator=()
+	get()
+	size()
+	begins()
and 12 more...	

original::comparable < containerAdapter< TYPE, blocksList, allocator > >	
+	compareTo()
+	operator==(())
+	operator!=(())
+	operator<()
+	operator>()
+	operator<=()
+	operator>=()
+	~comparable()

original::containerAdapter < TYPE, blocksList, allocator >	
+	size()
+	clear()
+	contains()
+	compareTo()
+	className()
+	toString()
+	~containerAdapter()
#	containerAdapter()

original::prique< TYPE, Callback, SERIAL, ALLOC >	
+	prique()
+	prique()
+	prique()
+	operator=()
+	prique()
+	operator=()
+	push()
+	pop()
+	top()
+	className()

