## original::printable + ~printable()

- + className()
- + toString()
- + operator std::string()
- + operator const char \*()
- + toCString()
- + formatString()
- + formatCString()
- + formatEnum()
- + formatString()
- + formatString()
- + formatString()
- + formatCString() + formatEnum()
- + formatString()
- + formatString()
- + formatString()

- original::comparable < autoPtr< TYPE, DERIVED, DELETER > >
  - compareTo()
  - + operator==()
    - operator!=()
  - operator<() +
  - operator>()
  - operator<=()
  - operator>=() +
  - ~comparable()

original::autoPtr< TYPE, DERIVED, DELETER >

- ref count
- + exist()
- expired()
- operator bool()
- operator\*()
- operator->()
- operator[]() operator\*()
- operator->()
- operator[]()
- compareTo()
- className()
- toString()
- ~autoPtr() +
- autoPtr() # getPtr() #
- # setPtr()
- # strongRefs()
- weakRefs() #
- addStrongRef() # # addWeakRef()
- removeStrongRef() #
- removeWeakRef() #
- destroyRefCnt() #
- # clean()
- newRefCount() #

original::ownerPtr < TYPE, DELETER >

- ownerPtr()
- + ownerPtr()
- ownerPtr()
- operator=()
- ownerPtr()
- operator=() unlock()
- className()
- ~ownerPtr() +

original::refCntPtr < TYPE, DERIVED, DELETER >

- - className()
  - + toString() ~refCntPtr() +
  - # refCntPtr()