### original::printable

- + ~printable()
- + className()
- + toString()
- + operator std::string()
- + operator const char \*()
- + toCString()
- + formatString()
- + formatCString()
- + formatEnum()
- + formatString()
- + formatString()
- + formatString()
- + formatCString()
- + formatEnum()
- + formatString()
- + formatString()
- + formatString()

## original::comparable < autoPtr< TYPE, DERIVED, DELETER > >

- compareTo()
- operator==() +
- operator!=()
- operator<()
- operator>()
- operator<=()
- operator>=()
- ~comparable()

## original::hashable < autoPtr< TYPE, DERIVED, DELETER > >

- toHash()
- equals()
- ~hashable()

# original::autoPtr<

# TYPE, DERIVED, DELETER >

#### ref\_count

- strongRefs()
- weakRefs()
- exist()
- expired()
- operator bool()
- operator!()
- get()
- get()
- operator\*()
- operator->()
  - and 11 more...
- # autoPtr()
- # setPtr()
- # addStrongRef()
- # addWeakRef()
- # removeStrongRef()
- # removeWeakRef()
- destroyRefCnt() #
- # clean()
- # newRefCount()

## original::ownerPtr < TYPE, DELETER >

- ownerPtr()
- ownerPtr()
- operator=()
- ownerPtr()
- operator=()
- unlock()
- className()
- ~ownerPtr()