```
original::container
< TYPE, ALLOC >
 #
    allocator
 + size()
 + empty()
 + contains()
 + ~container()
# container()
 # allocate()
 # deallocate()
 # construct()
 # destroy()
```

original::set< K_TYPE,
ALLOC >

+ add()
+ remove()
+ ~set()
set()