original::printable + ~printable() + className() original::comparable + toString() < autoPtr< TYPE, strongPtr + operator std::string() < TYPE, DELETER >, DELETER > > + operator const char *() + toCString() compareTo() + formatString() operator==() + + formatCString() operator!=() + formatEnum() operator<() + formatString() operator>() + formatString() operator<=() + formatString() + operator>=() + formatCString() ~comparable() + formatEnum() + formatString() + formatString() + formatString() original::autoPtr< TYPE, strongPtr< TYPE, DELETER >, DELETER > # ref_count + strongRefs() weakRefs() exist() + expired() operator bool() get() get() operator*() operator*() operator->() and 10 more... # autoPtr() # setPtr() # addStrongRef() # addWeakRef() # removeStrongRef() # removeWeakRef() # destroyRefCnt() # clean() # newRefCount() original::refCntPtr

< TYPE, strongPtr< TYPE, DELETER >, DELETER >

operator==() operator!=() className() toString() ~refCntPtr()

refCntPtr()

original::strongPtr < TYPE, DELETER >

strongPtr()
strongPtr()
operator=()
strongPtr()
reset()
operator=()
className()
~strongPtr()

#

original::hashable
< autoPtr< TYPE, strongPtr
< TYPE, DELETER >, DELETER > >

+ toHash()
+ equals()
+ ~hashable()