## original::printable + ~printable() + className() original::comparable + toString() < autoPtr< TYPE, strongPtr + operator std::string() < TYPE, DELETER >, DELETER > > + operator const char \*() + toCString() compareTo() + formatString() + operator==() + formatCString() operator!=() + formatEnum() operator<() + formatString() operator>() + formatString() operator<=() + formatString() + operator>=() + formatCString() ~comparable() + formatEnum() + formatString() + formatString() + formatString()

```
original::autoPtr<
TYPE, strongPtr< TYPE,
DELETER >, DELETER >
    ref count
    strongRefs()
    weakRefs()
 +
    exist()
    expired()
    operator bool()
    get()
    get()
    operator*()
    operator*()
    operator->()
    and 8 more...
 #
    autoPtr()
 #
    setPtr()
 #
    addStrongRef()
 #
    addWeakRef()
 #
    removeStrongRef()
 #
    removeWeakRef()
 #
    destroyRefCnt()
 #
    clean()
```

original::refCntPtr < TYPE, strongPtr< TYPE, DELETER >, DELETER >

newRefCount()

operator==()

#

- operator!=()
  - className()
  - toString()
- ~refCntPtr()
- # refCntPtr()

original::strongPtr < TYPE, DELETER > strongPtr() strongPtr()

- strongPtr()
- operator=()

strongPtr()

- reset()
- operator=() className()
  - ~strongPtr()