original::printable

- + ~printable()
- + className()
- + toString()
- + operator std::string()
- + operator const char *()
- + toCString()
- + formatString()
- + formatCString()
- + formatEnum()
- + formatString()
- + formatString()
- + formatString()
- + formatCString()
- + formatEnum()
- + formatString()
- + formatString()
- + formatString()

original::container

< TYPE, allocator< TYPE > >

#	allocator
+	size()

- + empty()
- + contains()
- + ~container()
- # container()
- # allocate()
- # deallocate()
- # construct()
- # destroy()

+ compareTo() + operator==() + operator!=()

original::comparable

< containerAdapter< TYPE,

- + operator<()
- + operator>()
- · operator ()
- + operator<=()
 + operator>=()
- + ~comparable()

original::containerAdapter < TYPE, blocksList, allocator >

- # serial
- + size()
- + clear()
- + contains()
- + compareTo()
- + className()
- + toString()
- + ~containerAdapter()
- # containerAdapter()

original::prique< TYPE, Callback, SERIAL, ALLOC >

- + prique()
- + prique()
- + prique()
- + operator=()
- + prique()
- + operator=()
- + push()
- + pop()
- + top()
- + className()