original::printable

- + ~printable()
- + className()
- + toString()
- + operator std::string()
- + operator const char *()
- + toCString()
- + formatString()
- + formatCString()
- + formatEnum()
- + formatString()
- + formatString()
- + formatString()
- + formatCString()
- + formatEnum()
- + formatString()
- + formatString()
- + formatString()

original::container

< TYPE, allocator< TYPE > >	
#	allocator
+	size()
+	empty()
+	contains()
+	~container()
#	container()
#	allocate()
#	deallocate()
#	construct()
#	destroy()

original::comparable < containerAdapter< TYPE, chain, allocator > >

- compareTo()
- operator==()
- operator!=()
- operator<()
- operator>()
- operator<=()
- operator>=()
- ~comparable()

original::containerAdapter < TYPE, chain, allocator >

serial

- size()
- + clear()
- contains()
- compareTo()
- className()
- toString()
- ~containerAdapter() +
- # containerAdapter()

original::queue< TYPE, SERIAL, ALLOC >

- queue()
- queue()
- queue()
- operator=()
- queue()
- operator=()
- push()
- pop()
- head()
- tail()
- className()