original::printable

+ ~printable()
+ className()
+ toString()
+ operator std::string()
+ operator const char *()
+ toCString()
+ formatString()
+ formatCString()
+ formatEnum()
+ formatString()
+ formatString()
+ formatString()
+ formatString()
+ formatString()
+ formatCString()
+ formatEnum()
+ formatString()
+ formatString()
+ formatString()

original::comparable
< pThread >

+ compareTo()
+ operator==()
+ operator!=()
+ operator<()
+ operator>()
+ operator<=()
+ operator>=()
+ ~comparable()

original::hashable
< pThread >

+ toHash()
+ equals()
+ ~hashable()

original::threadBase
< pThread >

+ threadBase()
+ threadBase()
+ threadBase()
+ ~threadBase()
+ operator=()
+ operator=()
+ operator bool()
+ operator!()
+ joinable()
+ join()
+ detach()
+ className()
+ toString()
# valid()
# id()

original::pThread

+ pThread()
+ pThread()
+ pThread()
+ operator=()
+ id()
+ joinable()
+ compareTo()
+ toHash()
+ className()
+ join()
+ detach()
+ ~pThread()