

original::container  
< TYPE, ALLOC >

# allocator

+ size()  
+ empty()  
+ contains()  
+ ~container()  
# container()  
# allocate()  
# deallocate()  
# construct()  
# destroy()



original::serial< TYPE,  
ALLOC >

+ get()  
+ getBegin()  
+ getEnd()  
+ operator[]()  
+ operator[]()  
+ set()  
+ indexOf()  
+ contains()  
# indexOutOfBounds()  
# parseNegIndex()