## original::iterable < TYPE > + ~iterable() + begins() + ends() + begin() + end() + begin() + end() + first() + last() + first() + last() + forEach() + forEach() original::iterationStream <TYPE > className() + toString() # elementsString() original::chain< std original::chain< std original::blocksList original::deque< TYPE, original::forwardChain original::vector< TYPE \* > ::shared\_ptr< original ::shared\_ptr< original original::array< TYPE > original::chain< TYPE > <TYPE > SERIAL > < TYPE > ::filter< TYPE > > > ::transform< TYPE > > > + Iterator + vector() + array() + chain() + deque() + blocksList() + forwardChain() + chain() + chain() vector() + chain() array() + blocksList() + deque() + forwardChain() + chain() + chain() + chain() vector() + array() + deque() + forwardChain() + blocksList() + chain() + chain() vector() operator=() + chain() + blocksList() + forwardChain() + operator=() + chain() + chain() operator=() array() + operator=() + operator=() operator==() + operator=() + operator=() operator=() operator==() + operator==() operator=() + operator==() + size() + operator==() + operator==() operator==() size() operator==() + operator+=() + size() + get() empty() + operator+=() + operator+=() data() size() + size() + size() + clear() + get() + size() + size() get() data() + get() pushBegin() + begins() + operator[]() + get() + get() operator[]() get() + operator[]() + pushEnd() + ends() + set() + operator[]() + operator[]() and 12 more... and 7 more... and 12 more... and 11 more... and 7 more... and 11 more... and 12 more... and 12 more...

original::vector< TYPE >

+ vector()

+ vector()

+ vector()

+ vector()

+ size()

+ data()

+ get()

+ operator[]()

and 12 more...

+ operator=()

+ operator==()