Willem van Gerwen

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Education

BSc Computer Science

University of Exeter

2017 - 2020

1st class degree. Top 5% of cohort.

International Baccalaureate

International School of Geneva

Class of 2017

Higher level subjects: Mathematics, Physics, Computer Science

Key skills

- User Research (Interviews, Surveys, Usability Testing)
- UX & Service Design
- Prototyping (Figma, GOV.UK Prototyping Kit)
- Wireframing (Low & High Fidelity)
- Affinity Mapping & Research Synthesis
- Clear Communication & Stakeholder Engagement
- Agile & Lean UX Methods
- Frontend Development (HTML, CSS, JavaScript)

Experience

UX Design Consultant • Thoughtworks

June 2021 - present

Leading UX design projects for public and private sector clients, applying user-centred methodologies and design thinking.

Conducting user research, including exploratory discovery research and usability testing, to inform design decisions.

Developing personas, experience maps, and storyboards to communicate user insights effectively.

Creating wireframes and prototypes that balance user needs with technical feasibility, leveraging technical skills to communicate with developers.

Facilitating service design workshops with stakeholders to map and improve complex services.

Developer Consultant • Thoughtworks

January 2021 - June 2021

Graduate program learning best practices in agile methodologies, test-driven development (TDD) and CI/CD. Also, a project with the Cabinet Office: front-end work in React.

Software Developer • Greenpeace

July 2020 - January 2021

Led a project to overhaul Greenpeace's campaign ideation tool using Google Apps Script.

Developed an open-source tool for environmental lawyers to manage case research.

Previous experience

Software developer intern at TalkJS for 3 months in 2018. Eindhoven, Netherlands.

Freelance programmer in spare time at CERN - 2015 to 2017. Geneva, Switzerland.