DXF File Encoding

DXF R2004 and prior

Drawing files of DXF R2004 (AC1018) and prior are saved as ASCII files with the encoding set by the header variable \$DWGCODEPAGE, which is ANSI_1252 by default if \$DWGCODEPAGE is not set.

Characters used in the drawing which do not exist in the chosen ASCII encoding are encoded as unicode characters with the schema \U+nnn . see Unicode table

Known \$DWGCODEPAGE encodings

| DXF | Python | Name |
|-----------|--------|----------------|
| ANSI_874 | ср874 | Thai |
| ANSI_932 | ср932 | Japanese |
| ANSI_936 | gbk | UnifiedChinese |
| ANSI_949 | ср949 | Korean |
| ANSI_950 | ср950 | TradChinese |
| ANSI_1250 | ср1250 | CentralEurope |
| ANSI_1251 | cp1251 | Cyrillic |
| ANSI_1252 | cp1252 | WesternEurope |
| ANSI_1253 | cp1253 | Greek |
| ANSI_1254 | cp1254 | Turkish |
| ANSI_1255 | cp1255 | Hebrew |
| ANSI_1256 | ср1256 | Arabic |
| ANSI_1257 | cp1257 | Baltic |
| ANSI_1258 | cp1258 | Vietnam |

DXF R2007 and later

Starting with DXF R2007 (AC1021) the drawing file is UTF-8 encoded, the header variable \$DWGCODEPAGE is still in use, but I don't know, if the setting still has any meaning.

Encoding characters in the unicode schema \U+nnnn is still functional.

See also

String value encoding