

# Project 1

Alessio Canclini, Filip von der Lippe

(Dated: September 9, 2022)

*List a link to your github repository here!*

## PROBLEM 1

$$-\frac{d^2u}{dx^2} = f(x) \tag{1}$$

- source term:  $f(x) = 100e^{-10x}$

- $x$  range  $x \in [0, 1]$

- boundary conditions:  $u(0) = 0$  and  $u(1) = 0$

$$u(x) = 1 - (1 - e^{-10})x - e^{-10x} \tag{2}$$

Checking analytically that an exact solution to Eq. 1 is given by Eq. 2:

$$\begin{aligned} \frac{du}{dx} &= 1 - e^{-10} + 10e^{-10x} \\ \frac{d^2u}{dx^2} &= -100e^{-10x} \\ -\frac{d^2u}{dx^2} &= 100e^{-10x} \\ -\frac{d^2u}{dx^2} &= f(x) \end{aligned}$$

### PROBLEM 2

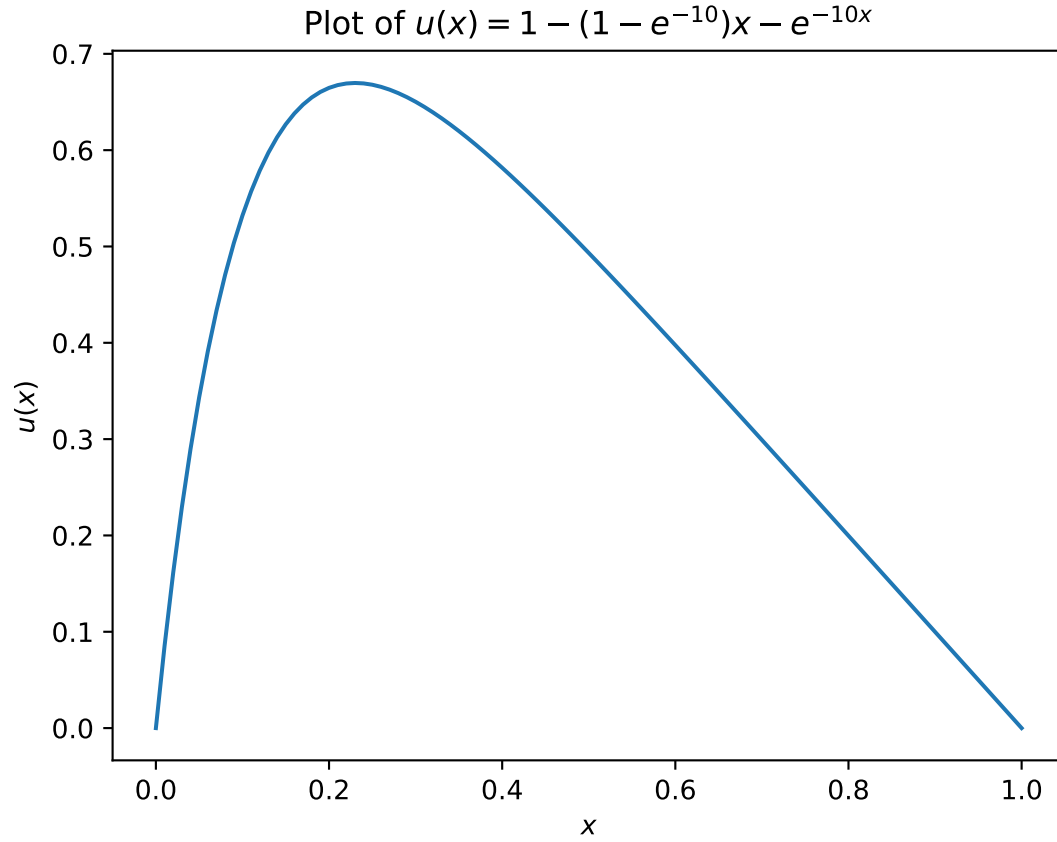


FIG. 1: Plot of  $u(x)$ .

### PROBLEM 3

By using the Taylor approximation of the second derivative we can discretize the second derivative in the Poisson equation:

$$\frac{\partial^2 u}{\partial x^2} \approx \frac{u_{i+1} - 2u_i + u_{i-1}}{h^2} + O(h^2)$$

Here we have the stepsize  $h$  and the truncation error  $O$ . The one-dimensional Poisson equation can then be written for the approximated version of  $u$  as  $v$  like:

$$-\frac{v_{i+1} - 2v_i + v_{i-1}}{h^2} = f_i \quad (3)$$

### PROBLEM 4

We can rewrite the discretized equation as a matrix equation for  $n + 1$  number of points and  $n - 1$  unknown points ( $v_0$  and  $v_n$  are known) with the  $n - 1 \times n - 1$  matrix  $\mathbf{A}$ . We rewrite the discretized Poisson function:

$$\begin{aligned} 2v_1 - v_2 &= f_1 h^2 \\ -v_1 + 2v_2 - v_3 &= f_2 h^2 \\ &\vdots \\ -v_{n-3} + 2v_{n-2} - v_{n-1} &= f_{n-2} h^2 \\ -v_{n-2} + 2v_{n-1} &= f_{n-1} h^2 \end{aligned}$$

This can be written in terms of the following matrix equation where we rewrite  $f_i h^2$  for  $i = 1, 2, \dots, n - 1$  as  $g_i$

$$\begin{bmatrix} 2 & -1 & 0 & 0 & \dots & 0 \\ -1 & 2 & -1 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & -1 & 2 & -1 \\ 0 & 0 & \dots & 0 & -1 & 2 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_{n-2} \\ v_{n-1} \end{bmatrix} = \begin{bmatrix} g_1 \\ g_2 \\ \vdots \\ g_{n-2} \\ g_{n-1} \end{bmatrix}$$

### PROBLEM 5

- a) Since the vector  $\vec{v}^*$  of length  $m$  represents a complete solution of the discretized Poisson equation it contains all values in  $\vec{v}$  in addition to the boundary conditions. The relation between  $n$  and  $m$  is therefore  $m = n + 2$ .
- b) Solving  $\mathbf{A}\vec{v} = \vec{g}$  for  $\vec{v}$  gives us all but the first and last value in  $\vec{v}^*$ . So all but the boundary values.

### PROBLEM 6

- a) We can use the Thomas algorithm to row reduce the matrix  $\mathbf{A}$  to give us a solution of the equation  $\mathbf{A}\vec{v} = \vec{g}$ . This is done in two steps. We first define the three diagonals as three vectors. The sub diagonal  $\vec{a}$  the diagonal  $\vec{b}$  and the superdiagonal  $\vec{c}$  where the  $i$  element in these vectors corresponds to the  $i$  row of the matrix  $\mathbf{A}$ . We define  $n$  unknowns and the matrix  $\mathbf{A}$  as  $n \times n$

- i) The first step is forwards substitution. We define a number  $w$  for each step and overwrite the  $i$  element of both  $b$  and  $g$  starting at index 2. This means overwrite the values in the original vectors  $b$  and  $g$ , but at the same time we don't have to define new vectors to store new values. For large  $n$  this will reduce both the computation time and memory usage for the data machine

for  $i = 2, \dots, n$ :

$$\begin{aligned} w &= \frac{a_i}{b_{i-1}} \\ b_i &= b_i - w c_{i-1} \\ g_i &= g_i - w g_{i-1} \end{aligned}$$

- ii) The second and last step is back substitution where we find an expression for  $\vec{v}$ . We start at our last element and work our way backwards:

$$\begin{aligned} v_n &= \frac{g_n}{b_n} \\ v_i &= \frac{g_i - c_i v_{i+1}}{b_i} \quad \text{for } i = n - 1, \dots, 1 \end{aligned}$$

- b) We find the number of FLOPs for this algorithm by counting the number of floating point operations the computer has to do. For the first step we have 3 FLOPs (1 subtraction 1 division and one multiplication) for defining  $b_i$  and  $g_i$  each. Since we loop this operation  $n - 1$  times we end up with a total number of  $6(n - 1)$  FLOPs.

For back substitution we have 1 FLOP calculating  $v_n$ , and three FLOPs calculating  $v_i$   $n - 1$  times. This gives us  $3(n - 1) + 1$  FLOPs

The total FLOPs of the general algorithm is  $9n - 8$

### PROBLEM 7

- b) Figure 2 shows a plot comparing the exact solution for  $u(x)$  in Eq. 2 against the numeric solutions we get for the different values of  $n_{steps}$ .

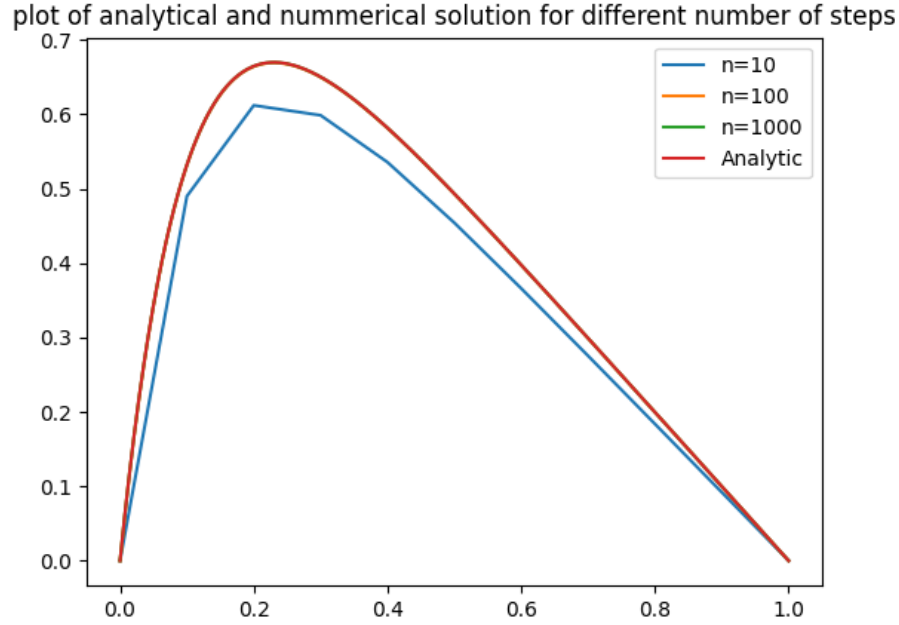


FIG. 2

### PROBLEM 8

- a) Figure 3 show the logarithm of the absolute error as a function of  $x_i$ . The different graphs show  $\log_{10}(\Delta_i)$  for different stepsizes.

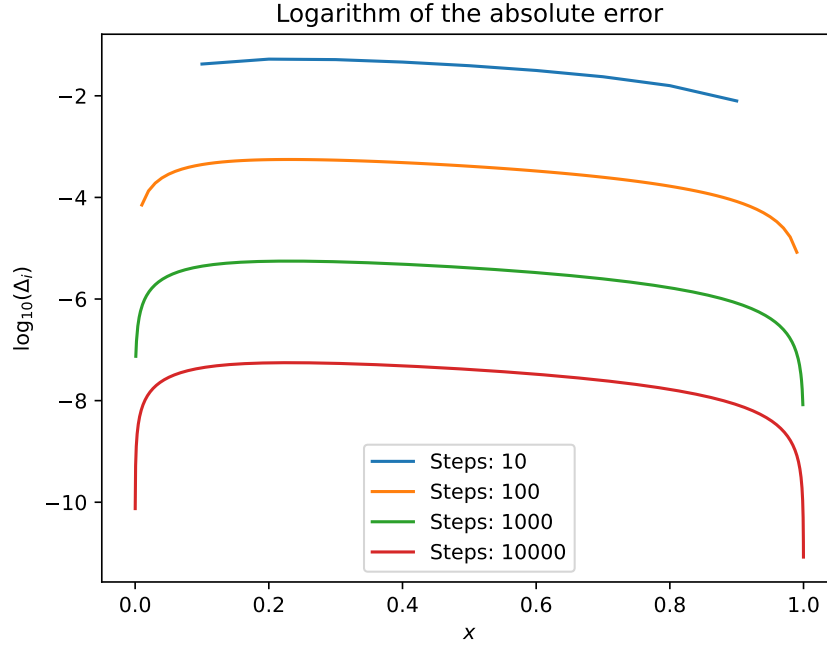


FIG. 3

b) Figure 4 below, shows the logarithm of the relative error for  $x_i$ . Again presented with a graph for each stepsize.

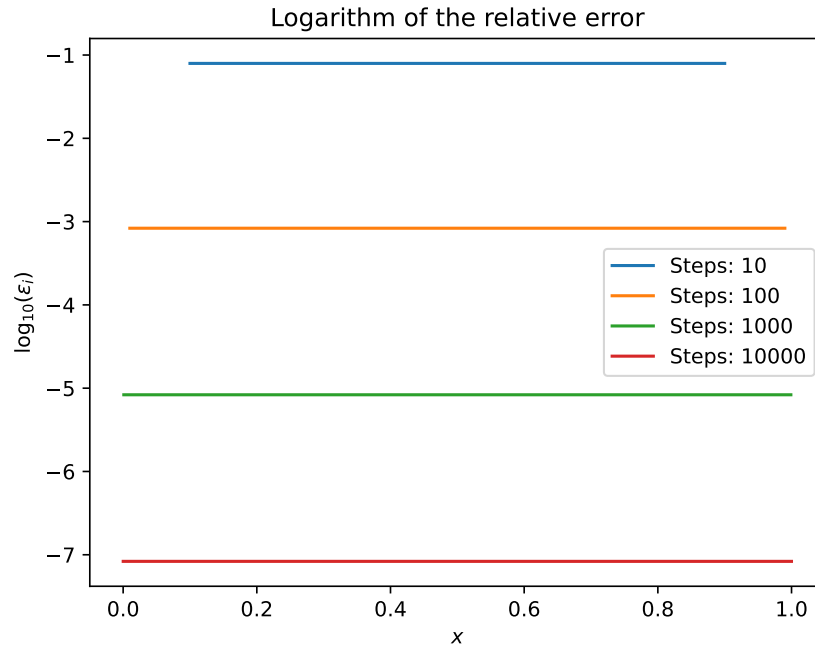


FIG. 4

c) Table ?? shows the maximum relative error for  $n_s \text{ steps}$ , up to  $n_s \text{ steps} = 10^7$

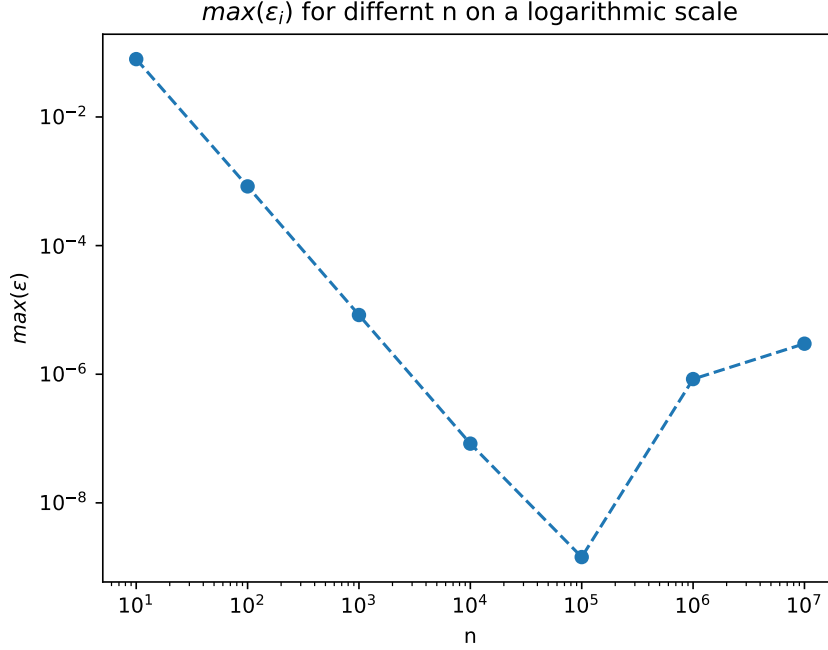


FIG. 5

As we can see from the plot in figure 5, our results show that the ideal stepsize is  $n_{steps} = 10^5$  to minimize the maximum relative error. Hereby avoiding both major roundoff errors and major truncation errors.

### PROBLEM 9

a) For the special case we don't need to do new computations for every  $i$  element of the vectors  $\vec{a}$  and  $\vec{c}$  and thus don't need to assign and use these variables.

i) The first step is forwards substitution. We have to define  $b_1 = 2$  and then loop over the rest:

$$b_i = b_i + \frac{1}{b_{i-1}} \quad \text{for } i = 2, \dots, n$$

$$g_i = g_i + \frac{1}{b_{i-1}} g_{i-1} \quad \text{for } i = 2, \dots, n$$

ii) The second and last step is back substitution where we find an expression for  $\vec{v}$ . We start at our last element and work our way backwards:

$$v_n = \frac{g_n}{b_n}$$

$$v_i = \frac{g_i + v_{i+1}}{b_i} \quad \text{for } i = n-1, \dots, 1$$

b) Since we know that  $a, c = -1$  we are able to reduce the amount of FLOPs compared to the general algorithm. For the forward substitution we have  $2(n-1)$  FLOPs to compute  $b_i$  and the same for  $g_i$ . The back substitution requires 1 FLOP for  $v_n$  and  $2(n-1)$  FLOPs for  $v_i$ . This gives us a total of  $6n - 5$  FLOPs for the special algorithm.

### PROBLEM 10

The plots presented below show results from run timing tests done for the general and special algorithm. The test has been run 1000 times for each stepsize  $n = 10^i$  for  $i = 1, \dots, 6$ . Figure 7 shows the standard deviation for these

same tests.

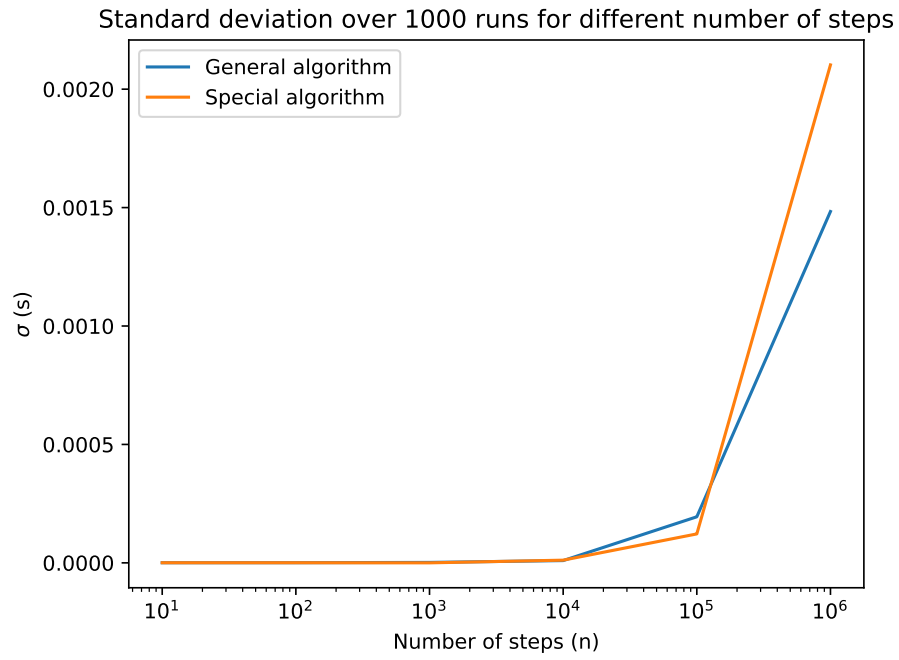
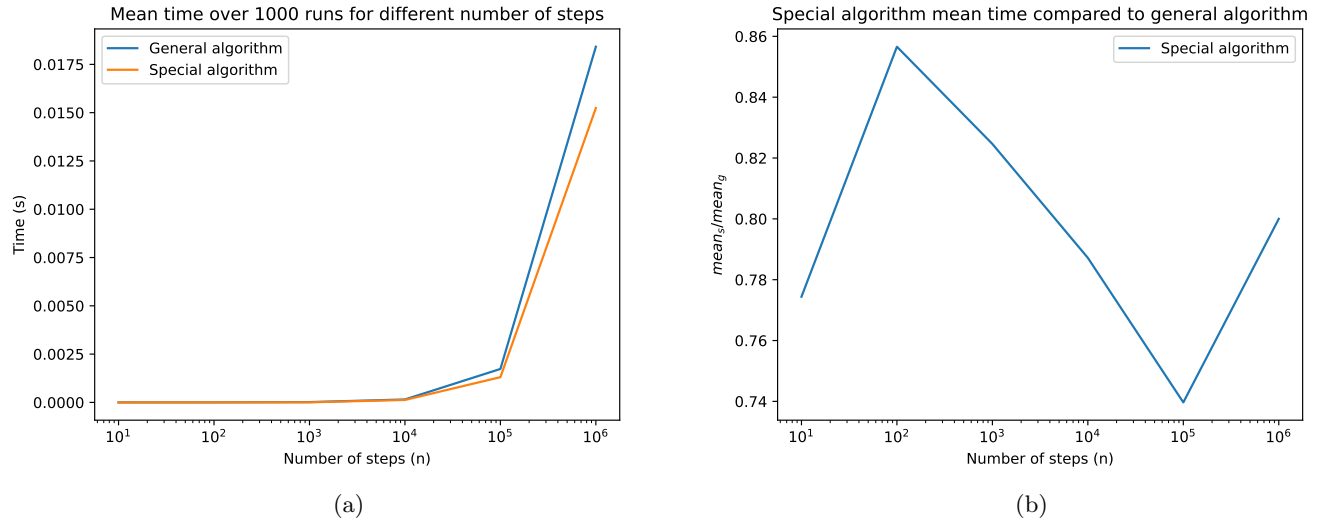


FIG. 7