# Project 1

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 ${\it Github\ repository:\ https://github.com/Fslippe/FYS4150}$ 

## PROBLEM 1

$$-\frac{d^2u}{dx^2} = f(x) \tag{1}$$

- source term:  $f(x) = 100e^{-10x}$
- x range  $x \in [0, 1]$
- boundary conditions: u(0) = 0 and u(1) = 0

$$u(x) = 1 - (1 - e^{-10})x - e^{-10x}$$
(2)

Checking analytically that an exact solution to Eq. 1 is given by Eq. 2:

$$\frac{du}{dx} = 1 - e^{-10} + 10e^{-10x}$$

$$\frac{d^2u}{dx^2} = -100e^{-10x}$$

$$-\frac{d^2u}{dx^2} = 100e^{-10x}$$

$$-\frac{d^2u}{dx^2} = f(x)$$

# PROBLEM 2

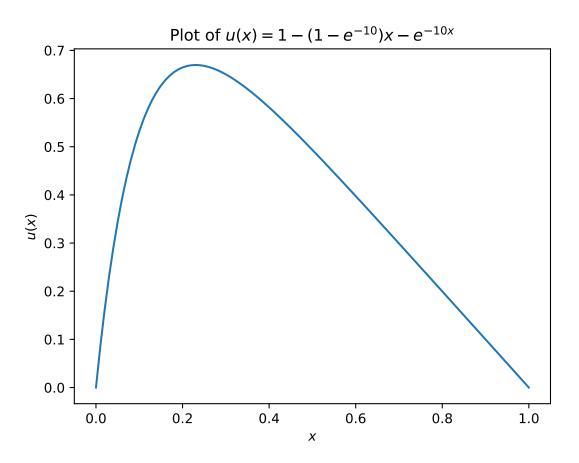


FIG. 1: Plot of u(x).

# PROBLEM 3

By using the taylor approximation of the second derivative we can discretize the second derivative in the Poission equation:

$$\frac{\partial^2 u}{\partial x^2} \approx \frac{u_{i+1} - 2u_i + u_{i-1}}{h^2} + O(h^2)$$

Here we have the step size h and the truncation error O. The one-dimensional Poisson equation can then be written for the approximated version of u as v like:

$$-\frac{v_{i+1} - 2v_i + v_{i-1}}{h^2} = f_i \tag{3}$$

#### PROBLEM 4

We can rewrite the discretized equation as a matrix equation for n+1 number of points and n-1 unknown points  $(v_0 \text{ and } v_n \text{ are known})$  with the  $n-1 \times n-1$  matrix  $\boldsymbol{A}$ . We rewrite the discretized Poisson function:

$$2v_{1} - v_{2} = f_{1}h^{2}$$

$$-v_{1} + 2v_{2} - v_{3} = f_{2}h^{2}$$

$$\vdots$$

$$-v_{n-3} + 2v_{n-2} - v_{n-1} = f_{n-2}h^{2}$$

$$-v_{n-2} + 2v_{n-1} = f_{n-1}h^{2}$$

This can be written in terms of the following matrix equation where we rewrite  $f_i h^2$  for i = 1, 2, ..., n-1 as  $g_i$ 

$$\begin{bmatrix} 2 & -1 & 0 & 0 & \dots & 0 \\ -1 & 2 & -1 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & -1 & 2 & -1 \\ 0 & 0 & \dots & 0 & -1 & 2 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_{n-2} \\ v_{n-1} \end{bmatrix} = \begin{bmatrix} g_1 \\ g_2 \\ \vdots \\ g_{n-2} \\ g_{n-1} \end{bmatrix}$$

#### PROBLEM 5

- a) Since the vector  $\vec{v}$  of length m represents a complete solution of the descretized Poisson equation it contains all values in  $\vec{v}$  in addition to the boundary conditions. The relation between n and m is therfore m = n + 2.
- b) Solving  $A\vec{v} = \vec{g}$  for  $\vec{v}$  gives us all but the first an last value in  $\vec{v}$ . So all but the boundary values.

## PROBLEM 6

- a) We can use the Thomas algorithm to row reduce the matrix  $\boldsymbol{A}$  to give us a solution of the equation  $\boldsymbol{A}\vec{v} = \vec{g}$ . This is done in two steps. We first define the three diagonals as three vectors. The sub diagonal  $\vec{a}$  the diagonal  $\vec{b}$  and the superdiagonal  $\vec{c}$  where the i element in theese vectors corresponds to the i row of the matrix  $\boldsymbol{A}$ . We define n unknowns and the matrix  $\boldsymbol{A}$  as  $n \times n$ 
  - i) The first step is forwards substitution. We define a number w for each step and overwrite the i element of both b and g starting at index 2. This means overwrite the values in the original vectors b and g, but at the same time we dont have to define new vectors to store new values. For large n this will reduce both the computation time and memory usage

for 
$$i = 2, .., n$$
:

$$w = \frac{a_i}{b_{i-1}}$$
$$b_i = b_i - wc_{i-1}$$
$$g_i = g_i - wg_{i-1}$$

ii) The second and last step is back substitution where we find an expression for  $\vec{v}$ . We start at our last element and work our way backwards:

$$v_n = \frac{g_n}{b_n}$$

$$v_i = \frac{g_i - c_i v_{i+1}}{b_i} \quad \text{for } i = n - 1, ..., 1$$

b) We find the number of FLOPs for this algorithm by counting the number of floating point operations the computer has to do. For the first step we have 3 FLOPs (1 subtraction 1 division and one multiplication) for defining  $b_i$  and  $g_i$  each. Since we loop this operation n-1 times we end up with a totalt number of 6(n-1) FLOPs.

For back substitution we have 1 FLOP calculating  $v_n$ , and three FLOPs calculating  $v_i$  n-1 times. This gives us 3(n-1) + 1 FLOPs

The total FLOPs of the general algorithm is 9n - 8

#### PROBLEM 7

b) Figure 2 shows a plot comparing the exact solution for u(x) in Eq. 2 against the numeric solutions we get for the different values of  $n_{steps}$ .



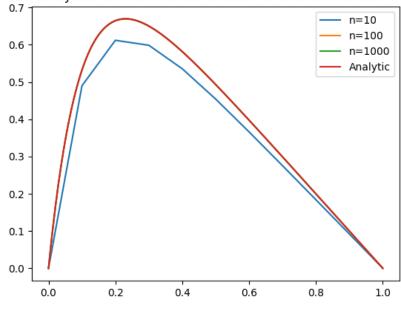
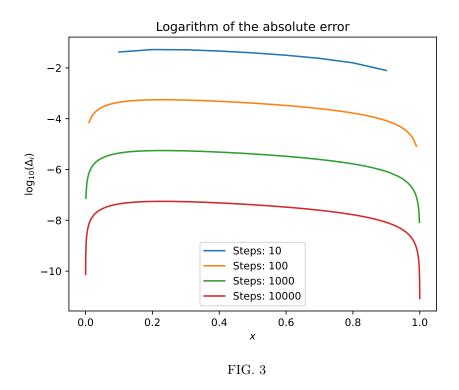


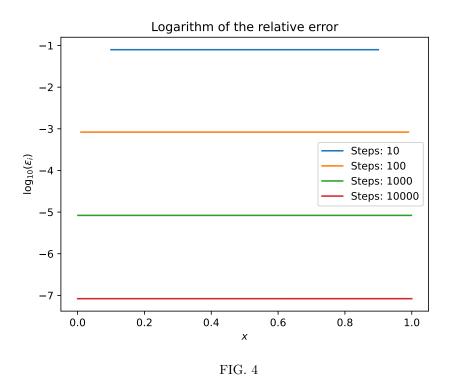
FIG. 2

# PROBLEM 8

a) Figure 3 show the logarithm of the absolute error as a function of  $x_i$ . The different graphs show  $\log_{10}(\Delta_i)$  for differen stepsizes.



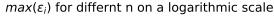
b) Figure 4 below, shows the logarithm of the relative error for  $x_i$ . Again presented with a graph for each stepsize.



c) Table I shows the maximum relative error for  $n_{steps}$ , up to  $n_{steps}=10^7$ 

TABLE I: maximum relative error for different number of steps (n)

| n                  | 10                    | $10^{2}$              | $10^{3}$              | $10^{4}$              | $10^{5}$            | $10^{6}$              | $10^{7}$              |
|--------------------|-----------------------|-----------------------|-----------------------|-----------------------|---------------------|-----------------------|-----------------------|
| $\max(\epsilon_i)$ | $7.93 \times 10^{-2}$ | $8.33 \times 10^{-4}$ | $8.33 \times 10^{-6}$ | $8.33 \times 10^{-8}$ | $1.44\times10^{-9}$ | $8.40 \times 10^{-7}$ | $2.98 \times 10^{-6}$ |



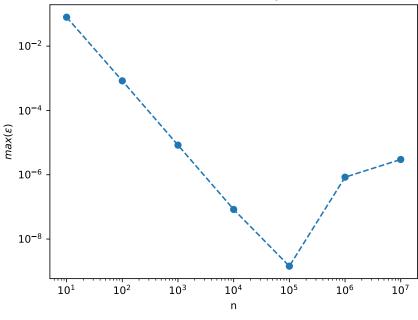


FIG. 5

As we can see from the plot in figure 5, our results show that the ideal stepsize is  $n_{steps} = 10^5$  to minimize the maximum relative error. Hereby avoiding both major roundoff errors and major truncation errors.

#### PROBLEM 9

- a) For the special case we dont need to do new computations for every i element of the vectors  $\vec{a}$  and  $\vec{c}$  and thus don't need to assign and use these variabeles.
  - i) The first step is forwards substitution. We have to define  $b_1 = 2$  and then loop over the rest:

$$b_i = b_i + \frac{1}{b_{i-1}} \quad \text{for } i = 2, ..., n$$
 
$$g_i = g_i + \frac{g_{i-1}}{b_{i-1}} \quad \text{for } i = 2, ..., n$$

ii) The second and last step is back substitution where we find an expression for  $\vec{v}$ . We start at our last element and work our way backwards:

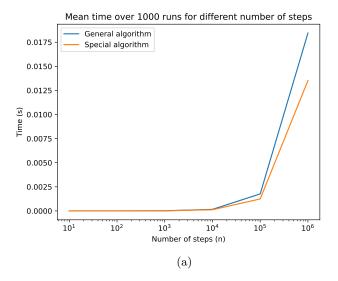
$$v_n = \frac{g_n}{b_n}$$

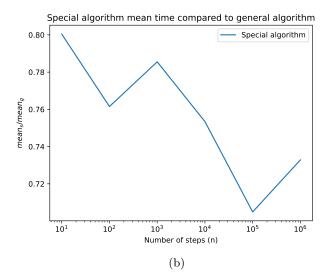
$$v_i = \frac{g_i + v_{i+1}}{b_i} \quad \text{for } i = n-1, ..., 1$$

b) Since we know that a, c = -1 we are abel to reduce the amount of FLOPs compared to the general algorithm. For the forward substitution we have 2(n-1) FLOPs to compute  $b_i$  and the same for  $g_i$ . The back substitution requires 1 FLOP for  $v_n$  and 2(n-1) FLOPs for  $v_i$ . This gives us a total of 6n-5 FLOPs for the special algorithm.

## PROBLEM 10

The plots presented below show results from run timing tests done for the general and special algorithm. The test has been run 1000 times for each stepsize  $n = 10^i$  for i = 1, ..., 6. Figure 7 shows the standard deviation for these same tests.





# Standard deviation over 1000 runs for different number of steps

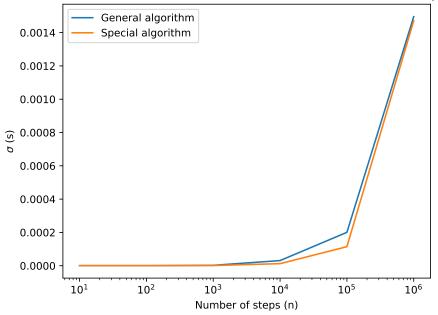


FIG. 7