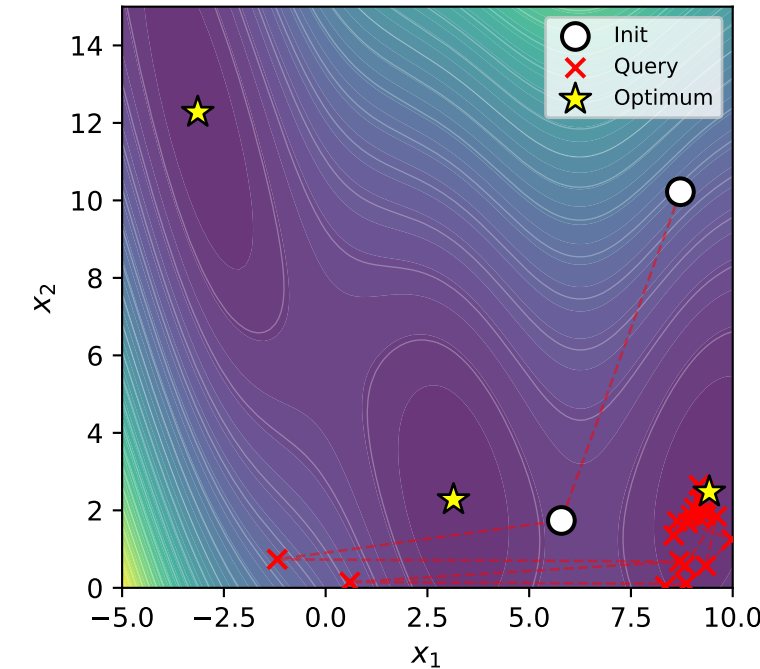
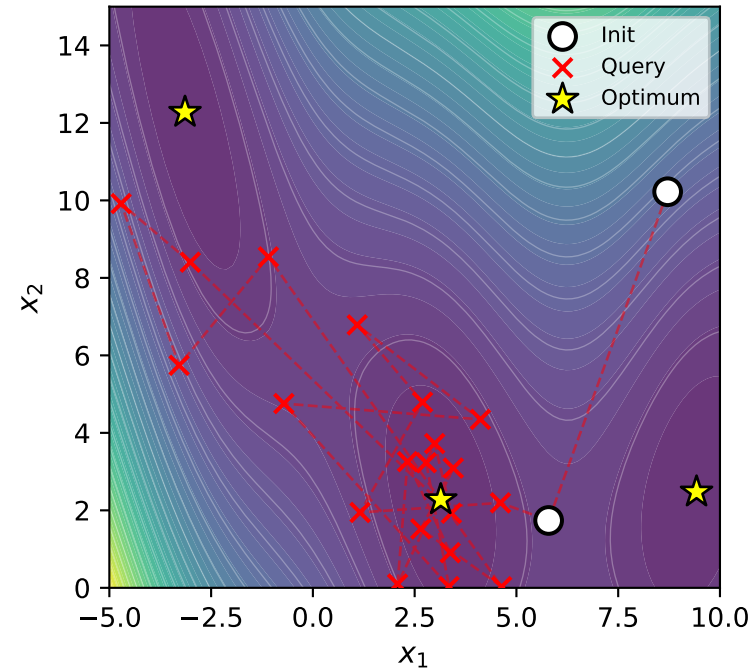


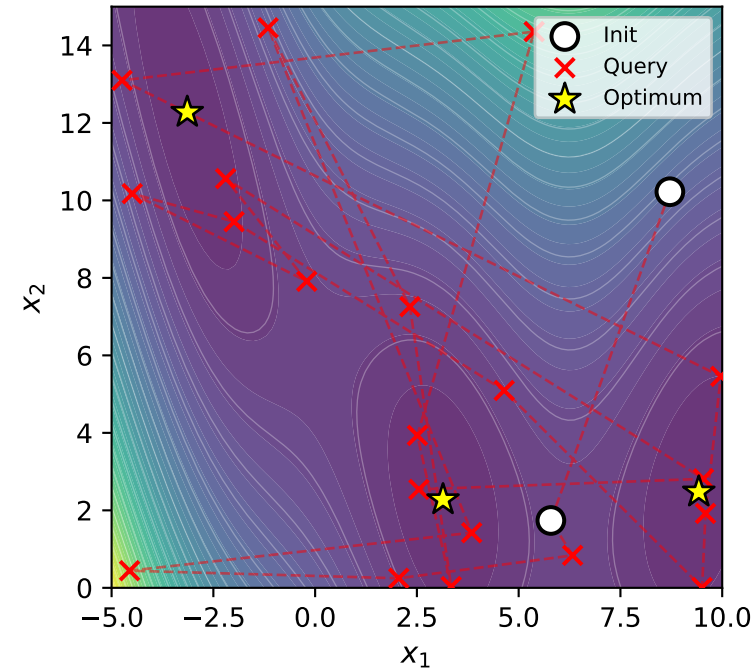
TabPFN+RL(v2)



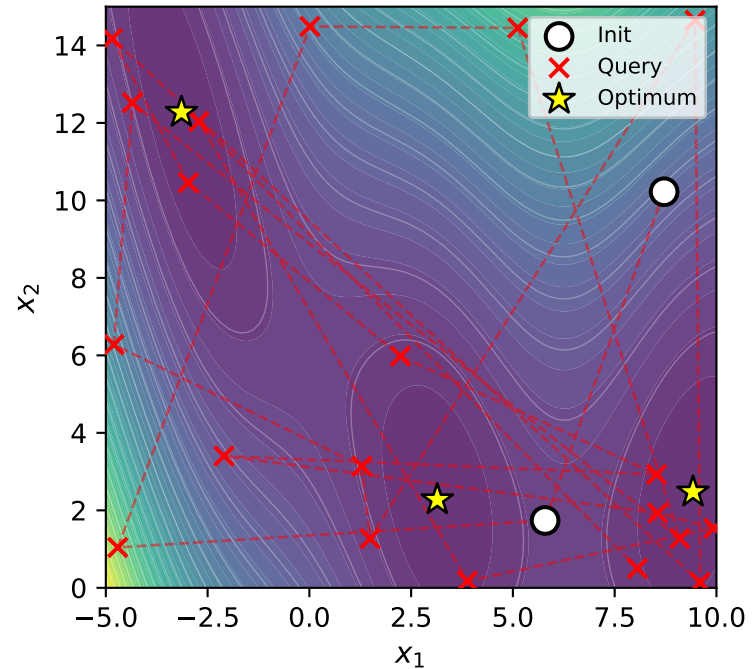
GP+RL(v2)



GP+EI



TabPFN+EI



Random

