

# HW4\_109403021

## 編譯與執行：

```
resource(s) deleted
● harrison@harrison-VirtualBox:~/Desktop/linux semaphores/proj3$ gcc -o p1 p1.c sem.c
p1.c:4:1: warning: return type defaults to 'int' [-Wimplicit-int]
4 | main() {
  | ^~~~~~

● harrison@harrison-VirtualBox:~/Desktop/linux semaphores/proj3$ gcc -o p2 p2.c sem.c
p2.c:4:1: warning: return type defaults to 'int' [-Wimplicit-int]
4 | main() {
  | ^~~~~~

● harrison@harrison-VirtualBox:~/Desktop/linux semaphores/proj3$ gcc -o p3 p3.c sem.c
p3.c:4:1: warning: return type defaults to 'int' [-Wimplicit-int]
4 | main() {
  | ^~~~~~

● harrison@harrison-VirtualBox:~/Desktop/linux semaphores/proj3$ ./p1 &
[1] 19182
P1111111111 is here
● harrison@harrison-VirtualBox:~/Desktop/linux semaphores/proj3$ ./p3 &
[2] 19215
● harrison@harrison-VirtualBox:~/Desktop/linux semaphores/proj3$ ./p2 &
[3] 19236
P2222222222 is here
P33333333 is here
P33333333 is here
P1111111111 is here
P2222222222 is here
P33333333 is here
P33333333 is here
P1111111111 is here
P2222222222 is here
P33333333 is here
P33333333 is here
P1111111111 is here
P2222222222 is here
P33333333 is here
P33333333 is here
P1111111111 is here
P2222222222 is here
P33333333 is here
P33333333 is here

● harrison@harrison-VirtualBox:~/Desktop/linux semaphores/proj3$ ./p1 &
[1] 19611
P1111111111 is here
● harrison@harrison-VirtualBox:~/Desktop/linux semaphores/proj3$ ./p2 &
[2] 19632
P2222222222 is here
● harrison@harrison-VirtualBox:~/Desktop/linux semaphores/proj3$ ./p3 &
[3] 19682
P33333333 is here
P33333333 is here
P1111111111 is here
P2222222222 is here
P33333333 is here
P33333333 is here
P1111111111 is here
P2222222222 is here
P33333333 is here
P33333333 is here
```

解釋：

```
C p1.c
C p1.c
1 #include <stdio.h>
2 #include "awk_sem.h"
3
4 main() {
5     int i = 0 ;
6     // *** Please insert proper semaphore initialization here
7     int semid1, semid2, semid3;
8     semid1 = create_sem(".", "P1", 1);
9     semid2 = create_sem(".", "P2", 0);
10    semid3 = create_sem(".", "P3", 0);
11
12    do {
13        // *** this is where you should place semaphore
14        P(semid1);
15
16        printf("P1111111111 is here\n"); i++;
17
18        // *** this is where you should place semaphore
19        V(semid2);
20        P(semid1);
21
22    } while (i < 100) ;
23 }
```

已假設 p1 永遠第一個執行，故直接在 p1 建立 semaphore，並把「.P1」初始值設為 1，這樣等等第一次遇到 P(semid1) 不會被 block，只會扣 1。其餘則把初始值設為 0

```
C p2.c
C p2.c
1 #include <stdio.h>
2 #include "awk_sem.h"
3
4 main() {
5     int i = 0 ;
6     // *** please insert proper semaphore initialization here
7     int semid1, semid2, semid3;
8     semid1 = get_sem(".", "P1");
9     semid2 = get_sem(".", "P2");
10    semid3 = get_sem(".", "P3");
11
12    do {
13        // *** this is where you should place semaphore
14        P(semid2);
15
16        printf("P2222222222 is here\n"); i++ ;
17
18        // *** this is where you should place semaphore
19        V(semid3);
20        V(semid3);
21
22    } while (i < 100);
23 }
```

```
C p3.c x
C p3.c
1  #include <stdio.h>
2  #include "awk_sem.h"
3
4  main() {
5      int i = 0 ;
6      // *** please insert proper semaphore initialization here
7      int semid1, semid2, semid3;
8      semid1 = get_sem(".", "P1");
9      semid2 = get_sem(".", "P2");
10     semid3 = get_sem(".", "P3");
11
12
13     do {
14         // *** this is where you should place semaphore
15         P(semid3);
16
17         printf("P3333333 is here\n"); i++ ;
18
19         // *** this is where you should place semaphore
20         V(semid1);
21     } while (i < 200);
22
23 }
```

由於 p3 一回合要跑兩圈其他只跑一圈，所以在 p2 處多叫一次 V(semid3)，這樣會讓其 semaphore 值再更多 1 使 p3 遇到兩次 P(semid3)才會被 block，但這樣同時也會造成 V(semid1)被執行兩次，所以在 p1 處多放一個 P(semid1)，這樣兩次叫醒對應到兩個 block 才可以使 p1 不會一回合跑兩次。

如此就可以達成：

```
1111
222222
3333
33333
11111
222
33333
3333
...
```