Amanda Pinsker

Product & Interaction Designer

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EXPERIENCE

Product Designer, GitHub

June 2017-Present

Currently working on GitHub CLI. Previously led design on GitHub Desktop, GitHub Experiments, a mobile notifications app, enterprise, and billing. I work on crossfunctional teams, and own projects through research, strategy, design, and implementation.

Design Director, Scout

May 2016-May 2017

Led a staff of 22 student designers and developers. Provided creative direction on client projects ranging from student ventures to University programs. Implemented a more robust research phase, agile process, and other standards for the full team. Project work included branding, UI/UX, website design & development, and print design.

Design Apprentice, Upstatement

January 2016-June 2016

Designed and implemented key features for client work including the websites of WBUR, Harvard, and internal projects. Projects included brand guidelines, designing a web donations experience, writing creative briefs and interview questions, and helping to plan and conduct a brand workshop.

Design Co-op, Ronik

January 2015-June 2015

Collaborated with the design and development team to create and produce responsive digital experiences for a wide range of clients. Work included branding, UI/UX design, visual design and motion graphics.

EDUCATION

Northeastern University

BFA Design, concentration Interaction Design May 2017

SKILLS

Product strategy
User research
Usability testing
Typography
Branding
Prototyping
Storytelling
Collaboration
Adobe CC, Sketch, Figma, InVision
HTML/CSS