cmake(三)CMake输出自定义信息

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分类专栏: cmake DSL语言

Chake cmake DSL语言 专栏收录该内容

38 篇文章

已订阅

版权

— message函数

① 清理上次的构建产物

```
kiosk@k8s CmakeProjects $ ls
                                                                  只保留这两个
HelloCmake
kiosk@k8s CmakeProjects $ cd HelloCmake/
kiosk@k8s HelloCmake $ ls
CMakeCache.txt CMakeFiles cmake install.cmake CMakeLists.txt hello cmake HelloCmake.cpp Makefile
kiosk@k8s HelloCmake $ rm -fr CMakeCache.txt CMakeFiles cmake install.cmake hello cmake Makefile
kiosk@k8s HelloCmake $ ls
CMakeLists.txt HelloCmake.cpp
kiosk@k8s HelloCmake $ cd ../..
kiosk@k8s test $ tree CmakeProjects/-
                                               --恢复到cmake3之前的模样
CmakeProjects/

    HelloCmake

      CMakeLists.txt
    — HelloCmake.cpp
1 directory, 2 files
```

② message函数

- 1 1) CMake 的命令行工具会在 'stdout' 上显示 'STATUS' 消息, 在 stderr 上显示'其他所有'消息 2
- 3 2) CMake '警告和错误消息'的文本显示使用的是一种'简单的标记语言';文本'没有缩进',超过长度的行会'回卷', 段落之间以'新行'做为'

```
1 ++++++++ '消息不同级别的行为'++++++++
2 (无) = '重要'消息;
4 STATUS = '非重要'消息; -->'常用'
5 WARNING = CMake '警告', 会继续执行;
6 AUTHOR_WARNING = CMake 警告 (dev), 会'继续'执行;
7 SEND_ERROR = CMake 错误, '继续执行', 但是会'跳过生成的步骤'; -->'常用'
8 FATAL_ERROR = CMake 错误, '终止所有'处理过程; -->'常用'
```

cmake的内置变量

'典型场景': 使用message函数作为 "调试输出",获取内置变量的'精准值'

③ 做如下的操作

新建一个<mark>build子目录,然后进入build子目录</mark>来执行 cmake,这样cmake生成的文件就会在build子目录 中,从而不会"污染"了源文件

- ④ 演示message无参和STATUS级别的用法
- 1) 修改CMakeLists.txt文件

```
1 1) '无参' --->'不指定'消息的'级别'
2 2) 在'build'目录下'修改'CMakeLists文件
```

```
kiosk@k8s build $ vim ../CMakeLists.txt
```

```
1 project(HelloCmake)
2 set(SRC LIST HelloCmake.cpp)
3 message("This is no paraments") 不指定級別
4 message(STATUS "This is a status level message!") status級別
5 add executable(hello cmake ${SRC LIST})
```

2) 测试

思考: 'cmake3 ..'会'只找'该级目录下的'一级'CMakeLists.txt文件,'还是'包括子目录下的'CMakeLists.txt'文件,'分别构建'

- ⑤ 测试SEND_ERROR
- 1) 清理环境,修改CMakeLists.txt文件

```
kiosk@k8s build $ ls

CMakeCache.txt CMakeFiles cmake_install.cmake Makefile

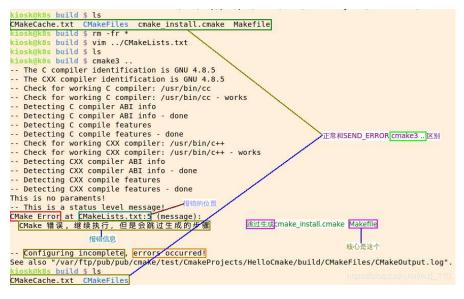
kiosk@k8s build $ rm -fr * vim ../CMakeLists.txt  

vim ../CMakeLists.txt
```

2) 修改后的内容

3) 测试

从输出的结果来看: 'SEND ERROR'发送了'错误'信息,而且'跳过生成(核心Makefile)'过程



⑥ 测试FATAL ERROR

细节: 把'FATAL_ERROR'放在'SEND_ERROR'的下面-->分析'二者顺序'对结果的'影响'

1) 清理环境,修改文件

```
kiosk@k8s build $ rm -fr * kiosk@k8s build $ vim ../CMakeLists.txt [
```

2) 内容1和测试1

备注: 演示'不是太完美',后续可以在'FATAL_ERROR'再加一个'无参'或者'STTAUS'级别的message

```
1 project(HelloCmake)
2 set(SRC_LIST HelloCmake.cpp)
3 message("This is no paraments!")
4 message(STATUS "This is a status level message!")
5 message(SEND ERROR "CMake 错误,继续执行,但是会跳过生成的步骤")
6 message(FATAL ERROR "Make 错误,终止所有处理过程-->类似shell 的 exit 非0,退出脚本")
7 add_executable(hello_cmake ${SRC_LIST})

注意二者的顺序
```

3) 内容2和测试2

操作: '掉换'二者的'顺序'

⑦ message打印内置变量

```
cmake_minimum_required(VERSION 3.18)
2
3
   project(show_vars VERSION 1.0.1)
4
5
   # 为了分行确定输出内容
6
   message("")
   message("1.PROJECT_BINARY_DIR = ${PROJECT_BINARY_DIR}")
8
9
   message("2.PROJECT SOURCE DIR = ${ DIR}")
   message("3.CMAKE_CURRENT_SOURCE_DIR = ${CMAKE_CURRENT_SOURCE_DIR}")
10
   message("4.CMAKE_CURRRENT_BINARY_DIR = ${CMAKE_CURRRENT_BINARY_DIR}")
   message("5.CMAKE_CURRENT_LIST_FILE = ${CMAKE_CURRENT_LIST_FILE}")
   message("6.CMAKE_CURRENT_LIST_LINE = ${CMAKE_CURRENT_LIST_LINE}")
   message("7.CMAKE_MODULE_PATH = ${CMAKE_MODULE_PATH}")
15
   message("8.CMAKE_SOURCE_DIR = ${CMAKE_SOURCE_DIR}")
16
   message("9.EXECUTABLE_OUTPUT_PATH = ${EXECUTABLE_OUTPUT_PATH}")
17
   message("10.LIBRARY_OUTPUT_PATH = ${LIBRARY_OUTPUT_PATH}")
   message("11.PROJECT_NAME = ${PROJECT_NAME}")
18
   message("12.PROJECT_VERSION_MAJOR = ${PROJECT_VERSION_MAJOR}")
19
   message("13.PROJECT_VERSION_MINOR = ${PROJECT_VERSION_MINOR}")
20
```

```
message("14.PROJECT_VERSION_PATCH = ${PROJECT_VERSION_PATCH}")

22 message("15.CMAKE_SYSTEM_NAME = ${CMAKE_SYSTEM_NAME}")

23 message("16.CMAKE_SYSTEM_NAME = ${CMAKE_SYSTEM_NAME}")

24 message("17.CMAKE_SYSTEM_VERSION = ${CMAKE_SYSTEM_VERSION}")

25 message("18.BUILD_SHARED_LIBS = ${BUILD_SHARED_LIBS}")

26 message("19.CMAKE_C_FLAGS = ${CMAKE_C_FLAGS}")

27 message("20.CMAKE_CXX_FLAGS = ${CMAKE_CXX_FLAGS}")

28 message("21.CMAKE_SYSTEM_PROCESSOR = ${CMAKE_SYSTEM_PROCESSOR}")

29 # 为了分行确定输出内容

message("")
```

显示推荐内容