

Abstract

Driven by Passion for Emotion Evoking media. Specialised in procedural and simulated Houdini FX Background encompasses Interaction Design, Media Informatics and Creative Technologies Professional experience working as an FX and a CFX Artist on feature-length films

Industry Experience

July 2021 - Oct 2022 Junior FX Artist (Digital Artist)
Fin Design + Effects (Sydney)

- Houdini FX on *Three Thousand Years of Longing* and *Interceptor*
- Houdini FX RnD on *Ticket to Paradise* and *The Curse of Bridge Hollow*
- Houdini FX on an upcoming feature film and an episodic show
- Houdini Character FX (Vellum Cloth) hero shots on an upcoming feature film
- Created photoreal and stylized Vellum, Pyro, Particle, RBD, Fluid simulation setups
- Shaded and/or Rendered in Karma, Mantra, Redshift; Bashcomped in Nuke
- Experience working in-studio, remote in Australia and overseas in Poland
- Buddy for an incoming Junior FX Artist, covered pipeline & best practices

Education

Jan - July 2020 Graduate Certificate in Animation and Visualisation
Faculty of Transdisciplinary Innovation, Animal Logic Academy
University of Technology Sydney

- Houdini particle FX, Renderman shading RnD on short film "Spirit"
- Worked in a studio of 40 artists on Autodesk shotgun pipeline
- Unity HDRP RnD for a real-time rendered project "Origin"
- Basic lookdev and farm submissions using Katana

Feb 2018 ~ Jul 2021 Master of Interaction Design and Electronic Arts
Faculty of Architecture, Design & Planning
University of Sydney

Jun - July 2021 Digital Business Master Class (Short-Term Exchange)
Aalto University (Hosted Virtually in Helsinki)

Jan - May 2019 Master of Fine Arts in Design and Technology (Exchange)
Parsons School of Design at The New School (New York)

- International Exchange Outbound Scholarship

July 2018 Industrial Design (Short-Term Exchange)
Korea Advanced Institute of Science and Technology (KAIST)

- Vice Chancellor's Global Mobility Scholarship

Mar 2015 - Nov 2018 Bachelor of Design Computing
Faculty of Architecture, Design & Planning
University of Sydney

Sep 2016 - Aug 2017 Master of Media Informatics (Exchange)
Media Informatics, Human-Computer Interaction Groups & CDTM
University of Munich (Ludwig-Maximilians-Universität München)

- Erasmus Plus Scholarship

Sep 2012 - May 2014 Class of Advanced Mathematics, Physics, Geography
High School I Dywizji Kościuszkowskiej (Piaseczno, Poland)

| Accolades | | Experience cd. | |
|---------------------|--|---------------------|---|
| Mar 2021 | Iron Heart Winner for SideFX Mardini Daily Art Challenge | Apr 2017 | Social Media Assistant Dorfbldt Olympic Village Magazine, Munich, Germany • Assisted with the magazine's Instagram account (MMO alias) |
| Oct 2020 | Crit for Immersive Storytelling class students at Ateneo de Davao University | May 2015 | Stocktaker Zhik, Sydney, Australia • Assisted with stocktaking the company's merchandise |
| Sep 2020 | Delivered a remote lecture on Unity Visual Effect Graph for students of Immersive Storytelling class at Ateneo de Davao University | Oct 2011 - Sep 2014 | General Assistant Gospodarstwo ogrodnicze J. i Edwarda Kurzyk, Lesznowola, Poland • Assisted in management, logistics and sales of roses |
| Jul 2020 | Attained Global Citizenship Award at University of Sydney | Volunteering | |
| Dec 2019 | Exhibited at University of Sydney's Faculty of Architecture, Design and Planning Graduation Show: Reflection and AT - three different VFX, motion, voice and sound-activated experiences | Feb 2017 | Assistant Fasching Olympialust Olympic Village Carnival, Munich, Germany • Photography and video documentation for promotional materials • Assistance at different venues split across a vast carnival complex • Assisted with bartending and general logistics • Assisted with security |
| Nov 2019 | Speaker at University of Sydney's Disability Scholars Connect Event on "Decoding Mental Health through Assistive Technologies" | Jun 2016 | Student Volunteer Media Architecture Biennale, Sydney, Australia • Oversaw MAB's Gallery at Chatswood's The Concourse • Assisted Attendees on the event's final day |
| Oct 2019 | Exhibited two Photography pieces at University of Sydney's Tin Sheds Gallery as part of "Departures" Exhibition | Organisations | |
| Sep 2019 | Finalist in University of Sydney's Photography Society competition under the theme "Forward" | Feb 2016 - Jun 2018 | Broadcaster University of Sydney Radio Society Surg FM • Broadcasted an untitled TV Show themed Radio Show • Broadcasted a music-oriented Radio Show "Awry Perception" |
| Nov 2017 | Exhibited a Vivid Projection Mapping "I am Waterfall" and a VR Experience | Feb 2016 - Nov 2019 | Member University of Sydney Metal Society • Wrote an article for "THE PIT" magazine on the music scene spanning across Poland, Australia and Germany |
| July - Nov 2017 | Co-organised and co-curated University of Sydney Faculty of Architecture, Design and Planning's Graduation Show | Skills | |
| May 2015 | Part of Vivid Sydney, co-created and exhibited a projection mapping piece "I Am Waterfall" showcased on University of Sydney's Quadrangle Building | Applied Knowledge: | Skilled: Houdini, (Mantra, Karma, Renderman, Redshift), OptiTrack Motive, Unity, Photoshop, Lightroom, InDesign, Premiere Pro, Illustrator, Capture Limited: Katana, Blender, Maya, DaVinci Resolve, Figma, Rhino Skilled: VEX, Processing, Arduino (C), HTML & CSS Limited: C#, Python, PostgreSQL, Javascript |
| Related Experience | | Fabrication Labs: | Applied Experience: Woodworking, Lasercutting, 3D Scanning, 3D Printing, Completed Induction: Silkscreening, Dying and Weaving, Risograph, CNC, Casting, Ceramics, Vacuum Forming, Vinyl Cutter, Spray Painting, Metallurgy |
| 2014 - 2021 | Design Freelancer • Guitar School Website & Branding (2018) • Local Government Election Poster & Leaflet (2014) | Languages: | Polish (Native), English (Proficient), German (B2.2), Korean (A1) |
| Aug 2019 - Oct 2020 | Designer and Executive Sydney Uni PhotoSoc (University of Sydney's Photographic Society) • Designed promotional materials for the society's events • Actively Participated in the organisation's decision-making process | Hobbies: | Travelling - Visited 55 Countries , Music - listened to over 10000 artists , Ongoing love for film, tv shows, video games and narrative-driven media. |
| Feb 2018 - Apr 2018 | Assistant University of Sydney Union (USU) • Event Photographer for USYD Olympics • Membership Assistant during Orientation Week | Website: | fuad.design |
| Mar 2018 | Casual Professional Staff University of Sydney • Assisted in packaging assembly of Design Kits | Email: | contact@fuad.design |
| Nov 2016 - Aug 2017 | Social Media Manager Grasausschuss Olympic Village, Munich, Germany • Managed social media accounts (usually aliasd MMO) • Designed promotional materials • Co-organised community activation events • Photography and Video Documentation of Events and community -created artworks in traditional and 360 degrees formats | LinkedIn: | in/fuad-soudah |
| | | Mobile: | +61 451 781 334 |