

Abstract

Driven by Passion for Emotion Evoking media. Engaged in procedurally generated Visual Effects, Simulation and Rendering Artistry. Educated for research and deployment of forthcoming Interaction Design and User Experience. Cosmopolitan, who enjoys seeking out cultural and aesthetical values upon travel. Constantly striving for captivacting experiences.

Education

Jan - July 2020	Graduate Certificate in Animation and Visualisation Faculty of Transdisciplinary Innovation, Animal Logic Academy University of Technology Sydney
Feb 2018 ~ Jul 2021	Master of Interaction Design and Electronic Arts Faculty of Architecture, Design & Planning University of Sydney
Jun - July 2021	Digital Business Master Class (Short-Term Exchange) Aalto University (Hosted Virtually in Helsinki)
Jan - May 2019	Master of Fine Arts in Design and Technology (Exchange) Parsons School of Design at The New School (New York) <ul style="list-style-type: none">• International Exchange Outbound Scholarship
July 2018	Industrial Design (Short-Term Exchange) Korea Advanced Institute of Science and Technology (KAIST) <ul style="list-style-type: none">• Vice Chancellor's Global Mobility Scholarship
Mar 2015 - Nov 2018	Bachelor of Design Computing Faculty of Architecture, Design & Planning University of Sydney
Sep 2016 - Aug 2017	Master of Media Informatics (Exchange) Media Informatics, Human-Computer Interaction Groups & CDTM University of Munich (Ludwig-Maximilians-Universität München) <ul style="list-style-type: none">• Erasmus Plus Scholarship
Sep 2012 - May 2014	Class of Advanced Mathematics, Physics, Geography High School named I Dywizji Kościuszkowskiej Piaseczno, Poland

Accolades

Mar 2021	Iron Heart Winner for SideFX Mardini Daily Art Challenge
Dec 2020	Houdini CharFX and shading RnD for an animated short "Spirit"
Oct 2020	Crit for Immersive Storytelling class students at Ateneo de Davao University
Sep 2020	Delivered a remote lecture on Unity Visual Effect Graph for students of Immersive Storytelling class at Ateneo de Davao University
Jul 2020	"Origin" achieved Best Creative Award for a real-time rendered project at Animal Logic Academy, for which I performed Unity HDRP RnD
Jul 2020	Attained Global Citizenship Award at University of Sydney

Accolades cd.

Dec 2019	Exhibited at University of Sydney's Faculty of Architecture, Design and Planning Graduation Show: Reflection and AT - three different VFX, motion, voice and sound-activated experiences
Nov 2019	Speaker at University of Sydney's Disability Scholars Connect Event on "Decoding Mental Health through Assistive Technologies"
Oct 2019	Exhibited two Photography pieces at University of Sydney's Tin Sheds Gallery as part of "Departures" Exhibition
Sep 2019	Finalist in University of Sydney's Photography Society competition under the theme "Forward"
Nov 2017	Exhibited a Vivid Projection Mapping "I am Waterfall" and a VR Experience
July - Nov 2017	Co-organised and co-curated University of Sydney Faculty of Architecture, Design and Planning's Graduation Show
May 2015	Part of Vivid Sydney, co-created and exhibited a projection mapping piece "I Am Waterfall" showcased on University of Sydney's Quadrangle Building

Experience

2014 - Present	Design Freelancer <ul style="list-style-type: none">Guitar School Website & Branding (2018)Local Government Election Poster & Leaflet (2014)
Aug 2019 - Oct 2020	Designer and Executive Sydney Uni PhotoSoc (University of Sydney's Photographic Society) <ul style="list-style-type: none">Designed promotional materials for the society's eventsActively Participated in the organisation's decision-making process
Feb 2018 - Apr 2018	Assistant University of Sydney Union (USU) <ul style="list-style-type: none">Membership Assistant during Orientation WeekEvent Photographer for USYD Olympics
Mar 2018	Casual Professional Staff University of Sydney <ul style="list-style-type: none">Assisted in packaging assembly of Design Kits
Apr 2017	Social Media Assistant Dorfblatt Olympic Village Magazine, Munich, Germany <ul style="list-style-type: none">Assisted with the magazine's Instagram account (MMO alias)
Nov 2016 - Aug 2017	Social Media Manager Grassauschuss Olympic Village, Munich, Germany <ul style="list-style-type: none">Managed social media accounts (usually aliasd MMO)Designed promotional materialsCo-organised community activation eventsPhotography and Video Documentation of Events and community -created artworks in traditional and 360 degrees formats
May 2015	Stocktaker Zhik, Sydney, Australia <ul style="list-style-type: none">Assisted with stocktaking the company's merchandise

Volunteering

Feb 2017	Assistant Fasching Olympialust Olympic Village Carnival, Munich, Germany <ul style="list-style-type: none">Assisted with bartending and general logisticsAssisted with securityPhotography and video documentation for promotional materialsAssistance at different venues split across a vast carnival complex
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Jun 2016	Student Volunteer Media Architecture Biennale, Sydney, Australia <ul style="list-style-type: none">Oversaw MAB's Gallery at Chatswood's The ConcourseAssisted Attendees on the event's final day
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Organisations

Feb 2016 - Jun 2018	Broadcaster University of Sydney Radio Society Surg FM <ul style="list-style-type: none">Broadcasted an untitled TV Show themed Radio ShowBroadcasted a music-oriented Radio Show "Awry Perception"
Feb 2016 - Nov 2019	Member University of Sydney Metal Society <ul style="list-style-type: none">Wrote an article for "THE PIT" magazine on the music scene spanning across Poland, Australia and Germany

Skills

Applied Knowledge:	Skilled: Houdini, Renderman, Unity, OptiTrack Motive, Adobe Creative Cloud (Photoshop, Lightroom, Illustrator, InDesign, Premiere Pro, Capture), Figma Previously Used: Foundry Katana, Blender, DaVinci Resolve, Maya, Rhino
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Skilled: VEX, Processing, Arduino (C), HTML & CSS
Previously Used: C#, Python, PostgreSQL, Javascript

Fabrication Labs:	Applied Experience: Woodworking, Lasercutting, 3D Scanning, 3D Printing, Completed Induction: Silkscreening, Dying and Weaving, Risograph, CNC, Casting, Ceramics, Vacuum Forming, Vinyl Cutter, Spray Painting, Metallurgy
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Languages:	Polish (Native), English (Proficient), German (B2.2), Korean (A1)
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Hobbies:	Travelling - Visited 55 Countries , Music - listened to over 9000 artists , Ongoing love for film, tv shows, video games and narrative-driven media.
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Links:	Primary Portfolio: fuad.design Personal Repository: fuad.design/home Visual Effects Portfolio: fuad.design/w/VFX PDF Portfolio: fuad.design/Portfolio.pdf
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