

## Abstract

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Driven by Passion for Emotion Evoking media. Educated for research and deployment of forthcoming User Experience and Interaction Design. Features solutions based on Human-Computer Interaction theory and practice. Cosmopolitan, who enjoys seeking out cultural and aesthetical values on travel. Specializes in adapting a comprehensive range of solutions accordingly to the needs of the client. Values independence, freedom and self-development.

## Education

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- Jan - May 2019      Master of Fine Arts in Design and Technology (Exchange)  
Parsons School of Design at The New School (New York)  
• International Exchange Outbound Scholarship
- July 2018            Industrial Design (Short-Term Exchange)  
Korea Advanced Institute of Science and Technology (KAIST)  
• Vice Chancellor's Global Mobility Scholarship
- 2018 - Ongoing Master of Interaction Design and Electronic Arts  
Faculty of Architecture, Design & Planning at University of Sydney
- 2016 - 2017        Master of Media Informatics (Exchange)  
Media Informatics, Human-Computer Interaction Groups & CDTM  
University of Munich (Ludwig-Maximilians-Universität München)  
• Erasmus Plus Scholarship
- 2015 - 2018        Bachelor of Design Computing  
Faculty of Architecture, Design & Planning at University of Sydney
- 2012 - 2014        Class of Advanced Mathematics, Physics, Geography  
High School in name of I Dywizji Kościuszkowskiej (near Warsaw)

## Experience

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- 2014 - Present     Design Freelancer  
• Guitar School Website & Branding ([2018](#))  
• Event Photographer and Videographer ([2018](#))  
• Student Committee Social Media Manager ([2017](#))  
• Local Government Election Poster & Leaflet ([2014](#))

## Skills

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- Languages:        Polish (Native), English (Proficient), German (B2.2), Korean (A1)  
Script || Markup:   Skilled: Processing, Arduino, HTML, CSS, Bootstrap, PostgreSQL, C#  
Familiar: Python, Javascript, P5.js, Node.js
- Applications:     Adobe Creative Cloud (Photoshop, Illustrator, Lightroom, XD, Premiere Pro, After Effects, Capture), Invision, Unity3D, Rhino3D, Figma, OptiTrack Motive  
Familiar: 3DS Max, Madmapper, Blender, Maya, Houdini
- Knowledge:        Design in: User Experience, Interaction, Interface, Graphic, Web  
Human-Computer Interaction, Information Visualisation, Digital Media  
Web Development, Physical Computing, Photography, Database Systems  
Virtual Reality (VR), Augmented Reality (AR), Hybrid Reality (XR), Animation  
3D Modelling, Digital Placemaking, Visual Effects (VFX), Motion Capture,  
Fabrication Labs: Woodworking, Metallurgy, 3D Printing, 3D Scanning, CNC  
Silkscreening, Lasercutting, Dying and Weaving, Casting, Ceramics,  
Vacuum Forming, Risograph, Vinyl Cutter, Spray Painting; Photography

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