Fuad Soudah
120 Townson Av,
Minto 2566, NSW

Abstract

Driven by Passion for Emotion Evoking media. Educated for research and deployment of forthcoming User Experience and Interaction Design. Features solutions based on Human-Computer Interaction theory and practice. Cosmopolitan, who enjoys seeking out cultural and aesthetical values on travel. Specializes in adapting a comprehensive range of solutions accordingly to the needs of the client. Values independence, freedom and self-development.

Education

Jan - May 2019	Master of Fine Arts in Design and Technology (Exchange) Parsons School of Design at The New School (New York) • International Exchange Outbound Scholarship
July 2018	Industrial Design (Short-Term Exchange) Korea Advanced Institute of Science and Technology (KAIST) • Vice Chancellor's Global Mobility Scholarship
2018 - Ongoing	Master of Interaction Design and Electronic Arts Faculty of Architecture, Design & Planning at University of Sydney
2016 - 2017	Master of Media Informatics (Exchange) Media Informatics, Human-Computer Interaction Groups & CDTM University of Munich (Ludwig-Maximilians-Universität München) • Erasmus Plus Scholarship
2015 - 2018	Bachelor of Design Computing Faculty of Architecture, Design & Planning at University of Sydney
2012 - 2014	Class of Advanced Mathematics, Physics, Geography High School in name of I Dywizji Kościuszkowskiej (near Warsaw)

Experience

2014 - Present	Design Freelancer • Guitar School Website & Branding (2018) • Event Photographer and Videographer (2018) • Student Committee Social Media Manager (2017) • Local Government Election Poster & Leaflet (2014)

Skills

Languages: Script || Markup:	Polish (Native), English (Proficient), German (B2.2), Korean (A1) Skilled: Processing, Arduino, HTML, CSS, Bootstrap, PostgreSQL, C# Familiar: Python, Javascript, P5.js, Node.js
Applications:	Adobe Creative Cloud (Photoshop, Illustrator, Lightroom, XD, Premiere Pro, After Effects, Capture), Invision, Unity3D, Rhino3D, Figma, OptiTrack Motive Familiar: 3DS Max, Madmapper, Blender, Maya, Houdini
Knowledge:	Design in: User Experience, Interaction, Interface, Graphic, Web Human-Computer Interaction, Information Visualisation, Digital Media Web Development, Physical Computing, Photography, Database Systems Virtual Reality (VR), Augmented Reality (AR), Hybrid Reality (XR), Animation 3D Modelling, Digital Placemaking, Visual Effects (VFX), Motion Capture, Fabrication Labs: Woodworking, Metallurgy, 3D Printing, 3D Scanning, CNC Silkscreening, Lasercutting, Dying and Weaving, Casting, Ceramics, Vacuum Forming, Risograph, Vinyl Cutter, Spray Painting; Photography

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