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* File: Main.java
* Version: 1.0.0
 * Date: 05/28/2023
 * Author: Jensy Fernandez
* Class: CEN-4025C
* Professor: Mary Walauskis Valencia College
* Description: Write a Java application that does the following. The Main
method should:
 * Call a new method which adds 2,000,000 random integers into an ArrayList,
then deletes each one from the ArrayList
* Call a new method which adds 2,000,000 random integers into a LinkedList,
then deletes each one from the LinkedList
* Call a new method which adds 2,000,000 random integers into a Hashtable,
then deletes each one from the Hashtable
package cen.module4;
import java.util.ArrayList;
import java.util.Hashtable;
import java.util.Iterator;
import java.util.LinkedList;
import java.util.Random;
* This class demonstrates adding and deleting random integers from
JProfiler, ArrayList, LinkedList, and Hashtable.
public class Main {
    /**
    * The main method that executes the program.
     * @param args The command-line arguments.
   public static void main(String[] args) {
      startJProfiler();
      addAndDeleteFromArrayList();
        addAndDeleteFromLinkedList();
        addAndDeleteFromHashtable();
    }
    /**
    * Starts JProfiler by attaching the JProfiler agent to the Java
application.
    * /
   public static void startJProfiler() {
        // Specify the JProfiler agent path on my computer
        String agentPath = "C:\\ProgramData\\Microsoft\\Windows\\Start
Menu\\Programs\\JProfiler 13";
        // Specify the JProfiler port this is the most common as per net
        int port = 8849;
        // Start JProfiler
        System.setProperty("java.library.path", agentPath);
        System.setProperty("agentPath", agentPath);
        System.setProperty("jdk.attach.allowAttachSelf", "true");
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System.setProperty("JProfiler.sessionId", "your session id");
        System.setProperty("JProfiler.home", agentPath);
        System.setProperty("JProfiler.agentPort", Integer.toString(port));
    }
    * Adds 2,000,000 random integers to an ArrayList and then deletes each
one from it.
   public static void addAndDeleteFromArrayList() {
        ArrayList<Integer> arrayList = new ArrayList<>();
        Random random = new Random();
        System.out.println("Please stand by, Adding random integers to
ArrayList...");
        long startTime = System.currentTimeMillis();
        // Adding 2,000,000 random integers into the ArrayList
        for (int i = 0; i < 2000000; i++) {</pre>
            int randomNumber = random.nextInt();
            arrayList.add(randomNumber);
        long endTime = System.currentTimeMillis();
        System.out.println("Random integers added to ArrayList complete. Time
taken: " + (endTime - startTime) + " ms");
        System.out.println("\nDeleting random integers from ArrayList...");
        startTime = System.currentTimeMillis();
        // Deleting each integer from the ArrayList using an iterator
        Iterator<Integer> iterator = arrayList.iterator();
        while (iterator.hasNext()) {
            iterator.next();
            iterator.remove();
        endTime = System.currentTimeMillis();
       System.out.println("Random integers deleted from ArrayList. Time
taken: " + (endTime - startTime) + " ms");
   }
    * Adds 2,000,000 random integers to a LinkedList and then deletes each
one from it.
   public static void addAndDeleteFromLinkedList() {
        LinkedList<Integer> linkedList = new LinkedList<>();
        Random random = new Random();
        System.out.println("\nPlease stand by, Adding random integers to
LinkedList...");
        long startTime = System.currentTimeMillis();
        // Adding 2,000,000 random integers into the LinkedList
        for (int i = 0; i < 2000000; i++) {</pre>
            int randomNumber = random.nextInt();
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linkedList.add(randomNumber);
        }
        long endTime = System.currentTimeMillis();
        System.out.println("Random integers added to LinkedList complete.
Time taken: " + (endTime - startTime) + " ms");
        System.out.println("\nDeleting random integers from LinkedList...");
        startTime = System.currentTimeMillis();
        // Deleting each integer from the LinkedList using an iterator
        Iterator<Integer> iterator = linkedList.iterator();
        while (iterator.hasNext()) {
            iterator.next();
            iterator.remove();
        endTime = System.currentTimeMillis();
        System.out.println("Random integers deleted from LinkedList. Time
taken: " + (endTime - startTime) + " ms");
    * Adds 2,000,000 random integers to a Hashtable and then deletes each
one from it.
   public static void addAndDeleteFromHashtable() {
        Hashtable<Integer, Integer> hashtable = new Hashtable<>();
        Random random = new Random();
        System.out.println("\nPlease stand by, Adding random integers to
Hashtable...");
        long startTime = System.currentTimeMillis();
        // Adding 2,000,000 random integers into the Hashtable
        for (int i = 0; i < 2000000; i++) {</pre>
            int randomNumber = random.nextInt();
            hashtable.put(randomNumber, randomNumber);
        long endTime = System.currentTimeMillis();
        System.out.println("Random integers added to Hashtable complete. Time
taken: " + (endTime - startTime) + " ms");
        System.out.println("\nDeleting random integers from Hashtable...");
        startTime = System.currentTimeMillis();
        // Deleting each integer from the Hashtable using an iterator
        Iterator<Integer> iterator = hashtable.keySet().iterator();
        while (iterator.hasNext()) {
            iterator.next();
            iterator.remove();
        endTime = System.currentTimeMillis();
        System.out.println("Random integers deleted from Hashtable. Time
taken: " + (endTime - startTime) + " ms");
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}
eclipse-workspace - centificulie4/src/cen/module4/iviain.java - cclipse luc
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                                                                                                               10/*
                                                                                                                  * File: Main.java
                       Please stand by, Adding random integers to ArrayList...
ĕ cen.module1
                                                                                                                  * Version: 1.0.0
                       Random integers added to ArrayList complete. Time taken: 197 ms
* Date: 05/28/2023
5 * Author: Jensy Fernandez
6 * Class: CEN-4025C
                       Deleting random integers from ArrayList...
Random integers deleted from ArrayList. Time taken: 670021 ms
₩ CFN3024
7 * Professor: Mary Walauskis Valence
                                                                                                              8 * Description: Write a Java applic
9 * Call a new method which adds 2,(
Please stand by, Adding random integers to LinkedList...
Random integers added to LinkedList complete. Time taken: 337 ms
                                                                                                             * Call a new method which adds 2,(
10 * Call a new method which adds 2,(
11 * Call a new method which adds 2,(
                       Deleting random integers from LinkedList...
                                                                                                              12 */
                       Random integers deleted from LinkedList. Time taken: 37 ms
                                                                                                              13 package cen.module4;
                       Please stand by, Adding random integers to Hashtable...
                                                                                                              150 import java.util.ArrayList;
16 import java.util.Hashtable;
                       Random integers added to Hashtable complete. Time taken: 610 ms
                       Deleting random integers from Hashtable...
                                                                                                              17 import java.util.Iterator;
                                                                                                              18 import java.util.LinkedList;
                       Random integers deleted from Hashtable. Time taken: 88 ms
                                                                                                              19 import java.util.Random;
                                                                                                              210/**
                                                                                                             22 * This class demonstrates adding a 23 */
                                                                                                              24 public class Main {
                                                                                                                     /**

* The main method that execute
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                                                                                                                       * @param args The command-line
                                                                                                              30€
                                                                                                                     public static void main (String
                                                                                                              31
                                                                                                                         startJProfiler();
                                                                                                                          addAndDeleteFromArrayList()
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}

