

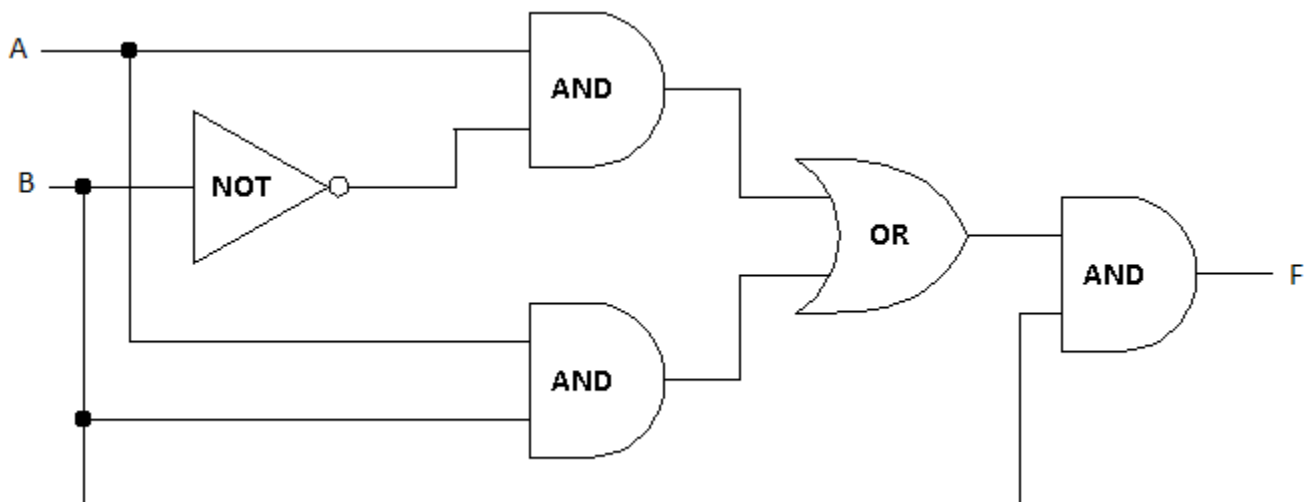
1. More logical equivalence examples

Laws of Logical Equivalence		
Name	OR version	AND version
<i>Commutative</i>	$A + B = B + A$	$A * B = B * A$
<i>Associative</i>	$(A + B) + C = A + (B + C)$	$(A * B) * C = A * (B * C)$
<i>Distributive</i>	$A + (B * C) = (A + B) * (A + C)$	$A * (B + C) = (A * B) + (A * C)$
<i>Idempotent</i>	$A + A = A$	$A * A = A$
<i>Identity</i>	$A + 0 = A$	$A * 1 = A$
	$A + 1 = 1$	$A * 0 = 0$
<i>Complement</i>	$A + \sim A = 1$	$A * \sim A = 0$
	$\sim 1 = 0$	$\sim 0 = 1$
<i>Double Negative</i>	$\sim(\sim A) = A$	
<i>De Morgan's</i>	$\sim(A + B) = \sim A * \sim B$	$\sim(A * B) = \sim A + \sim B$
<i>Absorption</i>	$A + (A * B) = A$	$A * (A + B) = A$

a. Prove the OR version of the Absorption Law, $A + A * B = A$.

Assertion	Reason
$A + A * B$	Initial function
$= (A * 1) + (A * B)$	Identity Law for AND
$= A * (1 + B)$	Distributive Law for AND
$= A * (1)$	Identity Law for OR
$= A$	Identity Law for AND

b. Simplify the following digital logic circuit using propositional algebra.



Assertion	Reason
$f = ((A * \sim B) + (A * B)) * B$	Initial circuit logic
$= (A * (\sim B + B)) * B$	Distributive Law for AND
$= (A * 1) * B$	Complement Law for OR
$= A * B$	Identity Law for AND

2. More on gates

- a. Functionally complete sets – a set of gates that can implement any Boolean function
- b. Universal gate – a single gate that is a functionally complete set on its own
 - i. Less gates, easier fabrication
 - ii. AND, OR, NOT
 - 1. XOR takes five gates: $A \oplus B = A * \sim B + \sim A * B$
 - iii. AND, NOT
 - 1. OR requires four gates to implement DeMorgan's law
 - 2. $A + B = \sim(\sim A * \sim B)$
 - iv. OR, NOT
 - 1. AND requires four gates to implement DeMorgan's law
 - 2. $A * B = \sim(\sim A + \sim B)$
 - v. NAND - \uparrow is the NAND operator
 - 1. $\sim A = A \uparrow A$
 - 2. $A + B = (A \uparrow A) \uparrow (B \uparrow B)$
 - 3. $A * B = (A \uparrow B) \uparrow (A \uparrow B)$, this requires only 2 NANDs because $(A \uparrow B)$ is used twice
 - 4. $A \oplus B = (A \uparrow (A \uparrow B)) \uparrow (B \uparrow (A \uparrow B))$, just 4 NANDs needed because $(A \uparrow B)$ is used twice
 - vi. NOR - \downarrow is the NOR operator.
 - 1. $\sim A = A \downarrow A$
 - 2. $A * B = (A \downarrow A) \downarrow (B \downarrow B)$,
 - 3. $A \oplus B = ((A \downarrow A) \downarrow (B \downarrow B)) \downarrow (A \downarrow B)$
 - 4. $A + B = (A \downarrow B) \downarrow (A \downarrow B)$, just 2 NOR gates needed
- c. Implement using transistors

3. Truth tables

- d. Boolean function with n variables has 2^n rows
- e. Entire set resembles counting upwards in binary, e.g. 000, 001, 010, 011... with 3 variables
- f. Minterms
 - i. Product term in which each of the n variables appears once (in either complemented or uncomplemented term)
 - ii. Minterm results in a 1 for output of a single cell expression, 0s for all other rows in truth table
 - iii. Boolean function can be represented by sum of all minterms for which function is true
 - 1. Sum-of-products form (SOP)
- g. Maxterms
 - i. Like minterms, variables can only appear once in complemented or uncomplemented form
 - ii. Maxterm results in a 0 for the output of a single cell expression, 1s for all other rows in truth table
 - iii. The complement of the corresponding row's minterm
 - iv. Boolean function can be represented as product of all maxterms for which function is false
 - 1. Product-of-sums form (POS)
- h. SOP easier to work with, more natural, but sometimes POS can lead to simpler logic
- i. Term indices correspond to binary concatenation of row variable's truth values
 - i. Minterms represented with lower case m, e.g. m_2 for inputs 010
 - ii. Maxterms represented with upper case M, e.g. M_5 for inputs 101
- j. Example: 3-variable Boolean function true when A is true, B is true, and C is false
 - i. Minterm $m_6 = ABC$ (110), maxterm $M_6 = \overline{A} + \overline{B} + C$
 - ii. $m_0 = \overline{A}\overline{B}\overline{C}$ (000), and $m_7 = ABC$ (111)

4. Synthesizing using gates

k. Consider a Boolean function of three variables

- i. True when either, but not both, of the first two variables is true
- ii. Truth table below

Index	A	B	C	f(A, B, C)	Minterm	Maxterm
0	0	0	0	0	$m_0 = \overline{A}\overline{B}\overline{C}$	$M_0 = A + B + C$
1	0	0	1	0	$m_1 = \overline{A}\overline{B}C$	$M_1 = A + B + \overline{C}$
2	0	1	0	1	$m_2 = \overline{A}B\overline{C}$	$M_2 = A + \overline{B} + C$
3	0	1	1	1	$m_3 = \overline{A}BC$	$M_3 = A + \overline{B} + \overline{C}$
4	1	0	0	1	$m_4 = A\overline{B}\overline{C}$	$M_4 = \overline{A} + B + C$
5	1	0	1	1	$m_5 = A\overline{B}C$	$M_5 = \overline{A} + B + \overline{C}$
6	1	1	0	0	$m_6 = AB\overline{C}$	$M_6 = \overline{A} + \overline{B} + C$
7	1	1	1	0	$m_7 = ABC$	$M_7 = \overline{A} + \overline{B} + \overline{C}$

l. Sum-of-products

i. $f = \overline{A}B\overline{C} + \overline{A}BC + A\overline{B}\overline{C} + A\overline{B}C = m_2 + m_3 + m_4 + m_5$