

# CS 240 Programming in C

## Typecast of Pointers, Endianness

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# Typecast of Pointers

Pointer can be type cast to different pointer type. But it is prone to error if you do not understand what's going on with them.

For example:

```
char s[] = "Hello";  
int i = *(int *) s;  
  
char c = *(char *) &i;
```

# Endianness

- 1 In computing, endianness refers to the order of bytes (or sometimes bits) within a binary representation of a number.  
<https://en.wikipedia.org/wiki/Endianness>
- 2 Big Endian Byte Order: The most significant byte (the "big end") of the data goes first
- 3 Little Endian Byte Order: The least significant byte (the "little end") of the data goes first.

For example: `short i = 0x1234;`

In memory:

Big endian of byte order: `[0x12,0x34]`

Little endian of byte order: `[0x34,0x12]`

- ① Historically, various methods of endianness have been used in computing, including exotic forms such as middle-endianness.
- ② Today, however, big-endianness of byte is the dominant ordering in networking protocols (IP, TCP, UDP).
- ③ little-endianness of byte is the dominant ordering for processor architectures (x86, most ARM implementations) and their associated memory.

# Direct input and Output Functions

```
size_t fread(void *ptr, size_t size,  
              size_t nobj, FILE *stream)  
size_t fwrite(const void *ptr, size_t size,  
              size_t nobj, FILE *stream)
```

size\_t is just unsigned long;

size: data type size;

nobj: the number of this data