

# Introduction to Logic Tensor Network (LTN)

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# Motivation

- Modelling imprecise concepts: e.g.,  
    old man,    strong wind,    enough food
- Reasoning about imprecise concepts to support decision making: e.g.:  
    IF temperature IS very cold THEN stop fan  
    IF temperature IS cold THEN turn down fan  
    IF temperature IS normal THEN maintain level  
    IF temperature IS reasonably hot THEN speed up fan

# Fuzzy Logic

## Fuzzy logic in the broad sense

serves mainly as apparatus for fuzzy control, analysis of vagueness in natural language and several other application domains. It is one of the techniques of soft-computing, i.e. computational methods tolerant to suboptimality and impreciseness (vagueness) and giving quick, simple and sufficiently good solutions.

## Fuzzy logic in the narrow sense

is symbolic logic with a comparative notion of truth, syntax, semantics, axiomatization, truth-preserving deduction, completeness, etc. It is a branch of **many-valued logic**

## Fuzzy logic in LTN

LTN use fuzzy logic in the second definition. Reference Text:

*Petr. Hájek. Metamathematics of Fuzzy Logic, volume 4 of Trends in Logic- Studia Logica Library. Dordrecht/Boston/London, 1998.*

# Fuzzy sets and crisp sets

- In classical mathematics one deals with collections of objects called **sets**.
- it is convenient to fix some universe  $U$  in which every set is assumed to be included.
- It is also useful to think of a set  $A$  as a function from  $U$  which takes value 1 on objects which belong to  $A$  and 0 on all the rest.
- Such functions is called the **characteristic function of  $A$** ,  $\chi_A(\cdot)$ :

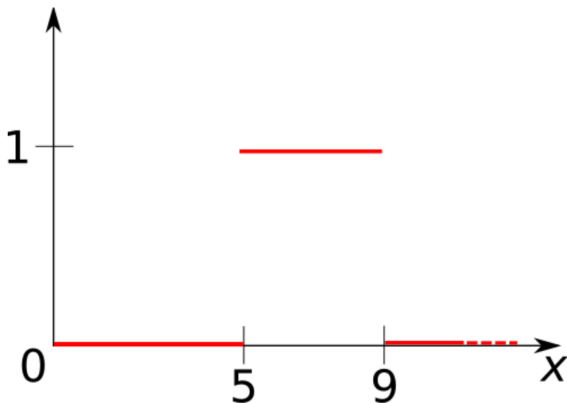
$$\chi_A(x) =_{\text{def}} \begin{cases} 1 & \text{if } x \in A \\ 0 & \text{if } x \notin A \end{cases}$$

- So there exists a bijective correspondence between characteristic functions and sets

# Crisp sets

## Example

Let  $U$  be the set of all real numbers between 0 and 10 and let  $A = [5, 9]$  be the subset of  $X$  of real numbers between 5 and 9. This results in the following figure:



# Fuzzy sets

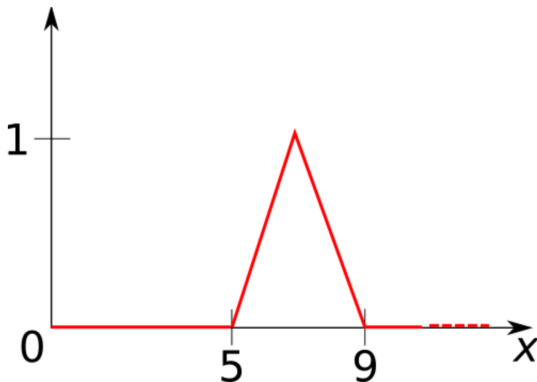
- Fuzzy sets generalise this definition, allowing elements to belong to a given set with a certain degree.
- Instead of considering characteristic functions with value in  $\{0, 1\}$  we consider now functions valued in the interval  $[0, 1]$ .
- A **fuzzy subset**  $F$  of a set  $U$  is a function  $\mu_F(\cdot)$  assigning to every element  $x \in U$  the degree of membership of  $x$  to  $F$ :

$$\mu_F : U \rightarrow [0, 1]$$

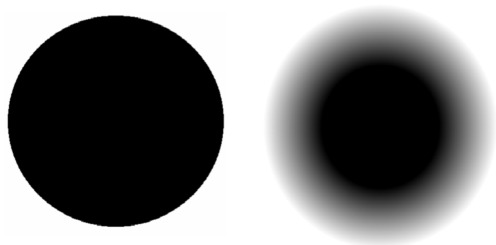
# Fuzzy set

## Example (Cont.d)

Let, as above,  $U$  be the set of real numbers between 1 and 10. A description of the fuzzy set of real numbers **close to 7** could be given by the following figure:



# Crisp and fuzzy sets





# Operations between sets

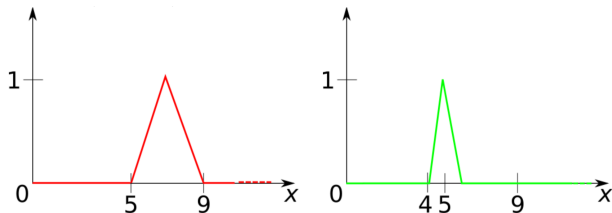
- In classical set theory there are some basic operations defined over sets.
- Let  $U$  be a set and  $2^U$  be the set of all subsets of  $U$ , or, equivalently, the set of all functions in  $U \rightarrow \{0, 1\}$ .
- The operation of union, intersection and complement are defined in the following ways:

$$\begin{aligned} A \cup B &= \{x \mid x \in A \text{ or } x \in B\} & \chi_{A \cup B}(x) &= \max(\chi_A(x), \chi_B(x)) \\ A \cap B &= \{x \mid x \in A \text{ and } x \in B\} & \chi_{A \cap B}(x) &= \min(\chi_A(x), \chi_B(x)) \\ \bar{A} &= \{x \in U \mid x \notin A\} & \chi_{\bar{A}}(x) &= 1 - \chi_A(x) \end{aligned}$$

# Operations between fuzzy sets

The law  $\chi_{A \cup B}(x) = \max(\chi_A(x), \chi_B(x))$  gives us an obvious way to generalise union to fuzzy sets.

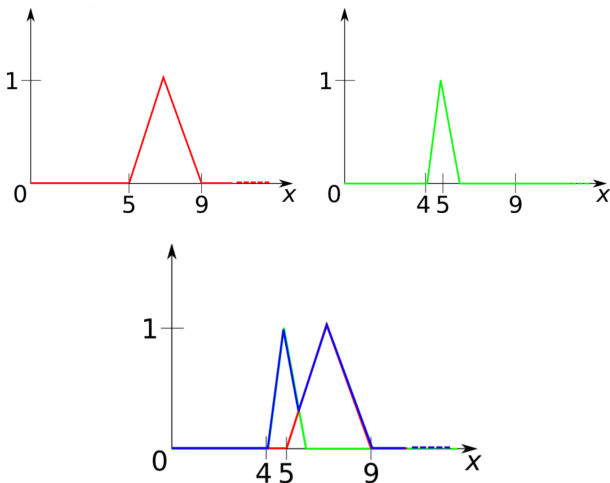
Let  $F$  and  $S$  be fuzzy subsets of  $U$  given by membership functions  $\mu_F$  and  $\mu_S$ :



# Operations between fuzzy sets: Union

We set

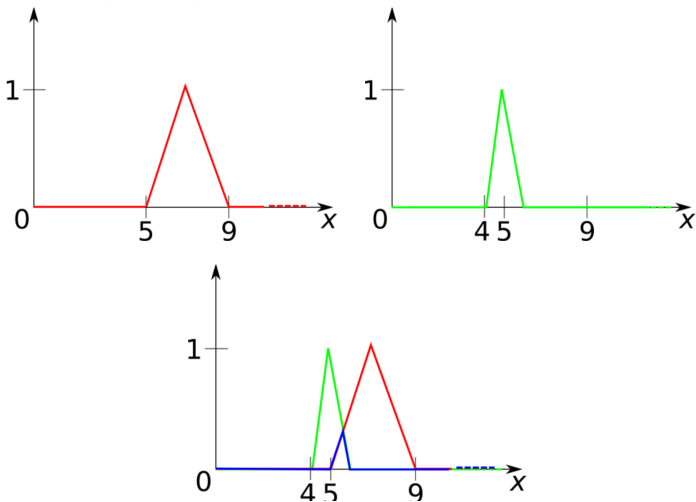
$$\mu_{F \cup S}(x) = \max(\mu_F(x), \mu_S(x))$$



# Operations between fuzzy sets: Intersection

Analogously, we set

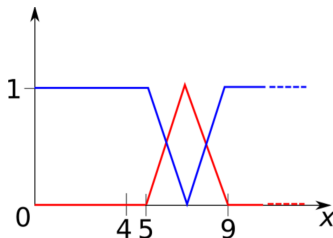
$$\mu_{F \cap S}(x) = \min(\mu_F(x), \mu_S(x))$$



# Operations between fuzzy sets: complement

Finally the complement for characteristic functions is defined by,

$$\mu_{\bar{F}}(x) = 1 - \mu_F(x).$$



# Fuzzy propositional logic

- We consider propositional languages. I.e., languages that contain only **propositions**, i.e., statements that can be assigned with some **truth value**

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# Fuzzy propositional logic

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# Fuzzy propositional logic

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- Truth values is a subset of the **real interval**  $[0,1]$
- connectives have **functional semantics**. e.g., a binary connective  $\circ$  must be interpreted in a function  $f_{\circ} : [0,1]^2 \rightarrow [0,1]$ .
- Truth values are ordered, i.e., if  $x > y$ , then  $x$  is a stronger truth than  $y$
- Generalization of classical propositional logic:
  - 0 corresponds to FALSE and
  - 1 corresponds to TRUE

# Fuzzy semantics for propositional connectives

The logical symbols of propositional logics are **propositional connectives**. Propositional fuzzy logics have to provide a **new semantics** for these symbols in order to deal with more than two truth values. We will consider the semantics for  $\wedge$ ,  $\rightarrow$ , and  $\neg$ .

# Conjunction - Triangular-norm (T-norm)

## Conjunction in fuzzy logic

The **conjunction connective in fuzzy logic** is formalized by a binary operation on truth values, called **t-norm**, which satisfy a minimal set of properties to capture the intuitive meaning of conjunction.

## Definition (t-norm)

A **t-norm** is a binary operation  $\otimes : [0, 1]^2 \rightarrow [0, 1]$  satisfying the following conditions:

**Commutative**  $x \otimes y = y \otimes x$

**Associative**  $x \otimes (y \otimes z) = (x \otimes y) \otimes z$

**Non-decreasing**  $x \leq y \rightarrow z \otimes x \leq z \otimes y$

**Zero and One**  $0 \otimes x = 0$  and  $1 \otimes x = x$

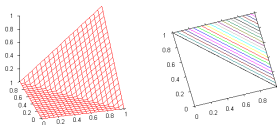
A t-norm  $\otimes$  is **continuous** if the function  $\otimes : [0, 1]^2 \rightarrow [0, 1]$  is a continuous function in the usual sense.

# T-norm

## Example (t-norms)

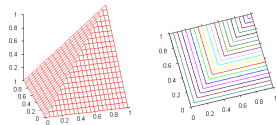
Łukasiewicz t-norm

$$x \otimes y = \max(0, x + y - 1)$$



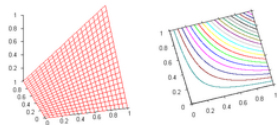
Gödel t-norm

$$x \otimes y = \min(x, y)$$



Product t-norm

$$x \otimes y = x \cdot y$$



# disjunction - t-conorm

## Disjunction in fuzzy logic

- Given a t-norm  $\mu$ , its corresponding t-conorm is defined as

$$x \oplus y = 1 - (1 - x) \otimes (1 - y)$$

- t-conorms are used to provide the semantics of  $\vee$ , due to their duality w.r.t., t-norm, and the following (properties

**Commutative**  $x \oplus y = y \oplus x$

**Associative**  $x \oplus (y \oplus z) = (x \oplus y) \oplus z$

**Non-decreasing**  $x \leq y \rightarrow z \oplus x \leq z \oplus y$

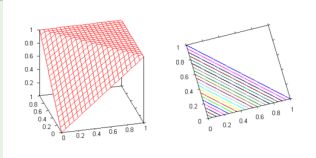
**Zero and One**  $0 \oplus x = x$  and  $1 \oplus x = 1$

# T-conorms

## Example (t-conorms)

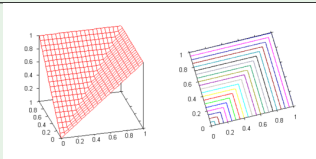
Łukasiewicz t-conorm

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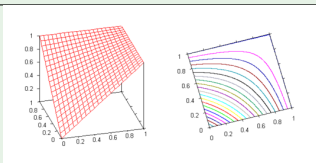
Gödel t-conorm

$$x \otimes y = \max(x, y)$$



Product t-conorm

$$x \otimes y = x \cdot y$$



# Implication - Residual

## Implication in fuzzy logic

- Intuitively the more  $\phi \rightarrow \psi$  is true, the less additional information is carried by  $\psi$  w.r.t.,  $\phi$ .
- If  $x$  and  $y$  are the truth value of  $\phi$  and  $\psi$ , let  $s \Rightarrow y$  the truth value of  $\phi \rightarrow \psi$ . Then the following property should hold for all  $z \in [0, 1]$

$$x * z \leq y \quad \text{iff} \quad z \leq (x \Rightarrow y)$$

- We therefore define the semantics of implication as the maximum truth value to be “added” to  $x$  in order to obtain  $y$ .

## Definition (Residual of a t-norm)

The **residual of a t-norm**  $*$ , is a function  $\Rightarrow: [0, 1]^2 \rightarrow [0, 1]$ :

$$x \Rightarrow y = \max(\{z \mid x * z \leq y\})$$

# Implication - Residual

## Example

Residual If  $x \leq y$ , then  $x \Rightarrow y = 1$ , if  $x > y$  then there are many possible definitions of  $x \Rightarrow y$ :

- Łukasiewicz residual:  $x \Rightarrow y = 1 - x + y$
- Gödel residual:  $x \Rightarrow y = y$
- Product residual:  $x \Rightarrow y = y/x$  (notice that  $x > 0$ )

## Properties of Residual

- 1 If  $x \leq y$  then  $x \Rightarrow y = 1$
- 2  $(1 \Rightarrow x) = x$
- 3  $(x \Rightarrow 1) = 1$
- 4 If  $x \leq y$  then  $x = y * (y \Rightarrow x)$



# Negation - Precomplement

## Negation as implication of false

In classical propositional logic  $\neg\phi$  can be defined as  $\phi \rightarrow \perp$ . We can proceed similarly in Fuzzy logic

## Definition (Precomplement)

For every residual operator  $\Rightarrow$  (and therefore for every t-norm) the **precomplement** operator denoted by  $(-)$ , is defined as:

$$(-)x = x \Rightarrow 0$$

# Negation - Precomplement

## Example (Precomplement)

- Łukasiewicz precomplement:  $(-x) = 1 - x$
- Gödel precomplement:  $(-x) = \begin{cases} 1 & \text{if } x = 0 \\ 0 & \text{Otherwise} \end{cases}$
- Product precomplement:  $(-x) = \begin{cases} 1 & \text{if } x = 0 \\ 0 & \text{Otherwise} \end{cases}$

# Logic Tensor Networks

## Logic Tensor Networks

*logic tensor networks (LTN)* [8] is a framework where the elements of a first order signature are grounded to Neural Networks.

## Inspiration

It has been inspired by the work

- **Bridging logic and kernel machines** by M. Diligenti, M. Gori, M. Maggini, and L. Rigutini (Uni Siena - Italy) [3]
- **Reasoning With Neural Tensor Networks** by R. Socher, D. Chen, C.D. Manning, and A. Y. Ng. [9]
- **Neuro-Symbolic Integration initiative** by Artur d'Avila Garces, et. al.

# Logic Tensor Networks

## Logictensornetwork source

- <https://github.com/logictensornetworks/logictensornetworks/>
- git clone <https://github.com/logictensornetworks/logictensornetworks.git>

## Tutorial Python Notebook

- <https://github.com/logictensornetworks/tutorials/>
- git clone <https://github.com/logictensornetworks/tutorials.git>

# The language of LTN

The agent uses **First Order Logic** (FOL) to represent its knowledge

- **FOL signature**: constant, function, predicate symbols
- **logical symbols**:  $\wedge, \vee, \rightarrow, \forall, \exists$
- logical symbols are interpreted (grounded) in **fuzzy semantic**
- what about **non logical symbols**? In formal logic they are interpreted in abstract algebraic structures, that represent the states-of-affairs of the real world
- in LTN **non logical symbols are interpreted in real numbers** (i.e, the output of the agent sensors in the world)

# FOL Signature

## Definition (FOL signature and language)

A *FOL signature* contains:

- a set of constant symbols  $c_1, c_2, \dots$ ,
- a set of function symbols  $f_1, f_2, \dots$ , (each  $f_i$  has an arity, i.e., the number of arguments it takes)
- a set of relation/predicate symbols  $P_1, P_2, \dots$ , (each  $P_i$  has an arity, i.e., the number of arguments it takes)

## Example (FOL signature)

- CristianoRonaldo, Sergio Ramos, Barca, Juventus, 1, 2, ... are constants and denotes objects of the domain
- number( $_$ ) is a unary function symbol
- FootballPlayer( $_$ ), Male( $_$ ) are unary predicates (class)
- PlaysFor( $_$ ,  $_$ ) is a binary predicate (relation)

# FOL Formulas

FOL terms and formulas are inductively defined as usual

## Example (Formulas)

*FootballPlayer(CristianoRonaldo)*

*CristianoRonaldo = CR7*

*numberOf(CR7) = 7*

*PlaysFor(CR7, Barca)  $\vee$  PlaysFor(CR7, Juventus)*

$\forall x \forall y : \text{PlaysFor}(x, y) \rightarrow \text{FootballPlayer}(x) \wedge \text{FootballTeam}(y)$

$\forall x \exists y : \text{FootballPlayer}(x) \rightarrow \text{PlaysFor}(x, y) \wedge \text{FootballTeam}(y)$

$\forall y (\forall x : \text{PlaysFor}(y, x) \rightarrow \text{Male}(x)) \vee (\forall x : \text{PlaysFor}(y, x) \rightarrow \text{Female}(x))$

# Symbol Grounding (SG)

- SG was originally introduced by Searle [7] and Newell [6],
- SG is a key concept that has been largely discussed by the AI community [4, 5, 1, 2].

## Definition

SG is the process of **formation and manipulation** of correspondences between symbolic tokens used by an agent, and perceptions and actions in the agent's physical environment.



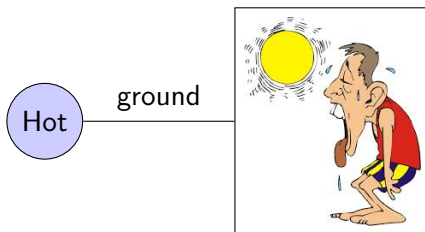


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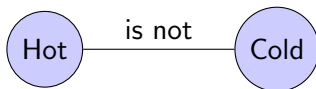


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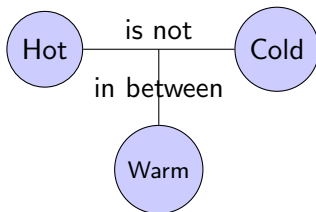


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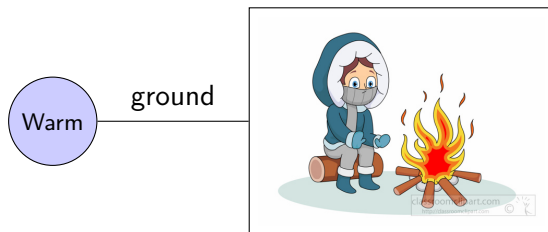


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# Symbol grounding in agents

- Suppose that an agent uses a language based on a set of symbols (its *signature*) to represent its knowledge about the world:
- Suppose also that a this agent perceives the world via a set of **sensors**
- Assume that a sensor measures the current state of the world and returns a **real number**
- Then, if an agent has  $k$  sensors then it perceives the current state of the worlds as a **vector in  $\mathbb{R}^k$**
- Suppose also that symbols are used to express knowledge about the current state of the world (i.e., no dynamic)
- then, **agent signature should be grounded in some structure in  $\mathbb{R}^k$** .

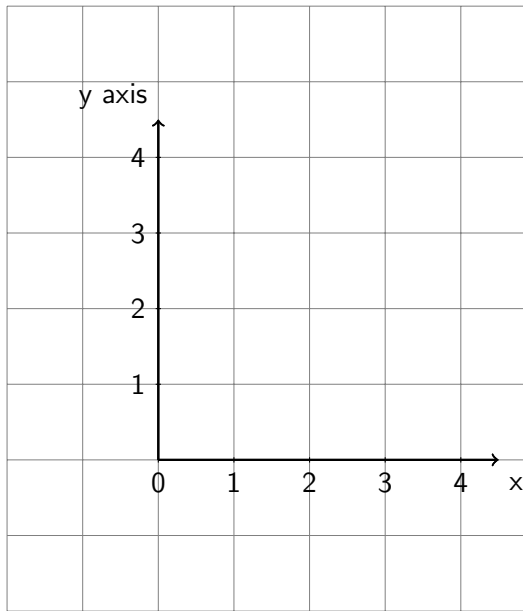
# Grounding FOL Signature in the Real Field

## Definition (Grounding of FOL signature)

A *grounding*  $\mathcal{G}$  of a first order language  $\mathcal{L}$  in a  $k$ -ary real vector space is a function  $\cdot^{\mathcal{G}}$ :

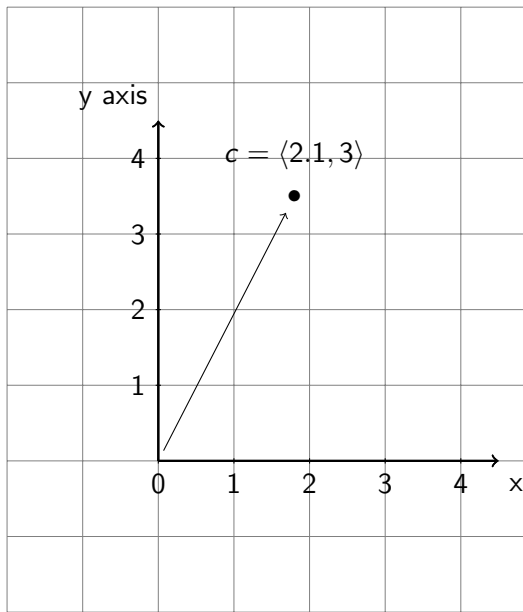
- $c^{\mathcal{G}} \in \mathbb{R}^k$ : each constant is mapped in a point in  $\mathbb{R}^k$
- $f^{\mathcal{G}} \in \mathbb{R}^{k \cdot n} \rightarrow \mathbb{R}^k$ ; each  $n$ -ary function symbol is mapped in an  $n$ -ary real function;
- $P^{\mathcal{G}} : \mathbb{R}^{k \cdot n} \rightarrow [0, 1]$ : each  $n$ -ary relational symbol is mapped in a fuzzy subset of  $\mathbb{R}^{k \cdot n}$ .

# Grounding FOL in $\mathbb{R}^2$



# Grounding FOL in $\mathbb{R}^2$

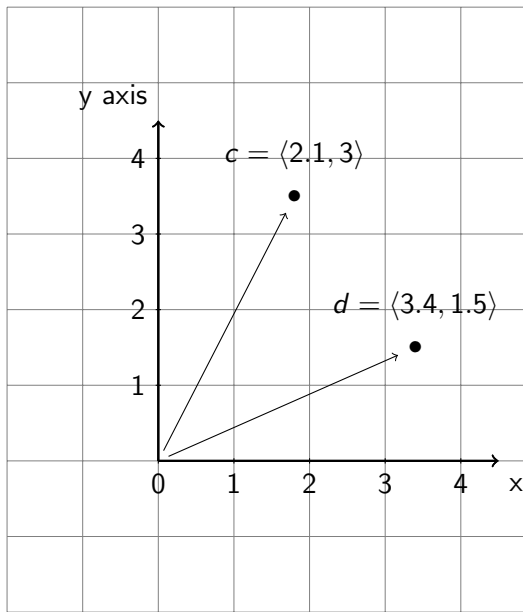
- $c^{\mathcal{G}} = \langle 2.1, 3 \rangle$





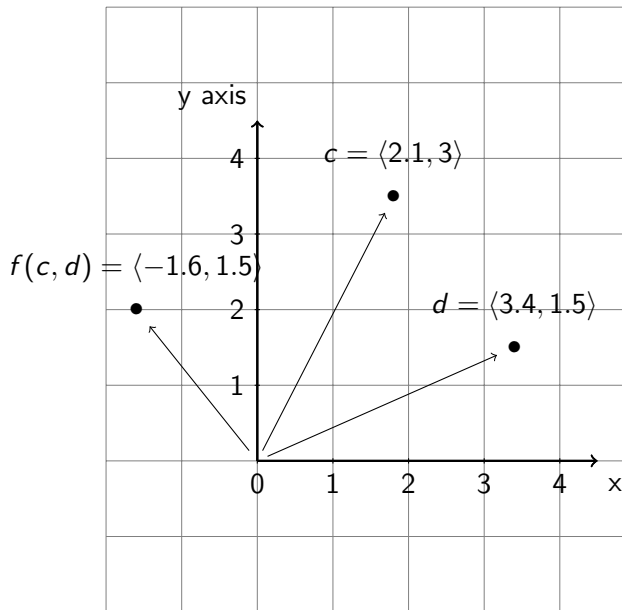
# Grounding FOL in $\mathbb{R}^2$

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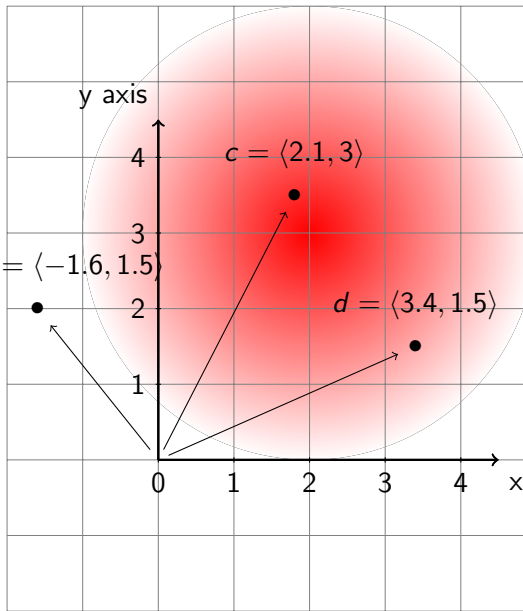
- $c^{\mathcal{G}} = \langle 2.1, 3 \rangle$
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- $f^{\mathcal{G}} : \vec{x}, \vec{y} \mapsto \vec{x} - \vec{y}$



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- $d^{\mathcal{G}} = \langle 3.4, 1.5 \rangle$
- $f^{\mathcal{G}} : \vec{x}, \vec{y} \mapsto \vec{x} - \vec{y}$
- $P^{\mathcal{G}} : \vec{x} \mapsto \exp((-||\vec{x} - \vec{\mu}||^2))$ ,  
with  $\mu = (2, 3)$

$$f(c, d) = \langle -1.6, 1.5 \rangle$$



# LTN coding

- $c^g = \langle 2.1, 3 \rangle$

## Example (LTN code)

```
ltnw.constant("c", [2.1, 3])
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ltnw.function("f", 4, 2, fun_definition=lambda x, y: x-y)  
mu = tf.constant([2., 3.])  
ltnw.predicate("P", 2, pred_definition=lambda x:  
    tf.exp(-tf.reduce_sum(tf.square(x-mu))))
```

# Grounding FOL propositional formulas

## Definition (Grounding of formulas)

The grounding of formulas is recursively defined according to their structure, and the fuzzy semantics of connectives.

- $P(t_1, \dots, t_n)^{\mathcal{G}} = P^{\mathcal{G}}(t_1^{\mathcal{G}}, \dots, t_n^{\mathcal{G}})$



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- $(\phi \wedge \psi)^{\mathcal{G}} = \max(\phi^{\mathcal{G}} + \psi^{\mathcal{G}} - 1, 0)$

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- $(\phi \wedge \psi)^{\mathcal{G}} = \max(\phi^{\mathcal{G}} + \psi^{\mathcal{G}} - 1, 0)$
- $(\phi \vee \psi)^{\mathcal{G}} = \min(\phi^{\mathcal{G}} + \psi^{\mathcal{G}}, 1)$

# Grounding FOL propositional formulas

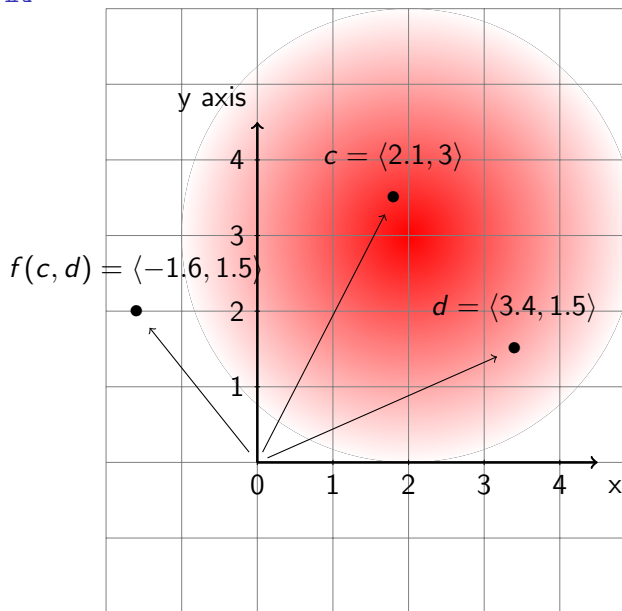
## Definition (Grounding of formulas)

The grounding of formulas is recursively defined according to their structure, and the fuzzy semantics of connectives.

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- $(\phi \rightarrow \psi)^{\mathcal{G}} = \min(1 - \phi^{\mathcal{G}} + \psi^{\mathcal{G}}, 1)$

# Grounding FOL in $\mathbb{R}^2$

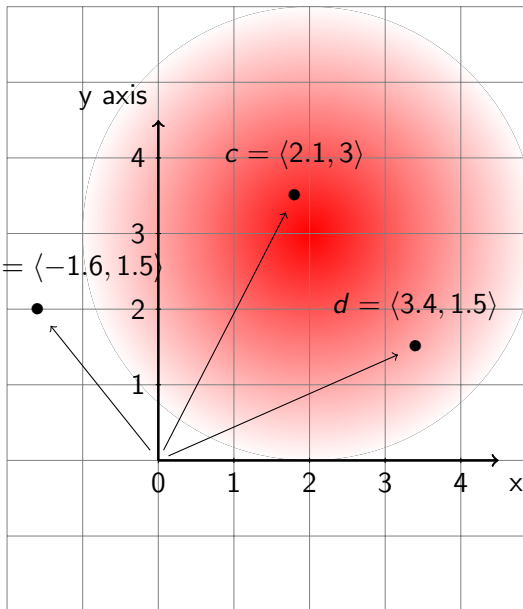
- $c^{\mathcal{G}} = \langle 2.1, 3 \rangle$
- $d^{\mathcal{G}} = \langle 3.4, 1.5 \rangle$
- $f^{\mathcal{G}} : \vec{x}, \vec{y} \mapsto \vec{x} - \vec{y}$
- $P^{\mathcal{G}} : \vec{x} \mapsto \exp((\vec{x} - \vec{\mu})^2)$



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- $P(c)^{\mathcal{G}} = \exp(\|c^{\mathcal{G}} - \vec{\mu}\|^2) = 0.990$

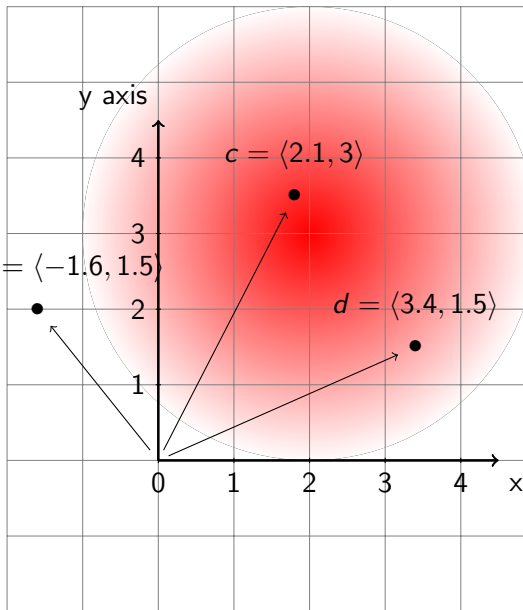
$$f(c, d) = \langle -1.6, 1.5 \rangle$$



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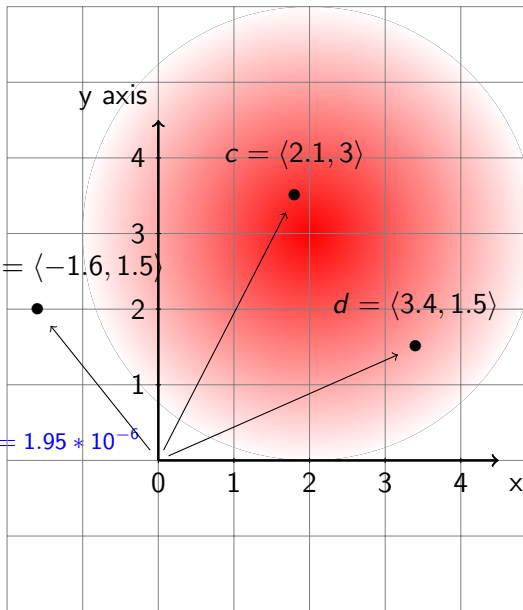
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- $P(f(c, d))^{\mathcal{G}} = \exp(\|c^{\mathcal{G}} - d^{\mathcal{G}} - \vec{\mu}\|^2) = 1.95 * 10^{-6}$

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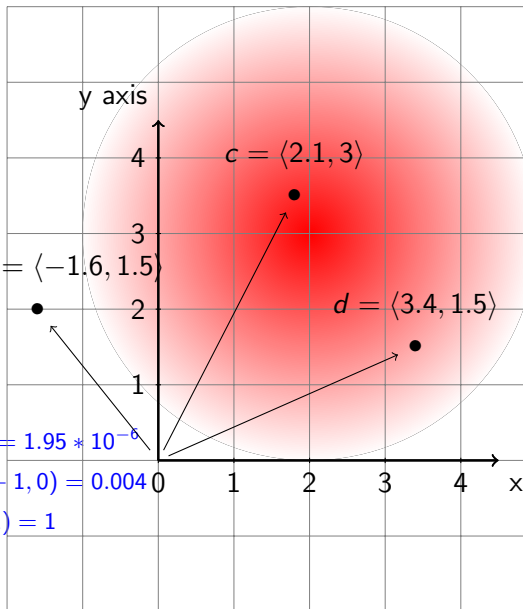




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- $P(c) \wedge P(d)^{\mathcal{G}} = \max(0.990 + 0.014 - 1, 0) = 0.004$
- $P(c) \vee P(d)^{\mathcal{G}} = \min(0.990 + 0.014, 1) = 1$
- $\neg P(f(c, d)) \rightarrow P(d)^{\mathcal{G}} = \dots$

$$f(c, d) = \langle -1.6, 1.5 \rangle$$



# LTN code

## Example (TODO)

add the code here

# Grounding FOL quantifier $\forall$

## In theory

Often in fuzzy logic, the semantics of  $\forall x \phi(x)$  is given in terms of min aggregation

$$(\forall x \phi(x))^{\mathcal{G}} = \min_{\mathbf{x} \in \mathbb{R}^k} \phi^{\mathcal{G}}(\mathbf{x})$$

However, this involves an uncountably infinite number of instances  $\mathbf{x}$  and therefore is difficult to compute directly

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## In practice

We consider a **domain sample**, i.e., a finite subset  $\{\mathbf{x}_1, \dots, \mathbf{x}_n\}$  of  $\mathbb{R}^k$  and define

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# Grounding FOL quantifiers $\forall, \exists$

## All quantifier $\forall$

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## Existential quantifier $\exists$

We consider a **domain sample**, i.e., a finite subset  $\{\mathbf{x}_1, \dots, \mathbf{x}_n\}$  of  $\mathbb{R}^k$  and define

$$(\exists x \phi(x))^{\mathcal{G}} = \max_{i=1}^n \phi^{\mathcal{G}}(\mathbf{x}_i)$$

# LTN Variables

- LTN variables corresponds to FOL individual variables
- in LTN to write the formula  $\forall xP(x)$  you have to declare  $x$  to be an LTN variable
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## Example (LTN variables)

- $x$  is an LTN variable associated to the domain samples  $\mathbf{x}^{(1)}, \dots, \mathbf{x}^{(n)} \in \mathbb{R}^k$
- $y$  is an LTN variable associated to the domain samples  $\mathbf{y}^{(1)}, \dots, \mathbf{y}^{(m)} \in \mathbb{R}^k$
- $(\forall x, P(x))^{\mathcal{G}} = \min_{i=1}^n (P(\mathbf{x}^{(i)}))^{\mathcal{G}}$
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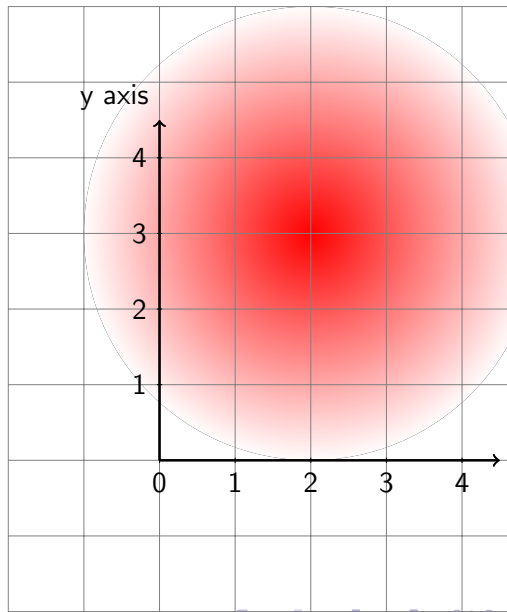
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- $(\forall y, P(y))^{\mathcal{G}} = \min_{i=1}^m (P(\mathbf{y}^{(i)}))^{\mathcal{G}}$
- notice that in general  $\forall x P(x)$  is not equivalent to  $\forall y P(x)$ ; it depends on the domain samples associated to  $x$  and  $y$



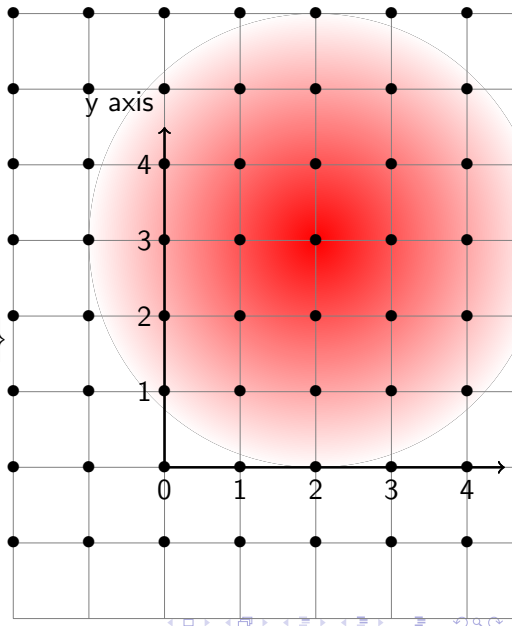
# Grounding FOL in $\mathbb{R}^2$

•  $P^{\mathcal{G}} : \vec{x} \mapsto \exp((\vec{x} - \vec{\mu})^2)$



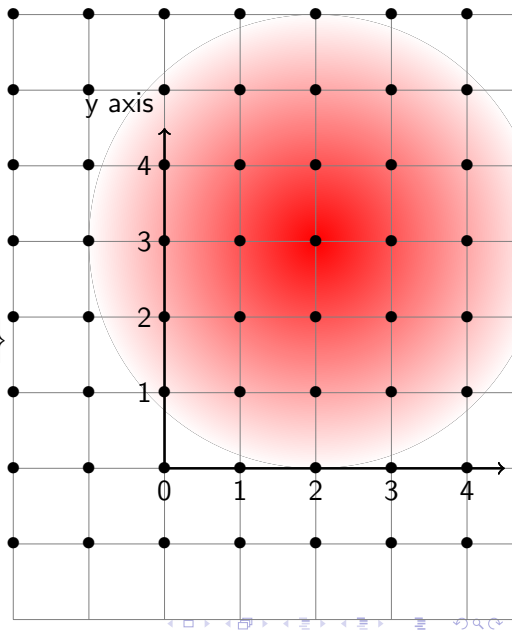
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- $P^{\mathcal{G}} : \vec{x} \mapsto \exp((\vec{x} - \vec{\mu})^2)$
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- $S_x = \left\{ \langle a, b \rangle \mid \begin{array}{l} a = -2, -1, 0, \dots, 4 \\ b = -1, 0, \dots, 4, 5, 6 \end{array} \right\}$



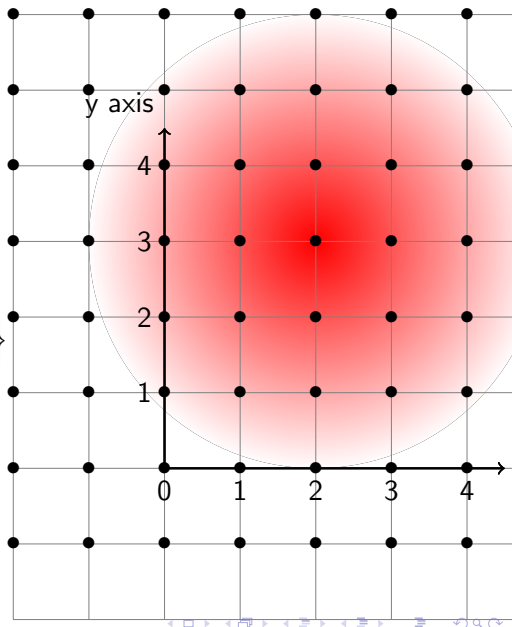
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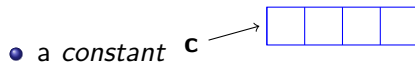


# LTN code



## Example (TODO)

add the code here



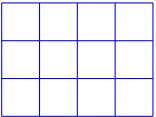
# Logic Tensor Networks - representation



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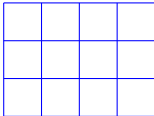
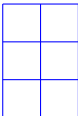
- a *constant*  $\mathbf{c}$  
- a *ground term*  $\mathbf{f}(\mathbf{c})$   where  $f : \mathbb{R}^4 \rightarrow \mathbb{R}^2$ ;

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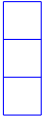
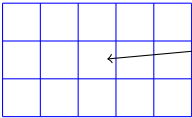
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 $\mathbf{x}^{(2)}$   
 $\mathbf{x}^{(3)}$
- a *term*  $\mathbf{f}(\mathbf{x})$    $f(\mathbf{x}^{(1)})$   
 $f(\mathbf{x}^{(2)})$   
 $f(\mathbf{x}^{(3)})$

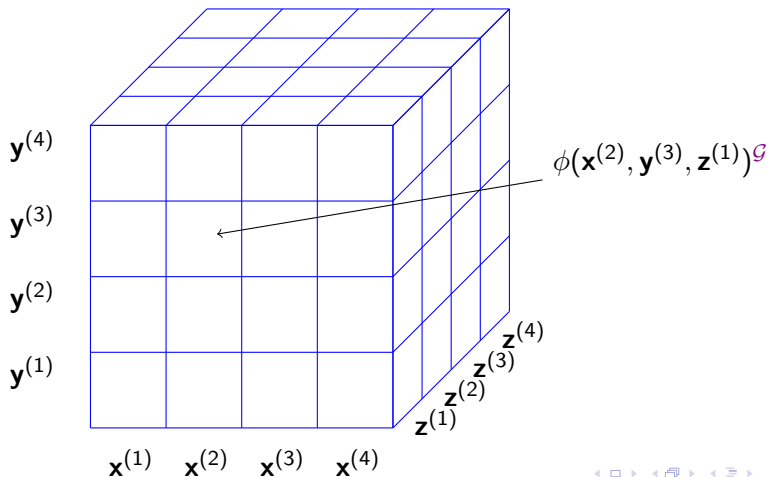
# Logic Tensor Networks - representation

- a ground atom  $P(c)$  
- an open atom  $P(\mathbf{x})$  
  - $P(\mathbf{x}^{(1)})$
  - $P(\mathbf{x}^{(2)})$
  - $P(\mathbf{x}^{(3)})$
- an open atom  $R(\mathbf{x}, \mathbf{y})$  
  - $R(\mathbf{x}^{(2)}, \mathbf{y}^{(3)})$

# Logic Tensor Networks - representation

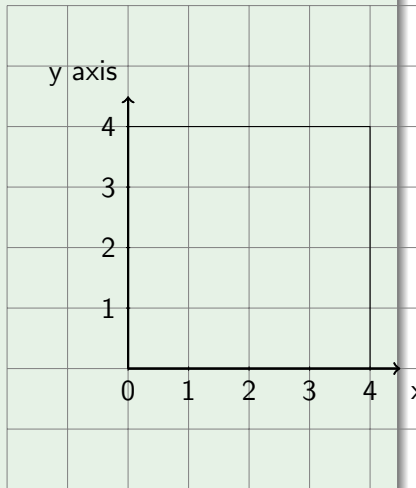
Example: A formula with three free variables  $P(x, y) \wedge P(z)$  is represented with a 3D tensor  $T$

$$T_{i,j,k} = \left( \phi \left( \mathbf{x}^{(i)}, \mathbf{y}^{(j)}, \mathbf{z}^{(k)} \right) \right)^{\mathcal{G}}$$



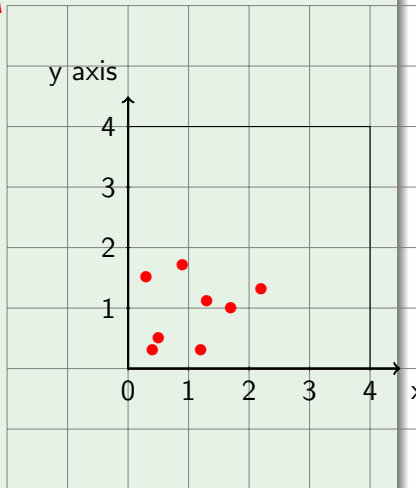
## Example

- the domain is the square  $[0, 4] \times [0, 4]$ ;



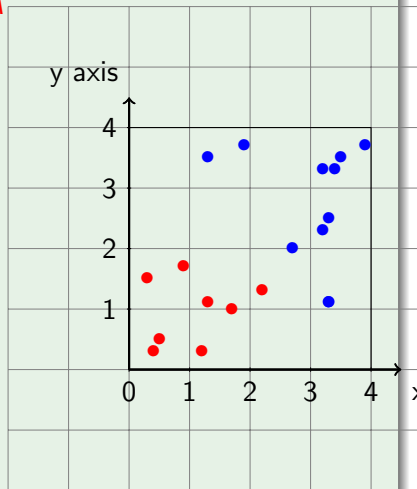
## Example

- the domain is the square  $[0, 4] \times [0, 4]$ ;
- we have a set of examples of the class **A**



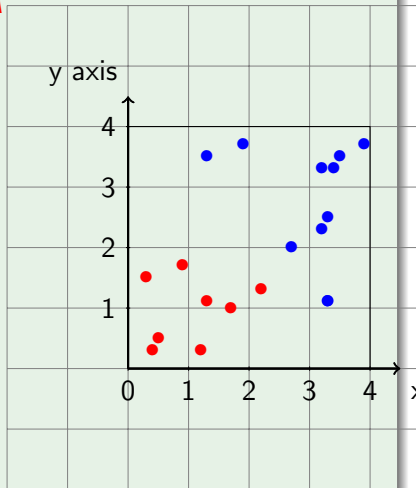
## Example

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- we have a set of examples of the class  $A$
- and a set of examples of the class  $B$



## Example

- the domain is the square  $[0, 4] \times [0, 4]$ ;
- we have a set of examples of the class  $A$
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- we know that  $A$  and  $B$  are disjoint

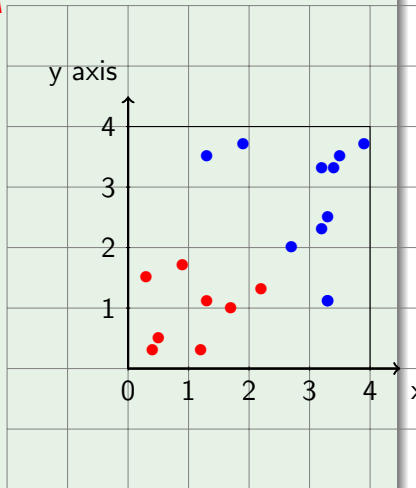


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- we know that  $A$  and  $B$  are disjoint
- and that the shape of the membership function of the classes is

$$\sigma(w_1 \cdot x + w_2 \cdot y + w_3)$$

with  $\sigma(x)$  the sigmoid function  $\frac{1}{1+e^{-x}}$





## Example

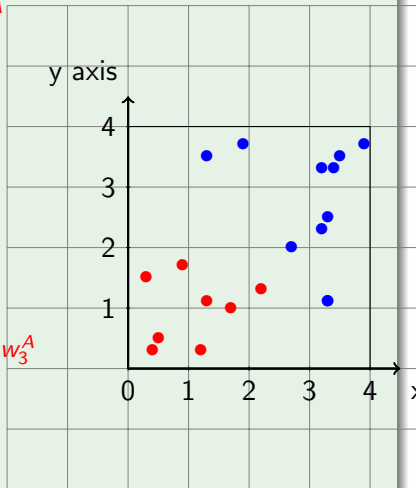
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- we have to find the parameters  $w_1^A, w_2^A, w_3^A$  and  $w_1^B, w_2^B, w_3^B$  that maximise the satisfiability of the formulas:

$$A(x) \wedge B(y) \wedge \forall x : A(x) \rightarrow \neg B(x)$$



## Example

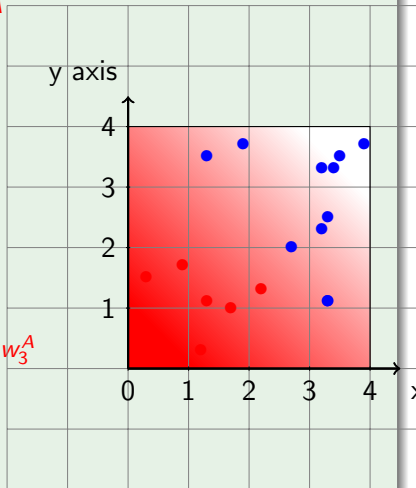
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## Example

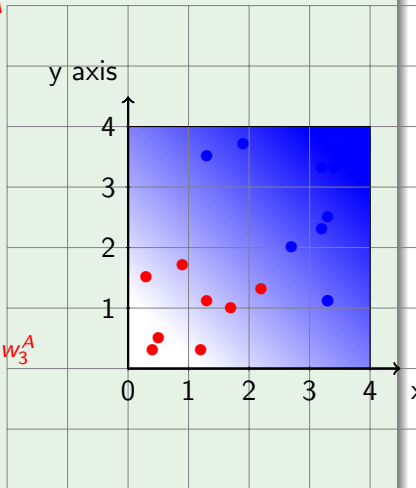
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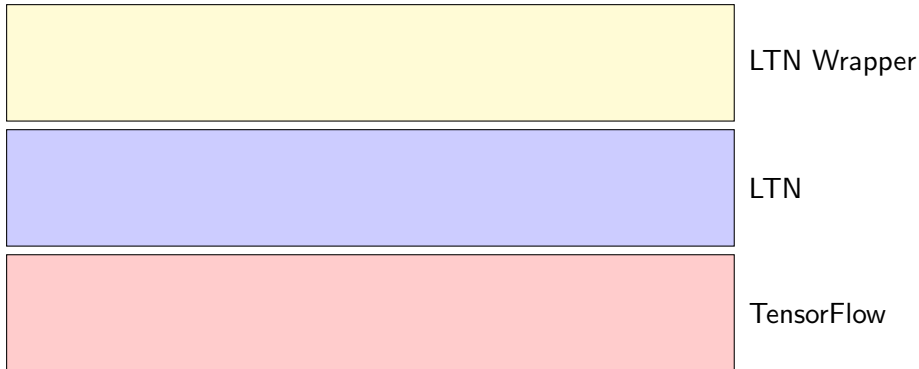
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# Logic Tensor Networks - Architecture



# Logic Tensor Networks - Architecture

```
"forall x:P(x,y) | A(x)"
```

LTN Wrapper

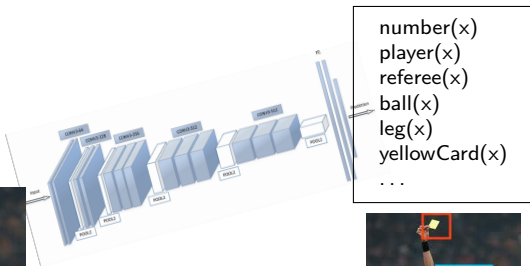
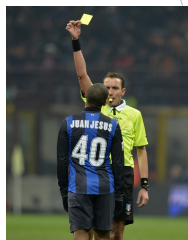
```
Forall(x,Or(P(x,y),A(x)))
```

LTN

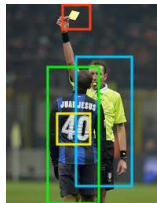
```
tf.reduce_min(tf.max(P(x,y),A(x)),axis=0))
```

TensorFlow

# LTN = Combining Neural Nets with Fuzzy Logic

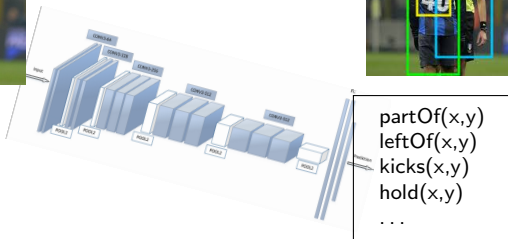


$\text{number}(x)$   
 $\text{player}(x)$   
 $\text{referee}(x)$   
 $\text{ball}(x)$   
 $\text{leg}(x)$   
 $\text{yellowCard}(x)$   
 $\dots$



$\forall x, y$   
 $\text{Number}(x) \wedge$   
 $\text{PartOf}(x, y) \rightarrow$   
 $\text{Player}(x)$

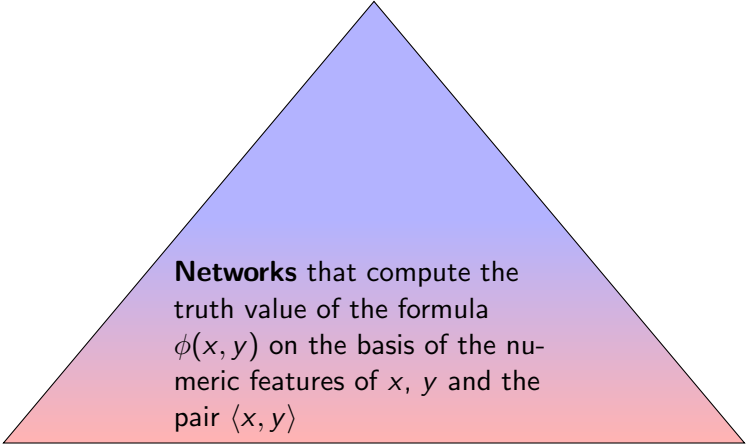
$\forall x, y$   
 $\text{YellowCard}(x) \wedge$   
 $\text{Holds}(x, y) \rightarrow$   
 $\text{Referee}(x)$



$\text{partOf}(x, y)$   
 $\text{leftOf}(x, y)$   
 $\text{kicks}(x, y)$   
 $\text{hold}(x, y)$   
 $\dots$

# Logic Tensor Network – at a glance

$$\phi(x, y) \quad (\text{e.g., } P(x) \rightarrow \exists y R(x, y))$$



**Networks** that compute the truth value of the formula  $\phi(x, y)$  on the basis of the numeric features of  $x$ ,  $y$  and the pair  $\langle x, y \rangle$

$$f_1(x)$$

$$f_1(y)$$

$$f_2(x)$$

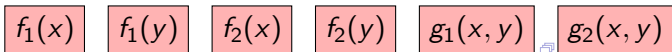
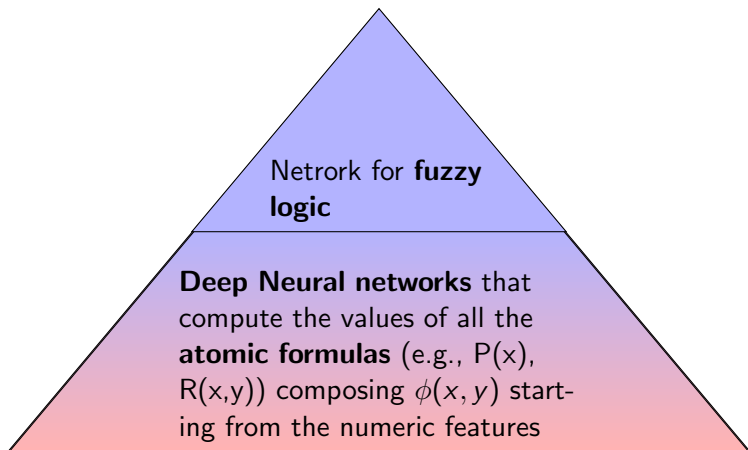
$$f_2(y)$$

$$g_1(x, y)$$

$$g_2(x, y)$$

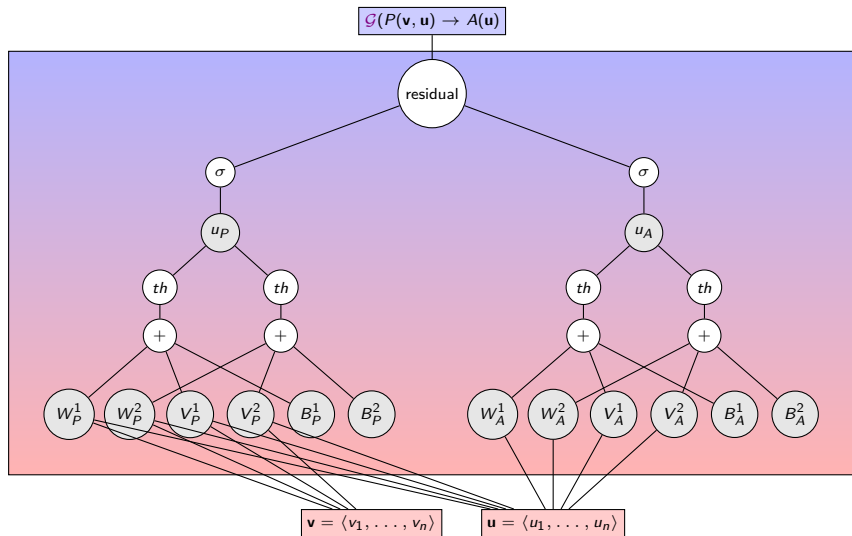
# Logic Tensor Network – at a glance

$$\phi(x, y) \quad (\text{e.g., } P(x) \rightarrow \exists y R(x, y))$$

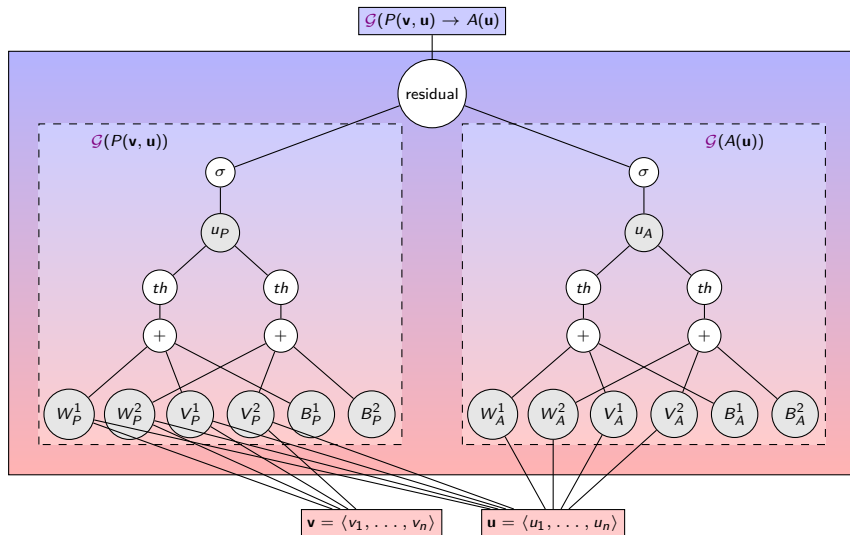




# Logic Tensor Network – at a glance



# Logic Tensor Network – at a glance



# Parameter learning = best satisfiability

Given a FOL theory  $\mathcal{T}$  the **best satisfiability problem** as the problem of finding the set of parameters  $\Theta$  of the LTN, then the problems become  $\mathcal{G}^* = LTN(K, \Theta^*)$

$$\Theta^* = \operatorname{argmax}_{\Theta} \left( \min_{\mathcal{T} \models \phi} LTN(K, \Theta)(\phi) \right)$$

# Parameter learning = best satisfiability

Given a FOL theory  $\mathcal{T}$  the **best satisfiability problem** as the problem of finding the set of parameters  $\Theta$  of the LTN with  $\mathcal{G}^* = LTN(\mathcal{T}, \Theta^*)$

$$\Theta^* = \operatorname{argmax}_{\Theta} \left( \min_{\phi \in \mathcal{T}} LTN(\mathcal{T} \mid \Theta)(\phi) \right)$$

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