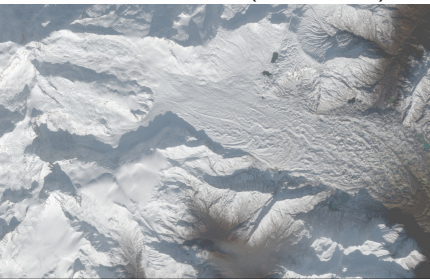
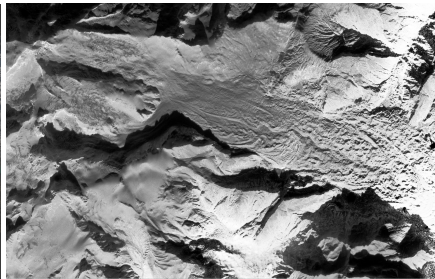


RGB representation (B4-B3-B2)



shadow extraction



shadow enhancement

