

# CSCI E-33a (Web50)

## Section 1+2

*Ref: Lectures 1+2 (Git + Python)*

Vlad Popil

*Feb 1, 2022*

# Welcome!

## About me:

### Vlad Popil

- Teaching Fellow for E-33a
- Father of 3.92 y/o son
- Master's (ALM) in Software Engineering
- Software Engineer at Google

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Sections: Tue 8:30-10:00 pm ET

Office Hours: Thu 9:00-10:30 pm ET

# Agenda

- Zoom
- Intro/Suggestions
- Sections 10,000 foot overview
- Git / GitHub
- Python
- Chrome Developer Tools
- Project 0
- Grading criteria (not exhaustive)
- Python/System
- IDEs
- Tips
- Q&A

# Logistics

# Zoom

- Use zoom features like raise hand, chat and other
- Video presence is **strongly** encouraged
- Mute your line when not speaking (enable temporary unmute)
- Let's review other features...

# Zoom Policy

## **PARTICIPATION IN COURSES AND SECTIONS USING WEB CONFERENCING**

Students are expected to treat web-conference class meetings as if attending class on campus, which includes behaving professionally, treating others with courtesy and respect, refraining from using profanity or socially offensive language, wearing appropriate clothing, and avoiding inappropriate surroundings.

Students are required to have and use a camera and microphone when attending web-conference class meetings unless otherwise specified by the instructor.

Students may not join a class while driving or riding in a car. Students are expected to join from a suitable, quiet location, with a device that permits full participation in the class activities. Many courses include activities that cannot adequately be performed on a mobile device.

# Zoom Policy

## Sections

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## Norms

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The course treats Zoom just like a classroom. For any meeting that you attend, be sure to:

- Participate from a quiet space (and not from a bed, car, hammock, plane, or train), where can you listen and speak. If you participate from a more public space, just be sure you won't be approached or disturbed by others while there.
- Be sure to participate with your camera turned on, using horizontal (not vertical) video, unless your circumstances don't permit.

If unable to accommodate these norms for some meeting, please watch the recording (if any) thereof. And please forgive if the staff ask you to log out so that all attendees are those fully engaged!

<https://cs50.harvard.edu/extension/web/2022/spring/sections/>

# Intro

- Refer to website: <https://cs50.harvard.edu/extension/web/2022/spring/>
- Sections and office hours schedule on website sections
- Get comfortable with command line
- Text editor is usually sufficient to write code, BUT IDEs is faster!
- Six projects:
  - Start early (or even better RIGHT AWAY!!!)
  - Post and answer questions on Ed platform
  - Remember: bugs can take time to fix
  - Grade ->  $3 \times \text{Correctness (5/5)} + 2 \times \text{Design [code] (5/5)} + 1 \times \text{Style [code] (5/5)}$  (Project 0 is an exception)
    - $15+10+5=30/30$  | e.g. Correctness can be 15, 12, 9, 6, 3, 0
  - Lateness policy - 0.1per minute => **16hrs 40 min**, plus one time 3-day extension
  - Set a reminder to submit the Google Form for each project
  - Project 0 - Due Sunday, Feb 6th at 11:59pm ET << **ONLY 5 FULL DAYS LEFT** >>



# Troubleshooting Tools

- Chrome Developer Tools
- Online Q&A Forums (Stack Overflow, GitHub, etc)
- Ed (ask, explore, contribute)
- Office Hours!
- Peers (adhere to Academic Policies please)

# Are sections a good use of my time?

- First section and Project 0 may seem a bit introductory, but beware!!!...
- Tons of tips and hints that ~~can~~ **will** save hours or even days
- Debugging approaches not covered in lectures
- Supplemental material which complement lectures well
- And more...

**YES!!!**

# Sections / OHs

- Sections/Office Hours:
  - Sections are recorded (published 72hrs), office hours are not
  - Real-time attendance is required of at least one section
  - Video and participation encouraged even more
- Section prep:
  - Watch lecture
  - Review project requirements
- Office hours prep:
  - Write down your questions as you go, TODO, etc.
  - Come with particular questions

# 10,000 foot overview

- *Section 0 - SKIPPED*
- *Section 1+2 (Git + Python)* - Chrome Dev Tools (Inspector), CDT (Network), Project 0, Grading aspects
- *Section 3 (Django)* - Env Config, Markdown, RegEx, IDEs, pycodestyle, Debugging, Project 1
- *Section 4 (SQL, Models, Migrations)* - IDE's, linting, DB modeling, Project 2
- *Section 5 (JavaScript)* - cURL/Postman, jshint, CDT + IDE's Debugging, Project 3
- *Section 6 (User Interfaces)* - Animations, DB modeling, Pagination, Project 4
- *Section 7 (Testing, CI/CD)* - Test Driven Development, DevOps, Final Project
- *Section 8 (Scalability and Security)* - Cryptography, CAs, Attacks, App Deployment (Heroku)

Most sections: material review, logistics, project criteria review, reminders, hints, etc.

# Burning Questions?

Please ask questions, or topics to cover today!

Topics:

- *Biggest mistake in the class - procrastination (by Vlad)*
- *Copy of slides - Yes*
- *Gradescope - re-submit OK;*
  - *! know where inline AND aggregated comments are!*
  - *! Cleanup files/folders like .DS\_Store, .idea (see Ed post), NEVER PUSH environment folders*

Git/GitHub

# Git/GitHub

- **Git:** Version control software for tracking changes locally
- **GitHub:** Place to store Git repositories remotely and share them with others
- **Repository:** A directory containing all files/directories associated with a project
- **Branch:** A version on your project where you can work on new features
- **Commit:** Save a snapshot of your repository
- **Push:** Upload your local repository to a remote website
- **Fork:** Create a copy of your another person's repository that you can edit
- **Merge:** Combine two branches
- **Merge Conflict:** When manual intervention is required to merge two branches
- **Pull Request:** An attempt to merge two branches that must be approved

# Repository for Project

1. Head to GitHub and create a repository named for the first project
2. If you haven't started the project:
  - a. Download and unzip the source code from the website
3. Navigate to the directory the project is in.
4. Run `git init` to initialize a repository
5. Run `git remote add origin REPO_URL` to link local repo to GitHub repo
6. Add and commit your changes regularly as you work on the project:
  - a. ``git status``
  - b. ``git add .``
  - c. ``git commit -m "blah blah changes" ``
  - d. ``git push``



# Git

- Track changes of code
- Sync the code between different people or projects
- Revert to old versions of code

Most popular commands:

- clone
- add
- status
- commit
- push
- pull

# Git

Let's create new repo and try the basics!

# Git

- .gitignore / .gitkeep
- Pull Requests
- Demo Forking: <https://github.com/octocat/Spoon-Knife>

# Python

Interesting Concepts

# Running Python Programs

- Files should be in the form `file_name.py`
- Run a file by running `python file_name.py` in the terminal.

# Sequences

Sequence Type	Ordered	Mutable	Example
String	Yes	No	name = "Bob"
List	Yes	Yes	ls = [1, 3, "hi", True, [1, 2, 3], None]
Tuple	Yes	No	coordinates = (4, 5)
Set	No	N/A	odds = {1,3, 5 , 7, 9}
Dictionary	No	Yes	person = {'name': 'Bob\' s', 'age': 20}

# Modules

- Allow us to import code from other files
- Allow us to import code written by others
- For a file named **name.py**, we can write **import name**



# Formatting Strings

- Used to more easily incorporate variables in strings
- Can include function calls and expressions in curly braces
- More formatting options [here](#)

```
f"Hello, {name}"
```

```
f"{x} times {y} is {x * y}"
```

# Exceptions

- If we expect an exception to be thrown in a certain place, we can handle it without any crashes.

```
try:
    x = int(input("Type a number to find it's square root:
"))
    print(math.sqrt(x))
except ValueError:
    print(f"Could not take a sqrt of {x}")
```

# Optional Arguments

- Arguments can have default values if none are provided
- We can call a function using either the order of arguments or their names.

```
def square_root(x, truncate=False)
    if truncate:
        y = int(math.sqrt(x))
    return math.sqrt(x)
```

```
square_root(4)
```

```
square_root(4, True)
```

```
square_root(truncate=True, x=4)
```

# Python

Interactive examples:

- Jupyter Notebook
- Demo...

# Chrome Developer Tools (Inspect / Network)

In Chrome:

1. Right click
2. Inspect
3. → Demo

Extremely powerful! Let's try...

# Project 0

- Start early!!!
- Make a checklist of requirements and check off all before submission
- Don't forget to include the .css / ~~.scss~~ file(s)
- Make sure there's no bugs
- Google Form
- *Next page...*

# Project 0

1. Requirement review
2. Chrome developer tools
3. Dual button review
4. Double key:value
5. Submission

# Integrated Development Environments (Intro)

- Text Editor or Heavy IDE?
- Options:
  - VS Code
  - PyCharm (Pro)
  - Atom
  - Sublime
  - vim/Emacs
  - And dozens more, including Notepad :)
- My suggestion: VS Code or PyCharm
- Benefits: Debugging, Autocomplete, Navigation, Find Usages, Refactoring, and much more.



# HTML beautifiers/prettify

- Automatically formats your HTML (except line breaks)
- Most IDEs supports integration of marketplace beautifiers
- Demo...

# Grading criteria generic suggestions (not limited to)

- Correctness:
  - All requirements + bugs
- Design (not limited to):
  - Simplest solution
  - Avoiding repetition (refactoring)
  - Structure (e.g separate files vs inline styling)
- Style (not limited to):
  - File naming/structure
  - Line breaks
  - Spacing / Indentation
  - Naming
  - Comments

Both Design and Style consider readability but from different perspective.

# Running Python

1. Native installation:
  - a. `which python`
  - b. `python --version`
  - c. `python3 --version`
  - d. `python3 -m pip install requests`
2. Virtual / Anaconda Environment - TBD

# Mac or Windows or Linux?

1. Mac
2. Linux
3. Windows with WSL
4. Remote IDEs
5. Windows
6. Chromebook? ٩\_(ツ)\_/̀

# Random Tips

- Video Speed Controller
- Spotify + Hulu + Showtime => \$5
- GitHub Education Pack
- Windows 10/11 (https://harvard.onthehub.com)
- Chrome Tabs
- Code in Place 2022 (<https://codeinplace.stanford.edu/>)
- DSA:
  - Video by CS50: [https://www.youtube.com/watch?v=ODC1B\\_ScQJ4&list=PLSS9](https://www.youtube.com/watch?v=ODC1B_ScQJ4&list=PLSS9)
  - LeetCode / AlgoExpert / Etc.
  - Stanford Algorithms Specialization (EdX link / Coursera) - more theory (time consuming)
  - e22 seems good!
  - e20 + e124 (combo) - HARD!
- System Design:
  - Grokking System Design
  - Alex Xu - System Design

# Q&A

Please ask any questions. Ideas:

- Anything discussed today
- Anything from lecture material
- About the project
- Logistics
- *Random*

# Resources

- <https://github.com/vpopil/e33a-sections-spring-2022>

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