

Searching Algorithms

Linear Search

Linear Search

- The **Lineary Search algorithm** allows the user to search for a specific value in a list of values.
- The searching **starts at the beginning**.
- Stops when the item is found OR when the search reaches the end of the list.
- The worst-cast performance: **$O(N)$**

Linear Search Challenge

1. Create a method called **LinearSearch** that takes a list of ints as a parameter and 1 int as the search number.
2. In the method, use the linear search algorithm to find the item.
3. **Return** the index of the item. Return **-1** if the item is not found.
4. Call LinearSearch from Main.

LINKS


VIDEOS

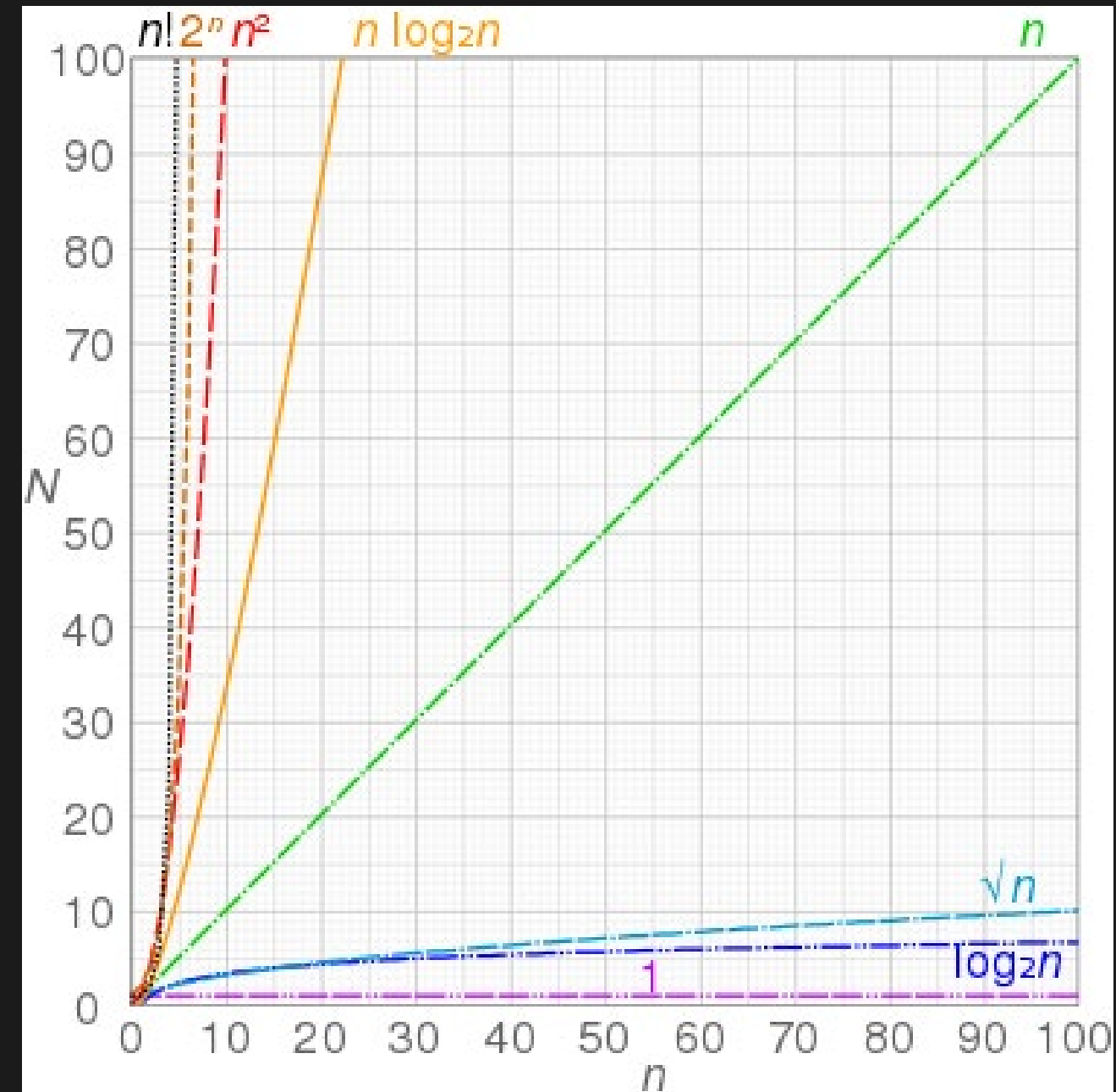
Binary Search

Binary Search

- The **Binary Search algorithm** is a very efficient search: **$O(\log n)$**
- **ONLY** works on sorted data
- Divides-and-conquers!

Computational Complexity

Best  Worst	$O(1)$	constant
	$O(\log n)$	logarithmic
	$O(n)$	linear
	$O(n \log n)$	loglinear
	$O(n^2)$	quadratic
	$O(2^n)$	exponential
	$O(n!)$	factorial



Binary Search

- The Binary Search algorithm:
 - If the middle item is your search term, quit! You found it!
 - Return the index of the middle item
 - Else if the search term is LESS than the middle item
 - repeat the search with the left half
 - Else if the search term is GREATER than the middle item
 - repeat the search with the right half
 - If the min index > max index, return -1 (this is an exit condition)

Binary Search pseudocode

// initially called with low = 0, high = N-1

BinarySearch(A[0..N-1], searchTerm, low, high)

{

 if (high < low)

 return -1 // -1 means not found

 mid = (low + high) / 2

 if (searchTerm < A[mid])

 return BinarySearch(A, searchTerm, low, mid-1)

 else if (searchTerm > A[mid])

 return BinarySearch(A, searchTerm, mid+1, high)

 else

 return mid //the searchTerm was found so return its index

}