

# Default Parameters in C++

- ◆ Syntax of Default Parameters
- ◆ Default Parameters in Member Functions
  - ✅ Correct Usage
  - ❌ Incorrect Usage
- 🧠 Key Rules and Best Practices
- 🔧 Example: Class with Default Parameters
- 🎯 Quiz!

In C++, **default parameters** allow you to specify **default values** for function arguments. This enables functions to be called with **fewer arguments** than they are defined to accept, improving flexibility and readability.

## ◆ Syntax of Default Parameters

A default parameter is specified by assigning a value in the **function declaration**:

```
void greet(std::string name = "Guest");
```

This allows the function to be called with or without an argument:

```
greet();           // Uses default: "Guest"
greet("Alice");    // Uses provided argument
```

## ◆ Default Parameters in Member Functions

When using default parameters in **class member functions**, the default values should be specified *only in the declaration*, not in the definition.

### ✅ Correct Usage

```
// Header file or class definition
class Greeter {
public:
    void greet(std::string name = "Guest"); // Default specified here
};

// Source file
void Greeter::greet(std::string name) {
    std::cout << "Hello, " << name << "!" << std::endl;
}
```

### ❌ Incorrect Usage

```
// Header file
class Greeter {
public:
    void greet(std::string name); // No default here
};

// Source file
void Greeter::greet(std::string name = "Guest") { // ❌ Error!
    std::cout << "Hello, " << name << "!" << std::endl;
}
```

Why is this incorrect?  
C++ allows default arguments to be specified **only once**—typically in the declaration. Specifying them again in the definition leads to a **compiler error** or **ambiguity**.

## 🧠 Key Rules and Best Practices

- ✅ Specify default arguments in the **function declaration**, especially in header files.
- ❌ Do not repeat default arguments in the **function definition**.
- ❌ Default arguments must appear **at the end** of the parameter list. If there are any required parameters, they must appear before the default parameters in the parameter list.
- Use default parameters to simplify overloaded functions when the behavior is similar.
- Avoid using default parameters in virtual functions if polymorphism is involved, as default arguments are statically bound.

## 🔧 Example: Class with Default Parameters

```
#include <iostream>
#include <string>

class Logger {
public:
    void log(std::string message, std::string level = "INFO");
};

void Logger::log(std::string message, std::string level) {
    std::cout << "[" << level << "] " << message << std::endl;
}

int main() {
    Logger logger;
    logger.log("System started");           // Uses default level "INFO"
    logger.log("Disk full", "WARNING");     // Uses provided level
    return 0;
}
```

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