W04D2: Arrays, Pt I





Overview

```
/*
 - what's an array?
 - typeof []
 - Array.isArray
 - bracket access, bracket assignment
 - .length property
 - basic methods
```



What is an array?

```
/* An array is a list-like data structure in JavaScript */
   let numbers = [1, 2, 3];
   let names = ['George', 'John', 'Thomas'];
   let aVariable = 'a value';
   let mixedBag = [30, true, 'apples', null, aVariable];
10
   /* the values inside of an array are called elements */
```



What is the typeof an array?

```
let names = ['George', 'John', 'Thomas'];
console.log(typeof names);
```

Array.isArray

```
let names = ['George', 'John', 'Thomas'];
console.log(Array.isArray(names));
console.log(Array.isArray('i am not an array'));
```

Bracket access

```
/* Access elements in an array the same way you'd access a character in a
      string: using brackets and the index number corresponding to the
      position of the element inside the array */
   let names = ['George', 'John', 'Thomas'];
   console.log(names[0]);
   console.log(names[1]);
10
   console.log(names[2]);
   console.log(names[3]);
```



```
/* Use brackets and the assignment operator to assign new values to index
   positions in an array */
let names = ['George', 'John', 'Thomas'];
names[0] = 'Washington';
names[1] = 'Adams';
names[2] = 'Jefferson';
console.log(names);
```



.length property

```
/* Arrays, like strings, have a length property */
let names = ['George', 'John', 'Thomas'];
console.log(names.length)
```



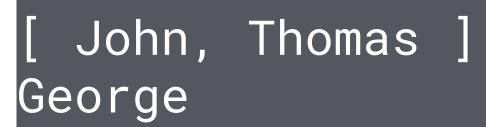


.push method

```
/* .push takes one or more elements and adds them to the end of the array.
      .push returns the new length of the array. */
   let names = ['George', 'John', 'Thomas'];
   let new length = names.push('James');
   console.log(names);
   console.log(newLength);
10
```

.pop method

```
/* .pop removes one element from the end of the array. it returns the
      removed element */
   let names = ['George', 'John', 'Thomas'];
   let jefferson = names.pop();
   console.log(names);
   console.log(jefferson)
10
```



.shift method

```
/* .shift works like .pop, but it removes the first element instead */
/* it's called shift because the indices for every element in the array
   are shifted over by one */
let names = ['George', 'John', 'Thomas'];
let washington = names.shift();
console.log(names);
console.log(washington);
```



[King George III, George, John, Thomas] 4

.unshift method

```
/* .unshift adds one or more elements to the front of the array */
let names = ['George', 'John', 'Thomas'];
let newLength = names.unshift('King George III');
console.log(names);
console.log(newLength);
```

.indexOf method

```
/* .indexOf is also an array method, and works the same way as the string
   method of the same name */
let names = ['George', 'John', 'Thomas'];
console.log(names.indexOf('George'));
console.log(names.indexOf('Alexander'));
```





[John] [George, John, Thomas

.slice method

```
/* .slice is also an array method, and works the same way as the string
      method of the same name. */
   let names = ['George', 'John', 'Thomas'];
   let oneTermPresidents = names.slice(1, 2);
   console.log(oneTermPresidents);
   console.log(names);
10
```



[George, John, Thomas] [George, John, Paul, Ringo]

.slice method

```
/* .slice is also an array method, and works the same way as the string
      method of the same name. */
   let names = ['George', 'John', 'Thomas'];
   let namesCopy = names.slice();
   namesCopy[2] = 'Paul';
   namesCopy.push('Ringo');
10
   console.log(names);
   console.log(namesCopy);
```



```
/* .includes takes a value, and returns true if the value is an element in
   the array */
let names = ['George', 'John', 'Thomas'];
console.log(names.includes('George'));
console.log(names.includes('Alexander'));
```



.reverse method

```
/* .reverse mutates (changes) the original array, reversing the order of
   its elements */
let names = ['George', 'John', 'Thomas'];
names.reverse();
console.log(names);
```



Recap

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