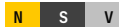



```
view HamsterView  {
```

```
  load event LoadView
```

```
  viewmodel {
```

```
    dynamic table Territory
```



layers	...
	...
...	...


```
button Play
```





```
button Pause
```






```
button Undo
```





```
button Redo
```





```
}
```

```
}
```