

Implementing Stack (using LL)

class Node

```
{ int data;  
  Node next;  
  
  Node(int d)  
  {  
    data = d;  
    next = null;  
  }  
}
```

class MyStack

```
{ Node head;  
  int size;  
  MyStack() {  
    head = null;  
    size = 0;  
  }  
  
  int size() {  
    return size;  
  }  
}
```

```
boolean isEmpty() {  
  return (head == null);  
}
```

```
void push(int x) {  
  Node temp = new Node(x);  
  temp.next = head;  
  size++;  
}
```

```
int pop() {  
  if (head == null) return -1;  
  int res = head.data;  
  head = head.next;  
  size--;  
  return res;  
}
```

MyStack S1 = new MyStack();

head = null, size = 0

S.push(10)

10 → null, size = 1

S.push(20)

20 → 10 → null, size = 2

S.pop()

10 → null, size = 1.

Applications of Stack DS.

- ① function calling another function.
 - ② Balanced Parenthesis.
 - ③ Infix, Prefix & Postfix conversions.
 - ④ Reversing items.
 - ⑤ Undo/Redo (or) Forward/Backward.
 - ⑥ Stock Span Problem.
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