

PROGRAMMING CLUB MEETING

6 SLIDES

PRIME NUMBER FORMULA

FUNCTIONS

BASICS

- Works just like a function in math
- Gives lines of code a name to easily call with different inputs
- Vegas Rule
- Parts:
 - Define
 - Name (with parentheses)
 - Parameters / arguments in parentheses
 - Call (must be after the definition)

Code

```
1 # Quadratic Func Example
2 # f(x) = x^2 + 3x + 7
3 def f(x):
4     print(x ** 2 + 3 * x + 7)
5
6 f(3)
7 f(6)
```

Output

25
61

RETURN AND TYPE HINTING

- Function can return value instead of printing it
- Can tell Python data types of everything

Code

```
1 # Type Hinting
2 def f(x: float) -> float:
3     return x ** 2 + 3 * x + 7
4
5 y = f(3)
6 print(f"f(3) = {y}")
7 print(f"f(7) = {f(7)}")
8
```

Output

```
f(3) = 25
f(7) = 77
```

MORE PARAMETERS AND DEFAULT VALUES

- Add more parameters with a comma followed by the new parameter
- Do the same thing for arguments in the call
- To give a parameter a default value, add '= val'

Code

```
1 # Default Values
2 def f(x: float, y: float = 0) -> float:
3     return x ** 2 + y ** 2 - 9
4
5 y = f(3,5)
6 print(f"f(3,5) = {y}")
7 print(f"f(7) = {f(7)}")
8
```

Output

```
f(3,5) = 25
f(7) = 40
```

Line 7: TypeError: f() missing 1 required argument: y

Error caused by line 7 w/o default

MORE THAN 1 LINE

Code

```
1 # Beyond Just Print/Return
2 def f(x: float, y: float = 0) -> float:
3     x += 1
4     y -= 1
5     return x ** 2 + y ** 2 - 9
6
7 y = f(3,5)
8 print(f"f(3,5) = {y}")
9 print(f"f(7) = {f(7)}")
```

Output

```
f(3,5) = 23
f(7) = 56
```

IS IN AND IS NOT IN

Code

```
1 # Is In
2 def main():
3     print(f"+ = {isIn('+')}")
4     print(f"p = {isIn('p')}")
5
6 def isIn(x):
7     operations = "+-*/"
8     if (x in operations):
9         return True
10    else:
11        return False
12
13 main()
```

Output

```
+ = True
p = False
```

Code

```
1 # Is Not In
2 def main():
3     print(f"+ = {isNotIn('+')}")
4     print(f"p = {isNotIn('p')}")
5
6 def isNotIn(x):
7     operations = "+-*/"
8     return x not in operations
9
10 main()
```

Output

```
+ = False
p = True
```


PRACTICE PROBLEMS

PRACTICE PROBLEM 1: QUADRATIC FORMULA

- Goal: Write a Python function that will find the roots of a quadratic function by the quadratic formula.
- Also write a program that will test this functionality.
- Relevant Information:
 - Quadratic Formula: $(-b \pm \sqrt{b^2 - 4ac}) / 2a$
 - Quadratic Eq: $f(x) = ax^2 + bx + c$
 - If $b^2 - 4ac$ is negative, roots are imaginary (print an error)
 - To get the square root, include “from math import sqrt” at the top
 - Ex: `sqrt(b^2 - 4ac)`
 - Assume integer or float inputs (ignore fractions)
 - To make things easier, just print both roots

PRACTICE PROBLEM 2: CASECALC FUNCTION

- Goal: Write a Python function that will determine the number of upper and lower case letters in a string.
- Also write a program that will test this functionality.
- Relevant Information:
 - You can print the number of upper and lower case letters
 - Or you can use “return (lower, upper)” with the cal being “lower, upper = caseCalc(string)”

PRACTICE PROBLEM 3: PRIME FACTORIZATION

- Src: <https://www.101computing.net/prime-factor-tree-algorithm/>
- Goal: Write a Python function that will output the prime factorization of an inputted number.
- Also write a program that will test this functionality.
- Relevant Information:
 - The source page asks for a whole factorization tree, you're just looking for the prime factors
 - Ex: $140 = 2^2 * 5 * 7$
 - Note: you can just output $2 * 2$ instead
 - The easiest method is diving by the smallest prime number the current number is divisible by, outputting this prime, and repeating until the current number becomes a prime
 - You should use the isPrime function from last meeting

NEXT MEETING:

Lists

