














- ✓  **View Controller Scene**
 - ✓  View Controller
 - ✓  View
 -  Safe Area
 - ✓  Stack View
 - L Score Label
 - L Hint Label
 - ✓ L Guess a number between 1 and 100.
 - ✓  Constraints
 - I height = 90
 - L Previous Guess Label
 - ✓ F Player Guess Text Field
 - ✓  Constraints
 - ↔ width = 175
 - I height = 50
 -  Submit Button
 -  Play Again Button
 - ✓  Constraints
 - ↔ trailing = Stack View.trailing + 8
 - ↔ Stack View.leading = leading + 8
 - ⌈ Stack View.top = Safe Area.top + 20
 - Navigation Item
 -  1 First Responder
 -  Exit
 -  Storyboard Entry Point