

Figura 1

r: 110

_R: 30

l: 0.8

pygame window

— □ ×

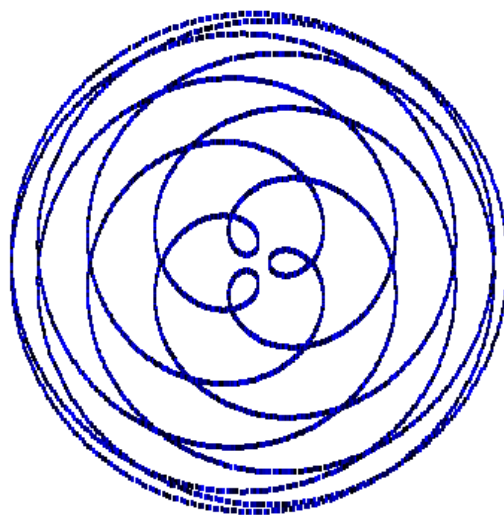


Figura 2

r: 230

_R: 45

l: 0.8

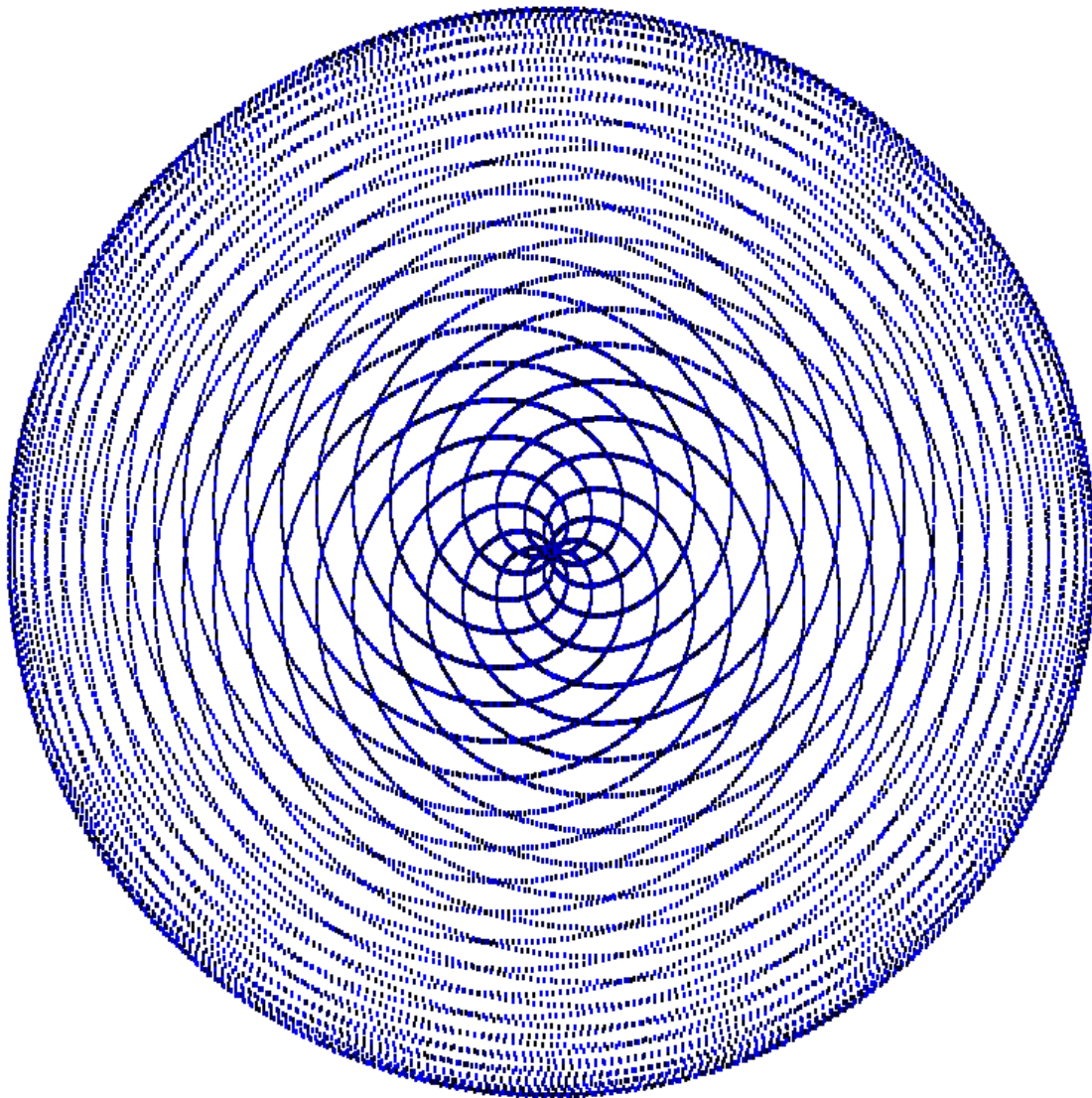


Figura 3

r: 230

_R: 120

l: 0.6

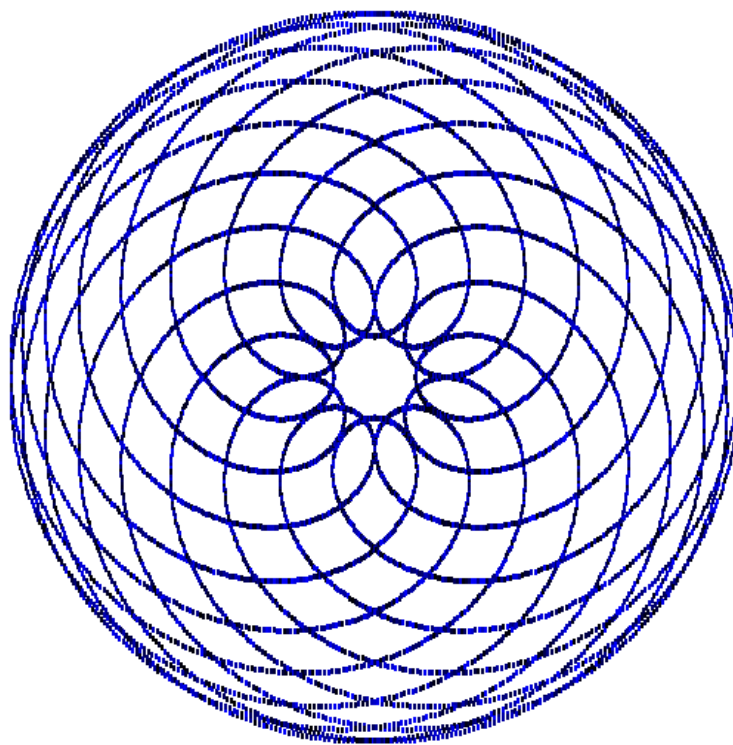


Figura 4

r: 180

_R: 340

l: 0.9

