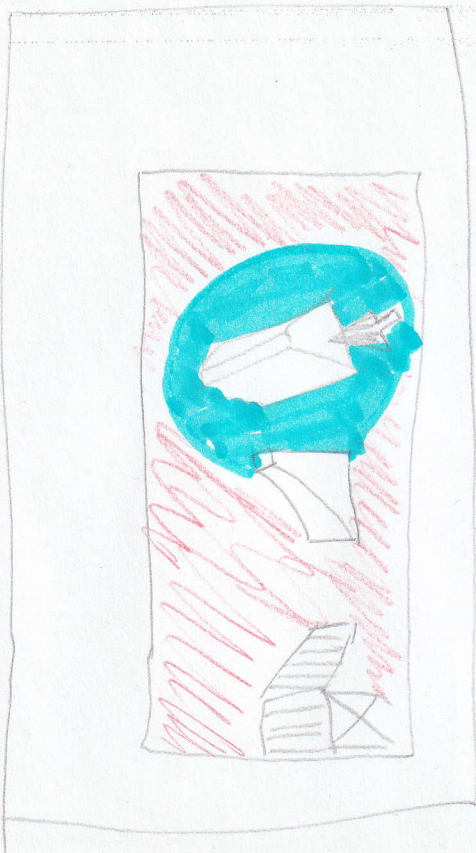
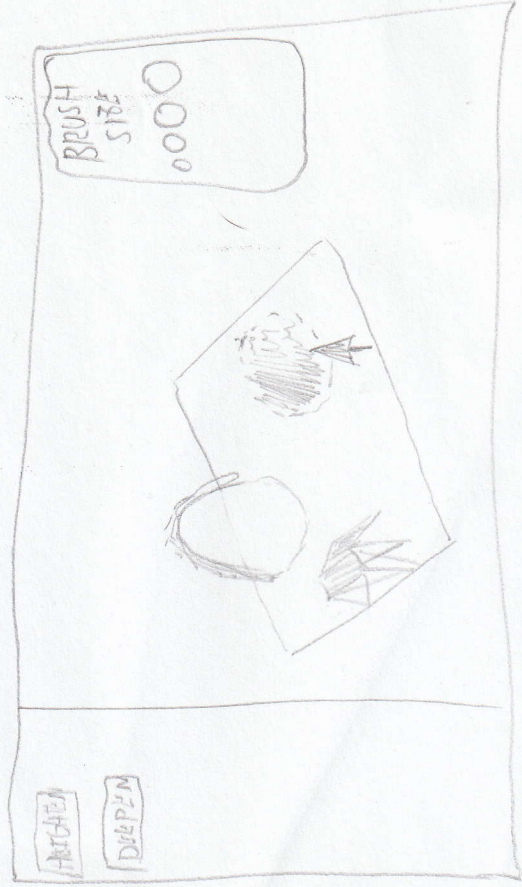


7. BUILD LANDING MODE



9. TERRAIN EDITOR



8. GENERATE LINE TO ENDPOINT

