Søketek uke 5

Gruppe 1

Recap

Lecture 09.09

- N-gram overlap
- Jaccard coefficient
- BSBI
- SPIMI
- Distributed indexing

Lecture 20.09

- Heaps' law
- Zipf's law
- Dictionary compression
- Front coding
- Posting compression
- Encoding: VB, Gamma, Rice, Golomb, Simple9

Lecture 09.09

N-gram overlap

- Create n-grams of query and compare with other n-grams
- Example: tri-gram of «november»:

nov, ove, vem, emb, mbe, ber

• Can compare with tri-gram of «december»:

dec, ece, cem, emb, mbe, ber

• Is there an overlap?

N-gram overlap

- Create n-grams of query and compare with other n-grams
- Example: tri-gram of «november»:

nov, ove, vem, emb, mbe, ber

• Can compare with tri-gram of «december»:

dec, ece, cem, emb, mbe, ber

- Is there an overlap?
- Yes!
- emb, mbe, and ber occur in both

- A way of measuring the overlap between two n-grams
- Will be a number between 0 and 1
 - 1 means full overlap, 0 means no overlap

$$J(A,B) = rac{|A \cap B|}{|A \cup B|}$$

- 1. Put the n-grams in separate **sets**
 - A = {nov, ove, vem, emb, mbe, ber}
 - B = {dec, ece, cem, emb, mbe, ber}

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 - A = {nov, ove, vem, emb, mbe, ber}
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- 2. Take the intersection of A and B, and the union of A and B
 - **AB_intersection** = {emb, mbe, ber}
 - **AB_union** = {nov, ove, vem, emb, mbe, ber, dec, ece, cem}

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 - **AB_union** = {nov, ove, vem, emb, mbe, ber, dec, ece, cem}
- 3. Divide the **length** of AB_intersection on the **length** of AB_union
 - jc = len(AB_intersection) / len(AB_union)

 - jc = 0.333...

Index construction

- Problem 1: An inverted index is huge, so we can't fit the entire thing in main memory
- Problem 2: Disk seeks are expensive

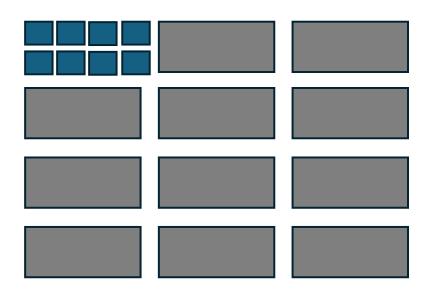
• Break corpus into **blocks** which can approximately fit in main memory



Read one block at a time



• Tokenise the documents



• Create **postings** from all terms, **sort** alphabetically

Term1, doc: 1

Term2, doc: 1

Term3, doc: 1

Term4, doc: 1

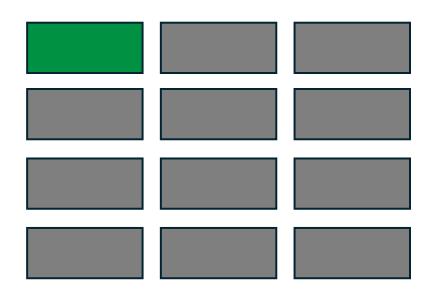
Term5, doc: 1

Term6, doc: 2

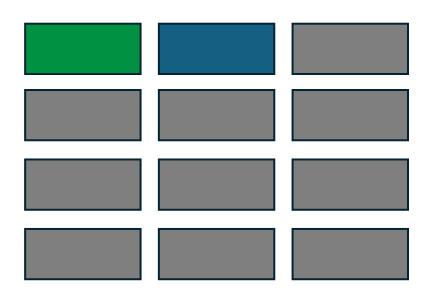
Term7, doc: 2

Term8, doc: 3

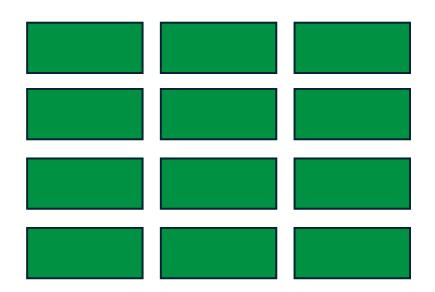
• Write it **back** to disk



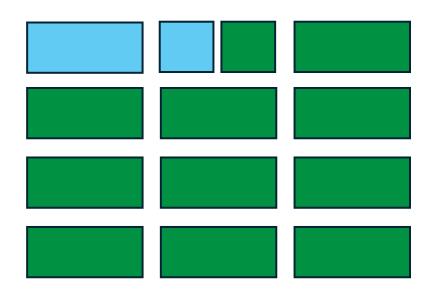
Start over with a new block



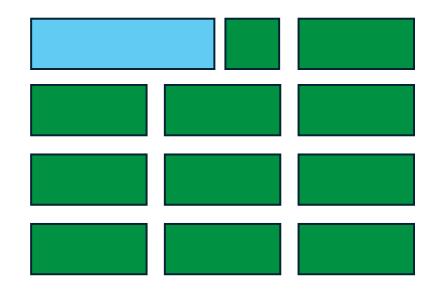
· Continue until all blocks are converted



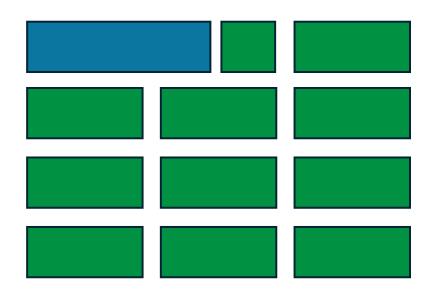
Read parts of blocks from disk



• Merge them



• Write them **back** to disk



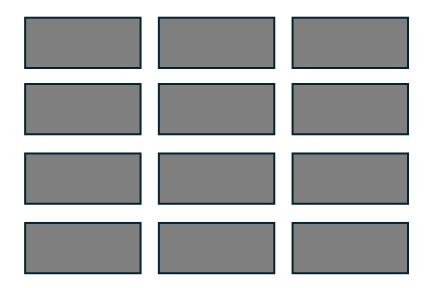
• Continue until **all** the postings are one big inverted index



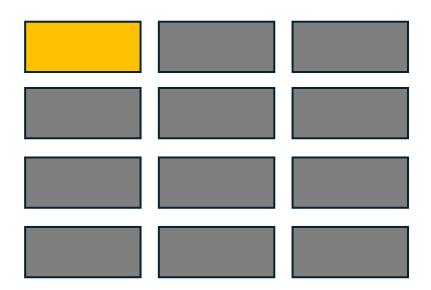
• Given a huge corpus

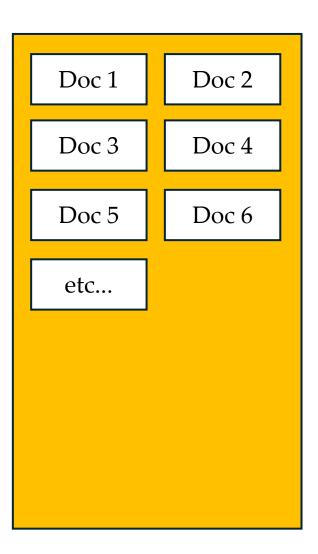


• Break corpus into blocks which can approximately fit in main memory

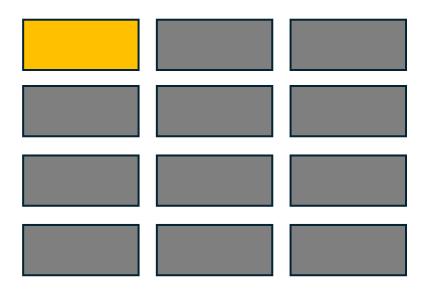


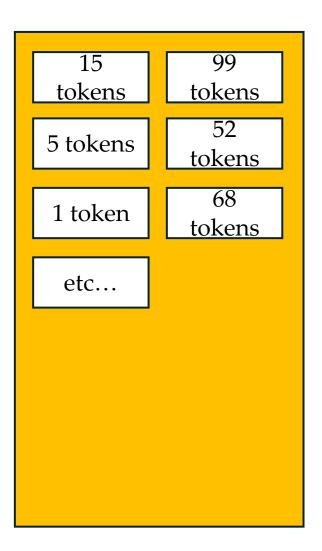
Read one block at a time





Tokenise the documents



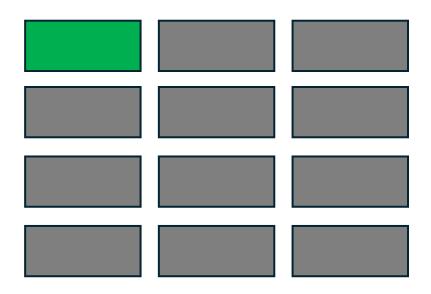


Create an inverted index for the block

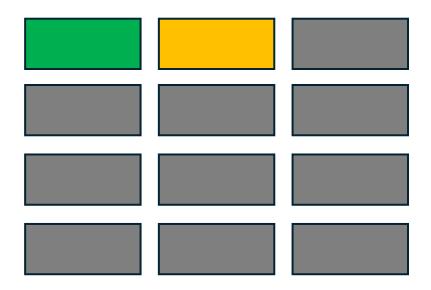


term, freq, posting list term, freq, posting list

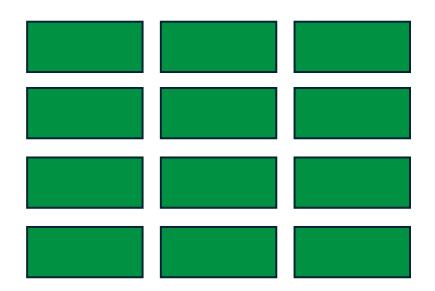
• Write the block/mini inverted index to disk



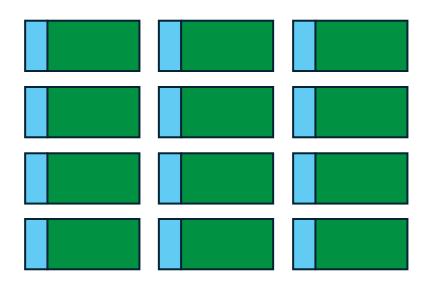
Start over with a new block



Continue until all blocks are converted



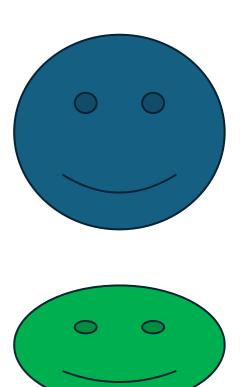
 Using a k-way merge, merge the blocks to a single inverted index

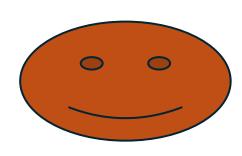


• We keep some of it in memory and store the rest on disk

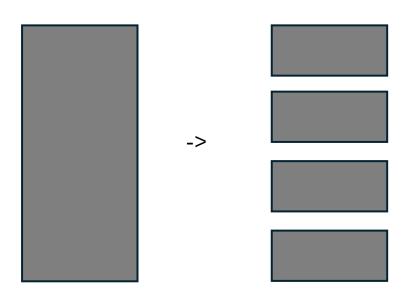


- Cannot rely on a single machine
- **Distribute** the tasks
- One master machine distributes work
- Multiple parsers read from corpus and creates (term, document-ID) pairs
- Multiple inverters sort pairs and read them to posting lists

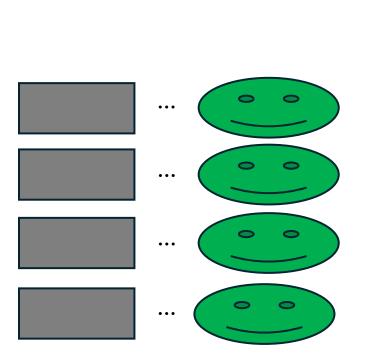




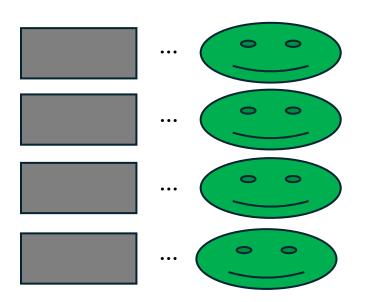
• Split corpus into blocks again



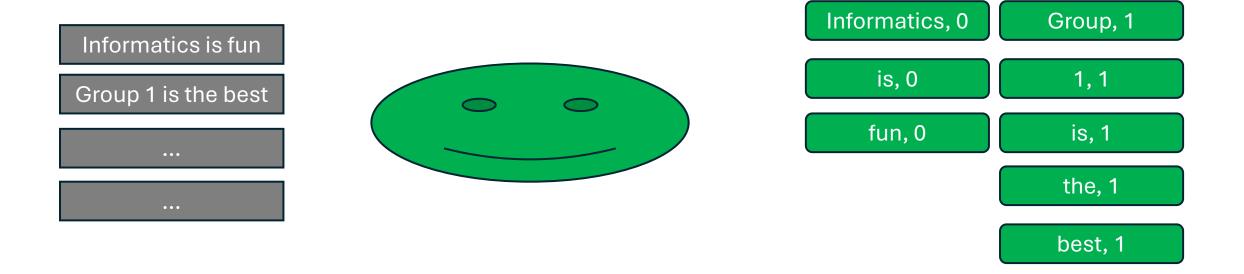
• Master machine assigns random splits to random parsers



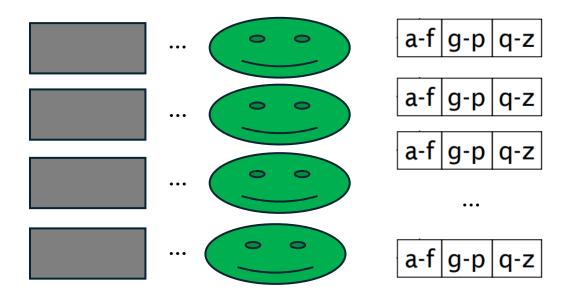
 Parsers read one document at a time, and create (term, document-ID) pairs



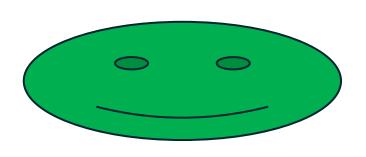
 Parsers read one document at a time, and create (term, document-ID) pairs

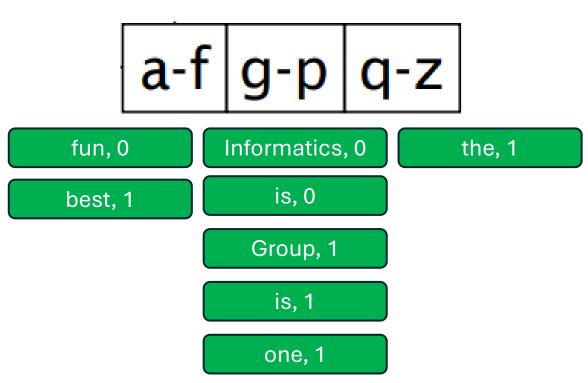


- Parsers read one document at a time, and create (term, document-ID) pairs
- Parsers write them to partitions

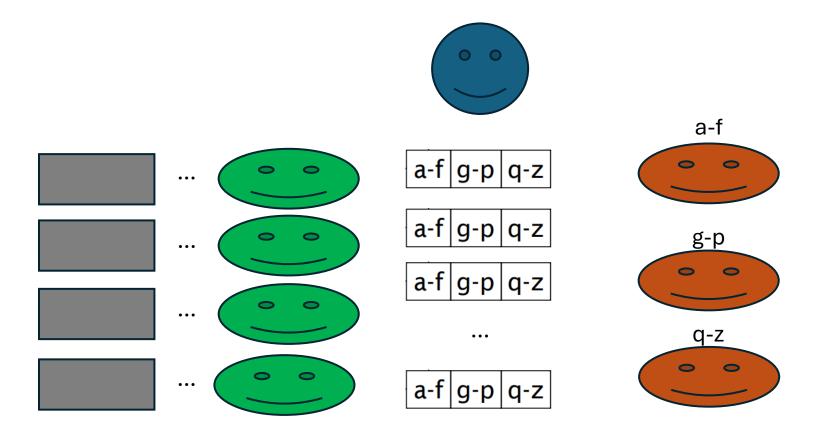


- Parsers read one document at a time, and create (term, document-ID) pairs
- Parsers write them to partitions

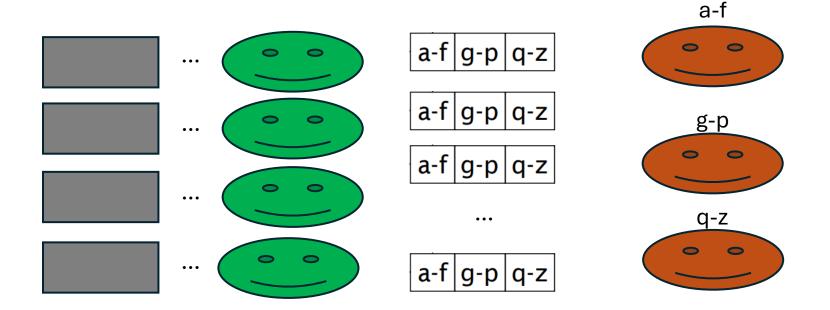




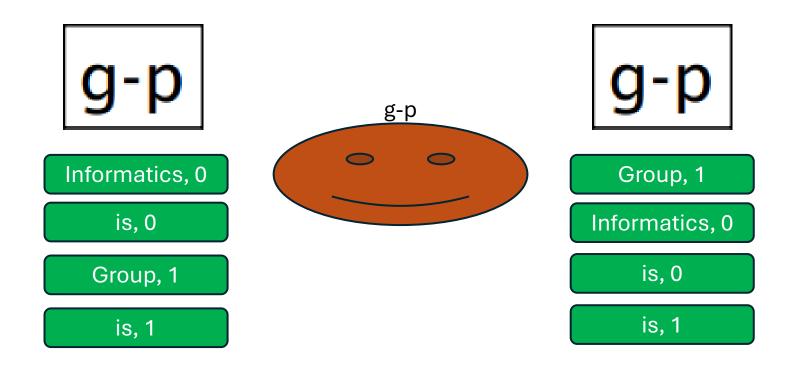
• Master machine assigns one partition to each inverter



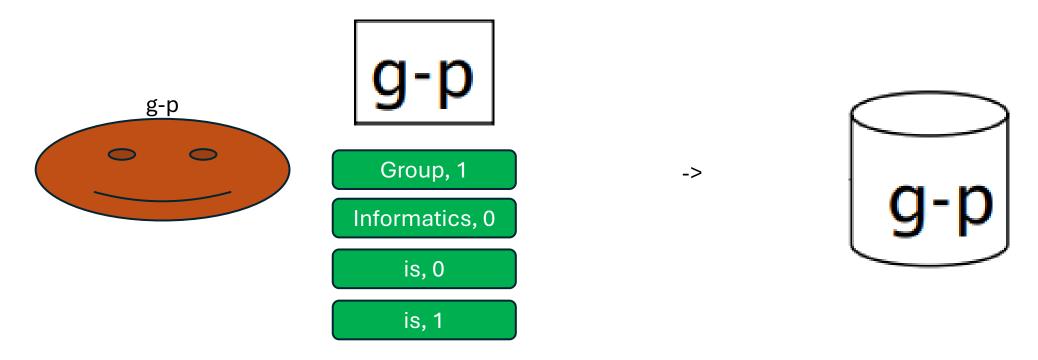
Each inverter sorts their partition alphabetically



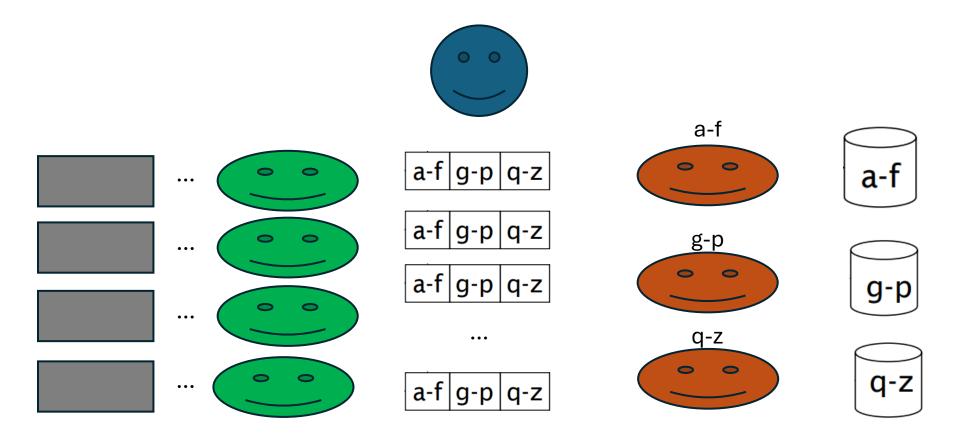
Each inverter sorts their partition alphabetically

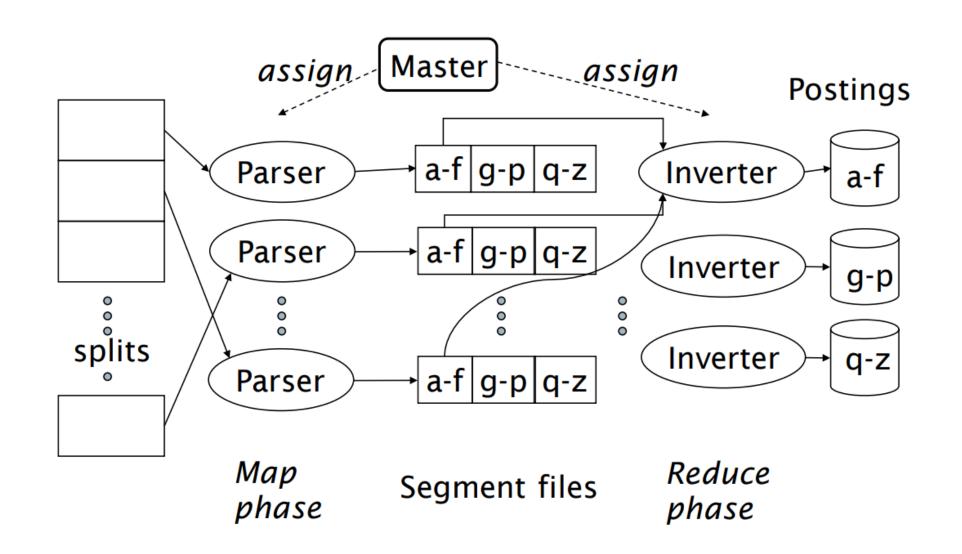


• ... and merges them with an existing inverted index from their partition



And everyone is happy





Lecture 20.09

Heap's law

- How many distinct letters are there in a corpus?
- Apparently:

$$M = kT^b$$

- M = Vocabulary, number of distinct terms in corpus
- T = Total number of tokens in corpus, including duplicates
- 30 <= **k** <= 100
- 0.4 <= **b** <= 0.6

Heap's law example

- k = 30
- b = 0.6
- T = 1 000 000

- $M = k * T^b$
- $M = 30 * 1000000^{0.6}$
- M = 30 * 3981
- M = 119432

The point of Heap's law

• Heap's law suggests that the vocabulary growth slows as the size of the corpus increases

```
• T = 1 000 000 M = 119 432
```

•
$$T = 2 000 000$$
 M increases by 61 593

Zipf's law

- Shows distribution of terms in a corpus
- Crazy scary formula on the slides and in the book

Basically

 The second most frequent term occurs half as often as the most frequent term

Example

The 3 most frequent terms in "corpus X" are **the**, **yes** and **hello**. "the" occurs 100 times, "yes" occurs 50 times, and "hello" 33 times

Dictionary compression

- Search starts in the dictionary!
- Want to keep as much as possible in main memory

Sooo tempting to compress!!

Dictionary-as-a-string

```
dictstring = "Icantwaittohearwhatthisweeksbookis"
dict = [
    { freq, postinglist_pointer, term_pointer },
    { freq, postinglist_pointer, term_pointer },
    { freq, postinglist pointer, term pointer },
```

Dictionary-as-a-string with blocking

dictstring = "1I4cant4wait2to4hear4what4this5weeks4book2is"

Front coding

dictstring = "8automata8automate9automatic10automation"

Front coding

dictstring = "8automat*a1◊e2◊ic3◊ion"

"8automat*a10e20ic30ion"

- 1. 8automat*: 8 chars, automat is a prefix
- 2. "a" is the first suffix
- 3. "1◊e": suffix of 1 char incoming! (e)
- 4. "2◊ic": suffix of 2 chars incoming! (ic)
- 5. "3◊ion": suffix of 2 chars incoming! (ion)

"8automat* a 1◊e 2◊ic 3◊ion"

- 1. 8automat*: 8 chars, automat is a prefix
- 2. "a" is the first suffix
- 3. "1◊e": suffix of 1 char incoming! (e)
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8automat*a1◊e2◊ic3◊ion

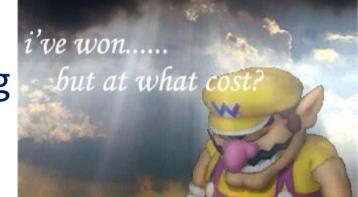
«why no 1◊ in front of the first suffix?»

8automat*a1◊e2◊ic3◊ion

«why no 1◊ in front of the first suffix?»

7automat*1◊a1◊e2◊ic3◊ion

Just spent 2 extra chars.. For nothing



Front coding with 2 prefixes

"8automat*a1◊e2◊ic3◊ion"
"6inter*n3◊nal3◊net5◊ested"

"8automat*a1◊e2◊ic3◊ion5inter*n3◊nal3◊net5◊ested"

"8automata8automate9automatic10automation6intern8internal8internet10interested"

Posting compression

- Postings are larger than the dictionary!
- More compression potential 😂
- Obs! For simplicity, a postings in this context is just a document ID

Gaps

```
computer: 33, 47, 154, 159, 202
=>
computer: 33, 47-33, 154-47, 159-154, 202-159
=>
computer: 33, 14, 107, 5, 43
```

Gaps (stop word example)

```
the: ..., 283042, 283043, 283044, 283045, ...

=>

the: ..., 1, 1, 1, ...
```

VB codes encoding algorithm

- 1. Convert the document ID from decimal to binary
- 2. Divide the binary number into splits of at most 7 bits, from right to left
- 3. If the left-most number has length < 7, pad it with 0s
- 4. Prefix the right-most number with a 1, and the rest with a 0

VB codes encoding example

Example number = **300**

1. Convert: 300 = **100101100**

2. Divide: 10, 0101100

3. Pad: **0000010**, 0101100

4. Add prefix: **0**0000010, **1**0101100

Final bit sequences: 00000010 10101100

VB codes decoding algorithm

- 1. Read bit sequences from left to right
 - 1. If the first bit is 0, read the next bit sequence too
 - 2. If the first bit is 1, stop when we've read the current byte
- 2. Remove the first bit of each sequence
- 3. Remove trailing 0s

VB codes decoding example

- 1. Read bit sequences 00000010 10101100
 - 1. **0**0000010 starts with a **0**, continue
 - 2. 10101100 starts with a 1, finish reading and stop
- 2. Remove prefixes: **0000010**, **0101100**
- 3. Remove trailing 0s: 10 0101100

Converting back to decimal we get 300

Gamma encoding algorithm

- 1. Convert the document ID to binary
- 2. Remove the prefix bit
- 3. Take care of the length of the binary number in unary
- 4. Add a 0 at the end of the result of step 3
- 5. Concatenate the results of steps 3-4 and steps 1-2

Gamma encoding example

Example number = **13**

1. Convert: 13 = **1101**

2. Chop: **101**

3. Length in unary: 111

4. Pad with 0: **1110**

5. Concatenate: 1110 + 101 = 1110101

Final bit sequence: 1110101

Gamma decoding algorithm

- 1. Read N bits until we hit 0
- 2. Read the next N bits
- 3. Pad 1 to the result of step 2

Gamma decoding example

1. Read until we hit 0: 111**0**101

2. Read the next N bits: 101

3. Pad 1: **1101**

Converting back to decimal we get 13

Delta encoding

• The same as Gamma encoding, but we also Gamma encode the length!

Example

- 13 with Gamma encoding: 1110101
- 13 with Delta encoding: 110101
- Difference: 110 prefix instead of 1110

Rice encoding

• Dealing with the entire posting list

Rice encoding algorithm

```
computer: 34, 178, 291, 453
```

- 1. Convert IDs to gaps
- 2. Find the average
- 3. Round down to the avg's closest power of two, call it **b**
- 4. For each **gap_int** in the posting list, get
 - 1. (**gap_int** 1) / **b** in unary
 - 2. (**gap_int** 1) % **b** in binary

Rice encoding example

```
computer: 34, 178, 291, 453
```

- 1. Convert to gaps: 34, 144, 113, 162
- 2. Find average: (34 + 144 + 113 + 162) / 4 = 113
- 3. Find $\mathbf{b} = 64$ (because $2^7 = 128$, $2^6 = 64$)

- 4. Iterating our list:
 - 1. (34 1) / 64 = 0
 - 2. (34 1) % 64 = 100001
 - 3. etc.

Rice encoding example

```
computer: 34, 178, 291, 453
```

In the end we end up with

```
computer: [0 100001,
110 001111,
10 110000,
110 100001]
```

Golomb encoding

- Just like Rice coding, with 1 exception:
- **b** is average * 0.69

Simple9 encoding

- Uses a 32 bit word.
- First 4 bits is a "selector"
- Remaining 28 bits are integers
- Selector tells us how the following ints are distributed
- 0000 = 1 int of 28 bits
- 0001 = 2 ints of 14 bits
- 0010 = 3 ints of 9 bits
- •
- 1000 = 28 ints of 1 bit

Simple9 encoding example 1

- Selector: 0000
- The remaining 28 bits contain 1 integer, encoded in binary
- Example decimal: **134 217 726**

Simple9 encoding example 2

- Selector: **0100**
- The remaining 28 bits contain 14 integers, encoded in binary
- Example decimals: 1, 2, 2, 2, 3, 0, 1, 2, 2, 3, 0, 1, 2, 2, and 3
- Simple9 encoding: 0100 01101010110001101010101011