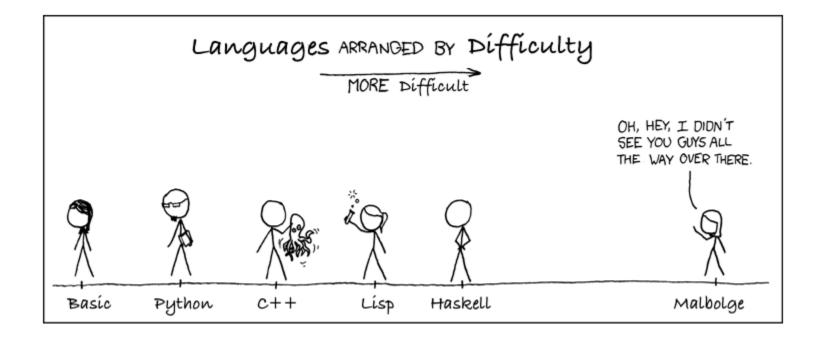
4

HaskellThon



import Data.List http://backage.baskell.org/package/base-4.1

http://hackage.haskell.org/package/base-4.12.0.0/docs/Data-List.html

>= base-4.12.0.0: Basic libraries Quick Jump Copyright (c) The University of Glasq Data.List License BSD-style (see the file libra Maintainer libraries@haskell.org Operations on lists. Stability stable Portability portable Safe Haskell Trustworthy **Basic functions** Language Haskell2010 (++) :: [a] -> [a] infixr 5 # Source Contents Basic functions Append two lists, i.e., List transformations Reducing lists (folds) $[x1, \ldots, xm] ++ [y1, \ldots, yn] == [x1, \ldots, xm, y1, \ldots, yn]$ Special folds $[x1, \ldots, xm] ++ [y1, \ldots] == [x1, \ldots, xm, y1, \ldots]$ **Building lists** If the first list is not finite, the result is the first list. Scans Accumulating maps Infinite lists head :: [a] -> a # Source Unfolding Sublists Extract the first element of a list, which must be non-empty. Extracting sublists **Predicates** # Source last :: [a] -> a Searching lists Searching by equality Extract the last element of a list, which must be finite and non-empty. Searching with a predic Indexing lists tail :: [a] -> [a] # Source Zipping and unzipping lists Special lists Extract the elements after the head of a list, which must be non-empty. Functions on strings "Set" operations Ordered lists init :: [a] -> [a] # Source Generalized functions Return all the elements of a list except the last one. The list must be non-empty. The "By" operations

Všetko,čo by ste chceli vediet o Haskelli, ale báli ste sa spýtať

- že a b c d = (((a b) c) d)...lebo operátor aplikácie funkcie na argument je l'avo asociatívny, teda ak zabudnem zátvorky, tak ich chápe dol'ava
- Int -> Int -> Int -> Char = Int -> (Int -> (Int -> Char)) ... lebo operátor funkčného typu -> je pravo asociatívny, teda ak zabudnem zátvorky, tak ich chápe doprava. Explicitne, (Int->Int) -> (Int -> Int)
- Int -> Int -> String!= (Int, Int) -> String... lebo prvé je funkcia, ktorá vráti funkciu, ktorá vráti String. Vďaka currying ju volám takto f 4 5, čo je (f 4) 5. Druhé je funkcia, ktorá čaká dvojicu. Musím ju volať takto: g (4,5), a vyzerám, že som Javista, a na Haskelli prvý týždeň...
- **Int!= Integer** ... lebo Int z interval minBound::Int ... maxBound::Int =9223372036854775807=2^63-1, ergo to je **long**. Integer je BigInteger
- ako sa konvertuje Int, Integer, Float ... to neviem ani ja, googlim...

Všetko,čo potrebujem vedieť, ma mali naučiť v materskej škôlke

Klauzálna definícia:

```
slova 0 = [ ]

slova 0 = [ [ ] ] -- to isté ako slova 0 = [ " " ]

slova k = [ ch:w | w <- slova (k-1), ch <- "ABCDEF" ]
```

Aritmetický pattern už nie je podporovaný:

```
slova (k+1) = [ ch:w | w <- slova k, ch <- "ABCDEF" ]
```

Guards alias bachari, či strážci:

```
slova k | k == 0 = [ [] ]
slova | otherwise = [ ch:w | w <- slova (k-1), ch <- "ABCDEF" ]
```

where patrí klauzule a nie je to výraz:

```
slova k | k == 0 = [ [] ]

slova | otherwise = [ ch:w | w <- ws, ch <- "ABCDEF" ]

where ws = slova (k-1)
```

Bojím sa spýtať, čo všetko ma nenaučili v materskej škôlke...

Na typoch záleží (aj keď 'detstvo' bez nich bolo krásne a jednoduché):

- [[t]] nikdy nebude [t] (List<List<Integer>> nie je List<Integer>)
 preto nemôžem napísať
- [ch+(slova k) | ch <- "ABCDEF"]</p>

ch+(slova k) znamená Char + [[Char]]

```
>:type "ABCDEF"
"ABCDEF" :: [Char]
slova k :: [String] == [[Char]], ... lebo type String = [Char]
```

Okrem toho, zreťazenie zoznamov je (++) :: [t] -> [

Prilep ako hlavu k zoznamu je (:) :: t -> [t] -> [t]
Ale ani ch : (slova k) nie je dobre, lebo je to Char : [[Char]], nepasuje... -

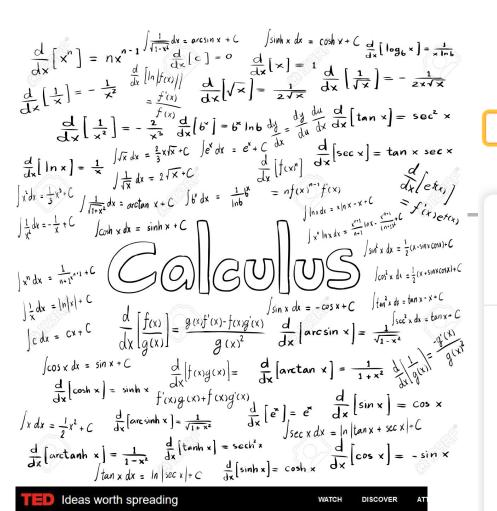
Píšte (si) typy (kdekoľvek sa dá), sú zdravé, a hlášky GHC potom čitateľnejšie

Slova, která jsem si přál napsat sám – Robert Fulghum

module Slova where

import Data.List -- pozrite si, koľko užitočných funkcií obsahuje

```
slova :: Int -> [String]
                                                                    length $ slova 3 = 216
slova 0 = [[]]
                                                               length $ slova' 2 = 49 != 1+6+36 = 43
slova k = [ch:w \mid w \leftarrow slova (k-1), ch \leftarrow "ABCDEF"]
                                                               slova' 2 =
                                                               ["","A","B","C","D","E","F","A","B","C","D
                                                               DA","EA","FA","AB","BB","CB","DB","EB"
slova' :: Int -> [String]
                                                               ,"EC","FC","AD","BD","CD","DD","ED","FI
slova' 0 = [[]]
                                                               E","FE","AF","BF","CF","DF","EF","FF"]
slova' k = slova'(k-1) ++ [ch:w|w<-slova'(k-1), ch<-"ABCDEF"]
O(n^2). The nub function removes duplicates. The name <u>nub</u> means `essence'.)
                                                                length $ nub $ slova' 2 = 43
koľko je 1+6+36+...+6^k (počet slov dĺžky najviac k)?
[1,7,43,259,1555,9331,55987,335923,2015539,12093235,72559411, ...]
where:
slova" k = ws ++ [ch:w \mid w <-ws, ch <- "ABCDEF"] where ws = slova" (k-1)
let:
slova''' k = let ws = slova''' (k-1) in ws ++ [ch:w | w <-ws, ch <- "ABCDEF"]
                                                                                        slova.hs
```







(6^(k+1)-1)/5, k in 1..10







Input:

Table
$$\left[\frac{1}{5}\left(6^{k+1}-1\right), \{k, 1, 10\}\right]$$

k	$\frac{1}{5}\left(6^{k+1}-1\right)$
1	7
2	43
3	259
4	1555
5	9331
6	55 987
7	335 923
8	2015539
9	12 093 235
10	72559411

https://www.ted.com/talks/stephen wolfram computing a theory of everything

Všetko, čo ste chceli zmeniť, a nikdy sa vám to nepodarilo

```
zoznam ("pole") xs vieme indexovat' indexami i <- [0..length xs-1]
         xs!!i
                                   -- getter
  neexistuje setter xs[i] = value
set :: [t] -> Int -> t -> [t]
set xs i value | i < 0
                     = xs -- out of range
              | i > = length xs = xs -- out of range
              | otherwise = (if i == 0 then value else y):set ys (i-1) value
                               where (y:ys) = xs
              otherwise
                             = let (y:ys) = xs in
                               (if i == 0 then value else y):set' ys (i-1) value
set" :: [t] -> Int -> t -> [t]
                      = xs -- out of range
set" xs i value | i < 0
              | i >= length xs = xs -- out of range
              | otherwise = [xs!!j | j < [0.. i-1]] + [value] + [value]
                                  [xs!!j | j < -[i+1..length xs-1]]
                                                                      zoznam.hs
```

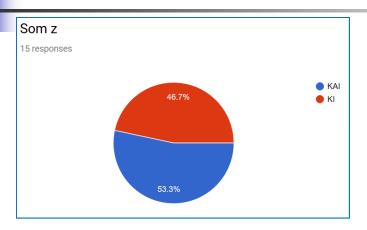


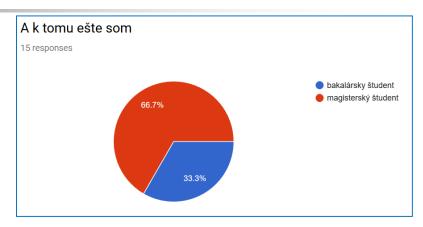
Haskell homework tu nevidím...

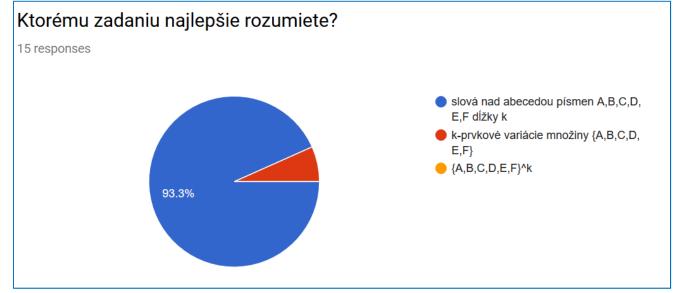
- Share everything.
- Play fair.
- Don't hit people.
- Put things back where you found them.
- Clean up your own mess.
- Don't take things that aren't yours.
- Say you're sorry when you hurt somebody.
- Wash your hands before you eat.
- Flush.
- Warm cookies and cold milk are good for you.
- Live a balanced life—learn some and think some and draw and paint and sing and dance and play and work every day some.
- Take a nap every afternoon.



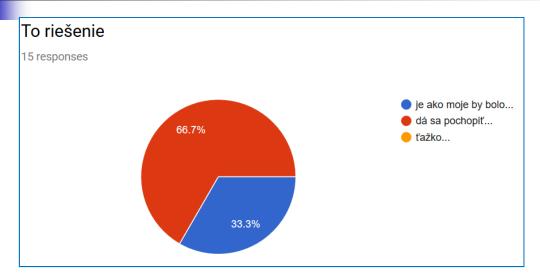
Anketa (107%)





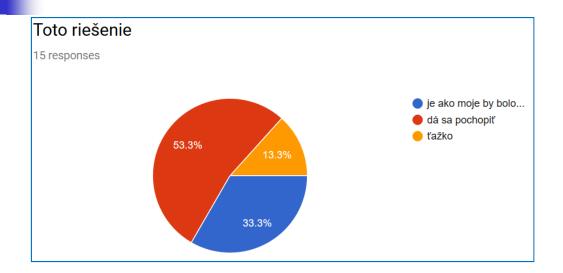


Anketa

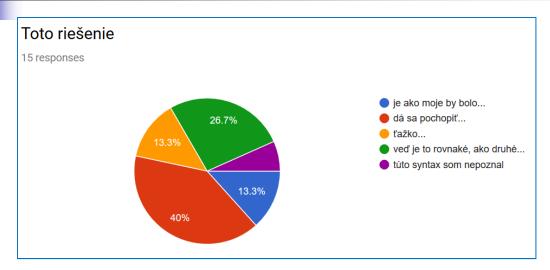


```
def words(k, current = ''):
   if len(current) == k:
     return [current]
   result = []
   for ch in 'ABCDEF':
     result += words(k, current + ch)
   return result
   print(words(3))
```

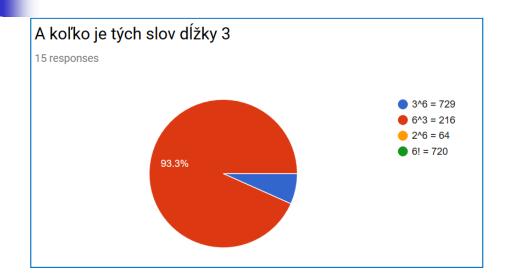
Anketa (107%)

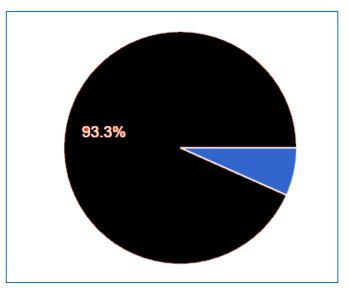






Anketa / Rozcvička 1







THE PANTHEON OF PROGRAMMING LANGUAGES



.js

- array-comprehension
- [for (x of iterable) if (condition) x]
- var numbers = [1, 2, 3, 21, 22, 30];[for (i of numbers) if (i % 2 === 0) i];
- iterátor/generátor

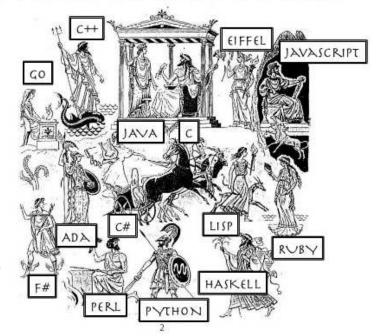


- async/await (coroutines)
- destructor (destructor assignment)

$$(x, *xs) = [1,2,3,4]$$

$$(x, y, *ys) = [1,2,3,4]$$

čo ak foo() je generátor ?



$$(x, *xs) = [1,2,3,4]$$
 $(x, *xs) = foo()$ $x = 1, xs = [2,3,4]$

$$(x, y, *ys) = [1,2,3,4]$$
 $(x, y, *ys) = foo()$ $x = 1, y = 2, ys = [3,4]$

- .hs
 - lazy evaluation (generátory)



Guido van Rossum: The fate of reduce() in Python 3000, (r.2005)

- Python aquired lambdas, reduce(), filter() and map() thanks a Lisp hacker
- despite of the PR value, I think these features should be cut from Python 3
- Update: lambda, filter and map will stay (the latter two with small changes, returning iterators instead of lists). Only <u>reduce</u> will be removed from the 3.0 standard library. You can import it from functools.



Python Kvíz

```
print(map(lambda x: x*x, [1,2,3,4,5]))
                                                      <map object at 0x037
                                                     [1, 4, 9, 16, 25]
print(list(map(lambda x: x*x, [1,2,3,4,5])))
print(list(filter(lambda y:y>10,map(lambda x: x*x, [1,2,3,4,5]))))
                                                      [16, 25]
from functools import reduce
print(reduce((lambda x, y: x * y), [1, 2, 3, 4]))
                                                     24
                                                     10
print(reduce((lambda x, y: x + y), [1, 2, 3, 4]))
                                                     -8
print(reduce((lambda x, y: x - y), [1, 2, 3, 4]))
def compose(f, g):
        return lambda x: f(g(x))
                                                     31
print(compose( lambda x: x+1, lambda x: x*3 )(10))
def composeMany(*fs):
                                                     33
        return reduce(compose, fs)
print(composeMany(lambda x:x+1, lambda x:x+2, lambda x:x*3)(10)) lambdas.hs
```





Does not matter much...

for job: Better choice would be Scala (modern Java)

https://www.coursera.org/learn/progfun1

for school: Haskell

4

List-comprehension

Každý poriadny kurz FP začína funkcionálmi map a filter:

...ale my sme trénovali list-comprehension:

```
[ f x | x <- xs, p x] [ f(x) for x in xs if p(x)]
```

```
map :: (a -> b) -> [a] -> [b]
```

map f xs =
$$[fx | x <-xs]$$

filter ::
$$(a -> Bool) -> [a] -> [a]$$

filter p xs =
$$[x | x <- xs, p x]$$