



http://dai.fmph.uniba.sk/courses/FPRO/





Wholemeal in functional

dnes na príklade Sudoku Solvera (podľa: Richard Bird)

The wholemeal approach often offers new insights or provides new perspectives on a given problem. It is nicely complemented by the idea of projective programming:

first

- solve a more general problem, then
- extract the interesting bits and pieces by transforming the general program into more specialised ones."

http://www.cs.tufts.edu/~nr/comp150fp/archive/richard-bird/sudoku.pdf

rôzne sudoku solvery (v Haskelli) http://www.haskell.org/haskellwiki/Sudoku

Sudoku

solve

```
type Matrix a = [Row a]
type Row a = [a]
type Value
                = Char
type Grid
                = Matrix Value
              -- de facto [[Char]]
                :: Grid
easy
easy
                [ "2....1.38",
                   ".....13",
                   ".981..257",
                   "31....8..",
                   "9..8...2.",
                   ".5..69784",
                   "4..25..."]
```

```
      8
      4
      6
      7

      1
      4
      4
      6

      5
      9
      3
      7
      8

      7
      7
      7
      7

      4
      8
      2
      1
      3

      5
      2
      9
      9
      9

      1
      9
      5
      5
      5
```

```
-- [String] = [[Char]]
"2....1.38",
".....5",
".7...6...", -- String = [Char]
".....13",
".981..257",
"31....8..",
"9..8...2.",
```

```
:: Grid -> [Grid] -- nájdi všetky riešenia
Sudoku.hs
```

rows . rows = id cols . cols = id

Základné definície

```
-- 9 štvorcov 3x3
boxsize
                     :: Int
boxsize
values
                     :: [Value] -- prípustné hodnoty
values
                     = ['1'..'9']
                     :: Value -> Bool -- nevyplnené ?
empty
                     = (== '.')
empty
blank
                     :: Grid -- vytvor prázdny štvorec
                     = replicate n (replicate n '.')
blank
                        where n = boxsize^2
replicate n x
                     = [x \mid i < -[1..n]]
                     :: Matrix a -> [Row a] -- zoznam riadkov
rows
                     = id
rows
                     :: Matrix a -> [Row a] -- zoznam stĺpcov
cols
cols
                        transpose
```

Trasponovanie matice

(stĺpce sa stanú riadkami)

```
transpose' :: Matrix a -> Matrix
transpose' [xs] = [[x] | x \leftarrow xs]
transpose' (xs:xss) = zipWith (:) xs (transpose' xss)
                      :: (a -> b -> c) -> [a] -> [b] -> [c]
zipWith
zipWith f (x:xs) (y:ys) = f x y : (zipWidth f xs ys)
zipWith _ _
                 = []
pokúsme sa transpose' prepísať pomocou foldr:
transpose'' xss = foldr (xs -> rek -> zipWith (:) xs rek)
                       -- (replicate (length xss) [])
                       [ [] | <- [1..(length xss)]]
                     XSS
```

XS

- a funguje to ?
- vieme napísať transpose pomocou foldl

Korektné riešenie

```
:: Grid -> Bool -- bezosporné riešenie
valid
valid q
                    = all nodups (rows q) &&
                       all nodups (cols q) &&
                       all nodups (boxs g)
nodups
                    :: Eq a => [a] -> Bool -- bez duplikátov
nodups []
                    = True
nodups (x:xs)
                    = not (elem x xs) && nodups xs
boxs
                    :: Matrix a -> [Row a] -- zoznam 3x3 štvorcov
boxs
                    = unpack . map cols . pack
                       where
                        unpack = map concat . concat
                        pack = group3 . map group3
                        group3 = group boxsize
                        group :: Int -> [a] -> [[a]]
                        group n [] = []
                        group n \times s = take n \times s : group n (drop n \times s)
```

Turbo - SudokuStvorce

Definujte vlastnú verziu boxs, ktorá implementuje:

[61,62,63,70,71,72,79,80,81]]

```
Nech toto je e::Grid = [[9*i+j+1 | j < - [0..8]] | i < - [0..8]]
[[1, 2, 3, 4, 5, 6, 7, 8, 9],
[10, 11, 12, 13, 14, 15, 16, 17, 18],
[19, 20, 21, 22, 23, 24, 25, 26, 27],
[28, 29, 30, 31, 32, 33, 34, 35, 36],
[37, 38, 39, 40, 41, 42, 43, 44, 45],
[46, 47, 48, 49, 50, 51, 52, 53, 54],
[55, 56, 57, 58, 59, 60, 61, 62, 63],
[64,65,66,67,68,69,70,71,72],
[73,74,75,76,77,78,79,80,81]]
Main> boxs e
[[1,2,3,10,11,12,19,20,21],
[4,5,6,13,14,15,22,23,24],
[7, 8, 9, 16, 17, 18, 25, 26, 27],
[28, 29, 30, 37, 38, 39, 46, 47, 48],
[31, 32, 33, 40, 41, 42, 49, 50, 51],
[34, 35, 36, 43, 44, 45, 52, 53, 54],
[55, 56, 57, 64, 65, 66, 73, 74, 75],
[58,59,60,67,68,69,76,77,78],
```

Riešenie s indexovaním

riešenie ViktorS, DavidK-veľmi podobné:

```
boxs = unpack . map cols . pack
where
unpack = map concat . concat
pack = group3 . map group3
group3 = group boxsize
group :: Int -> [a] -> [[a]]
group n [] = []
group n xs = take n xs : group n (drop n xs)
```

```
Boxs
(krok 1 - pack)
```

```
Main > group 3 [1..9] -- toto robí group3

[ [1,2,3], [4,5,6], [7,8,9] ]

Main > (group3 . map group3) e -- iný zápis pre group3 (map group3 e)

[[[ 1, 2, 3 ], [ 4, 5, 6 ], [ 7, 8, 9 ]],
        [[ 10,11,12 ], [ 13,14,15 ], [ 16,17,18 ]],
        [[ 19,20,21 ], [ 22,23,24 ], [ 25,26,27 ]]],

[[ 28,29,30 ], [ 31,32,33 ], [ 34,35,36 ]],
        [[ 37,38,39 ], [ 40,41,42 ], [ 43,44,45 ]],
        [[ 46,47,48 ], [ 49,50,51 ], [ 52,53,54 ]] ],
        [[ 55,56,57 ], [ 58,59,60 ], [ 61,62,63 ]],
        [[ 64,65,66 ], [ 67,68,69 ], [ 70,71,72 ]],
        [[ 73,74,75 ], [ 76,77,78 ], [ 79,80,81 ]] ]]
```

```
boxs = unpack . map cols . pack
where
    unpack = map concat . concat
    pack = group3 . map group3
    group3 = group boxsize
    group :: Int -> [a] -> [[a]]
    group n [] = []
    group n xs = take n xs : group n (drop n xs)
```

Boxs (krok 2 – map cols)

```
Main > ((map cols ) . (group3. map group3)) e

[[ [1, 2, 3], [10,11,12], [19,20,21]],
        [[4, 5, 6], [13,14,15], [22,23,24]],
        [[7, 8, 9], [16,17,18], [25,26,27]]],

[[28,29,30], [37,38,39], [46,47,48]],
        [[31,32,33], [40,41,42], [49,50,51]],
        [[34,35,36], [43,44,45], [52,53,54]]],

[[35,56,57], [64,65,66], [73,74,75]],
        [[58,59,60], [67,68,69], [76,77,78]],
        [[61,62,63], [70,71,72], [79,80,81]]]]]
```

```
boxs = unpack . map cols . pack
where
    unpack = map concat . concat
pack = group3 . map group3
group3 = group boxsize
group :: Int -> [a] -> [[a]]
group n [] = []
group n xs = take n xs : group n (drop n xs)
```

```
Boxs
(krok 3 - unpack)
```

```
concat :: [[a]] -> [a]
concat [[1,2,3],[4,5],[6]] = [1,2,3,4,5,6]
Main > ((map concat . concat) . (map cols ) . (group3. map group3))
   е
[[1, 2, 3, 10, 11, 12, 19, 20, 21],
 [4, 5, 6, 13, 14, 15, 22, 23, 24],
 [7, 8, 9, 16,17,18, 25,26,27],
 [ 28, 29, 30 , 37, 38, 39 , 46, 47, 48 ],
 [ 31,32,33 , 40,41,42 , 49,50,51 ],
                                         [ [ [ [ 1], 2], 3 ]], [ 110,111,112 ]], [ 119,200,211 ]]]],
[ 34, 35, 36 , 43, 44, 45 , 52, 53, 54 ],
                                             [[ 4, 5, 6 ], [ 13,14,15 ], [ 22,23,24 ]],
 [ 55,56,57 , 64,65,66 , 73,74,75 ],
                                             [[7, 8, 9], [16,17,18], [25,26,27]]],
 [ 58,59,60 , 67,68,69 , 76,77,78 ],
                                           [[[ 28,29,30 ], [ 37,38,39 ], [ 46,47,48 ]],
 [ 61,62,63 , 70,71,72 , 79,80,81 ] ]
                                            [[ 31,32,33 ], [ 40,41,42 ], [ 49,50,51 ]],
                                            [[ 34,35,36 ], [ 43,44,45 ], [ 52,53,54 ]] ],
                                           [[[ 55,56,57 ], [ 64,65,66 ], [ 73,74,75 ]],
                                            [[ 58,59,60 ], [ 67,68,69 ], [ 76,77,78 ]],
                                            [[ 61,62,63 ], [ 70,71,72 ], [ 79,80,81 ]] ]
```

Vlastnosti

```
Platí, že:
rows . rows = id
cols . cols = id
boxs . boxs = id, kde boxs = unpack . map cols . pack
(unpack . map cols . pack) . (unpack . map cols . pack) =
dosadíme:
(map concat . concat) . map cols . (group3 . map group3) . -- pokračuje nižšie
(map concat . concat) . map cols . (group3 . map group3) =
asociatívnosť
map concat . concat . map cols . group3 . map group3 .
map concat . concat . map cols . group3 . map group3 =
map concat . concat . map cols . group3 .
concat . map cols . group3 . map group3 =
map concat . concat . map cols . map cols . group3 . map group3 =
map concat . concat . group3 . map group3 =
map concat . map group3 =
id ©
```

Dokážte, či vyvráťte, že group3 . concat = id

Na príklade

```
Riešenie Turbo - pre kontrolu [[1,2,3,10,11,12,19,20,21], [4,5,6,13,14,15,22,23,24], [7,8,9,16,17,18,25,26,27], [28,29,30,37,38,39,46,47,48], [31,32,33,40,41,42,49,50,51], [34,35,36,43,44,45,52,53,54], [55,56,57,64,65,66,73,74,75], [58,59,60,67,68,69,76,77,78], [61,62,63,70,71,72,79,80,81]]
```

Main> e -- kde e::Grid = [[9*i+j+1 | j <- [0..8]] | i <- [0..8]]

[[1,2,3,4,5,6,7,8,9],[10,11,12,13,14,15,16,17,18],[19,20,21,22,23,24,25,26,27],[28,29,30,31,32,33,34,35,36],[37,38,39,40,41,42,43,44,45],[46,47,48,49,50,51,52,53,54],[55,56,57,58,59,60,61,62,63],[64,65,66,67,68,69,70,71,72],[73,74,75,76,77,78,79,80,81]]

Main> map group3 e

[[[1,2,3],[4,5,6],[7,8,9]],[[10,11,12],[13,14,15],[16,17,18]],[[19,20,21],[22,23,24],[25,26,27]],[[28,29,30],[31,32,33],[34,35,36]],[[37,38,39],[40,41,42],[43,44,45]],[[46,47,48],[49,50,51],[52,53,54]],[[55,56,57],[58,59,60],[61,62,63]],[[64,65,66],[67,68,69],[70,71,72]],[[73,74,75],[76,77,78],[79,80,81]]]

Main> (group3.map group3) e

[[[[1,2,3],[4,5,6],[7,8,9]],[[10,11,12],[13,14,15],[16,17,18]],[[19,20,21],[22,23,24], [25,26,27]]],[[[28,29,30],[31,32,33],[34,35,36]],[[37,38,39],[40,41,42],[43,44,45]],[[46,47,48],[49,50,51],[52,53,54]]],[[[55,56,57],[58,59,60],[61,62,63]],[[64,65,66],[67,68,69],[70,71,72]],[[73,74,75],[76,77,78],[79,80,81]]]]

Main> ((map cols).(group3.map group3)) e

[[[[1,2,3],[10,11,12],[19,20,21]],[[4,5,6],[13,14,15],[22,23,24]],[[7,8,9],[16,17,18], [25,26,27]]],[[[28,29,30],[37,38,39],[46,47,48]],[[31,32,33],[40,41,42],[49,50,51]],[[34,35,36],[43,44,45],[52,53,54]]],[[[55,56,57],[64,65,66],[73,74,75]],[[58,59,60],[67,68,69],[76,77,78]],[[61,62,63],[70,71,72],[79,80,81]]]]

Main> (concat.(map cols).(group3.map group3)) e

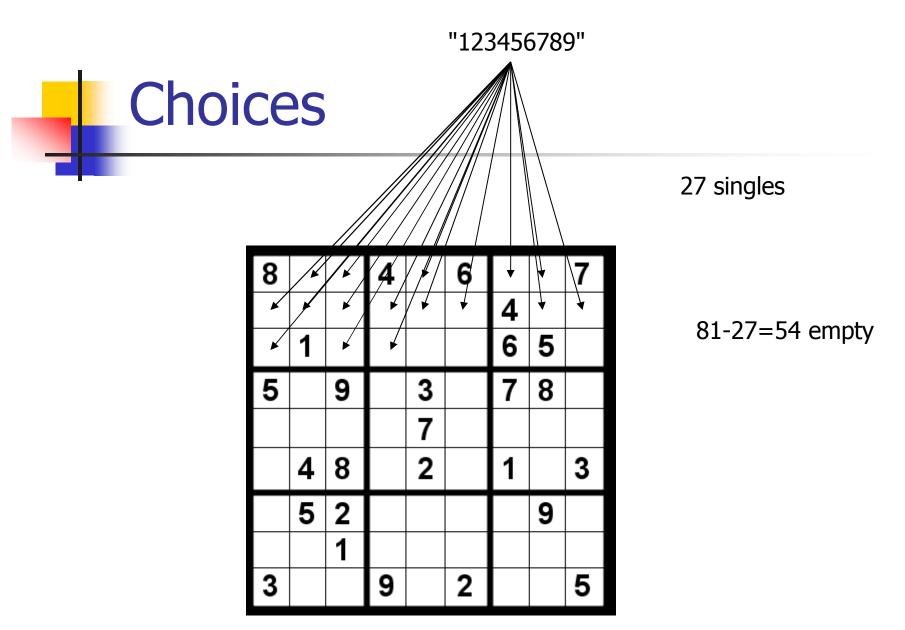
[[[1,2,3],[10,11,12],[19,20,21]],[[4,5,6],[13,14,15],[22,23,24]],[[7,8,9],[16,17,18],[25,26,27]],[[28,29,30],[37,38,39],[46,47,48]],[[31,32,33],[40,41,42],[49,50,51]],[[34,35,36],[43,44,45],[52,53,54]],[[55,56,57],[64,65,66],[73,74,75]],[[58,59,60],[67,68,69],[76,77,78]],[[61,62,63],[70,71,72],[79,80,81]]]

Main> ((map concat.concat).(map cols).(group3.map group3)) e

[[1,2,3,10,11,12,19,20,21],[4,5,6,13,14,15,22,23,24],[7,8,9,16,17,18,25,26,27],[28,29,30,37,38,39,46,47,48],[31,32,33,40,41,42,49,50,51],[34,35,36,43,44,45,52,53,54],[55,56,57,64,65,66,73,74,75],[58,59,60,67,68,69,76,77,78],[61,62,63,70,71,72,79,80,81]]

Nájdenie všetkých riešení

```
[Value] -- zoznam možností jedného políčka
type Choices
-- do každého políčka, kde je \.', vpíšeme úplne všetky možnosti
choices
                 :: Grid -> Matrix Choices
choices
                  = map (map choice)
                       where
                       choice v = if empty v then values else [v]
Main> easy
["2....1.38",".......5",".7...6...","......13",".981..257","31....8..","9..8...2.",
   ".5..69784","4..25...."]
Main> choices easy
3456789", "5"], ["123456789", "7", "123456789", "123456789", "123456789", "123456789", "6", "123456789"
   ,"123456789","123456789"],["123456789","123456789","123456789","123456789","123456789","123456789",
   789","123456789","123456789","1","3"],["123456789","9","8","1","123456789","123456
   3456789", "123456789"], ["9", "123456789", "123456789", "8", "123456789", "123456789", "12
   3456789", "2", "123456789"], ["123456789", "5", "123456789", "123456789", "6", "9", "7", "8"
   ,"4"],["4","123456789","123456789","2","5","123456789","123456789","123456789","12
   3456789"11
```



 $9^{54} = 3_381_391_913_522_726_342_930_221_472_392_241_170_198_527_451_848_561$ možností



Nájdenie všetkých riešení

-- kartézsky súčin všetkých možností v jednom riadku

```
cp :: [[a]] -> [[a]] -- Row[a] -> Row[a]
cp [] = [[]]
cp (xs:xss) = [y:ys | y<-xs, ys<-cp xss]

Main > cp [ [1,2,3], [4,5], [6] ]
[[1,4,6],[1,5,6],[2,4,6],[2,5,6],[3,4,6],[3,5,6]]
```

A potrebujeme cp aj na matici...

```
collapse :: Matrix [a] -> [Matrix a] collapse = cp . map cp
```

collapse vytvorí z matice možností, zoznam všetkych potenciálnych riešení

Naivné riešenie

```
Main > collapse (choices easy)
??? Koľko ich je ???
Main> easy
["2....1.38","......5",".7...6...","......13",".981..257","
   31....8..", "9..8...2.", ".5..69784", "4..25...."]
Main> map (map (x->if empty x then 9 else 1)) easy
[[1,9,9,9,9,1,9,1,1],[9,9,9,9,9,9,9,1],[9,1,9,9,9,1,9,9],[
   9, 9, 9, 9, 9, 9, 1, 1], [9, 1, 1, 1, 9, 9, 1, 1, 1], [1, 1, 9, 9, 9, 9, 1, 9, 9],
   [1,9,9,1,9,9,1,9],[9,1,9,9,1,1,1,1,1],[1,9,9,1,1,9,9,9,9]
Main> (product . map product)
        (map (map (x->if empty x then 9 else 1)) easy)
4638397686588101979328150167890591454318967698009 \otimes
solve
                       :: Grid -> [Grid]
                       = filter valid . collapse . choices
solve
```

rows . rows = id cols . cols = id boxs . boxs = id

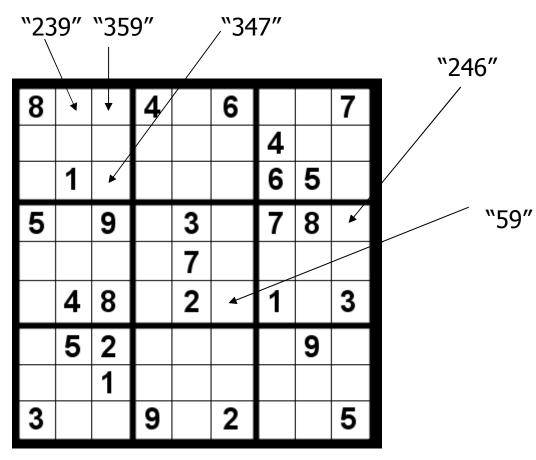
Orezávanie možností

Zredukujme tie možnosti, ktoré sa vylučujú so single-možnosťami

```
:: Matrix Choices -> Matrix Choices
prune
              = pruneBy boxs . pruneBy cols . pruneBy rows
prune
                 where pruneBy f = f . map reduce . f
            :: Row Choices -> Row Choices
reduce
reduce xss
              = [xs `minus` singles | xs <- xss]</pre>
                 where singles = concat (filter single xss)
                    -- singles zoznam použitých single-možností v riadku
Main> reduce [ "123", "2", "567", "7" ]
["13","2","56","7"]
minus
      :: Choices -> Choices -> Choices
solve2 :: Grid -> [Grid]
solve2
              = filter valid . collapse . prune . choices
```

Koľko možností má (prune . choices) grid (napr.easy)? Definujte funkciu v Haskelli, ktorá to spočíta...





```
rows . rows = id
cols . cols = id
boxs . boxs = id
```

Opakované orezávanie

Koľko možností má (fix prune. choices) pre easy, resp. gentle, ...

Vlastnosti matíc

```
-- matica možností predstavuje
complete :: Matrix Choices -> Bool
                                            -- jediné riešenie
complete = all (all single)
Main> (all (all single)) (choices easy)
False
                                            -- neexistuje riešenie, lebo
void :: Matrix Choices -> Bool
                                            -- niektorá z možností je null
void
          = any (any null)
safe :: Matrix Choices -> Bool
                                           -- konzistencia na singletony
                                           -- na riadkoch
safe m = all consistent (rows m) &&
                                            -- na stĺpcoch
             all consistent (cols m) &&
                                            -- v štvorcoch
             all consistent (boxs m)
consistent :: Row Choices -> Bool
consistent = nodups . concat . filter single
Main> consistent [ "12", "2", "34", "3", "2" ]
False
blocked :: Matrix Choices -> Bool -- zlá možnosť
blocked m = void m \mid\mid not (safe m)
```



```
solve4
                      :: Grid -> [Grid]
solve4
                       = search . prune . choices
                       :: Matrix Choices -> [Grid]
search
search m
  blocked m
  complete m = collapse m
  otherwise
                      = [q | m' < expand m
                             , q <- search (prune m')]</pre>
-- zober niektorú/prvú možnosť, ktorá nie je singleton, a rozpíš ju
                       :: Matrix Choices -> [Matrix Choices]
expand
expand m
   [rows1 ++ [row1 ++ [c] : row2] ++ rows2 | c <- cs]
   where
      (rows1, row:rows2) = break (any (not . single)) m
      (row1,cs:row2) = break (not . single) row
```

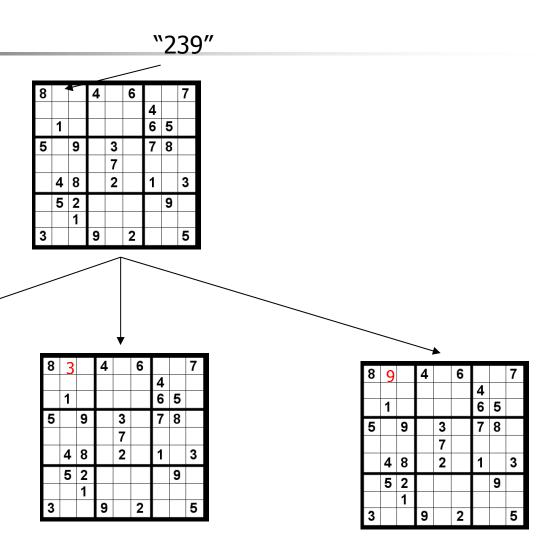
Domáca úloha: zistite, čo robí break a definujte vlastnú implementáciu



6 5

7 8

5 2





Minimum možností

Domáca úloha: upravte expand na

```
expandMin :: Matrix Choices -> [Matrix Choices]
```

ktorá expanduje maticu podľa políčka s minimálnym počtom možností