

Formulas for Matrix Exponentials

Simpler, and computationally efficient, formulas are known for matrix exponentials needed for HGTs:

Rodrigues' Formula : $e^{\hat{\omega}\theta} = \mathbf{I} + \hat{\omega}\sin(\theta) + \hat{\omega}^2(1 - \cos(\theta))$

For Pure Rotation : $e^{\hat{\xi}\theta} = \begin{bmatrix} e^{\hat{\omega}\theta} & (\mathbf{I} - e^{\hat{\omega}\theta})\hat{\omega}\mathbf{v} \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad \xi = \begin{bmatrix} \mathbf{v} \\ \omega \end{bmatrix} \quad \mathbf{v} = -\hat{\omega}\mathbf{q}$

For Pure Translation : $e^{\hat{\xi}\theta} = \begin{bmatrix} \mathbf{I} & \theta\mathbf{v} \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad \xi = \begin{bmatrix} \mathbf{v} \\ 0 \\ 0 \\ 0 \end{bmatrix} \quad \mathbf{v} = \text{Translation Axis}$

HGT Inverse : $\bar{\mathbf{g}}^{-1} = \begin{bmatrix} \mathbf{R}^T & -\mathbf{R}^T\mathbf{p} \\ 0 & 0 & 0 & 1 \end{bmatrix}$

$\mathbf{p}_a(t) = \mathbf{g}_{ab}(\theta)\mathbf{p}_b$ where $\mathbf{g}_{ab}(\theta) = e^{\hat{\xi}\theta}\mathbf{g}_{ab}(0)$

$\omega \in \mathbb{R}^3 =$ axis of rotation

$\mathbf{q} \in \mathbb{R}^3 =$ any point on ω defined relative to frame A

$\mathbf{p} \in \mathbb{R}^3 =$ a point on the end of the rotating body

