Timeline of Work

1. Create the timeline for the project. 1 Day.
2. Make a persona file for the UI / UX work to be completed. 2 days.
3. Build some low fidelity wireframes demonstrating the basic layout of the website. 2 days.
4. Collect feedback via guerilla usability testing and use it while making an interactive prototype. 2 days.
5. Build an interactive prototype. 2.5 weeks.