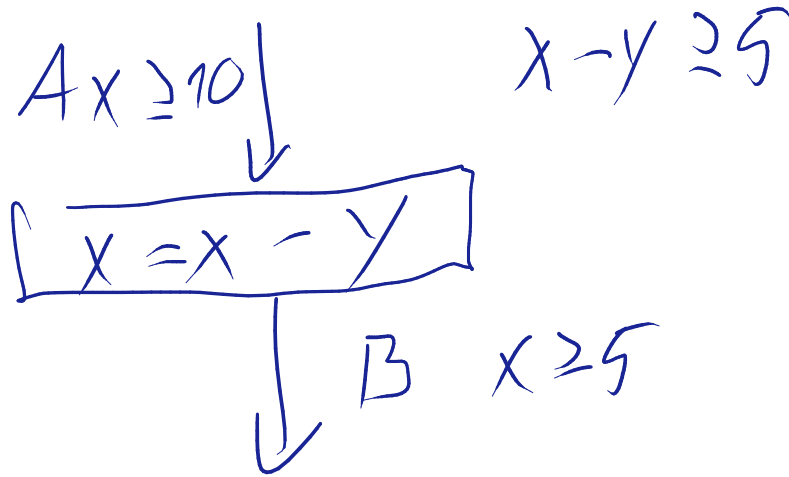
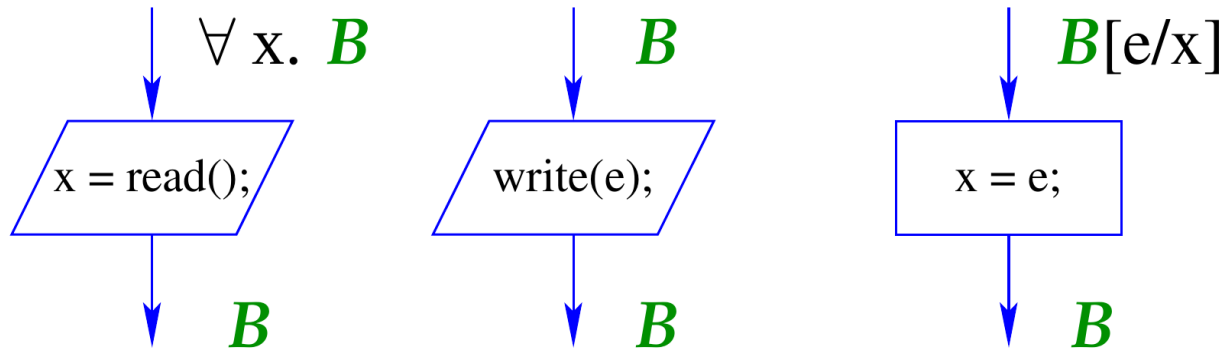


# Week 3: Loop Invariants



# Week 03 Tutorial 01 — MiniJava 2.0

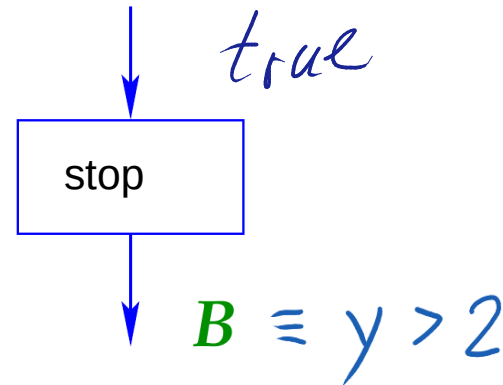
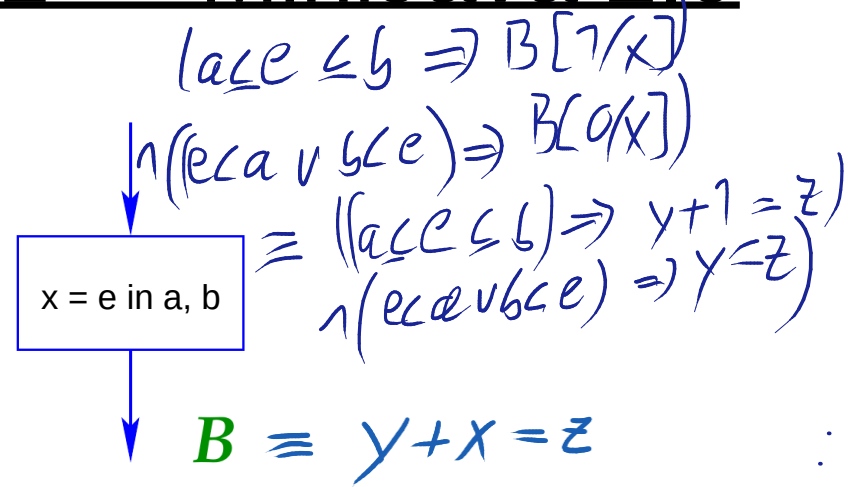
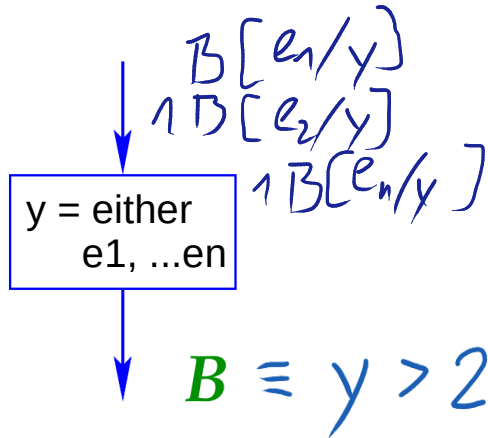
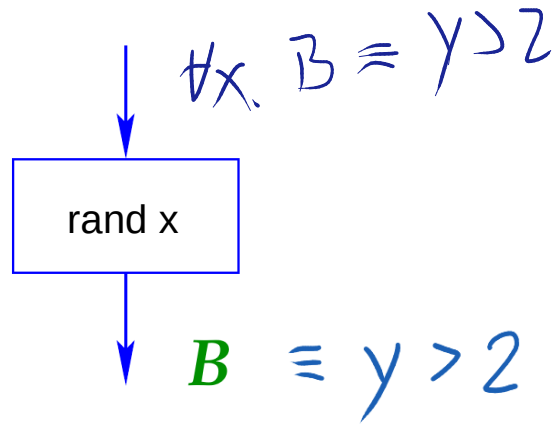


# Week 03 Tutorial 01 — MiniJava 2.0

1. **rand**  $x$ :  
Assigns a random value to variable  $x$ ,
2.  $x = \text{either } e_0, \dots, e_k$ :  
Assigns one of the values of the expressions  $e_0, \dots, e_k$  to variable  $x$  non-deterministically,
3.  $x = e \text{ in } a, b$ :  
Assigns the value **1** to variable  $x$ , if the value of expression  $e$  is in the range  $[a, b]$  and **0** if  $e$  is not in the range or the range is empty ( $a > b$ ),
4. **stop**:  
Immediately stops the program.

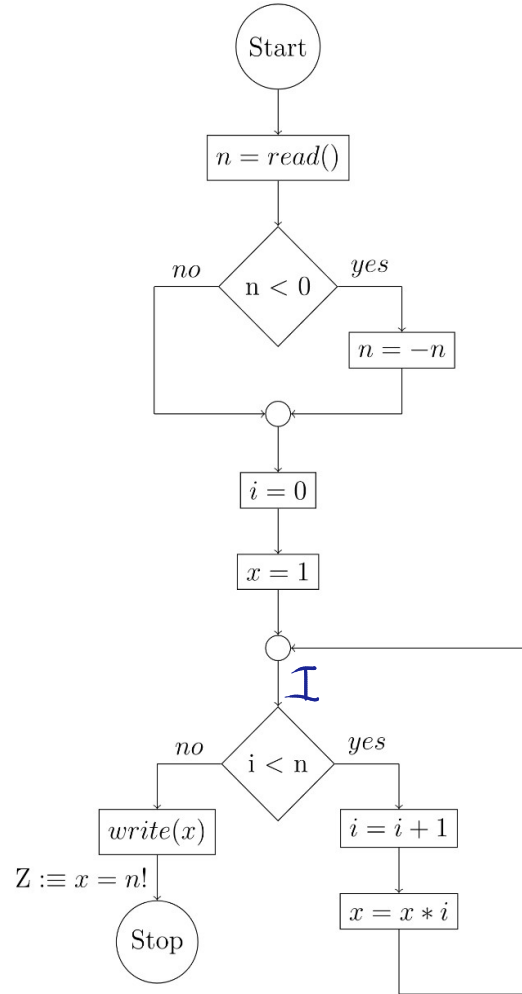
Define the weakest precondition operator  $\mathbf{WP}[\![\dots]\!](B)$  for each of these statements.

# Week 03 Tutorial 01 — MiniJava 2.0

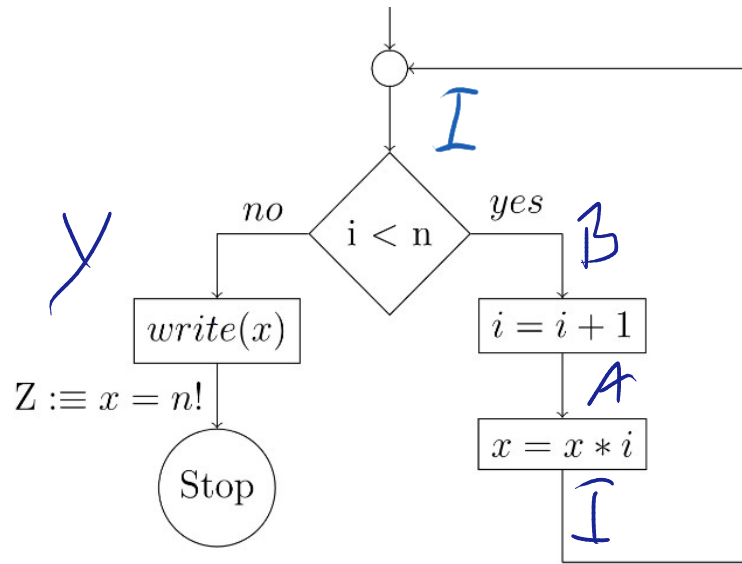


# Week 03 Tutorial 02 — Loop Invariants

1. Discuss the problem that arises when computing weakest preconditions to prove  $Z$ .
2. How can you use weakest preconditions to prove  $Z$  anyway?



# Week 03 Tutorial 02 — Loop Invariants



$$Y : \equiv x = n!$$

$$\begin{aligned} I &: \equiv x \geq 0 \\ A &: \equiv i \cdot x \geq 0 \\ B &: \equiv x \cdot (i+1) \geq 0 \end{aligned}$$

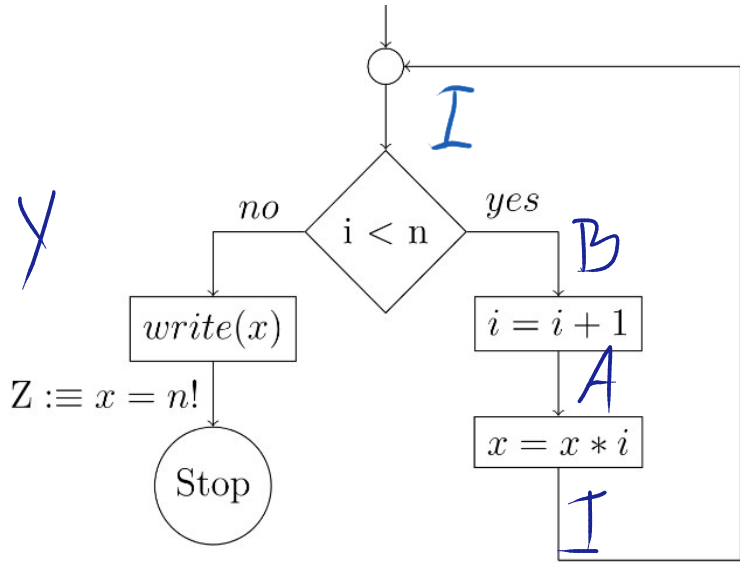
Prüfung auf LC:  
 $I \wedge i < n \stackrel{?}{\Rightarrow} B \quad X$

# Week 03 Tutorial 02 — Loop Invariants

$$I \equiv i=0 \wedge x=1 \wedge n=0$$

$$A \equiv i=0 \wedge x \cdot i=1 \wedge n=0$$

$$B \equiv i+1=0 \wedge x(i+1)=1 \wedge n=0$$



Prüfen auf LC

$$① \quad I \wedge i < n \Rightarrow B \quad \checkmark$$

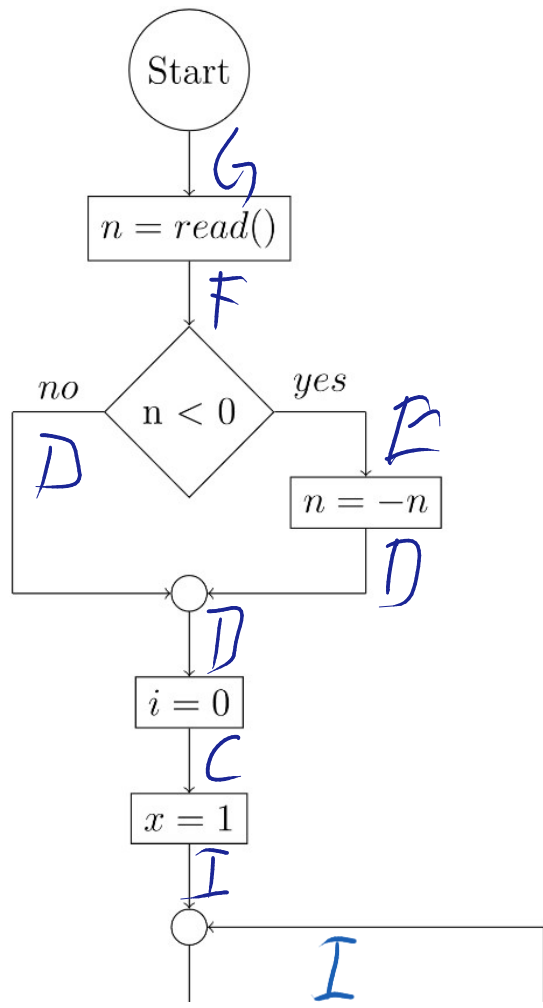
$$\text{false} \Rightarrow B$$

$$② \quad I \wedge i \geq n \Rightarrow Y \quad \checkmark$$

A	B	$A \vee B$
0	0	0
0	1	1
1	0	1
1	1	1

$$Y \equiv x = n!$$

# Week 03 Tutorial 02 — Loop Invariants

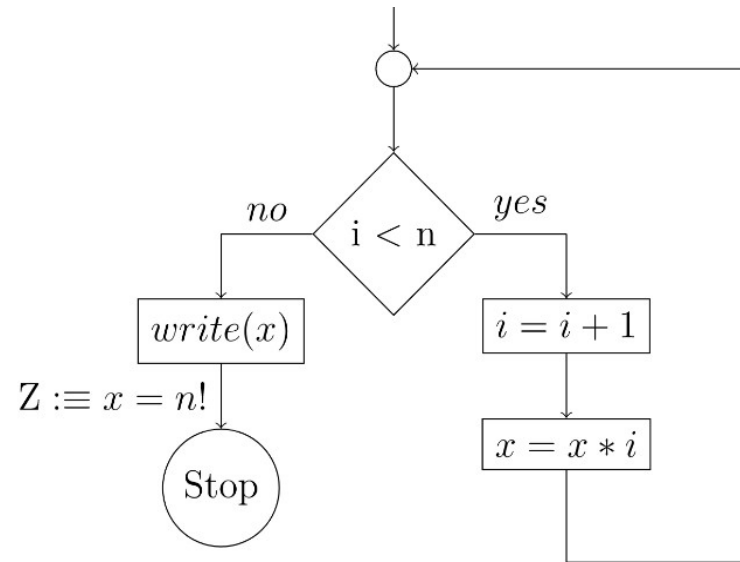


$$\begin{aligned} I &::= i=0 \wedge x=1 \wedge n=0 \\ C &::= i=0 \wedge n=0 \\ D &::= n=0 \\ E &::= n=0 \\ F &::= (n < 0 \Rightarrow n=0) \wedge (n \geq 0 \Rightarrow n=0) \equiv \text{false} \\ G &::= \text{false} \end{aligned}$$

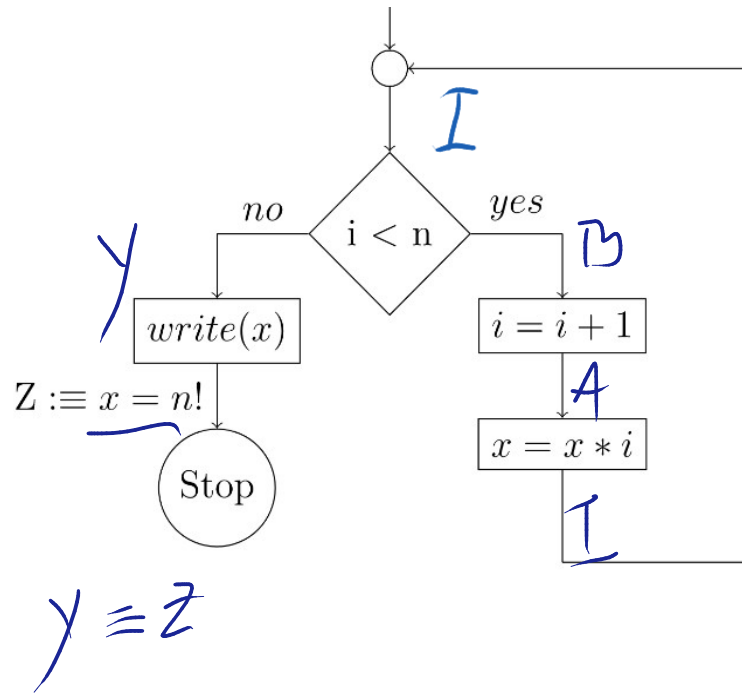


# Week 03 Tutorial 02 — Loop Invariants

- a) How has a useful loop invariant be related to  $Z$ ?
- b) What happens if the loop invariant is chosen too strong?
- c) What happens if the loop invariant is chosen too weak?



# Week 03 Tutorial 02 — Loop Invariants

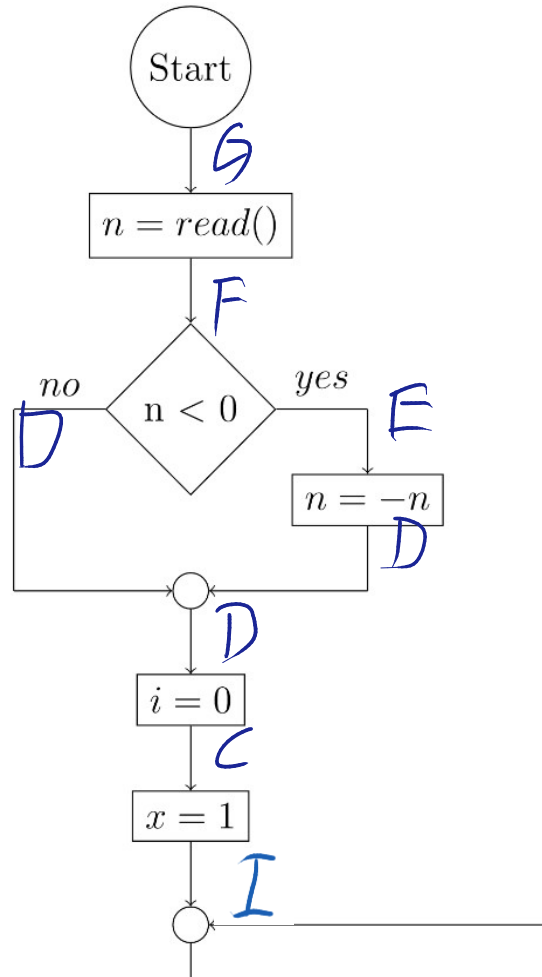


$$\begin{aligned}
 I &\equiv x = i! && \neg i \leq n \\
 A &\equiv x \cdot i = i! && \neg i \leq n \\
 B &\equiv x \cdot (i+1) = (i+1)! && \neg i < n \\
 &\equiv x = i! && \neg i < n
 \end{aligned}$$

① Prüfen auf LC  
 $I \wedge i < n \Rightarrow B \quad \checkmark$   
 $I \wedge i \geq n \Rightarrow Y \quad \times$

② Prüfen auf LC  
 $I \wedge i < n \Rightarrow B \quad \checkmark$   
 $I \wedge i \geq n \Rightarrow Y$

# Week 03 Tutorial 02 — Loop Invariants



$$I \equiv x = i! \wedge i \leq n$$

$$C \equiv i! = 1 \wedge i \leq n$$

$$D \equiv 0! = 1 \wedge 0 \leq n$$

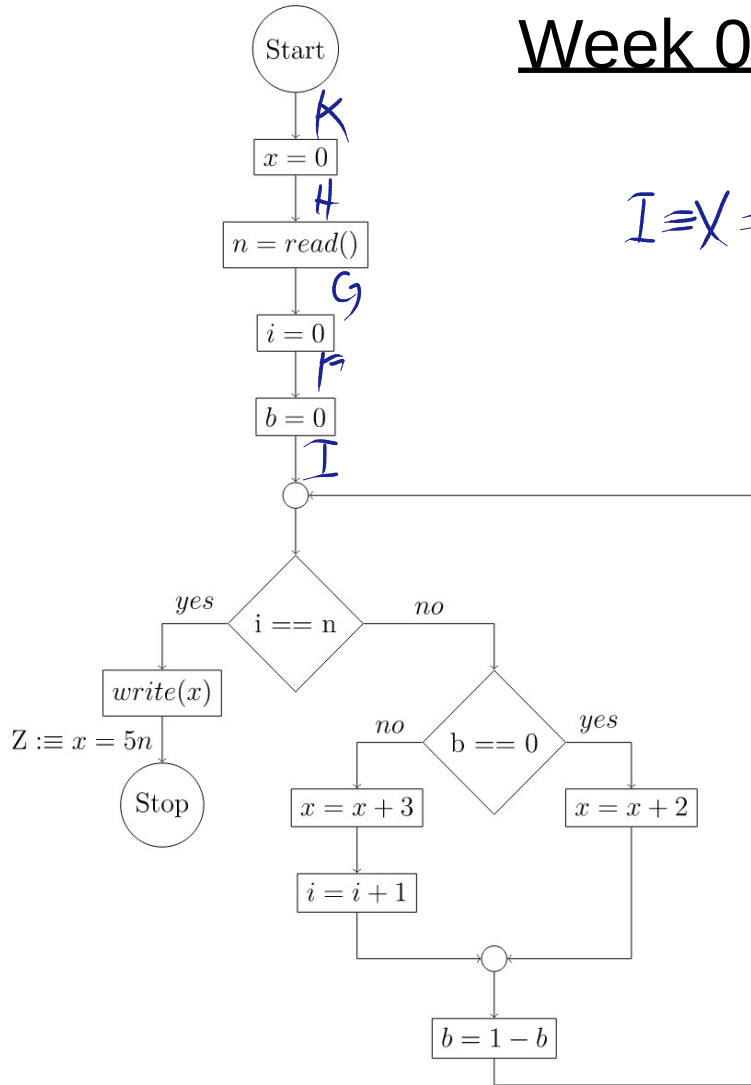
$$\equiv 0 \leq n$$

$$E \equiv 0 \geq n$$

$$F \equiv (n < 0 \Rightarrow 0 \geq n) \wedge (n \geq 0 \Rightarrow n \geq 0) \equiv \text{true}$$

$$G \equiv \text{true}$$

## Week 03 Tutorial 03 — Two b, or Not Two b



$$I \equiv x = 5i + 2b \wedge (b = 1 \vee b = 0) \wedge (i = n \Rightarrow b = 0)$$

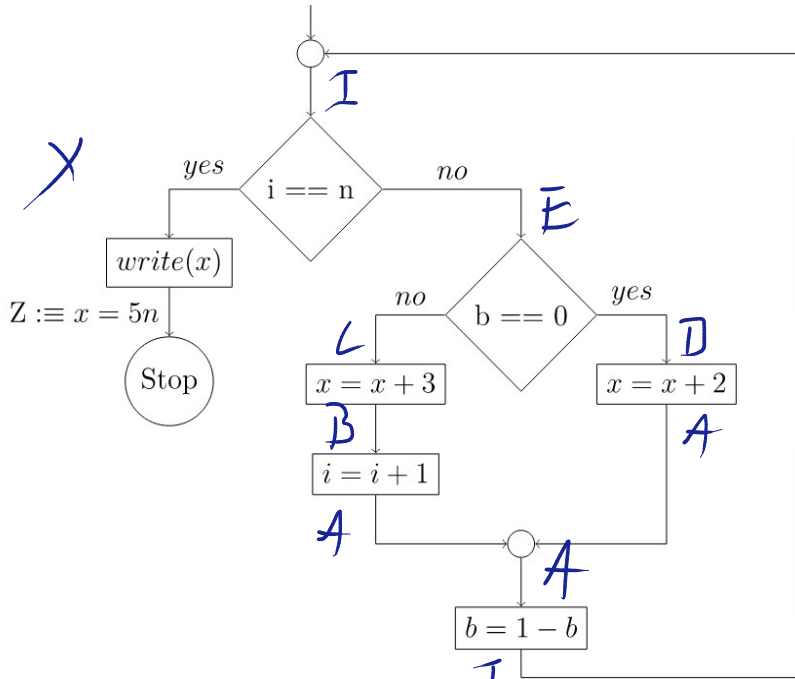
$$F \equiv x = 5i$$

$$G \equiv x = 0$$

$$H \equiv \forall n. x = 0 \equiv x = 0$$

$$K \equiv \text{true}$$

# Week 03 Tutorial 03 — Two b, or Not Two b



Prüfen auf LC  
 (1)  $I \wedge i \neq n \Rightarrow E$   
 $I \wedge i = n \Rightarrow Y$

(2)

Prüfen auf LC  
 $I \wedge i \neq n \Rightarrow E \checkmark$   
 $\bar{I} \wedge i = n \Rightarrow Y \times$

Prüfen auf LC  
 (3)  $I \wedge i \neq n \Rightarrow E \checkmark$   
 $I \wedge i = n \Rightarrow Y \checkmark$

$I \equiv x = 5i + 2b$   
 $A \equiv x = 5i + 2 - 2b$   
 $B \equiv x = 5i + 7 - 2b$   
 $C \equiv x = 5i + 4 - 2b$   
 $D \equiv x = 5i - 2b$   
 $E \equiv (b = 0 \Rightarrow x = 5i)$   
 $\neg(b \neq 0 \Rightarrow x = 5i + 4 - 2b)$   
 $\equiv (b = 0 \Rightarrow x = 5i)$   
 $\neg(b = 1 \Rightarrow x = 5i + 2) \wedge (b = 1 \vee b = 0)$   
 $\equiv (b = 0 \Rightarrow x = 5i \wedge i \neq n) \wedge (b = 1 \vee b = 0)$   
 $\wedge (b = 1 \Rightarrow x = 5i + 2)$