

**Example:**

```
def calculator(n1,n2,opr): # function parameters are local variables
```

```
    def add():
        return n1+n2
```

```
    def sub():
        return n1-n2
```

```
    def multiply():
        return n1*n2
```

```
    def div():
        return n1/n2
```

```
    if opr=='+':
        return add()
```

```
    elif opr=='-':
        return sub()
```

```
    elif opr=='*':
        return multiply()
```

```
    elif opr=='/':
        return div()
```

```
def main():
    num1=int(input("Enter first number "))
    num2=int(input("Enter second number "))
    opr=input("Enter Operator ")
    result=calculator(num1,num2,opr)
    print(f'result of {num1}{opr}{num2}={result}')
```

```
main()
```

**Output:**

Enter first number 10  
Enter second number 5  
Enter Operator +  
result of 10+5=15

Enter first number 5  
Enter second number 2  
Enter Operator \*  
result of 5\*2=10

**Decorator function or Decorator**

A decorator is a design pattern in Python that allows a user to add new functionality to an existing object without modifying its structure. A decorator is a special function, which input as one function and return modified function/updated function or transformed function. Decorator is used to transform one function to another function.

**Examples of predefined decorators:**

@staticmethod, @abstractmethod, @classmethod

**There are two steps in working with decorators**

1. Creating decorator
2. Assigning to decorator to function or applying decorator to function

**Basic step for creating decorator**

1. Define a function which receive input as another function
2. Inside function write another function, which transform function to another function

### 3. Return inner function/transformed function

#### **Assigning decorator to function**

@decoratorname

#### **Example:**

```
def decorator1(f): # Outer function
    def fun2(): # Inner function
        f()
        print("transformed function")
    return fun2
```

```
@decorator1
def fun1():
    print("This is function1")
```

# Internal concept

```
#f2=decorator1(fun1)
#f2()
```

```
fun1()
```

#### **Output:**

```
This is function1
transformed function
```

#### **Example:**

```
def box(f):
```

```
def display_box():
    print('*'*40)
    f()
    print('*'*40)
return display_box
```

```
@box
def display():
    print("PYTHON LANGUAGE")
```

```
@box
def print_data():
    stud={'naresh':'python',
          'suresh':'java',
          'ramesh':'oracle'}
    for name,course in stud.items():
        print(f'{name}-->{course}')
```

```
display()
print_data()
```

## Output

```
*****
PYTHON LANGUAGE
*****
*****
naresh-->python
suresh-->java
ramesh-->oracle
*****
```

## Why use Python decorators?

Decorators give you the ability to modify the behavior of functions without altering their source code, providing a concise and flexible way to enhance and extend their functionality.

### Example

```
def smart_div(f):  
    def new_div(n1,n2):  
        if n2==0:  
            return 0  
        else:  
            return f(n1,n2)  
    return new_div
```

```
@smart_div  
def div(n1,n2):  
    n3=n1/n2  
    return n3
```

```
def main():  
    num1=int(input("Enter first number "))  
    num2=int(input("Enter second number "))  
    num3=div(num1,num2)  
    print(f'result is {num3}')
```

```
main()
```

### Output

```
Enter first number 5  
Enter second number 0
```

result is 0

Enter first number 4

Enter second number 2

result is 2.0

### **decorator chaining**

Chaining decorators means applying more than one decorator inside a function.

#### **Example:**

```
def b(f):  
    def y():  
        print("b decorator")  
        f()  
    return y
```

```
def a(f):  
    def x():  
        print("a decorator")  
        f()  
    return x
```

```
@b
```

```
@a
```

```
def fun1():  
    print("inside fun1")
```

```
fun1()
```

**Output:**

b decorator  
a decorator  
inside fun1