

A hybrid harmony search algorithm with efficient job sequence scheme and variable neighborhood search for the permutation flow shop scheduling problems



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ABSTRACT

The permutation flow shop scheduling problem (PFSSP), one of the most widely studied production scheduling problems, is a typical NP-hard combinatorial optimization problem. In this paper, a hybrid harmony search algorithm with efficient job sequence mapping scheme and variable neighborhood search (VNS), named HHS, is proposed to solve the PFSSP with the objective to minimize the makespan. First of all, to extend the HHS algorithm to solve the PFSSP effectively, an efficient smallest order value (SOV) rule based on random key is introduced to convert continuous harmony vector into a discrete job permutation after fully investigating the effect of different job sequence mapping schemes. Secondly, an effective initialization scheme, which is based on NEH heuristic mechanism combining with chaotic sequence, is employed with the aim of improving the solution's quality of the initial harmony memory (HM). Thirdly, an opposition-based learning technique in the selection process and the best harmony (best individual) in the pitch adjustment process are made full use of to accelerate convergence performances and improve solution accuracy. Meanwhile, the parameter sensitivity is studied to investigate the properties of HHS, and the recommended values of parameters adopted in HHS are presented. Finally, by making use of a novel variable neighborhood search, the efficient insert and swap structures are incorporated into the HHS to adequately emphasize local exploitation ability. Experimental simulations and comparisons on both continuous and combinatorial benchmark problems demonstrate that the HHS algorithm outperforms the standard HS algorithm and other recently proposed efficient algorithms in terms of solution quality and stability.

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1. Introduction

The production scheduling problem is a decision-making process which plays a crucial role in the manufacturing system, and widely exists in the real-world engineering fields (Pinedo, 2012). The permutation flow shop scheduling problem (PFSSP, all the expansions for the abbreviations using in this paper are listed in Table 19 in “Appendix A”), as one of the classical flow shop scheduling problems (FSSP), can be regarded as a simplified version of FSSP. The PFSSP, with the objective of minimizing the maximum completion time (namely makespan), is well-studied and has received an enormous amount of attention. As for the computational complexity, it has been proved that PFSSP with

more than two machines is NP-hard (Blazewicz et al., 1983; Rand, 1977). Therefore, it is of significance both in theory and engineering applications to develop effective and efficient approaches for PFSSP.

The PFSSP was first researched by Johnson (Johnson, 1954) on the two machines, and since then a large amount of optimization approaches have been proposed for solving the PFSSP with criterion of minimizing makespan. Due to the complexity of PFSSP, many efforts have been devoted to searching for high-quality solutions in an acceptable computational time. Approaches for PFSSP can be classified into two categories: exact algorithms and heuristic algorithms. For the exact algorithms, such as branch-and-bound method, dynamical programming

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and linear programming can be only applied in solving the instances with small sizes (Della Croce et al., 1996; Ignall and Schrage, 1965; Stafford, 1988). However, for the large-scale instances, the results obtained by exact algorithms in terms of the solution quality in a reasonable time are not satisfactory. Therefore, the heuristic algorithms have been proposed.

Heuristics can be divided into three categories: constructive heuristic algorithms, improvement heuristic algorithms and hybrid heuristic algorithms. The constructive algorithms (Nawaz et al., 1983; Rajendran, 1993) are simple and fast. It can build a feasible scheduling solution through the constructive operations and usually nearly optimal solutions can be acquired in an acceptable time, while the solutions in terms of the quality are not ideal. For the improvement heuristic algorithms, most of them are the meta-heuristics. Classical meta-heuristics include Genetic algorithm (Reeves, 1995), Particle swarm optimization algorithm (Eberhart and Kennedy, 1995; Liu et al., 2007; Zhao et al., 2014b), Shuffled complex evolution algorithm (Zhao et al., 2014c, 2015c), Tabu search algorithm (Grabowski and Wodecki, 2004; Nowicki and Smutnicki, 1996), Simulated annealing (Laha and Chakraborty, 2010; Osman and Potts, 1989), VNS (Hansen and Mladenović, 2001; Moslehi and Khorasanian, 2014), Differential evolution algorithm (Li and Yin, 2013b; Storn and Price, 1997), Estimation of distribution algorithm (Wang et al., 2013; Zhao et al., 2015b), Bacterial foraging algorithm (Zhao et al., 2014a), Iterated greedy algorithm (Ruiz and Stützle, 2007) and Cuckoo search algorithm (Li and Yin, 2013a). More pleasing solutions can be obtained by using the improvement heuristic algorithm, but the evolutionary process is often time-consuming.

It is clear that a single meta-heuristic algorithm for the PFSSP has many limitations. Therefore, in order to improve the performance of the meta-heuristic, combination of two or more meta-heuristics, namely hybridization has become a hot topic and attracted much attention. The idea of hybridization is drawing strong points of the other meta-heuristics to offset its own weakness. This kind of hybridization can generate a pleasing solution in a reasonable computational time especially for large-scale instance.

In the past decades, researchers focus on the hybridization to find high-quality solutions in a reasonable time and a lot of approaches for PFSSP have been proposed. To find the minimum makespan of permutation flow shop sequencing problem, a genetic algorithm was developed by Reeves (1995). Zheng and Wang (2003) proposed an effective heuristic for flow shop scheduling. In the proposed algorithm, the NEH heuristic was employed for the population initialization and a metropolis sample of simulated annealing with probabilistic jump was incorporated into GA to strengthen the ability of local search. To solve the sequence-independent permutation flow-shop scheduling problem, a novel hybrid genetic algorithm (HGA) was introduced by Mirabi (2014). The proposed HGA made use of a modified methodology to initialize the population and an iterative swap heuristic was utilized to improve them. By utilizing the smallest position value (SPV) which is used to convert continuous vector into a discrete job permutation, A PSO algorithm for the PFSSP with objectives of minimizing makespan and total flow time criterions, namely PSOVNS, was proposed by Tasgetiren et al. (2007). The effective heuristic called variable neighborhood search (VNS) was used as local search to further enhance the ability of obtaining global solutions. Based on the memetic algorithm, an effective PSO algorithm (PSOMA) for PFSSP was developed by Liu et al. (2007), which used a simulated annealing based local search with several different neighborhood operators to balance the exploration and exploitation. Zhang and Sun (2009) applied PSO algorithm to solve the PFSSP with makespan criterion by using an alternate two phases. In the proposed algorithm, two evolutionary processes were executed alternatively to speed up the convergence performance. Based on a tabu search method with specific neighborhood definitions, a fast algorithm for the problem of finding the minimizing makespan in the PFSSP was presented by Nowicki and Smutnicki (1996), where the block of jobs was introduced. In (Gao et al., 2013), a new tabu search algorithm that combined an enhanced local

search for solving the distributed permutation flow shop scheduling problem was exploited. In order to obtain the stable performance, two simulated annealing algorithm with a modified generation mechanisms were presented by Ishibuchi et al. (1995). Liu proposed a hybrid variable neighborhood search (HVNS) combining with the simulated annealing algorithm to solve the limited-buffer permutation flow shop scheduling problem with objective of minimizing makspan. Qian et al. (2008) presented a hybrid differential evolution algorithm for the single-objective PFSSP, called HDE, which designed a simple but efficient local search according to the landscape of PFSSP to reinforce the exploitation. Liu et al. (2014) applied a hybrid DE algorithm to deal with the PFSSP, which combined the individual improving scheme (IIS) and Greedy-based local search to enhance the solution quality. A hybrid cuckoo search (HCS) algorithm with objectives of minimizing makespan and total flow time for solving PFSSP was developed by Li and Yin (2013a). In the HCS, VNS algorithm with a certain probability was adopted to emphasize exploitation. In brief, different kinds of hybridizations (Dong et al., 2015; Liu et al., 2011; Xie et al., 2014) emerge in endlessly. Literatures (Baskar, 2015; Pan and Ruiz, 2013; Ruiz and Maroto, 2005) make a detailed survey about the PFSSP issue with different hybridized heuristics, which are good references.

Harmony search (HS) algorithm, as a new meta-heuristic, was proposed by Geem et al. (2001), which is one of the effective approaches for addressing combinational optimization problems. The basic idea of HS algorithm comes from the music improvisation, and mimics the process that musicians repeatedly adjust the pitches of different instruments to reach a pleasing harmony eventually. Compared with the earlier meta-heuristics, HS algorithm has many advantages such as simple concept, few parameters to be tuned and easy to be implemented, and also owns a particular behavior of exploring and exploiting the search space, which has made it quite successful in the real world (Del Ser et al., 2012; Geem, 2007; Geem et al., 2005; Xiang et al., 2014; Zhao et al., 2015a). Therefore, HS is selected as the main algorithm in this paper. For the scheduling problems, many approaches based on HS have been proposed. A chaotic harmony search (CHS) was presented by Pan et al. (2011b) to minimize the makespan for PFSSP with limited buffers. In the CHS, NEH heuristic was employed for the population initialization and a chaotic local search with probabilistic jumping scheme was designed to adequately perform exploitation. Wang et al. (2010) applied the hybrid harmony search algorithm to solve the flow shop with blocking. In order to deal with the no-wait flow shop scheduling problem with makespan criterion, a discrete HS algorithm was proposed by Gao et al. (2011). Pan et al. (2011a) proposed a local-best harmony search algorithm to handle lot-streaming flow shop scheduling problem with objectives to minimize the total weighted earliness and tardiness penalties. Yuan et al. (2013) developed a hybrid HS algorithm for the flexible job shop scheduling problem (FJSP) with the criterion to minimize makespan, and in the proposed algorithm, an improved neighborhood structure based on the critical path was adopted to speed up the local search. In Gao et al. (2014), an effective discrete harmony search (DHS) algorithm to solve flexible job shop scheduling problem (FJSP) with multiple objectives was proposed, which adopted several local search methodologies to local exploitation capability. Li et al. (2015) presented a hybrid HS algorithm to solve the multi-objective flow line manufacturing cell scheduling problem, which adopted crossover operator for diversification and employed iterative local search to further improve the solution quality.

However, from the aforementioned introduction for HS algorithm, the research on the HS for sequencing problem is still considerably limited because of its continuous nature. In this paper, a hybrid harmony search algorithm with efficient job sequence scheme and variable neighborhood search (VNS), named HHS, is proposed to solve the PFSSP with the objective to minimize the makespan. To make HHS algorithm suitable for solving PFSSP effectively, an efficient smallest order value (SOV) rule is introduced to address the conversion problem between the continuous harmony vector and the job permutation. Meanwhile, NEH

heuristic and chaotic sequence is used to initialize the harmony memory and improve the initial solution quality. Then the best individual in HM is extracted to speed up the population convergence performance. And the parameter sensitivity is also analyzed. Besides, an efficient insert and swap structures based on a novel variable neighborhood search are embedded into HHS to stress the local search ability. The statistical results on both continuous and combinatorial benchmark problems reveal that the HHS algorithm is more efficient than the standard HS algorithm and other recently proposed algorithms in terms of solution quality and stability.

The remainder of the paper is organized as follows. The description of PFSSP is provided in Section 2. The standard HS algorithm and the implement details of HHS for PFSSP are described in Section 3. The experimental results and comparisons, along with their analysis and discussions are stated in Section 4. Finally, we end the paper with some conclusions and future work in Section 5.

2. Description of the permutation flow shop scheduling problem

The PFSSP is made of a set of n jobs on a set of m machines. In the PFSSP, n jobs $j = j_1, j_2, \dots, j_n$, are sequentially processed on set of m machines $M = \{M_1, M_2, \dots, M_m\}$. Thus, each job should be provided an operation $O_j = O_{j1}, O_{j2}, \dots, O_{jm}$. Each job has a given processing time represented by $P_{i,j} = (i = 1, 2, \dots, n, j = 1, 2, \dots, m)$. At any moment, each job can be processed at most on one machine, and each machine can process at most one job. Besides, the operations cannot be interrupted once the first job on the first machine has launched. The sequences of the jobs to be processed are the same on each machine. Therefore, each instance has $n!$ possible processing sequences in total. The goal is to minimize completion time (makespan), which is the most commonly studied objective of PFSSP.

With the objective to minimize the makespan, the PFSSP can be denoted as $n/m/P/C_{max}$, where n represents the number of jobs and m stands for machines. P denotes permutation flow shop scheduling problem. C_{max} is the objective to minimize the completion time. Let $\pi = \{\pi_1, \pi_2, \dots, \pi_n\}$ stand for a job permutation, where π is the set of all the permutations of the n jobs. Let $C(\pi_i, m)$ be the completion time of jobs π_i on the machine m . Let $p_{\pi_i, j}$ denote the processing time of job π_i on the machine j . The mathematical formulation of the PFSSP can be described as follows:

$$\begin{aligned} C(\pi_1, 1) &= p_{\pi_1, 1} \\ C(\pi_i, 1) &= C(\pi_{i-1}, 1) + p_{\pi_1, 1}, \quad i = 2, \dots, n \\ C(\pi_1, j) &= C(\pi_1, j-1) + p_{\pi_1, j}, \quad j = 2, \dots, m \\ C(\pi_i, j) &= \max(C(\pi_{i-1}, j), C(\pi_i, j-1)) + p_{\pi_i, j}, \\ &\quad i = 2, \dots, n, \quad j = 2, \dots, m. \end{aligned}$$

Usually, the makespan of a permutation π is the completion time of the last job on the last machine; therefore, the makespan can be defined as:

$$C_{max}(\pi) = C(\pi_n, m).$$

The objective of PFSSP is to find the optimal permutation π^* in the set of permutations:

$$C(\pi^*) \leq C(\pi_n, m), \quad \forall \pi \in \prod.$$

3. The hybrid harmony search (HHS) for PFSSP

3.1. The standard harmony search algorithm

Harmony search algorithm is one of the latest evolutionary computation meta-heuristics. Musical performances seek a best state (fantastic harmony) determined by aesthetic evaluation, which is a set of the sounds played by joint instruments, as the meta-heuristics seek a best state (global optimum) determined by objective function evaluation,

which is a set of values produced by component variables; the sounds for better evaluation can be improved through practice after practice, the values for better objective function estimation can be improved iteration by iteration.

The steps of standard harmony search are as follows:

Step 1: Optimization problem description and initialization of HS parameters.

The initialization of the standard HS aims to set the control parameters and to fill in the harmony memory. The main control parameters of HS are specified as follows, harmony memory size (HMS) is similar to the population size in EA; harmony memory considering rate (HMCR) determines the rate of selecting the value from the HM; pitch adjusting rate (PAR) determines the probability of local improvement; bandwidth (BW) determines the distance of adjustment; the number of improvisations (NI). The optimization problem is characterized as a function f to be minimized:

$$\min f(X), X = (x_1, x_2, \dots, x_n), x_i \in [LB_i, UB_i], \quad i = 1, 2, \dots, n \quad (1)$$

where $f(X)$ is the objective function. X is a solution vector composed of decision variable x_i . LB_i and UB_i are lower and upper bounds for the decision variable x_i , respectively.

Step 2: Initialization of harmony memory

In this step, the HM matrix, shown in Eq. (2), is filled with randomly generated solution vectors between lower and upper bounds and ranked by the values of the objective function.

$$\begin{aligned} HM &= \begin{bmatrix} X^1 & f(X^1) \\ X^2 & f(X^2) \\ \vdots & \vdots \\ X^{HMS} & f(X^{HMS}) \end{bmatrix} \\ &= \begin{bmatrix} x_1^1 & x_2^1 & \dots & x_n^1 & f(X^1) \\ x_1^2 & x_2^2 & \dots & x_n^2 & f(X^2) \\ \vdots & \vdots & & \vdots & \vdots \\ x_1^{HMS} & x_2^{HMS} & \dots & x_n^{HMS} & f(X^{HMS}) \end{bmatrix}. \end{aligned} \quad (2)$$

Step 3: Improvise a new harmony

In this step, a new harmony vector $X^{new} = (x_1^{new}, x_2^{new}, x_3^{new} \dots x_n^{new})$ is generated based on three operators: (1) memory consideration; (2) pitch adjustment; (3) random selection. For a new harmony vector $X^{new} = (x_1^{new}, x_2^{new}, x_3^{new} \dots x_n^{new})$. If a component x_i^{new} is randomly selected from the historical values stored in HM, it is performed as Eq. (3)

$$x_i^{new} = \begin{cases} x_i \in \{x_i^1, x_i^2, \dots, x_i^{HMS}\} & \text{if } rand < \text{HMCR} \\ x_i \in X_i & \text{otherwise.} \end{cases} \quad (3)$$

Where X_i ($i = 1, 2, \dots, n$) is the i th search space. The HMCR is the probability of assigning one value based on historical values stored in the HM, and $(1 - \text{HMCR})$ is the probability of randomly assigning one value according to their possible range. A HMCR value of 1.0 is not recommended because it eliminates the possibility that the solution may be improved by the values which are not stored in the HM. If the component x_i^{new} comes from HM, it will be tuned with a possibility of PAR which is performed as Eq. (4)

$$x_i^{new} = \begin{cases} x_i^{new} \pm rand \times BW & \text{if } rand < \text{PAR} \\ x_i^{new} & \text{otherwise.} \end{cases} \quad (4)$$

Where rand is uniformly distributed number between 0 and 1 and BW is an arbitrary distance bandwidth for the continuous decision variables.

Step 4: Update the HM

In this step, if the newly generated harmony vector outperforms the worst one in the HM in terms of the objective function value, then the new harmony will substitute the existing worst one. The values in HM are ranked by objective function values again.

Step 5: Check the termination criterion

In this step, check whether the termination criterion is satisfied, if not, return Step 3 and 4 until the maximum number of iterations is reached.

Table 1Solution representation of individual X'_i (LOV).

Job, dimension	1	2	3	4	5	6
Position, x'_{ij}	0.3	0.06	0.9	-0.24	0.85	-0.53
Sequence, σ'_{ij}	3	4	1	5	2	6
Job, π'_{ij}	3	5	1	2	4	6

3.2. Solution representation

Because the standard HS was initially designed for solving the continuous optimization problems, therefore, the standard encoding scheme of HS cannot be directly employed for PFSSP. In order to make the standard HS suitable for solving the PFSSP, the key issue is to find an appropriate mapping rule between the job sequence and continuous harmony vector in HS. The job-permutation-based encoding scheme for PFSSP has been widely adopted in the papers. To convert individual $X_i = [x_{i,1}, x_{i,2}, \dots, x_{i,n}]$ into a job sequence $\pi_i = [\pi_{i,1}, \pi_{i,2}, \dots, \pi_{i,n}]$, a largest-order-value (LOV) rule based on random key representation was proposed by Qian et al. (2008). Xie et al. (2014) presented a random key based largest-ranked-value (LRV). By using the LRV rule, the vector of the individual can be successfully converted to a discrete job permutation. To enable the continuous particle swarm optimization algorithm to be all classes of sequencing problems, a heuristic rule, the smallest position value (SPV) rule is developed by Tasgetiren et al. (2004). The LOV, LRV and SPV rules are widely utilized in many literatures (Li and Yin, 2013a; Liu et al., 2007). And the job sequence mapping scheme plays an important part in the evolutionary process of the algorithm, and if the mapping rule is not suitable for the PFSSP, it will increase computational time. In this paper, inspired by LOV, an efficient job sequence mapping scheme, named smallest order value (SOV), is proposed. Then, the effectiveness and efficiency of four job sequence mapping schemes are tested through experiments. Four simple examples are listed in Tables 1–3 and 19 to illustrate the different job sequence mapping schemes, respectively.

According to LOV rule, the temp sequence $\sigma_i = [\sigma_{i,1}, \sigma_{i,2}, \dots, \sigma_{i,n}]$ is generated by ranking the individual of $X_i = [x_{i,1}, x_{i,2}, \dots, x_{i,n}]$ with descending order. Then, a discrete job permutation $\pi_i = [\pi_{i,1}, \pi_{i,2}, \dots, \pi_{i,n}]$ is obtained by using Eq. (5)

$$\pi_{i,\sigma_{i,j}} = j. \quad (5)$$

Where $j \in [1, \dots, n]$, and the LOV rule is illustrated with a simple example ($n = 6$) in Table 1, where the individual vector is $X_i = [0.3, 0.06, 0.9, -0.24, 0.85, -0.53]$. For the X_i , we can find that $x_{i,3}$ is the largest value of them, so $x_{i,3}$ is firstly selected as the first order of a job permutation. After that, $x_{i,5}$ is selected as the second one. In the similar way, $x_{i,1}, x_{i,2}, x_{i,4}$ and $x_{i,6}$ are assigned the rank values 3, 4, 5 and 6, respectively. Therefore, the temp sequence is $\sigma_i = [3, 4, 1, 5, 2, 6]$. According to Eq. (5), if $j = 1$, then $\sigma_{i,1} = 3$, and $\pi_{i,\sigma_{i,1}} = \pi_{i,3} = 1$; if $j = 2$, then $\sigma_{i,2} = 4$, and $\pi_{i,\sigma_{i,2}} = \pi_{i,4} = 2$; if $j = 3$, then $\sigma_{i,3} = 1$, and $\pi_{i,\sigma_{i,3}} = \pi_{i,1} = 3$; if $j = 4$, then $\sigma_{i,4} = 5$, and $\pi_{i,\sigma_{i,4}} = \pi_{i,5} = 4$; if $j = 5$, then $\sigma_{i,5} = 2$, and $\pi_{i,\sigma_{i,5}} = \pi_{i,2} = 5$; if $j = 6$, then $\sigma_{i,6} = 6$, and $\pi_{i,\sigma_{i,6}} = \pi_{i,6} = 6$. Therefore, the job sequence $\pi_i = [3, 5, 1, 2, 4, 6]$ is acquired. It is clear that LOV rule offers a simple conversion process, which makes HS suitable for solving PFSSP.

The main difference between LOV and SOV rule is that the temp sequence $\sigma_i = [\sigma_{i,1}, \sigma_{i,2}, \dots, \sigma_{i,n}]$ is produced by ascending the individual of $X_i = [x_{i,1}, x_{i,2}, \dots, x_{i,n}]$ in SOV rule. Then, we can obtain a discrete job permutation $\pi_i = [\pi_{i,1}, \pi_{i,2}, \dots, \pi_{i,n}]$ by using Eq. (5). A simple example is taken to show the conversion process of the SOV rule in Table 2.

According to LRV rule, all the elements of $X_i = [x_{i,1}, x_{i,2}, \dots, x_{i,n}]$ are firstly ranked by descending order so as to acquire the job permutation $\pi_i = [\pi_{i,1}, \pi_{i,2}, \dots, \pi_{i,n}]$. In the LRV rule, the largest value of the individual vector is firstly selected and assigned the first order of the job permutation. Then, the second largest value is picked and assigned the second order. With the same way, all the values of individual vector can

Table 2Solution representation of individual X'_i (SOV).

Job, dimension	1	2	3	4	5	6
Position, x'_{ij}	0.3	0.06	0.9	-0.24	0.85	-0.53
Sequence, σ'_{ij}	4	3	6	2	5	1
Job, π'_{ij}	6	4	2	1	5	3

Table 3Solution representation of individual X'_i (LRV).

Job, dimension	1	2	3	4	5	6
Position, x'_{ij}	0.3	0.06	0.9	-0.24	0.85	-0.53
Job, π'_{ij}	3	4	1	5	2	6

Table 4Solution representation of individual X'_i (SPV).

Job, dimension	1	2	3	4	5	6
Position, x'_{ij}	0.3	0.06	0.9	-0.24	0.85	-0.53
Job, π'_{ij}	4	3	6	2	5	1

be handled to convert the vector to a job permutation. To illustrate the LRV rule, a simple instance ($n = 6$) is provided in Table 3. In the instance, because the largest value is 0.9, the dimension $j = 3$ is picked first and assigned the first order of the job permutation; then, the largest second value is 0.85, the dimension $j = 5$ is selected and assigned the second order of the job permutation. In a similar way, the job permutation $\pi_i = [3, 4, 1, 5, 2, 6]$ based on the LRV rule is obtained. As we can see, such a conversion process is really simple, and it makes HS applicable to solve the PFSSP.

For the SPV rule, it is different from the other two job sequence mapping scheme. In order to obtain a job permutation $\pi_i = [\pi_{i,1}, \pi_{i,2}, \dots, \pi_{i,n}]$, all the elements of $X_i = [x_{i,1}, x_{i,2}, \dots, x_{i,n}]$ are firstly ranked by ascending order, which is counter to the LRV rule. In the SPV, the smallest value of the vector of individual is firstly selected and assigned the first order of the job permutation. Then, the second smallest value is selected and assigned the second order of the job permutation. In this way, all the values of the vector of individual can be handled to convert the vector to a discrete job permutation. We use a simple instance to illustrate the SPV rule in Table 4. In the instance, because the smallest value is -0.53, the dimension $j = 6$ is first picked and assigned the first order of job permutation; then, the second smallest value is -0.24, and the dimension $j = 4$ is picked and assigned the second order of the job permutation. In a similar way, all the value can be addressed to convert the vector of individual to a discrete job permutation. Based on the SPV rule, the job permutation $\pi_i = [4, 3, 6, 2, 5, 1]$ is easily acquired.

In this experiment, Carlier's benchmark set (Carlier, 1978) and Reeves and Yamada's benchmark set (Reeves and Yamada, 1998) are used to test the efficiency of the four job sequence mapping scheme. The parameters of standard HS from literature (Mahdavi et al., 2007) are set as follows: HMS = 5, HMCR = 0.9, PAR = 0.3, BW = 0.01, NI (number of iterations) = 50000. In the HS, each instance is independently executed 30 times as statistic for the solution quality. The results are shown in Table 5. In Table 5, different abbreviations are as follows, C^* is the best makespan known so far, ARE denotes the average relative error to C^* , BRE represents the best relative error to C^* , t_{avg} is the average time arriving at the best value or reaching the maximum number of iterations in seconds. The performance measure indicators ARE and BRE are calculated Eqs. (6) and (7).

$$ARE = \frac{A_{best} - C^*}{C^*} \times 100\% \quad (6)$$

$$BRE = \sum_{i=1}^R \left(\frac{A_i - C^*}{C^*} \right) \times \frac{1}{n} \times 100\% \quad (7)$$

$$WRE = \frac{A_{worst} - C^*}{C^*} \times 100\%. \quad (8)$$

Where A_{best} , A_i , and A_{worst} are the makespan values obtained by the tested algorithm. Obviously, the smaller the percentage relative error to C^* , the better solution the tested algorithm generates.

Table 5

The results tested on different job sequence mapping schemes.

Problem	n,m	C*	LOV			SOV			LRV			SPV		
			BRE	ARE	t _{avg} (s)									
Car1	11,5	7038	0.000	6.301	0.016	0.000	2.601	0.072	0.018	3.282	0.591	0.036	3.731	0.577
Car2	13,4	7166	0.391	4.710	0.743	0.586	3.713	0.766	0.684	4.381	1.129	1.341	4.579	1.478
Car3	12,5	7312	0.562	1.457	1.669	0.352	2.160	1.066	1.683	2.003	2.644	1.350	1.977	2.469
Car4	14,4	8003	0.000	3.263	0.051	0.000	3.463	0.046	0.227	3.320	0.832	0.002	3.151	0.639
Car5	10,6	7720	0.727	1.215	1.863	0.508	1.542	1.473	0.636	0.853	2.626	0.713	0.959	2.422
Car6	8,9	8505	0.584	2.710	1.471	0.706	2.140	1.821	0.623	2.020	1.985	0.691	1.969	2.133
Car7	7,7	6590	0.295	2.335	1.166	0.107	3.297	0.734	0.675	2.505	1.878	0.578	2.031	1.790
Car8	8,8	8366	0.000	2.542	0.061	0.000	2.364	0.087	0.582	1.529	2.082	0.375	1.460	1.627
Rec01	20,5	1247	0.732	1.354	2.972	0.580	1.190	2.533	6.017	6.679	3.146	5.130	6.113	2.897
Rec03	20,5	1109	0.682	1.286	2.796	0.511	1.118	2.682	2.146	2.872	3.199	1.969	2.820	2.977
Rec05	20,5	1242	0.569	0.859	2.784	0.534	0.739	2.626	1.812	2.283	3.307	2.112	2.443	2.874
Rec07	20,10	1566	1.362	1.648	3.813	1.328	1.715	3.131	3.491	4.304	3.753	3.508	4.291	3.290
Rec09	20,10	1537	1.980	2.556	3.661	1.917	2.380	3.099	4.218	5.155	3.507	3.917	4.800	3.334
Rec11	20,10	1431	1.694	2.687	3.064	2.213	2.581	3.245	6.112	7.211	3.482	5.516	6.513	3.317
Rec13	20,15	1930	1.883	2.271	3.766	2.117	2.610	3.524	5.152	6.004	4.080	4.603	5.443	3.845
Rec15	20,15	1950	2.462	2.761	3.867	2.109	2.596	3.866	4.233	4.913	3.996	3.615	4.489	3.715
Rec17	20,15	1902	3.062	3.580	3.515	3.055	3.437	4.005	5.666	6.432	3.853	5.957	6.844	3.469
Rec19	20,30	2093	2.599	3.360	3.663	3.131	3.781	3.645	6.934	8.136	3.991	6.800	8.218	3.524
Rec21	20,30	2017	2.264	2.912	3.697	2.352	3.055	3.360	7.108	8.008	3.799	6.753	7.796	3.561
Rec23	20,30	2011	3.063	3.647	3.553	2.743	3.377	3.546	7.076	8.266	3.885	7.005	8.292	3.575
Rec25	30,15	2513	3.774	4.448	4.110	3.548	4.148	3.995	7.335	8.410	4.288	7.500	8.596	4.034
Rec27	30,15	2373	3.110	3.753	4.141	2.963	3.640	4.118	6.747	7.783	4.180	6.507	7.670	4.135
Rec29	30,15	2287	4.117	5.062	4.061	4.148	5.065	3.796	9.541	11.055	4.372	9.560	10.952	4.119
Rec31	50,10	3045	4.785	5.717	4.277	4.645	5.629	4.154	11.237	12.277	4.707	11.126	12.113	4.577
Rec33	50,10	3114	1.788	2.548	4.474	1.845	2.571	4.088	8.047	9.138	4.620	7.683	8.922	4.385
Rec35	50,10	3277	0.450	1.219	4.032	0.339	0.906	3.740	4.184	5.169	4.751	4.620	5.394	4.527
Rec37	75,20	4951	8.010	9.077	7.211	7.966	9.081	6.871	16.051	16.654	7.633	16.278	16.853	7.400
Rec39	75,20	5087	10.302	11.318	10.559	10.268	11.258	10.665	17.656	18.339	12.542	17.552	18.311	11.347
Rec41	75,20	4960	12.126	13.190	11.279	12.183	13.173	10.394	20.455	21.162	11.113	20.182	21.043	11.101
Average			2.530	3.786	3.529	2.509	3.632	3.350	5.736	6.901	3.999	5.620	6.820	3.763

Table 6

The ranking results with different indicators.

Rules	LOV	SOV	LRV	SPV
BRE	2.530	2.509	5.736	5.620
Rank (BRE)	2	1	4	3
ARE	3.786	3.632	6.901	6.820
Rank (ARE)	2	1	4	3
t _{avg} (s)	3.529	3.350	3.999	3.763
Rank (t _{avg})	2	1	4	3

From Table 6, it can be seen that the SOV rule is ranked first no matter what kind of performance indicators to rank. This indicates the effectiveness and efficiency of the SOV rules. In fact, the four job sequence mapping schemes can be divided into two groups, LOV and SOV rules are the group one. The others are the group two. The values in the group one are far better than those in the group two. However, the solutions obtained through SOV rule are a bit better than those of the LOV rule.

3.3. Population initialization

3.3.1. NEH heuristic

The NEH heuristic developed by Nawaz et al. (1983), has been proved to be one of the effective heuristics for the PFFSP (Liu et al., 2007, 2014). The basic idea of the NEH heuristic is that jobs with higher total processing time on all machines should be processed than those with less total processing time. In general, the HEH heuristic has two important features: (1) all the jobs are ranked in non-increasing according to their total processing time on all machines. (2) Based on the first feature, a job permutation is obtained by assessing the partial sequences. The steps of the NEH heuristic are depicted as follows.

Step 1: According to their total processing time on all machines, all the jobs are sorted with non-increasing order. Then, a job sequence $\pi(j) = [\pi(1), \pi(2), \dots, \pi(n)]$ is obtained.

Table 7

Conversion of the job permutation to the individual vector.

Job, dimension j	1	2	3	4	5	6
Permutation by NEH	2	6	3	5	1	4
s _{NEH,j}	5	1	3	6	4	2
Individual value	0.3	-0.9	-0.3	0.6	0	-0.6

Step 2: The first two jobs $\pi(1)$ and $\pi(2)$ are taken, and the possible schedules of these two jobs are evaluated. Then, the optimal sequence is selected as the current sequence.

Step 3: Take job $\pi(j)$, $j = 3, 4, \dots, n$, and find the optimal sequence by placing it in all possible positions of the partial sequence of jobs which have been scheduled. Then the optimal sequence will be chosen for the next generation. For the partial sequences which have the same fitness value, any sequence can be chosen as the optimal one. Repeat this step until all the jobs are scheduled.

Because the solution generated by NEH heuristic is a discrete job permutation, in order to make it perform HS search, the job permutation is supposed to convert into position values of a certain individual. By using the following Eq. (9), the conversion process is executed:

$$x_{NEH,j} = x_{min,j} + \frac{(x_{max,j} - x_{min,j})}{n} \times (s_{NEH,j} - 1), \quad j = 1, 2, \dots, n. \quad (9)$$

Where $s_{NEH,j}$ is the job index in the j th dimension of the job permutation. $x_{max,j}$ and $x_{min,j}$ are the upper and lower bounds of the individual value. $x_{NEH,j}$ is the individual value in the j th dimension of the individual vector. Suppose the job permutation obtained by NEH heuristic is $\pi = [2, 6, 3, 5, 1, 4]$. Because the index of first processed job is 5, and the index of the second processed job is 1. In a similar way, the index sequence is $s_{NEH,j} = [5, 1, 3, 6, 4, 2]$. Then, according to Eq. (9), the individual vector will be $X = [0.3, -0.9, -0.3, 0.6, 0, -0.6]$. A simple instance ($n = 6$) is offered to illustrate the conversion process in Table 7.

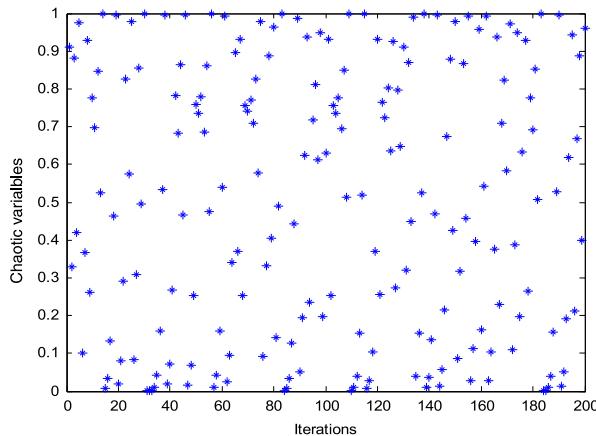


Fig. 1. Logistic map with a random initial value.

3.3.2. Chaotic sequence using logistic map

Chaos, which is non-period, non-converging and bounded, has been applied in variety of research fields since the first introduction of canonical chaotic attractor by Lorenz (1963). Chao is a deterministic and pseudo-randomness process appeared in non-linear dynamic system. And Chaos is a bounded unstable dynamic behavior that can provide search diversity in an optimization procedure. Chaos variables have good ergodic properties with the increase of iteration times. This kind of characteristic is very useful for global search. One of important features of the chaos is that it is very sensitive to the initial point and the small changes for the initial condition can result in huge different future behaviors. Lately, chaotic sequences have been employed instead of random sequences and many satisfying results have been gained in the applications (Arul et al., 2013; Yuan et al., 2014). By combining with heuristic optimization algorithms, chaotic sequences can strengthen searching behavior and avoid being trapped into local optimum. Among all the chaotic maps, the logistic map introduced by May (1976) has drawn increasing attention to chaos researchers due to its simplicity in implement and excellent dynamical behavior. Meanwhile, the logistic map can be efficiently cooperated with heuristic optimization algorithms so as to enhance the ability of searching for global optima. Moreover, the average computational times of logistic map is less than those of well-known chaotic maps (Tavazoei and Haeri, 2007). The logistic map is formally defined as follows:

$$Y_{n+1} = \varphi * Y_n * (1 - Y_n). \quad (10)$$

Where n represents the maximum number of iterations and Y_n is the n th chaotic variable. $\varphi \in [0, 4]$ is a logistic control parameter and the variable Y_n chaotically runs in $[0, 1]$ on the condition that the initial value $Y_0 \in (0, 1)$ and that $Y_n \notin [0.0, 0.25, 0.5, 0.75, 1.0]$. The chaotic sequences will appear when $\varphi = 4$. So $\varphi = 4$ is used in the experiments. The behaviors of chaotic variables using logistic map with 200 iterations is shown in Fig. 1, where the random number is chosen as the initial value.

3.4. Local search based on VNS

Variable neighborhood search (Hansen and Mladenović, 2001) is a simple and effective meta-heuristic for combinatorial and global optimization problems. The basic ideal of VNS is systematic change, both in the descent to search for local optimum and in the perturbation to escape from valleys. VNS, as the local search methodology, has been widely used in many literatures (Chen et al., 2015; Li and Yin, 2013b; Zheng and Yamashiro, 2010), and the performance of hybridization with VNS is obvious. For the VNS, there are varieties of neighborhoods to choose such as inert, swap, 2-opt, interchange and inverse. Among all

the neighborhoods, insert and swap are more effective and efficient than others. Therefore, the two neighborhoods insert and swap are adopted in this paper to enhance the local search ability. The operations of the two neighborhoods are showed in Fig. 2. From Fig. 2, it is clear that the insert structure includes two operations. Randomly choose two different positions r_1 and r_2 in a job permutation, if $r_1 < r_2$, r_1 will be inserted the back of r_2 . Otherwise, r_1 will be inserted in front of r_2 . The local search based on VNS is described in detail as shown in Algorithm 1.

Algorithm 1. Local search by using variable neighborhood search

```

1 According to the SOV rule, convert the individual  $X_i$  to a discrete job sequence  $\pi_i$ .
2 For  $i=1$  to  $n \times (n-1)$  do
3   Randomly choose  $u$  and  $v$ , where  $u \neq v$ 
4    $\pi_{new} = insert(\pi_i, u, v)$ 
5   If  $f(\pi_{new}) < f(\pi_i)$  then
6      $\pi_i = \pi_{new}$ 
7   end if
8 end for
9 Return  $\pi_i$  and  $\pi_i$  will be used as the initial sequence in the swap operation.
10 For  $j=1$  to  $n \times (n-1)$  do
11   Randomly choose  $u$  and  $v$ , where  $u \neq v$ 
12    $\pi_{new} = swap(\pi_i, u, v)$ 
13   If  $f(\pi_{new}) < f(\pi_i)$  then
14      $\pi_i = \pi_{new}$ 
15   end if
16 end for
17 Return  $\pi_i$ 
```

3.5. The procedure of HHS

According to the above of job sequence mapping scheme, NEH, HS, and VNS, a hybrid harmony search (HHS) algorithm is presented to deal with PFSSP. The steps of HHS are described in detail as follows and the procedure is shown in Algorithm 3.

Step 1: Initialization of HHS parameters

In the proposed algorithm, four parameters are needed to initialize. $HMS = 30$, $HMCR = 0.9$, $PAR = 0.2$, $NI = 500$.

Step 2: Harmony memory initialization

In this step, initialization is yielded by two-phase procedure: (1) an initialization procedure based on famous NEH heuristic algorithm is applied to generate one solution; (2) the rest are initialized by chaotic sequence produced by logistic map instead of random population initialization. Chaotic sequence can guarantee the diversity of initialization of harmony memory, accelerate its convergence performance and reinforce the global search ability. The chaotic initialization is depicted as Algorithm 2.

Algorithm 2. Initialization with chaos by using logistic map

```

1 For  $i=1$  to  $HMS$  do
2   Randomly select the initial chaotic variable;
3   For  $j=1$  to  $N$  do
4     Generate chaotic variables  $cv_{i,j}$  by using logistic map;
5      $x_{i,j} = x_j^{\min} + cv_{i,j} * (x_j^{\max} - x_j^{\min})$ 
6   end for
7 end for
```

Step 3: Improvise a new harmony

In this step, the new harmony X^{new} of HHS still comes from three phases as the standard HS algorithm does. However, the difference between the two algorithms is the pitch adjustment. In the HHS, the current best harmony vector is adopted to speed up the convergence performance and help to find the promising solutions. The other two

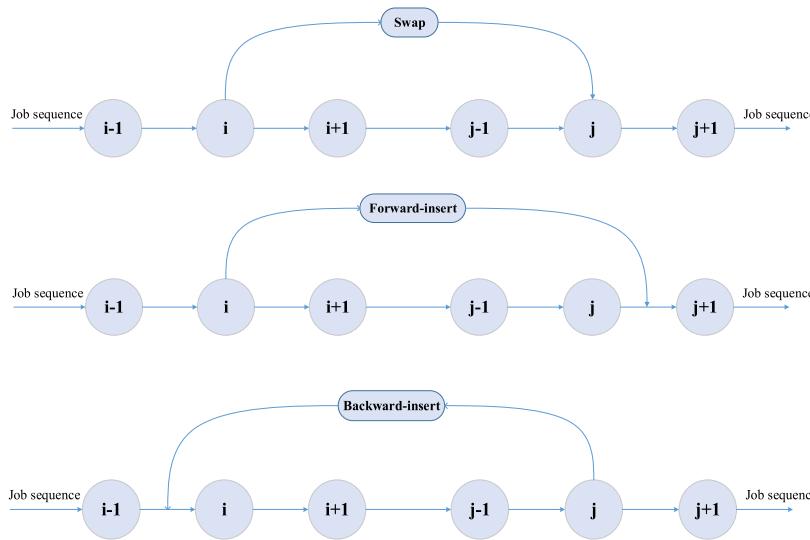


Fig. 2. The neighborhood structures for VNS.

phases are the same as the standard HS. The pitch adjustment is performed as Eq. (11).

$$x_i^{new} = x_i^{new} + rand \times (x_i^{best} - x_i^{new}) \quad i = 1, 2, \dots, n. \quad (11)$$

Step 4: Update the harmony memory

In this step, if the newly generated harmony vector x^{new} outperforms the worst one in the HM in terms of makespan, a local search is performed and returns x_L^{new} , then x_L^{new} will substitute the existing worst one. Otherwise, Let the x^{new} firstly learns from the best harmony x^{best} in the current HM and returns $x^{new'}$, and then execute local search for $x^{new'}$ and return $x_L^{new'}$. The existing worst one is replaced by $x_L^{new'}$.

Step 5: Check the termination criterion

In this step, check whether the termination criterion is satisfied, if not, return Step 3 and 4 until the maximum number of iterations is reached.

For the above procedure, two stop criterions are adopted: (1) the number of generations equals the maximum number of generations; (2) the makespan reaches the optimum or the lower bound known so far.

4. Computational results and comparisons

4.1. Computational results and comparisons in the continuous optimization problems

In this part, to verify the performance of HHS in the continuous optimization, ten typical benchmark test functions, which come from Liang et al. (2013) and Suganthan et al. (2005), are employed and listed in Table 20 in “Appendix B”. These benchmarks are either unimodal or multimodal. The associated solutions in terms of the best, worst, mean, standard deviation (Std) and CPU running time (t_{avg}) are reported in Table 8. The unimodal benchmarks are chosen to verify the convergence speed and accuracy, while multimodal functions are selected to testify the global searching ability. For the multimodal function, it has many local optima and the number of local optima exponentially increases with dimension size, therefore, it is easy to trap into local optima.

In this experimental study, all the functions are tested in fifty dimensions. The parameters of HHS algorithms are set as follows: HMS = 5, HMCR = 0.9950 and PAR = 0.4. In order to ensure the reliability of experimental results, HHS and all the compared algorithms are run thirty times independently for each case. This version of MATLAB considers the numbers smaller than $4.9407e-324$ as zero. The best solutions (smallest is best) are highlighted in bold.

To comprehensively verify the effectiveness of HHS algorithm, this paper selects classical variants of HS, state-of-the-art HS variants and

other EAs (Eberhart and Kennedy, 1995; Mahdavi et al., 2007; Omran and Mahdavi, 2008; Storn and Price, 1997; Valian et al., 2014; Zou et al., 2010a, b). All the compared algorithms in this part are implemented by ourselves. Besides, some cases of convergence graphs of HS, GHS, IGHS, PSO, DE and HHS are shown in Fig. 3 so as to demonstrate the convergence speed of HHS more clearly. From Table 8, it can be observed that the results obtained by HHS are better than the other compared algorithms on almost all the benchmarks except for f_4 and f_7 . To our surprise, HHS can find global optimal values on test functions f_1, f_2, f_6, f_9 with D = 50, which also have fast convergence speed as shown in Fig. 3. For the f_4 , the results acquired by IGHS and HHS are the same order, which implicitly suggests there is little obvious differences between them. However, from Fig. 3, it can be found that the convergence speed of HHS is faster than that of IGHS. For the f_7 , the solution result achieved by IGHS is ranking first and outperforms the other algorithms. According to the above observations and analysis, HHS exhibits the extremely convergence performance. And the experimental results demonstrate that it outperforms conspicuously than the aforementioned variants of HS and other EAs, which verifies the effectiveness and efficiency of HHS in the continuous optimizations.

4.2. Computational results and comparisons in the combinatorial optimization problems

To verify the performance of the HHS algorithm for PFSSP, 149 benchmark instances with different scales from the OR-library (Beasley, 1990) are adopted. These benchmarks are divided into three categories:

- (1) The first eight instances Car01–Car08 were designed by Carlier (1978).
- (2) The second twenty-one instances Rec01–Rec41 were designed by Reeves and Yamada (1998).
- (3) The third 120 instances from Taillard (1993).

The experiments were implemented on an Intel 2.53 GHZ Core (TM) i3 processor with 2 GB of RAM where HHS algorithm were programmed with MATLAB (2010b) under Win7 (64X). For the instances 200×10 , 200×20 , and 500×20 are executed 10 times and each of the rest instances is independently executed 20 times as statistic for the solution quality. The boldface in each table denotes the better solutions yielded by corresponding compared algorithms.

Table 8The comparison results of HS, IHS, GHS, NGHS, PSO, DE, IGHS and HHS ($D = 50$).

Functions	Algorithms	Best	Mean	Worst	Std	t_{avg} (s)
f_1	HS	2.8071e+02	5.0822e+02	7.4202e+02	1.2107e+02	1.2858
	IHS	4.2397e+02	5.3862e+02	7.6877e+02	1.0303e+02	1.5692
	GHS	8.8011e-03	2.1301e+00	1.2659e+01	3.0908e+00	1.3822
	NGHS	1.3540e-01	2.3866e+00	6.1969e+00	1.7960e+00	1.0915
	IGHS	0	4.0082e-310	8.0165e-309	0	1.3143
	PSO	3.7200e-02	5.1312e-02	6.5301e-02	1.9902e-02	2.5940
	DE	2.6012e-03	4.8109e-03	9.3091e-03	1.8113e-03	3.0448
	HHS	0	0	0	0	0.3501
f_2	HS	7.7532e+00	9.7372e+00	12.4736e+00	1.2339e+00	1.1909
	IHS	8.1465e+00	10.0049e+00	11.5264e+00	1.0132e+00	1.4750
	GHS	9.7349e-04	3.2160e-01	1.1752e+00	3.5051e+00	1.2804
	NGHS	1.3030e-01	2.7480e-01	5.3202e-01	1.1903e-01	1.0868
	IGHS	3.9569e-251	1.5897e-239	2.3361e-238	1.2897e-232	1.3220
	PSO	1.1453e+00	3.0630e+00	6.5980e+00	1.1923e+00	2.5688
	DE	2.6534e-02	4.5174e-02	6.5111e-02	1.2756e-02	3.1462
	HHS	0	0	0	0	0.6815
f_3	HS	1.6081e+04	2.7814e+04	3.7176e+04	6.1281e+03	7.4336
	IHS	1.6096e+04	2.8581e+04	5.0024e+04	7.7283e+03	7.6318
	GHS	2.8690e+04	6.3641e+04	8.3398e+04	1.3697e+04	7.5043
	NGHS	2.5284e+04	3.3404e+04	4.7183e+04	6.1816e+03	7.2999
	IGHS	1.0925e+02	1.3273e+04	4.1243e+04	1.2923e+04	7.5834
	PSO	1.0370e+01	2.2628e+01	3.6552e+01	7.1700e+00	8.8885
	DE	1.8217e+03	3.4163e+03	4.8987e+03	9.3387e+02	21.4171
	HHS	5.1963e-212	2.6139e-78	4.3476e-77	9.7131e-78	6.3629
f_4	HS	1.4603e+04	2.9832e+04	5.0311e+04	1.0072e+04	1.2084
	IHS	1.0148e+04	2.5154e+04	5.0482e+04	1.0422e+04	1.5012
	GHS	9.2761e+00	2.3298e+02	1.2454e+03	2.9875e+02	1.3499
	NGHS	5.5858e+02	1.2546e+03	3.6749e+03	7.0284e+02	1.0786
	IGHS	5.9769e-29	3.1354e+01	4.8457e+01	2.3605e+01	1.2763
	PSO	4.8785e+01	9.9229e+01	2.2495e+02	5.4466e+01	2.6180
	DE	4.8662e+01	1.2952e+02	2.5098e+02	5.2484e+01	3.2532
	HHS	4.8538e+01	4.8655e+01	4.8851e+01	8.5100e-02	1.4877
f_5	HS	3.8091e-01	4.1317e-01	4.3133e-01	1.3709e-02	1.8521
	IHS	3.9893e-01	4.1792e-01	4.3500e-01	1.0609e-02	2.1348
	GHS	1.9003e-02	1.1765e-01	2.2228e-01	5.3807e-02	1.9516
	NGHS	3.8091e-01	4.2436e-01	4.5233e-01	1.6400e-02	1.6236
	IGHS	4.9024e-03	2.5612e-02	4.0823e-02	7.6219e-03	2.0270
	PSO	2.7218e-01	3.0937e-01	3.5824e-01	2.0903e-03	3.4986
	DE	2.2277e-01	2.5855e-01	3.1280e-01	2.5664e-02	4.5908
	HHS	4.9105e-03	9.8239e-03	1.0190e-02	6.9091e-03	1.8494
f_6	IHS	3.2928e+01	4.4569e+01	5.5632e+01	5.9842e+00	1.7189
	GHS	3.1258e-04	6.1341e-01	5.2396e+00	1.5263e+00	1.5342
	NGHS	3.6711e-02	2.1409e+00	6.4158e+00	1.5158e+00	1.2886
	IGHS	0	4.5609e+01	1.5719e+02	5.9747e+01	0.9272
	PSO	2.0603e+01	5.4268e+01	8.8555e+01	2.0341e+01	2.8752
	DE	3.1530e+02	3.5556e+02	3.8637e+02	1.9788e+01	3.9621
	HHS	0	0	0	0	0.0310
f_7	HS	5.9946e+02	9.0901e+02	1.3011e+03	2.1964e+02	1.7935
	IHS	6.2151e+02	8.2164e+02	9.9135e+02	1.1020e+02	1.9932
	GHS	8.1012e-03	2.4834e+00	8.2113e+00	2.9199e+00	1.9123
	NGHS	8.2612e-02	6.1398e+01	2.5691e+01	6.1921	1.5850
	IGHS	6.3638e-04	6.3638e-04	6.3638e-04	0	1.6927
	PSO	1.5683e+04	1.6749e+04	1.7783e+04	5.5178e+02	3.3557
	DE	1.3432e+04	1.4524e+04	1.5436e+04	5.4187e+02	3.6751
	HHS	1.1425e+04	1.2612e+04	1.3367e+04	5.3338e+02	1.9897
f_8	HS	4.5531e+00	5.3964e+00	6.1890e+00	4.6801e+00	1.8688
	IHS	4.6680e+00	5.2827e+00	5.8560e+00	3.3973e-01	2.2145
	GHS	1.0301e-02	3.1521e-01	1.7082e+00	3.9971e-01	1.9321
	NGHS	1.9382e-01	9.5271e-01	1.8407e+00	3.6091e-01	1.6449
	IGHS	4.4409e-15	7.9936e-15	1.5099e-14	1.9965e-15	1.7832
	PSO	2.5950e+00	3.6058e+00	5.0122e+00	7.3551e-01	3.4380
	DE	9.3091e-03	1.4901e-02	1.9001e-02	2.8120e-03	4.5249
	HHS	4.4409e-15	4.4409e-15	4.4409e-15	0	1.7321
f_9	HS	4.3386e+00	6.1543e+00	8.4473e+00	1.2602e+00	3.4288
	IHS	4.6275e+00	5.9968e+00	8.1187e+00	9.6972e-01	3.8518
	GHS	5.8272e-05	6.7331e-01	1.1793e+00	4.1201e-01	3.4492
	NGHS	4.2861e-01	8.1673e-01	1.0452e+00	1.8312e-01	3.2390
	IGHS	0	0	0	0	0.3206
	PSO	9.5984e+01	1.1359e+02	1.3325e+02	8.8694e+00	4.9782
	DE	1.7329e-03	8.3214e-03	2.5532e-02	6.1109e-03	9.0524
	HHS	0	0	0	0	0.0785

(continued on next page)

Table 8 (continued)

Functions	Algorithms	Best	Mean	Worst	Std	t_{avg} (s)
f10	HS	4.4398e+04	5.6644e+04	7.9366e+04	9.9031e+03	1.2672
	IHS	4.2591e+04	5.4447e+04	7.5241e+04	8.2673e+03	1.5775
	GHS	7.5240e+03	2.7461e+04	4.9664e+04	1.0660e+04	1.3906
	NGHS	8.3647e+04	1.2005e+05	1.6712e+05	1.9545e+04	1.1430
	IGHS	3.1457e+02	5.1580e+03	1.3824e+04	4.1422e+03	1.3604
	PSO	1.0155e+02	5.8813e+02	1.6840e+03	4.4558e+02	2.6693
	DE	4.9276e+04	6.8121e+04	7.9205e+04	8.4196e+03	3.2764
	HHS	9.6243e-77	2.8110e-14	5.6192e-13	1.2565e-14	1.1186

Algorithm 3. HHS for the PFSSP

```

1 Initial the parameters including HMS, HMCR, PAR and NI.
2 Use the NEH heuristic and logistic chaos to generate initial population  $X_i^0$  and fill in HM.
3 Apply the SOV rule to convert the harmony individual  $X_i^0$  into a discrete job sequence
4  $\pi_i^0 = [\pi_{i,1}^0, \pi_{i,2}^0, \dots, \pi_{i,n}^0]$ , where  $n$  is the number of jobs in the PFSSP.  $i \in [1, \text{HMS}]$ 
5 Evaluate the makespan of the harmony individuals in harmony memory.
6 For  $t=1$  to NI do
7   For  $i=1$  to  $n$  do
8     If  $r_1 < \text{HMCR}$  then
9       If  $r_2 < 0.5$  then
10         $x_i^{new} = x_{\max}^i + x_{\min}^i - x_i^j$  where  $j = 1, 2, \dots, \text{HMS}$  // opposition-based learning
11      else
12         $x_i^{new} = x_i^j$ 
13      end if
14      If  $r_3 < \text{PAR}$  then
15         $x_i^{new} = x_i^{new} + r_4 \times (x_i^{best} - x_i^{new})$ 
16      end if
17    else
18       $x_i^{new} = x_{\min}^i + r_5 \times (x_{\max}^i - x_{\min}^i)$ 
19    end if
20  end for
21  Apply the SOV rule convert the new harmony vector  $x_t^{new}$  to a job permutation  $\pi_t^{new}$ .
22  Apply the SOV rule convert the worst harmony vector  $x_t^{worst}$  to a job permutation  $\pi_t^{worst}$ .
23  If  $f(\pi_t^{new}) < f(\pi_t^{worst})$  do
24    Perform local search for the newly generated harmony individual  $\pi_t^{new}$ . Return  $\pi_{L,t}^{new}$ 
25     $\pi_t^{worst} = \pi_{L,t}^{new}$  where  $\pi_{L,t}^{new}$  is new permutation after performing the local search.
26  Convert the job permutation to the harmony individual and store in the HM. // See Eq.(9)
27  else
28     $x_t^{new'} = x_t^{new} + r_6 \times (x_t^{best} - x_t^{new})$ 
29  Apply the SOV rule convert the new harmony vector  $x_t^{new'}$  to a job permutation  $\pi_t^{new'}$ .
30  Perform local search for the newly generated harmony individual  $\pi_t^{new'}$ . Return  $\pi_{L,t}^{new'}$ 
31   $\pi_t^{worst} = \pi_{L,t}^{new'}$ 
32  Convert the job permutation to the harmony individual and store in the HM. // See Eq.(9)
33  end if
34  Update harmony memory again and evaluate the fitness value for the  $(t+1)th$  generation.
35   $r_1 - r_6$  are uniformly distributed numbers between 0 and 1.
36   $f$  is the function of calculating makespan.
37 end for

```

4.2.1. Parameters analysis

The set of parameters greatly affects the performance of HHS. To test the influence of the parameters in HHS, the famous Taguchi method (Montgomery, 2008) of design for the experiments is utilized to analyze the parametric sensitivity. In the HHS, there are three important

parameters: harmony memory size (HMS), harmony memory considering rate (HMCR), pitch adjusting rate (PAR). In this experiment, the instance Rec19, which is very difficult to achieve optimal solution, is chosen as the benchmark case. Table 9 lists the corresponding values of different parameters in HHS. In Table 10, the parameter combinations

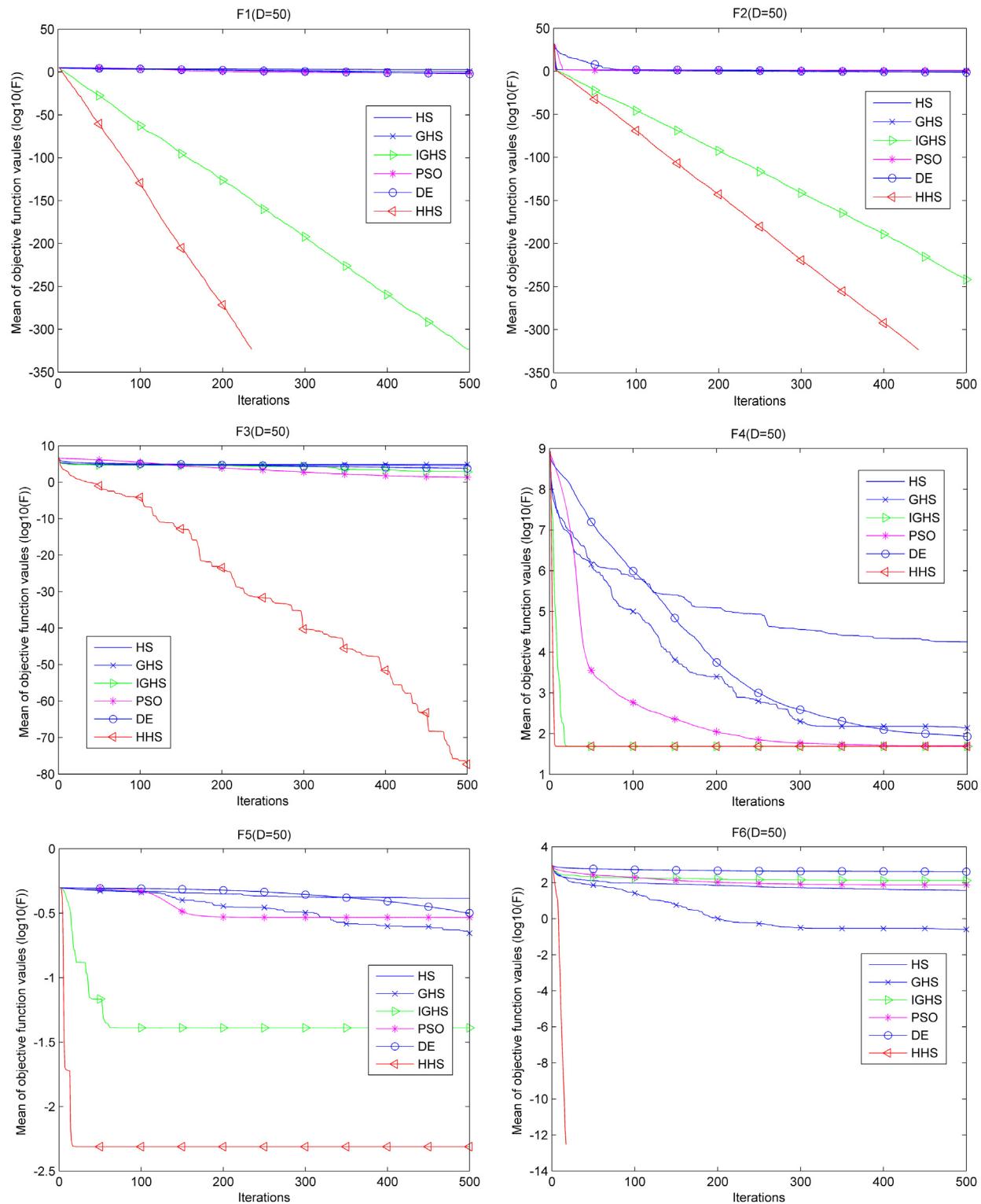


Fig. 3. Convergence graphs of test functions.

and ARE (See Eq. (6)) obtained by HHS are listed. According to Table 10, the significance of each parameter is described in Table 11. Furthermore, the change trend of each parameter for different value is shown in Fig. 4. Seen from Fig. 4, it is clear that PAR has a big change trend, which means that PAR is more crucial to HHS than the other two parameters. A small PAR is good for improving the solution accuracy and speeding up convergence performance. A large PAR could lead the algorithm to search in the global domain. Besides, HMCR

ranks the second place, which implies it is also an important factor for HHS. A large HMCR can diversify the population, especially in the late evolutionary process. A small HMCR can lead to premature convergence. However, for the HMS, the change trend is stable, which means it has slight effect on the performance of HHS. A small HMS could slow the convergence speed and lead to poor diversity in the HM. A large HMS will cause an oversize computational budget. According to the above

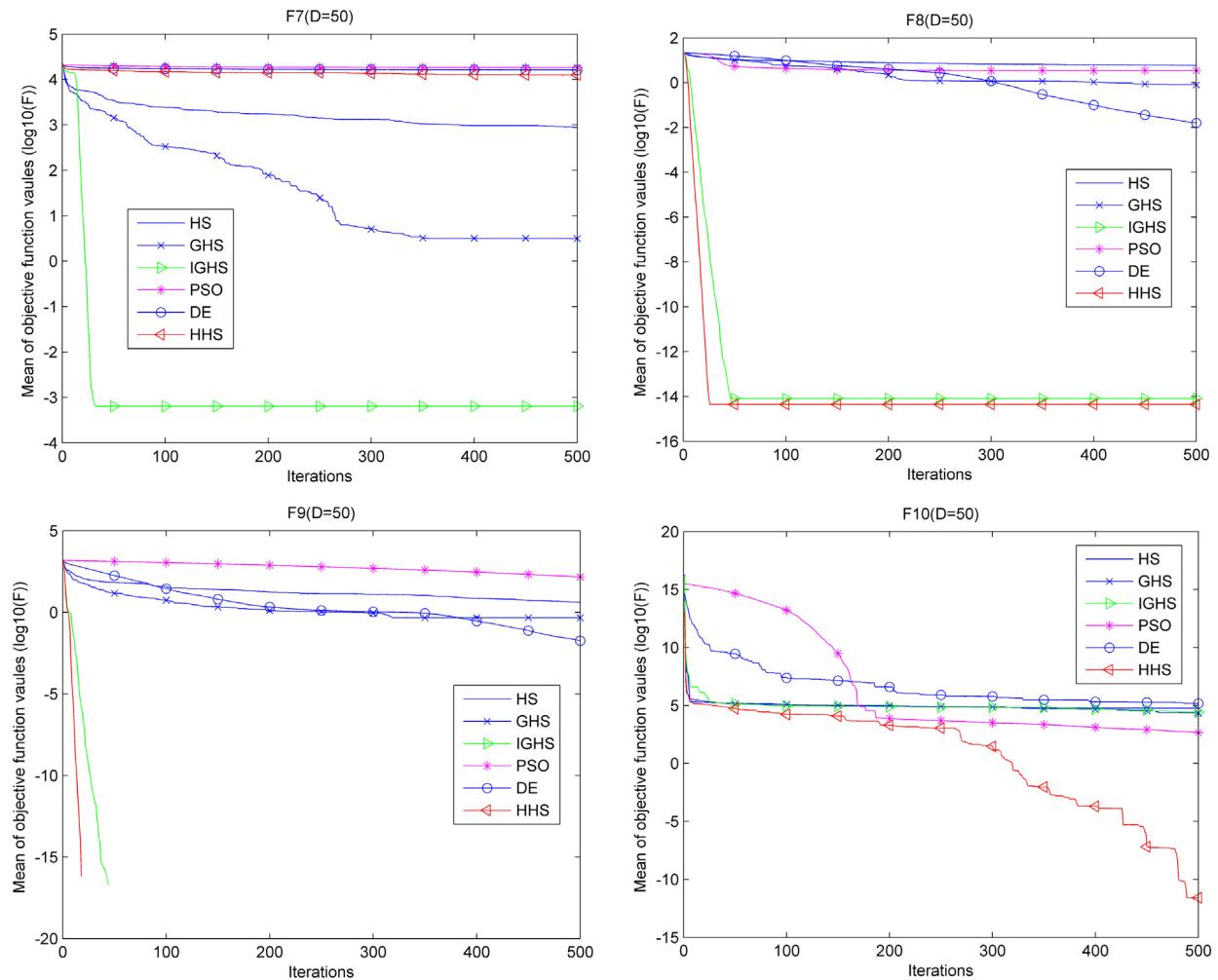


Fig. 3. (continued)

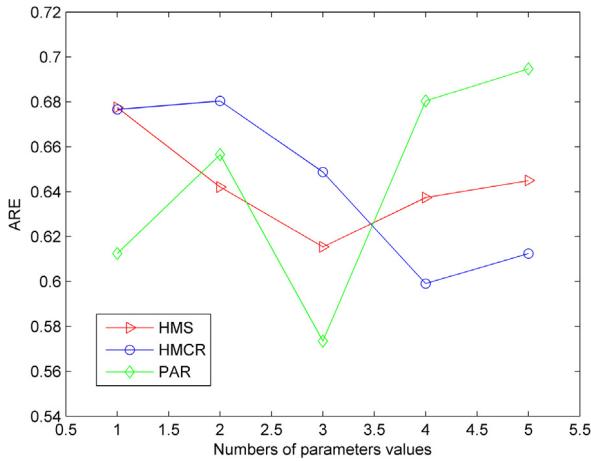


Fig. 4. The change trend of parameters in HHS.

analysis, the parameters in HHS are suggested as follows: HMS = 30, HMCR = 0.9, PAR = 0.2.

4.2.2. Comparisons of HS, SGA, SGA+NEH, HGA and HHS for makespan criterion

To show the performance of HHS, HHS is compared with algorithms associated with GA (Zheng and Wang, 2003) and the standard HS.

Table 9

The corresponding values of different parameters in HHS.

Parameters	Values				
	1	2	3	4	5
HMS(1)	10	20	30	40	50
HMCR(2)	0.8	0.85	0.9	0.95	1
PAR(3)	0.1	0.2	0.3	0.4	0.5

We accept the results of previous papers and do not implement these algorithms by ourselves. The experimental results are reported in Table 12. From Table 12, it can be seen that in terms of BRE and ARE makespan, HHS can yield better solutions than the compared algorithms except for instance Rec05. For the Rec05, HGA can obtain optimal makespan. Fortunately, BRE makespan yielded by HHS outperforms the HGA. Meanwhile, Means plot for the above algorithms with 95% LSD intervals is presented in Fig. 5 to exhibit the stability of HHS. From Fig. 5, the interval of HHS is narrower than that of all others, which manifests that HHS has good robustness. So HHS is a good alternative algorithm for dealing with PFFSP.

4.2.3. Comparisons of DE, HDE, L-HDE and HHS for makespan criterion

In order to further verify the efficiency of HHS, HHS is compared with other three state-of-art algorithms associated with DE, these algorithms include HDE (Qian et al., 2008), DE and L-HDE (Liu et al., 2014), which have already achieved excellent performance. As a matter of convenience, we accept the results and all the results of compared

Table 10
Parameter combinations and ARE of Rec19 instance.

Num	Combinations			ARE
	HMS	HMCR	PAR	
1	10(1)	0.8(1)	0.1(1)	0.6928
2	10(1)	0.85(2)	0.2(2)	0.7836
3	10(1)	0.9(3)	0.3(3)	0.5256
4	10(1)	0.95(4)	0.4(4)	0.6593
5	10(1)	1(5)	0.5(5)	0.7262
6	20(2)	0.8(1)	0.2(2)	0.5877
7	20(2)	0.85(2)	0.3(3)	0.6641
8	20(2)	0.9(3)	0.4(4)	0.6498
9	20(2)	0.95(4)	0.5(5)	0.6450
10	20(2)	1(5)	0.1(1)	0.6641
11	30(3)	0.8(1)	0.3(3)	0.5638
12	30(3)	0.85(2)	0.4(4)	0.7406
13	30(3)	0.9(3)	0.5(5)	0.6785
14	30(3)	0.95(4)	0.1(1)	0.5399
15	30(3)	1(5)	0.2(2)	0.5542
16	40(4)	0.8(1)	0.4(4)	0.7788
17	40(4)	0.85(2)	0.5(5)	0.6641
18	40(4)	0.9(3)	0.1(1)	0.6163
19	40(4)	0.95(4)	0.2(2)	0.5829
20	40(4)	1(5)	0.3(3)	0.5447
21	50(5)	0.8(1)	0.5(5)	0.7597
22	50(5)	0.85(2)	0.1(1)	0.5495
23	50(5)	0.9(3)	0.2(2)	0.7740
24	50(5)	0.95(4)	0.3(3)	0.5686
25	50(5)	1(5)	0.4(4)	0.5733

algorithms except for HHS are directly taken from literatures (Liu et al., 2014; Qian et al., 2008). And the statistical results are listed in Table 13. It can be easily seen from Table 13 that the HHS wins the first place according to the overall mean of ARE, BRE and WRE. Furthermore, take the BRE and ARE as indicators, HHS can produce 24 ($24/29 = 82.76\%$) best BRE values and 21 ($21/29 = 72.41\%$) best ARE values, the results are summarized as HHS/ $29/82.76\%/72.41\%$. the statistical results of the other compared approaches are as follows: DE/ $29/31.03\%/10.35\%$, HDE/ $29/68.97\%/31.03\%$ and L-HDE/ $29/75.86\%/62.07\%$. From the above statistics, the superiority of HHS is very obvious. In addition, Means plot for the above algorithms with 95% LSD intervals are also provided in Fig. 6 to show the good performance of HHS.

4.2.4. Comparisons of standard PSOVNS, PSOMA, LDPSO and HHS for makespan criterion

For Table 14, HHS is further also made a comparison with other state-of-the-art approaches associated with PSO including PSOVNS (Tasgetiren et al., 2007), PSOMA (Liu et al., 2007) and LDPSO (Zhao et al., 2014b). These algorithms have also already gained prefect performance. For the sake of brevity, we accept the results and do not implement them by ourselves. Apart from the HHS, the rest results are all taken directly from the literatures (Liu et al., 2007; Tasgetiren et al., 2007; Zhao et al., 2014b). From Table 14, it can be seen that the results achieved by HHS is superior to those of the other three approaches on almost all the benchmarks except for instances Rec05 and Rec37. For the Rec05 with indicator of BRE, LDPSO is the winner. For Rec37 with indicator of BRE, PSOMA is a winner. Luckily, for Rec05 and Rec37 with indicator of ARE, HHS is evidently better than LDPSO and PSOMA. For the computational time, the t_{avg} of HHS is smaller than that of LDPSO. Besides, Fig. 7 shows means plot for the above algorithms with 95% LSD intervals, which illustrates that the HHS can generate statistically better results than the others.

With different indicators, HHS is compared with a variety of metaheuristics. From the above comparisons, it can be concluded than HHS outperforms the other approaches. This also indicates that hybridization with VNS is effective and efficient. And then, to illustrate the convergence speed of HHS more clearly, some representative cases of standard HS and HHS are shown in Fig. 8 and indicated by a letter (a through f). With regard to these Figures, we find that the convergence speed of

Table 11
Parameters rank and response values.

Parameters values number	HMS	HMCR	PAR
1	0.6775	0.6766	0.6125
2	0.6421	0.6804	0.6565
3	0.6154	0.6488	0.5734
4	0.6374	0.5991	0.6804
5	0.6450	0.6125	0.6947
Response values	0.0223	0.0368	0.0501
Rank	3	2	1

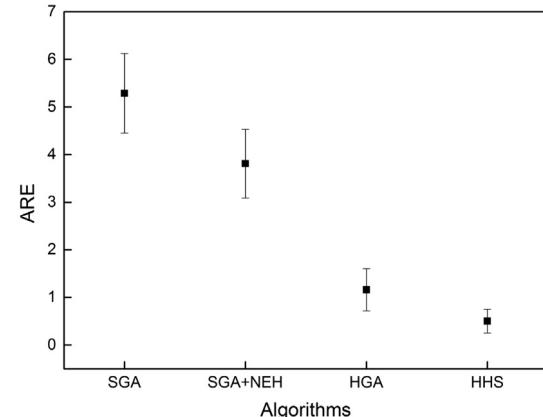


Fig. 5. Means plot for SGA, SGA+NEH, HGA and HHS with 95% LSD intervals.

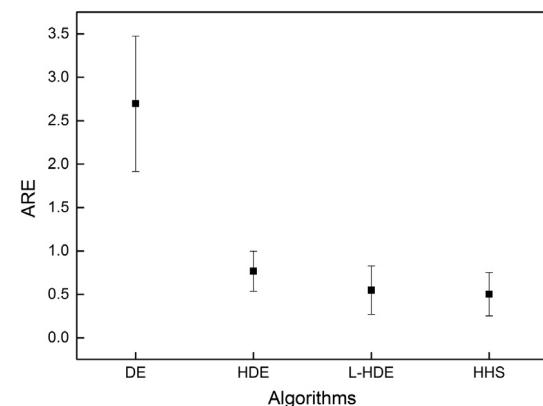


Fig. 6. Means plot for DE, HDE, L-HDE and HHS with 95% LSD intervals.

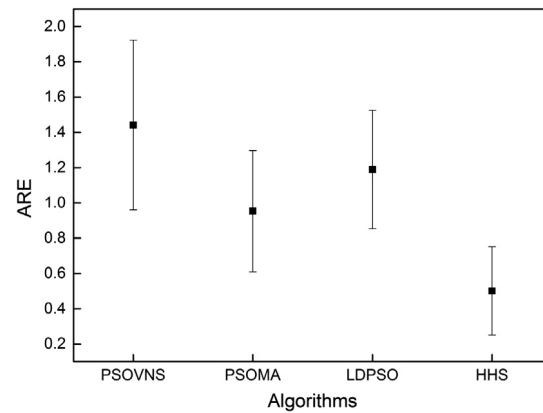


Fig. 7. Means plot for PSOVNS, PSOMA, LDPSO and HHS with 95% LSD intervals.

Table 12

Compared results of HS, SGA, SGA+NEH, HGA and HHS for makespan criterion.

Problem	HS		SGA		SGA + NEH		HGA		HHS	
	BRE	ARE	BRE	ARE	BRE	ARE	BRE	ARE	BRE	ARE
Car1	0.0000	0.0000	0	0.27	0	0	0	0	0.0000	0.0000
Car2	0.0000	1.5499	0	4.07	2.93	2.93	0	0	0.0000	0.0000
Car3	0.8616	1.9520	1.09	2.95	0.82	1.21	0	0	0.0000	0.0000
Car4	0.0000	0.6173	0	2.36	0	0.07	0	0	0.0000	0.0000
Car5	0.3756	1.1287	0	1.46	0	1.14	0	0	0.0000	0.0000
Car6	0.0000	1.0770	0	1.86	0	2.82	0	0.04	0.0000	0.0000
Car7	0.0000	0.5898	0	1.57	0	1.36	0	0	0.0000	0.0000
Car8	0.0000	0.5961	0	2.59	0	0.03	0	0	0.0000	0.0000
Rec01	4.6512	6.7629	2.81	6.96	2.25	6.13	0	0.14	0.0000	0.1123
Rec03	1.8034	4.4304	1.89	4.45	1.26	4.27	0	0.09	0.0000	0.0000
Rec05	1.6103	2.6624	1.93	3.82	2.33	2.90	0	0.29	0.2415	0.2415
Rec07	3.3844	5.6407	1.15	5.31	3.38	5.27	0	0.69	0.0000	0.0000
Rec09	5.9206	7.5689	3.12	4.73	0.39	2.13	0	0.64	0.0000	0.0000
Rec11	5.5905	8.7212	3.91	7.39	1.19	3.66	0	1.10	0.0000	0.0000
Rec13	5.2332	6.8014	3.68	5.97	1.92	4.41	0.36	1.68	0.0000	0.2798
Rec15	4.5128	5.8530	2.21	4.29	2.87	4.02	0.56	1.12	0.0000	0.2974
Rec17	7.5184	8.8258	3.15	6.08	2.16	4.02	0.95	2.32	0.0000	0.1507
Rec19	8.0745	10.4921	4.01	6.07	2.05	4.35	0.62	1.32	0.2867	0.6179
Rec21	7.6847	10.0545	3.42	6.07	3.52	3.58	1.44	1.57	0.4462	1.2494
Rec23	8.7519	10.7310	3.83	7.46	3.63	5.12	0.40	0.87	0.4475	0.4840
Rec25	7.6403	10.0040	4.42	7.20	3.14	4.89	1.27	2.54	0.4377	0.8542
Rec27	9.4817	10.9875	4.93	6.85	3.16	5.12	1.10	1.83	0.4635	0.9496
Rec29	9.9257	13.1526	6.21	8.48	3.32	4.93	1.40	2.70	0.1312	0.8191
Rec31	10.9360	12.2496	6.17	8.02	5.94	6.66	0.43	1.34	0.4269	1.0082
Rec33	7.3539	8.5014	3.08	5.12	2.70	3.38	0	0.78	0.0000	0.2119
Rec35	3.5093	5.1775	1.46	3.30	1.89	2.58	0	0	0.0000	0.0000
Rec37	15.2090	16.2553	7.89	10.07	7.14	7.94	3.75	4.90	2.5651	2.8297
Rec39	13.4657	14.6006	7.32	8.51	6.25	7.09	2.20	2.79	1.0615	1.6316
Rec41	15.6855	16.9382	8.51	10.03	7.49	8.49	3.64	4.92	2.2177	2.8004
Average	5.4890	7.0318	2.97	5.29	2.47	3.81	0.63	1.16	0.3009	0.5013

Table 13

Compared results of DE, HDE, L-HDE and HHS for the makespan criterion.

Problem	DE			HDE			L-HDE			HHS			
	BRE	ARE	WRE	BRE	ARE	Std	BRE	ARE	WRE	BRE	ARE	WRE	Std
Car1	0	0	0	0.000	0.000	0.000	0	0	0	0.0000	0.0000	0.0000	0.0000
Car2	0	0	0	0.000	0.000	0.000	0	0	0	0.0000	0.0000	0.0000	0.0000
Car3	0	0.0369	0.7385	0.000	0.536	44.352	0	0	0	0.0000	0.0000	0.0000	0.0000
Car4	0	0	0	0.000	0.000	0.000	0	0	0	0.0000	0.0000	0.0000	0.0000
Car5	0	0.5285	1.3083	0.000	0.593	49.537	0	0	0	0.0000	0.0000	0.0000	0.0000
Car6	0	0.3821	0.7643	0.000	0.153	27.406	0	0	0	0.0000	0.0000	0.0000	0.0000
Car7	0	0.5341	2.8680	0.000	0.448	60.219	0	0	0	0.0000	0.0000	0.0000	0.0000
Car8	0	0.0645	0.6455	0.000	0.000	0.000	0	0	0	0.0000	0.0000	0.0000	0.0000
Rec01	0.1604	0.2566	0.6415	0.000	0.152	0.447	0	0	0	0.0000	0.1123	0.1604	0.9155
Rec03	0.1803	0.2976	0.9214	0.000	0.153	1.252	0	0	0	0.0000	0.0000	0.0000	0.0000
Rec05	0.2415	0.2657	0.4026	0.242	0.386	3.327	0.2415	0.2415	0.2415	0.2415	0.2415	0.2415	0.0000
Rec07	0.7024	1.1047	1.1494	0.000	0.920	7.589	0	0	0	0.0000	0.0000	0.0000	0.0000
Rec09	0.4554	2.4919	5.8556	0.000	0.273	11.593	0.0260	0.0260	0.0260	0.0000	0.0000	0.0000	0.0000
Rec11	1.6073	3.3403	6.1495	0.000	0.000	0.000	0	0	0	0.0000	0.0000	0.0000	0.0000
Rec13	1.1399	2.5648	3.9896	0.259	0.705	8.566	0	0.2746	0.7772	0.0000	0.2798	0.7254	2.9228
Rec15	1.4872	2.3026	4.8205	0.368	1.309	11.874	0	0.5231	1.1795	0.0000	0.2974	1.1795	7.3114
Rec17	3.6278	5.6046	7.9390	0.000	0.5573	1.8402	0	0.3628	0.9464	0.0000	0.1507	1.1567	6.0222
Rec19	1.6722	3.5882	5.1123	0.287	0.908	9.104	0.2867	0.7023	1.2422	0.2867	0.6179	0.9078	5.4178
Rec21	1.6361	4.1200	7.6847	0.198	1.284	9.171	0.6445	1.2791	1.4378	0.4462	1.2494	1.4378	8.0552
Rec23	2.5361	4.2367	6.0169	0.497	0.696	10.625	0.3481	0.4276	0.4973	0.4475	0.4840	0.4973	0.4577
Rec25	2.7059	4.4489	6.4465	0.676	1.429	16.489	0.5571	1.0824	1.6315	0.4377	0.8542	1.2734	7.2098
Rec27	2.0649	4.7830	7.4168	0.843	1.197	4.600	0.2528	0.8512	1.2221	0.4635	0.9496	1.3485	4.6270
Rec29	5.3782	7.1404	9.9694	0.525	1.299	13.342	0.8308	1.0494	1.4429	0.1312	0.8191	1.5304	9.0461
Rec31	1.8391	5.5107	8.1445	0.427	1.192	13.107	0.4269	0.6437	0.9195	0.4269	1.0082	1.3793	10.1147
Rec33	1.4451	3.5196	4.4637	0.353	0.787	4.743	0	0.2441	0.8349	0.0000	0.2119	0.8349	7.7345
Rec35	0	1.4831	2.8380	0.000	0.000	0.000	0	0	0	0.0000	0.0000	0.0000	0.0000
Rec37	5.7160	6.8350	7.8772	1.697	2.632	33.410	2.5651	3.0014	3.5548	2.5651	2.8297	3.2519	9.4398
Rec39	4.0495	5.4767	6.9196	1.278	1.543	7.863	1.7299	1.8321	2.0051	1.0615	1.6316	2.2017	9.7692
Rec41	6.0081	6.9073	7.3992	1.714	2.615	36.387	2.6613	3.3508	3.7702	2.2177	2.8004	3.5685	15.1631
Average	1.5398	2.6951	4.0787	0.325	0.766	13.792	0.3636	0.5480	0.7573	0.3009	0.5013	0.7481	3.5933

HHS is faster than that of HS. It is worth mentioning that the starting point of HS and HHS is not on the same point, which is caused by the NEH initialization. Meanwhile, some of optimal schedule Gantt charts are also offered in Figs. 9–12.

4.2.5. Comparisons of standard HS, ATPSO, HPSO, L-HDE and HHS for minimizing makespan on Taillard set

In this section, HHS algorithm is compared on different scales based on Taillard set. The upper bounds (available from <http://mistic>.

Table 14

Compared results of PSOVNS, PSOMA, LDPSO and HHS for makspan criterion.

Problem	PSOVNS			PSOMA			LDPSO				HHS			
	BRE	ARE	WRE	BRE	ARE	WRE	BRE	ARE	WRE	<i>t_{avg}</i> (s)	BRE	ARE	WRE	<i>t_{avg}</i> (s)
Car1	0	0	0	0	0	0	0	0	0	0.17	0.0000	0.0000	0.0000	0.0061
Car2	0	0	0	0	0	0	0	0	0	0.27	0.0000	0.0000	0.0000	0.0347
Car3	0	0.420	1.189	0	0	0	0	0.49	0.94	0.24	0.0000	0.0000	0.0000	0.1392
Car4	0	0	0	0	0	0	0	0	0	0.23	0.0000	0.0000	0.0000	0.0306
Car5	0	0.039	0.389	0	0.018	0.375	0	0.52	1.03	0.21	0.0000	0.0000	0.0000	0.1038
Car6	0	0.076	0.764	0	0.114	0.764	0	0.55	0.67	0.14	0.0000	0.0000	0.0000	0.0187
Car7	0	0	0	0	0	0	0	0	0	0.07	0.0000	0.0000	0.0000	0.0062
Car8	0	0	0	0	0	0	0	0.01	0.54	0.21	0.0000	0.0000	0.0000	0.0046
Rec01	0.160	0.168	0.321	0	0.144	0.160	0.11	0.32	1.75	1.58	0.0000	0.1123	0.1604	7.8372
Rec03	0	0.158	0.180	0	0.189	0.721	0	0.22	0.59	1.48	0.0000	0.0000	0.0000	1.9824
Rec05	0.242	0.249	0.420	0.242	0.249	0.402	0.19	0.29	0.74	1.14	0.2415	0.2415	0.2415	8.9621
Rec07	0.702	1.095	1.405	0	0.986	1.149	0	1.55	3.49	2.47	0.0000	0.0000	0.0000	2.4632
Rec09	0	0.651	1.366	0.0260	0.621	1.691	0	1.24	2.21	2.98	0.0000	0.0000	0.0000	1.7817
Rec11	0.071	1.153	2.656	0	0.129	0.978	0	1.21	2.92	3.28	0.0000	0.0000	0.0000	2.0961
Rec13	1.036	1.79	2.643	0.259	0.893	1.502	0.06	1.02	2.77	5.59	0.0000	0.2798	0.7254	11.9087
Rec15	0.769	1.487	2.256	0.051	0.628	1.076	0.44	1.21	2.24	4.79	0.0000	0.2974	1.1795	11.1094
Rec17	0.999	2.453	3.365	0	1.330	2.155	0.29	2.91	5.01	4.87	0.0000	0.1507	1.1567	7.2093
Rec19	1.529	2.099	2.532	0.430	1.313	2.102	0.47	1.26	2.03	13.22	0.2867	0.6179	0.9078	27.7862
Rec21	1.487	1.671	2.033	1.437	1.596	1.636	1.38	1.49	2.38	10.16	0.4462	1.2494	1.4378	27.5059
Rec23	1.343	2.106	2.884	0.596	1.310	2.038	0.62	1.58	2.83	15.06	0.4475	0.4840	0.4973	27.4830
Rec25	2.388	3.166	3.780	0.835	2.085	3.233	0.49	2.13	3.28	21.03	0.4377	0.8542	1.2734	33.6396
Rec27	1.728	2.463	3.203	1.348	1.605	2.402	1.29	2.05	3.27	18.62	0.4635	0.9496	1.3485	33.3240
Rec29	1.968	3.109	4.067	1.442	1.888	2.492	1.01	2.24	3.59	19.86	0.1312	0.8191	1.5304	32.5300
Rec31	2.594	3.232	4.237	1.510	2.254	2.692	1.41	2.21	2.76	65.89	0.4269	1.0082	1.3793	97.0554
Rec33	0.835	1.007	1.477	0	0.645	0.834	0.41	0.96	2.65	52.11	0.0000	0.2119	0.8349	90.1304
Rec35	0	0.038	0.092	0	0	0	0	0.03	0.28	41.41	0.0000	0.0000	0.0000	4.9835
Rec37	4.383	4.949	5.736	2.101	3.537	4.039	2.61	3.39	4.27	515.38	2.5651	2.8297	3.2519	451.5775
Rec39	2.850	3.371	3.951	1.553	2.426	2.830	1.48	2.29	4.02	602.68	1.0615	1.6316	2.2017	454.9816
Rec41	4.173	4.867	5.585	2.641	3.684	4.052	2.93	3.48	4.91	543.36	2.2177	2.8004	3.5685	469.2074
Average	1.0089	1.4420	1.9493	0.4981	0.9532	1.3560	0.52	1.19	2.11	67.19	0.3009	0.5013	0.7481	62.2724

Table 15

Compared results of standard HS and HHS for makespan criterion on the Taillard benchmarks.

Problems	<i>n, m</i>	<i>C*</i>	HS					HHS				
			BRE	ARE	WRE	Std	<i>t_{avg}</i> (s)	BRE	ARE	WRE	Std	<i>t_{avg}</i> (s)
Ta001	20,5	1278–1278	1.4867	2.5300	3.9124	10.8934	0.0323	0.0000	0.0000	0.0000	0.0000	1.4578
Ta002	20,5	1359–1359	0.6623	1.4373	1.7660	5.2217	0.0320	0.0000	0.0000	0.0000	0.0000	2.3977
Ta003	20,5	1081–1081	4.2553	6.7345	10.7308	17.8053	0.0321	0.0000	0.0555	0.5550	1.8974	4.4301
Ta004	20,5	1293–1293	4.0990	5.9036	7.5019	14.9316	0.0327	0.0000	0.0722	0.6187	2.2509	4.2977
Ta005	20,5	1235–1235	2.9150	4.8529	7.9352	17.4006	0.0320	0.0000	0.0000	0.0000	0.0000	1.8529
Ta006	20,5	1195–1195	3.0126	4.8982	7.3640	17.0665	0.0323	0.0000	0.0000	0.0000	0.0000	0.6377
Ta007	20,5	1234–1234	2.0259	3.4360	5.5105	12.7660	0.0332	0.4052	0.7536	1.3776	5.7359	8.6260
Ta008	20,5	1206–1206	4.3118	5.7822	7.3798	10.6802	0.0324	0.0000	0.0000	0.0000	0.0000	0.9954
Ta009	20,5	1230–1230	4.3902	6.1301	9.2683	16.1635	0.0321	0.0000	0.0000	0.0000	0.0000	2.0486
Ta010	20,5	1108–1108	2.5271	5.8303	7.6715	16.8938	0.0342	0.0000	0.0000	0.0000	0.0000	1.0388
Average			2.9686	4.7535	6.9040	13.9823	0.0325	0.0405	0.0881	0.2551	0.9884	2.7783
Ta011	20,10	1582–1582	6.1947	7.6148	9.4817	16.4311	0.0362	0.0000	0.1138	0.2528	1.5492	10.7473
Ta012	20,10	1659–1659	6.0277	7.7959	10.1266	20.1057	0.0354	0.0000	0.3818	1.3261	6.4328	9.8399
Ta013	20,10	1496–1496	6.1497	7.8788	9.8930	17.1167	0.0341	0.0000	0.4456	0.8690	4.1861	10.6861
Ta014	20,10	1377–1377	5.4466	9.1552	11.6195	24.1290	0.0350	0.0726	0.2275	0.7988	3.2704	10.1723
Ta015	20,10	1491–1491	2.6828	4.3908	6.5728	16.5739	0.0345	0.0000	0.3571	0.6342	2.0166	10.2178
Ta016	20,10	1397–1397	4.7960	7.6831	9.6636	16.4823	0.0355	0.0000	0.1384	0.7874	3.0582	6.7855
Ta017	20,10	1484–1484	4.4474	6.2534	8.6253	16.2621	0.0345	0.0000	0.0719	0.5391	2.1202	5.9714
Ta018	20,10	1538–1538	7.6073	9.5362	11.7685	23.6935	0.0348	0.0000	0.4898	0.9103	3.1137	10.9946
Ta019	20,10	1593–1593	7.8622	10.1061	12.3457	23.4059	0.0363	0.0000	0.2385	0.9416	4.5544	11.2028
Ta020	20,10	1591–1591	5.9711	7.9950	9.8680	18.6747	0.0339	0.0000	0.6537	1.1942	7.2585	10.4454
Average			5.7186	7.8409	9.9965	19.2875	0.0350	0.0073	0.3118	0.8254	3.7560	9.7063
Ta021	20,20	2297–2297	5.0065	6.8582	8.5329	29.5172	0.0405	0.0000	0.3178	0.6095	4.8316	14.2480
Ta022	20,20	2099–2099	4.5260	6.1617	7.9085	21.5296	0.0395	0.0000	0.3049	0.7623	6.3673	12.5184
Ta023	20,20	2326–2326	5.1591	6.5835	7.9966	18.8485	0.0401	0.0860	0.4786	0.9458	5.4362	13.1754
Ta024	20,20	2223–2223	5.8929	7.1675	9.2218	22.5283	0.0390	0.0000	0.3539	1.1696	6.4350	11.5501
Ta025	20,20	2291–2291	3.9284	6.2156	7.7695	24.3715	0.0427	0.1309	0.3492	0.7420	4.6904	13.1267
Ta026	20,20	2226–2226	4.9865	6.0108	7.8167	18.0404	0.0396	0.1348	0.3953	0.8086	4.7389	13.0798
Ta027	20,20	2273–2273	4.2675	6.0155	7.3031	21.6975	0.0401	0.0000	0.4370	0.8799	5.2081	13.1826
Ta028	20,20	2200–2200	4.5000	6.9545	9.0455	28.0204	0.0395	0.0000	0.3424	0.7727	4.6116	12.5737
Ta029	20,20	2237–2237	6.4372	7.6620	10.3263	25.0194	0.0394	0.0000	0.2205	0.4023	1.7099	12.8120
Ta030	20,20	2178–2178	5.4178	7.8849	10.3765	34.3271	0.0386	0.0000	0.2158	0.4591	3.7727	13.4189
Average			5.0122	6.7514	8.6297	24.3900	0.0399	0.0352	0.3415	0.7552	4.7802	12.9686
Ta031	50,5	2724–2724	0.9912	1.6911	3.1571	16.2501	0.0430	0.0000	0.0000	0.0000	0.0000	3.3383
Ta032	50,5	2834–2834	2.2583	4.0555	5.4340	24.7746	0.0409	0.0000	0.1082	0.1411	1.4864	71.7426
Ta033	50,5	2621–2621	2.6326	3.6958	5.3033	18.4269	0.0391	0.0000	0.0000	0.0000	0.0000	21.3460
Ta034	50,5	2751–2751	3.0534	4.0228	5.0164	16.5429	0.0395	0.0000	0.1042	0.3999	4.3072	55.3039

(continued on next page)

Table 15 (continued)

Problems	n, m	C^*	HS					HHS				
			BRE	ARE	WRE	Std	t_{avg} (s)	BRE	ARE	WRE	Std	t_{avg} (s)
Ta035	50,5	2863–2863	1.2225	2.1819	3.1436	15.4174	0.0397	0.0000	0.0047	0.0349	0.3519	26.1275
Ta036	50,5	2829–2829	2.6511	3.8600	5.0901	19.4833	0.0406	0.0000	0.0000	0.0000	0.0000	19.3259
Ta037	50,5	2725–2725	3.4862	4.4110	5.1376	12.3242	0.0425	0.0000	0.0000	0.0000	0.0000	16.9340
Ta038	50,5	2683–2683	2.7954	4.3235	5.8144	24.1631	0.0404	0.0000	0.0522	0.7827	5.4222	27.1938
Ta039	50,5	2552–2552	3.2132	4.5533	5.4075	14.6785	0.0397	0.0000	0.0940	0.3527	2.6673	65.7320
Ta040	50,5	2782–2782	1.4378	2.5186	3.6305	16.9978	0.0388	0.0000	0.0000	0.0000	0.0000	2.2557
Average			2.3742	3.5314	4.7135	17.9059	0.0404	0.0000	0.0363	0.1711	1.4235	30.9300
Ta041	50,10	2991–2991	10.9662	13.3645	14.9448	33.7225	0.0455	1.2036	1.6784	1.9392	7.5100	111.9486
Ta042	50,10	2867–2867	11.9288	13.4589	15.1378	26.5407	0.0451	1.5347	1.7300	1.9881	5.9257	98.0162
Ta043	50,10	2839–2839	12.6805	15.1626	17.0130	35.7648	0.0450	1.0919	1.5123	2.3952	10.4161	96.3072
Ta044	50,10	3063–3063	9.4025	10.8956	12.3735	29.0627	0.0463	0.0326	0.3178	1.2733	8.3106	96.3611
Ta045	50,10	2976–2976	9.8454	12.2625	13.7769	35.6260	0.0461	1.1425	1.4830	2.0161	6.9884	96.5049
Ta046	50,10	3006–3006	9.4810	11.2375	12.5083	28.0591	0.0473	0.0000	0.9093	1.4970	11.4184	93.8695
Ta047	50,10	3093–3093	8.7617	10.1972	11.2512	26.6104	0.0464	1.0023	1.3859	2.3278	12.2233	97.4904
Ta048	50,10	3037–3037	8.9233	10.1262	11.3599	26.1011	0.0455	0.2305	0.3732	0.5927	3.7922	98.2788
Ta049	50,10	2897–2897	11.3221	12.2817	14.3942	22.6596	0.0447	0.1726	0.7203	1.3462	10.3016	97.7366
Ta050	50,10	3065–3065	9.4290	11.0995	13.7684	41.5472	0.0455	0.8483	1.7401	2.1533	12.0574	100.9286
Average			10.2741	12.0086	13.6528	30.5694	0.0457	0.7259	1.1850	1.7529	8.8944	98.7442
Ta051	50,20	3771–3850	11.3330	12.9824	14.4969	39.6337	0.0557	1.5065	1.9818	2.2078	9.4640	154.1185
Ta052	50,20	3668–3704	12.3820	14.1192	15.2684	33.9197	0.0574	0.9989	1.8062	2.6998	20.9043	149.7438
Ta053	50,20	3591–3640	13.1485	14.4258	15.7013	30.4299	0.0560	1.7857	2.3102	2.9670	9.7005	137.0267
Ta054	50,20	3635–3723	11.2570	13.6889	15.4114	49.0531	0.0565	1.6116	2.0441	2.6054	12.5029	152.8523
Ta055	50,20	3553–3611	11.5114	13.3333	14.7762	28.9198	0.0538	1.8554	2.5505	3.1570	14.5560	153.6015
Ta056	50,20	3667–3681	12.8017	14.2573	15.1343	24.9962	0.0563	1.3583	2.0293	2.8797	16.5466	151.3042
Ta057	50,20	3652–3704	13.5726	14.6537	17.1883	34.1477	0.0569	1.6739	2.2165	2.8348	15.1617	154.0698
Ta058	50,20	3627–3691	12.7568	14.8306	16.9459	49.7960	0.0569	1.6798	2.4871	3.0073	14.9503	155.7474
Ta059	50,20	3645–3743	11.8242	13.4239	14.9933	31.0448	0.0564	1.7900	2.3110	3.0190	13.4185	156.2574
Ta060	50,20	3696–3756	12.0255	13.8997	15.5827	38.1853	0.0578	0.9318	1.8956	2.4760	16.5247	160.9597
Average			12.2613	13.9615	15.5499	36.0126	0.0564	1.5494	2.1976	2.8129	14.6342	153.6366
Ta061	100,5	5493–5493	1.1287	1.7313	2.4213	23.5101	0.0788	0.0000	0.0000	0.0000	0.0000	19.2008
Ta062	100,5	5268–5268	1.4047	2.5731	3.9863	34.6311	0.0634	0.0000	0.2012	0.3037	6.9498	324.5919
Ta063	100,5	5175–5175	2.2802	3.1208	4.0386	25.345	0.1187	0.0000	0.0000	0.0000	0.0000	87.4241
Ta064	100,5	5014–5014	1.4559	2.2956	3.6099	28.4917	0.1200	0.0000	0.0638	0.0798	1.7889	354.4542
Ta065	100,5	5250–5250	1.7333	3.0229	4.3619	36.345	0.1195	0.0000	0.0000	0.0000	0.0000	302.3994
Ta066	100,5	5135–5135	1.3242	1.8598	2.668	18.1992	0.0629	0.0000	0.0000	0.0000	0.0000	31.4278
Ta067	100,5	5246–5246	1.5059	2.4476	3.2215	26.992	0.0637	0.0000	0.0496	0.2478	5.8138	171.5434
Ta068	100,5	5094–5094	2.4342	3.4442	4.9274	30.2002	0.0633	0.0000	0.0000	0.0000	0.0000	58.3014
Ta069	100,5	5448–5448	2.0558	2.7606	3.7628	26.8767	0.0624	0.0000	0.0000	0.0000	0.0000	110.1814
Ta070	100,5	5332–5332	2.0105	2.9171	3.9459	27.2626	0.0624	0.0000	0.0000	0.0000	0.0000	359.4448
Average			1.7333	2.6173	3.6944	27.7854	0.0815	0.0000	0.0315	0.0631	1.4553	181.8969
Ta071	100,10	5770–5770	8.1802	9.1213	10.7972	35.1794	0.0772	0.1906	0.2392	0.2600	1.6432	584.6198
Ta072	100,10	5349–5349	8.8241	10.4730	12.0022	50.4231	0.0760	0.2430	0.4150	0.7852	12.7161	587.1172
Ta073	100,10	5676–5676	6.3777	9.2319	9.2319	49.5889	0.0766	0.0529	0.1339	0.2643	6.3087	608.0361
Ta074	100,10	5781–5781	9.6177	10.6625	11.4167	25.3510	0.0762	0.4940	0.6847	0.9860	5.0695	565.9454
Ta075	100,10	5467–5467	9.2007	10.5616	11.6517	38.0310	0.0764	0.5853	0.7061	0.9329	7.7974	589.7986
Ta076	100,10	5303–5303	7.6372	9.2061	10.7863	43.2089	0.0753	0.0943	0.2565	0.3394	6.1887	588.5200
Ta077	100,10	5595–5595	8.4897	9.6631	10.2592	25.9803	0.0757	0.4826	0.7864	0.9830	4.4721	594.7009
Ta078	100,10	5617–5617	7.4239	8.8544	10.1478	35.4093	0.0751	0.4095	0.5163	0.8545	9.6177	598.4920
Ta079	100,10	5871–5871	6.1148	7.2194	8.2269	32.6743	0.1420	0.4088	0.5927	0.8687	11.3446	611.1043
Ta080	100,10	5845–5845	5.3721	7.1232	9.0163	42.0467	0.0751	0.0513	0.3045	0.6159	16.9322	568.9509
Average			7.7238	9.2117	10.3536	37.7893	0.0826	0.3012	0.4635	0.6890	8.2090	589.7285
Ta081	100,20	6106–6202	13.8826	15.5821	16.9784	45.7894	0.1038	1.8220	1.9768	2.5476	13.0565	912.4071
Ta082	100,20	6183–6183	13.8929	15.5337	17.7745	63.8308	0.1045	2.1672	2.5586	2.9759	19.2146	963.3074
Ta083	100,20	6252–6271	14.0275	15.4790	16.7466	49.8227	0.1042	2.1368	2.3473	2.7587	15.9593	971.9658
Ta084	100,20	6254–6269	12.3441	14.7546	16.5494	59.1527	0.1033	1.6789	2.0179	2.4624	20.4377	961.4879
Ta085	100,20	6262–6314	15.0431	15.8336	17.2309	36.1554	0.1143	1.9005	2.3662	2.6271	21.1376	952.2706
Ta086	100,20	6302–6364	14.0478	14.9859	16.0434	38.9198	0.1033	2.1684	2.3067	2.6084	11.5412	969.4241
Ta087	100,20	6184–6268	15.0128	16.4590	17.6771	44.6946	0.1037	1.9943	2.3421	2.6324	17.1523	986.5898
Ta088	100,20	6315–6401	13.9353	15.5819	16.7786	48.8482	0.1041	2.3746	2.6433	2.8902	11.9875	969.3052
Ta089	100,20	6204–6275	14.5020	15.6120	16.9402	40.1042	0.1036	2.0876	2.4797	2.7251	16.1493	978.2315
Ta090	100,20	6404–6434	12.8536	13.9812	15.4492	45.0549	0.1046	1.7718	2.1169	2.5490	19.0840	728.9098
Average			13.9542	15.3803	16.8168	47.2373	0.1049	2.0102	2.3156	2.6777	16.5720	939.3899
Ta091	200,10	10862–10862	5.1372	5.7973	6.9693	50.0306	0.1293	0.0921	0.1436	0.2117	6.8069	4016.6000
Ta092	200,10	10480–10480	8.3492	9.1732	10.5725	56.646	0.1304	0.4389	0.4676	0.4866	1.1547	2962.7000
Ta093	200,10	10922–10922	5.6034	6.3720	7.2148	49.0483	0.1304	0.3113	0.3131	0.3205	0.5774	2983.8000
Ta094	200,10	10889–10889	4.2153	4.8379	5.5561	32.0388	0.1340	0.0367	0.0367	0.0367	0.0000	4015.3000
Ta095	200,10	10524–10524	6.8605	8.4839	9.6161	64.6141	0.1290	0.1235	0.1235	0.1235	0.0000	4023.7000
Ta096	200,10	10329–10329	6.4188	8.2443	9.2749	72.4906	0.1298	0.1549	0.2614	0.5422	1.0207	4045.6000
Ta097	200,10	10854–10854	5.9333	7.0352	8.0800	67.5717	0.1282	0.2580	0.3378	0.4975	15.0111	4043.8000
Ta098	200,10	10730–10730	6.5424	7.5909	8.8537	61.106	0.1302	0.2237	0.3262	0.6337	23.8607	3944.1000
Ta099	200,10	10438–10438	7.3961	8.5538	9.4367	55.4192	0.1298	0.2587	0.2587			

Table 15 (continued)

Problems	<i>n, m</i>	<i>C*</i>	HS					HHS				
			BRE	ARE	WRE	Std	<i>t_{avg}</i> (s)	BRE	ARE	WRE	Std	<i>t_{avg}</i> (s)
Ta104	200,20	11275–11275	13.6674	14.5384	15.5033	57.8288	0.1789	2.0843	2.2049	2.3947	15.4855	7288.6000
Ta105	200,20	11259–11259	13.4115	14.1616	15.3921	66.8576	0.1821	1.3589	1.3944	1.4388	4.5826	7112.2000
Ta106	200,20	11176–11176	13.4306	14.8904	15.9628	65.5313	0.1799	1.1095	1.3117	1.5211	16.8760	7005.9000
Ta107	200,20	11360–11360	13.4947	14.7504	15.8451	74.3040	0.1909	1.7430	1.9542	2.2359	28.8444	7527.8000
Ta108	200,20	11334–11334	13.0757	14.1084	15.2285	67.3400	0.1807	1.2882	1.4240	1.5087	10.2859	7302.1000
Ta109	200,20	11192–11192	14.0815	15.0071	15.7881	60.7509	0.1800	2.2069	2.2218	2.2516	2.8868	6958.7000
Ta110	200,20	11284–11284	13.3995	14.5764	15.5707	60.6974	0.1802	1.7724	1.9213	2.1801	18.7270	7205.2000
Average			13.5676	14.7349	15.7692	65.7865	0.1825	1.7405	1.8669	2.0148	13.9128	7240.3600
Ta111	500,20	26040–26040	10.8756	11.567	12.0161	78.1688	0.4369	0.9409	1.0853	1.1329	21.1021	10001
Ta112	500,20	26500–26520	10.6410	11.2242	12.1719	94.0153	0.4368	0.9804	1.0354	1.1312	15.1921	10330
Ta113	500,20	26371–26371	10.0906	10.9031	11.4368	82.7144	0.4409	1.1717	1.1945	1.2286	6.1644	10279
Ta114	500,20	26456–26456	9.5252	10.9202	11.5286	116.6833	0.4404	0.9223	1.0115	1.2625	30.1615	10187
Ta115	500,20	26334–26334	10.3706	10.8806	11.5250	86.7702	0.4336	1.2000	1.2455	1.3898	21.3190	10182
Ta116	500,20	26469–26477	10.8434	11.2526	11.6969	61.8260	0.4322	1.0877	1.1483	1.3088	60.1041	10996
Ta117	500,20	26389–26389	9.7237	10.3816	11.1334	104.2322	0.4335	1.1406	1.2505	1.3680	25.5930	11029
Ta118	500,20	26560–26560	10.0489	10.8074	11.4044	87.4766	0.4302	0.9789	1.1498	1.2801	30.7539	10227
Ta119	500,20	26005–26005	10.7287	11.7379	12.3784	101.773	0.4314	1.0190	1.1504	1.3267	26.3470	10073
Ta120	500,20	26457–26457	10.0918	10.9207	11.4336	89.3238	0.4298	1.1075	1.2086	1.3456	33.0807	10194
Average			10.2940	11.0595	11.6725	90.2984	0.4346	1.0549	1.1480	1.2774	26.9818	10349.8

Table 16

Compared results of HPSO, L-HEDE and HHS for makespan criterion on the Taillard benchmarks.

Problem	<i>n,m</i>	<i>C*</i>	HPSO				L-HDE				HHS			
			Min	Avg	Max	ARE	Min	Avg	Max	ARE	Min	Avg	Max	ARE
Ta001	20,5	1278–1278	1278	1278	1278	0.00	1278	1278	1278	0.00	1278	1278	1278	0.00
Ta011	20,10	1582–1582	1582	1587.3	1596	0.34	1582	1585.3	1592	0.21	1582	1583.8	1586	0.11
Ta021	20,20	2297–2297	2297	2307.0	2315	0.44	2297	2304.4	2313	0.32	2297	2304.3	2311	0.32
Ta031	50,5	2724–2724	2724	2724	2724	0.00	2724	2724	2724	0.00	2724	2724	2724	0.00
Ta041	50,10	2991–2991	3034	3053.6	3063	2.09	3025	3039.9	3052	1.63	3027	3041.2	3049	1.68
Ta051	50,20	3771–3850	3923	3944.6	3963	2.46	3917	3933	3951	2.16	3908	3926.3	3935	1.98
Ta061	100,5	5493–5493	5493	5493	5493	0.00	5493	5493	5493	0.00	5493	5493	5493	0.00
Average						0.76				0.62				0.58

Table 17

Compared results of ATPPSO, L-HDE and HHS for makespan criterion on the Taillard benchmarks.

Problem	<i>n,m</i>	<i>C*</i>	ATPPSO				L-HDE				HHS			
			Min	Avg	Max	ARE	Min	Avg	Max	ARE	Min	Avg	Max	ARE
Ta005	20,5	1235–1235	1235	1241.9	1250	0.55	1235	1235	1235	0.00	1235	1235	1235	0.00
Ta010	20,5	1108–1108	1108	1109.5	1120	0.13	1108	1108	1108	0.00	1108	1108	1108	0.00
Ta020	20,10	1591–1591	1591	1607.3	1618	1.02	1591	1598.4	1604	0.47	1591	1601.4	1610	0.65
Ta030	20,20	2178–2178	2178	2185.5	2206	0.35	2178	2185.0	2192	0.32	2178	2182.7	2188	0.22
Ta050	50,10	3065–3065	3120	3150	3175	2.77	3099	3116.5	3131	1.68	3092	3111.2	3132	1.51
Ta060	50,20	3696–3756	3864	3897.7	3926	3.77	3804	3821.1	3836	1.73	3791	3827.2	3849	1.90
Ta070	100,5	5322–5322	5330	5341.0	5355	0.35	5322	5322	5322	0.00	5322	5322	5322	0.00
Ta080	100,10	5845–5845	5930	5913.3	5979	1.16	5848	5881	5903	0.61	5848	5862.8	5881	0.30
Average						1.26				0.60				0.57

Table 18

Compared results of standard HS, SAOP, ILS, NEGAVNS, ACA (best), NACA, FF, NEHI, HLBS and HHS for minimizing makespan on Taillard set.

Test problem	HHS	HHS(best)	HS	SAOP	ILS	NEGAVNS	ACA(best)	NACA	FF	NEHI	HLBS
20×5	0.09	0.04	4.75	1.05	0.33	0.00	0.39	0.13	2.29	1.96	0.02
20×10	0.31	0.01	7.84	2.60	0.52	0.01	0.83	0.39	4.15	3.28	0.00
20×20	0.34	0.04	6.75	2.06	0.28	0.02	0.94	0.32	3.31	3.04	0.01
50×5	0.04	0.00	3.53	0.34	0.18	0.00	0.09	0.07	0.92	0.41	0.00
50×10	1.19	0.73	12.01	3.50	1.45	0.82	1.24	0.74	5.15	3.33	0.50
50×20	2.20	1.55	13.96	4.66	2.05	1.08	1.99	1.81	6.21	4.39	0.59
100×5	0.03	0.00	2.62	0.30	0.16	0.00	0.07	0.08	0.38	0.31	0.03
100×10	0.46	0.30	9.21	1.34	0.64	0.14	1.06	0.56	2.18	1.51	0.12
100×20	2.32	2.01	15.38	4.49	2.42	1.40	1.83	1.29	5.02	4.97	0.83
200×10	0.25	0.20	7.35	0.94	0.50	0.16	0.43	0.34	0.98	0.92	0.06
200×20	1.87	1.74	14.73	3.67	2.07	1.25	1.24	0.74	4.04	3.77	0.95
500×20	1.15	1.05	11.06	2.20	1.20	0.71	1.44	0.52	1.78	1.69	0.45
Average	0.85	0.64	9.10	2.26	0.98	0.47	0.96	0.58	3.03	2.47	0.30

heig-vd.ch/taillard/problems.dir/ordonnancement.dir/flowshop.dir/best_lb_up.txt) for these benchmarks are provided in Table 15, and the generations of 500 × 20 instances are set to 50. For the sake of convenience and reliability, we do not implement the compared algorithm, except for HS and HHS, the rest of results reported in this

section come from the literatures (Kuo et al., 2009; Liu et al., 2014; Zhang and Sun, 2009). From Table 15, it can be observed that results gained by HHS outperform those of standard HS on all the benchmarks, which verifies the efficiency and effectiveness of the HHS and HHS is very suitable for PFSSP. To intuitively illustrate the experimental results,

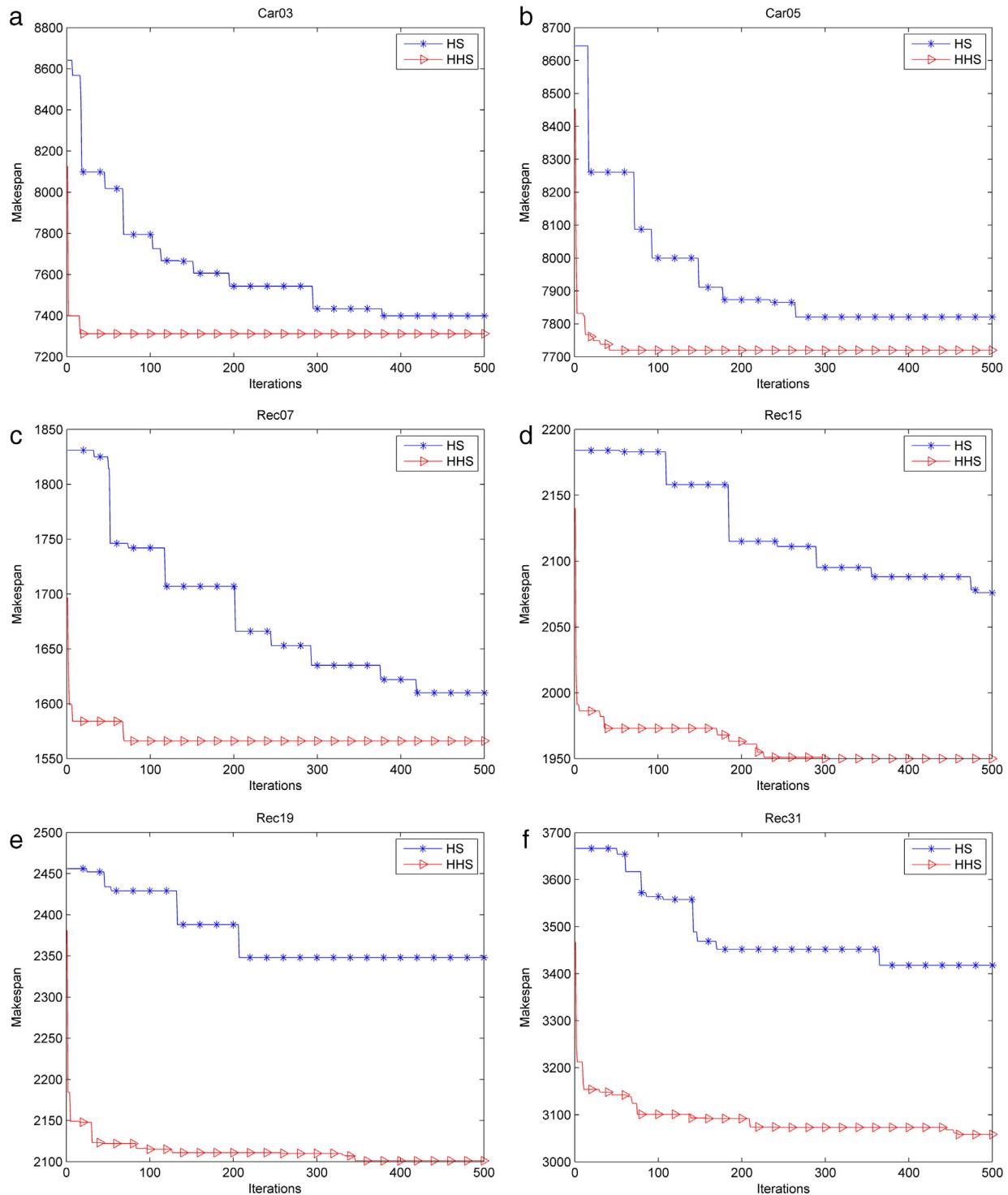


Fig. 8. Convergence curves of some typical benchmarks.

the convergence curves of Ta010, Ta030, Ta050 and Ta070, which are very difficult to obtain optimal values, are shown in Fig. 13 indicated by a letter (g through k). With regard to these Figures, we find that the convergence speed of HHS is faster than that of HS. It is worth mentioning that the starting points of HS and HHS are not on the same point, which is caused by the NEH initialization.

With the maximal makspan (Max), average makespan (Avg), minimal makespan (Min) and ARE, the statistical performances of HPSO (Kuo et al., 2009), L-HDE (Liu et al., 2014) and HHS are listed in Table 16. From Table 16, we can find that HHS generates better solutions

than others except for Ta041. For the Ta041, L-HDE is a winner. However, it is clear that the Min, Avg, Max and ARE yielded by HHS are superior to those of HPSO and L-HDE for the rest benchmarks. This shows the best performance of HHS and effectiveness of hybridization with VNS. In order to more clearly show the results, a histogram with indicators of BRE and ARE is provided in Fig. 14. Fig. 14 consists of two parts, the left part is for ARE comparison, and the right part is for BRE comparison. From Fig. 14, HHS evidently outperforms the other algorithms.

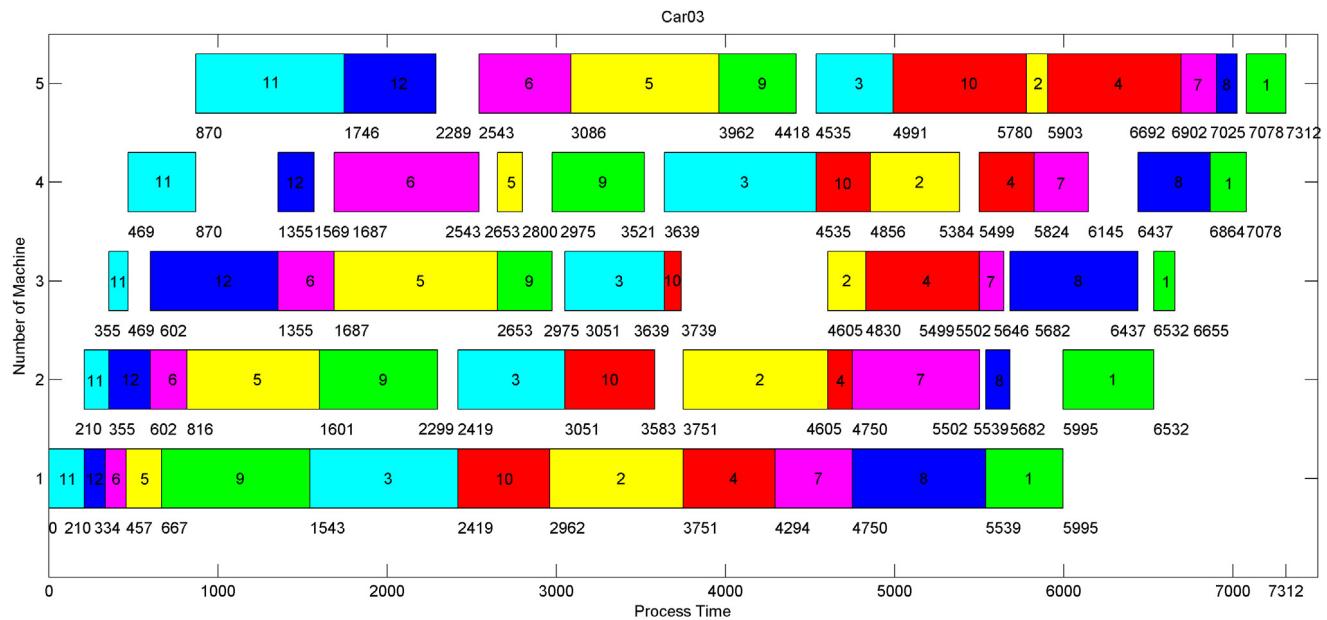


Fig. 9. Gantt chart of an optimal schedule for Car03.

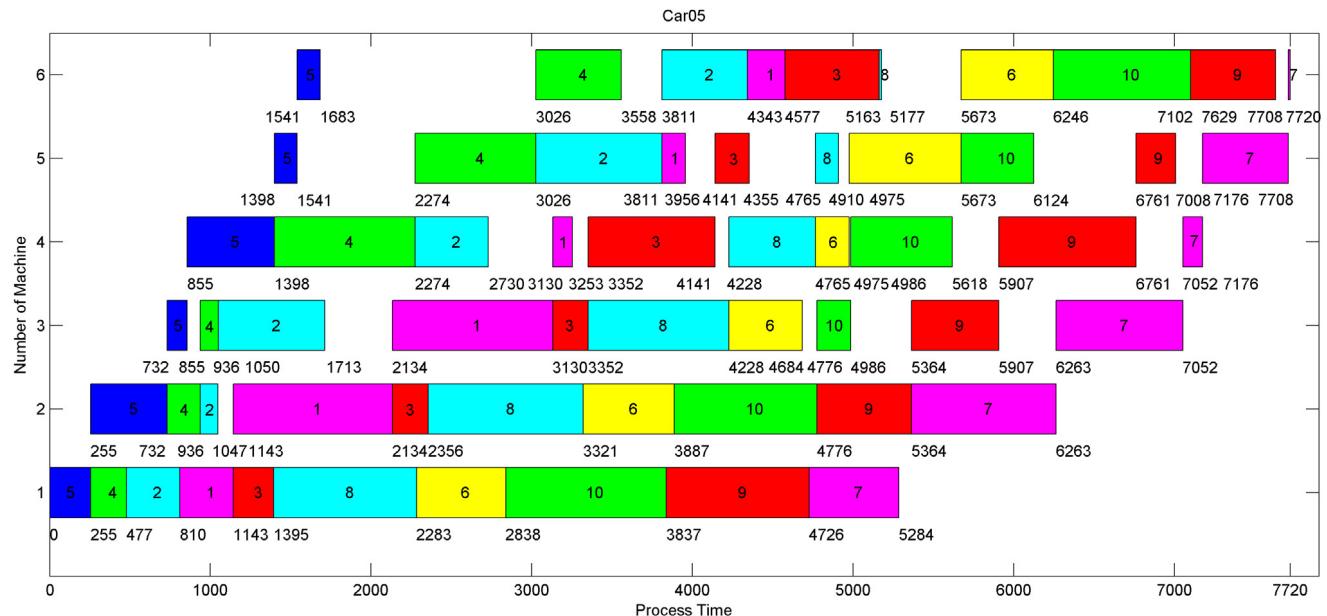


Fig. 10. Gantt chart of an optimal schedule for Car05.

To further investigate the performance of the HHS, a simulation is conducted to compare HHS with ATPPSO (Zhang and Sun, 2009) and L-HDE (Liu et al., 2014). Both of them have already achieved better solutions. In Table 17, all the benchmarks are made up of one instance in each combination different from those in Table 16. These benchmarks are including Ta005, Ta010, Ta020, Ta030, Ta050, Ta060, Ta070 and Ta080. All the instances have many peaks and valleys and it is easy to suffer from them. From Table 17, it can be seen that HHS wins the first place in terms of the indicator of ARE, which shows that HHS is more effective than all others. Similarly, Fig. 15 shows the statistical performances resulting from the compared algorithms clearly. From the observation, HHS can obtain smaller makespan than the others. What deserves most is that the results achieved by HHS are far better than those of ATPPSO.

4.2.6. Comparisons of standard HS, SAOP, ILS, NEGA_{VNS}, ACA(best), NACA, FF, NEHI, HLBS and HHS for minimizing makespan on Taillard set

To comprehensively evaluate the performance of the HHS, HHS is compared with eight state-of-the-art algorithms including SAOP (Osman and Potts, 1989), ILS (Stützle, 1998), NEGA_{VNS} (Zobolas et al., 2009), ACA (Ahmadizar and Barzinpour, 2010), NACA (Ahmadizar, 2012), FF (Fernandez-Viagras and Framinan, 2014), NEHI (Vasiljevic and Danilovic, 2015), HLBS (Chen et al., 2015). The associated results are reported in Table 18. For the sake of convenience and reliability, we do not implement the compared algorithm except for HS and HHS, the rest of results reported in Table 18 come from the corresponding literatures. From Table 18, the result obtained by HHS is significantly better than those of HS, SAOP, ILS, ACA, FF and NEHI except for NEGA_{VNS}, NACA and HLBS. For the NACA algorithm, HHS outperforms NACA on half of the instances including 20×5, 20×10, 20×20, 50×5 and 100×10.

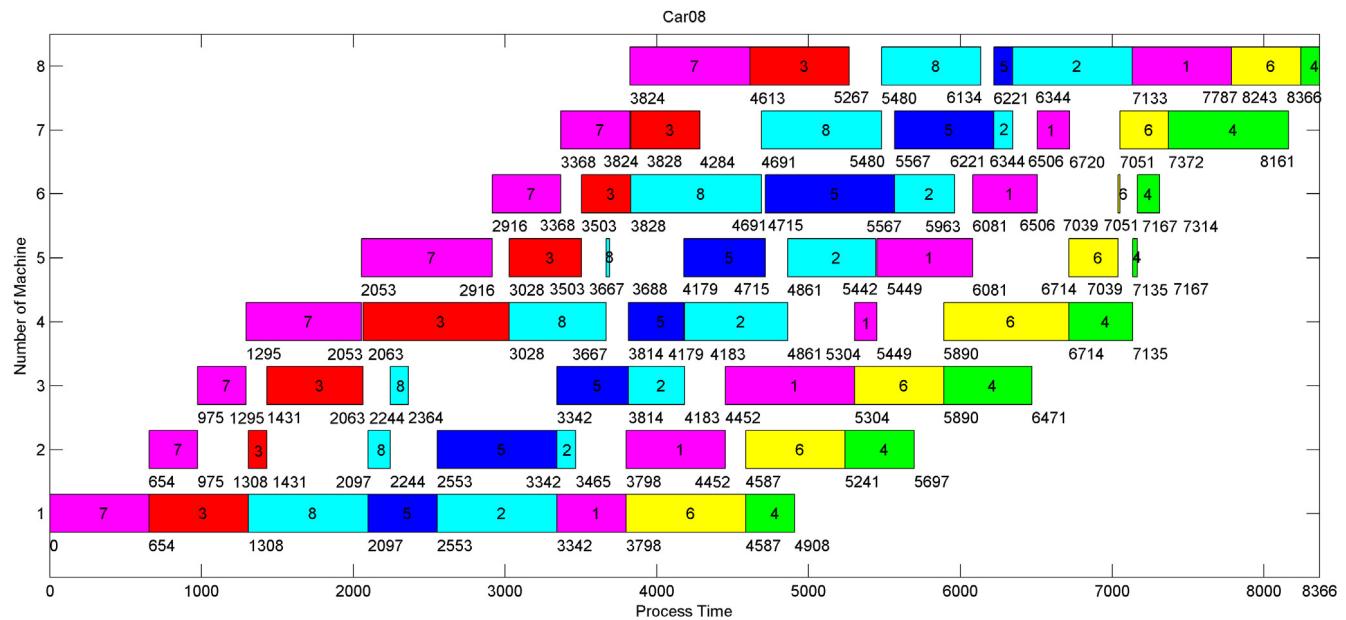


Fig. 11. Gantt chart of an optimal schedule for Car08.

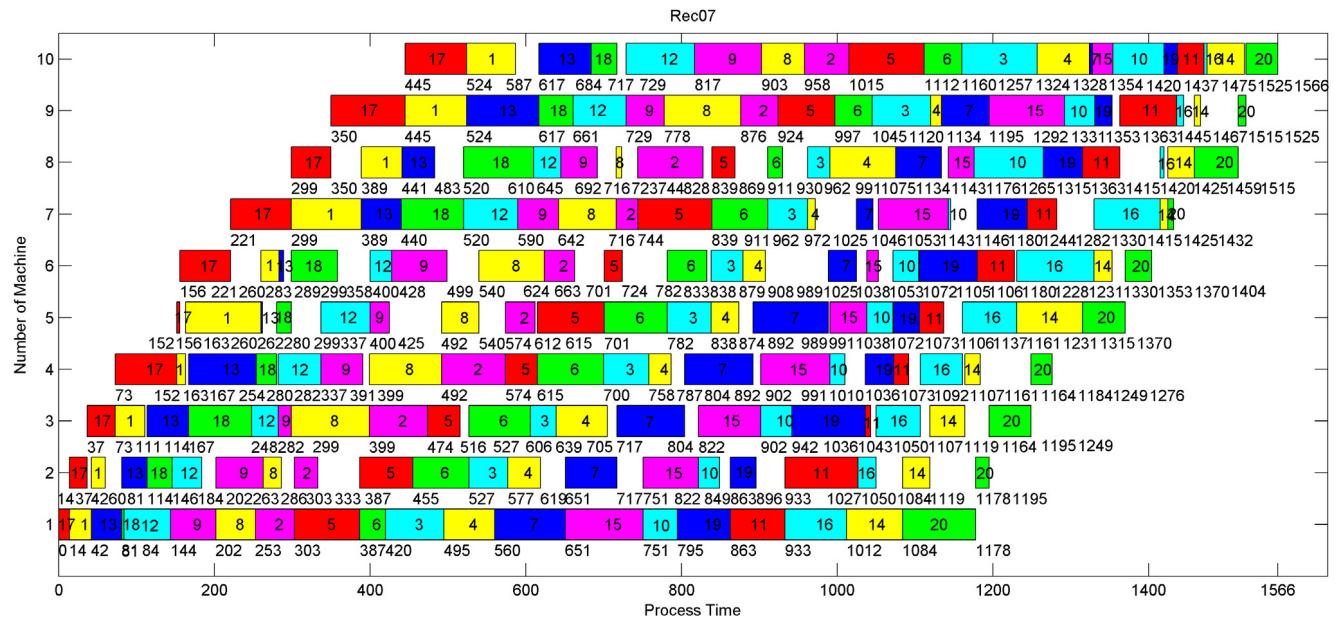


Fig. 12. Gantt chart of an optimal schedule for Rec07.

Besides, for the instances 20×20 and 200×10 , the results achieved by NACA and HHS algorithms have little obvious difference. For the instances 20×10 and 100×5 , the results achieved by HHS are better than that of NEGA_{VNS} and HLBS. What deserves to be mentioned the most is that in this paper HHS not only solves the continuous optimization problems, but also deals with the combinatorial optimization problems. In order to demonstrate the compared algorithms more obviously, a line graph is provided in Fig. 16. The CPU running time of HHS is listed in the last column of Table 15, which can be a reference for other approaches in future research. Although some aforementioned literatures have provided CPU time, we do not compare the CPU running time because the platform, computer language are not same, so the comparison of CPU time makes no sense.

5. Conclusion and future work

This paper presents a hybrid harmony search algorithm with efficient job sequence mapping scheme and variable neighborhood search to handle the permutation flow shop scheduling problem with makespan criterion. In the HHS, by investigating the effect of various job sequence mapping scheme, an efficient smallest order value (SOV) rule is introduced to make the HHS suit for addressing PFSSP. Meanwhile, by making use of NEH heuristic and chaotic sequence, an effective initialization scheme is employed to improve the solutions quality of the initial harmony memory. Then an opposition-based learning technique in the selection process and the best individual in HM are adopted to accelerate convergence performance and guide the candidates towards the promising areas. Furthermore, to investigate the properties of HHS, the parameter sensitivity is studied. In addition, based on variable

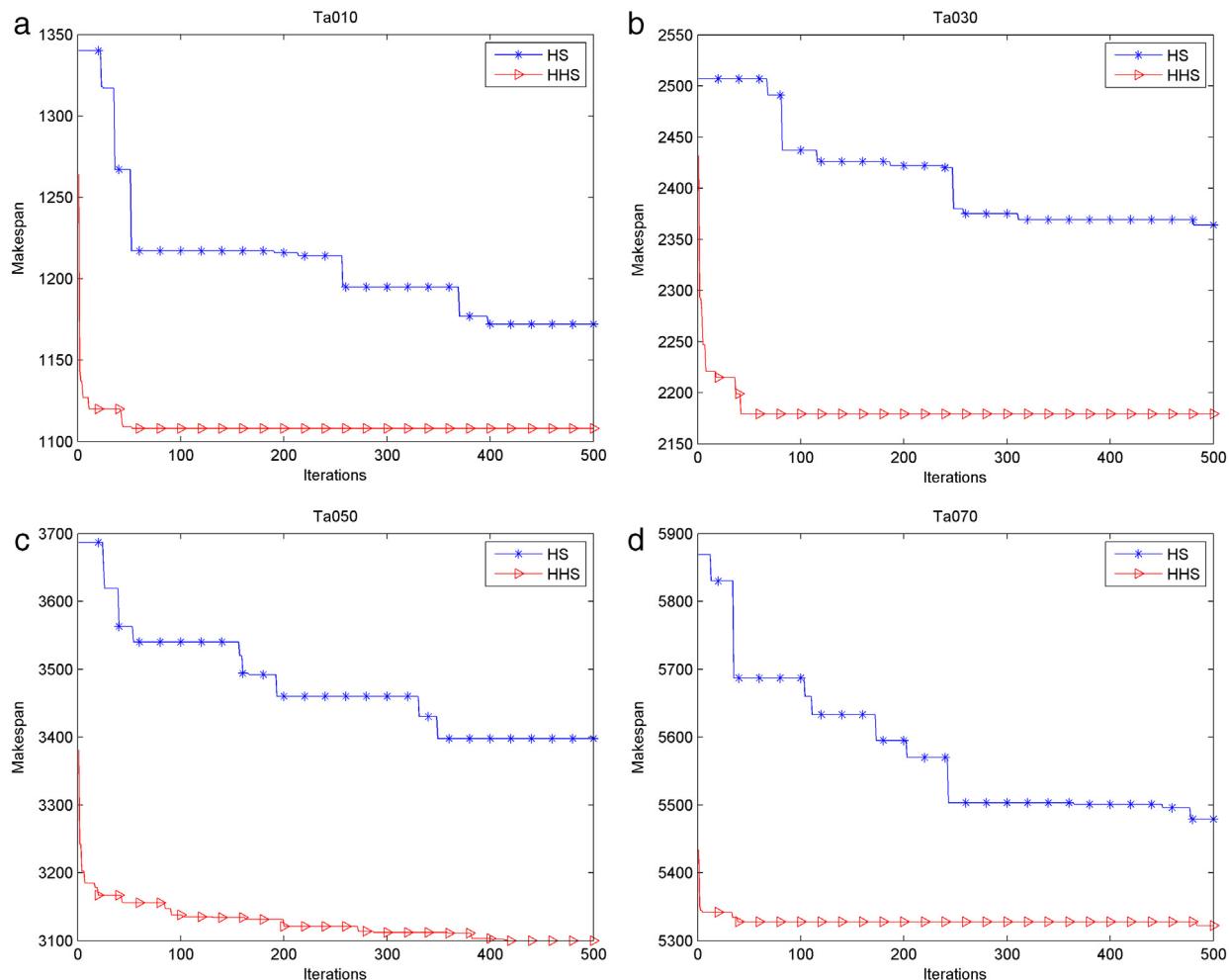


Fig. 13. Convergence curves of some typical benchmarks.

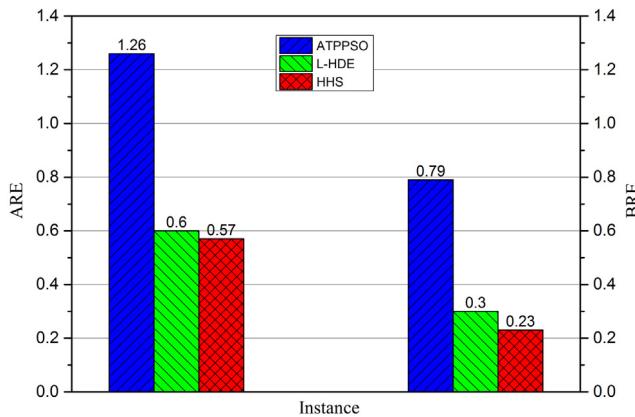


Fig. 14. Instance with ARE and BRE.

neighborhood search, the efficient insert and swap structures are embedded into the HHS to adequately enhance local exploitation ability. The statistical results and comparisons based on Carlier's instance set, Reeves and Yamada's instance set as well as Taillard's instance set reveal that HHS is effective and very suitable for solving PFSSP. From Tables 12 and 13, it can be observed that HHS is conspicuously far better than HS, IHS and GHS on all benchmarks. At the same time, to further verify the performance of HHS, HHS is also against the state-of-the-art algorithms

Table 19
Expansions for the abbreviations using in this paper.

Expansions	Abbreviations
The average relative error to C^*	ARE
The best relative error to C^*	BRE
Bandwidth	BW
Flexible job shop scheduling problem	FJSP
Flow shop scheduling problems	FSSP
Hybrid cuckoo search	HCS
Hybrid genetic algorithm	HGA
Hybrid harmony search	HHS
Harmony memory	HM
Harmony memory considering rate	HMCR
Harmony memory size	HMS
Hybrid variable neighborhood search	HVNS
Largest-order-value	LOV
Largest-ranked-value	LRV
Number of improvisations	NI
Pitch adjusting rate	PAR
The permutation flow shop scheduling problem	PFSSP
Smallest order value	SOV
Smallest position value	SPV
Variable neighborhood search	VNS

including HPSO, ATPPSO, LDPSO and L-HDE. From Tables 14–18, it can be seen that HHS can still work efficiently in most of the cases. To sum up, HHS is an efficient algorithm and it is a good alternative for addressing the permutation flow shop scheduling problem.

However, the superiority of HHS is not very obvious while dealing with large-scale PFSSP. This type of benchmarks has a great number

Table 20
Benchmark test functions.

Benchmark functions	Search space	Optimum
$\min f1(x) = \sum_{i=1}^N xi^2$	$[-100, 100]^n$	0
$\min f2(x) = \sum_{i=1}^N xi + \prod_{i=1}^N xi $	$[-10, 10]^n$	0
$\min f3(x) = \sum_{i=1}^N \left(\sum_{j=1}^i xj \right)^2$	$[-100, 100]^n$	0
$\min f4(x) = \sum_{i=1}^{N-1} \left[100(xi + 1 - xi^2)^2 + (xi - 1)^2 \right]$	$[-30, 30]^n$	0
$\min f5(x) = 0.5 + \frac{\sin^2 \sqrt{\sum_{i=1}^N xi^2} - 0.5}{(1+0.001\sum_{i=1}^N xi^2)^2}$	$[-100, 100]^n$	0
$\min f6(x) = \sum_{i=1}^N (xi^2 - 10\cos(2\pi xi) + 10)$	$[-5.12, 5.12]^n$	0
$\min f7(x) = 418.9829N - \sum_{i=1}^N \left(xi \sin(\sqrt{ xi }) \right)$	$[-500, 500]^n$	$N = 50, 6.3638e-04$
$\min f8(x) = 20 + e - 20\exp\left(-0.2\sqrt{\frac{1}{N}\sum_{i=1}^N xi^2}\right) - \exp\left(\frac{1}{N}\sum_{i=1}^N \cos(2\pi xi)\right)$	$[-32, 32]^n$	0
$\min f9(x) = \frac{1}{4000} \sum_{i=1}^N xi^2 - \prod_{i=1}^N \cos\left(\frac{xi}{\sqrt{i}}\right) + 1$	$[-600, 600]^n$	0
$\min f10(x) = \sum_{i=1}^N xi^2 + \left(\sum_{i=1}^N 0.5xi^2 \right)^2 + \left(\sum_{i=1}^N 0.5xi^2 \right)^4$	$[-100, 100]^n$	0

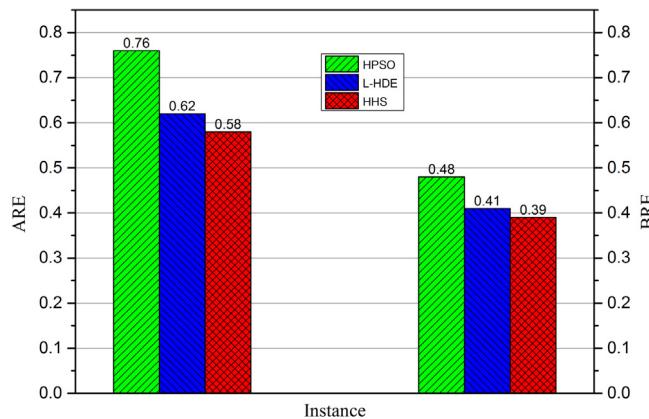


Fig. 15. Instance with ARE and BRE.

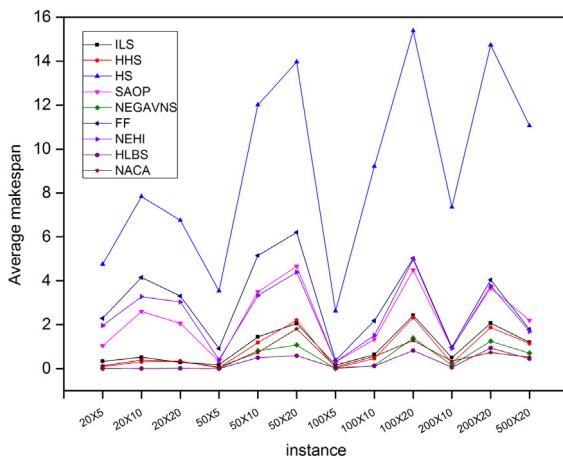


Fig. 16. Comparison of different algorithms on TA instance.

of local optima, which are very difficult to achieve to good solutions, especially for Taillard's scheduling problems.

Further work will be conducted in following directions. Firstly, we will consist in improving the performance of HHS and testing its efficiency on large-scale scheduling problems. Secondly, due to large time-consumption in local search, we will try to combine graph structures and neighborhood structures for speeding up the local search.

Thirdly, it is desirable to apply the HHS to other varieties of combination optimization problems in the real world.

Acknowledgments

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Appendix A

See Table 19.

Appendix B

See Table 20.

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