

## Project Ideas

For my website, I still need approval from Professor Smith, but I would like to build a website for a game my friends and I are making. The site would have many forms of multimedia, links to our discord and Trello page, along with friends tutorials and information. Target audience would be anyone interested in the game.

As per app, I'm still unsure as my only experience with mobile apps was from a class I took last year building a simple clicker game. Perhaps I could expand upon that. Ideally I would use the UX information I learn from here to create a title screen, settings, and other game UX things for our game so something of a similar effect. If possible, I would love to use that in place of my mobile app project, however I understand if I cannot.