

8 Multi-step Bootstrapping

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Bridging the gap between TD(0) and MC

In one-step TD, the error term determines

- how often the action can be changed,
- as well as time interval over which bootstrapping is done.

Multi-step TD suggests

- updating the action first to incorporate the experience into the model immediately,
- but doing bootstrapping less often so that a recognizeable state change can take place.

One-step TD prediction

- ▶ Using n-step backups is TD because it changes an earlier estimate based on its difference from a later estimate.
- ▶ The Monte Carlo (MC) backup estimates v_{π} with the complete return

$$G_t \triangleq R_{t+1} + \gamma R_{t+2} + \gamma^2 R_{t+3} + \dots + \gamma^{T-t-1} R_T$$

▶ One-step TD uses $V_t(S_{t+1}) \approx v_\pi$ as a proxy for the rewards after time step t+1 in return

$$G_t^{(1)} \triangleq R_{t+1} + \gamma \underbrace{R_{t+2} + \gamma^2 R_{t+3} + \dots + \gamma^{T-t-1} R_T}_{V_t(S_{t+1})}$$

leading to the TD(0) target introduced earlier

$$G_t^{(1)} \triangleq R_{t+1} + \gamma V_t(S_{t+1}).$$

Two-step TD prediction

Similarly, for two steps

$$G_t^{(2)} \triangleq R_{t+1} + \gamma R_{t+2} + \gamma^2 V_{t+1}(S_{t+2}),$$

where $V_{t+1}(S_{t+2})$ replaces

$$R_{t+3} + \gamma R_{t+4} + \dots + \gamma^{T-t-3} R_T.$$

n-step TD prediction

Generalizing to n steps,

$$G_t^{(n)} \triangleq R_{t+1} + \gamma R_{t+2} + \dots + \gamma^{n-1} R_{t+n} + \gamma^n V_{t+n-1}(S_{t+n}),$$

$$n \ge 1, 0 \le t < T - n.$$

- ▶ Approximate the full return by truncating after n steps and correcting the missing terms by $V_{t+n-1}(S_{t+n})$.
- Update by

$$V_{t+n}(S_t) \leftarrow V_{t+n-1}(S_t) + \alpha \left[G_t^{(n)} - V_{t+n-1}(S_t) \right], \quad 0 \le t < T.$$

while other states remain unchanged

$$V_{t+n}(s) \leftarrow V_{t+n-1}(s), \ \forall s \neq S_t.$$

The error reduction property

$$\max_{s} \left| \mathbb{E}_{\pi} \left[G_t^{(n)} \middle| S_t = s \right] - v_{\pi}(s) \right| \le \gamma^n \max_{s} \left| V_{t+n-1}(s) - v_{\pi}(s) \right|$$

for all $n \ge 1$. Hence, the n-step target reduces worst-case estimation error.

$n{ m -step}$ TD for estimating $V pprox v_\pi$

Initialize V(s)

All store/access ops for S_t and R_t can take their index mod n repeat (for each episode)

Init and store $S_0 \neq$ terminal

for
$$t=0,1,2,\cdots$$
 if $t< T$, then Take action according to $\pi(\cdot|S_t)$ Observe and store R_{t+1} and S_{t+1} If S_{t+1} is terminal, then $T\leftarrow t+1$
$$\tau\leftarrow t-n+1$$
 if $\tau\geq 0$, then
$$G\leftarrow \sum_{i=\tau+1}^{\min(\tau+n,T)}\gamma^{i-\tau-1}R_i$$
 if $\tau+n< T$, then $G\to G+\gamma^nV(S_{\tau+n})$ $V(S_{\tau})\leftarrow V(S_{\tau})+\alpha[G-V(S_{\tau})]$ until $\tau=T-1$

Random Walk with 19 states

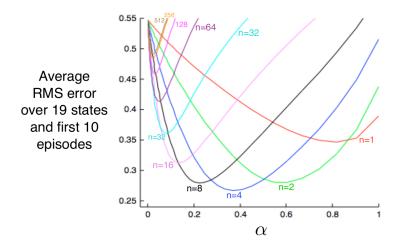


Figure: R. Sutton, A. Barto, MIT Press, 2017



The spectrum between TD(0) and MC

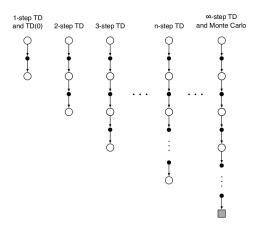


Figure: R. Sutton, A. Barto, MIT Press, 2017

White Circle: State, Black Dot: Action



n-step Sarsa

Redefine the n-step return in terms of estimated action values

$$G_t^{(n)} \triangleq R_{t+1} + \gamma R_{t+2} + \dots + \gamma^{n-1} R_{t+n} + \gamma^n Q_{t+n-1}(S_{t+n}, A_{t+n}),$$

 $n \geq 1, 0 \leq t < T - n$

with $G_t^{(n)} = G_t$ if $t + n \ge T$.

The update reads

$$Q_{t+n}(S_t, A_t) \leftarrow Q_{t+n-1}(S_t, A_t) + \alpha \Big[G_t^{(n)} - Q_{t+n-1}(S_t, A_t) \Big],$$

 $0 \le t < T$

while the values of all other states remain unchanged

$$Q_{t+n}(s,a) = Q_{t+n-1}(s,a),$$

 $\forall s, a \text{ s.t. } s \neq S_t \text{ or } a \neq A_t.$

n-step Expected Sarsa

The spectrum between Sarsa(0) and MC

Differently from above, Sarsa starts and ends with an action, not a state.

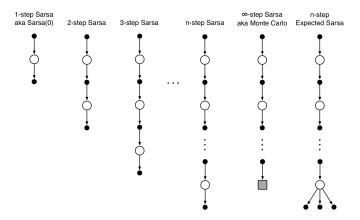


Figure: R. Sutton, A. Barto, MIT Press, 2017



GridWorld Example

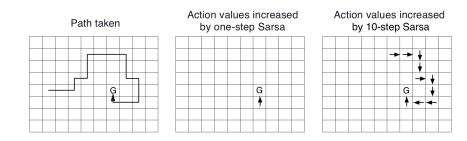


Figure: R. Sutton, A. Barto, MIT Press, 2017

$n{ m -}$ step Sarsa for estimating $Q pprox q_*$

```
Initialize Q(s, a), \pi to \epsilon-greedy wrt Q
All store/access ops for S_t, A_t, and R_t can take their index mod n
repeat (for each episode)
   Init and store S_0 \neq terminal
   Select and store A_0 \sim \pi(\cdot|S_0)
   T \leftarrow \infty
   for t = 0, 1, 2, \cdots
       if t < T, then
            Take action A_t
            Observe and store R_{t+1} and S_{t+1}
            if S_{t+1} is terminal, then T \leftarrow t+1
            else Select and store A_{t+1} \sim \pi(\cdot | S_{t+1})
       \tau \leftarrow t - n + 1
       if \tau > 0, then
            G \leftarrow \sum_{i=\tau+1}^{\min(\tau+n,T)} \gamma^{i-\tau-1} R_i
            if \tau + n < T, then G \to G + \gamma^n Q(S_{\tau+n}, A_{\tau+n})
            Q(S_{\tau}, A_{\tau}) \leftarrow Q(S_{\tau}, A_{\tau}) + \alpha[G - Q(S_{\tau}, A_{\tau})]
            If \pi is being learned, ensure that \pi(\cdot|S_{\tau}) is \epsilon-greedy wrt Q
   until \tau = T - 1
```

n-step off-policy learning by importance sampling

 \blacktriangleright The update for time step t is

$$V_{t+n}(S_t) \leftarrow V_{t+n-1}(S_t) + \alpha \rho_t^{t+n} \left[G_t^{(n)} - V_{t+n-1}(S_t) \right], \ 0 \le t < T$$

where

$$\rho_t^{t+n} \triangleq \prod_{k=t}^{\min(t+n-1,T-1)} \frac{\pi(A_k|S_k)}{\mu(A_k|S_k)}$$

is the importance sampling ratio.

- Only the sampled timesteps are reweighted!
- ▶ The update for the action-value function estimate is

$$Q_{t+n}(S_t, A_t) \leftarrow Q_{t+n-1}(S_t, A_t) + \alpha \rho_{t+1}^{t+n} \Big[G_t^{(n)} - Q_{t+n-1}(S_t, A_t) \Big],$$

$$0 < t < T.$$

Note that ρ is one step ahead here, as the first action is pre-set.

Notes on n-step off-policy Sarsa

- Importance sampling does enable off-policy learning.
- ► This comes at the cost of increased update variance, necessitating a small learning rate.
- Small learning rate means slow learning.
- Off-policy methods are observed to train slower than on-policy methods overall.
- Seeking for solutions to this fundamental issue is an active research topic.



$n{ m -}$ step Sarsa for estimating $Qpprox q_*$

```
input: a behavior policy \mu s.t. \mu(a|s) > 0, \forall s, a Initialize Q(s, a), \pi to
\epsilon-greedy wrt Q
All store/access ops for S_t, A_t, and R_t can take their index mod n
repeat (for each episode)
   Init and store S_0 \neq terminal
   Select and store A_0 \sim \pi(\cdot|S_0)
   T \leftarrow \infty
   for t = 0, 1, 2, \cdots
        if t < T, then
             Take action A_t
             Observe and store R_{t+1} and S_{t+1}
             if S_{t+1} is terminal, then T \leftarrow t+1
             else Select and store A_{t+1} \sim \pi(\cdot|S_{t+1})
        \tau \leftarrow t - n + 1
        if \tau > 0, then
            \rho \leftarrow \prod_{i=\tau+1}^{\min(\tau+n-1,T-1)} \frac{\pi(A_i|S_i)}{\mu(A_i|S_i)}
            G \leftarrow \sum_{i=\tau+1}^{\min(\tau+n,T)} \gamma^{i-\tau-1} R_i
             if \tau + n < T, then G \to G + \gamma^n Q(S_{\tau+n}, A_{\tau+n})
             Q(S_{\tau}, A_{\tau}) \leftarrow Q(S_{\tau}, A_{\tau}) + \alpha \rho [G - Q(S_{\tau}, A_{\tau})]
             If \pi is being learned, ensure that \pi(\cdot|S_{\tau}) is \epsilon-greedy wrt Q
   until \tau = T - 1
```

- Off-policy learning without importance sampling is indeed possible!
- For state-to-action transitions, take a full backup (perform Expected Sarsa)!
- For action-to-state transitions, choose an arbitrary action and observe the next state.
- ▶ Weight the state-to-action transitions by π , also the entire tree below it.

Define the expected action value under π as

$$V_t \triangleq \sum_{a} \pi(a|S_t)Q_{t-1}(S_t, a).$$

Then redefine the TD error as

$$\delta_t \triangleq R_{t+1} + \gamma V_{t+1} - Q_{t-1}(S_t, A_t).$$

The trick here is that the target also contains the TD error!

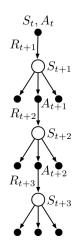


Figure: R. Sutton, A. Barto, MIT Press, 2017

Then the n-step returns follow

$$G_t^{(1)} \triangleq R_{t+1} + \gamma V_{t+1}$$

= $Q_{t-1}(S_t, A_t) + \delta_t$,

$$G_t^{(2)} \triangleq R_{t+1} + \gamma V_{t+1} - \gamma \pi (A_{t+1}|S_{t+1}) Q_t(S_{t+1}, A_{t+1})$$

$$+ \gamma \pi (A_{t+1}|S_{t+1}) [R_{t+2} + \gamma V_{t+2}]$$

$$= R_{t+1} + \gamma V_{t+1}$$

$$+ \gamma \pi (A_{t+1}|S_{t+1}) [R_{t+2} + \gamma V_{t+2} - Q_t(S_{t+1}, A_{t+1})]$$

$$= R_{t+1} + \gamma V_{t+1} + \gamma \pi (A_{t+1}|S_{t+1}) \delta_{t+1}$$

$$= Q_{t-1}(S_t, A_t) + \delta_t + \gamma \pi (A_{t+1}|S_{t+1}) \delta_{t+1},$$

$$G_t^{(3)} \triangleq Q_{t-1}(S_t, A_t) + \delta_t + \gamma \pi (A_{t+1}|S_{t+1})\delta_{t+1} + \gamma^2 \pi (A_{t+1}|S_{t+1})\pi (A_{t+2}|S_{t+2})\delta_{t+2},$$

$$G_t^{(n)} \triangleq Q_{t-1}(S_t, A_t) + \sum_{k=t}^{\min(t+n-1, T-1)} \delta_k \pi_{i=t+1} \gamma \pi(A_i | S_i).$$

$$Q_{t+n}(S_t, A_t) \triangleq Q_{t+n-1}(S_t, A_t) + \alpha \Big[G_t^{(n)} - Q_{t+n-1}(S_t, A_t) \Big],$$

 $0 \le t < T$

while the values of all other states remain unchanged

$$Q_{t+n}(s,a) = Q_{t+n-1}(s,a),$$

 $\forall s, a \text{ s.t. } s \neq S_t, \ a \neq A_t.$

n-step Tree Backup Algorithm Pseudocode

```
Initialize Q(s, a), \pi to \epsilon-greedy wrt Q
All store/access ops can take their index mod n
repeat (for each episode)
   Init and store S_0 \neq \text{terminal}
   Select and store A_0 \sim \pi(\cdot|S_0)
   Store Q(S_0, A_0) as Q_0
   T \leftarrow \infty
   for t = 0, 1, 2, \cdots
       if t < T, then
            Take action A_t
            Observe R, observe and store S_{t+1}
            if S_{t+1} is terminal, then
                 T \leftarrow t + 1
                 Store R-Q_t as \delta_t
           else
                 Store R + \gamma \sum_{a} \pi(a|S_{t+1})Q(S_{t+1}, a) - Q_t as \delta_t
                 Select and store an arbitrary action as A_{t+1}
       Store Q(S_{t+1},A_{t+1}) as Q_{t+1} and \pi(A_{t+1}|S_{t+1}) as \pi_{t+1} \tau\leftarrow t-n+1
       if \tau > 0, then
           E \leftarrow 1 and G \leftarrow Q_{\tau}
           for k = \tau, \cdots, \min(\tau + n - 1, T - 1)
                 G \leftarrow G + E\delta_k and E \leftarrow \gamma E_{\pi_{k+1}}
            Q(S_{\tau}, A_{\tau}) \leftarrow Q(S_{\tau}, A_{\tau}) + \alpha [G - Q(S_{\tau}, A_{\tau})]
            If \pi is being learned, ensure that \pi(a|S_{\tau}) is \epsilon-greedy wrt Q(S_{\tau},\cdot)
   until \tau = T - 1
```

- ▶ n-step Sarsa always samples.
- The tree-backup algo always takes full state-to-action transition backups.
- ▶ n-step Expected Sarsa samples until the final action of the episode, then terminates with a full backup.

Let us unify these approaches:

- Decide at every step whether to sample or take full backup!
- ▶ Sample the binary decision from $z \sim \text{Bernoulli}(\sigma)$ for some $\sigma \in [0, 1]$.
- $\sigma = 1$: Sarsa, $\sigma = 0$: Tree-backup!



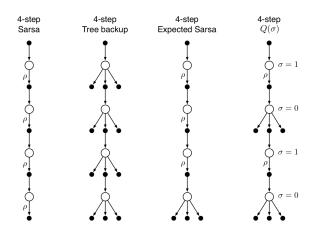


Figure: R. Sutton, A. Barto, MIT Press, 2017

The n-step return of Sarsa should be extended as

$$G_t^{(n)} = Q_{t-1}(S_t, A_t) + \sum_{k=t}^{\min(t+n-1, T-1)} \gamma^{k-t} \Big[R_{k+1} + \gamma Q_k(S_{k+1}, A_{k+1}) - Q_{k-1}(S_k, A_k) \Big],$$

and the TD error should be generalized as

$$\delta_k = R_{t+1} + \gamma [\sigma_{t+1} Q_t(S_{t+1}, A_{t+1}) + (1 - \sigma_{t+1}) V_{t+1}] - Q_{t-1}(S_t, A_t).$$

Then the one-step return reads

$$G_t^{(1)} \triangleq R_{t+1} + \gamma [\sigma_{t+1} Q_t(S_{t+1}, A_{t+1}) + (1 - \sigma_{t+1}) V_{t+1}]$$

= $\delta_t + Q_{t-1}(S_t, A_t)$.

A unifying algorithm: $n{\rm -step}\;Q(\sigma)$

The two-step return similarly is

$$G_{t}^{(2)} \triangleq R_{t+1} + \gamma [\sigma_{t+1}Q_{t}(S_{t+1}, A_{t+1}) + (1 - \sigma_{t+1})V_{t+1}]$$

$$- \gamma (1 - \sigma_{t+1})\pi (A_{t+1}|S_{t+1})Q_{t}(S_{t+1}, A_{t+1})$$

$$+ \gamma (1 - \sigma_{t+1})\pi (A_{t+1}|S_{t+1}) \Big[R_{t+2} + \gamma [\sigma_{t+2}Q_{t}(S_{t+2}, A_{t+2})$$

$$+ (1 - \sigma_{t+2})V_{t+2}] \Big] - \gamma \sigma_{t+1}Q_{t}(S_{t+1}, A_{t+1})$$

$$+ \gamma \sigma_{t+1} \Big[[R_{t+2} + \gamma [\sigma_{t+2}Q_{t}(S_{t+2}, A_{t+2}) + (1 - \sigma_{t+2})V_{t+2}] \Big]$$

$$= Q_{t-1}(S_{t}, A_{t}) + \delta_{t} + \gamma (1 - \sigma_{t+1})\pi (A_{t+1}|S_{t+1})\delta_{t+1} + \gamma \sigma_{t+1}\delta_{t+1}$$

$$= Q_{t-1}(S_{t}, A_{t}) + \delta_{t} + \gamma [(1 - \sigma_{t+1})\pi (A_{t+1}|S_{t+1}) + \sigma_{t+1}]\delta_{t+1}.$$

More generally, the n-step return is

$$G_t^{(n)} \triangleq Q_{t-1}(S_t, A_t) + \sum_{k=t}^{\min(t+n-1, T-1)} \delta_k \prod_{i=t+1}^k \gamma[(1-\sigma_i)\pi(A_i|S_i) + \sigma_i].$$

To perform off-policy learning, we need to extend the sampling probability term by the importance sampling ratio applied to all steps except the last

$$\rho_t^{t+n} \triangleq \prod_{k=t}^{\min(t+n-1,T-1)} \left(1 - \sigma_k + \sigma_k \frac{\pi(A_k|S_k)}{\mu(A_k|S_k)}\right).$$

n-step $Q(\sigma)$ for estimating $Q \approx q_*$ **input:** a behavior policy μ s.t. $\mu(a|s) > 0$ for all s, a. Initialize Q(s,a), π to ϵ -greedy wrt Q, all store/access ops can take their index mod nrepeat (for each episode) Init/store $S_0 \neq$ terminal, select/store $A_0 \sim \mu(\cdot|S_0)$, store $Q(S_0, A_0)$ as Q_0 , and $T \leftarrow \infty$ for $t = 0, 1, 2, \cdots$ if t < T, then Take action A_t Observe R, observe and store S_{t+1} if S_{t+1} is terminal, then $T \leftarrow t + 1$ and store $\delta_t \leftarrow R - Q_t$ else Select and store $A_{t+1} \sim \mu(\cdot|S_{t+1})$ and σ_{t+1} $Q_{t+1} \leftarrow Q(S_{t+1}, A_{t+1})$ $\delta_t \leftarrow R + \gamma \sigma_{t+1} Q_{t+1} + \gamma (1 - \sigma_{t+1}) \sum_a \pi(a|S_{t+1}) Q(S_{t+1}, a) - Q_t$ $\pi_{t+1} \leftarrow \pi(A_{t+1}|S_{t+1}) \text{ and } \rho_{t+1} \leftarrow \frac{\pi(A_{t+1}|S_{t+1})}{\mu(A_{t+1}|S_{t+1})}$ $\tau \leftarrow t - n + 1$ if $\tau > 0$, then $\rho \leftarrow 1$ and $E \leftarrow 1$ and $G \leftarrow Q_{\tau}$ for $k = \tau, \cdots, \min(\tau + n - 1, T - 1)$ $G \leftarrow G + E\delta_k$ and $E \leftarrow \gamma E[(1 - \sigma_{k+1})\pi_{k+1} + \sigma_{k+1}]$ $\rho \leftarrow \rho(1 - \sigma_k + \sigma_k \rho_k)$ $Q(S_{\tau}, A_{\tau}) \leftarrow Q(S_{\tau}, A_{\tau}) + \alpha \rho [G - Q(S_{\tau}, A_{\tau})]$ If π is being learned, ensure that $\pi(a|S_{\tau})$ is ϵ -greedy wrt $Q(S_{\tau}, \cdot)$

until $\tau = T - 1$

n-step $Q(\sigma)$ on 19-state random walk

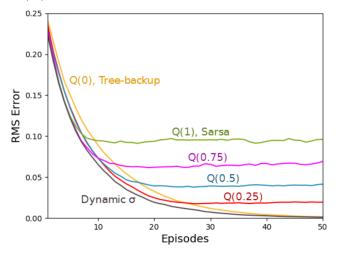


Figure: de Asis et al., ArXiv:1703.01327v1, 2017



n-step $Q(\sigma)$ on Mountain Car

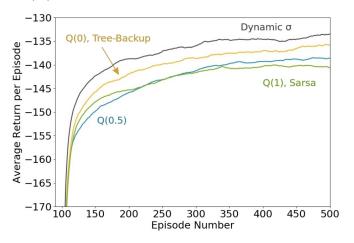


Figure: de Asis et al., ArXiv:1703.01327v1, 2017



n-step semi-gradient TD

The return is defined as

$$G_{t:t+n} \triangleq R_{t+1} + \gamma R_{t+2} + \dots + \gamma^{n-1} R_{t+n} + \gamma^n \hat{v}(S_{t+n}, \mathbf{w}_{t+n-1}),$$

 $0 \le t \le T - n,$

and the parameter update as

$$\mathbf{w}_{t+n} \leftarrow \mathbf{w}_{t+n-1} + \alpha [G_{t:t+n} - \hat{v}(S_t, \mathbf{w}_{t+n-1})] \nabla \hat{v}(S_t, \mathbf{w}_{t+n-1}),$$

$$0 \le t < T.$$

$n{ m -}$ step semi-gradient TD for estimating $Vpprox v_\pi$

Initialize V(s)

All store/access ops for S_t and R_t can take their index mod n repeat (for each episode)

Init and store $S_0 \neq$ terminal

for
$$t=0,1,2,\cdots$$
 if $t< T$, then
$$\text{Take action according to } \pi(\cdot|S_t)$$
 Observe and store R_{t+1} and S_{t+1} If S_{t+1} is terminal, then $T\leftarrow t+1$
$$\tau\leftarrow t-n+1$$
 if $\tau\geq 0$, then
$$G\leftarrow \sum_{i=\tau+1}^{\min(\tau+n,T)} \gamma^{i-\tau-1}R_i$$
 if $\tau+n< T$, then $G\to G+\gamma^n\hat{v}(S_{\tau+n})$
$$\mathbf{w}\leftarrow \mathbf{w}+\alpha[G-\hat{v}(S_t,\mathbf{w})]\nabla\hat{v}(S_t,\mathbf{w})$$
 until $\tau=T-1$

n-step semi-gradient Sarsa

The return is

$$G_{t:t+n} \triangleq R_{t+1} + \gamma R_{t+2} + \dots + \gamma^{n-1} R_{t+n} + \gamma^n \hat{q}(S_{t+n}, A_{t+n}, \mathbf{w}_{t+n-1}),$$

 $n > 1, 0 < t < T - n,$

and the update rule is

$$\mathbf{w}_{t+n} \triangleq \mathbf{w}_{t+n-1} + \alpha [G_{t:t+n} - \hat{q}(S_t, A_t, \mathbf{w}_{t+n-1})] \nabla \hat{q}(S_t, A_t, \mathbf{w}_{t+n-1}),$$

 $0 < t < T.$

n−step semi-gradient Sarsa algorithm

```
input: A differentiable \hat{q}
Initialize w
All store/access ops for S_t, A_t, and R_t can take their index mod n
repeat (for each episode)
    Init and store S_0 \neq terminal
    Select and store A_0 \sim \pi(\cdot|S_0), \epsilon-greedy wrt \hat{q}(S_0,\cdot,\mathbf{w})
   \begin{array}{l} T \leftarrow \infty \\ \text{for } t = 0, 1, 2, \cdots \end{array}
         if t < T, then
              Take action A_t
              Observe and store R_{t+1} and S_{t+1}
              if S_{t+1} is terminal, then T \leftarrow t+1
              else Select/store A_{t+1} \sim \pi(\cdot | S_{t+1}), \epsilon-greedy wrt \hat{q}(S_0, \cdot, \mathbf{w})
         \tau \leftarrow t - n + 1
         if \tau > 0. then
              G \leftarrow \sum_{i=\tau+1}^{\min(\tau+n,T)} \gamma^{i-\tau-1} R_i
              if \tau + n < T, then G \to G + \gamma^n \hat{q}(S_{\tau+n}, A_{\tau+n}, \mathbf{w})
              \mathbf{w} \leftarrow \mathbf{w} + \alpha [G - \hat{q}(S_{\tau}, A_{\tau}, \mathbf{w})] \nabla \hat{q}(S_{\tau}, A_{\tau}, \mathbf{w})
    until \tau = T - 1
```

n-step semi-gradient Sarsa on Mountain Car

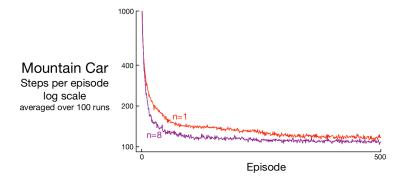


Figure: R. Sutton, A. Barto, MIT Press, 2017

n-step semi-gradient Sarsa on Mountain Car

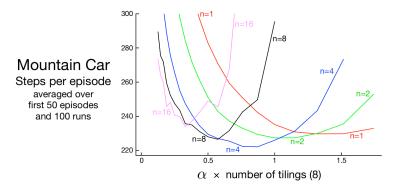


Figure: R. Sutton, A. Barto, MIT Press, 2017

n-step differential semi-gradient Sarsa

The return is defined as

$$G_{t:t+n} \triangleq R_{t+1} - \bar{R}_{t+1} + R_{t+2} - \bar{R}_{t+2} + \cdots + R_{t+n} - \bar{R}_{t+n} + \hat{q}(S_{t+n}, A_{t+n}, \mathbf{w}_{t+n-1})$$

where \hat{R} is an estimate of $r(\pi)$, and $n \geq 1$.

The n-step TD error reads

$$\delta_t \triangleq G_{t:t+n} - \hat{q}(S_t, A_t, \mathbf{w}).$$

The n-step differential semi-gradient Sarsa algorithm

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Input: a differentiable \hat{q}: \mathcal{S} \times \mathcal{A} \times \mathbb{R}^d \to \mathbb{R} and a positive integer n All store/access operations S_t, A_t, R_t can take their index \operatorname{mod} n Initialize \mathbf{w} \in \mathbb{R}^d, \bar{R}, S, A and \bar{R} \in \mathbb{R} Initialize and store S_0 and A_0 for t=0,1,2,... Take action A_t, observe R_{t+1} and S_{t+1} A_{t+1} \sim \pi(\cdot|S_{t+1}) s.t. \pi is \epsilon-greedy wrt \hat{q}(S_0,\cdot,\mathbf{w}) \tau \leftarrow t-n+1 if \tau \geq 0 \delta \leftarrow \sum_{i=\tau+1}^{\tau+n} (R_i - \hat{R}) + \hat{q}(S_{\tau+n},A_{\tau+n},\mathbf{w}) - \hat{q}(S_{\tau},A_{\tau},\mathbf{w}) \hat{R} \leftarrow \hat{R} + \beta \delta \mathbf{w} \leftarrow \mathbf{w} + \alpha \delta \nabla \hat{q}(S_{\tau},A_{\tau},\mathbf{w})
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