



FURKAN EMIROGLU

GAME DEVELOPER

PROJECTS

- MatchPeople: Puzzle Game (Published)
- Count Masters Hypercasual Game Clone
- Example Runner Learning Project
- Meteorological Data Analysis
- Automation of Sawage System Calc

EDUCATION AND CERTIFICATES

Dokuz Eylul University

- Civil Engineering

C# Programming for Unity
Game Development

- %100, by SoloLearn

Machine Learning

- 12 Weeks, by Andrew Ng.

C# Programming

- %100, by SoloLearn

Python PProgramming

- %100, by SoloLearn

Object Oriented Programming

- %100, by SoloLearn

SKILLS



Unity



C#



Python



TensorFlow



Numpy



Matlab

PERSONAL

📍 Istanbul / Asia - Izmir

📅 29/05/1998

🐦 @60daysdeveloper

CONTACT

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LANGUAGES



English
(Advance)

HOBBIES

🏋️ Lifting

🎸 Guitar