- 1. Enumerate the main changes on the physical layer to fulfill the V2X-requirements
- 2. List the main changes on the MAC layer
- 3. What is the motivation behind the operation mode *outside-the-context of BSS*?
- 4. Explain briefly the advantages of doubling timing parameters on the physical layer
- 5. What is the main drawback of increasing a frame duration in time domain?
- 6. What is the delay spread?
- 7. What is the source of fast fading?
- 8. List the four wave propagation characteristics specific to V2X communication
- 9. When does scattering occur?
- 10. What is multipath propagation?
- 11. How does increasing the symbol length affect the communication performance?
- 12. What are the advantages of Orthogonal Frequency-Division Multiplexing (OFDM)?
- 13. How does OFDM deals with subcarriers overlaps?
- 14. What are the factors that cause inter-symbol interference (ISI)?
- 15. What is the role of the preamble?
- 16. What is the content of the physical layer convergence procedure (PLCP)
- 17. List the sequences during frame reception
- 18. How does frame body capture effect works?
- 19. How does frame body capture effect reduces the impact of hidden terminal?
- 20. What is a channel propagation model?
- 21. Briefly provide two approaches for channel modeling
- 22. What is the difference between NLOS and OLOS?
- 23. Briefly present the Two-Ray interference model
- 24. Derive the phase difference as well as the angle of incidence of the Two-Ray interference model
- 25. What is the motivation of providing an approximation of Two-Ray interference model?
- 26. Briefly present the 3D Ray-optical channel model

- 27. What are the limitations of 3D Ray-optical channel model?
- 28. Briefly present the log-normal channel model
- 29. Consider the following vehicular network topology shown in Figure 1 where vehicles B, C and D broadcast their frames with a transmission power  $P_t = 23$  dBm at the frequency f = 5.9 GHz. For the path loss calculation between stations, assume a free space channel model with a path loss exponent of  $\alpha = 2.0$ .

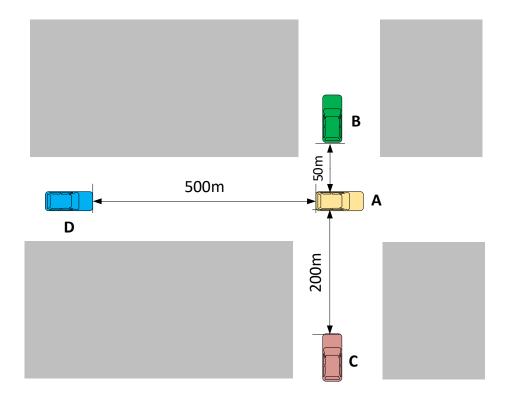


Figure 1: An intersection scenario

- (a) The broadcasting vehicles transmit at different times without frame overlaps at any receiver. Calculate the received power  $P_{r,B}$ ,  $P_{r,C}$ , and  $P_{r,D}$  in dBm at the receiving vehicle A. Assume transmitter/receiver .antenna gain  $G_t = G_r = 0$  dBi
- (b) Now assume that vehicles B and C transmit simultaneously their respective frames B and C which overlap at the receiving vehicle A.
  - i. Calculate the signal interference noise ratio (SINR) of each frame considering a noise power  $N_0=-100~\mathrm{dBm}$
  - ii. How does the frame body capture help in such a situation?