



# FURKAN SERT

## GAME DEVELOPER



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https://furkansertfs.github.io

## About Me

I started developing games with Unity when I was fifteen. It was my dream to be a game developer and I am lucky to live that dream

## Experience

### Game Developer - Intern Gyroscoping Games

June 2022 - October 2022

During the time I worked, I prepared an object pooling asset ready to be sold on the asset store using editor scripting.

### Freelancer on Upwork - Game Developer

July 2023 - Current

I provide freelancing services through Upwork. I accept game development projects.

## AWARDS AND COMPETITIONS

### Digi Game Hackathon

I won the second prize - Follow The Light

### The Game Circle Oyun Geliştirme Türkiye Şampiyonası

Finalist - Juice Factory

### Intel Vatan Bilgisayar Game Jam

I won the third prize - Pc Rush

### Türkiye İhraçaatçılar Meclisi 2023 Innovation Week InovaTim GameJam

I won the second prize - Astroventure

## Skills

C#



Unity



Game Programing



Java



Python



## EDUCATION

### Manisa Celal Bayar University

Bachelor of Computer Engineering Sept 2019 – June 2024

## PORTFOLIO

You can take a closer look at my portfolio to explore the projects I have developed and my skills by visiting

<https://furkansertfs.github.io/#/projects>