

About Me

I started developing games with Unity when I was fifteen.  
It was my dream to be a game developer and I am lucky to live that dream

Experience

Intern Game Developer- Gyroscoping

June 2022 - October 2022

During the time I worked, I prepared an object pooling asset ready to be sold on the asset store using editor scripting.

Freelancer on Upwork - Game Developer

I provide freelancing services through Upwork.  
I accept game development projects.

PORTFOLIO

You can take a closer look at my portfolio to explore the projects I have developed and my skills by visiting

furkansert.com/#/projects

AWARDS AND COMPETITIONS

Digi Game Hackathon (Second Prize)

The Game Circle Oyun Geliştirme Türkiye Şampiyonası (Finalist)

Intel Vatan Bilgisayar Game Jam (Thrid Prize)

Türkiye İhraçaatçılar Meclisi 2023 Innovation Week InovaTim GameJam (Second Prize)

INFINIA Hackaton Series Game Jam (Thrid Prize)

Skills

C#

Unity

Game Programing

Java

Python

EDUCATION

Manisa Celal Bayar University

Bachelor of Computer Engineering  
Sept 2019 – June 2024