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About Me

I started developing games with Unity when I was fifteen. It was my dream to be a game developer and I am lucky to live that dream

Experience

Game Developer - Intern Gyroscoping Games

June 2022 - October 2022

During the time I worked, I prepared an object pooling asset ready to be sold on the asset store using editor scripting.

Freelancer on Upwork - Game Developer

July 2023 - Current

I provide freelancing services through Upwork. I accept game development projects.

AWARDS AND COMPETITIONS

Digi Game Hackathon

I won the second prize - Follow The Light

The Game Circle Oyun Geliştirme Türkiye Şampiyonası

Finalist - Juice Factory

Intel Vatan Bilgisayar Game Jam

I won the third prize - Pc Rush

Türkiye Ihraçaatçılar Meclisi 2023 Innovation Week InovaTim GameJam

I won the scond prize - Astroventure

Skills				
C#	_			
Unity		_	_	_
Game	Progi	raming	_	
Java	_	_		_
Pytho	n			

EDUCATION

Manisa Celal Bayar University

Bachelor of Computer Engineering Sept 2019 – June 2024

PORTFOLIO

You can take a closer look at my portfolio to explore the projects I have developed and my skills by visiting

furkansert.com/#/projects