FURQAN AHMAD

COMPUTER ENGINEER



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PROFESSIONAL SUMMARY

As a computer engineer with a focus on programming, machine learning, web development, game development, embedded systems, and database technologies, I am driven to expand my skills and tackle new challenges. With experience in software development, website design and coding, game creation, and a strong foundation in machine learning, embedded systems, and database management, I am dedicated to delivering top-quality products that exceed user expectations. I thrive in collaborative environments and enjoy bringing innovative ideas to life through teamwork.

ACADEMIC BACKGROUND

NUST COLLEGE OF EME

2020-Ongoing

BS COMPUTER ENGINEERING

NUST CEME: Prestigious for computer engineering. Rigorous curriculum, experienced faculty, and facilities. Foster's innovation prepares for success.

SKILLS

- Programming Languages: C/C++, Python
- Machine Learning: Regression, Classification, Neural Networks, Deep Learning
- Embedded Systems: Microcontrollers, NodeMCU, Arduino,
- Database: SQL, MySQL
- Software Development
- Web Development
- Operating Systems
- Problem-solving
- Networking
- Project Management
- Communication

APS & COLLEGE DIK

2018-2020

FSC PRE ENG

APS & College Dera Ismail Khan: Pre-engineering, 2020. A strong foundation for computer engineering. Discipline, teamwork, state-of-the-art facilities.

PROJECTS

- Skin Lesion Classification uses Image Processing Tools: Python, OpenCV, Numpy
- Braille-Language-Decoding Tools: Python, OpenCV, Numpy
- Huffman Text Compressor Program Tools: C++, DotNet, GUI
- NodeMCU-Color-Sorter Tools: Arduino, NodeMCU
- Caesar-Ocean Shooter Combat Game Tools: Python, Pygame, Pyaudio, Pysocket
- Object Counter in Binary Image Tools: Python, OpenCV, Numpy
- Hangman Game Tools: Python

CAREER HISTORY

INTERNSHIP

Feb 2022 - May 2022

DESTRA TECHNOLOGIES

Hardware and software integration, improving delivery efficiency and security interconnected systems, and developing efficient delivery processes. Hands-on experience in IoT and embedded systems engineering, utilizing cuttingedge technologies to optimize operations and enhance user experience.

DUPTY DIRECTOR

Jan 2022 – June 2022

COMPPEC

Led graphics team in creating appealing designs for event promotions. Collaborated on marketing materials. Oversaw printing for high-quality output. Ensured efficient teamwork and on-time Maintained brand consistency. completion. Experienced in team management and design consistency.