

# CS109: Introduction to Computer Programming

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# Lecture Instructor

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(you can drop by my office; no appointment is needed)

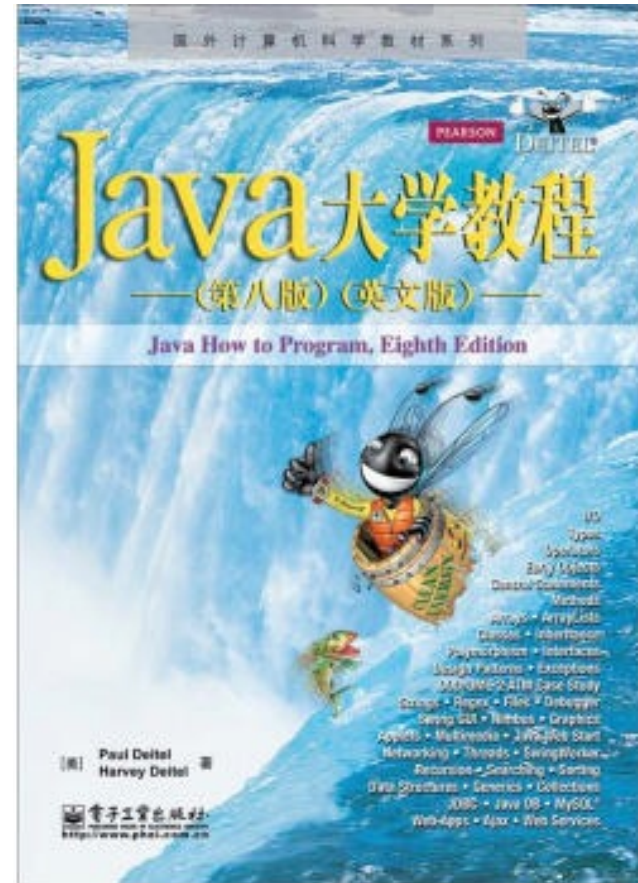
# Course Website & WeChat Group

- ▶ Course materials will be available at the **Blackboard course site**:  
<https://bb.sustech.edu.cn/>

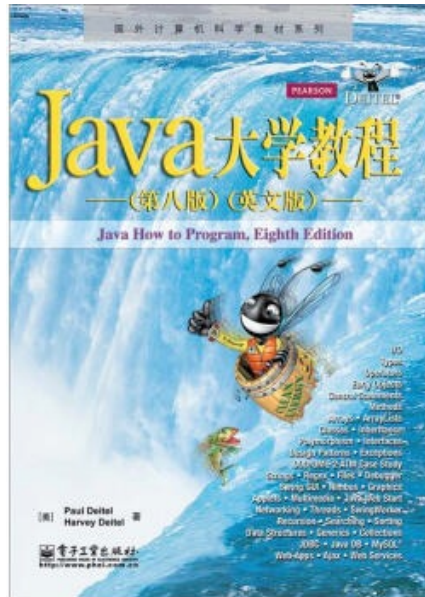


# Textbook

- ▶ Main textbook:
  - P. Deitel, H. Deitel, **Java: How to Program** (Java大学教程, 第八版), 电子工业出版社
- ▶ Reference books:
  - Y. Daniel Liang. **Introduction to Java Programming**, 12e, Pearson, Prentice Hall, 2020.
  - Allen B. Downey and Chris Mayfield. **Think Java, How to Think Like a Computer Scientist**, O'Reilly, 2016.



# Course Syllabus



- ▶ Introduction to Computers and Java Applications
- ▶ Primitive Data Types
- ▶ Control Statements and Structured Programming
- ▶ Array
- ▶ Procedural Programming: Methods and APIs
- ▶ Introduction to Classes, Objects, Methods
- ▶ Strings and Wrapper Classes
- ▶ Classes, Objects and Methods: A Deeper Look
- ▶ Object-Oriented Programming: Inheritance
- ▶ Object-Oriented Programming: Polymorphism
- ▶ Graphical User Interface (GUI)
- ▶ Generic Classes and Methods
- ▶ Exception Handling: A Deeper Look

# Grading Scheme

- ▶ Final exam: 40%
- ▶ Project: 20%
- ▶ Lab participation and exercises: 5% (14 weeks)
- ▶ Programming assignments: 30%
  - 6 assignments, starting from week 2
- ▶ Lecture participation and quizzes: 5%

Programming!

You will pass the course if your overall grade  $\geq 60$

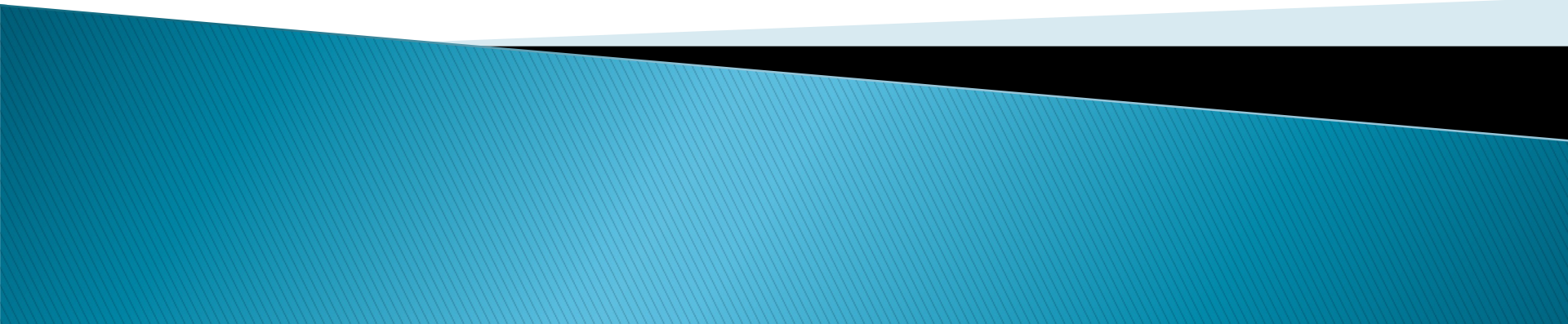


# Let's Start & Have fun 😊



**Practice  
Makes  
Perfect!**

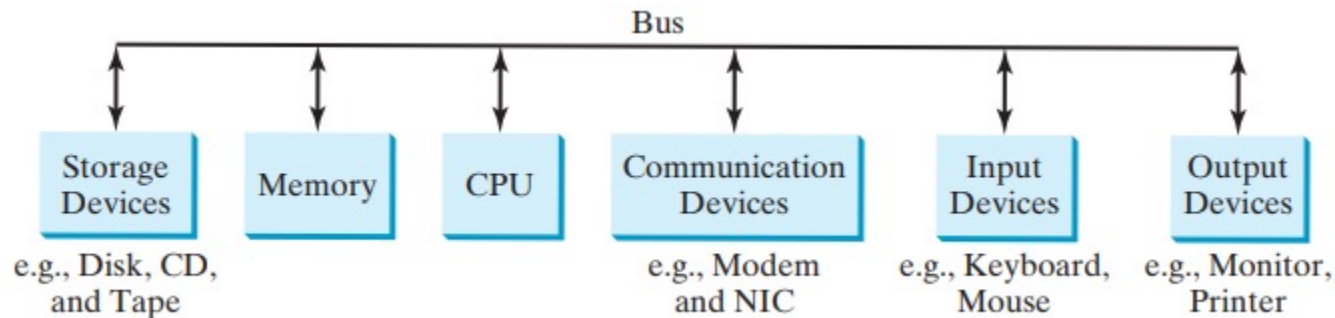
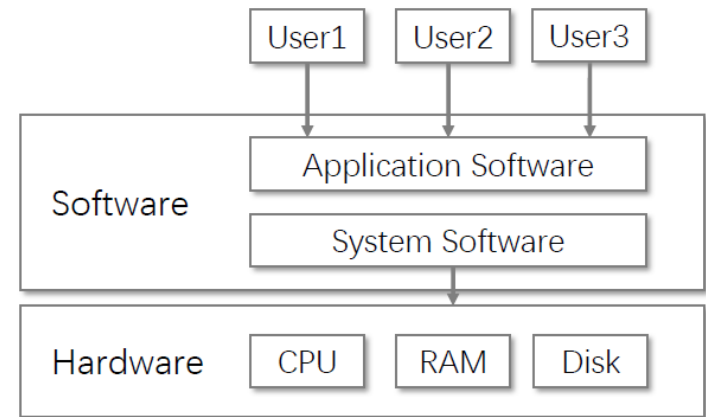
# **Chapter 0: Introduction to Computers, Programs, and Java**





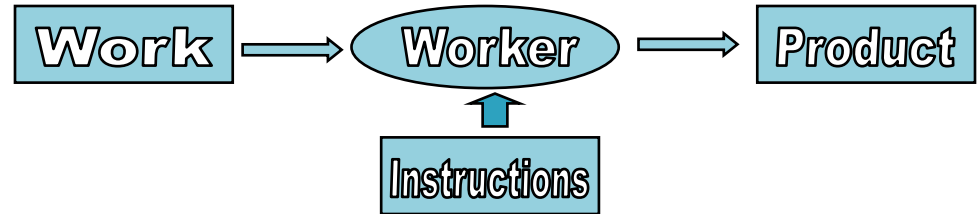
# What is a computer?

- ▶ **Software:** a set of programs, which could be viewed as a set of instructions
- ▶ **Hardware:** physical parts (e.g., keyboard, mouse, hard disk, memory, CPU). Hardware is directed by software to execute commands or instructions

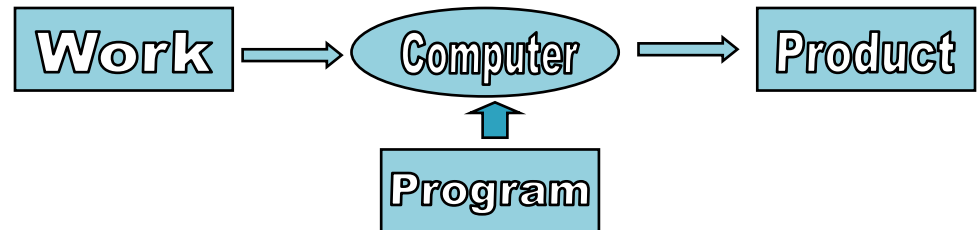


# What is a computer program?

- ▶ Human work model



- ▶ Computer work model



- ▶ A **computer program** is a set of **machine-readable instructions** that tells a computer how to perform a specific task.

# What is a (programming) language?

A sequence of instructions



An algorithm (算法)  
(in human language)



A program  
(in computer language)

- ▶ Programs are written in programming languages
- ▶ There are many programming languages
  - Low-level (低级语言), understandable by a computer
  - High-level (高级语言), understandable by human

# Can you understand this?

0000100100101110011001100110100101101100011001010000100100100010011011000110  
0101011000110111010001110101011100100110010100110001001011100110001100100010  
00001010011001110110001101100011001100100101111101100011011011110110110101110  
0000110100101101100011001010110010000101110001110100000101000101110011100110  
1100101011000110111010001101001011011110110111000001001001000100010111001110  
1000110010101111000011101000010001000001010000010010010111001100001011011000  
1101001011001110110111000100000001101000000101000001001001011100110011101101  
1000110111101100010011000010110110000100000011011010110000101101001011011100  
0001010000010010010111001110100011110010111000001100101000010010010000001101  
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11101000110100101101111011011100000101000001001001011100111000001110010011011  
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11101000111010101010101000101001000110010000000110000000010100000100101110011  
011000010111011001

# How about this?

main:

```
!#PROLOGUE# 0
save %sp,-128,%sp
!#PROLOGUE# 1
mov 1,%o0
st %o0,[%fp-20]
mov 2,%o0
st %o0,[%fp-24]
ld [%fp-20],%o0
ld [%fp-24],%o1
add %o0,%o1,%o0
st %o0,[%fp-28]
mov 0,%i0
nop
```

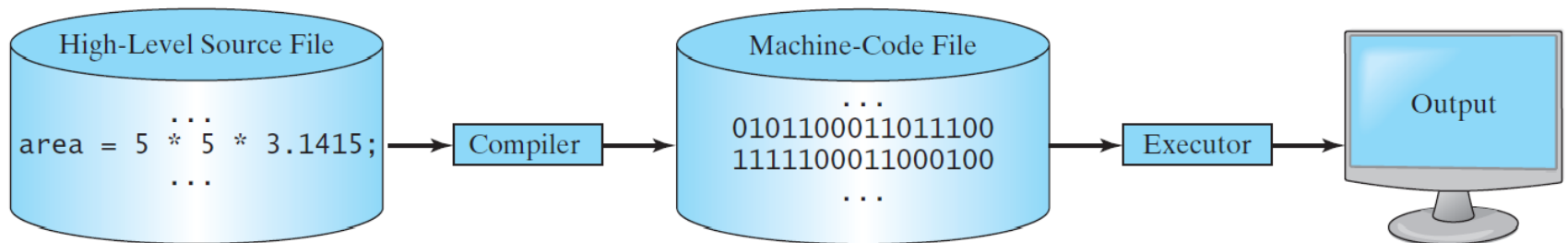


# Is it better now?

```
int valueofz( )  
{  
    int x, y, z;  
    x = 1;  
    y = 2;  
    z = x+y;  
    return z;  
}
```

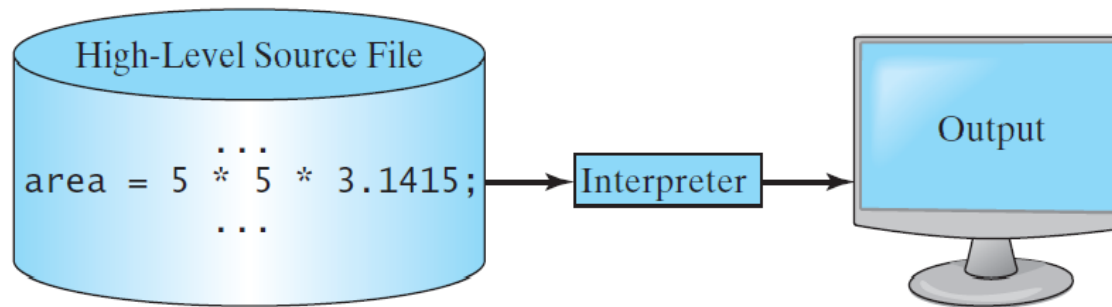
# Compilation: from source to executables

- ▶ A **complier** (编译器) translates **source programs** written in high-level languages into **machine codes** that can run directly on the target computer.



# Interpreter

- ▶ An interpreter (解释器) reads one statement from the source code, translates it to the machine code or virtual machine code, and then executes it **right away**



# A brief history of Java

- ▶ In 1991, Sun Microsystems (acquired by Oracle in 2009) funded an internal research project, aiming to achieve the goal of “**write once, run anywhere**”. This resulted in a C++-based language named Java.
- ▶ Why called “Java”? Java is an island in Indonesia where the first coffee was produced (Java coffee) and “**programmers drink a lot of java**” (by Jim Waldo, a Harvard computer scientist who worked at Sun Microsystems)



The father of Java:  
**James Gosling**

# We learn Java, why?

- ▶ Java is a full-featured, general-purpose programming language.
- ▶ Can be used to develop applications across platforms on servers, desktop computers, and mobile devices.



Java is the **#1** language for DevOps, AI, VR, Big Data, Continuous Integration, Analytics, Mobile, Chatbots, and Social

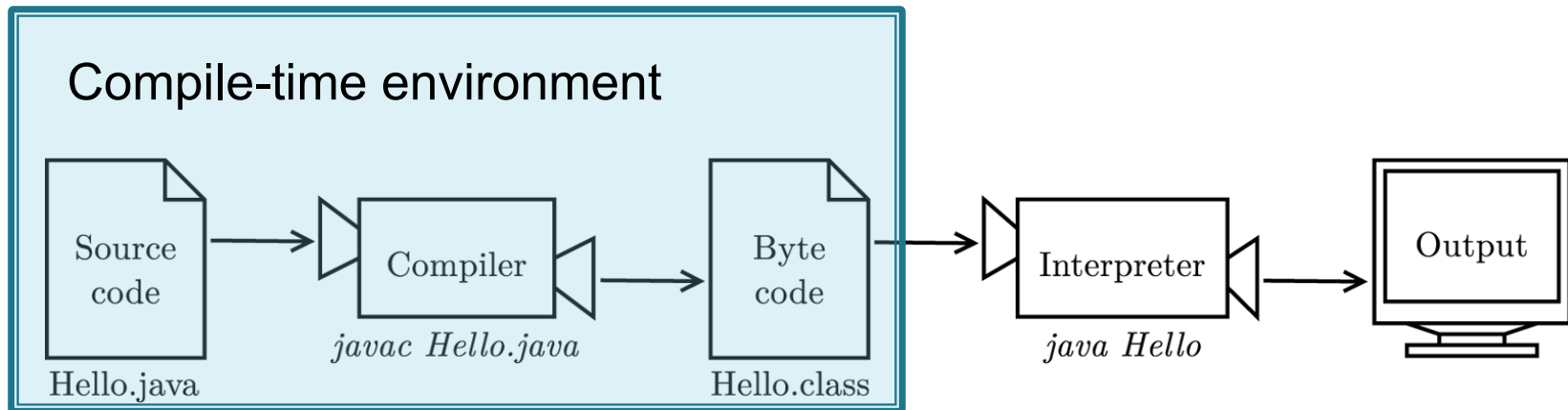


<https://www.oracle.com/a/ocom/docs/java-strength-in-numbers.pdf>



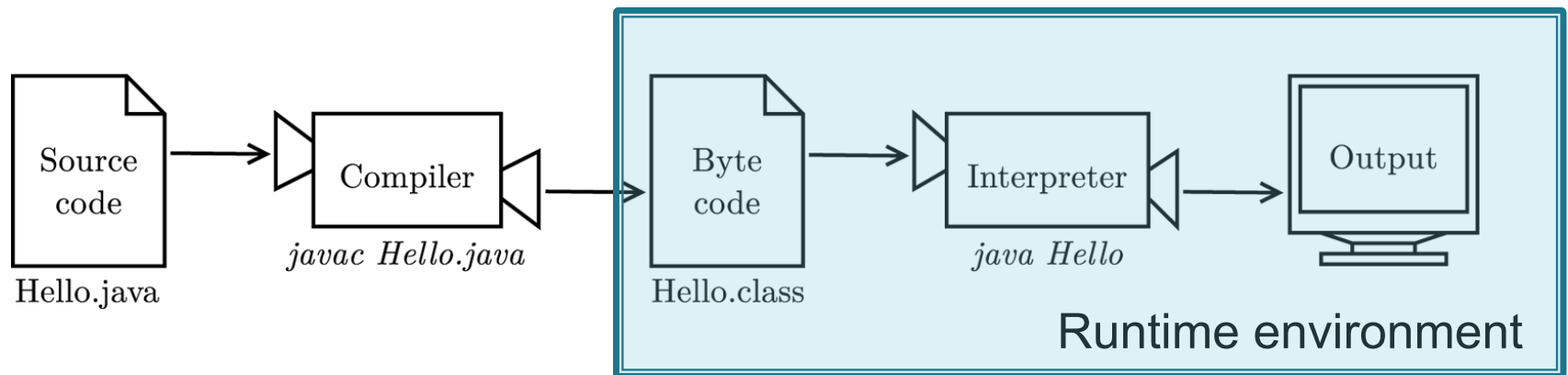
# Java programming steps

- ▶ **Step 1: Edit** (write the program and store it in the disk .java)
- ▶ **Step 2: Compile** (create bytecode and store it in a file .class)

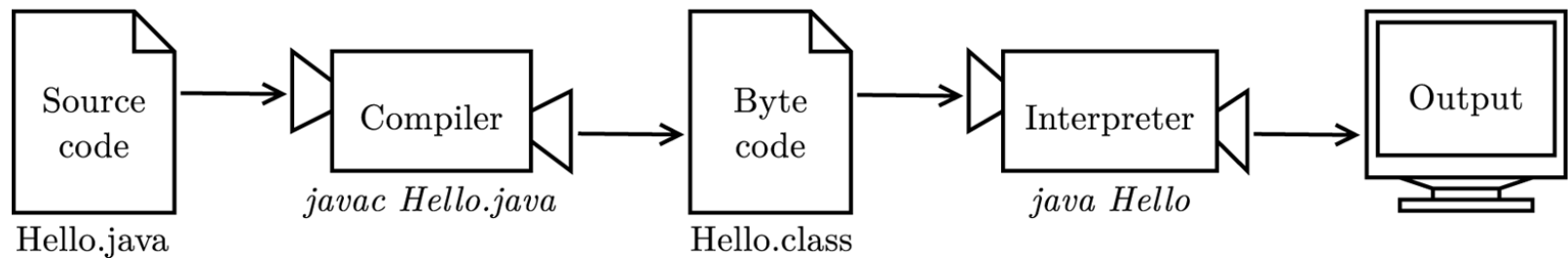


# Java programming steps

- ▶ **Step 3:** the .class bytecode is read, verified, interpreted, and executed in **JVM (Java Virtual Machine)**

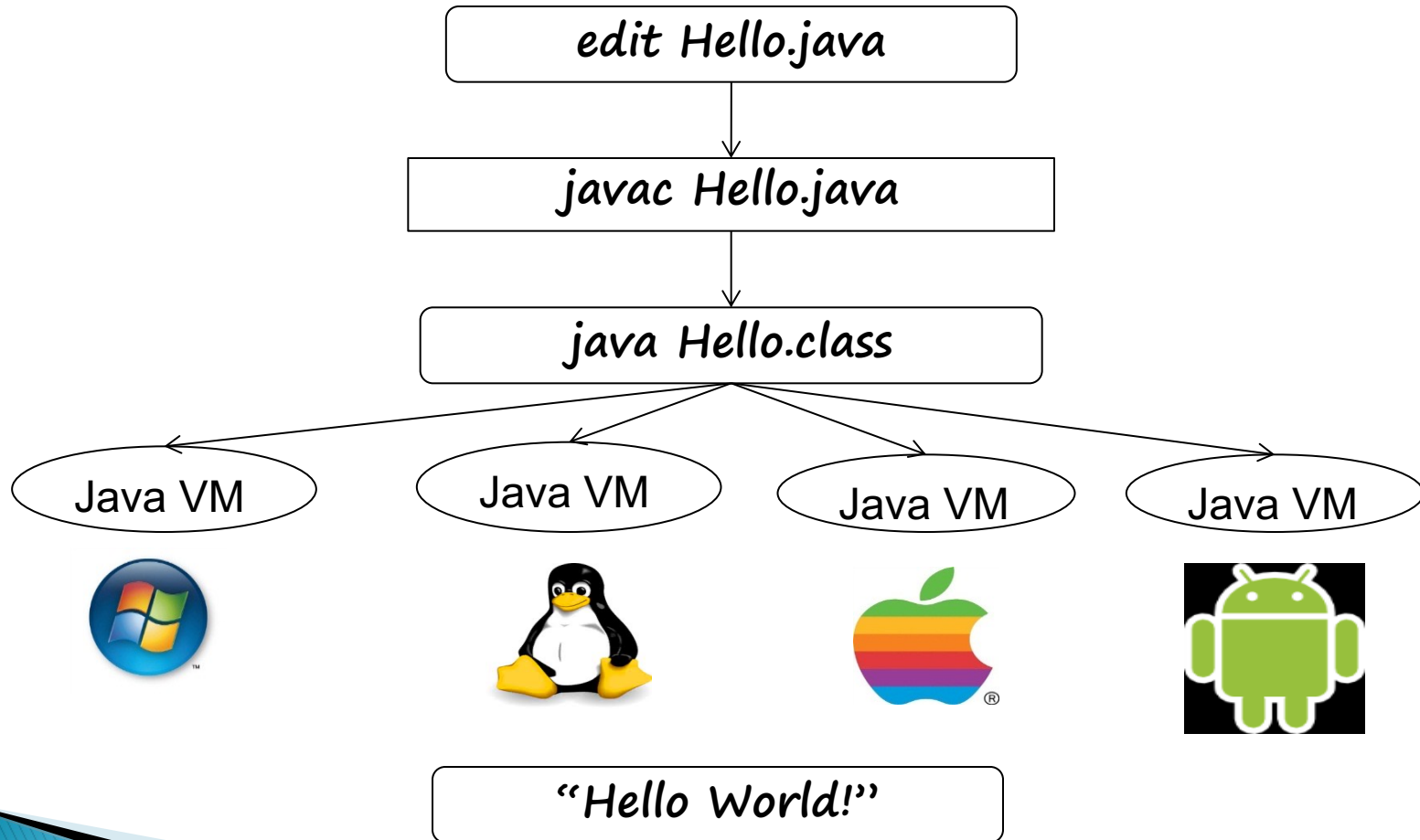


# Java is both compiled and interpreted



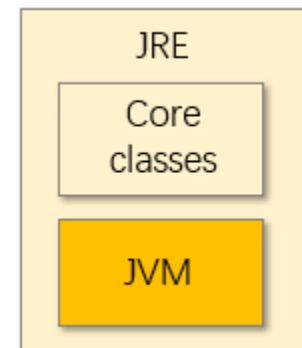
# Write Once and Run Anywhere

## Java is platform independent



# JRE and JVM

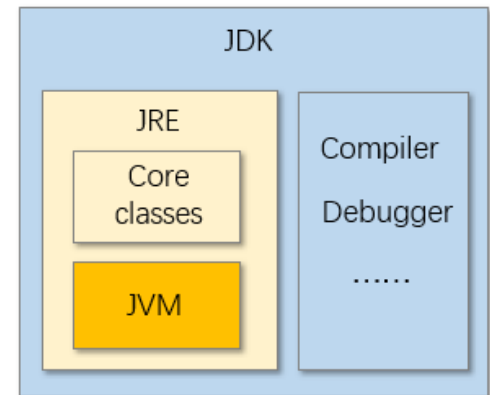
- ▶ A **Java Virtual Machine (JVM)** is an abstract computing machine that enables a computer to run a Java program.
- ▶ The **Java Runtime Environment (JRE)** provides the minimum requirements for executing a Java application. It consists of the Java Virtual Machine (JVM), core classes, and supporting files.
- ▶ In short, **JRE = JVM + Library classes**





# JDK (开发套件)

- ▶ The **Java Development Kit (JDK)** is a software development environment for developing Java programs. It includes:
  - A Java Runtime Environment (**JRE**, 运行环境)
  - A compiler (**javac**)
  - An interpreter/loader (**java**)
  - An archiver (**jar**)
  - A documentation generator (**javadoc**)
  - Other tools needed in Java development.
- ▶ In short, **JDK = JRE + Development tools**



# Our First Java Program

```
public class Welcome1 {  
    // main method begins the execution of a Java application  
    public static void main(String[] args) {  
        System.out.println("Welcome to Java Programming!");  
    }  
}
```

Welcome1 prints the following text in the command window (console):

```
Welcome to Java Programming!
```

# Class Declaration

```
public class Welcome1
```

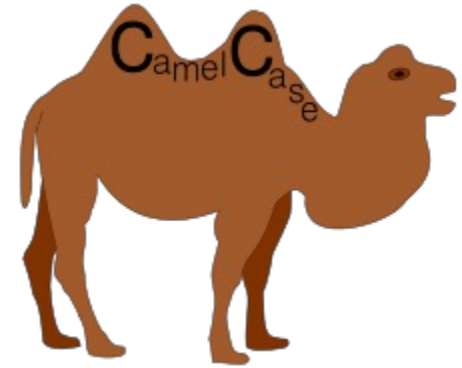
- ▶ Every Java program consists of at least one class (类) that you define
- ▶ The **class keyword** introduces a class declaration and is immediately followed by the **class name**
- ▶ **Keywords** are reserved for use by Java and are always spelled with all lowercase letters (we will see more later)

```
public class Welcome1 {  
    // main method begins the execution of a Java application  
    public static void main(String[] args) {  
        System.out.println("Welcome to Java Programming!");  
    }  
}
```

# Identifiers (标识符)

`public class Welcome1`

- ▶ A name in a Java program is called an **identifier**, which is used for identification purpose.
  - “Welcome1” is an identifier. It is the name for the class we just defined.
- ▶ The only allowed characters in Java identifiers are a to z, A to Z, 0 to 9, \$ and \_ (underscore).
- ▶ Identifiers can't start with digits, e.g., 123name is invalid. Java Keywords cannot be identifiers (can't compile).



# Class Names

- ▶ By convention, class names begin with a capital letter and capitalize the first letter of each word they include (upper camel case, 大驼峰式命名规范)
- ▶ Java is case sensitive—uppercase and lowercase letters are distinct (not in comments). “main” and “Main” are different identifiers.



# Comments (注释)

```
public class Welcome1 {  
    // main method begins the execution of a Java application  
    public static void main(String[] args) {  
        System.out.println("Welcome to Java Programming!");  
    }  
}
```

// This is a line comment (行注释)

/\* This is a block comment (块注释或段注释). It  
can be spread over multiple lines \*/

- ▶ Comments help **document programs** to improve their readability.
- ▶ **Compiler ignores comments.**

# Traditional vs. End-of-Line Comments

- ▶ Traditional comments do not nest (嵌套), the first `*/` after the first `/*` will terminate the comment

`/*`

`/* comment 1 */`

~~`comment 2 */`~~

Syntax Error (语法错误)

- ▶ End-of-line comments can contain anything

`// /* this comment is okay */`

# Method declaration

- ▶ Java class declarations normally contain one or more methods
  - A method is **a block of code**, which only runs when it is called; They are used to perform certain actions; In some languages, such blocks are called **functions**.
- ▶ The **main** method is the **starting point** of Java applications

```
public class Welcome1 {  
    // main method begins the execution of a Java application  
    public static void main(String[] args) {  
        System.out.println("Welcome to Java Programming!");  
    }  
}
```

# Braces (花括号)

- ▶ A pair of curly braces { } in a program forms a **block (块)** that groups the program's components.
- ▶ A **left brace {** begins the declaration of every class and method
- ▶ A corresponding **right brace }** ends the declaration of each class and method

```
public class Welcome1 {  
    public static void main(String[] args) {  
        System.out.println("Welcome to Java Programming!");  
    }  
}
```

# The main method body

- ▶ A method is a construct that contains statements (语句).
- ▶ The `System.out.println` statement displays the input string on the `console`
- ▶ String is a programming term meaning a sequence of characters. A string must be enclosed in double quotation marks (“ xxx ”).
- ▶ Every statement in Java ends with a semicolon (;),

```
public static void main(String[] args) {  
    System.out.println("Welcome to Java Programming!");  
}
```

# The System.out Object

```
System.out.println("Welcome to Java Programming!");
```

- ▶ **System.out** is the standard output object that allows Java applications to display strings in the **command window**
- ▶ **System.out.println** method `public void println(String x)`
  - Displays (or prints) a line of text in the command window
  - The string in the parentheses is the actual argument (实际参数) to the method
  - Positions the output cursor at the beginning of the next line in the command window

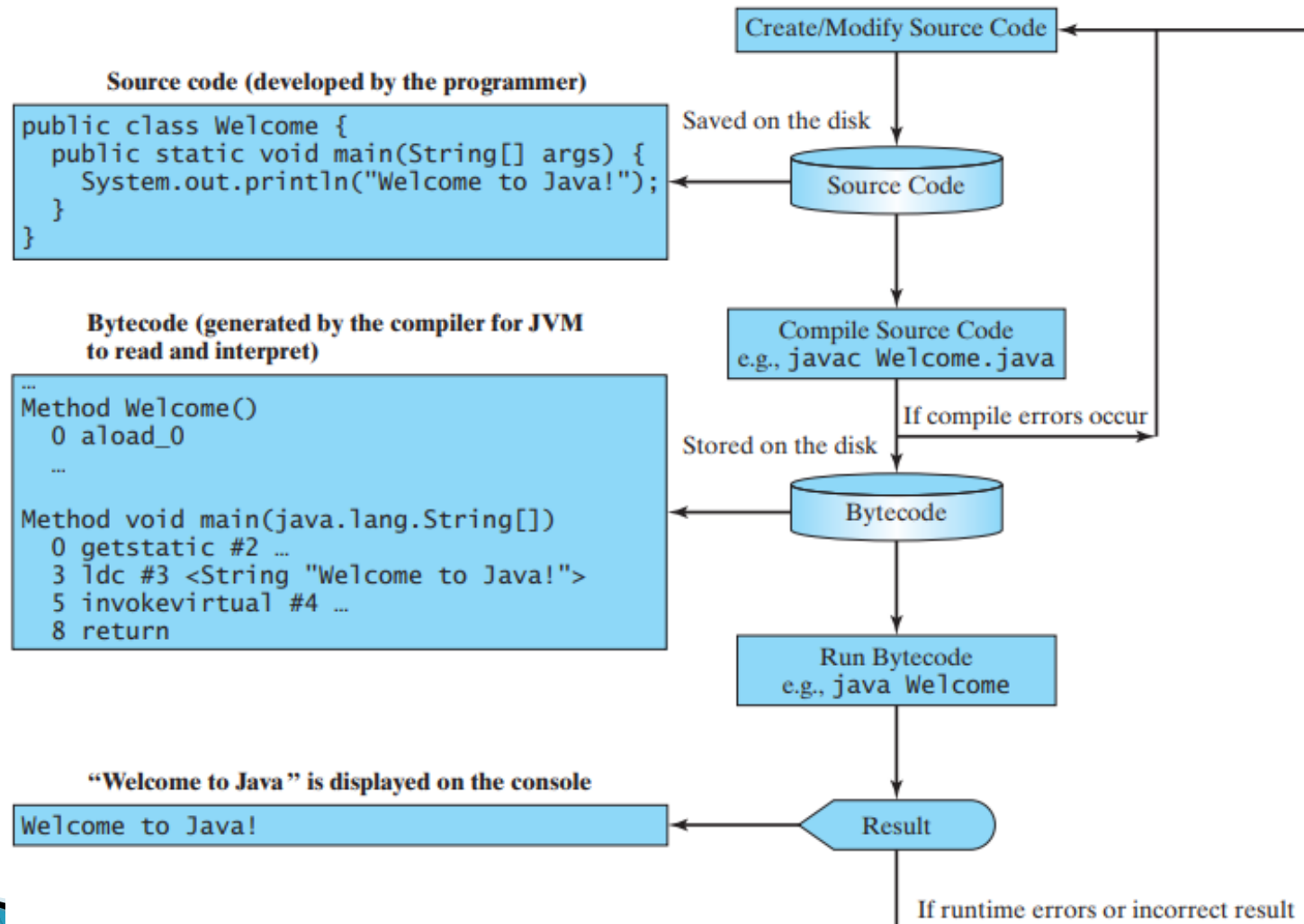
# Indentation (缩进)

- ▶ Code between braces should be indented (good practice to make program structure clear)
- ▶ Indentation doesn't affect the compilation and execution of code in Java
- ▶ But for some programming languages, indentation matters a lot (e.g., Python uses indentation to indicate a block of code, all the statements with the same space to the right belong to the same code block)

```
public class Welcome1 {  
    public static void main(String[] args) {  
        System.out.println("Welcome to Java Programming!");  
    }  
}
```



# Compile & Execute Welcome1.java



# Modifying Welcome1.java

```
// Print a line of text with multiple statements
public class Welcome2 {
    public static void main(String[] args) {
        System.out.print("Welcome to ");
        System.out.print("Java Programming!");
    }
}
```

Class Welcome2 uses two statements to produce the same output as class Welcome1

```
Welcome to Java Programming!
```

# The `System.out.print()` method

- ▶ `System.out`'s method `print` displays a string
- ▶ Unlike the method `println`, `print` does not position the output cursor at the beginning of the next line in the command window (it simply prints the string)

```
System.out.print("Welcome to ");
```

```
System.out.print("Java Programming!");
```

# Modify the code

```
// Print multiple lines of text using a single statement
public class Welcome3 {
    public static void main(String[] args) {
        System.out.println("Welcome\nto\nJava\nProgramming!");
    }
}
```

Welcome3 prints the following text on the console:

```
Welcome
to
Java
Programming!
```

# The newline character \n

- ▶ Newline characters (换行符) instruct `System.out`'s `println` method to position the output cursor at the beginning of the next line in the command window
- ▶ Newline characters are **white-space characters**, which represent horizontal or vertical space in typography and do not correspond to visible marks (辅助排版)

```
System.out.println("Welcome\ninto\nJava\nProgramming!");
```

# Escape character

- ▶ The **backslash** (\) is an **escape character** (转义字符, a case of metacharacters), which invokes an alternative interpretation on subsequent characters (转换意义)
- ▶ Backslash \ is combined with the next character to form an **escape sequence** (转义序列)
- ▶ The escape sequence **\n** represents the newline character

# Common Escape Sequences

Sequence	Description
<code>\n</code>	Newline (换行符). Position the cursor at the beginning of the next line.
<code>\t</code>	Horizontal tab. Move the cursor to the next tab stop.
<code>\"</code>	Used to print a double-quote character. <code>System.out.println("\"in quotes\");</code> displays "in quotes"

More at: <https://docs.oracle.com/javase/tutorial/java/data/characters.html>

What if we want to print `"\"`?





# What is debugging?



- ▶ The process of tracking down and **correcting bugs** in your programs
  - **Compile-time Errors (编译错误)**: Syntactical problems due to incorrect use of Java syntax, which can be caught by compilers (e.g., missing a semicolon at the end of a statement). Java programs cannot be executed before fixing compile-time errors. => **most easy bugs**
  - **Runtime Errors (运行时错误, 异常)**: Runtime errors occur when the byte code is running in JVM, but something goes wrong and cannot be fixed by the interpreter, e.g., division by zero causes a `ArithmeticException`. Programs will be abruptly terminated when runtime errors occur.
  - **Logical Errors (逻辑错误)**: Logical errors occur when the programmer uses incorrect logic or formula during coding (the program runs but yields an unexpected result). => **most critical and difficult bugs**