# Quasi-Newton methods

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Spring 2024

- variable metric methods
- quasi-Newton methods
- BFGS update
- limited-memory quasi-Newton methods

#### Basic idea

- Gradient descent method is simple, but it converges slowly.
- Newton's method converges fast, but it need large calculation.
- Can we design algorithms that combine the advantages of fast convergence without calculating the second-order partial derivative matrix and its inverse matrix to construct the search direction for each iteration?

### Basic idea

- Gradient descent method is simple, but it converges slowly.
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- Can we design algorithms that combine the advantages of fast convergence without calculating the second-order partial derivative matrix and its inverse matrix to construct the search direction for each iteration?

The gradient descent method and Newton's method can be written as:

$$x^{k+1} = x^k - \lambda_k \mathbf{H}_k^{-1} \nabla f(x^k).$$

- If  $H_k = I$ , then it is gradient descent method
- If  $H_k = [\nabla^2 f(x^k)]$  and  $\lambda_k = 1$ , then it is Newton's method.

### Variable metric methods

In order to maintain the advantages of Newton's method, we want  $H_k^{-1}$  approximate  $[\nabla^2 f(x^k)]^{-1}$ .  $H_k \succ 0$  is approximation of the Hessian at x, chosen to:

- avoid calculation of second derivatives
- simplify computation of search direction

'Variable metric' interpretation

$$\triangle x_k = -H_k^{-1} \nabla f(x^k)$$

is steepest descent direction at x for quadratic norm

$$||z||_{H_k} = (z^T H_k z)^{1/2}.$$



### **Quasi-Newton methods**

given starting point  $x^{(0)} \in \text{dom } f$ ,  $H_0 \succ 0$ 

- 1. compute quasi-Newton direction  $\triangle x = -H_{k-1}^{-1} \nabla f(x^{(k-1)})$
- 2. determine step size t (e.g., by backtracking line search)
- 3. compute  $x^{(k)} = x^{(k-1)} + t \triangle x$
- 4. compute  $H_k$ 
  - $lue{}$  different methods use different rules for updating H in step 4
- $\blacksquare$  can also propagate  $H_k^{-1}$  to simplify calculation of  $\triangle x$

# Broyden-Fletcher-Goldfarb-Shanno (BFGS) update

BFGS update:

$$H_k = H_{k-1} + \frac{yy^T}{y^Ts} - \frac{H_{k-1}ss^TH_{k-1}}{s^TH_{k-1}s},$$

where

$$s = x^{(k)} - x^{(k-1)}, \quad y = \nabla f(x^{(k)}) - \nabla f(x^{(k-1)})$$

$$H_{k}^{-1} = \left(I - \frac{sy^{T}}{y^{T}s}\right)H_{k-1}^{-1}\left(I - \frac{ys^{T}}{y^{T}s}\right) + \frac{ss^{T}}{y^{T}s}$$

- note that  $y^T s > 0$  for strictly convex f;
- lacksquare cost of update or inverse update is  $O(n^2)$  operations



### Positive definiteness

if  $y^Ts>0$ , BFGS update preserves positive definitess of  ${\cal H}_k$ 

Proof: from inverse update formula,

$$v^{T}H_{k}^{-1}v = \left(v - \frac{s^{T}v}{s^{T}y}y\right)^{T}H_{k-1}^{-1}\left(v - \frac{s^{T}v}{s^{T}y}y\right) + \frac{(s^{T}v)^{2}}{y^{T}s}$$

- if  $H_{k-1} \succ 0$ , both terms are nonnegative for all v
- second term is zero only if  $s^Tv=0$ ; then first term is zero only if v=0

this ensures that  $\triangle x = -H_k^{-1} \nabla f(x^{(k)})$  is a descent direction



### Secant condition

the BFGS update satisfies the secant condition  $H_k s = y$ , i.e.,

$$H_k(x^{(k)} - x^{(k-1)}) = \nabla f(x^{(k)}) - \nabla f(x^{(k-1)})$$

**Interpretation:** define second-order approximation at  $x^{(k)}$ 

$$f_{\text{quad}}(z) = f(x^{(k)}) + \nabla f(x^{(k)})^T (z - x^{(k)}) + \frac{1}{2} (z - x^{(k)})^T H_k(z - x^{(k)})$$

secant condition implies that gradient of  $f_{\text{quad}}$  agrees with f at  $x^{(k-1)}$ :

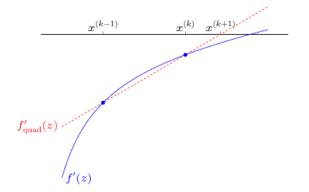
$$\nabla f_{\text{quad}}(x^{(k-1)}) = \nabla f(x^{(k)}) + H_k(x^{(k-1)} - x^{(k)})$$
$$= \nabla f(x^{(k-1)})$$



### **Secant method**

for  $f: R \to R$ , BFGS with unit step size gives the secant method

$$x^{(k+1)} = x^{(k)} - \frac{f'(x^{(k)})}{H_k}; \quad H_k = \frac{f'(x^{(k)}) - f'(x^{(k-1)})}{x^{(k)} - x^{(k-1)}}$$



## Convergence

#### Global result

if f is strongly convex, BFGS with backtracking line search converges from any  $x^{(0)},\ H_0\succ 0$ 

### Local convergence

if f is strongly convex and  $\nabla^2 f(x)$  is Lipschitz continuous, local convergence is superlinear: for sufficiently large k,

$$||x^{(k+1)} - x^*||_2 \le c_k ||x^{(k)} - x^*||_2 \to 0$$

where  $c_k \to 0$ 

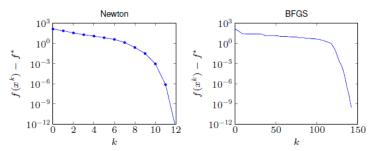
(cf., quadratic local convergence of Newton method)



## **Example**

$$\min \quad c^T x - \sum_{i=1}^m \log(b_i - a_i^T x)$$

$$n=100,\ m=500$$



- cost per Newton iteration:  $O(n^3)$  plus computing  $\nabla^2 f(x)$
- cost per BFGS iteration:  $O(n^2)$



### Square root BFGS update

to improve numerical stability, propagate  $H_k$  in factored form  $H_k = L_k L_k^T$ 

 $\ \ \, \blacksquare$  if  $H_{k-1}=L_{k-1}L_{k-1}^T$  then  $H_k=L_kL_k^T$  with

$$L_k = L_{k-1} \left( I + \frac{(\alpha \widetilde{y} - \widetilde{s})\widetilde{s}^T}{\widetilde{s}^T \widetilde{s}} \right),\,$$

where

$$\widetilde{y} = L_{k-1}^{-1} y, \quad \widetilde{s} = L_{k-1} s, \quad \alpha = \left(\frac{\widetilde{s}^T \widetilde{s}}{y^T s}\right)^{1/2}$$

• if  $L_{k-1}$  is triangular, cost of reducing  $L_k$  to triangular form is  $O(n^2)$ 



# **Optimality of BFGS update**

 $X=H_k$  solves the convex optimization problem

min 
$$\operatorname{tr}(H_{k-1}^{-1}X) - \log \det(H_{k-1}^{-1}X) - n$$
  
s.t.  $Xs = y$ 

- cost function is nonnegative, equal to zero only if  $X = H_{k-1}$
- also known as relative entropy between densities  $N(0,X),\ N(0,H_{k-1})$

optimality result follows from KKT conditions:  $X=H_k$  satisfies

$$X^{-1} = H_{k-1}^{-1} \frac{1}{2} (s\nu^T + \nu s^T), \quad Xs = y, \quad X > 0$$

with

$$\nu = \frac{1}{s^T y} \left( 2H_{k-1}^{-1} y - \left( 1 + \frac{y^T H_{k-1}^{-1} y}{y^T s} \right) s \right)$$

# Davidon-Fletcher-Powell (DFP) update

switch  $H_{k-1}$  and X in objective on previous page

min 
$$\operatorname{tr}(H_{k-1}^{-1}X^{-1}) - \log \det(H_{k-1}^{-1}X^{-1}) - n$$
  
s.t.  $Xs = y$ 

- lacktriangle minimize relative entropy between  $N(0,H_{k-1})$  and N(0,X)
- $\ \ \,$  problem is convex in  $X^{-1}$  (with constraint written as  $s=X^{-1}y)$
- solution is 'dual' of BFGS formula

$$H_k = \left(I - \frac{ys^T}{s^Ty}\right)H_{k-1}\left(I - \frac{sy^T}{s^Ty}\right) + \frac{yy^T}{s^Ty}$$

(known as DFP update)

## Limited memory quasi-Newton methods

main disadvantage of quasi-Newton method is need to store  $H_k$  or  $H_k^{-1}$ **Limited-memory BFGS (L-BFGS)**: do not store  $H_k^{-1}$  explicitly

lacktriangle instead we store the m (e.g., m=30) most recent values of

$$s_j = x^{(j)} - x^{(j-1)}, \ y_j = \nabla f(x^{(j)}) - \nabla f(x^{(j-1)})$$

• we evaluate  $\triangle x = H_k^{-1} \nabla f(x^{(k)})$  recursively, using

$$H_j^{-1} = (I - \frac{s_j y_j^T}{s_j^T y_j}) H_{j-1}^{-1} (I - \frac{y_j s_j^T}{s_j^T y_j}) + \frac{s_j s_j^T}{s_j^T y_j},$$

for  $j=k,k-1,\cdots,k-m+1$ , assuming, for example,  $H_{k-m}^{-1}=I$ 

• cost per iteration is O(nm), storage is O(nm)



### References

- J. Nocedal and S. J. Wright, Numerical Optimization (2006), chapters 6 and 7
- J. E. Dennis and R. B. Schnabel, Numerical Methods for Unconstrained Optimization and Nonlinear Equations (1983)