

# CS111, C Programming Lab / Function

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# Outline

- Review
- Function: Basic Intro
- Assignment



# Review: remove char / timeout again!

#5	✓ Accepted	6	4ms	324 KiB
#6	✗ Time Exceeded	0	≥1100ms	≥1 MiB
#7	✗ Time Exceeded	0	≥1100ms	≥1.4 MiB
#8	✗ Time Exceeded	0	≥1101ms	≥1.8 MiB
#9	✗ Time Exceeded	0	≥1101ms	≥1.9 MiB
#10	✗ Time Exceeded	0	≥1101ms	≥2.1 MiB
#11	✗ Time Exceeded	0	≥1101ms	≥2.2 MiB
#12	✗ Time Exceeded	0	≥1100ms	≥2.1 MiB
#13	✗ Time Exceeded	0	≥1101ms	≥2.1 MiB

# Review: Search keywords

```
13 char* a=str;
14 int NNN=0;
15 for(;*a!='\0'&&NNN<top_n;++a)
16 {
17     if((*a==*keyword) | . //hit 1st keyword char
18     {
19         char*b=keyword;
20         for(int x=0;*b!='\0';++b,++x)
21         {
22             // break if {}, when not matched
23
24         }
25         NNN+=1;
26         *positions=a-str;
27         positions+=1;
28     }
29     qwert++;
30 }
31 return NNN;
```

Meaning?

# Review: Search keywords / Extended

```
3 void vector_pointwise_square(int* pval_start, int* pval_end)
4 {
5     for (int* p = pval_start; p <= pval_end; p++) {
6         int idx = p - pval_start;
7         *p = (*p) * (*p);
8         printf("vector_pointwise_square, idx %d, result %d \n", idx, *p);
9     }
10 }
```

offset of memory?

When  $p = 0x04$ ,  
 $pval\_start = 0x00$

$idx = ?$



# Review: Extract array from string

How to parse integer value from string?

Given: `char* str = "123" ;`



# Review: Extract array from string

## How to parse integer value from string?

Given: `char* str = "123" ;`

2 ways

- Coding my myself
- Call the function from library.

### Null-terminated byte strings

#### Functions

##### Character manipulation

<code>isalnum</code>	<code>iscntrl</code>
<code>isalpha</code>	<code>isgraph</code>
<code>islower</code>	<code>isspace</code>
<code>isupper</code>	<code>isprint</code>
<code>isdigit</code>	<code>ispunct</code>
<code>isxdigit</code>	<code>tolower</code>
<code>isblank (C99)</code>	<code>toupper</code>

##### Conversions to and from numeric formats

<code>atoi</code>	<code>strtoimax (C99)</code>
<code>atol</code>	<code>strtoumax (C99)</code>
<code>atoll (C99)</code>	<code>strtof (C99)</code>
<code>atof</code>	<code>strtod</code>
<code>strtol</code>	<code>strtold (C99)</code>
<code>strtoll (C99)</code>	<code>strfromf (C23)</code>
<code>strtoul</code>	<code>strfromd (C23)</code>
<code>strtoull (C99)</code>	<code>strfroml (C23)</code>

##### String manipulation

<code>strcpy</code>	<code>strncat</code>
<code>strcpy_s (C11)</code>	<code>strncat_s (C11)</code>
<code>strncpy</code>	<code>strxfrm</code>
<code>strncpy_s (C11)</code>	<code>strdup (C23)</code>
<code>strcat</code>	<code>strndup (C23)</code>
<code>strcat_s (C11)</code>	

##### String examination

<code>strlen</code>	<code>strspn</code>
<code>strlen_s (C11)</code>	<code>strcspn</code>
<code>strcmp</code>	<code>strpbrk</code>
<code>strncmp</code>	<code>strstr</code>
<code>strcoll</code>	<code>strtok</code>
<code>strchr</code>	<code>strtok_s (C11)</code>
<code>strrchr</code>	

##### Memory manipulation

<code>memchr</code>	<code>memcpy</code>
<code>memcmp</code>	<code>memcpy_s (C11)</code>
<code>memset</code>	<code>memmove</code>
<code>memset_explicit (C23)</code>	<code>memmove_s (C11)</code>
<code>memset_s (C11)</code>	<code>memccpy (C23)</code>

##### Miscellaneous

<code>strerror</code>	
<code>strerror_s (C11)</code>	
<code>strerrorlen_s (C11)</code>	

# Outline

- Review
- **Function: Basic Intro**
- Assignment





# Function: Basic Intro

Bug ?

```
1  #include <stdio.h>
2
3  int main()
4  {
5      int values[] = {1, 2, 3, 4, 5};
6      int result = sum(values, sizeof(values) / sizeof(int));
7      printf("sum of values: %d \n", result);
8      return 0;
9  }
10
11 int sum(int* values, int size)
12 {
13     int sum = 0;
14     for (int i = 0; i < size; i++) {
15         sum += values[i];
16     }
17     return sum;
18 }
```

函数的调用

函数的声明和实现

# Function: Basic Intro

```
1  #include <stdio.h>
2
3  int sum(int* values, int size)
4  {
5      int sum = 0;
6      for (int i = 0; i < size; i++) {
7          sum += values[i];
8      }
9      return sum;
10 }
11
12 int main()
13 {
14     int values[] = {1, 2, 3, 4, 5};
15     int result = sum(values, sizeof(values) / sizeof(int));
16     printf("sum of values: %d \n", result);
17     return 0;
18 }
```

## 传参

- value copy
- 通过 指针 读取多个值

**思考：**line 3 和 line 14 的 values 是同一个变量？

**返回值：**1个，或者没有

**思考：**输出多个值怎样做？

**Meaning?**

# Function: Basic Intro

```
12 void find_max_n_min(int* values, int size, int* max, int *min)
13 {
14     for (int i = 0; i < size; i++) {
15         if (i == 0) {
16             *max = values[i];
17             *min = values[i];
18         }
19         else if (values[i] > *max) {
20             *max = values[i];
21         }
22         else if (values[i] < *min) {
23             *min = values[i];
24         }
25     }
26 }
```

## 输出多个值

- 方法1: 传参, 通过 指针 输出多个结果
- 方法2: ??

**返回值:** void (无)

## 关键点:

- 通过指针输出结果的时候,
- 先创建存放结果的变量
- 再调用函数, 传入指向变量的指针

```
30 int values[] = {1, 2, 3, 4, 5};
31 int size = sizeof(values) / sizeof(int);
32 int result = sum(values, size);
33 printf("sum of values: %d \n", result);
34 int max, min;
35 find_max_n_min(values, size, &max, &min);
36 printf("max: %d, min: %d\n", max, min);
```



# Function: Basic Intro

```
28  int* generate_values(int size) {
29      int buf[100] = {0};
30      for (int i = 0; i < size; i++) {
31          buf[i] = (i + 1);
32      }
33      return buf;
34  }
35
36  int main()
37  {
38      int size = 5;
39      int* values = generate_values(size);
40      int result = sum(values, size);
41      printf("sum of values: %d \n", result);
```

## 输出多个值

- 方法1: 传参, 通过 指针 输出多个结果
- 方法2: **返回数组 (指针) ?**

*DON'T COPY THIS CODE!!*

# Function: Basic Intro

```
28  int* generate_values(int size) {
29      int* array = malloc(sizeof(int) * size);
30      for (int i = 0; i < size; i++) array[i] = (i+1);
31      return array;
32  }
33
34  int main()
35  {
36      int size = 5;
37      int* values = generate_values(size);
38      int result = sum(values, size);
39      printf("sum of values: %d \n", result);
40      free(values);
41      return 0;
42  }
```

## 输出多个值

- 方法1: 传参, 通过 指针 输出多个结果
- **方法2: 返回指针, 动态分配内存**

注意释放内存!

# Function: Basic Intro

```
28 void generate_values(int* array, int size) {  
29     for (int i = 0; i < size; i++) array[i] = (i+1);  
30 }  
31  
32 int main()  
33 {  
34     int size = 5;  
35     int values[100];  
36     generate_values(values, size);  
37     int result = sum(values, size);  
38     printf("sum of values: %d \n", result);  
39     return 0;  
40 }
```

## 输出多个值

- 方法1: 传参, 通过 指针 输出多个结果
- 方法2: 返回指针, 动态 分配内存

Which better ?





# More: function design

```
7  /**
8   * @brief Extract integers from a string
9   *
10  * Extract integers from the given string based on the specified delimiter,
11  * and store them in an integer array.
12  *
13  * @param str The input string
14  * @param delimiter The delimiter character
15  * @param count A pointer to store the count of extracted integers (output parameter)
16  *
17  * @return A pointer to the array containing the extracted integers
18  *         If no integers can be extracted or an error occurs, NULL is returned.
19  *
20  * @note The caller is responsible for managing the memory of the returned integer array
21  *        and ensuring it is freed after use.
22  */
23 > int* extract_integers_from_string(const char* str, const char delimiter, int* count)...
```

# More: function design

```
8  /**
9   * @brief Case-insensitive keyword search
10  *
11  * Searches for the specified keyword (case-insensitive) in the given string and returns
12  * the indices of the top_n matching positions.
13  *
14  * @param str The string to search in
15  * @param keyword The keyword to search for
16  * @param top_n The maximum number of matching positions to return
17  * @param positions An integer array to store the indices of matching positions (output parameter)
18  *
19  * @return The number of matching keywords found
20  *         If no matches are found or an error occurs, a zero is returned.
21  *
22  * @note The size of the positions array should be at least top_n to ensure all returned indices can be stored.
23  *       If fewer than top_n matches are found, the unused positions in the positions array will remain undefined.
24  *       The caller should ensure that no further access to the elements in the positions array is needed after use.
25  */
26 > int search_keyword_case_insensitive(const char* str, const char* keyword, int top_n, int* positions)...
```



# Outline

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- **Assignment**



# Assignment 1) 简易计算器

**Write a program: simple calculator, capable of handling arithmetic expressions**

- input: a string, as arithmetic expressions (eg, 1+1)
  - ◆ including 2 kinds of arithmetic expressions: unary and binary operators
  - ◆ binary operators (二元运算):  $a+b$ ,  $a-b$ ,  $a*b$ ,  $a/b$ ,  $a^b$
  - ◆ unary operators (一元运算):  $\cos(a)$ ,  $\sin(a)$ ,  $\log(a)$ ,  $\ln(a)$
  - ◆ More:  $a^b$ , is  $a$  to the power of  $b$ . for  $\cos/\sin$ ,  $a$  in degree.  $\log$  (or,  $\ln$ ) is the logarithm base 10 (or,  $e$ )
- output: result of arithmetic expressions, print it out with 5 decimal places. (eg, 2.00000 )
  - ◆ when expressions has error, or operator is unknown, print out “error”

- **Hints:** code template is given. Need to implement function that missing, or improve current function design.

100+100  
200.00000

-100-100  
-200.00000

-100\*1.23  
-123.00000

-100/(-10)  
10.00000

10^6  
1000000.00000

Input

sin(30)  
0.50000

cos(360)  
1.00000

log(100)  
2.00000

ln(2.71828)  
1.00000

ln(-1)  
error

Input

# Assignment

define operator tags

```
#define OP_NULL 0
#define OP_ADD 1
#define OP_SUB 2
#define OP_MUL 3
#define OP_DIV 4
// exponential operation
#define OP_EXP 5
#define OP_SIN 6
#define OP_COS 7
#define OP_LOG 8
#define OP_LN 9
```

Highlight

- Readability
- Modulization

```
18 char* get_input_str();
19
20 int get_operator(char* in_str);
21
22 void get_operand(char* in_str, int op, double* a, double* b);
23
24 int main()
25 {
26     char* in_str = get_input_str();
27
28     int op = get_operator(in_str);
29
30     double a, b;
31     get_operand(in_str, op, &a, &b);
32
33     // NEXT TODO
34     //     1) design function to perform operation
35     //     2) print out result
36
37     return 0;
38 }
```

// Note - 仅供参考，还需调整优化!

# Appendix, some functions in <math.h>

<https://en.cppreference.com/w/c/numeric/math>

Learn to search for standard library functions  
and use them correctly

## Exponential functions

<b>exp</b> <b>expf</b> (C99) <b>expl</b> (C99)	computes $e$ raised to the given power ( $e^x$ ) (function)
<b>exp2</b> (C99) <b>exp2f</b> (C99) <b>exp2l</b> (C99)	computes 2 raised to the given power ( $2^x$ ) (function)
<b>expm1</b> (C99) <b>expm1f</b> (C99) <b>expm1l</b> (C99)	computes $e$ raised to the given power, minus one ( $e^x - 1$ ) (function)
<b>log</b> <b>logf</b> (C99) <b>logl</b> (C99)	computes natural (base- $e$ ) logarithm ( $\ln x$ ) (function)
<b>log10</b> <b>log10f</b> (C99) <b>log10l</b> (C99)	computes common (base-10) logarithm ( $\log_{10} x$ ) (function)
<b>log2</b> (C99) <b>log2f</b> (C99) <b>log2l</b> (C99)	computes base-2 logarithm ( $\log_2 x$ ) (function)
<b>log1p</b> (C99) <b>log1pf</b> (C99) <b>log1pl</b> (C99)	computes natural (base- $e$ ) logarithm of 1 plus the given number ( $\ln(1 + x)$ ) (function)

## Trigonometric functions

<b>sin</b> <b>sinf</b> (C99) <b>sinl</b> (C99)	computes sine ( $\sin x$ ) (function)
<b>cos</b> <b>cosf</b> (C99) <b>cosl</b> (C99)	computes cosine ( $\cos x$ ) (function)
<b>tan</b> <b>tanf</b> (C99) <b>tanl</b> (C99)	computes tangent ( $\tan x$ ) (function)
<b>asin</b> <b>asinf</b> (C99) <b>asinl</b> (C99)	computes arc sine ( $\arcsin x$ ) (function)

Highlight: Reusability

# Assignment 2)

Make Assignment #1 better 😊

五一假期快乐!

Consider of special cases:

- When input invalid, ....
- When arithmetic overflow, ...

1+  
error

10<sup>1000</sup>  
error

Make your code readable to others

OJ 初步测试  
+  
现场 Code Review



# THANK YOU

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