YOUVA Muif 3: latent variable: hidden characteretic for eg. you have an image of nature if sky is blue in colour :- dayline image if black: night image so this day time and night are the latent variable Now, we have observed variables V= [V1, V2, V1024] and hidden variables H= (H, Hz ... Hny). 100 will be discussing two concepts.

1. abstraction: 2 generation. absfraction: ie finding hidden variables when observed variables are given. P(H|V) = P(H,V) $\leq P(V,H)$ why there is need of abstraction for eg. you have the image of beach and if you have observed pixels or variable how would you describe image: -? I am looking af an image with joixels is blue pixels is blue and so on but we would not understood what this so we are finding latent variable so we can say that I am looking at image of sunny beach with sand

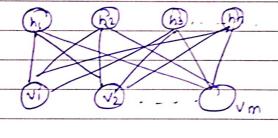
Latent variable

generation: knowing Jafent variable. find hidden variable

Wow we have fo catculate value of P(V,H)

we are assuming few things i.e. all our variables fake booleam value The vector $V = \{0, 1\}^m$ jotal 2^m . Hidden $H = \{0, 1\}^n$ jotal 2^n .

Restricted Boltzman machine



- · we have edges between hidden, visible variable
- · we do not have edges. beforen (hidden - hidden) Or (visible-visible)

o joint probabily can be written as product of. max dique = mxn

But here we are assuming that v, and he have their own clique

Vi)

SO P(V, M) = 1 TIT Øij (Vihj) TI V: (Vi) TI E; (hj)

Z 'J Øij (Vihj) TI V: (Vi) JE; (hj)

9	7	W	*	F	5	ž.
of target	B/S					
-	and the same of	aminos	and any for	-	MO	CHA
Status						

1					
j.	z is partitio	\wedge	0 -	4	
į.	me in Anthi-Lin	n Fish	alinn and	d To me	
Ĩ.	Z 1S TXII HHHIU	Like of Lill	Land Land Company	1 48 (1)	from ma
-	The state of the s			The same of the sa	Entered Recorded States
i		0			4.8

Que ppf p.g. 42/71

$$P(V = \langle 0, 0, 0 \rangle, H = \langle 1, 1 \rangle).$$

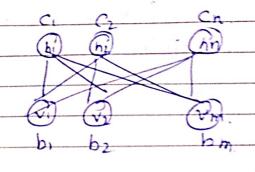
$$= 1 \phi_{11}(0, 1) \phi_{12}(0, 1) \phi_{21}(0, 1), \phi_{22}(0, 1)$$

= 1 3×20×3×1×3×1×30×100×1×1×10.

Aur isme z jaise value nikale fher unif 2 me. fo table aisa banega

specific parametric form chosen by RBMs is

dij (vî, hj) = ewij vi hj



M T W	FSS
Page No.:	
Date:	YOUV

	we hav	e fo.cat	culate.	joinf	probabi	lify
--	--------	----------	---------	-------	---------	------

$$e^{x_1}e^{x_2}e^{x_3}=e^{x_1+x_2+x_3}$$

Because of network restriction which we assumed if it is known as bolfzman machine

And this term comes from stastical mechanic which as eqn.

which is called as Bolfzman distribution or Gibbs distribution.

7	Connecting RBM to neural network Connecting RBM to neural network Date: Page No.: YOUVA
	Connecting Rolling Rolling Connecting Rolling Rolling Connecting Rolling Rolli
	let us take I-th visible variable
	P(VI= l H)
	so we will define V-l as the state of all visible
-6	unifs except the 1th unif.
	n .
	$\alpha_i(\mathcal{H}) = -\frac{n}{\varepsilon} \text{ with } i - bl$
	n Ci i i m m m
_	B(V-e, H) を このではhivj - E bivi - Ecihj i=i j=i,j+d. i=i,j+d. i=i,j+d. i=i,j+d.
	ECV,H) - VIX (H) +B (V-e, H)
P	(Vu=1/H) =. P(Vu=1/V-4, H).
+	= 0 (111-1)/ 1 y)
	= P(Vl-1, V-1, H) P(V-1, H).
1.7	
	- E (VI=1, V-1, H).
	- E CVI=1, V-1, H) = - F CVI=0, V-1, H).
	= e e e e
	-B(V-1, H) -1 B(H) - B(V-1, H) a1(H) + - B(V-1, H)
	-10(H)
	p-d1(H) +1
	$= -\sigma(e^{-x})$
	= 1 - \(\sigma(\frac{1}{4})\). \(\frac{1+e^{-x}}{1+e^{-x}}\)
	1+ 6
	= Sigmoid (27(4)) = o (Ewidhi+be).
	= Sigmoid (oti(H)) = o (E wilhi + be).

P(V1-1/H)- - (& wilhi+bl), similarly.

P(hi=1/v)=0 (E wilvi+ ce) Unsupervised Learning in RBMs. we have to find p (x, h) Objective function to be use.

maximize IT P(x=xi) or log likelihood In 16) = In IT p (xile) = E In p(xile) where o is parameters Computing gradient of log likelihood. $cln L(\theta) = dn p (xi|\theta)$ $= dn p (v|\theta) = dn | Ee$ $= dn p (v|\theta) = dn | Ee$ = In \(\in \(\in \(\in \) = \(\in \) \(\i 8 (n 1 (o) = 5 (ln ≥e-E(V,4) - ln ≤ e-E(V, μ)) $\frac{1}{2} = \frac{1}{2} = \frac{1}$ = -e(V,H) SE(V,H) + e-E(V,H) SE(V,H)

= -e(V,H) SE(V,H) + e-E(V,H) SE(V,H)

= -e(V,H) SE(V,H) + e-E(V,H) SE(V,H)

