# I. Please choose true $(\sqrt{})$ or false $(\times)$ for the following questions (20x1 points)

- ( ) 1. X A goal that is starting to become more important is doing business with consumers over the Internet. This sector is expected to grow quickly in the future. It is called m-commerce.
- ( ) 2. X One type of person-to-person communication often goes by the name of end-to-end communication, to distinguish it from the client-server model.
- ( ) 3. X P2P, full name is Person-to-person.
- ( ) 4. V Connection-oriented service is modeled after the telephone system. In contrast, connectionless service is modeled after the postal system.
- ( ) 5. X Shannon's major result is that the maximum data rate of a noisy channel whose bandwidth is H Hz, and whose signal-to-noise ratio is S/N, is given by Maximum number of baud/sec = H log2 (1+S/N)
- ( ) 6. V ADSL stands for Asymmetric Digital Subscriber Line.
- ( ) 7. X When you or your computer places a telephone call, the switching equipment within the telephone system seeks out a physical path all the way from your telephone to the receiver's telephone. This technique is called message switching.
- ( ) 8. X Rate-based flow control, the receiver sends back information to the sender giving it permission to send more data or at least telling the sender how the receiver is doing.
- ( ) 9. V Protocols in which the sender waits for positive acknowledgement before advancing to the next data item are often called PAR or ARQ.
- ( ) 10. V Go back N, is for the receiver simply to discard all subsequent frames, sending no acknowledgments for the discarded frames.
- ( ) 11. V CSMA/CD is the abbreviation for Carrier Sense Multiple Access with Collision Detection.
- ( ) 12. X The problem of a station not being able to detect a potential competitor for the medium because the competitor is too far away is called the exposed station problem. The reverse situation is called the hidden station problem.
- ( ) 13. V With Manchester encoding, each bit period is divided into two equal intervals. A binary 1 bit is sent by having the voltage set high during the first interval and low in the second one. A binary 0 is just the reverse: first low and then high.
- ( ) 14. X Repeaters, hubs, bridges, switches, routers, and gateways operate in different layers. In particular, routers operate in the data link layer.
- ( ) 15. X IETF has devised a simpler approach to quality of service, one that can be largely implemented locally in each router without advance setup and without having the whole path involved. This approach is known as flow-based quality of service.
- ( ) 16. V We focused on adding a label in front of each packet and doing the routing based on the label rather than on the destination address. This "new" switching idea goes by various names, including label switching and tag

	switching. Eventually, IETF began to standardize the idea under the name
	MPLS (MultiProtocol Label Switching).
( )	17. X How do IP addresses get mapped onto data link layer address, such as
` '	Ethernet? The protocol used for asking this question and getting the reply is
	called RARP .
( )	18. V When a packet is lost on a wired network, the sender should slow down.
	When one is lost on a wireless network, the sender should try harder. When
	the sender does not know what the network is, it is difficult to make the
	correct decision.
( )	19. X In RFC 822 header fields, Cc: meaning E-mail address of secondary
	recipient(s), Bcc: meaning E-mail address for carbon copies.
( )	20. V An organization that certifies public keys is now called a CA(Certification
	Authority).
II.	Please select one choice for every question. (30x1 points)
1.	If we look at the model in detail, we see that two process are involved,
	one on the client machine and one on the server machine. Communication takes
	the form of the client process sending a message over the network to the server
	process. The client process then waits for a reply message. When the server
	process gets the request, it performs the requested work or looks up the requested
	data and sends back a reply.  (a) point-to-point (b) V client-server (c) end-to-end (d) peer-to-peer
2	If a traveler plugs a notebook computer into the telephone jack in a hotel room,
۷.	he has network.两个答案
	(a) V wired/fixed (b) V wired/mobile (c) wireless/fixed (d) wireless/mobile
3.	When a packet is sent from one router to another via one or more intermediate
٥.	routers, the packet is received at each intermediate router in its entirety, stored
	there until the required output line is free, and then forwarded. A subnet organized
	according to this principle is called a subnet.
	(a) circuit-switched (b) V store-and-forward (c) message-switched (d) soft-
	switched
4.	Nyquist proved that if an arbitrary signal has been run through a low-pass filter of
	bandwidth H, the filtered signal can be completely reconstructed by making only
	(exact) samples per second.
	(a) H (b) ∨ 2H (c) 3H (d) 4H
5.	PCM, full name is Code Modulation.
	(a) ∨ Pulse (b) Packet (c) Point (d) Peer
6.	A PPP frame includes fields flag, address, control,, payload and
	checksum.
_	(a) version (b) more (c) V protocol (d) flow
7.	The protocols used to determine who goes next on a multiaccess channel belong
	to a sublayer of the data link layer called the

(a) LLC (b) V MAC (c) CSMA (d) SDLC

8.	A new MPLS header had to be added in front of the IP header. On a router-to-router line using PPP as the framing protocol, the frame format, is as following
	sequence:
	(a) MPLS, IP, PPP (b) PPP, IP, MPLS (c) V PPP, MPLS, IP (d) PPP,IP,TCP,MPLS
9.	IP addresses 191.1.2.3 is class format.
	(a) A <mark>(b) ∨ B</mark> (c) C (d) D
10.	The operation of the Internet is monitored closely by the routers. When something
	unexpected occurs, the event is reported by the
	(a) ARP (b) RARP (c) V ICMP (d) BOOTP
11.	The original Internet interior gateway protocol was a distance vector protocol. That successor, called OSPF, became a standard in 1990, is a protocol.
	(a) ∨ link state (b) broadcast (c) distance vector (d) Ad Hoc
12.	Port numbers below are called well-known ports and are reserved for
	standard services.
	(a) 256 (b) ∨ 1024 (c) 4096 (d) 1000
13.	The Internet protocol suite supports a connectionless transport protocol,
	·
	(a) IP (b) TCP (c) V UDP (d) RTP
14.	URL(Uniform Resource Locator) have three parts: the, the DNS name of
	the machine on which the page is located, and a local name uniquely indicating
	the specific page.
	(a) V protocol (b) address (c) port number (d) name
15.	When a client requests a web page, the server can supply additional information
	along with the requested page. This information may include a, which is
	a small (at most 4KB) file (or string).
	(a) ∨ cookie (b) water (c) car (d) book
16.	HTTP1.1, which supports connections. With them, it is possible to
	establish a TCP connection, send a request and get a response, and then additional
	requests and get additional response.
	(a) one time (b) ∨ persistent (c) stop and wait (d) one-way
17.	Various schemes have been devised for digital signatures, using both symmetric-
	key andkey algorithms.
	(a) V public (b) private (c) one time (d) one way
18.	Often, authentication is needed but secrecy is not, based on the idea of a one-way
	hash function that takes an arbitrarily long piece of plaintext and from it computes
	a fixed-length bit string. This hash function, MD, often called a
	(a) V message digest (b) packet-switched (c) message-detect (d) mini
	data
19.	, which are overlay networks on top of public networks but with most of
	the properties of private network
	(a) PBX (b) V VPN (c) CDMA 1X (d) GPRS
20.	The positioning of SSL is between the application layer and the transport layer,
	accepting requests from the browser and sending them down to TCP for
	transmission to the server. Once the secure connection has been established. SSL's

	is called
	(a) HTTP (b) SSL (c) SHTTP (d) ∨ HTTPS
21.	The range of frequencies transmitted without being strongly attenuated is called
	the
	(a) baud (b) bps (c) V bandwidth (d)signal
22	The two-wire connections between each subscriber's telephone and the end office
	are known in the trade as the
	(a) trunk (b) ∨ local loop (c) link (d) switch
23	-based flow control, the protocol has a built-in mechanism
25.	that limits the rate at which senders may transmit data, without using feedback
	from the receiver.
	(a) ACK (b) V rate (c) feedback (d) NAK
24	
24.	, when it is used, a bad frame that is received is discarded, but the good frames received after it are buffered.
	(a) V selective repeat (b) go back N (c) sliding window (d) stop and
25	wait
25.	The problem of running out of IP addresses is not a theoretical problem that might
	occur at some point in the distant future. Some people felt that a quick fix was
	needed for the short term. This quick fix came in the form of
	(a) IP6 (b) DHCP (c) RARP (d) V NAT
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III. Please fill in the following blanks (28x1 points).

1.	Instant messaging allows two people to type messages at each other in real
	time. A multiperson version of this idea is the chat room, in which a group of people can type message for all to see.
2	B2C, full name is Business-to-consumer.
	There are two types of transmission technology that are in widespread use. They
٥.	are as following: 1. <u>Broadcast</u> link, 2. <u>Point-to-point</u> link.任意顺序
1	
4.	A list of protocol used by a certain system, one protocol per layer, is called a <u>protocol</u> <u>stack</u>
5.	Error control is an important issue because physical
	communication circuits are not perfect.
6.	An issue that occurs at every level is how to keep a fast sender from swamping a
	slow received with data. This subject is called <u>flow</u> control
7.	These multiplexing schemes can be divided into two basic categories: FDM
	(Frequency Division Multiplexing) and TDM (Time Division
	Multiplexing).
8.	We will look at four methods to make the start and end of each frame:
	(b) Character count
	(c) Flag bytes with byte stuffing
	(d) <u>Starting and ending flags, with bit stuffing</u> 关键是指出面向位
	(e) Physical layer coding violations.
9.	The polynomial code is also known as a <u>CRC 或 cyclic redundancy</u>
	<u>check.</u>
10.	The technique of temporarily delaying outgoing acknowledgements so that they can be hooked onto the next outgoing data frame is known as <a href="mailto:piggybacking">piggybacking</a>
11	The assence of all all all all all all all all all al
11.	The essence of all sliding windows protocol is that at any instant of time,
	the sender maintains a set of sequence numbers corresponding to frames it is
	permitted to send. These frames are said to fall within the sending
	window. Similarly, the receiver also maintains a <u>receiving</u> window
4.3	corresponding to the set of frames it is permitted to accept.
12.	HDLC protocol use the frame format included fields flag, address, control
	, data and checksum
13.	MACA. The basic idea behind it is for the sender to stimulate the receiver into
	outputting a short frame, so stations nearby can detect this transmission and avoid
	transmitting for the duration of the upcoming (large) data frame. Let us now
	consider how A sends a frame to B. A start by sending an <u>RTS</u>
	frame to B. This short frame contains the length of the data
	frame than will eventually follow. Then B replies with a CTS frame. Upon receipt of
	the CTS frame, A begins transmission.
14.	Ethernet, the algorithm, called <u>binary exponential backoff</u> , , was chosen
	to dynamically adapt to the number of stations trying to send .
15.	Using virtual circuits requires a <u>setup</u> phase. Datagram subnet is not needed.
	(a) error control (b) flow control (c) setup (d) transmission
16.	Distance vector routing algorithms operate by having each

router maintain a table giving the best known distance to each destination and which line to use to get there. These tables are updated by exchanging information
with the neighbors.
17. The idea behind <u>link state routing</u> is simple and can be
stated as five parts. Each router must do the following:
(f) Discover its neighbors and learn their network address.
(g) Measure the delay or cost to each of its neighbors.
(h) Construct a packet telling all it has just learned.
(i) Send this packet to all other routers.
(j) Compute the shortest path to every other router.
18. Handing the general case of making two different networks interwork is
exceedingly difficult. However, there is a common special case that is manageable.
This case is where the source and destination hosts are on the same type of
network, but there is a different network in between. The solution to this problem
· · · · · · · · · · · · · · · · · · ·
is a technique calledtunneling
19. Connections are established in TCP by means of the <u>three-way handshake</u>
 20. Naming in the Internet uses a hierarchical scheme called the <u>domain name system 或</u>
DNS.
21. Encryption methods have historically been divided into two categories:
<mark>substitution</mark> ciphers and <u>transposition</u> ciphers 任意顺序
cipfiers 止感颅疗 22. The fundamental job of a certificate is to bind a <del>public key</del>
to the name of a principal (individual, company, etc.).
23. Each <u>packet filter</u> is a standard router equipped with some
extra functionality. The extra functionality allows every incoming or outgoing
packet to be inspected. Packets meeting some criterion are forwarded normally.
·
Those that fail the test are dropped.
24. <u>Authentication</u> is the technique by which a process verifies that its communication partner is who it is supposed to be and not an imposter.
that its communication partner is who it is supposed to be and not an imposter.
IV. Please answer the following questions.
1. (10 points) Please discuss and compare the OSI reference model and the TCP/IP
reference model.
PH concerned with transmitting raw bits/deal with mechanical,electrical.timing
interface
DL to transform a raw transmission facility into a line that appears free of undetected
transmission errors to the network layer/framing/flow control
N routing/internetwork
T accept data from above, pass these to the network layer, and ensure that all arrive
correctly at the other end./determines what type of service to provide to the users
of the network./a true end-to-end layer

S < EMPTY>

#### P < EMPTY>

## A contains a variety of protocols that are commonly needed by users

## **COMMON**

Based on the concept of a stack of independent protocol The functionality of the layers is roughly similar DIFFERENCE

OSI services, interface, protocols

In the area of connectionless versus connection-oriented

2. (12 points) Consider the graph below, each host has been assigned a IP address. Router A, B, C are used to link the hosts, and the subnet mask is 255.255.255.0.

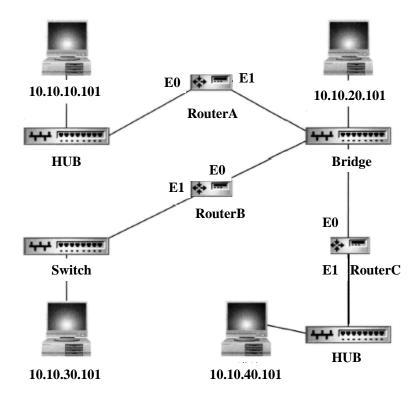
We use CISCO IOS command to configure the three router, the command syntax is:

Configure IP address command:

ip address <ip\_address> <subnet\_mask>

Configure IP static routing command:

ip route <dest network> <subnet mask> <router address>



Please fill the following blank:

1. Assign IP address to the Ethernet Interface of the three route A, B, C: Router A:

Interface Ethernet0

Ip address <u>10.10.10.X</u> <u>255.255.255.0</u>

Interface Ethernet1

	Ip address <u>10.3</u>	<u>10.20.X</u>	<u>255.255.255.0</u>	
	Router B:			
	Interface Ethernet0			
	Ip address <u>10.1</u>	10.20.X	255.255.255.0	
	Interface Ethernet1			
	Ip address <u>10.1</u>	10.30.X	255.255.255.0	
	Router C:			
	Interface Ethernet0			
	Ip address <u>10</u>	.10.20.X	<u>255.255.255.0</u>	
	Interface Ethernet1			
	Ip address <u>1</u>	0.10.40.X	<u>255.255.255.0</u>	
2.	Configure the static route	of the three ro	uter:直连不管	
	Router A:			
	IP route <u>10.10.30.0</u>	255.255.255.0	10.10.20. <mark>X</mark>	
	IP route <u>10.10.40.0</u>	255.255.255.0	10.10.20. <mark>X</mark>	
	Router B:			
	IP route <u>10.10.10.0</u>	255.255.255.0	10.10.20. <mark>X</mark>	
	IP route <u>10.10.40.0</u>	255.255.255.0	10.10.20. <mark>X</mark>	_
	Router C:			
	IP route <u>10.10.10.0</u>	255.255.255.0	10.10.20. <mark>X</mark>	
	IP route <u>10.10.30.0</u>	255.255.255.0	10.10.20. <mark>X</mark>	

2004~2005 春夏

## — Please select the best choice for following questions (50 points)

- 1. What is the advantage of using a layered model of networking?
- A. Simplified the network
- B. For the purpose of standardization
- C. Divides the complexity of internetworking into discrete, more easily learned operation subsets

## D. All of the above

- 2. What is the name of protocol data unit (PDU) at the network layer of the OSI reference model?
- A. Transport
- B. Frame
- C. Packet
- D. Segment
- 3. Which is true when a broadcast is sent out in an Ethernet 802.3 LAN?
- A. The broadcast is sent only to the default gateway.
- B. The broadcast is sent only to the destination hardware address in the broadcast.
- C. The broadcast is sent to all devices in the collision domain.
- D. The broadcast is sent to all devices in the broadcast domain.
- 4. Segmentation of a data stream happens at which layer of the OSI model?
- A. Physical

- B. Data Link
- C. Network
- D. Transport
- 5. Which of following international standard defines for Fast Ethernet?
- A. IEEE 802.3
- B. IEEE 802.3z
- C. IEEE 802.3u
- D. IEEE 802.3ae
- 6. What does the Data Link layer use to find hosts on a local network?
- A. Logical network addresses
- B. Port numbers
- C. Hardware addresses
- D. Default gateways
- 7. What were the key reasons the ISO released the OSI model?
- A. To allow companies to charge more for their equipment
- B. To help vendors create interoperable network devices
- C. To help vendors create and sell specialized software and hardware
- D. So the IBM mainframe would be replaced with the PC
- 8. What is used at the Transport layer to stop a receiving host's buffer from overflowing?
- A. Segmentation
- B. Packets
- C. Acknowledgments
- D. Flow control
- 9. When *data* is encapsulated, which is the correct order?
- A. Data, frame, packet, segment, bit
- B. Segment, data, packet, frame, bit
- C. Data, segment, packet, frame, bit
- D. Data, segment, frame, packet, bit
- 10. What does the term "Base" indicate in 100Base-TX?
- A. The maximum distance
- B. The type of wiring used
- C. A LAN switch method using half duplex
- D. A signaling method for communication on the network
- 11. What is the maximum distance of 100Base-T?
- A. 100 feet
- B. 1000 feet
- C. 100 meters
- D. 1000 meters
- 12. Which of the following would describe a transport layer connection that would ensure reliable delivery?
- A. Routing
- B. Acknowledgments
- C. Switching

- D. System authentication
- 13. Which of the following is not considered a reason for LAN congestion?
- A. Low bandwidth
- B. Too many users in a broadcast domain
- C. Broadcast storms
- D. Routers
- 14. Which of the following are two basic types of dynamic routing?
- A. Static and default
- B. TCP and UDP exchange
- C. Distance-vector and link-state
- D. None of the above
- 15. If your LAN network is currently congested and you are using only hubs in your network, what would be the BEST solution to decrease congestion on your network?
- A. Cascade your hubs.
- B. Replace your hubs with switches.
- C. Replace your hubs with routers.
- D. Add faster hubs.
- 16. What technology is a used by most switches to resolve topology loops and ensure that data flows properly through a single network path?
- A. RIP
- B. STP
- C. IGRP
- D. Store-and-forward
- 17. Which of the following is one of the characteristics of IP?
- A. reliable and connectionless
- B. unreliable and connectionless
- C. reliable and connection-oriented
- D. unreliable and connection-oriented
- 18. What is the valid host range for subnet 172.16.10.16 (Mask 255.255.255.240)?
- A. 172.16.10.20 through 172.16.10.22
- B. 172.16.10.16 through 172.16.10.23
- C. 172.16.10.17 through 172.16.10.31
- D. 172.16.10.17 through 172.16.10.30
- 19. What range of addresses can be used in the first octet of a Class B network address?
- A. 1-126
- B. 128-190
- C. 128–191
- D. 129-192
- 20. Which of the following is not true?
- A. IP is connectionless and provides routing.
- B. ARP is used to find an IP address of a host.
- C. UDP is connectionless.
- D. TCP is connection oriented.

21. Which class of IP address provides a maximum of only 254 host addresses per
network ID?
A. Class A
B. Class B
C. Class C
D. Class D
22. Which protocol tool use ICMP?
A. Telnet
B. Ping
C. ARP
D. FTP
23. Which of the following is an IEEE standard for frame tagging?
A. 802.1X
B. 802.3Z
C. 802.1Q
D. 802.3U
24. A client will use to send emails to mail- server.
A. POP3
B. SMTP
C. TELNET
D. FTP
25. Which protocol used in PPP allows multiple Network layer protocols to be used
during a connection?
A. LCP
B. NCP
C. HDLC
D. X.25
26. When too many packets are present in the subnet, performance degrades. What is
this situation called?
A. dead lock
B. congestion
C. network fault
D. network busy
27. Which language can be used to realize the client-side dynamic web page
generation?
A. CGI
B. ASP
C. JavaScript
D. PHP
28. The two-wire connections between each subscriber's telephone and the end office
are known in the trade as the
A. trunk B. local loop C. link D. switch
29. When web page is transmitted over SSL, the protocol used is
A. HTTP B. SHTTP C. HTTPS D. SSL

30. Nyquist proved that if an arbitrary signal has been run through a low-pass filter of
bandwidth H, the filtered signal can be completely reconstructed by making only
(exact) samples per second
A. H B. 0.5H C. 2H D. 4H
31. To convert a binary message to an ASCII message in email system, we can use
encoding, which break up groups of 24 bits into four 6-bit units, with each unit
being sent as a legal ASCII character.
A. base64 B. quoted-printable C. SMTP D. POP3
32. A CRC generator polynomial is $G(x) = X_8 + X_5 + X_2 + 1$ . How many bits will the
checksum be?
A. 7 B. 8 C. 9 D. 10
33. If the length of sequence is 4 bits, the maximum sending window size should be
A. 13 B. 14 C. 15 D. 16
34. In 802.11, to solve the station problem and the hidden station problem,
we can use CSMA/CA protocol. According this protocol, before the station sending a
data, it must send RTS frame and wait a CTS frame back.
A. fault B. mobile C. exposed D. wireless
35. If the congestion window size is 20KB, and the receive window size is 30KB,
what is the maximum bytes can the TCP entity transmit?
A. 20KB B. 30KB C. 50KB D. 10KB
36. Port numbers below are called well-known ports and are reserved for
standard services.
A. 256 B. 1024 C. 4096 D. 1000
37, which are overlay networks on top of public networks but with most of
the properties of private network.
A. PBX <mark>B. VPN</mark> C. CDMA 1X D. GPRS
38. The problem of running out of IP addresses is not a theoretical problem that might
occur at some point in the distant future. Some people felt that a quick fix was needed
for the short term. This quick fix came in the form of
A. IP6 B. DHCP C. RARP D. NAT
39. Public-key algorithms have the property that keys are
used forencryption and decryption and that the decryption key cannot be derived from
the encryption key. These properties make it possible to publish the public key.
A. one time B. random C. same D. different
40. The main public-key algorithm is which derives its
strength from the fact that it is very difficult to factor large numbers.
A. DES B. AES C. MD5 D. RSA
41. Various schemes have been devised for digital signatures, using both symmetric-
key andkey algorithms.
A. public B. private C. one time D. one way
42. Often, authentication is needed but secrecy is not, based on the idea of a one-way
hash function that takes an arbitrarily long piece of plaintext and from it computes a
fixed- length bit string.

This hash function, MD, often called a
A. message digest B. packet-switched C. message-detect D. mini data
43. URL(Uniform Resource Locator) have three parts: the, the DNS name
of the machine on which the page is located, and a local name uniquely indicating the
specific page.
A. protocol B. address C. port number D. name
44. HTTP1.1, which supports connections. With them, it is possible to
establish a TCP connection, send a request and get a response, and then additional
requests and get additional
response.
A. one time B. persistent C. stop and wait D. one-way
45, when it is used, a bad frame that is received is discarded, but the good
frames received after it are buffered.
A. selective repeat B. go back N C. sliding window D. stop and wait
46. How does the FDM multiplexing schemes work like?
A. each user having exclusive possession of some band
B. each user take turns, periodically getting the entire bandwidth for a litter burst of
time
C. each user transmit over the entire frequency spectrum all the time with different
coding
D. each user transmit over a shared fiber using different wavelength
47. When we use a modem, which use 16 phases signal to modulation, then how
much can we get the maximum data rate in a 2400 baud channel (in noiseless
channel)?
A. 400bps B. 2400bps C. 9.6kbps D. 14.4kbps
48 is a small java program that has been compiled into binary instruction
running in JVM, and can be embedded into HTML pages, interpreted by JVM-
capable browsers.
A. JavaScript B. JavaBean C. Applet D. JSP
49. Which of the following best describes the function of the OSI reference model's
transport layer?
A. It sends data by using flow control
B. It provides the best path for delivery
C. It determines network addresses
D. It provides error-correcting
50. What is the most efficient subnet mask to use on point-to-point WAN links?
A. 255.255.255.0 B. 255.255.255.224 C. 255.255.252 D. 255.255.255.248
$\square$ Please choose true ( $\top$ ) or false( $\vdash$ ) for the following questions (15 points)
1. Error-correcting and error-detecting are two types of technique in error control. T
2. Link state dynamic routing algorithms operate by having each router maintain a
table giving the best known distance to each destination and which line to use to get
tuble giving the best known distance to each destination and which fine to use to get

3. With Manchester encoding, each bit period is divided into two equal intervals. A

there. These tables are updated by exchanging information with the neighbors.

binary 1 bit is sent by having the voltage set high during the first interval and low in the second one. A binary 0 is just the reverse: first low and then high.T

- 4. A connection is established in TCP by means of the two-way handshake.F
- 5. The range of frequencies transmitted without being strongly attenuated is called bandwidth.
- 6. Shannon's major result is that the maximum data rate of a noisy channel whose bandwidth is H Hz, and whose signal-to-noise ratio is S/N, is given by **Maximum number of baud/sec = H log2 (1+S/N) F**
- 7. Two different switching techniques are widely used nowadays: circuit switching and packet switching.
- 8. The protocols used to determine who goes next on a multi-access channel belong to a sub-layer of the data link layer called the LLC(MAC) sublayer. F
- 9. The basic function of RTP is to multiplex several real-time data streams onto a single stream of UDP packets.T
- 10. The Internet solution is to realize that two potential problems exist network capacity and receiver capacity and to deal with each of them separately. To do so, each sender maintains two windows: the window the receiver has granted and a second window, the congestion window.
- 11. Selective repeat(Go back N), is for the receiver simply to discard all subsequent frames, sending no acknowledgments for the discarded frames. F
- 12. The IPSec is a set of open standards that provides data confidentiality, data integrity, and authentication between participating peers at the IP layer.T
- 13. B2C, the full name is Business to Company.
- 14. One type of person-to-person communication often goes by the name of end-toend communication, to distinguish it from the client-server model.F
- 15. An issue that occurs at every level is how to keep a fast sender from swamping a slow received with data. This subject is called flow control.

## $\equiv$ Please answer the following questions briefly.

- 1. What are the principal differences between connectionless communications and connection-oriented communications? (*5 points*)
- 答:主要的区别有两条。 其一:面向连接通信分为三个阶段,第一是建立连接,在此阶段,发出一个建立连接的请求。只有在连接成功建立之后,才能开始数据传输,这是第二阶段。接着,当数据传输完毕,必须释放连接。而无连接通信没有这么多阶段,它直接进行数据传输。 其二:面向连接的通信具有数据的保序性,而无连接的通信不能保证接收数据的顺序与发送数据的顺序一致。
- 3. Data link protocols almost always put the CRC in a trailer rather than in a header. Why? (*5 points*)
- 答: CRC是在发送期间进行计算的。一旦把最后一位数据送上外出线路,就立即把CRC编码附加在输出流的后面发出。如果把CRC放在帧的头部,那么就要在发送之前把整个帧先检查一遍来计算CRC。这样每个字节都要处理两遍,第一遍是为了计算检验码,第二遍是为了发送。把CRC在尾部就可以把处理时间减半。
- **4.** Suppose that the TCP congestion window is set to 18KB and a timeout occurs. How big will the window be if the next four transmission bursts are all successful?

Assume that the maximum size of segment is 1KB. (5 points)

答: The next transmission will be 1 maximum segmentsize. Then 2, 4, and 8. So after four successes, it will be 8 KB. 超时后进入慢启动,从最大片段大小开始乘性增: 1 2 4 8, 9 10 11 12直到再次超时。所以4次成功传输突发后,拥塞窗口是8KB。

四、A large number of consecutive IP address are available starting at 198.16.0.0. Suppose that four organizations, A, B, C, and D, request 4000,2000,4000, and 8000 addresses, respectively, and in that order. For each of these, give the first IP address assigned, the last IP address assigned, and the mask in the w.x.y.z/s notation. (8 points)(Notice: To start with, all the requests are rounded up to a power of two.) 答:

To start with, all the requests are rounded up to a power of two. The starting address, ending address, and mask are as follows:

A: 198.16.0.0–198.16.15.255 written as 198.16.0.0/20

B: 198.16.16.0-198.23.15.255 written as 198.16.16.0/21

C: 198.16.32.0-198.16. 47.255 written as 198.16.32.0/20

D: 198.16.64.0-198.16.95.255 written as 198.16.64.0/19

- $\pm$ . The following figure describes a simple authentication protocol. Assume you are Trudy, please use reflection attack to attack Bob.
- (1). Draw the attack figure and give clear the steps of the attach
- (2). What are the differences between **authentication** and **authorization?** (12 points)

## 2005~2006 夏

1-10 C A A C B B D B B C
11-20 D D B B C D A A B C
21-30 C C B D D D A C B C
31-40 C C C A A B B D A C
41-50 B B D A A C D C D B
51-60 D A C A D C D C D D
61-70 D A A D D B B B B B
71-80 C D A A A A D A A A
81-90 B D D C D B C C C B
91-100 C C C A A A C C B A
For each following question, please select your best answer only!!!
1. The transmission unit for the physical layer is a/an
A. packet
B. frame
C. bit
D. byte
2. In the original ARPANET, were directly connected together.
A. IMPs
B. Host computers
C. Networks

- D. NICs
- 3. The communication subnet consists of \_\_\_\_\_.
- A. physical layer, data link layer, and network layer
- B. physical layer, network layer, transport layer
- C. physical layer, data link layer, network layer, transport layer
- D. data link layer, network layer, transport layer, session layer
- 4. Why was the OSI model developed?
- A. Manufacturers disliked the TCP/IP protocol suite.
- B. The rate of data transfer was increasingly exponentially.
- C. Standards were needed to allow any two systems to communicate.
- D. None of the above.
- 5. As a data packet moves from the lower to the upper layers, headers are
- A. Added
- B. Subtracted
- C. Rearranged
- D. modified
- 6. Which protocol can connect the computer components together without wires?
- A. 802.11
- B. 802.15
- C. 802.16
- D. None of the above
- 7. Which does not belong to the OSI model?
- A. Presentation layer
- B. Session layer
- C. Transport layer
- D. Security layer
- 8. What is the main function of the transport layer?
- A. Node-to-node delivery
- B. Process-to-process message delivery
- C. Synchronization
- D. Updating and maintenance of routing tables.
- 9. Which of the following is incorrect?
- A. The OSI model is better than the TCP/IP model.
- B. The OSI model provides more efficient implementation than the TCP/IP model.
- C. The OSI model has more layers than the TCP/IP model.
- D. The OSI model makes the distinction between services, interfaces, protocols.
- 10. The TCP/IP protocol suite has specifications for which layers of the OSI model?
- A. 1 through 3
- B. 1 through 4 and 7
- C. 3, 4, and 5 through 7
- D. 1, 3, and 4
- 11. Which is a connection-less network?

- A. X. 25
- B. Frame Relay
- C. ATM

#### D. None of the above

- 12. A noiseless 2-k Hz channel is sampled every 1 msec. What is the maximum data rate?
- A. 1000 bps
- B. 2000 bps
- C. 4000 bps

#### D. Can be infinite

- 13. If a binary signal is sent over a 1-k Hz channel whose signal-to-noise ratio is 63:1, what is the maximum achievable data rate?
- A. 1000 bps
- B. 2000 bps
- C. 6000 bps
- D. None of the above
- 14. Which has the lowest error rate?
- A. Coax
- B. Fiber
- C. Microwave
- D. UTP
- 15. A telephone switch is a kind of \_\_\_\_\_.
- A. packet-switching
- B. message-switching
- C. circuit-switching
- D. None of the above
- 16. Which has the highest frequency?
- A. Microwave
- B. AM radio
- C. FM radio
- D. Lightwave
- 17. Which kind of satellites has the highest altitude?
- A. GEO satellites
- B. MEO satellites
- C. LEO satellites
- D. A, B, and C are equal.
- 18. Which method is not normally used for framing?
- A. Inserting time gaps between frames
- B. Flag bytes with byte stuffing
- C. Starting and ending flags, with bit stuffing
- D. Physical layer coding violations
- 19. A bit string, 01101111101111110, needs to be transmitted at the data link layer. What is the string actually transmitted after bit stuffing? (Whenever the sender's data link layer encounters five consecutive 1s in the data, it

A. 01101111101111110
B. 0110111110011111010
C. 011011111011111010
D. None of the above
20. Given a code with only four valid codewords: 0000000000, 0000011111,
1111100000, 1111111111, how many errors can be corrected?
A. 5
B. 3
C. 2
D. 1
21. Which is correct?
A. The Polynomial code is used to detect errors.
B. The Hamming code is to correct errors.
C. Both A and B.
D. Neither A or B.
22. The maximum number of outstanding sending frames for a go back n protocol
is (Assume the sequence number has 3 bits)
A. 1
B. 4
C. 7
D. 8
23. The maximum number of outstanding sending frames for a selective repeat
protocol is (Assume the sequence number has 3 bits)
A. 1
B. 4
C. 7
D. 8
24. Which is not derived from SDLC?
A. HDLC
B. LAP
C. LAPB
D. 802. 3
25. What is the purpose of LCP?
A. Establishment of a link
B. Maintenance of a link
C. Termination of a link
D. All of the above
26. What features does PPP provide?
A. A framing method
B. LCP
C. NCP
D. All of the above
27. Which of the following protocols would have the highest channel

automatically stuffs a 0 bit into the outgoing bit stream)

A. 0.5-persistent CSMA
B. 1-persistent CSMA
C. Pure ALOHA
D. Slotted ALOHA
28. Which is/are used for collision-free protocols?
A. Bit-map
B. Binary countdown
C. Both A and B
D. Neither A or B
29. The data and t he pad within a single classical Ethernet frame should be no
less than bytes.
A. 64
B. 46
C. 32
D. 16
30. After continuous collisions, the Ethernet controller gives up
and reports failure back to the computer.
A. 4
B. 8
C. 16
D. 32
31. 10BASE2 uses cables while 10BASE5 uses cables.
A. Thick coaxial, thin coaxial
B. Twisted-pair, thick coaxial
C. Thin coaxial, thick coaxial
D. Fiber-optic, thin coaxial
32. Which uses optical cables?
A. 10Base5.
B. 10Base2.
C. 10Base-F.
D. 10Base-T.
33. Fast Ethernet supports up to what transfer rate?
A. 5 Mbps
B. 10 Mbps
C. 100 Mbps
D. 1000 Mbps
34. Which device works at the physical layer?
A. Hub
B. Bridge
C. Router
D. Gateway
35. Which is more successful?
A. 802.3

utilization?

B. 802.4 C. 802.5 D. None of them 36. Which routing has the count-to-infinity problem? A. Flooding B. Distance vector routing C. Link state routing D. Hierarchical routing 37. Which routing is most suitable for applications like Internet TV? A. Unicast routing B. Multicast routing C. Broadcast routing D. They are equal. 38. Which is incorrect? A. VC subnet requires circuit setup. B. VC subnet can guarantee QoS easily. C. VC subnet can avoid congestion problem easily. D. VC subnet can handle router failure easily. 39. Which is incorrect? A. OSPF uses distance vector routing. B. RIP uses distance vector routing. C. BGP uses distance vector routing. D. None of the above. 40. Which is the protocol for routing between autonomous systems? A. OSPF B. AGP C. BGP D. PPP 41. In \_\_\_\_\_ routing, the destination address is a network address in the routing table. A. Next-hop B. Network-specific C. Host-specific D. default 42. \_\_\_\_\_ is a dynamic mapping protocol in which a logical address is found for a given physical address. A. ARP B. RARP C. ICMP D. None of the above 43. Which field or bit value unambiguously identifies the datagram as a fragment?

A. Identification = 1000

B. Do not fragment bit = $0$
C. More fragment bit = 0
D. Fragment offset = 1000
44. The checksum in the IP packet covers
A. Just the header
B. Just the data
C. The header and the data
D. Just the source and destination addresses
45. Identify the class of the following IP address: 4.5.6.7.
A. Class A
B. Class B
C. Class C
D. Class D
46. Identify the following IP address: 169.5.0.0.
A. Host IP address
B. Broadcast address
C. Network address
D. None of the above
47. The loopback address is used to send a packet from the to
A. Host; all other hosts
B. Router; all other hosts
C. Host; a specific host
D. Host; itself
48. Which of the following statements about IPv4 header fields is incorrect?
A. An address has 32 bits.
B. The TTL has 8 bits.
C. The version has 8 bits.
D. The identification has 16 bits.
49. Which of the following statements about IPv4 header fields is incorrect?
A. The IHL has 4 bits.
B. The total length has 16 bits.
C. The checksum is used to check the header only.
D. None of them
50. The subnet mask for a network is 255.255.255.192. How many hosts are
available?
(Disregard special addresses)
A. 254
B. 62
C. 4
D. None of the above
51. A supernet mask is 255.255.248.0. How many class C networks were combined

A. 2

to make this supernet?

B. 4
C. 6
D. 8
52. What is the minimum number of bits that can be borrowed to form a subnet?
(According to the latest RFC standards)
A. 1
B. 2
C. 4
D. None of the above
53. A subnet mask in class A has 14 1s. How many subnets does it define?
A. 8
В. 32
C. 64
D. 128
54. Which of the following can NOT be used to traffic shaping?
A. Overprovisioning
B. Leaky bucket algorithm
C. Token bucket algorithm
D. Packet scheduling
55. Which can be used to describe the requirement for a network flow?
A. Reliability
B. Delay
C. Bandwidth
D. All of the above
56. UDP is an acronym for
A. User Delivery Protocol
B. User Datagram Procedure
C. User Datagram Protocol
D. Unreliable Datagram Protocol
57. Which of the following does UDP guarantee?
A. Sequence numbers on each user datagram
B. Acknowledgements to the sender
C. Flow control
D. None of the above
58. In the sending computer, UDP receives a data unit from the
layer, and then sends it to the layer.
A. application; application
B. transport; transport
C. application; network
D. network; application
59. The TCP/IP application layer corresponds to the OSI model's
layers.
A. Physical, data link, and network
B. Transport and network

C. Session and transport
D. Session, presentation, and application
60. The address uniquely identifies a running application program.
A. IP address
B. Host
C. NIC
D. socket
61. Which range of port numbers is unregulated?
A. Below 255
B. Between 256 and 512
C. Between 256 and 1023
D. Above 1023
62. Urgent data requires the urgent pointer field as well as the URG bit in the
field.
A. Control
B. Offset
C. Sequence number
D. reserved
63. To prevent silly window syndrome created by a receiver that processes data
at a very slow rate, can be used.
A. Clark's solution
B. Nagle's algorithm
C. Both A and B
D. Neither A or B
64. TCP connection establishment involves a handshake; connection
termination involves a handshake.
A. One-way; two-way
B. Two-way; three-way
C. Three-way; three-way
D. Three-way; four-way
65. The timer is used in the termination phase.
A. Retransmission
B. Persistence
C. Keepalive
D. Timer-waited
66. The timer is needed to handle the zero window-sized
advertisement.
A. Retransmission
B. Persistence
C. Keepalive
D. Time-waited
67. The TCP uses to establish a connection.
A. two-way handshake  B. three-way handshake

C. tour-way handshake
D. none of the above
68. The server program is because it is always available, waiting
for a client request.
A. active
B. passive
C. finite
D. infinite
69. Which DNS type field means the IP address of a host?
A. TXT
B. A
C. HINFO
D. CNAME
70. In the mail address dxh@cs.zju.edu.cn, what is the domain name?
A. dxh
B. cs. zju. edu. cn
C. dxh@cs.zju.;edu.cn
D. A and B
71. The purpose of the message transfer agent is
A. message preparation
B. envelope creation
C. transferal of messages across the Internet
D. A and B
72. Which is not able to generate dynamic contents at the server?
72. Which is not able to generate dynamic contents at the server?  A. CGI
A. CGI
A. CGI B. JSP
A. CGI B. JSP C. ASP
A. CGI B. JSP C. ASP D. JavaScript
A. CGI B. JSP C. ASP D. JavaScript 73. An ending tag (of Web documents) is usually of the form
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A. CGI B. JSP C. ASP D. JavaScript 73. An ending tag (of Web documents) is usually of the form A.  B. <\tagname>
A. CGI B. JSP C. ASP D. JavaScript 73. An ending tag (of Web documents) is usually of the form A.  B. <\tagname> C. <tagname></tagname>
A. CGI B. JSP C. ASP D. JavaScript 73. An ending tag (of Web documents) is usually of the form A.  B. <\tagname> C. <tagname> D. <tagname></tagname></tagname>
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B. Authentication
C. Integrity
D. Nonrepudiation
77. Which encryption algorithm is most difficult to decipher?
A. DES
B. AES
C. RSA
D. One-time pad
78. In public-key encryption, the public key is used for, while the
private key is used for
A. Encryption; decryption
B. Encryption; encryption
C. Decryption; encryption
D. Decryption; decryption
79. In digital signature technique, the sender of the message uses
to create ciphertext.
A. Her own private key
B. Her own public key
C. The receiver's private key
D. The receiver's public key
80. Which certifies the binding between a public key and its owner?
A. CA
B. KDC
C. TLS
D. Firewall
81. Which is a trusted third party that solves the problem of secret-key
distribution?
A. CA
B. KDC
C. TLS
D. Firewall
82. A method to provide for the secure transmission of email is called
A. RSA
B. DES
C. BVD
D. PGP
83. Which can improve the performance of a Web server?
A. RAID disks
B. A multithreaded Web server
C. A server farm
D. All of the above

84. Which is not directly contained in an URL?

A. secrecy

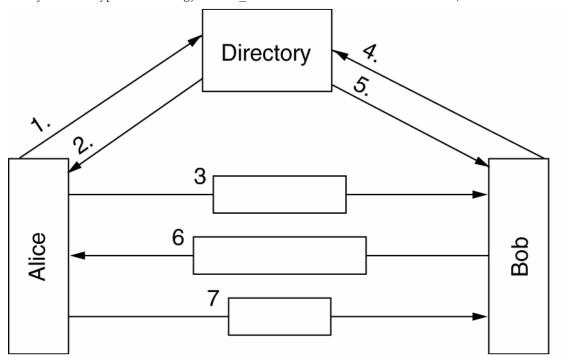
- A. How the page is accessed B. Where the page is located C. How the page is generated (such as JSP, ASP, CGI etc) D. What the page is called. 85. Which is not true of a cookie? A. A cookie can be non-persistent. B. A cookie can be persistent. C. A cookie makes the web stateful. D. A cookie makes the web stateless. 86. Which is the best symmetric-key encryption algorithm? A. DES B. AES C. Substitution D. Transposition 87. What is/are the fundamental cryptographic principle(s)? A. Redundancy B. Freshness C. Both A and B D. Neither A or B 88. If an encryption algorithm is unbreakable against \_\_\_\_\_, then it is good. A. Ciphertext-only attack B. Known plaintext attack C. Chosen plaintext attack D. A, B, and C are just equal. 89. Which is more suitable for byte-by-byte encryption? A. Electronic code book mode B. Cipher block chaining mode C. Cipher feedback mode D. Stream cipher mode 90. Which system call attaches a local address to a socket? A. socket B. bind C. listen D. accept 91. Which tool can be used to analyze the fields of a network protocol?
  - A. netstat
  - B. ping
  - C. ethereal
  - D. tracert
  - 92. Which of the following can be used to display TCP connections?
  - A. ping
  - B. tracert
  - C. netstat

- D. telnet
- 93. Which of the following system calls is to specify queue size for a server socket?
- A. bind
- B. size

## C. listen

D. accept

The following diagram is used to perform mutual authentication by using pub-key cryptography, please answer the following 7 questions. (where  $E_x$  means use x s key to encrypt something, and  $R_x$  means a random number from x)



- 94. Which should be used for blank (1)?
- A. Give me the public-key for Bob
- B. Give me the private-key for Bob
- C. Give me the public-key for Alice
- D. Give me the private-key for Alice
- 95. Which should be used for blank (2)?
- A. Here is the public-key for Bob
- B. Here is the private-key for Bob
- C. Here is the public-key for Alice
- D. Here is the private-key for Alice
- 96. Which should be used for blank (3)?

## A. E b (A, R a)

- B. E\_a (A, R\_a)
- C. E\_b (B, R\_a)
- D. E a (B, R a)
- 97. Which should be used for blank (4)?
- A. Give me the public-key for Bob

B. Give me the private-key for Bob
C. Give me the public-key for Alice
D. Give me the private-key for Alice
98. Which should be used for blank (5)?
A. Here is the public-key for Bob
B. Here is the private-key for Bob
C. Here is the public-key for Alice
D. Here is the private-key for Alice
99. Which should be used for blank (6)?
A. E_b (R_a, R_b, K_s)
B. E_a (R_a, R_b, K_s)
C. E_b (R_a, R_b, K_b)
D. E_a (R_a, R_b, K_a)
100. Which should be used for blank (7)?
A. K_s (R_b)
B. E a (R b)
C. E_b (R_b)
D. None of the above
2005~2006 秋
1. The transmission unit for the physical layer is a/an
A.) packet
B.) frame
C.) bit
D.) byte
2. Which best describes the structure of an encapsulated data packet?
A.) Segment header, network header, data, frame trailer
B.) Segment header, network header, data, segment trailer
C.) Frame header, network header, data, frame trailer
D.) Frame header, segment header, data, segment trailer
3. The communication subnet consists of
A.) physical layer, data link layer, and network layer
B.) physical layer, network layer, transport layer
C.) physical layer, data link layer, network layer, transport layer
D.) data link layer, network layer, transport layer, session layer
4. Which of the following statements best describes a WAN?
A.) It connects LANs that are separated by a large geographic area.
B.) It connects workstations, terminals, and other devices in a metropolitan
area.
C.) It connects LANs within a large building.
D.) It connects workstations, terminals, and other devices within a building.

- 5. Which is the movement of data through layers?
  - A.) Wrapping
  - B.) Encapsulation
  - C.) Traveling
  - D.) Transmission
- 6. Which is the OSI model?
  - A.) A conceptual framework that specifies how information travels through networks.
  - B.) A model that describes how data make its way from one application program to another throughout a network.
  - C.) A conceptual framework that specifies which network functions occur at each layer
  - D.) All of the above
- 7. Which of the OSI layers divides the transmitted bit stream into frames?
  - A.) Physical layer
  - B.) Data link layer
  - C.) Network layer
  - D.) Transport layer
- 8. Which of the following is incorrect?
  - A.) The OSI model is better the TCP/IP model.
  - B.) The OSI model provides more efficient implementation than the TCP/IP model.
  - C.) The OSI model has more layers than the TCP/IP model.
  - D.) The OSI model makes the distinction between services, interfaces, protocols.
- 9. In the TCP/IP model, which layer deals with reliability, flow control, and error correction?
  - A.) Application
  - B.) Transport
  - C.) Internet
  - D.) Network access
- 10. The TCP/IP protocol suite has specifications for which layers of the OSI model?
  - A.) 1 through 3
  - B.) 1 through 4 and 7
  - C.) 3, 4, and 5 through 7
  - D.) 1, 3, and 4

- 11. A noiseless 4-k Hz channel is sampled every 1 msec. What is the maximum data rate?
  - A.) 8000 bps
  - B.) 4000 bps
  - C.) 1000 bps
  - D.) Can be infinite
- 12. If a binary signal is sent over a 4-k Hz channel, what is the maximum achievable data rate?
  - A.) 8000 bps
  - B.) 4000 bps
  - C.) 1000 bps
  - D.) Can be infinite
- 13. If a binary signal is sent over a 4-k Hz channel whose signal-to-noise ratio is 127:1, what is the maximum achievable data rate?
  - A.) 28000 bps
  - B.) 8000 bps
  - C.) 4000 bps
  - D.) Can be infinite
- 14. A modem constellation diagram has data points at the following coordinates:
  - (1, 1), (1, -1), (-1, 1), and (-1, -1). How many bps can a modem with these parameters achieve at 1200 baud?
  - A.) 1200 bps
  - B.) 2400 bps
  - C.) 4800 bps
  - D.) None of the above
- 15. What is WDM?
  - A.) Multiplexing on fiber-optic cable.
  - B.) Multiplexing using the density of the transmission media.
  - C.) A form of flow control that monitors WAN delays.
  - D.) A form of congestion management for WANs.
- 16. Which technology is not a type of wireless communication?
  - A.) Cellular
  - B.) Broadband
  - C.) Infrared
  - D.) Spread spectrum
- 17. What is one advantage of using fiber optic cable in networks?
  - A.) It is inexpensive.
  - B.) It is easy to install.

	C.) It is an industry standard and is available at any electronics store
	D.) It is capable of higher data rates than either coaxial or twisted-pair
	cable.
18.	A telephone switch is a kind of  A.) packet-switching  B.) buffer-switching  C.) fabric-switching  D.) circuit-switching.
19.	A cable TV system has 100 commercial channels, all of them alternating programs with advertising. This kind of multiplexing uses  A.) TDM  B.) FDM  C.) FDM + TDM  D.) None of the above.
20.	A bit string, 01101111101111110, needs to be transmitted at the data link layer. What is the string actually transmitted after bit stuffing (Whenever the sender's data link layer encounters five consective 1s in the data, it automatically stuffs a 0 bit into the outgoing bit stream)  A.) 01101111101111110  B.) 011011111011111010  C.) 011011111011111010
21.	When DCF (Distributed Coordination Function) is employed, 802.11 uses a protocol called  A.) CSMA/CA  B.) CSMA/CD  C.) ALOHA  D.) WDMA
22.	Which of the following can NOT directly be used for framing? A.) Character count. B.) Flag bytes with byte stuffing. C.) Starting and ending flags, with bit stuffing. D.) Physical layer coding violations.
23.	Which of the following can a VLAN be considered?  A.) Broadcast domain  B.) Collision domain  C.) Both a broadcast and a collision domain  D.) Domain name

- 24. What is the purpose of Spanning Tree Protocol? (Network Bridging)
  - A.) To maintain single loop paths
  - B.) To maintain a loop-free network
  - C.) To maintain a multiloop network
  - D.) To maintain a reduced loop network
- 25. Which uses the twisted pairs?
  - A.) 10Base5.
  - B.) 10Base2.
  - C.) 10Base-F.
  - D.) 10Base-T.
- 26. How do switches learn the addresses of devices that are attached to their ports?
  - A.) Switches get the tables from a router.
  - B.) Switches read the source address of a packet that is entering through a port.
  - C.) Switches exchange address tables with other switches.
  - D.) Switches are not capable of building address tables.
- 27. Repeaters can provide a simple solution for what problem?
  - A.) Too many types of incompatible equipment on the network
  - B.) Too much traffic on a network
  - C.) Too-slow convergence rates
  - D.) Too much distance between nodes or not enough cable.
- 28. Which of the following is true of a switch's function?
  - A.) Switches increase the size of a collision domains.
  - B.) Switches combine the connectivity of a hub with the capability to filter or flood traffic based on the destination MAC address of the frame.
  - C.) Switches combine the connectivity of a hub with the traffic direction of a router.
  - D.) Switches perform Layer 4 path selection.
- 29. Ethernet MAC addresses are how many bits in length?
  - A.) 12
  - B.) 24
  - C.) 48
  - D.) 64
- 30. What is the information that is "burned in " to a network interface card?
  - A.) NIC
  - B.) MAC address

- C.) Hub
- D.) LAN
- 31. Which connector does UTP (Unshield Twised Pair) use?
  - A.) STP
  - B.) RJ-45
  - C.) RJ-69
  - D.) BNC
- 32. Using repeaters does which of the following to the collision domain?
  - A.) Reduces
  - B.) Has no effect on
  - C.) Extends
  - D.) None of the above
- 33. Which of the following is not a feature of microsegmentation?
  - A.) It enables dedicated access.
  - B.) It supports multiple conversions at any given time.
  - C.) It increases the capacity for each workstation connected to the network.
  - D.) It increases collisions.
- 34. Which of the following protocols would have the highest channel utilization?
  - A.) 0.5-persistent CSMA
  - B.) 1-persistent CSMA
  - C.) Pure ALOHA
  - D.) Slotted ALOHA
- 35. Which of the following is true concerning a bridge and its forwarding decisions?
  - A.) Bridges operate at OSI Layer 2 and use IP addresses to make decisions.
  - B.) Bridges operate at OSI Layer 3 and use IP addresses to make decisions.
  - C.) Bridges operate at OSI Layer 2 and use MAC addresses to make decisions.
  - D.) Bridges operate at OSI Layer 3 and use MAC addresses to make decisions.
- 36. Fast Ethernet supports up to what transfer rate?
  - A.) 5 Mbps
  - B.) 10 Mbps
  - C.) 100 Mbps
  - D.) 1000 Mbps
- 37. Media Access Control refers to what?
  - A.) The state in which a NIC has captured the networking medium and is ready to transmit

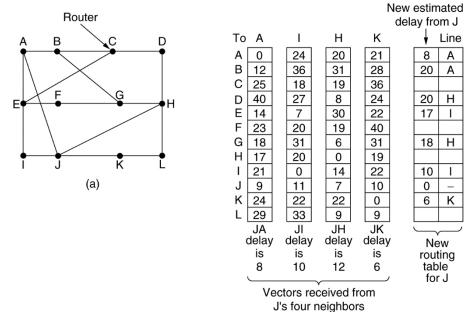
- B.) Rules that govern media capture and release
- C.) Rules that determine which computer on a shared-medium environment is allowed to transmit the data
- D.) A formal byte sequence that has been transmitted.
- 38. Which best describes a CSMA/CD network?
  - A.) One node's transmission traverses the entire network and is received and examined by every node.
  - B.) Signals are sent directly to the destination if the source knows both the MAC and IP addresses
  - C.) One node's transmission goes to the nearest router, which sends it directly to the destination.
  - D.) Signals always are sent in broadcast mode.
- 39. Which of the following statements about IPv4 header fields is incorrect?
  - A.) An address has 32 bits.
  - B.) The TTL has 4 bits.
  - C.) The version has 4 bits.
  - D.) The identification has 16 bits.
- 40. The subnet mask for a class B network is 255.255.255.192. How many subnetworks are available? (Disregard special addresses)
  - A.) 2
  - B.) 4
  - C.) 1024
  - D.) 192
- 41. Which of the following can be used to connect a keyboard with a computer?
  - A.) 802.3
  - B.) 802.11
  - C.) 802.15
  - D.) 802.16
- 42. Which of the following can be used as the wireless local loop for public switched telephone systems?
  - A.) 802.3
  - B.) 802.11
  - C.) 802.15
  - D.) 802.16
- 43. What is the IP address of the internal loopback?
  - A.) 10.10.10.1
  - B.) 255. 255. 255. 0
  - C.) 127.0.0.1

- D.) 192.0.0.1
- 44. How does the network layer forward packets from the source to the destination?
  - A.) By using an IP routing table
  - B.) By using ARP responses
  - C.) By referring to a name server
  - D.) By referring to the bridge
- 45. What is one advantage of dynamic routing?
  - A.) Takes little network overhead and reduces network traffic
  - B.) Reduces unauthorized break-ins because security is tight
  - C.) Adjusts automatically to topology or traffic changes
  - D.) Requires little bandwidth to operate efficiently
- 46. Which best describes a default route?
  - A.) Urgent-data route manually entered by a network administrator
  - B.) Route used when part of the network fails
  - C.) Route used when the destination network is not listed explicitly in the routing table
  - D.) Preset shortest path
- 47. What does ICMP stand for?
  - A.) Internal Control Message Portal
  - B.) Internal Control Message Protocol
  - C.) Internet Control Message Portal
  - D.) Internet Control Message Protocol
  - E.)
- 48. What does TTL stand for? (For IP Header fields)
  - A.) Time-To-List
  - B.) Time-To-Live
  - C.) Terminal-To-List
  - D.) Terminal-To-Live
- 49. What is one advantage of distance vector algorithms?
  - A.) They are not likely to count to infinity.
  - B.) You can implement them easily on very large networks.
  - C.) They are not prone to routing loops.
  - D.) They are computationally simple
- 50. Which of the following best describes a link-state algorithm?
  - A.) It recreates the topology of the entire internetwork.
  - B.) It requires numerous computations.
  - C.) It determines distance and direction to any link on the internetwork.

	D.) It uses litter network overhead and reduces overall traffic.
51.	What is the minimum number of bits that can be borrowed to form a subnet? A.) $1$ B.) $2$
	C.) 4
	D.) None of the above
52.	In order to find out its IP address, a machine can use
	A.) ARP
	B.) RARP
	C.) ICMP D.) UDP
	<i>b.</i> / 0 <i>b</i> 1
53.	Which portion of the Class B address 154.19.2.7 is the network address?
	A.) 154
	B.) 154.19 C.) 154.19.2
	D.) 154. 19. 2. 7
54.	How many host addresses can be used in a Class C network?
	A.) 253 B.) 254
	C.) 255
	D.) 256
55.	Which of the following can NOT be used to traffic shaping?
	A.) Overprovisioning
	B.) Leaky bucket algorithm
	C.) Token bucket algorithm
	D.) Packet scheduling
56.	When the congestion is <b>very</b> seriously, which kind of control should be use
	A.) Warning bits
	B.) Load shedding
	C.) Chocke packets
	D.) Hop-by-hop chope packets
57.	Which of the following is most appropriate in order to make the full use
	IP addresses?
	A.) Subneting
	D \ CIDD
	B.) CIDR C.) NAT

- D.) All of the above
- 58. How many bits does an IPv6 address have?
  - A.) 32
  - B.) 64
  - C.) 128
  - D.) 256
- 59. Which of the following is true for distance vector routing?
  - A.) Useful for nothing.
  - B.) Used in OSPF
  - C.) Used in BGP
  - D.) None of the above

Given the subnet shown in (a) and the incomplete routing table shown in (b), please use distance vector routing to answer the next 4 questions.



(b)

- 60. What is the new distance and next hop for going to C?
  - A.) 28, I
  - B.) 28, A
  - C.) 12, I
  - D.) 12, G
- 61. What is the new distance and next hop for going to F?
  - A.) 30, H
  - B.) 30, I
  - C.) 18, A
  - D.) 18, K

B.) 3, I C.) 12, H D.) 18, K 63. What is the new distance and next hop for going to L? A.) 6, A B.) 13, I C.) 14, H D.) 15, K 64. What does the window field in a TCP segment indicate? A.) Number of 32-bit words in the header B.) Number of the called port C.) Number used to ensure correct sequencing of the arriving data D.) Number of octets that the device is willing to accept 65. What do TCP and UDP use to keep track of different conversations crossing a network at the same time? A.) Port numbers B.) IP addresses C.) MAC addresses D.) Route numbers 66. Which range of port numbers is unregulated? A.) Below 255 B.) Between 256 and 512 C.) Between 256 and 1023 D.) Above 1023 67. Which of the following is incorrect for the TCP header fields? A.) The source port has 16 bits. B.) The URG has just 1 bit. C.) The Window size has 32 bits. 32 D.) The acknowledgement number has 32 bits.

68. How does TCP synchronize a connection between the source and the destination

before data transmission?
A.) Two-way handshake
B.) Three-way handshake
C.) Four-way handshake

62. What is the new distance and next hop for going to H?

A.) 0, A

69.	What is true for TCP's retransmission timer?
	A.) Fixed value to allow 90% of segments arrive without retransmission
	B.) Fixed value to allow 80% of segments arrive without retransmission
	C.) Dynamic value based on the past successful transmission history
	D.) Dynamic value based on the last successful transmission's RTT
70.	UDP segments use what protocols to provide reliability?
	A.) Network layer protocols
	B.) Application layer protocols
	C.) Internet protocols
	D.) Transmission control protocols
71	William Calla Calla in the control of O
11.	Which of the following is most appropriate?
	A.) UDP just provides an interface to the IP protocol with the added feature
	of demultiplexing multiple processes using the ports.
	B.) UDP can be used to implement RPC.
	C.) UDP can be used to implement RTP.
	D.) All of the above.
72.	Which of the following is a basic service of the transport layer?
	A.) Provides reliability by using sequence numbers and acknowledgements
	B.) Segments upper-layer application data
	C.) Establishes end-to-end operations
	D.) All of the above
	b.) All of the above
73.	The TCP primitives depend on
	A.) both the operating system and the TCP protocol.
	B.) the operating system only.
	C.) the TCP protocol only.
	D.) the operating system and the TCP protocol and the IP protocol.
7.4	
74.	The default port for TELNET is
	A.) 21
	B.) 22
	C.) 23
	D.) 24
75.	Which of the following is incorrect?
	A.) DNS stands for Domain Name System.
	B.) There is only one record associated with every IP.
	C.) Domain names can be either absolute or relative.
	,

D.) None of the above

76. What does MIME stand for? A.) Messages In Multi Encoding B.) Multipurpose Internet Mail Extensions C.) Multipurpose Internet Mail Encoding D.) None of the above 77. Which of the following is not a protocol for email? A.) SMTP B.) POP3 C.) IMAP D.) GOPHER 78. Which of the following is incorrect? A.) HTML stands for HyperText Markup Language. B.) XML stands for eXtensible Markup Language. C.) XHTML stands for eXtended HyperText Markup Language. D.) A browser can display HTML documents as well as XML documents. 79. Which of the following tags is used to define a hyperlink? A.) <hlink •••> ••• </hlink> B.) k ...> ... </link> C.) <a ···> ··· </a> D.) <form …> … </form> 80. Which of the following is not a built-in HTTP request methods? A.) GET B.) POST C.) PUT D.) FETCH 81. Which of the following is not able to generate dynamic content on the server side? A.) CGI B.) JSP C.) ASP D.) JavaScript 82. Which of the following is able to generate dynamic content on the client side? A.) Java Applet B.) JavaScript

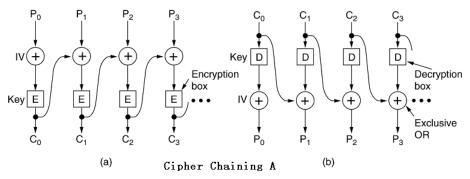
D.) Domain names are case insensitive.

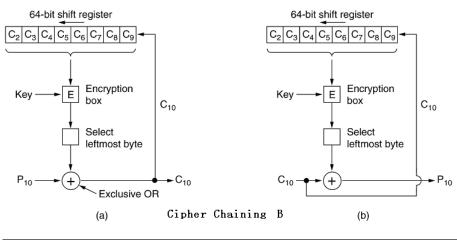
C.) ActiveX

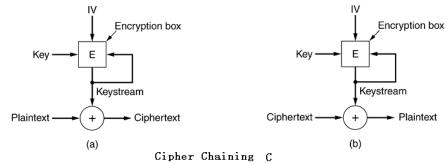
- D.) All of the above
- 83. Which of the following is true?
  - A.) WAP 1.0 is successful while I-Mode is not.
  - B.) I-Mode is successful while WAP 1.0 is not.
  - C.) Both WAP 1.0 and I-Mode are successful.
  - D.) Neither WAP 1.0 nor I-Mode is successful.
- 84. Which of the following security policies is hopeless?
  - A.) 802.11 WEP
  - B.) Bluetooth security
  - C.) WAP 2.0 security
  - D.) None of the above
- 85. Which of the following is incorrect?
  - A.) X.509 can be used to describe the certificates.
  - B.) An organization that certifies public keys is now called a CA.
  - C.) The Diffie-Hellman key exchange allows strangers to establish a shared secret key.
  - D.) The Diffie-Hellman key exchange can be attacked by the bucket brigade or man-in-the-middle attack.
- 86. In a public key encryption system, a sender has encrypted a message with the recipient's public key. What key does the recipient use to decipher the message?
  - A.) The recipient's private key.
  - B.) The recipient's public key.
  - C.) The sender's private key.
  - D.) The sender's public key.
- 87. Which of the following statements is true of ping?
  - A.) The *ping* command is used to test a device's network connectivity.
  - B.) The *ping* stands for packet Internet groper
  - C.) The *ping 127.0.0.1* command is used to verify the operation of the TCP/IP stack.
  - D.) All of the above.
- 88. Which of the following can be used to test application protocols?
  - A.) ping
  - B.) tracert
  - C.) netstat
  - D.) telnet
- 89. Which of the following can be used to display TCP connections?

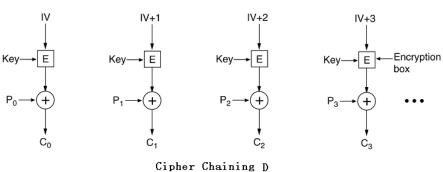
- A.) ping
  B.) tracert
  C.) netstat
  D.) telnet
- 90. Which of the following system calls is used to create a server socket?
  - A.) socket
  - B.) open
  - C.) request
  - D.) creat
- 91. Which of the following system calls is to specify queue size for a server socket?
  - A.) bind
  - B.) size
  - C.) listen
  - D.) accept

For the following cipher chaining modes, please answer the following three questions.









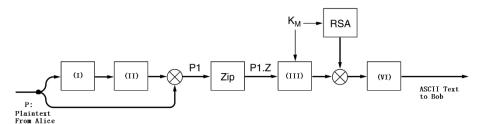
- 92. Which mode is most suitable for use with interactive terminals?
  - A.) Cipher chaining A
  - B.) Cipher chaining B

- C.) Cipher chaining C
- D.) Cipher chaining D
- 93. Which mode is most suitable for use with real-time streaming?
  - A.) Cipher chaining A
  - B.) Cipher chaining B
  - C.) Cipher chaining C
  - D.) Cipher chaining D
- 94. Which mode is most suitable for use with disk files?
  - A.) Cipher chaining A
  - B.) Cipher chaining B
  - C.) Cipher chaining C
  - D.) Cipher chaining D
- 95. Which of the following is the strongest symmetric-key encryption algorithm?
  - A.) DES
  - B.) AES
  - C.) RSA
  - D.) MD5
- 96. Which of the following is the strongest public-key encryption algorithm?
  - A.) DES
  - B.) SHA-1
  - C.) RSA
  - D.) MD5

Consider the figure shown below, which takes some plaintext as input and produces signed ciphertext in some ASCII format as output. Please answer the next questions

K<sub>M</sub>: One-time message key

: Concatenation



- 97. Which of the following should be used for blank (I)?
  - A.) DES
  - B.) AES

	C.) MD5
	D.) None of the above
98.	Which of the following should be used for blank (II)?  A.) RSA with Alice's private RSA key  B.) RSA with Alice's public RSA key  C.) RSA with Bob's private RSA key  D.) RSA with Bob's public RSA key
99.	Which of the following should be used for blank (III)?  A.) MD5  B.) AES  C.) SHA-1  D.) Base64 encoding
100.	Which of the following should be used for blank (IV)? A.) MD5 B.) AES C.) SHA-1 D.) None of the above
	5~2007 秋冬
<b></b>	Please select the best choice for following questions (80 points)
<u> </u>	Please select the best choice for following questions (80 points)  ===================================
一. === 1.	Please select the best choice for following questions (80 points)  ===================================
一. === 1.	Please select the best choice for following questions (80 points)  ===================================
 === 1. Ans 2.	Please select the best choice for following questions (80 points)  ===================================
	Please select the best choice for following questions (80 points)  ===================================
	Please select the best choice for following questions (80 points)  ===================================

5 is a standard for high bandwidth wireless WANs.  A.802.11 B. 802.3.  C. 802.16 D. 802.5  Answer: C
<ul> <li>6. Connectionless Services is also called</li> <li>A. virtual circuit service B. Acknowledged datagram service</li> <li>C. client-server service D. datagram service</li> </ul>
Answer: D
7 is not a kind of connection-oriented networks.  A. X.25 B. Frame Relay C. ATM D. 802.11 LAN  Answer: D  =========== 10 chap 2 physical layer ====================================
<ul> <li>8. A noisy channel has a bandwidth of 3 KHZ, its S/N ratio is 2047, then its maximum data rate will be</li> <li>A. 33 kbps</li> <li>B. 66 kbps</li> <li>C. 132 kbps</li> <li>D. 4 kbps</li> </ul> Answer: A
9 coaxial cable is commonly used for analog transmission and cable television.  A. 50-ohm B. 75-ohm C. 300-ohm D. 120-ohm  Answer: B
<ul> <li>10. which one is not a key component of optical transmission system?</li> <li>A. LED B. fiber optical cable C. gateway D. optical receiver</li> <li>Answer: C</li> </ul>
<ul> <li>11. Which description is false for microwave transmission system?</li> <li>A. microwaves don't travel in a straight line.</li> <li>B. multipath fading is a serious problem.</li> <li>C. microwaves can not pass through buildings easily.</li> <li>D. microwaves at about 4 GHZ is easy to be absorbed by rain.</li> <li>Answer: A</li> </ul>
The two-wire connections between each user's telephone and the end office are known as the      A. trunk     B. local loop     C. PCM     D. digital trunk
Answer: B
13. PCM, full name is Code Modulation.  A. Pulse B. Packet C. Point D. Peer Answer: A

14. Different Fourier components propagate at different speed, this leads to				
A. attenuation B. crosstalk C. thermal noise D. Delay distortion				
Answer: D				
15 is not a modulation technology in MODEM.				
A. Amplitude modulation B. Frequency shift keying				
C. PCM D. Phase modulation				
Answer: C				
16. A connection that allows traffic either way, but only one way at a time is called				
A. full duplex  B. half duplex				
C. simplex D. QPSK				
Answer: B				
17. An E1 channel contains 32 PCM signals, its data rate is				
A. 2.048 Mbps B. 1.544 Mbps				
C. 64kbps D. 2.5 Gbps				
Answer: A				
18 does not use store-forward technology.  A. Message Switching  B. Packet Switching  C. Circuit Switching  D. Router  Answer: C				
======================================				
19. Which service is never provided by data link layer?				
A. Unacknowledged connectionless service				
B. Data fragmenting service				
C. Acknowledged connectionless service				
D. Acknowledged connection-oriented service				
Answer: B				
<ul><li>20. Which framing method is not used by data link layer?</li><li>A. feedback_based flow control</li><li>B. character stuffing</li></ul>				
C. Bit stuffing				
D. Physical layer coding violation				
Answer: A				
21. Bit string 0101111110 will become after bit stuffing.				
A. 01011110110				
B. 0101111110				

# C. 01011111010

D. 01011111100

Answer: C

22. Current sending window covers size is 4, sequence number takes	•			_	
4 are sent and both are acknowle			•		
A. frames with sequence numbe					number
5,6,7				•	
C. frames with sequence numbe	r 5,6 D	. frames	with	sequence	number
<mark>5,6,7,0</mark>					
Answer: D					
23. A HDLC frame includes fields flag	address, co	ontrol, data	a and		
	C. LCP D				
Answer: A					
24. LCP and NCP are sub-protocols o	f				
A. SDLC B. HDLC C. PPP		·			
Answer: C	D. 11 X				
======== chap 4 MAC =	=======	======	====:	======	
25. is not a method of	f static chanı	nel allocati	on.		
A. FDM B. TDM C. WDM	D. CSI				
Answer: D					
26. In pure ALOHA system, the	maximum t	hroughpu	t occı	urs at G=0	).5, with
S= Here G is the gene	erated mean	frame nu	mbers	per frame	time, S is
the successfully transmitted fran	nes per fram	e time.			
<mark>A. 0.184</mark> B. 0.368 C. 1	D. 0.5				
Answer: A					
27 M/han a station has date to some	d :1 6:1:.1	4. 41	ala a .a .	l :£ +	
27. When a station has data to send					
busy, the station waits until it b					
channel is idle, the station transr	nits it immed	alately. Su	cn carr	ier sense pi	rotocoi is
called	D. Manna	cictont CC	N 11 A		
A. 1-persistent CSMA	D. ALOHA	sistent CS	IVIA		
C. p-persistent CSMA	D. ALUHA				
Answer: A					
28. CSMA/CD protocol is not used in					
A. 10Base-2 network		_     . -T networl	<		
C. 10Base-5 network	D. Wireles				

Answer: D

<ul> <li>29. Which is not the feature of Manchester encoding? A. A binary 1 bit is sent by having the voltage set high during the first interval and low in the second one. B. Every bit period has a transition in the middle. C. Using +1 volts for a 1 and -1 volts for a 0.</li> </ul>
D. It requires twice as much bandwidth as straight binary encoding.  Answer: C
30. Ethernet has the ability of A. unicast B. multicast, C. broadcast D. all of above Answer: D
<ul> <li>31. Which type of connector is used to connect thin coaxial cable to 10Base-2 network adapter card?         <ul> <li>A. RJ-11</li> <li>B. RJ-80 transceiver</li> <li>C. BNC T-connector</li> <li>D. repeater</li> </ul> </li> <li>Answer: C</li> </ul>
32. IEEE's standard for fast Ethernet is ? A. 802.3ab B. 802.3u C. 802.3 z D. 802.3 i Answer: B
33. Carrier extension is a feature of Gigabit Ethernet to  A. increase the transmission distance C. enhance the reliability D. buffer incoming frames  Answer: A
34. 802.11 Frame includes address fields.  A. 1 B. 2 C. 3 D. 4  Answer: D
35. When a transparent bridge receives a frame, and the frame's destination host locates on the same LAN segment where the frame is received, the bridge will  A. discard the frame  C. use flooding to broadcast the frame  D. store the frame
Answer: A  36. Which device can split an Ethernet into several broadcast domains?  A. hub  B. switch  C. router  D. transparent bridge  Answer: C

37. Which device works in physical layer?  A. hub  B. switch  C. router  D. bridge  Answer: A
38. VLAN can be identified according to  A. switch port B. MAC address C. layer 3 protocol D. all of above  Answer: D
======== chap 5 network layer ====================================
39. IP addresses 153.23.4.72 is a class address.  A. A B. B C. C D. D  Answer: B
40. A message is sent when a packet is dropped because its "Time To Live" count reached zero.  A. ARP B. RARP C. ICMP D. DHCP  Answer: C
41. The RIP protocol is a distance vector protocol while the OSPF protocol is a protocol.  A. link state B. flooding C. static routing D. Ad Hoc
Answer: A  42. In a TCP/IP network, which part of the IP address does a router use to determine the destination network?  A. Network ID  B. Host ID  C. subnet-mask  D. Network ID and subnet ID  Answer: D
<ul> <li>43. Which one is not the work of a router?</li> <li>A. Forwarding datagram</li> <li>B. Filling and updating the route table</li> <li>C. broadcasting datagram to all interfaces (except the receiving interface)</li> <li>D. exchanging information with other router</li> <li>Answer: C</li> </ul>
<ul> <li>44. Which step is not included in link state routing algorithm?</li> <li>A. Discovering router's neighbors and learn their network address</li> <li>B. Constructing a link state packet</li> <li>C. Computing the shortest path to every other router</li> <li>D. Sending routing table to all neighbors</li> </ul> Answer: D

different network between the sour <mark>A. tunneling</mark>			
46. BGP is a	_ ·		
A. Interior Gatew	•	<b>Exterior Gateway Protocol</b>	
C. static routing p	protocol D.	link state routing proto	col
Answer: B			
47 is not a	a field in the header	of IP datagram.	
<del></del>	B. protocol		
C. Total length	<mark>D. Timesta</mark>	<mark>mp</mark>	
Answer: D			
	ess 16.109.110.21, B. 20.7.7.1		
Answer: C			
	Table 1. Rout	er A's routing table	
Destination	Subnet mask	Outgoing interface	Next router
network			
16.109.120.0	255.255.255.0	Serial3/2	16.108.19.22
16.108.18.16	255.255.255.252	Serial3/0	20.7.7.13
16.109.110.0	255.255.255.0	Serial3/1	16.108.19.18
16.108.30.0	255.255.255.0	Ethernet0/0	16.108.19.30
16.108.19.0	255.255.255.0	Ethernet0/0	Direct connected
0.0.0.0	0.0.0.0	Serial3/1	16.108.19.18
_			
Answer: C	5. 10.100.1		
7 (115 W C1 : C			
50. According to tabl	e 1, when router A	receives a packet with	destination address
17.10.109.132,	the packet will be fo	orwarded to next router	·
A. 16.108.19.22	B. 20.7.7.1	3	
C. 16.108.19.18	D. 16.108.1	19.30	

Answer: C 51. According to table 1, when router A receives a packet with destination address 16.108.19.13, the packet will be forwarded from interface \_\_\_\_\_\_ . A. Serial3/2 B. Serial3/0 C. Ethernet0/0 D. Serial3/1 Answer: C 52. An IP address could include 3 parts: network number, subnet number, and host number, CIDR can use part of \_\_\_\_\_\_ to extend host number. A. subnet number B. subnet mask C. network number D. host number Answer: C 53. \_\_\_\_\_ connect two or more areas. A. Backbone routers B. AS boundary routers C. Internal routers D. Area border routers Answer: D 54. \_\_\_\_\_ is not a legal IPV6 address. A. 192.31.20.46 B. 8300::1382:4567:89AB:CDEF C. ::192.31.20.46 D. 6C00:0000:0000:0000:0123:4567:89AB:CDEF Answer: A ========== chap 6 transport layer ============= 55. Which problem does the three-way handshake protocol solve? A. data loss B. congestion C. synchronization D. delayed duplicate TPDUs Answer: D,C 56. Which one is not the primitive for a simple transport service? A. listen B. gethostbyname C. connect D. receive Answer: B 57. In the socket programming model, which one is used to block the caller until a connection attempt arrives? A. socket B. bind C. listen D. accept Answer: D 58. In the process of transport connection release, two-army problem tells us A. Handshake of two-way can solve this problem. B. Handshake of three-way can solve this problem.

C. Handshake of four-way can solve this problem.

Answer: D			
59 is based on UDP.  A. DNS B. FTP C. HTTP D. SMTP  Answer: A			
60. RTP has  A. flow control  C. retransmission  Answer: B  B. no error control  D. acknowledgement			
61. Which is not the feature of TCP connections?			
A. full-duplex  B. It supports broadcasting.			
C. It is a byte stream.  D. point-to-point  Answer: B			
<ul> <li>62. If the congestion window size is 20KB, and the receive window size is 50KB, what is the maximum bytes the TCP entity can transmit? <ul> <li>A. 20KB</li> <li>B. 50KB</li> <li>C. 70KB</li> <li>D. 30KB</li> </ul> </li> <li>Answer: A</li> </ul>			
======= chap 7 application layer ====================================			
63. The resolver in DNS client sends a UDP packet to a, which then looks up the			
name and returns the ip address to the resolver.			
name and returns the ip address to the resolver.  A. proxy name server  B. authoritative name server			
A. proxy name server  C. local name server  D. top-level name server			
A. proxy name server  B. authoritative name server			
A. proxy name server  B. authoritative name server  C. local name server  D. top-level name server			
A. proxy name server C. local name server D. top-level name server Answer: C  64. The resource record type specifies the name of the host prepared to accept email for the specified domain.			
A. proxy name server C. local name server D. top-level name server Answer: C  64. The resource record type specifies the name of the host prepared to accept email for the specified domain. A. HINFO B. A			
A. proxy name server C. local name server D. top-level name server Answer: C  64. The resource record type specifies the name of the host prepared to accept email for the specified domain. A. HINFO B. A C. SOA D. MX			
A. proxy name server C. local name server D. top-level name server  Answer: C  64. The resource record type specifies the name of the host prepared to accept email for the specified domain. A. HINFO B. A C. SOA D. MX  Answer: D  65. The Movie information in a email will be encoded as MIME message and its MIME			
A. proxy name server C. local name server D. top-level name server  Answer: C  64. The resource record type specifies the name of the host prepared to accept email for the specified domain. A. HINFO B. A C. SOA D. MX  Answer: D  65. The Movie information in a email will be encoded as MIME message and its MIME type/subtype is			
A. proxy name server C. local name server D. top-level name server  Answer: C  64. The resource record type specifies the name of the host prepared to accept email for the specified domain. A. HINFO B. A C. SOA D. MX  Answer: D  65. The Movie information in a email will be encoded as MIME message and its MIME type/subtype is A. Video/Mpeg B. Image/gif			

<mark>A. 25</mark>	B. 80
C. 1021	D. 110
Answer: A	
carries out a serie these steps? A. The browser B. The browser C. The www.itu	es on a hyperlink, <a href="http://www.itu.org/home/index.html">http://www.itu.org/home/index.html</a> , the browser es of steps in order to fetch the page pointed to. Which one is not among asks DNS for the IP address of www.itu.org. makes a TCP connection to port 80 on 156.106.192.32. Lorg server sends the file /home/index.html. removed from the browser's memory.
Answer: D	
68 is not a to A. disk cache B. multithread C. helper applic D. server farm	echnology used by web server to speed up the page file access.  Cation
Answer: C	
69 could not A. file C. smtp Answer: C	t be used as protocol part of URL(Uniform Resource Locator) .  B. http  D. ftp
70. HTML tag A. <head> C. <title>&lt;br&gt;Answer: B&lt;/td&gt;&lt;td&gt;_ is used to define a hyperlink .  B. &lt;a href="" &gt;  D. &lt;img src="" &gt;&lt;/td&gt;&lt;/tr&gt;&lt;tr&gt;&lt;td&gt;&lt;/td&gt;&lt;td&gt;n use "form" to input data and submit them to web server ,&lt;br&gt;ilt-in type for the &lt;input&gt; tag.&lt;br&gt;B. radio&lt;br&gt;D. cgi&lt;/td&gt;&lt;/tr&gt;&lt;tr&gt;&lt;td&gt;&lt;/td&gt;&lt;td&gt;an provide to client computer's browser along with the , which is then stored in the client computer.  B. form C. cgi-bin D. base64&lt;/td&gt;&lt;/tr&gt;&lt;tr&gt;&lt;td&gt;73 could A. PHP script Pages&lt;/td&gt;&lt;td&gt;not be used to generate dynamic content on the server side.  B. Applet C. Java Server Pages D. Active Server&lt;/td&gt;&lt;/tr&gt;&lt;/tbody&gt;&lt;/table&gt;</title></head>	

74. Several programming technologies could be used to generate client-side dynamic web pages, among them \_\_\_\_\_ runs faster of all. A. ActiveX controls B. Java Applet C. Java script D. CGI script Answer: A 75. \_\_\_\_\_ is not the feature of WAP 2.0. B. Push model
D. Support for A. Support for ActiveX controls C. Multimedia messaging D. Support for plug-ins in the browser Answer: A 76. In ARPANET, the subnet would consist of minicomputers called connected by 56-kbps transmission lines. A. proxy server B. bridges C. IMPs D. NAT gateway Answer: C 77. \_\_\_\_\_ allows programs to call procedures located on remote hosts, and has become the basis for many networking applications. B. RTCP A. C/S mode C. RPC D. RTP Answer: C 78. Connections are established in TCP by means of the \_\_\_\_\_\_ . A. two-way handshake B. three-way handshake C. stop-and-wait D. Symmetric release Answer: B 79. XML describes Web content in a structured way and second, \_\_\_\_\_ describes the formatting independently of the content. B. ASP A. FORM C. XSL D. JSP Answer: C 80. To solve the problem of World Wide Wait, researchers have developed various techniques for improving performance, these technologies include caching, server replication, and \_\_\_\_\_\_ . B. Redirection A. CDN D. subnet C. CIDR

Answer: B

Answer: A

# $\square$ . Please choose true(T) or false(F) for the following questions. (20 points)

- 1. (T) In 802.11 LAN, if station X received RTS, but did not receive CTS, then X can transmit its data and will not interfere with other stations.
- 2. (F) The baud rate is the number of samples/second, each sample sends one symbol, so the baud rate is equal to bit rate.
- 3. (T) In a Go-Back-n protocol of data link layer, the sequence number takes 4 bit, then the maximal sending window size will be 15.
- 4. (F) SLIP and PPP do not provide any form of authentication.
- 5. (T) V.90 modem provides for a 33.6-kbps upstream channel (user to ISP), but a 56 kbps downstream channel (ISP to user) because there is usually more data transport from the ISP to the user than the other way.
- 6. (F) According to IEEE 802.1Q, the computer which originally sends the frame will add a VLAN tag to the frame.
- 7. (F) In a datagram subnet, the route is chosen only when the connection is established.
- 8. (T) In IPv6, More attention has been paid to real-time data.
- 9. (T) Clark's solution solves the problem of silly window syndrome, it prevents the receiver from sending a window update for 1 byte.
- 10. (F) At present, transmission line noise is the main cause of losing packet.
- 11. (F) Technology literatures of TCP/IP are released by a series of technical reports called protocol stack, they are stored on-line and are numbered in chronological order of creation. protocol stack → RFCs
- 12. (F) The range of frequencies transmitted without being strongly attenuated is called the broadband network, which is the frequencies range of signal to be permitted to pass in transmission media. broadband network → bandwidth
- 13. (T) If the fiber's diameter is reduced to a few wavelengths of light, the fiber acts like a wave guide, and the light can propagate only in a straight line, without bouncing, such optical fiber is called single-mode fiber.
- 14. (T ) DMT is another transmission approach of ADSL, it divides the available 1.1 MHz spectrum on the local loop into 256 independent channels of 4312.5 Hz each.
- 15. (F ) Protocols in which the sender sends one frame and then waits for an acknowledgement before proceeding are called Go-back-N Protocols. Go-back-N → stop-and-wait
- 16. (T ) In PPP, a link control protocol is used for bringing lines up, testing them, negotiating options, and bringing them down again gracefully when they are no longer needed. This protocol is called LCP.
- 17. (F) MAC is the upper half of the data link layer in LAN. MAC  $\rightarrow$ LLC
- 18. (T) Problems with wireless LAN include hidden station problem and exposed station problem .
- 19. (F) Every incoming packet is sent out on every outgoing line of router except the one it arrived on, such routing algorithm is called dynamic routing.

  dynamic routing → flooding
- 20. (F) Internet protocol ARP allows a newly-booted workstation to broadcast its

Ethernet address and say: My 48-bit Ethernet address is 14.04.05.18.01.25. Does anyone out there know my IP address? The corresponding server sees this request, looks up the Ethernet address in its configuration files, and sends back the requester's IP address. ARP 

RARP

# 2007~2008 秋冬

- I. Please choose true or false for the following questions (write  $\sqrt{\ }$  in the table if true, otherwise write  $\times$ ) (15 points)
  - 1. (X) In the Internet, the IP protocol is a reliable, connectionless protocol.
  - 2. ( ✓) The baud rate of the standard 10BASE-T Ethernet is 20M.
  - 3. ( ✓) Each port of an Ethernet switch is in a different collision domain, but all ports of a same VLAN in the switch are in a same broadcast domain.
  - 4. (×) According to the link state dynamic routing protocol, each router maintain a table giving the best known distance to each destination and which line to use to get there. These tables are updated by exchanging information with the neighbors.
  - ( ✓) When using streaming audio playing, the web server replies to the browser with a metafile instead of an audio file, and then, according to the URL in the metafile, the media player gets audio data frames to play.
  - 6. (X) The quoted-printable encoding can be used for converting a non-ASCII email to an ASCII email, which operates by breaking three 8-bit bytes into four 6-bit bytes.
  - 7. ( ✓) The maximum baud rate of a channel with bandwidth 3000 KHz is limited to 6000K.
  - 8. (X) The connection-oriented communication is always reliable, because it has three phases: connection establish phase, data transfer phase and connection release phase.
  - 9. ( ✓) When use TDM multiplexing, each user takes turns, periodically getting the entire bandwidth for a litter burst of time.
  - 10. ( ✓ ) Although the Media Access Control sub layer of each type of LAN is different, the Logic Link Control sub layer of each is same.
  - 11. (X) The CSMA/CA protocol is used in the 802.11 LAN to solve the exposed station problem and the hidden station problem. In this protocol, one station must send a CTS frame and wait a RTS frame back before sending a data frame.
  - 12. (X) Java Script can be used for server-side dynamic web page generation.
  - 13. ( ✓) Flow control is used at the transport layer to stop a receiving host's buffer from overflowing. In TCP, this can be done by setting the windows size to the free size of receiving buffer.
  - 14. ( ✓) When using NAT, all private IP source address going to outside can be translated to the same public IP source address using different source port number.
  - 15. (×) A host with address 192.168.0.1/24 can use ARP to find the MAC address of a host with address 192.168.1.1/24.

II.	Please select the best choice for following questions, and fill
	the answer into the table (50 points)
1.	What is the valid host range for subnet 172.16.10.16, Mask 255.255.255.240?
	A. 172.16.10.20 through 172.16.10.22
	B. 172.16.10.16 through 172.16.10.23
	C. 172.16.10.17 through 172.16.10.31
	D. 172.16.10.17 through 172.16.10.30
2.	What range of addresses can be used in the first octet of a Class B network address?
	A. 1–126 B. 128–190
	C. 128–191 D. 129–192
3.	A CRC generator polynomial is $G(x)=X^8+X^5+X^2+I$ . How many bits will the checksum
	be?
	A. 7 B. 8 C. 9 D. 10
4.	If the length of sequence is 4 bits, the maximum sending window size should be
	·
	A. 13 B. 14 C. 15 D. 16
5.	If the congestion window size is 20KB, and the receive window size is 30KB, after
	sending a 10KB data, what is the maximum bytes can the TCP entity transmit now?
_	A. 10KB B. 20KB C. 30KB D. 40KB
6.	URL (Uniform Resource Locator) has three parts: the, the DNS name of
	the machine on which the page is located, and a local name uniquely indicating
	the specific page.
_	A. resource type B. protocol C. port number D. IP address
/.	, when it is used, a bad frame that is received is discarded, but the good
	frames received after it is buffered.
_	A. selective repeat B. go back N C. sliding window D. stop and wait
8.	When we use a modem, which use 16 phases signal to modulation, then how much
	can we get the maximum data rate in a 2400 baud channel (in noiseless channel)?
^	A. 400bps B. 2400bps C. 9.6kbps D. 14.4kbps
9.	is a small java program that has been compiled into binary instruction
	running in JVM, and can be embedded into HTML pages, interpreted by JVM-
	capable browsers.
10	A. Java Script  B. Java Applet  C. Java Bean  D. Java Server Page
10.	What is the most efficient subnet mask to use on point-to-point WAN links (which
	only need 2 addresses)?
	A. 255.255.255.240 B. 255.255.255.224 <mark>C. 255.255.255.252</mark> D.
11	255.255.258
11.	Suppose that the TCP congestion window is set to 18KB and a timeout occurs. How
	big will the window be if the next four transmission bursts are all successful?
	Assume that the maximum size of segment is 1KB.  A. 4KB  B. 8KB  C. 9KB  D. 16KB
12	
12.	Suppose a company has a class C address 198.16.10.0/24, it has 8 sub company,
	each of them has 20 host and need a network address, what is the subnet mask

should be?

A. 255.255.255.192

B. 255.255.255.128

C. 255.255.255.240

D. 255.255.255.224

13. If a web server wants to save the user login name in the client side, then the client can send back the user login name at later access, which method can it use?

A. Applet

B. Cookie

C. ActiveX

D. JavaScript

14. Which protocol is used for getting email to local disk?

A. Web Mail

B. SMTP

C. POP3

D. HTTP

15. Which protocol is about wireless LAN?

A. 802.3

B. 802.11

C. 802.4

D. 802.2

16. What multiple access protocol is used in Ethernet?

A. TokenRing

B. ALOHA

C. MACA

D. CSMA/CD

17. Sending packet to a group of stations is called \_

A. groupcast

B. multicast

C. broadcast

D. unicast

18. Suppose the propagation time to reach the other end of the cable is *t*. To prevent a station from completing the transmission of a short frame before the first bit has even reached the far end of the cable, where it may collide with another frame, the sending time for all Ethernet frames must large than

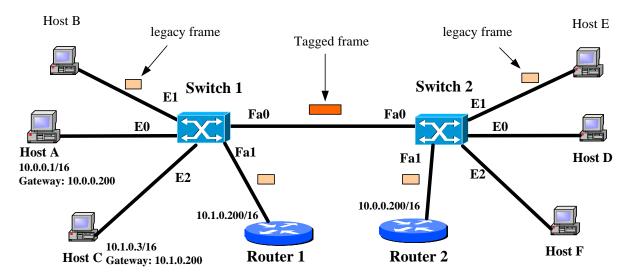
A. t

<mark>B. 2t</mark>

C. 0.5t

D. 4t

# Question 19-21 are based following figure:



19. Suppose all hosts and all routers are legacy station (cannot realize the VLAN frame). The E0 and E1 port of Switch 1 all be configured as VLAN 2, the E2 port is configured as VLAN 3, all other ports are not be configured as any VLAN. To let host A and host B can communicate with each other, what address should host B be?

A. 10.0.0.2/16

B. 11.0.0.2/8

C. 10.1.0.2/16

D. 10.1.0.2/8

20. Continuous with the configuration of question above, suppose that each Fa0 port of two switch is VLAN-aware port (can realize the VLAN frame), the E0 port of switch 2 is configured as VLAN 2, the E1 and E2 port of switch 2 all be configured

as VLAN 3, the Fa1 port o	f switch 1 is configured as VLAN 3, the Fa1 port of switch
2 is configured as VLAN	2, all other configuration are not changed, what is the
correct result?	
A. host A can ping host E	B. host E can ping host B
C. host D can ping host F	D. host C can ping host E
21. Continuous with the con	figuration of question above, if the direct connection of
router 1 and router 2 is e	stablished (not show in the figure) and router 1 can ping
router 2, to let host F can	ping host B, what address should host F be?
A. 10.0.0.4/16 with gate	vay 10.0.0.200
B. 10.0.0.4/16 with gate	vay 10.1.0.200
C. 10.1.0.4/16 with gate	<mark>vay 10.1.0.200</mark>
D 10 1 0 4/16 with gate	way 10 0 0 200

D. 10.1.0.4/16 with gateway 10.0.0.200

22. Company A has 12 network addresses (from 216.12.128.0 to 216.12.139.0), and Company B has 4 network addresses (from 216.12.140.0 to 216.12.143.0). The two companies connect the same router to Internet. To reduce the routing table size, all of the Internet routers can combine these 16 addresses into a single aggregate entry, what is it?

A. 216.12.128.0/24 B. 216.12.0.0/16 D. 216.12.128.0/20 C. 216.12.128.0/8

23. Suppose the receive buffer size is 100KB, there has used 40KB for data, and then following event occurs: new 40KB data arrives, and the application read 20KB data. Now, what is the receive windows size of TCP should be?

C. 40KB A. 10KB B. 20KB D. 60KB E. 100KB

24. After the TCP entity send a TPDU with sequence number = 100 and data size = 100, and then send two TPDUs again, each with data size = 100. The TCP peer entity all get them correctly, so it need send back an acknowledgement TPDU, what should the acknowledgement number be?

C. 401 A. 201 B. 301 D. 200 E. 300 F. 400

25. Following is a DNS database for zju.edu.cn:

zju.edu.cn	86400	IN	MX	1 mail.zju.edu.cn
zju.edu.cn	86400	IN	MX	2 smtp.zju.edu.cn
mail.zju.edu.cn	86400	IN	Α	210.32.126.44
star.zju.edu.cn	86400	IN	Α	210.32.126.45
smtp.zju.edu.cn	86400	IN	Α	210.32.126.46
cs.zju.edu.cn	86400	IN	Α	210.32.126.47
cs.zju.edu.cn	86400	IN	MX	1 abc.zju.edu.cn
abc.zju.edu.cn	86400	IN	CNAME st	ar.zju.edu.cn

What is the mail server address for liuxiao@cs.zju.edu.cn?

A. 210.32.126.44 B. 210.32.126.45 C. 210.32.126.46 D. 210.32.126.47

III. A router has the following (CIDR) entries in its routing table:

<b>Destination Address</b>	Mask	Next hop

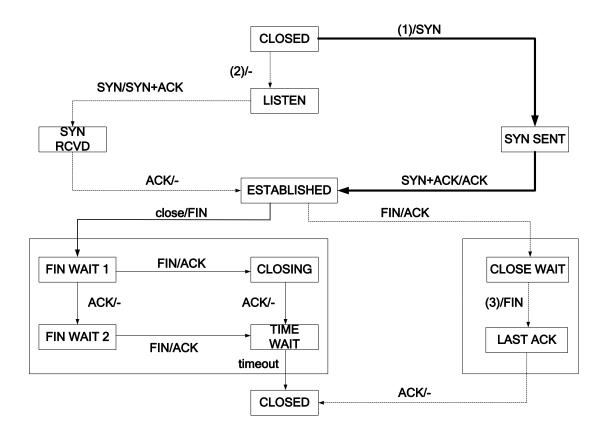
198.16.15.0	255.255.255.128	192.168.0.1
198.16.15.64	255.255.255.192	192.168.0.2
198.16.15.128	255.255.255.192	192.168.0.3
198.16.15.160	255.255.255.224	192.168.0.4
198.16.15.192	255.255.255.224	192.168.0.5
198.16.15.224	255.255.255.224	192.168.0.6
Default	0.0.0.0	192.168.0.7

For each of the following IP addresses, what does the router do if a packet with that destination address arrives (what is the next hop for each packet)? (10 points)

- 1) 198.16.15.80
- 2) 198.16.15.155
- 3) 198.16.15.165
- 4) 198.16.15.240
- 5) 198.16.15.126

Destination address of packet	Next hop
198.16.15.80	192. 168. 0. 2
198.16.15.155	192. 168. 0. 3
198.16.15.165	192. 168. 0. 4
198.16.15.240	192. 168. 0. 6
198.16.15.126	192. 168. 0. 2

IV. See the TCP connection management finite state machine below, and answer the questions. Please fill the answer in the table according to the sequence. (10 points)



1. Please fill the blank in the graph with correct Berkeley Socket Primitives.

题号	(1)	(2)	(3)	(4)	(5)
答案	connect	listen	close	D	BCD

- 2. When the server application process calls the primitive 'accept', which connection will be handled by the application process? (4)
  - A. The connection with state LISTEN
  - B. The connection with state SYN RCVD
  - C. The connection with state SYNSENT
  - D. The connection with state ESTABLISHED
- 3. Suppose the TCP connection states of two sides are ESTABLISHED, the server side sends a packet with the FIN bit set, and the client side sends back a packet with the ACK bit set only. Then, which description about the TCP connection state is true? (5)
  - A. Neither the client nor the server application can read or send any data
  - B. The client application can not send any data, but can still read the data already sent by the server application, the TCP server side will retransmit the data unacknowledged
  - C. The TCP server side will not retransmit the data unacknowledged, but the client application can still read the data already arrived
  - D. The server application can not send any new data, but can still read

V. See the web page below, and answer the following question. Please fill the answer in the table according to the sequence. (10 points)

(1) 注册;这大学
UserName: Password:
<u>Link to RFC</u> Login

1. Following is the part of source HTML file for the web page above, please fill the blank with correct HTML tag

```
<html><body>
<__(1) img__ src=" www.zju.edu.cn/logo.gif" ><br>
<form action=" www.zju.edu.cn/login.jsp" method=POST>
UserName:<input name=" name" size=20><br>
Password:<input name=" pass" size=8><br>
<input type=submit name=" login" ><br>
<__(2) a__ href=" www.rfc.org/index.html" > Link to RFC </___(2) a__ ></br>

</
```

2. If the user clicks the hyperlink "Link to RFC", the browser will open a TCP connection to the server. Following is a HTTP request sent by the browser, Please fill the blank with correct arguments.

```
GET (3) /index.html HTTP/1.1
Host: www.rfc.org
```

- 3. If the user inputs the UserName "John" and the Password "123456", and click the login button, the browser will package the collected information into a single line and send it to the server. What does the single line look like? (4)
  - A. UserName=John&Password=123456
  - B. name=John&pass=123456
  - C. name=John, pass=123456
  - D. UserName=John, Password=123456
- 4. If the user click the login button, the browser will send a request to the

# server, what will happen then? (5)

- A. the server sends back the "login.jsp", the browser display it
- B. the server sends back the "login.jsp", the browser run it in a JVM, and gets the output of running result to display
- C. the server run the "login.jsp" in a JVM, and sends back the output of running result
- D. the server run the "login.jsp" in a JVM, and sends back a web page mapped to the "login.jsp"
- VI. Following are some features about 5 issues: Circuit Setup, Addressing, Routing, Effect of router failures, and Quality of service. Please select the correct one for the virtual-circuit subnet and fill the feature label in the answer table. (5 points)

Feature	A	В		
Circuit Setup	Required	Not Required		
Addressing	Each packet contains the full source and destination address	Each packet contain a short VC number		
Routing	Route chosen when setup, all packets follow it	Each packet is routed independently		
Effect of router failures	None, except for packets lost during the crash	All VCs that passed through the failed router are terminated		
Quality of service	Difficult	Easy if enough resources can be allocated in advance for each VC		

Issue	Feature
Circuit Setup	A
Addressing	В
Routing	A
Effect of router failures	В
Quality of service	В

# 2007~2008 春夏

- Please choose true or false for the following questions (write  $\sqrt{\ }$  in the table if true, otherwise write  $\times$ ) (10 points)
  - 21. Cellular telephone is a high bandwidth wireless system.

#### False

22. A notebook computer with a 802.11 network adapter connecting to the Internet is a wireless and mobile computer.

### TRUE

23. A cookie may contain up to five fields, one of them is security.

#### TRUF

24. SLIP and PPP do not provide any form of authentication.

### **False**

25. In a datagram subnet, the route is chosen only when the connection is established.

### **False**

26. In 802.11 LAN, if station X received RTS, but did not receive CTS, then X can transmit its data and will not interfere with other stations.

### True

27. The basic function of RTP is to multiplex several real-time data streams onto UDP packets.

### **True**

28. The base64 encoding can be used for converting a non-ASCII email to an ASCII email, which operates by breaking three 8-bit bytes into four 6-bit bytes.

### True

29. PGP (Petty Good Privacy) encrypts data by using a block cipher called AES.

#### **False**

30. Large amounts of secret data are normally encrypted using secret-key (session key) cryptography, although public-key cryptograph (such as RSA), is widely used for the authentication protocol and for establish the session key.

# <mark>True</mark>

_,	Please	select	the	best	choice	for	following	questions,	and	fill
	the an	swer in	to th	ne tal	ole <i>(5</i>	o po	ints)			

101	The	PDII	for	the	transport	laver	$\circ f$	TCP/IP	is	also	called	

- A.) packet
- B.) frame
- C.) bit
- D.) segment
- 102. There are two types of transmission technology that are in widespread use. They are as follows:
  - A.) Broadcast links and point-to-point links.
  - B.) Ethernet and X.25.
  - C.) Ethernet and token ring.
  - D.) End-to-end links and point-to-point links.
- 103. Wireless networks can be divided into three main categories: system interconnection, \_\_\_\_\_.
  - A.) Bluetooth and 802.11.
  - B.) Bluetooth and 802.16

C.) wireless LANs and wireless WANs.
D.) 802.5 and 802.11.
104. Which of the following statements best describes a MAN?
A.) It connects LANs that are separated by a large geographic area such as
several cities.
B.) It is a privately-owned network within a single building or campus.
C.) It is a privately-owned network within a single building or up to a few
kilometers in size.
D.) It covers a city.
D. / It covers a city.
105. Which type of network does Frame Relay belongs to?
A) circuit switching
B) message switching
C) packet switching
D) frequency switching
106 P.11 of POD :-
106. Full name of P2P is
A.) Peer to Peer
B.) Person to Person
C.) People to People
D.) Protocol to Protocol
107. In original ARPANET, the subnet would consist of minicomputers
called
A.) repeater
B.) switch
C.) routers
D.) <mark>IMPs</mark>
physical layer =====
$108.\mathrm{A}$ signal consists of 8 discrete levels, it is sent over a low-pass noiseless
channel of bandwidth 4 kHz, what is the maximum achievable data rate?
A.) 12000 bps
B.) <mark>24000 bps</mark>
C.) 32000 bps
D.) It can be infinite
109. If a digital signal is modulated and sent over a channel whose signal-to-
noise ratio is 63:1, and its passed signal frequencies are 2 to 18 KHZ, what
is the maximum achievable data rate?
A.) 9600 bps

B.) 96000 bpsC.) 19200 bps

D.) 192000 bps
<pre>110. Which is not the component of transmission system using signal-mode optical    fiber?    A.) LED    B.) photodiode    C.) optical fiber cable    D.) semiconductor laser</pre>
111. What is the cable between two telephone switches that have a distance of 4 KM?  A.) Subscriber loop  B.) local loop  C.) trunk  D.) codec
<ul> <li>112. In packet switching, circuit switching and message switching, which one does not utilize store—and—forward transmission technology?</li> <li>A.) packet switching</li> <li>B.) circuit switching</li> <li>C.) message switching</li> <li>D.) none of above</li> </ul>
113. In packet switching, circuit switching and message switching, which one has the smallest transmission delay for data unit?  A.) packet switching B.) circuit switching C.) message switching D.) both message switching and packet switching
114. A bit string, 10111 11101 11110, needs to be transmitted at the data link layer. What is the string actually transmitted after bit stuffing?  A.) 10111 110101 11110  B.) 10111 11101 111100  C.) 10111 111001 11110  D.) None of the above
<pre>115. Inbased flow control, the receiver sends back information to the     sender giving it permission to send more data.     A.) feedback     B.) rate     C.) PPP</pre>

D.) character

116. What is the remainder when dividing $x' + x^{\circ} + 1$ by the generator polynomial
$x^{3} + 1$ ?
A.) $X^4 + x^2 + 1$
<b>B.)</b> $X^2 + x + 1$
C.) $X^2 + X$
D.) $X^2 + 2x$
5., A · 2A
117. Assume that Go-Back-N protocol and 3-bit sequence number are used, the sending window size is 5. After a station has sent the frame with sending sequence number 6, it receives an ACK frame with ACK sequence number 4, then the sending sequence number of the final frame that the station can send within sending window is  A.) 1  B.) 2  C.) 7  D.) 0
118. For the above question, if the sending window size is 3, then the sending
sequence number of the final frame is
A.) 1
B.) 2
C.) 7
D.) 0
<pre>119. A data link protocol uses Go-Back-n, and 4 bits are used for sequence number,    which is not allowed as sending window size?    A.) 15    B.) 16    C.) 1    D.) 8</pre>
======================================
120. When PCF (Point Coordination Function) is employed, users of 802.11 use a
technology called
A.) PCM
B.) FDM
C.) TDM
D.) WDM
2.,
121. Which uses the thin coaxial cable?
A.) 10Base5.

B.) 10E	ase-F.
C.) 10E	ase-T.
D.) 10E	ase2.
122. Which c	f the following can be a substitution for ADSL in future?
A.) 802	. 3
B.) 802	
C.) 802	
D.) 802	<u>. 16</u>
123 Which i	s not the result of a broadcast storm?
	entire LAN capacity is occupied by these frames.
	the machines on all the interconnected LANs are busying with
pro	cessing and discarding all the broadcast frames.
C.) The	bandwidth for normal traffic is little.
D.) A 1	oop will be formed.
124 Which i	s the broadcast address of Ethernet MAC frame?
	FF-FF-FF-FF
	FF-FF-FF
C.) 255	. 255. 255. 255
D.) Non	e of the above
125 Which d	escription is false about the forwarding procedure of a bridge?
	destination and source LANs are the same, discard the frame.
	the destination and source LANs are different, forward the frame.
	ry entry of the bridge's forwarding table will never be deleted.
	the destination LAN is unknown, use flooding.
126. Which	evice will extend the size of LAN's collision domain?
A.) Bri	
B.) rep	<mark>eater</mark>

- 12
  - C.) switch
  - D.) router

network layer ===========

- 127. Which of the following statements about IPv4 header fields is incorrect?
  - A.) IHL field tells how long the header is.
  - B.) The Time to live field is a counter used to limit packet lifetimes.
  - C.) The Protocol field tells network layer which upper-layer protocol process to give datagram to.
  - D.) The Total length field indicates the payload length of the datagram.

8. Which is not the private address that will not appear in Internet datagram? A.) 10.8.8.8 B.) 192.168.8.8 C.) 12.8.8.8 D.) 172.16.8.8
O. The subnet mask is 255.255.255.248. How many hosts are available in this subnet?  A.) 6  B.) 2  C.) 8  D.) 14
<ul> <li>D. Which of the following statements about default route is correct?</li> <li>A.) In route table, a default route is an entry with the destination network 0.0.0.0 and subnet mask 0.0.0.0.</li> <li>B.) In route table, a default route is an entry with the destination network 0.0.0.0 and subnet mask 255.255.255.</li> <li>C.) If default route exists, it will be first selected and used.</li> <li>D.) Default route provides the shortest path.</li> </ul>
<ul> <li>A.) A router discovers its neighbors and learn their network addresses.</li> <li>B.) A router exchanges route table with its neighbors.</li> <li>C.) A router measures the delay or cost to each of its neighbors.</li> <li>D.) A router constructs a packet telling all it has just learned.</li> </ul>
2. The problem of running out of IP addresses is not a theoretical problem that might occur at some point in the distant future. Some people felt that a quick fix was needed for the short term under current IPv4 environment. This quick fix came in the form of  A.) RARP  B.) NAT  C.) IPv6  D.) DHCP
8. Which is an illegal IPV6 address? A.) :210.23.187.24 B.) 3400::4443:89AB: EFBD C.) 3400:0:0: COE4: 0:44443:89AB: EFBD D.) ::3400: 89AB: EFBD

134.	Two	-army problem to	ells us tha	at							
	A.)	Three-way handsh			—— blish a connection.						
	B.)	Designing a perfec	ct protocol to	o close a d	connection is extre	mely difficult.					
C.) Three-way handshake is needed to close a connection.											
	D.) Two-way handshake is needed to close a connection.										
135.	35. Timestamp is used in										
	•	RPC									
	-	UDP									
		TCP									
	D.)	RTP									
136.	Whi	ch protocol does	s not matcl	h its we	11 known port?						
200.		FTP vs 120			in internal point						
	B.)	Telnet vs 23									
	C.)	HTTP vs 80									
	D.)	SMTP vs 25									
137.		ch protocol uses	s TCP?								
		RTP									
		DNS									
		POP-3									
	D.)	RPC									
138.	If ·	the congestion w	window size	e is 30K	B. and the rece	ive window size is 5	50KB.				
100.						t before ACK comes h					
		30KB	J		,						
	B.)	50KB									
	-	80KB									
		20KB									
	====		===== a	pplicati	on layer =====		====				
139.		ch one is not a									
	-	www.zju.edu.cn	86400 IN	SOA	-	7200,7200,2347,8792)					
	B.)	zju.edu.cn	86400 IN	MX	1 ema.zju.edu.	cn					
		www.zju.edu.cn	86400 IN		Redhat Linux 9.0						
	U.)	www.zju.edu.cn	86400 IN	Α	zju.edu.cn						
140.	Whi	ch one is not a	common pro	otocol (	or scheme) used	in URL?					
		FTP	1 -	`	,						
		НТТР									
		RPC									
	-	File									

- 141. Which one represents a correct HTML tag for form?
  - A.) <form ACTION="http://www.intel.com/cgi-bin/scpu" type=radio method=get>
  - B.) <form ACTION="http://www.intel.com/cgi-bin/scpu" type=text method=put >
  - C.) <form ACTION="http://www.intel.com/cgi-bin/scpu" method=post >
  - D.) <form ACTION="http://www.intel.com/cgi-bin/scpu" method=push >
- 142. Client-side dynamic web page generation may use following technologies: JavaScript, Java applet, Activex control. Which of the following statements is incorrect?
  - A.) JavaScript programs have the best portability among them.
  - B.) JavaScript programs are easier to write.
  - C.) Java applets execute faster.
  - D.) ActiveX controls run faster of all.
- 143. When a user clicks on a hyperlink, http://www.zju.edu.cn/lib/index.html, the browser carries out a series of steps in order to fetch the page pointed to. Which one is not in these steps?
  - A.) The browser determines the URL
  - B.) The browser asks DNS for the IP address of www.zju.edu.cn
  - C.) The browser sends a UDP request asking for file /lib/index.html
  - D.) The browser displays all the text in index.html
- 144. A cookie may contain five fields, Which one is not in these fields?
  - A.) The domain field which indicates the server's domain name.
  - B.) The path field that identifies which parts of the server's file tree may use the cookie.
  - C.) The expire field that specifies when the cookie expires.
  - D.) The protocol field that specifies what protocol is used.
- 145. Common Gateway Interface (CGI) is a standardized interface to allow Web Server to talk to back-end programs and scripts, this Web Server sends pages to browser.
- A.) active
  B.) form
  C.) dynamic
  D.) static

146. The purpose of	is	to	prevent	${\it adversary}$	from	${\tt modifying}$	or	altering

- information.
  A.) secrecy
- B.) authentication

	<mark>C.)</mark> D.)	Integrity control nonrepudiation
	or A.) B.) C.)	each letter or group of letters is replaced by another letter group of letters to disguise it.  Transposition Cipher substitution cipher  SHA-1  MD5
	and A.) <mark>B.)</mark> C.)	is based on Galois field theory, it uses substitution, permutations, multiple rounds of calculations.  DES  AES  MD5  RSA
	a s: <mark>A.)</mark> B.) C.)	Diffie-Hellman key exchange protocol allows two strangers to establish hared secret key; however, it can be defeated by  bucket brigade attack reflection attack denial of service attack of electronic code book mode
	sym A.) B.) C.)	ious schemes have been devised for digital signatures, using both metric-key andkey algorithms.  one time  private  public  session
三、		(21 points) In a TCP/IP network, an original IP datagram contains 1500 bytes of data (i.e. payload) and 36 bytes of header. When it passes through a router with the maximum datagram length (header + data) of 420 bytes, it breaks into multiple fragments. In the format (header length, total length, Identification, DF, MF, offset ), the values of original datagram's header fields are (9,1536,13762,0,0,0).
firs data (2). (hea	t f pa Pl der	e original datagram breaks into fragments, the length of the dragment's data part is bytes, and the length of the last one's rt is bytes.  ease fill these fragment's header field values with the format length, total length, Identification, DF, MF, offset) in following blanks: first fragment:,,,,
	the	second fragment:,,,

the last fragment:,,,
answer: (1). The original datagram breaks into4 fragments, the length of the first fragment's data part is384 bytes, and the length of the last one's data part is348 bytes.  (2). Please fill these fragment's header field values in a format (header length, total length, Identification, DF, MF, offset ) in following blanket:
1# fragment (9, 420, 13762, 0, 1, 0)
2# fragment (9, 420, 13762, 0, 1, 48)
4# fragment (9, 384, 13762, 0, 0, 144)
<ul> <li>[Δ]. (10 points) Consider building a CSMA/CD network running at 100 Mbps over a 800-m cable without repeater. The signal speed in the cable is 200,000 km/sec, and station A and B are located in the two end of the cable. Please fill values in following blanks.</li> <li>(1). The time to transmit 1 byte is noted as T, T =(1) μs, a frame can run(2) meters along the cable in interval T.</li> <li>(2). The round trip time between A and B is(3) μs, the minimum frame size should be(4) bytes.</li> <li>(3). If the data rate becomes 1 Gbps and the cable length becomes 200 meters, the minimum frame size should be(5) bytes.</li> </ul>
answer (1). The time to transmit 1 byte is noted as T, T = _0.08_ µs, a frame can run _16_ meters along the cable in interval T.  (2). The round trip time between A and B is _8_ µs, the minimum frame size should be _100_ bytes.  (3). If the data rate becomes 1 Gbps and the cable length becomes 200 meters, the minimum frame size should be _250_ bytes.
五、 (9 points) HDLC and TCP are different protocols, some features are discussed as follows, please choose appropriate word from the optional words list and fill it in the blank.

(3). TCP uses(6) handshake to establish a connection. Some segment's flag bit is set to 1 during the period of
connection establishment.
(4). In TCP, when receiver sends a PDU with its field(8) set to
0, the sender should stop sending data; In HDLC, when receiver sends a PDU with
its field type set to 2 which stands for(9), the sender should
stop sending data.
The optional words are listed as follows:
FIN, RECEIVE-NOT-READY, window-size, SYN, REJECT, bytes, datagrams
fixed, three-way, segments, RESET, two-way, variable, messages,
frames, URG
Answer:  (1) The conding acquence number of HDLC PDUs increments by 100 when 100 frames
(1). The sending sequence number of HDLC PDUs increments by 100 when 100 frames
are sent, while the sending sequence number of TCP PDUs increments by 100 when
100 <u>bytes</u> are sent.  (2). HDLC's sending window uses a fixed value; TCP's sending window uses a
variable value which is determined by the header field "window-size" of the
TCP segment sent by receiver.
(3). TCP uses three-way handshake to establish a connection. Some segment's
flag bit <u>SYN</u> is set to 1 during the period of connection establishment.
(4). In TCP, when receiver sends a PDU with its field <u>window-size</u> set to 0,
the sender should stop sending data; In HDLC, when receiver sends a PDU with its
field type set to 2 which stands for <u>RECEIVE-NOT-READY</u> , the sender should stop
sending data.
Chanton 知此佑可
Chapter2 课堂练习
1. 如果在一条 3kHz 的信道上发送一个二进制信号,该信道的信噪比为 20dB,则最大可达
到的数据传输率为多少?
Answer:
A signal-to-noise ratio of 20 dB means $S/N = 100$ . Since $\log_2 101$ is about 6.658, the
Shannon limit is about 19.975 kbps. The Nyquist limit is 6 kbps. The bottleneck is
therefore the Nyquist limit, giving a maximum channel capacity of 6 kbps.

2. 有 10 个信号,每个都要求 4000Hz,现在用 FDM 将他们复用在一条信道上。对于被复用的信道,最小要求多少带宽?假设防护频段为 400Hz 宽。

#### Answer:

There are ten 4000 Hz signals. We need nine guard bands to avoid any interference. The minimum bandwidth required is  $4000 \times 10 + 400 \times 9 = 43,600 \text{ Hz}$ .

When we use a modem, which use 16 phases signal to modulation, then how much can we get the maximum data rate in a 2400 baud channel (in noiseless channel)?
 A. 400bps
 B. 2400bps
 C. 9.6kbps
 D. 14.4kbps

4. What is the remainder obtained by dividing  $x^7 + x^5 + 1$  by the generator polynomial  $x^3 + 1$ ?

A. 010

B. 111

C. 101

D. 011

5. A CRC generator polynomial is  $G(x)=X^8+X^5+X^2+I$ . How many bits will the checksum be?

A. 7

B. 8

C. 9

D. 10

6. To correct 2 single-bit errors, how many hamming distance do we need?

A. 3

B. 4

C. 5

D. 6

7. What is the maximum sending window size of the **go-back-n** protocol when use 4 bits for frame serial number?

A. 4

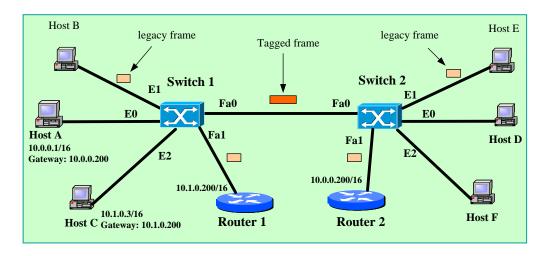
B. 8

C. 15

D. 16

Chapter4

#### Question 1-3 are based following figure:



1. Suppose all hosts and all routers are legacy station (cannot realize the VLAN frame). The E0 and E1 port of Switch 1 all be configured as VLAN 2, the E2 port is configured as VLAN 3, all other ports are not be configured as any VLAN. To let host A and host B can communicate with each other, what address should host B be?

A. 10.0.0.2/16

B. 11.0.0.2/8

C. 10.1.0.2/16

D. 10.1.0.2/8

2. Continuous with the configuration of question above, suppose that each Fa0 port of two switch is VLAN-aware port (can realize the VLAN frame), the E0 port of switch 2 is configured as VLAN 2, the E1 and E2 port of switch 2 all be configured as VLAN 3, the Fa1 port of switch 1 is configured as VLAN 3, the Fa1 port of switch 2 is configured as VLAN 2, all other configuration are not changed, what is the correct result?

A. host A can ping host D

B. host E can ping host B

C. host D can ping host F

D. host C can ping host E

3. Continuous with the configuration of question above, if the direct connection of router 1 and router 2 is established (not show in the figure) and router 1 can ping router 2, to let host F can ping host B, what address should host F be?

A. 10.0.0.4/16 with gateway 10.0.0.200 B. 10.0.0.4/16 with gateway 10.1.0.200

C. 10.1.0.4/16 with gateway 10.1.0.200 D. 10.1.0.4/16 with gateway 10.0.0.200

- 4. 某局域网采用 CSMA/CD 协议实现介质访问控制,数据传输速率为 10Mbps,主 机甲和主机乙之间的距离为 2km,信号传播速度是 200000km/s。请回答下列问题,要求说明理由或写出计算过程。
- (1) 若主机甲和主机乙发送数据时发生冲突,则从开始发送数据时刻起,到两台主机均检测到冲突时刻止,最短需经过多长时间?最长需经过多长时间?(假设主机甲和主机乙发送数据过程中,其他主机不发送数据)
- (2) 若网络不存在任何冲突与差错,主机甲总是以标准的最长以太数据帧(1518字节)向主机乙发送数据,主机乙每成功收到一个数据帧后立即向主机甲发送一个64字节的确认帧,主机甲收到确认帧后方可发送下一个数据帧。此时主机甲的有效数据传输速率是多少? (不考虑以太网帧的前导码)

# 4.题参考答案:

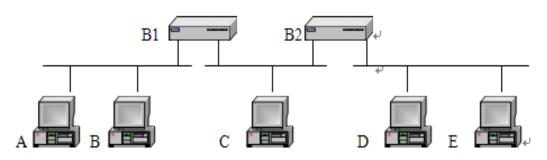
- 1、主机甲和主机乙之间单向传播延迟时间=2km/(200000km/s)=10μs; 两台主机均检测到冲突时,最短所需时间和最长所需时间对应下面两种情况:
- (A) 主机甲和主机乙同时个发送一个数据帧, 信号在信道中间发生冲突后, 冲突信号继续向两个方向传播。因此, 双方均检测到冲突需要1个单向传播时延, 即10μs。 因此, 甲乙两台主机均检测到冲突时, 最短需经过10μs。
- (B) 主机甲(或主机乙) 先发送一个数据帧, 当该数据帧即将到达主机乙(或主机甲)时,主机乙(或主机甲) 也开始发送一个数据帧。这时,主机乙(或主机甲) 将立即检测到冲突,而主机甲(或主机乙) 要检测到冲突,冲突信号还需要从主机乙(或主机甲) 传播到主机甲(或主机乙),因此,主机甲(或主机乙检测到冲突需要2个单向传播延迟,即20μs。因此,甲乙两台主机均检测到冲突时,最长需经过20μs。
- 2、发送1518字节的数据帧所用时间(传输延迟)=1518x8bits/10Mbps=1214.4μ s;

发送64字节的确认帧所用时间(传输延迟)=64x8bits/10Mbps=51.2μs; 主机甲从发送数据帧开始到收完为止的时间几位T总,则

T总=1214.4+51.2+2x10=1285.6µ s;

在1285.6μ s 内发送的有效数据长度=1518B-18B=1500B=12000bits。因此,主机甲的有效数据传输速率=12000bits/1285.6μ s =9.33Mbps。

• 下图表示有5个站分别连接在三个局域网上,并且用网桥B1和B2连接起来。每一个网桥都有两个接口(1和2)。在一开始,两个网桥中的转发表都是空的。以后有以下各站向其他的站发送了数据帧: A发送给E, C发送给B, D发送给C,B发送给A。试把有关数据填写在表3-2中。



	Bl 的	传发表₽	B2 的转发表₽		B1 的处理√	B2 的处理√		
发送的帧₽	地址』 接口。		地址。	接口↩	(转发? 丢弃? 登 记? )₽	(转发? 丢弃? 登 记?)↓		
A→E∉	A↔	1⊬	A↔	l₽	转发,写入转发表₽	转发,写入转发表₽		
C→B₽	C	2€	<b>C</b> ₽	l₽	转发,写入转发表₽	转发,写入转发表₽		
D→C⊕	D↔	20		2€	写入转发表,丢弃不转 发₽	转发,写入转发表。		
B→A₽		10	- ·		写入转发表,丢弃不转 发₽	接收不到这个帧。		

1.	What is th	e maximum	frame	size	of	the	10	Mbps	Ethernet?
	( ) A. 46 bytes	B. 64 bytes	C. 150	00 byte	es	<mark>D. 1</mark>	<mark>518 b</mark> չ	<mark>/tes</mark>	
2.	What is	the baud	rate	of	clas	sic	10-N	lbps	Ethernet?
	A.10MHz	B. 20Mhz	C.25			D.40	)		
3.	The Ethernet collisions, the ( )	uses an algor station will c							
	A. 7	B. 8	C. 15	5		D. 16	i		
4.	What is the main home or bus	aximum recomr siness networks		ength (	of twis	sted-p	air Eth	nernet (	cables used
	A. 10 meters	B. 100 meter	c.10	000 m	eters	D. (	Other		
5.		ddress does tl <mark>n physical addr</mark> ysical address	<mark>ess</mark> B.	Destin	ation	IP add		a depe	ending on?
6.	According the data, it mus	CSMA/CA prot st send							_
A. CTS, RTS B. DTR, CTS C. RTS, TCS D. RTS, CTS									
7.	upon detecting time and then	sense protocol vestions of the gradient the end of the repeats the algo CSMA B. non-p	lly sense i previous orithm.	t for th trans	ne pur missio )	pose n. It v	of seiz vaits a	ing it in	nmediately n period of
ALC	ЭНА	, com t <mark>ormon p</mark>	, , , , , , , , , , , , , , , , , , , ,	001111	<b>.</b>	p pc	. 5.500		Di pare
8.	-	the medium b	ecause th			_			-
Α. ϵ	exposed	minal problem. <mark>B. hidden</mark>	• •	inside	<u>;</u>		D. Wir	eless	
9.	Which is ( ) A. all ports in a		in th	ie	sam		collis	ion a switch	domain?
C. one port in a switch								a hub	•

10.	What is the mi	nimum frame	size of	the 1	0 Mbps	Ethernet?
	( ) A. 512 bits E	3. 512 bytes	C. 1500	) bytes	D. 15	500 bits
11.	All stations in the ( )	same VLAN are	e in the	same		domain.
		<mark>oadcast</mark> C. co	ntention	D. a	ll of above	
Cha	pter5					
	选择题:					
	Which is the IP addr	ess whose hexade	cimal repr	esentatio	on is 122309	932?
		B. 18. 35. 09. 50				
2.	Which is a link stat			001 001 20		
	A. RIP B. I	GRP C.	BGP		D. OSPF	
3.	The checksum in the	IP packet covers	·	_•		
	A. just the header					
	B. just the data					
	C. the header and th	e data				
	D. just the source a	nd destination a	ddresses			
4.	Which is not include	d in IP header?				
	A. network address	B. TTL	C. port	D.	protocol ty	ype
5.	Which is a special a	ddress, and can'	t be used	for sing	gle host add	dress?
	A. 1. 0. 0. 1	B. 123. 0. 0. 1	C. 12	7. 0. 0. 1	D. 223	3. 0. 0. 1
6.	Which is not the pri	vate address ran	ge?			
	A. 10. 0. 0. 0-10. 255. 2	55. 255	В. 1	72. 16. 0. 0	0-172. 31. 25	5. 255
	C. 11. 0. 0. 0–11. 255. 2	<mark>55. 255</mark>	D. 1	92. 168. 0.	0-192. 168. 2	255. 255
7.	What is the valid ho	st range for sub	net 212.10	. 10. 32,	mask 255.25	5. 255. 224?
	A. 212.10.10.0 throu	gh 212.10.10.255				
	B. 212.10.10.32 thro	ough 212. 10. 10. 63				
	C. 212.10.10.33 thro	ough 212.10.10.62				
	D. 212.10.10.1 throu	gh 212.10.10.254				
8.	A router has the fol	lowing (CIDR) en	tries in i	ts routi	ng table:	
	Address	mask	Next	hop		
	135. 46. 64. 0	255. 255. 192. 0	192. 1	68. 0. 1		
	135. 46. 80. 0	255. 255. 240. 0	172. 1	6. 0. 1		
	135. 46. 128. 0	255. 255. 224. 0	10. 0.	0. 1		
	0. 0. 0. 0	0. 0. 0. 0	123.0	. 0. 1		
	Which is the next ho	op if a packet w	ith the de	stination	n address 13	35. 46. 95. 2
arrives?						
	A. 192. 168. 0. 1	B. 10.0.0.1	C. 17	2. 16. 0. 1	D. 123	3. 0. 0. 1

9. Using the routing table as above, which is the next hop if a packet with the destination address 135.46.161.2 arrives?

A. 192.168.0.1

D. 192.168.2.0

B. 10.0.0.1

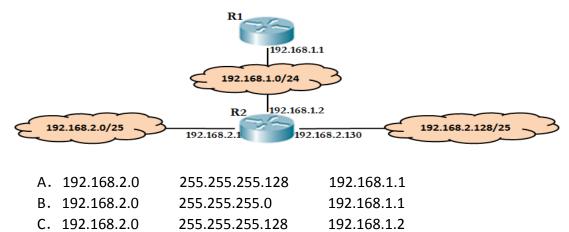
255.255.255.0

C. 172.16.0.1

192.168.1.2

D. 123. 0. 0. 1

10. There is a network as following figure. Router R1 has only a route to subnet192.168.1.0/24. In order to making R1 can route to all subnet in the figure, which routing information(destination network, mask, next hop) should be added in R1:



In a TCP/IP network, an original IP datagram contains 1500 bytes of data (i.e. payload) and 36 bytes of header. When it passes through a router with the maximum datagram length (header + data) of 420 bytes, it breaks into multiple fragments. In the format (header length, total length, Identification, DF,MF, offset ), the values of original datagram's header fields are (9,1536,13762,0,0,0).

#### Answer:

(2).

the first fragment: (9, 420, 13762, 0, 1, 0)
the second fragment: (9, 420, 13762, 0, 1, 48)
the last fragment: (9, 384, 13762, 0, 0, 144)

 $\equiv$  A large number of consecutive IP address are available starting at 202.101.0.0. Suppose that four organizations, A, B, C, and D, request 1024, 2000, 2000, and 4000 addresses, respectively, and in that order.

Please assign the IP address and the mask in the w.x.y.z/s notation.

### Answer:

202.101.0.0/22 202.101.8.0/21 202.101.16.0/21 202.101.32.0/20

#### Chapter6

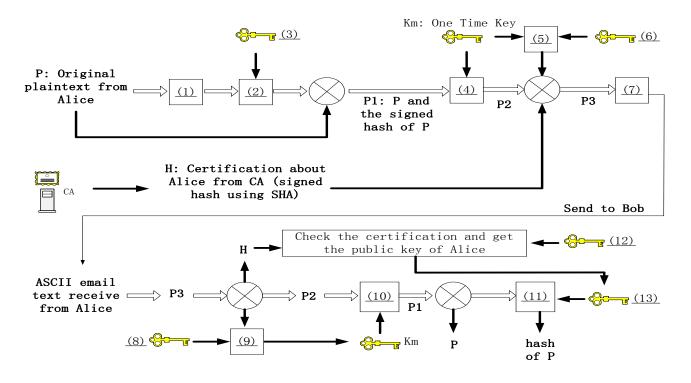
- 1、一个 UDP 用户数据报的数据字段为 8192 字节。在链路层要使用以太网来传送。试问应当划分为几个 IP 数据报片?说明每一个 IP 数据报片的数据字段长度和片偏移字段的值。
- 答: 6个。数据字段的长度: 前5个是1480字节,最后一个是480字节。片偏移字段的值分别是: 0,1480/8,2960/8,4440/8,5920/8和7400/8 (或 0,185,370,550,740,925)。
- 2、一个 UDP 用户数据报的首部的十六进制表示为: 06 32 00 45 00 1C E2 17。试 求源端口、目的端口、用户数据报的总长度、数据部分长度。这个用户数据 报是从客户发送给服务器还是从服务器发送给客户?使用 UDP 的这个服务器 程序是什么?
- 答:源端口1586、目的端口69、用户数据报的总长度28、数据部分长度20。这个用户数据报是从客户发送给服务器(因为目的端口号<1023,是熟知端口)。服务器程序是TFTP。
- 3、 主机 A 向主机 B 连续发送了两个 TCP 报文段, 其序号分别是 70 和 100。试问:
  - (1) 第一个报文段携带了多少字节的数据?
  - (2) 主机 B 收到第一个报文段后发回的确认中的确认号应当是多少?
  - (3) 如果 B 收到第二报文段后发回的确认中的确认号是 180, 试问 A 发送的第二个报文段中的数据有多少字节?
  - (4)如果 A 发送的第一个报文段丢失了,但第二个报文段到达了 B。B 在第二个报文段到达后向 A 发送确认。试问这个确认号应为多少?
  - 答: (1) 第一个报文段的数据序号是70到99,共30字节的数据。
    - (2) 确认号应为100。
    - (3)80字节。
    - (4) 70
- 4、 主机 A 向主机 B 发送 TCP 报文段,首部中的源端口是 m 而目的端口是 n。当 B 向 A 发送回信时,其 TCP 报文段的首部中的源端口和目的端口分别是什么?

# 答:分别是 n 和 m

#### Chapter8

V. Look the figure below, Alice wants to send a signed plaintext email P to Bob in a secure way. Both Alice and Bob have private and public RSA keys. Let us assume that each one don't knows the other's public key, but they trust the same CA. So, Alice send her certification with the message to Bob, then Bob can get the public key of Alice, but Bob should check it before using the public key. Please select the right choice from following answers to complete the blank in the figure. (13 bonus)

A) the public key of Alice B) the public key of Bob C) the private key of Alice D) the private key of Bob E) the public key of CA F) the private key of CA G) the encryption algorithms of RSA H) the encryption algorithms of **IDEA** J) the decryption algorithms of I) the decryption algorithms of RSA K) the hash algorithms of MD5 L) the encode algorithms of Base64



思科资料

第一章 100

1.What is the hexadecimal equivalent of the binary number 11000011? //C3

- 2.What base number system uses only 1s and 0s? //base 2
- 3. Which command will verify internet connectivity? //ping
- 4. Which of the following describes the use of a network interface card (NIC)?

#### an adapter that connects a computer to network media

- 5. Which type of port interface transmits one bit at a time ///Serial port
- 6. Which of the following is the decimal equivalent of the binary number 10110011? //179
- 7.Which of the following is the binary equivalent of the decimal number 186 ///10111010
- 8. Which of the following statements is true of ping? //All of the abovez
- 9.What is the hexadecimal number 0x2101 in binary? ///0010 0001 0000 0001
- 10.What is the binary number 0010000100000000 in hexadecimal? ///0x2100
- 11. What is the binary 11011010 in decimal? ///218
- 12.What is the decimal number 151 in binary? ////10010111
- 13.What is the largest decimal value that can be stored in 1 byte? ///255
- 14. Which number system is based on powers of 2? ////Binary
- 15.The connection to the Internet can be broken down into which of the follow?连接网络需要通过下面的那些? ///All of the above 所有
- 16.What is the main circuit board of a computer? 电脑的主要电路板是下面那个? //Motherboard 主板
- 17.What are PCMCIA slots? 内存槽? ///Slots used primarily in laptops for expansion cards 内存扩充槽
- 18.Which of the following is/are the resource(s) you need before you install a NIC? 你 安装网卡之前需要哪些资源? ///All of the above
- 19.What is a NIC? ///A printed circuit board that provides network communication
- 20. All numbering systems have a beginning or first digit and an end or last digit. Select the first and last digits representing Base 16,hexadecimal //十六进制的基本数字的第一(最后一)个数字是多少? **0/F**
- 21.Which of the following are situations that could require a technician to install a NIC? a damaged network **connector in the PC** 穿过网络连接 **pc** 机

an upgrade from 10 mbps to 100mbs 将 10Mb 升级到 100Mb the purchase of a new computer 购买一台新的电脑(BCF)

第二章 83

1. Why was the OSI model created?

# to ensure that networks are compatible with each other 确保各种网络之间能通信

2. Joan works in the Boston office and needs to connect to the corporate network in Dallas. The type of information that Joan needs to access is very confidential and security is an issue. Which type of network should Joan use?

#### //SAN 存储区域网

3.Which of the following describes a LAN?哪项是描述局域网的?

A network that connects workstations, switches, and other devices in a geographically limited area

4.Which of the following is used to describe the rated throughput capacity of a given network medium? 以下是用来描述一个给定网络中额定吞吐能力的? ///bandwidth 宽带

5.What is the topology if one central hub has four hubs connected to it, and each of those four hubs has four workstations attached?有一个集线器在中间,其他四个集线器////An extended star 扩展星型

6.What is/are the function(s) of a AAA server?/服务器的功能是什么? ///All of the above

7.What does a router route? 路由器的路线做什么? ///Layer 3 packets 第三层 句

8.Which of the following is true of a switch's function?那一个是交换机的功能?

Switches combine the connectivity of a hub with the capability to filter or flood traffic based on the destination MAC address of the frame.

9.Which of the following is true of a bridge and its forwarding decisions?下列哪项是桥确定决策转发?

Bridges operate at OSI Layer 2 and use MAC addresses to make decisions. 10.Repeaters can provide a simple solution for what problem?中继器可以提供一些简单的解决问题?

## Too much distance between nodes or not enough cable

11.In the TCP/IP model, which layer deals with reliability, flow control, and error correction? //Transport

12.Which of the following best defines encapsulation?那一项是最好的封装?

Wrapping data in a particular protocol header 在一个特定的协议头包装数据

13. An e-mail message is sent from Host A to Host B on a LAN. Before this message can be sent, the data must be encapsulated. Which of the following best describes what happens after a packet is constructed?

哪项是最好的定义数据发送结构或框架?

#### The packet is segmented into frames.将数据分割为帧

14.Which layer of the OSI model handles physical addressing, network topology, network access, and flow control? ///The data link layer 数据链路层(第二层)15.Which of the following is the correct order of the network layers?

1: Physical 2: Datalink 3: Nerwork 4: Transport 5: Session 6: Presentation 7: Application

顺序为:物理层、数据链路层、网络层、链接层、会话层、表示层、应用 层

- 16.The OSI model has how many layers?//OSL 有几层? ////Seven
- 17.What is the OSI model? ///All of the above
- 18.What is the movement of data through layers?什么数据移动时穿过所有层 ////Encapsulation
- 19.What is the name of the part of a company's LAN that is made available to select parties such as employees, customers, and partners? ///The extranet
- 20. What links enterprise customer headquarters, remote offices, and branch offices to an internal network over a shared infrastructure? /// Intranet VPN 企业

#### 内部网

- 21. What was the first type of microcomputer network to be implemented? ///LAN
- 22.Using modem connections, how many modems would it take to allow connections from ten individual computers within the same location?///Ten
- 23.What is the information that is "burned in" to a network interface card? /// MAC address
- 24. What service offers secure, reliable connectivity over a shared public network infrastructure?

什么服务网络安全,可靠? ///Virtual private network 虚拟私人网 25. Which of the following is not one of the features of a SAN?下列哪项不是对存储局域网的描述

SANs minimize system and data availability.

26.Which of the following statements correctly describes a MAN?下列哪项正确陈述了城域网?

C.A MAN is a network that spans a metropolitan area such as a city or suburban area.

27. Which of the following statements best describes a WAN?

A.It connects LANs that are separated by a large geographic area.

28. What do TIA and EIA stand for?

**Telecommunications Industry Association, Electronic Industries Alliance** 

29.Which topology has all its nodes connected directly to one center point and has no other connections between nodes? 那种拓扑结构连接到一个中心点节点和节点之间没有其他的连接? ////Star

30.WHAT is the purpose of VPN?虚拟私人网络的目的是什么?

secure connectivity 安全连接

connection to a private network through the internet 连接到转用网络的连接

31.LANs are designed to do which of the following ?局域网是基于什么来设计的?

Operate within a limited geographic area 操作有限的物理区域

Allow many users to access high-bandwidth media 允许多个用户访问高带宽的

Provide full-time connectivity to local services 提供全日制连接本地服务 ABD

第三章 100

AC

1.What is one advantage of using fiber optic cable in networks? 网络中使用光纤电缆的优势是什么?

It is capable of higher data rates than either coaxial or twisted-pair (双绞线) cable

他的传输速率比任何双绞线的的都快 你的答案:D

- 2.A fiber-optic(光纤) cable transmits multiple streams of LED-generated light. ///Multimode 多波形
- 3.What does the twisting of the wires do in a twisted-pair cable?扭曲的双绞线做什么?

It reduces noise problems.减少了噪音问题 你的答案:C

4.What is an advantage that coaxial (同轴电缆线) cable has over STP or UTP?

It can run for a longer distance unboosted.在无推助器的情况下能跑的更快你的答案:C

- 5.Which connector does UTP use? 非屏蔽双绞线用下列哪个连接? ///RJ-45 你的答案:C
- 6.How many pairs of wires make up a UTP cable? 非屏蔽双绞线有几对金属丝? ///**4 你的答案:B**
- 7.What is the maximum cable length for STP? 环状网络最大的距离是多少? ///**100** meters 你的答案:D
- 8.Electrons flow in loops called\_\_\_\_\_. 循环电子流叫什么? //Closed, circuits 闭合, 电路。你的答案:D
- 9. Which of the following regarding electricity is untrue? ////None of the above. 你的答案:D
- 10.What is the importance of the EIA/TIA standards(标准)? Select(选择) all that apply(使用).

They provide guidelines for manufacturers to follow to ensure compatibility

They provide the minimum media requirements for multiproduct and
multivendor environments. (BC)

========>

第四章 91

- 1.Using analog modem connections, how many modems would it take to allow connection from 10 computer? ////10 你的答案:C
- 2.What was the first type of microcomputer network to be implemented?///LAN 你的答案:C
- 3.Which OSI layer is responsible for reliable data transport?///**Transport** 你的答案:**A** 4.At which OSI layer are file formats such as GIF,JPEG,and TIFF implemented?///**Presentation** 表示层**//**
- 5.Which best describe the structure of an encapsulated data packet?数据封装结构?

Frame header, network header, data, frame trailer 框架头部/网络头部/数据尾部/框架尾部

- 6.At which OSI layer does routing occur?路由在那层? ///Layer 3 你的答案:B
- 7.Which data link sublayer communicates with the physical layer?///**Media Access control** 介质访问控制 8.With which OSI layer is the term frame associated?长期与 OSL 模型相连接的是哪个层? //**Data Link/**
- 9.With which OSI layer is the term packet associated? 那层合作将数据打包///Network 网络层
- 10.At which OSI layer can FTP and SMTP be found? 那层能用传输文件?///Application应用层
- 11.Which OSI 11.layer defines physical addressing? 那层定义的 OSL 的物理地址//Data Link
- 12.Which OSI layer is responsible for logical addressing?那层定义的 OSL 的逻辑地址 ///Network
- 13. Which OSI layer defines voltage levels, maximum transmission distance ,and

physical connectors?

那一层用来通过最大传输距离来物理连接?///Physical (物理层通过线来连接网络的,如:光纤,双绞线)你的答案:C

14. Which OSI layer is the first layer to process information from a transmitting computer?

那一层用来处理计算机信息的? ////Application 应用层 你的答案:D

15.Which organization developed the OSI model?哪个组织定义的 OSL 模型? ///**ISO** 你的答案:B

16.At which layer of the OSI model do transparent bridges operate?桥操作在那一层? //Layer 2 (Data Link) 17.What is an adjustable amount of data that can be sent without an acknowledgement?//Windowing 18.Sequencing acknowledgments, and follow control are characteristics of which OSI layer?

顺序发送,根据那层? ///Layer 4 (Transport)传输层 你的答案:A

19.At which layer of the OSI model does NetBIOS operate?///**Layer 5(Session)** 你的答案:**B** 

20.What is a name for a type of RAM in a Cisco router? 思科路由器在随机存储类型的名字叫什么?

DRAM 动态分配/////Read Active Memory 你的答案:A

21.Which of the following represents 172.30.16.254 in binary format?////None of these 你的答案:D

22.What is the decimal number 151 in binary? ////10010111 你的答案:B

23.Which numbering system is based on power of two?哪一个编号系统是基于 2 为权的? ////Binary

24. Which of the following represents 203.128.56.10 in binary format?//

#### 11001011.10000000.00111000.00001010

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第五章 100

1. What type of cable is used to connect a terminal and a console port?

什么类型的电缆用于连接终端和控制端口? ///Rollover 反转线 你的答案:B

2. What type of connector is used to connect a router and a cable system?

什么类型的控制设备用来连接路由器和电缆系统的? ///F 用在控制端口和交换 机连接上 /

3.What type of connector is used for DSL(数字用户回路。主要用在电话上)connection?

什么类型的连接用来做数字用户控制? ///RJ-11 用在电话线上,快带连接。你的答案:B

4. Which of the following media is used to interconnect the ISDN BRI port to the service provider device?

下列媒体是用来连接 ISDN 端口到服务器提供商的设备是? ///CAT 5UTp straight-though 你的答案:A

5.What best describes DCE?描述数据通信最好的是?

Devices that make up the network end of the user-to-network interface 你的答案:D

6.What type of data-transmission method is used by a WAN?什么用的数据传输方法的类型是使用一个广域网? ////Serial 连续的 你的答案:B

7.Which of the following is not a WAN implementation ?那一项不是广域网完成的内容? **//Ethernet** 8.Which technology is not type of type wireless communication?那种类型不是通过无线通信连接的?

## broadband 宽带 你的答案:B

9.For which of the following would you not need to provide a crossover cable?连接什么不需要交叉线?

#### connecting routes to switches

10.Which of the following statements does not correctly describe a media connector? 下列哪项是不正确的描述了媒体的连接方式?

# An RJ-45connector is an 8-pin connector used mainly for terminating coaxial cable.你的答案:A

- 11.Which standards body created the cables and connector specification used to support Ethernet implementation? ////EIA/TIA 你的答案:C
- 12.Which of the following is the most appropriate choice for Ethernet connectivity? 根据下列选择最好的连接局域网?

Use Fast Ethernet as a link between the user level and network devices to support the aggregate traffic from each Ethernet segment on the access link 你的答案:C

13.Which of the following is an 802.3u specification//100base-tx 你的答案:C

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第六章 100

1.Which is true of a deterministic MAC protocol?哪项确定 MAC 协议?

It allows the hub to "take turns" sending data.你的答案:C

2.Which is an important Layer 2 data link layer function?数据链路层的功能? ///All of the above

3.In an Ethernet or IEEE 802.3 LAN, when do collisions occur?在 IEEE802.3 局域网中什么时候发生碰撞?

When two stations listen for traffic, hear none, and transmit simultaneously 4. Which best describes a CSMA/CD network?

One node's transmission traverses the entire network and is received and examined by every node.

5.Media Access Control refers to what?媒体介质控制属于哪类?

Rules that determine which computer on a shared-medium environment is allowed to transmit the data

6.Which functions are associated with framing?///All of the above.你的答案:D

7. Which of the following statements best describes communication between two devices on a LAN?

The source device encapsulates data in a frame with the MAC address of the destination device and then transmits it. Everyone on the LAN sees it, but the devices with nonmatching addresses otherwise ignore the frame. 你的答案:A

- 8.Where does the MAC address reside?物理地址在哪里? ///NIC 当然是网卡啦你的答案:C
- 9. What is the name of the access method used in Ethernet that explains how Ethernet works?//CSMA/CD 10.MAC addresses are how many bits in length? MAC 地址位长是多少? ///48
- 11.What do the first six hexadecimal numbers in a MAC address represent?MAC 地址前 6 位是用来做什么的? ///Organizationally unique identifier 组织唯一标识符 你的答案:B
- 12.The recognized IEEE 802.3 sublayers are concerned with what layers of the OSI reference model?//1 and 2 13.Which of the following is not one of the recognized IEEE sub layers?//Data Link Control 你的答案:B

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第八章 100

1. Which of the following is used by LAN switches for making the forwarding decision?

下列那一项是交换机所作出的转发决定?

## MAC address 很明显是交换机是通过 MAC 来决定转发的 你的答案:B

2.Which of the following is a feature of full-duplex transmission?//All of the above. /

3.The process of using the complex networking devices, such as bridges, switches, and routers, to break up the collision domains is known as which of the following?

Segmentation 是用 switch 、router 、bridge 这些设备就是将网络分割成很多段小网络。

4.Using repeaters does which of the following to the collision domain?

### Extends 你的答案:C

5.What is a network area called where two or more Ethernet stations are separated by a bridge or Layer 2 switch, in which data frames originate and collide?

Collision domain 你的答案:A

6. Which of the following is true for LAN switches?

They are very high-speed multiport bridges. 你的答案:B

7.Which of the following statements is true of microsegmentation?

Each workstation gets its own dedicated segment through the network.你的答案:A

8.which of the following is true concerning a bridge and its forwarding decision?

网桥通过什么来决定转发的?

Bridges operate at OSL Layer 2 and use MAC addresses to make decision.当然是物理地址了。

9.Which of the following is not one the STP port 传输层 states?///Transmitting 10.The Spanning Tree Protocol allows which of the following?STP 服务器是允许下列那个?

A redundant Layer 2 network path without suffering the effects of loops in the network 你的答案:B

**11.Which of the following is not a feature of micro segmentation?** 下列哪项不是为分割功能?

It increases collision.容易增加冲突。说 TMD 啊,分割本就是为了减小冲突。 你的答案:D

12. Which of the following is a feature of bridges? 下列哪项是桥的特色?

They operate at Layer 2 of the OSL model.操作在第二层

They are more intelligent than hubs.比集线器更聪明

They build and maintain address tables 他们创建和维护地址表 ABD

13. Which OSI layers are considered part of the lower, or data, transport layers?

///Transport 传输层 Physical 物理层 AD

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第九单元

1.Which of the following is one of the protocols found at the transport layer? ///**UDP** 用户数据报协议 2.Which of the following is not a function of the network layer?

UDP provides connectionless exchange of datagrams without acknowledgments. 你的答案:D

3.The TCP/IP protocol suite has specifications for which layers of the OSI model? TCP 与 OSI 模型那几层相同?

### 3,4,and 5 through 7 你的答案:C

4.Which of the following does not describe the TCP/IP protocol stack? 下列哪项不是 TCP/IP 功能的描述?

It maps closely to the OSI reference model's upper layers.

工作在 OSL 上层。(他本来就和 OSL 相同,怎么能工作在他上层呢?)你的答案:A 5.Which of the following best describes TCP/IP?

It is a suite of protocols that can be used to communicate across any set of inter connected networks.

这是一个可以被用来通过任何通信连接的网络协议套件 你的答案:A 6. Why are current, updated ARP tables important? 地址解析协议最总要是数据更新为什么?

For limiting the number of broadcasts 防止广播风暴 你的答案:B 7.Which of the following best describes the ARP reply?

A device sends its MAC address to a source in response to an ARP request 一个设备发送响应他的 MAC 地址的请求源 你的答案:A 8.Which of the following best describes an ARP table?

A way to reduce network traffic by providing lists of shortcuts and routes to common destinations

通过路由来选择最短的路径,以共同的目录地址网络通信。你的答案:A 9.Which of the following initiates an ARP request? 下列哪项是 ARP 发起的请求?

# A device that can locate the destination IP address in its ARP table 你的答案:D

10.What internet protocol is used to map a known IP address to an unknown MAC address?

### ARP 你的答案:C

- 11.What are the two parts of an IP address? //network address and host address 你的答案:A
- 12.If a device doesn't know the MAC address of a device on an adjacent network, it sends an ARP request to what? ARP 不知道我们的 MAC 地址时,他发出的请求有哪些?//The default gateway 默认网关
- 13. How does the network layer forward packets from the source to the destination? //

# by using a routing table 通过使用一个路由表 你的答案:A

14.What is the first thing that happens when a DHCP client boots ///DHCPDISCOVER DHCP discover 15.Which of the following protocols operate at the TCP/IP Internet layer? ///ALL of the above 你的答案:D

16.which of the following is a basic of the transport layer///**All of the above** 你的答案:**D** 

17.what transport layer protocol does TFTP use? ///UDP 你的答案:C

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第十单元

1. Which of the following describes an autonomous system?

#### set of network under common administration.你的答案:C

2. Why does a router perform a logical "ANDing"?

# to determine the network or subnetwork to which a 你的答案:C

3.How many host bits are available in the subnet mask 255.255.248.0? ///**11** 你的答案:**C** 

4. Which of the following best describes the function of a route?

# A router forwards packets form one network to anot 你的答案:D

5.which of the following describes dynamic routing?

# It automatically adjusts to changing network condi 你的答案:B

6. What are the two part of a network layer address that routers use to forward traffic through a network?

#### Network address and host address. 你的答案:A

7. How does the network layer forward packets from the source to the destination?

#### By using an IP routing table. 你的答案:A

8.What function allows routers to available routes to a destination and to establish the preferred handling of a packet? ///Path determination 你的答案:B

9. Which of the following best describes one function of Layer 3, the network layer in the OSI model?

# It determines which is the best path for traffic t 你的答案:C

10.Performing the Boolean function as a router would on the IP addresses 172.16.2.120 and 255.255.255.0,what is the subnet address? ///172.16.2.0 你的

## 答案:C

11.With a Class C address of 197.15.22.31 and a subnet mask of 255.255.255.224,how many bits have been borrowed to create a subnet? ////3 你的答案:C

12.Performing the Boolean function as router would on the IP addresses 121.8.2.5 and 255.0.0.0, what is the network/subnetwork address?///None of the above 你的答案:D

13.How many bits are in a subnet mask? ////32 你的答案:B

14.What is the primary for using subnets? ////To reduce the size of the collision domain. 你的答案:A

15.What is the minimum number of bits that can be borrowed to from a subnet? 2 你的答案:B

16. How many host addresses can be used in a Class C network? 254 你的答案:B

17.Which of the following addresses is an example of a broadcast address on the network 123.10.0.0 with a subnet mask of 255.255.0.0? 123.10.255.255 你的答案:B

18.What portion of the IP address 129.219.51.18 represents the network? **129.219** 你的答案:A

19.What portion of the Class B address 154.19.2.7 is the network address?**154.19** 你的答案:B

20.Convert the binary IP address 11000000.0000101.00100010.00001011 to its decimal form.///

#### 190.4.34.11

21.Convert the decimal number 192.5.34.11 to its binary from.

#### 11000000.00000101.00100010.00001011 你的答案:A

22. The host number plays what part in an IP address?

#### It designates which node on the subnetwork is bein 你的答案:B

23.What is the decimal equivalent of the binary number 101101? **45** 你的答案:C

24.The network number plays what part in an IP address?

#### It specifies the network to which the host belongs 你的答案:A

25.What is maximum value of each octet in an IP address? 255 你的答案:B

26. How many bits are in an IP address? 32 你的答案:B

27.Determine the IP address that are useable for hosts on the subnetwork of the 200.100.50.0/28 network.. Not useable for host address (Choose four)

200.100.50.80 //200.100.500.143 //200.100.50.208 //200.100.50.79 ACDF

28.Determine the IP address that are useable for hosts on the subnetwork of the 200.100.50.0/28 network. . Useable for host address (Choose four)

200.100.50.25 //200.100.50.100 //200.100.50.170 //200.100.50.90 ACEF

29.Which of the following are parts of an IP packet header?(Choose three) ///TTL//padding//flags//ADE

第十一单元

1.Instead of working with specific application programs, redirectors work with which of the following?

Computer operating systems
2.The typical default settings for anonymous FTP sessions use as the login id and
as the password . <b>//Anonymous: the use E-mail address</b>
3.At which three layers of the OSI model does Telnet primarily work?//
Application layer, presentation layer,session laye
4.During a telnet connection, the remote computer is responsible for which of the
following?//Processing
5com is the domain typically assigned to which of following?//Corporations
6.Which of the following best describes a domain name? It translates the name of a
network node into a nu
7.The client side of the client/server relationship is which of the following? //The requestor of
servers
8.Which of the following is an example of a client/server application? //E-mail
9.A network redirector enables data to travel? //None of the above
10.UDP segments use what protocols to provide reliability? //Application layer protocols
11.What does a dynamic TCP window field do? //It allows the window size to be negotiated
dynamic
12.What is the purpose of port numbers? //They keep track of different upper-layer conversat
13. Which of the following is one of the protocols found in the transport layer? //UDP
14.Which of the following best describes the purpose of the TCP/IP protocol stack?
Transfers information from one host to another in
15.Which best describes flow control? //A method of preventing buffer overrun
16. With TCP transmission, what occurs if a segment is not acknowledged in a certain time period?
Retransmission occurs
17.Which range of port numbers is unregulated? //Above 1023
18. How does TCP synchronize a connection between the source and the destination before data
transmission? ///Three-way handshake
19.What do TCP and UDP use to keep track of different conversations crossing a network at
the same time?
Port Numbers
20.What transport protocol exchanges datagrams without acknowledgements or
guaranteed delivery?// <b>UPD</b>
21.When conversing with an individual whose primary language is different than yours,
and might need to repeat your words and speak more slowly. Repeating your words
can be compare to,And the need to speak slowly can be compare to the
functions of transport layer. //Reliability; flow control
22.The following characteristics describe what TCP/IP protocol; connection-oriented;
resends anything not received; divides outgoing messages into segments? //TCP
23.What does the window field in a TCP segment indicate?/Number of octets that the
device is willing to acc
24.Why are TCP three-way hand shake/open connections used? Select all that apply.
To ensure that lost data can be recovered if probl
To determine how much data the receiving station c

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第十三单元
1.Instead of working with specific application programs, redirectors work with which of the
following?
答案: Computer operating systems
2.The typical default settings for anonymous FTP sessions use as the login id andas
the password.
答案: Anonymous: the use E-mail address
3.At which three layers of the OSI model does Telnet primarily work?

答案: Application layer, presentation layer,session laye