```
/*----*/
void cppgpush21(float part[], float fxy[], float edges[], int npp,
               int noff, int ihole[], float qbm, float dt, float *ek,
               int nx, int ny, int idimp, int npmax, int nxv,
               int nypmx, int idps, int ntmax, int ipbc) {
/* for 2d code, this subroutine updates particle co-ordinates and
   velocities using leap-frog scheme in time and first-order linear
   interpolation in space, with various boundary conditions
   also determines list of particles which are leaving this processor
   scalar version using guard cells, for distributed data
   42 flops/particle, 12 loads, 4 stores
   input: all except ihole, output: part, ihole, ek
  equations used are:
   vx(t+dt/2) = vx(t-dt/2) + (q/m)*fx(x(t),y(t))*dt,
   vy(t+dt/2) = vy(t-dt/2) + (q/m)*fy(x(t),y(t))*dt,
  where q/m is charge/mass, and
   x(t+dt) = x(t) + vx(t+dt/2)*dt, y(t+dt) = y(t) + vy(t+dt/2)*dt
   fx(x(t),y(t)) and fy(x(t),y(t)) are approximated by interpolation from
  the nearest grid points:
   fx(x,y) = (1-dy)*((1-dx)*fx(n,m)+dx*fx(n+1,m)) + dy*((1-dx)*fx(n,m+1)
      + dx*fx(n+1,m+1))
   fy(x,y) = (1-dy)*((1-dx)*fy(n,m)+dx*fy(n+1,m)) + dy*((1-dx)*fy(n,m+1)
      + dx*fy(n+1,m+1))
   where n,m = leftmost grid points and dx = x-n, dy = y-m
   part[n][0] = position x of particle n in partition
   part[n][1] = position y of particle n in partition
   part[n][2] = velocity vx of particle n in partition
   part[n][3] = velocity vy of particle n in partition
   fxy[k][j][0] = x component of force/charge at grid (j,kk)
   fxy[k][j][1] = y component of force/charge at grid (j,kk)
   in other words, fxy are the convolutions of the electric field
   over the particle shape, where kk = k + noff
   edges[0:1] = lower:upper boundary of particle partition
  npp = number of particles in partition
   noff = lowermost global gridpoint in particle partition.
   ihole = location of hole left in particle arrays
   ihole[0] = ih, number of holes left (error, if negative)
   qbm = particle charge/mass
   dt = time interval between successive calculations
   kinetic energy/mass at time t is also calculated, using
   ek = .125*sum((vx(t+dt/2)+vx(t-dt/2))**2+(vy(t+dt/2)+vy(t-dt/2))**2)
  nx/ny = system length in x/y direction
  idimp = size of phase space = 4
  npmax = maximum number of particles in each partition
   nxv = first dimension of field array, must be >= nx+1
   nypmx = maximum size of particle partition, including guard cells.
   idps = number of partition boundaries
   ntmax = size of hole array for particles leaving processors
   ipbc = particle boundary condition = (0,1,2,3) =
   (none,2d periodic,2d reflecting,mixed reflecting/periodic)
                                                                     */
local data
  int mnoff, j, nn, mm, np, mp, ih, nh, nxv2;
  float qtm, edgelx, edgerx, edgery, dxp, dyp, amx, amy;
   float dx, dy, vx, vy;
```

```
double sum1;
   nxv2 = 2*nxv;
  qtm = qbm*dt;
  sum1 = 0.0;
/* set boundary values */
   edgelx = 0.0;
  edgely = 1.0;
   edgerx = (float) nx;
  edgery = (float) (ny-1);
   if ((ipbc==2) || (ipbc==3)) {
      edgelx = 1.0;
      edgerx = (float) (nx-1);
  mnoff = noff;
  ih = 0;
  nh = 0;
  for (j = 0; j < npp; j++) {
/* find interpolation weights */
      nn = part[idimp*j];
      mm = part[1+idimp*j];
      dxp = part[idimp*j] - (float) nn;
      dyp = part[1+idimp*j] - (float) mm;
      nn = 2*nn;
     mm = nxv2*(mm - mnoff);
      amx = 1.0 - dxp;
      mp = mm + nxv2;
      amy = 1.0 - dyp;
      np = nn + 2;
/* find acceleration */
      dx = dyp*(dxp*fxy[np+mp] + amx*fxy[nn+mp])
         + amy*(dxp*fxy[np+mm] + amx*fxy[nn+mm]);
      dy = dyp*(dxp*fxy[1+np+mp] + amx*fxy[1+nn+mp])
         + amy*(dxp*fxy[1+np+mm] + amx*fxy[1+nn+mm]);
/* new velocity */
      vx = part[2+idimp*j];
      vy = part[3+idimp*j];
      dx = vx + qtm*dx;
      dy = vy + qtm*dy;
/* average kinetic energy */
      vx += dx;
      vy += dy;
      sum1 += vx*vx + vy*vy;
      part[2+idimp*j] = dx;
     part[3+idimp*j] = dy;
/* new position */
      dx = part[idimp*j] + dx*dt;
      dy = part[1+idimp*j] + dy*dt;
/* periodic boundary conditions in x */
      if (ipbc==1) {
         if (dx < edgelx) dx += edgerx;
         if (dx >= edgerx) dx -= edgerx;
/* reflecting boundary conditions */
      else if (ipbc==2) {
```

```
if ((dx < edgelx) | | (dx >= edgerx)) {
            dx = part[idimp*j];
            part[2+idimp*j] = -part[2+idimp*j];
         if ((dy < edgely) \mid | (dy >= edgery)) {
            dy = part[1+idimp*j];
            part[3+idimp*j] = -part[3+idimp*j];
         }
      }
/* mixed reflecting/periodic boundary conditions */
      else if (ipbc==3) {
         if ((dx < edgelx) | | (dx >= edgerx)) {
            dx = part[idimp*j];
            part[2+idimp*j] = -part[2+idimp*j];
         }
      }
/* find particles out of bounds */
      if ((dy < edges[0]) || (dy >= edges[1])) {
         if (ih < ntmax)</pre>
            ihole[ih+1] = j + 1;
         else
            nh = 1;
         ih += 1;
      }
/* set new position */
      part[idimp*j] = dx;
      part[1+idimp*j] = dy;
   }
/* set end of file flag */
      if (nh > 0)
         ih = -ih;
      ihole[0] = ih;
/* normalize kinetic energy */
   *ek += 0.125*sum1;
   return;
}
```

```
/*----*/
void cppgpost21(float part[], float q[], int npp, int noff, float qm,
               int idimp, int npmax, int nxv, int nypmx) {
/* for 2d code, this subroutine calculates particle charge density
   using first-order linear interpolation, periodic boundaries
   scalar version using guard cells, for distributed data
  17 flops/particle, 6 loads, 4 stores
   input: all, output: q
   charge density is approximated by values at the nearest grid points
   q(n,m)=qm*(1.-dx)*(1.-dy)
  q(n+1,m) = qm*dx*(1.-dy)
  q(n,m+1)=qm*(1.-dx)*dy
  q(n+1,m+1)=qm*dx*dy
  where n,m = leftmost grid points and dx = x-n, dy = y-m
  part[n][0] = position x of particle n in partition
  part[n][1] = position y of particle n in partition
  q[k][j] = charge density at grid point (j,kk),
  where kk = k + noff
  npp = number of particles in partition
  noff = lowermost global gridpoint in particle partition.
  qm = charge on particle, in units of e
   idimp = size of phase space = 4
   npmax = maximum number of particles in each partition
   nxv = first dimension of charge array, must be >= nx+1
  nypmx = maximum size of particle partition, including guard cells.
local data
   int mnoff, j, nn, np, mm, mp;
   float dxp, dyp, amx, amy;
   mnoff = noff;
  for (j = 0; j < npp; j++) {
/* find interpolation weights */
     nn = part[idimp*j];
     mm = part[1+idimp*j];
     dxp = qm*(part[idimp*j] - (float) nn);
     dyp = part[1+idimp*j] - (float) mm;
     mm = nxv*(mm - mnoff);
     amx = qm - dxp;
     mp = mm + nxv;
      amy = 1.0 - dyp;
     np = nn + 1;
/* deposit charge */
     q[np+mp] += dxp*dyp;
     q[nn+mp] += amx*dyp;
     q[np+mm] += dxp*amy;
     q[nn+mm] += amx*amy;
   }
  return;
```