```
/*----*/
void cppgrbppushf231(float ppart[], float fxy[], float bxy[],
                    int kpic[], int ncl[], int ihole[], int noff,
                    int nyp, float qbm, float dt, float dtc, float ci,
                    float *ek, int idimp, int nppmx, int nx, int ny,
                    int mx, int my, int nxv, int nypmx, int mx1,
                    int mxyp1, int ntmax, int *irc) {
/* for 2-1/2d code, this subroutine updates particle co-ordinates and
   velocities using leap-frog scheme in time and first-order linear
   interpolation in space, for relativistic particles with magnetic field
   Using the Boris Mover.
  with periodic boundary conditions.
   also determines list of particles which are leaving this tile
   OpenMP version using guard cells, for distributed data
   data deposited in tiles
   particles stored segmented array
   131 flops/particle, 4 divides, 2 sqrts, 25 loads, 5 stores
   119 flops/particle, 1 divide, 29 loads, 5 stores
  input: all except ncl, ihole, irc, output: ppart, ncl, ihole, irc, ek
  momentum equations used are:
   px(t+dt/2) = rot(1)*(px(t-dt/2) + .5*(q/m)*fx(x(t),y(t))*dt) +
      rot(2)*(py(t-dt/2) + .5*(q/m)*fy(x(t),y(t))*dt) +
      rot(3)*(pz(t-dt/2) + .5*(q/m)*fz(x(t),y(t))*dt) +
      .5*(q/m)*fx(x(t),y(t))*dt)
  py(t+dt/2) = rot(4)*(px(t-dt/2) + .5*(q/m)*fx(x(t),y(t))*dt) +
      rot(5)*(py(t-dt/2) + .5*(q/m)*fy(x(t),y(t))*dt) +
      rot(6)*(pz(t-dt/2) + .5*(q/m)*fz(x(t),y(t))*dt) +
      .5*(q/m)*fy(x(t),y(t))*dt
  pz(t+dt/2) = rot(7)*(px(t-dt/2) + .5*(q/m)*fx(x(t),y(t))*dt) +
      rot(8)*(py(t-dt/2) + .5*(q/m)*fy(x(t),y(t))*dt) +
      rot(9)*(pz(t-dt/2) + .5*(q/m)*fz(x(t),y(t))*dt) +
      .5*(q/m)*fz(x(t),y(t))*dt)
  where q/m is charge/mass, and the rotation matrix is given by:
      rot[0] = (1 - (om*dt/2)**2 + 2*(omx*dt/2)**2)/(1 + (om*dt/2)**2)
      rot[1] = 2*(omz*dt/2 + (omx*dt/2)*(omy*dt/2))/(1 + (om*dt/2)**2)
      rot[2] = 2*(-omy*dt/2 + (omx*dt/2)*(omz*dt/2))/(1 + (om*dt/2)**2)
     rot[3] = 2*(-omz*dt/2 + (omx*dt/2)*(omy*dt/2))/(1 + (om*dt/2)**2)
     rot[4] = (1 - (om*dt/2)**2 + 2*(omy*dt/2)**2)/(1 + (om*dt/2)**2)
     rot[5] = 2*(omx*dt/2 + (omy*dt/2)*(omz*dt/2))/(1 + (om*dt/2)**2)
     rot[6] = 2*(omy*dt/2 + (omx*dt/2)*(omz*dt/2))/(1 + (om*dt/2)**2)
     rot[7] = 2*(-omx*dt/2 + (omy*dt/2)*(omz*dt/2))/(1 + (om*dt/2)**2)
     rot[8] = (1 - (om*dt/2)**2 + 2*(omz*dt/2)**2)/(1 + (om*dt/2)**2)
  and om**2 = omx**2 + omy**2 + omz**2
   the rotation matrix is determined by:
   omx = (q/m)*bx(x(t),y(t))*gami, omy = (q/m)*by(x(t),y(t))*gami, and
   omz = (q/m)*bz(x(t),y(t))*gami,
   where gami = 1./sqrt(1.+(px(t)*px(t)+py(t)*py(t)+pz(t)*pz(t))*ci*ci)
   position equations used are:
   x(t+dt) = x(t) + px(t+dt/2)*dtg
   y(t+dt) = y(t) + py(t+dt/2)*dtg
  where dtg = dtc/sqrt(1.+(px(t+dt/2)*px(t+dt/2)+py(t+dt/2)*py(t+dt/2)+
   pz(t+dt/2)*pz(t+dt/2))*ci*ci
   fx(x(t),y(t)), fy(x(t),y(t)), and fz(x(t),y(t))
  bx(x(t),y(t)), by(x(t),y(t)), and bz(x(t),y(t))
```

```
are approximated by interpolation from the nearest grid points:
   fx(x,y) = (1-dy)*((1-dx)*fx(n,m)+dx*fx(n+1,m)) + dy*((1-dx)*fx(n,m+1))
      + dx*fx(n+1,m+1)
   where n,m = leftmost grid points and dx = x-n, dy = y-m
   similarly for fy(x,y), fz(x,y), bx(x,y), by(x,y), bz(x,y)
   ppart[m][n][0] = position x of particle n in partition in tile m
   ppart[m][n][1] = position y of particle n in partition in tile m
   ppart[m][n][2] = x momentum of particle n in partition in tile m
   ppart[m][n][3] = y momentum of particle n in partition in tile m
   ppart[m][n][4] = z momentum of particle n in partition in tile m
   fxy[k][j][0] = x component of force/charge at grid (j,kk)
   fxy[k][j][1] = y component of force/charge at grid (j,kk)
   fxy[k][j][2] = z component of force/charge at grid (j,kk)
   that is, convolution of electric field over particle shape,
   where kk = k + noff
   bxy[k][j][0] = x component of magnetic field at grid (j,kk)
   bxy[k][j][1] = y component of magnetic field at grid (j,kk)
   bxy[k][j][2] = z component of magnetic field at grid (j,kk)
   that is, the convolution of magnetic field over particle shape,
   where kk = k + noff
   kpic[k] = number of particles in tile k
   ncl[k][i] = number of particles going to destination i, tile k
   ihole[k][:][0] = location of hole in array left by departing particle
   ihole[k][:][1] = destination of particle leaving hole
   ihole[k][0][0] = ih, number of holes left (error, if negative)
   noff = lowermost global gridpoint in particle partition.
   nyp = number of primary (complete) gridpoints in particle partition
   qbm = particle charge/mass ratio
   dt = time interval between successive calculations
   dtc = time interval between successive co-ordinate calculations
   ci = reciprical of velocity of light
   kinetic energy/mass at time t is also calculated, using
   ek = qami*sum((px(t-dt/2) + .5*(q/m)*fx(x(t),y(t))*dt)**2 +
        (py(t-dt/2) + .5*(q/m)*fy(x(t),y(t))*dt)**2 +
        (pz(t-dt/2) + .5*(q/m)*fz(x(t),y(t))*dt)**2)/(1. + gami)
   idimp = size of phase space = 5
   nppmx = maximum number of particles in tile
   nx/ny = system length in x/y direction
   mx/my = number of grids in sorting cell in x/y
   nxv = first dimension of field arrays, must be >= nx+1
   nypmx = maximum size of particle partition, including guard cells.
   mx1 = (system length in x direction - 1)/mx + 1
   mxyp1 = mx1*myp1, where myp1=(partition length in y direction-1)/my+1
   ntmax = size of hole array for particles leaving tiles
   irc = maximum overflow, returned only if error occurs, when irc > 0
   optimized version
local data
                                                                       */
#define MXV
                        33
#define MYV
                        33
   int noffp, moffp, npoff, nppp, mxv3;
   int mnoff, i, j, k, ih, nh, nn, mm, nm;
   float qtmh, ci2, dxp, dyp, amx, amy;
   float dx, dy, dz, ox, oy, oz, acx, acy, acz, p2, gami, qtmg, dtg;
   float omxt, omyt, omzt, omt, anorm;
```

```
float rot1, rot2, rot3, rot4, rot5, rot6, rot7, rot8, rot9;
   float anx, any, edgelx, edgely, edgerx, edgery;
   float x, y;
   float sfxy[3*MXV*MYV], sbxy[3*MXV*MYV];
/* float sfxy[3*(mx+1)*(my+1)], sbxy[3*(mx+1)*(my+1)]; */
   double sum1, sum2;
   mxv3 = 3*(mx + 1);
   qtmh = 0.5*qbm*dt;
   ci2 = ci*ci;
   anx = (float) nx;
   any = (float) ny;
   sum2 = 0.0;
/* error if local array is too small */
/* \text{ if } ((mx >= MXV) \mid | (my >= MYV)) */
      return;
/* loop over tiles */
#pragma omp parallel for \
\texttt{private(i,j,k,noffp,moffp,nppp,npoff,nn,mm,nm,ih,nh,mnoff,x,y,dxp,dyp,} \  \, \backslash \\
amx,amy,dx,dy,dz,ox,oy,oz,acx,acy,acz,omxt,omyt,omzt,omt,anorm,rot1, \
rot2,rot3,rot4,rot5,rot6,rot7,rot8,rot9,edgelx,edgely,edgerx,edgery, \
p2,gami,qtmg,dtg,sum1,sfxy,sbxy) \
reduction(+:sum2)
   for (k = 0; k < mxyp1; k++) {
      noffp = k/mx1;
      moffp = my*noffp;
      noffp = mx*(k - mx1*noffp);
      nppp = kpic[k];
      nn = nx - noffp;
      nn = mx < nn ? mx : nn;
      mm = nyp - moffp;
      mm = my < mm ? my : mm;
      edgelx = noffp;
      edgerx = noffp + nn;
      edgely = noff + moffp;
      edgery = noff + moffp + mm;
      ih = 0;
      nh = 0;
      nn += 1;
      mm += 1;
      mnoff = moffp + noff;
      npoff = nppmx*k;
/* load local fields from global array */
      for (j = 0; j < mm; j++) {
         for (i = 0; i < nn; i++) {
            sfxy[3*i+mxv3*j] = fxy[3*(i+noffp+nxv*(j+moffp))];
            sfxy[1+3*i+mxv3*j] = fxy[1+3*(i+noffp+nxv*(j+moffp))];
            sfxy[2+3*i+mxv3*j] = fxy[2+3*(i+noffp+nxv*(j+moffp))];
         }
      for (j = 0; j < mm; j++) {
         for (i = 0; i < nn; i++) {
            sbxy[3*i+mxv3*j] = bxy[3*(i+noffp+nxv*(j+moffp))];
            sbxy[1+3*i+mxv3*j] = bxy[1+3*(i+noffp+nxv*(j+moffp))];
            sbxy[2+3*i+mxv3*j] = bxy[2+3*(i+noffp+nxv*(j+moffp))];
```

```
}
      }
/* clear counters */
      for (j = 0; j < 8; j++) {
         ncl[j+8*k] = 0;
      sum1 = 0.0;
/* loop over particles in tile */
      for (j = 0; j < nppp; j++) {
/* find interpolation weights */
         x = ppart[idimp*(j+npoff)];
         y = ppart[1+idimp*(j+npoff)];
         nn = x;
         mm = y;
         dxp = x - (float) nn;
         dyp = y - (float) mm;
         nm = 3*(nn - noffp) + mxv3*(mm - mnoff);
         amx = 1.0 - dxp;
         amy = 1.0 - dyp;
/* find electric field */
         nn = nm;
         dx = amx*sfxy[nn];
         dy = amx*sfxy[nn+1];
         dz = amx*sfxy[nn+2];
         mm = nn + 3;
         dx = amy*(dxp*sfxy[mm] + dx);
         dy = amy*(dxp*sfxy[mm+1] + dy);
         dz = amy*(dxp*sfxy[mm+2] + dz);
         nn += mxv3;
         acx = amx*sfxy[nn];
         acy = amx*sfxy[nn+1];
         acz = amx*sfxy[nn+2];
         mm = nn + 3;
         dx += dyp*(dxp*sfxy[mm] + acx);
         dy += dyp*(dxp*sfxy[mm+1] + acy);
         dz += dyp*(dxp*sfxy[mm+2] + acz);
/* find magnetic field */
         nn = nm;
         ox = amx*sbxy[nn];
         oy = amx*sbxy[nn+1];
         oz = amx*sbxy[nn+2];
         mm = nn + 3;
         ox = amy*(dxp*sbxy[mm] + ox);
         oy = amy*(dxp*sbxy[mm+1] + oy);
         oz = amy*(dxp*sbxy[mm+2] + oz);
         nn += mxv3;
         acx = amx*sbxy[nn];
         acy = amx*sbxy[nn+1];
         acz = amx*sbxy[nn+2];
         mm = nn + 3;
         ox += dyp*(dxp*sbxy[mm] + acx);
         oy += dyp*(dxp*sbxy[mm+1] + acy);
         oz += dyp*(dxp*sbxy[mm+2] + acz);
/* calculate half impulse */
```

```
dx *= qtmh;
         dy *= qtmh;
        dz *= qtmh;
/* half acceleration */
         acx = ppart[2+idimp*(j+npoff)] + dx;
         acy = ppart[3+idimp*(j+npoff)] + dy;
         acz = ppart[4+idimp*(j+npoff)] + dz;
/* find inverse gamma */
         p2 = acx*acx + acy*acy + acz*acz;
         gami = 1.0/sqrtf(1.0 + p2*ci2);
/* renormalize magnetic field */
         qtmg = qtmh*gami;
/* time-centered kinetic energy */
         sum1 += gami*p2/(1.0 + gami);
/* calculate cyclotron frequency */
         omxt = qtmg*ox;
         omyt = qtmq*oy;
         omzt = qtmg*oz;
/* calculate rotation matrix */
         omt = omxt*omxt + omyt*omyt + omzt*omzt;
         anorm = 2.0/(1.0 + omt);
         omt = 0.5*(1.0 - omt);
         rot4 = omxt*omyt;
         rot7 = omxt*omzt;
         rot8 = omyt*omzt;
         rot1 = omt + omxt*omxt;
        rot5 = omt + omyt*omyt;
        rot9 = omt + omzt*omzt;
        rot2 = omzt + rot4;
         rot4 -= omzt;
         rot3 = -omyt + rot7;
         rot7 += omyt;
        rot6 = omxt + rot8;
         rot8 -= omxt;
/* new momentum */
        dx += (rot1*acx + rot2*acy + rot3*acz)*anorm;
         dy += (rot4*acx + rot5*acy + rot6*acz)*anorm;
         dz += (rot7*acx + rot8*acy + rot9*acz)*anorm;
        ppart[2+idimp*(j+npoff)] = dx;
        ppart[3+idimp*(j+npoff)] = dy;
        ppart[4+idimp*(j+npoff)] = dz;
/* update inverse gamma */
        p2 = dx*dx + dy*dy + dz*dz;
         dtg = dtc/sqrtf(1.0 + p2*ci2);
/* new position */
        dx = x + dx*dtq;
         dy = y + dy*dtg;
/* find particles going out of bounds */
        mm = 0;
/* count how many particles are going in each direction in ncl
                                                                  */
                                                                  */
/* save their address and destination in ihole
/* use periodic boundary conditions and check for roundoff error */
/* mm = direction particle is going
         if (dx >= edgerx) {
```

```
if (dx \ge anx)
               dx -= anx;
            mm = 2;
         else if (dx < edgelx) {
            if (dx < 0.0f) {
               dx += anx;
               if (dx < anx)
                  mm = 1;
               else
                  dx = 0.0;
            }
            else {
               mm = 1;
         }
         if (dy \ge edgery) {
            if (dy \ge any)
               dy = any;
            mm += 6;
         else if (dy < edgely) {
            if (dy < 0.0) {
               dy += any;
               if (dy < any)
                  mm += 3;
               else
                  dy = 0.0;
            else {
               mm += 3;
/* set new position */
         ppart[idimp*(j+npoff)] = dx;
         ppart[1+idimp*(j+npoff)] = dy;
/* increment counters */
         if (mm > 0) {
            ncl[mm+8*k-1] += 1;
            ih += 1;
            if (ih <= ntmax) {</pre>
               ihole[2*(ih+(ntmax+1)*k)] = j + 1;
               ihole[1+2*(ih+(ntmax+1)*k)] = mm;
            }
            else {
               nh = 1;
         sum2 += sum1;
/* set error and end of file flag */
/* ihole overflow */
      if (nh > 0) {
         *irc = ih;
```

```
ih = -ih;
}
ihole[2*(ntmax+1)*k] = ih;
}
/* normalize kinetic energy */
  *ek += sum2
  return;
#undef MXV
#undef MYV
}
```

```
/*----*/
void cppgppost21(float ppart[], float q[], int kpic[], int noff,
                float qm, int idimp, int nppmx, int mx, int my,
                int nxv, int nypmx, int mx1, int mxyp1) {
/* for 2d code, this subroutine calculates particle charge density
   using first-order linear interpolation, periodic boundaries
   OpenMP version using guard cells, for distributed data
  data deposited in tiles
   particles stored segmented array
   17 flops/particle, 6 loads, 4 stores
   input: all, output: q
   charge density is approximated by values at the nearest grid points
  q(n,m)=qm*(1.-dx)*(1.-dy)
  q(n+1,m)=qm*dx*(1.-dy)
   q(n,m+1)=qm*(1.-dx)*dy
  q(n+1,m+1)=qm*dx*dy
   where n,m = leftmost grid points and dx = x-n, dy = y-m
  ppart[m][n][0] = position x of particle n in partition in tile m
  ppart[m][n][1] = position y of particle n in partition in tile m
  q[k][j] = charge density at grid point <math>(j,kk),
  where kk = k + noff
  kpic = number of particles per tile
  noff = lowermost global gridpoint in particle partition.
  qm = charge on particle, in units of e
  idimp = size of phase space = 4
   nppmx = maximum number of particles in tile
  mx/my = number of grids in sorting cell in <math>x/y
  nxv = first dimension of charge array, must be >= nx+1
  nypmx = maximum size of particle partition, including guard cells.
  mx1 = (system length in x direction - 1)/mx + 1
  mxyp1 = mx1*myp1, where myp1=(partition length in y direction-1)/my+1
local data
#define MXV
                       33
#define MYV
                       33
   int noffp, moffp, npoff, nppp, mxv;
   int mnoff, i, j, k, nn, mm;
   float x, y, dxp, dyp, amx, amy;
   float sq[MXV*MYV];
/* float sq[(mx+1)*(my+1)]; */
  mxv = mx + 1;
/* error if local array is too small */
/* if ((mx >= MXV) || (my >= MYV)) */
     return;
                                    */
/* loop over tiles */
#pragma omp parallel for \
private(i,j,k,noffp,moffp,nppp,npoff,mnoff,nn,mm,x,y,dxp,dyp,amx,amy, \
sq)
   for (k = 0; k < mxyp1; k++) {
     noffp = k/mx1;
     moffp = my*noffp;
     noffp = mx*(k - mx1*noffp);
     nppp = kpic[k];
     npoff = nppmx*k;
     mnoff = moffp + noff;
```

```
/* zero out local accumulator */
      for (j = 0; j < my+1; j++) {
         for (i = 0; i < mx+1; i++) {
            sq[i+mxv*j] = 0.0f;
         }
      }
/* loop over particles in tile */
      for (j = 0; j < nppp; j++) {
/* find interpolation weights */
         x = ppart[idimp*(j+npoff)];
         y = ppart[1+idimp*(j+npoff)];
         nn = x;
         mm = y;
         dxp = qm*(x - (float) nn);
         dyp = y - (float) mm;
         nn = nn - noffp + mxv*(mm - mnoff);
         amx = qm - dxp;
         amy = 1.0f - dyp;
/* deposit charge within tile to local accumulator */
         x = sq[nn] + amx*amy;
         y = sq[nn+1] + dxp*amy;
         sq[nn] = x;
         sq[nn+1] = y;
         nn += mxv;
         x = sq[nn] + amx*dyp;
         y = sq[nn+1] + dxp*dyp;
         sq[nn] = x;
         sq[nn+1] = y;
/* deposit charge to interior points in global array */
      nn = nxv - noffp;
      mm = nypmx - moffp;
      nn = mx < nn ? mx : nn;
      mm = my < mm ? my : mm;
      for (j = 1; j < mm; j++) {
         for (i = 1; i < nn; i++) {
            q[i+noffp+nxv*(j+moffp)] += sq[i+mxv*j];
         }
      }
/* deposit charge to edge points in global array */
      mm = nypmx - moffp;
      mm = my+1 < mm ? my+1 : mm;
      for (i = 1; i < nn; i++) {
#pragma omp atomic
         q[i+noffp+nxv*moffp] += sq[i];
         if (mm > my) {
#pragma omp atomic
            q[i+noffp+nxv*(mm+moffp-1)] += sq[i+mxv*(mm-1)];
         }
      nn = nxv - noffp;
      nn = mx+1 < nn ? mx+1 : nn;
      for (j = 0; j < mm; j++) {
#pragma omp atomic
```

```
void cppgrjppostf21(float ppart[], float cu[], int kpic[], int ncl[],
                    int ihole[], int noff, int nyp, float qm, float dt,
                    float ci, int nppmx, int idimp, int nx, int ny,
                    int mx, int my, int nxv, int nypmx, int mx1,
                    int mxyp1, int ntmax, int *irc) {
/* for 2-1/2d code, this subroutine calculates particle current density
   using first-order linear interpolation for relativistic particles
   in addition, particle positions are advanced a half time-step
   with periodic boundary conditions.
   also determines list of particles which are leaving this tile
   OpenMP version using guard cells, for distributed data
   data deposited in tiles
   particles stored segmented array
   47 flops/particle, 1 divide, 1 sqrt, 17 loads, 14 stores
   input: all except ncl, ihole, irc,
   output: ppart, cu, ncl, ihole, irc
   current density is approximated by values at the nearest grid points
   cu(i,n,m)=qci*(1.-dx)*(1.-dy)
   cu(i,n+1,m)=qci*dx*(1.-dy)
   cu(i,n,m+1)=qci*(1.-dx)*dy
   cu(i,n+1,m+1)=qci*dx*dy
   where n,m = leftmost grid points and dx = x-n, dy = y-m
   and qci = qm*pi*qami, where i = x,y,z
   where qami = 1./sqrt(1.+sum(pi**2)*ci*ci)
   ppart[m][n][0] = position x of particle n in partition in tile m
   ppart[m][n][1] = position y of particle n in partition in tile m
   ppart[m][n][2] = x momentum of particle n in partition in tile m
   ppart[m][n][3] = y momentum of particle n in partition in tile m
   ppart[m][n][4] = z momentum of particle n in partition in tile m
   cu[k][j][i] = ith component of current density at grid point (j,kk),
   where kk = k + noff
   kpic[k] = number of particles in tile k
   ncl[k][i] = number of particles going to destination i, tile k
   ihole[k][:][0] = location of hole in array left by departing particle
   ihole[k][:][1] = destination of particle leaving hole
   ihole[k][0][0] = ih, number of holes left (error, if negative)
   noff = lowermost global gridpoint in particle partition.
   nyp = number of primary (complete) gridpoints in particle partition
   qm = charge on particle, in units of e
   dt = time interval between successive calculations
   ci = reciprical of velocity of light
   nppmx = maximum number of particles in tile
   idimp = size of phase space = 5
   nx/ny = system length in x/y direction
   mx/my = number of grids in sorting cell in x/y
   nxv = first dimension of current array, must be >= nx+1
   nypmx = maximum size of particle partition, including guard cells.
   mx1 = (system length in x direction - 1)/mx + 1
   mxyp1 = mx1*myp1, where myp1=(partition length in y direction-1)/my+1
   ntmax = size of hole array for particles leaving tiles
   irc = maximum overflow, returned only if error occurs, when irc > 0
   optimized version
                                                                       */
local data
```

```
#define MXV
                        33
#define MYV
                        33
   int noffp, moffp, npoff, nppp, mxv3;
   int mnoff, i, j, k, ih, nh, nn, mm;
   float ci2, dxp, dyp, amx, amy;
   float x, y, dx, dy, vx, vy, vz, p2, gami;
   float anx, any, edgelx, edgely, edgerx, edgery;
   float scu[3*MXV*MYV];
/* float scu[3*(mx+1)*(my+1)]; */
  mxv3 = 3*(mx + 1);
   ci2 = ci*ci;
   anx = (float) nx;
   any = (float) ny;
/* error if local array is too small */
/* if ((mx >= MXV) || (my >= MYV))
/*
      return;
                                      */
/* loop over tiles */
#pragma omp parallel for \
private(i,j,k,noffp,moffp,nppp,npoff,nn,mm,ih,nh,mnoff,x,y,dxp,dyp,amx, \
amy,dx,dy,vx,vy,vz,edgelx,edgely,edgerx,edgery,p2,gami,scu)
   for (k = 0; k < mxyp1; k++) {
      noffp = k/mx1;
      moffp = my*noffp;
      noffp = mx*(k - mx1*noffp);
      nppp = kpic[k];
      nn = nx - noffp;
      nn = mx < nn ? mx : nn;
      mm = nyp - moffp;
      mm = my < mm ? my : mm;
      edgelx = noffp;
      edgerx = noffp + nn;
      edgely = noff + moffp;
      edgery = noff + moffp + mm;
      ih = 0;
      nh = 0;
      nn += 1;
      mm += 1;
      mnoff = moffp + noff;
      npoff = nppmx*k;
/* zero out local accumulator */
      for (j = 0; j < mxv3*(my+1); j++) {
         scu[j] = 0.0f;
/* clear counters */
      for (j = 0; j < 8; j++) {
         ncl[j+8*k] = 0;
/* loop over particles in tile */
      for (j = 0; j < nppp; j++) {
/* find interpolation weights */
         x = ppart[idimp*(j+npoff)];
         y = ppart[1+idimp*(j+npoff)];
         nn = x;
         mm = y;
```

```
dxp = qm*(x - (float) nn);
         dyp = y - (float) mm;
/* find inverse gamma */
         vx = ppart[2+idimp*(j+npoff)];
         vy = ppart[3+idimp*(j+npoff)];
         vz = ppart[4+idimp*(j+npoff)];
         p2 = vx*vx + vy*vy + vz*vz;
         gami = 1.0/sqrtf(1.0 + p2*ci2);
/* calculate weights */
         nn = 3*(nn - noffp) + mxv3*(mm - mnoff);
         amx = qm - dxp;
         amy = 1.0 - dyp;
/* deposit current */
         dx = amx*amy;
         dy = dxp*amy;
         vx *= gami;
         vy *= gami;
         vz *= gami;
         scu[nn] += vx*dx;
         scu[nn+1] += vy*dx;
         scu[nn+2] += vz*dx;
         dx = amx*dyp;
         mm = nn + 3;
         scu[mm] += vx*dy;
         scu[mm+1] += vy*dy;
         scu[mm+2] += vz*dy;
         dy = dxp*dyp;
         nn += mxv3;
         scu[nn] += vx*dx;
         scu[nn+1] += vy*dx;
         scu[nn+2] += vz*dx;
         mm = nn + 3;
         scu[mm] += vx*dy;
         scu[mm+1] += vy*dy;
         scu[mm+2] += vz*dy;
/* advance position half a time-step */
         dx = x + vx*dt;
         dy = y + vy*dt;
/* find particles going out of bounds */
         mm = 0;
/* count how many particles are going in each direction in ncl
                                                                   */
/* save their address and destination in ihole
                                                                   */
/* use periodic boundary conditions and check for roundoff error */
                                                                   */
/* mm = direction particle is going
         if (dx >= edgerx) {
            if (dx >= anx)
               dx = anx;
            mm = 2;
         else if (dx < edgelx) {
            if (dx < 0.0f) {
               dx += anx;
               if (dx < anx)
                  mm = 1;
```

```
else
                  dx = 0.0;
            }
            else {
               mm = 1;
            }
         if (dy \ge edgery) {
            if (dy \ge any)
               dy = any;
            mm += 6;
         else if (dy < edgely) {
            if (dy < 0.0) {
               dy += any;
               if (dy < any)
                  mm += 3;
               else
                  dy = 0.0;
            }
            else {
               mm += 3;
            }
         }
/* set new position */
         ppart[idimp*(j+npoff)] = dx;
         ppart[1+idimp*(j+npoff)] = dy;
/* increment counters */
         if (mm > 0) {
            ncl[mm+8*k-1] += 1;
            ih += 1;
            if (ih <= ntmax) {</pre>
               ihole[2*(ih+(ntmax+1)*k)] = j + 1;
               ihole[1+2*(ih+(ntmax+1)*k)] = mm;
            }
            else {
               nh = 1;
            }
         }
/* deposit current to interior points in global array */
      nn = nxv - noffp;
      mm = nypmx - moffp;
      nn = mx < nn ? mx : nn;
      mm = my < mm ? my : mm;
      for (j = 1; j < mm; j++) {
         for (i = 1; i < nn; i++) {
            cu[3*(i+noffp+nxv*(j+moffp))] += scu[3*i+mxv3*j];
            cu[1+3*(i+noffp+nxv*(j+moffp))] += scu[1+3*i+mxv3*j];
            cu[2+3*(i+noffp+nxv*(j+moffp))] += scu[2+3*i+mxv3*j];
         }
/* deposit current to edge points in global array */
      mm = nypmx - moffp;
```

```
mm = my+1 < mm ? my+1 : mm;
      for (i = 1; i < nn; i++) {
#pragma omp atomic
         cu[3*(i+noffp+nxv*moffp)] += scu[3*i];
#pragma omp atomic
         cu[1+3*(i+noffp+nxv*moffp)] += scu[1+3*i];
#pragma omp atomic
         cu[2+3*(i+noffp+nxv*moffp)] += scu[2+3*i];
         if (mm > my) {
#pragma omp atomic
            cu[3*(i+noffp+nxv*(mm+moffp-1))] += scu[3*i+mxv3*(mm-1)];
#pragma omp atomic
            cu[1+3*(i+noffp+nxv*(mm+moffp-1))] += scu[1+3*i+mxv3*(mm-1)];
#pragma omp atomic
            cu[2+3*(i+noffp+nxv*(mm+moffp-1))] += scu[2+3*i+mxv3*(mm-1)];
         }
      }
      nn = nxv - noffp;
      nn = mx+1 < nn ? mx+1 : nn;
      for (j = 0; j < mm; j++) {
#pragma omp atomic
         cu[3*(noffp+nxv*(j+moffp))] += scu[mxv3*j];
#pragma omp atomic
         cu[1+3*(noffp+nxv*(j+moffp))] += scu[1+mxv3*j];
#pragma omp atomic
         cu[2+3*(noffp+nxv*(j+moffp))] += scu[2+mxv3*j];
         if (nn > mx) {
#pragma omp atomic
            cu[3*(nn+noffp-1+nxv*(j+moffp))] += scu[3*(nn-1)+mxv3*j];
#pragma omp atomic
            cu[1+3*(nn+noffp-1+nxv*(j+moffp))] += scu[1+3*(nn-1)+mxv3*j];
#pragma omp atomic
            cu[2+3*(nn+noffp-1+nxv*(j+moffp))] += scu[2+3*(nn-1)+mxv3*j];
         }
/* set error and end of file flag */
/* ihole overflow */
      if (nh > 0) {
         *irc = ih;
         ih = -ih;
      ihole[2*(ntmax+1)*k] = ih;
   }
   return;
#undef MXV
#undef MYV
}
```