## **SerialGC**

В ходе эксперимента было использовано два размера кэша. По итогу получили:

- 1. 12 Мб. хипа мало для серийного ГК. Судя по последней записи в логе Major очистка уже не происходила ([25.638s][info][gc] GC(26) Pause Full (Allocation Failure) 8M->8M(11M) 11.115ms), отсюда и место закончилось, так как удалять нечего было, все объекты уже «повзрослели» и возмужали настолько, что не влезли в 12 метров хипа.
- 2. 14 Мб. Хватило и на кривой графика мы видим, что минимальный размер хипа у нас должен быть величиной чуть более 12Мб.
- 3. Три итерации сортировки (22Мб.) + сохранение скринов заняли примерно 5-6 минут.



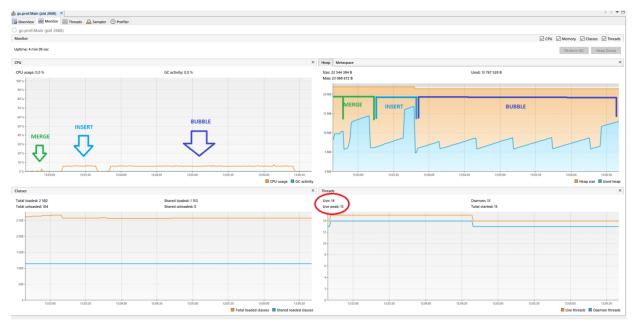
[0.010s][info][gc] Using Serial [1.067s][info][gc] GC(0) Pause Young (Allocation Failure) 3M->1M(13M) 5.576ms [4.658s][info][gc] GC(1) Pause Young (Allocation Failure) 5M->2M(13M) 4.692ms [4.783s][info][gc] GC(2) Pause Young (Allocation Failure) 6M->3M(13M) 3.853ms [4.832s][info][gc] GC(3) Pause Young (Allocation Failure) 7M->3M(13M) 2.308ms [5.065s][info][gc] GC(4) Pause Young (Allocation Failure) 7M->4M(13M) 4.315ms [9.857s][info][gc] GC(5) Pause Young (Allocation Failure) 8M->5M(13M) 9.940ms [26.919s][info][gc] GC(6) Pause Young (Allocation Failure) 9M->6M(13M) 6.482ms [28.497s][info][gc] GC(7) Pause Young (Allocation Failure) 10M->7M(13M) 1.488ms [28.530s][info][gc] GC(8) Pause Young (Allocation Failure) 11M->7M(13M) 1.237ms [28.543s][info][gc] GC(9) Pause Young (Allocation Failure) 11M->7M(13M) 1.523ms [28.550s][info][gc] GC(10) Pause Young (Allocation Failure) 11M->8M(13M) 1.167ms [28.556s][info][gc] GC(11) Pause Young (Allocation Failure) 11M->11M(13M) 0.113ms [28.587s][info][gc] GC(12) Pause Full (Allocation Failure) 11M->6M(13M) 31.065ms [28.600s][info][gc] GC(13) Pause Young (Allocation Failure) 10M->7M(13M) 1.272ms [28.613s][info][gc] GC(14) Pause Young (Allocation Failure) 10M->7M(13M) 0.651ms [28.645s][info][gc] GC(15) Pause Young (Allocation Failure) 10M->8M(13M) 1.416ms [28.671s][info][gc] GC(16) Pause Young (Allocation Failure) 12M->12M(13M) 0.055ms [28.688s][info][gc] GC(17) Pause Full (Allocation Failure) 12M->9M(13M) 16.900ms [28.689s][info][gc] GC(18) Pause Young (Allocation Failure) 11M->11M(13M) 0.056ms [28.703s][info][gc] GC(19) Pause Full (Allocation Failure) 11M->8M(13M) 13.933ms [28.922s][info][gc] GC(20) Pause Young (Allocation Failure) 12M->12M(13M) 0.148ms [28.948s][info][gc] GC(21) Pause Full (Allocation Failure) 12M->4M(13M) 25.324ms [55.877s][info][gc] GC(22) Pause Young (Allocation Failure) 8M->5M(13M) 1.675ms

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[64.981s][info][gc] GC(23) Pause Young (Allocation Failure) 8M->6M(13M) 1.504ms
[64.987s][info][gc] GC(24) Pause Young (Allocation Failure) 9M->9M(13M) 2.017ms
[64.988s][info][gc] GC(25) Pause Young (Allocation Failure) 11M->11M(13M) 0.126ms
[65.014s][info][gc] GC(26) Pause Full (Allocation Failure) 11M->7M(13M) 25.397ms
[65.885s][info][gc] GC(27) Pause Young (Allocation Failure) 11M->11M(13M) 0.129ms
[65.928s][info][gc] GC(28) Pause Full (Allocation Failure) 11M->4M(13M) 42.717ms
[89.930s][info][gc] GC(29) Pause Young (Allocation Failure) 8M->5M(13M) 2.068ms
[128.946s][info][gc] GC(30) Pause Young (Allocation Failure) 9M->5M(13M) 0.901ms
[167.962s][info][gc] GC(31) Pause Young (Allocation Failure) 9M->5M(13M) 1.617ms
[208.950s][info][gc] GC(32) Pause Young (Allocation Failure) 9M->5M(13M) 1.582ms
[240.778s][info][gc] GC(33) Pause Young (Allocation Failure) 9M->6M(13M) 1.599ms
[240.782s][info][gc] GC(34) Pause Young (Allocation Failure) 7M->6M(13M) 1.433ms
[240.786s][info][gc] GC(35) Pause Young (Allocation Failure) 9M->9M(13M) 1.754ms
[240.787s][info][gc] GC(36) Pause Young (Allocation Failure) 11M->11M(13M) 0.121ms
[240.820s][info][gc] GC(37) Pause Full (Allocation Failure) 11M->7M(13M) 32.758ms
[240.972s][info][gc] GC(38) Pause Young (Allocation Failure) 11M->11M(13M) 0.130ms
[241.010s][info][gc] GC(39) Pause Full (Allocation Failure) 11M->4M(13M) 38.417ms,
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## **ParallelGC**

В ходе эксперимента было использовано два размера кэша (на самом деле было еще пару шагов в +2MБ). По итогу получили:

- 1. 12 Мб. хипа мало для параллельного ГК. Судя по последней записи в логе Major очистка уже не происходила ([179.118s][info][gc] GC(21) Pause Full (Allocation Failure) 6M->6M(11M) 26.986ms), отсюда и место закончилось, так как удалять нечего было, все объекты уже «повзрослели» и возмужали настолько, что не влезли в 12 метров хипа.
- 2. 22 Мб. Хватило и на кривой графика мы видим, что минимальный размер хипа у нас должен быть величиной 18Мб.
- 3. Три итерации сортировки (22Мб.) + сохранение скринов заняли примерно 4 минуты.



[0.008s][info][gc] Using Parallel

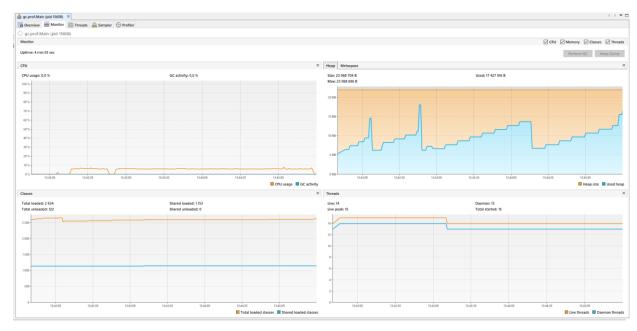
 $\label{eq:continuous} \begin{tabular}{l} $[3.434s][info][gc] GC(0) Pause Young (Allocation Failure) $6M$->2M(21M) 4.995ms $[3.596s][info][gc] GC(1) Pause Young (Allocation Failure) $8M$->3M(21M) 3.415ms $[3.815s][info][gc] GC(2) Pause Young (Allocation Failure) $9M$->4M(21M) 3.571ms $[6.685s][info][gc] GC(3) Pause Young (Allocation Failure) $10M$->5M(21M) 5.981ms $[22.454s][info][gc] GC(4) Pause Young (Allocation Failure) $11M$->7M(21M) 2.863ms $[22.494s][info][gc] GC(5) Pause Young (Allocation Failure) $13M$->8M(18M) 4.730ms $[22.501s][info][gc] GC(6) Pause Young (Allocation Failure) $11M$->8M(20M) 2.002ms $[22.508s][info][gc] GC(7) Pause Young (Allocation Failure) $11M$->8M(20M) 1.641ms $[22.508s][info][gc] GC(7) Pause Young (Allocation Failure) $11M$->8M(20M) 1.641ms $[22.508s][info][gc] GC(7) Pause Young (Allocation Failure) $11M$->8M(20M) 1.641ms $[22.508s][info][gc] GC(7) Pause Young (Allocation Failure) $[22.508s][info][gc] GC(7) Pause Young Y$ 

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 [22.513s][\info][gc] GC(8) \ Pause Young (Allocation Failure) \ 11M->8M(20M) \ 0.357ms \\ [22.519s][\info][gc] GC(9) \ Pause Young (Allocation Failure) \ 11M->8M(20M) \ 0.512ms \\ [22.524s][\info][gc] GC(10) \ Pause Young (Allocation Failure) \ 11M->9M(20M) \ 0.394ms \\ [22.531s][\info][gc] GC(11) \ Pause Young (Allocation Failure) \ 12M->9M(20M) \ 0.610ms \\ [22.603s][\info][gc] GC(12) \ Pause Full (Ergonomics) \ 16M->9M(20M) \ 46.866ms \\ [39.669s][\info][gc] GC(13) \ Pause Full (Ergonomics) \ 15M->6M(20M) \ 22.464ms \\ [68.043s][\info][gc] GC(14) \ Pause Young (Allocation Failure) \ 9M->6M(20M) \ 0.917ms \\ [76.736s][\info][gc] GC(15) \ Pause Full (Ergonomics) \ 16M->4M(19M) \ 60.148ms \\ [97.700s][\info][gc] GC(16) \ Pause Young (Allocation Failure) \ 7M->5M(19M) \ 0.510ms \\ [128.718s][\info][gc] GC(17) \ Pause Young (Allocation Failure) \ 8M->5M(19M) \ 0.657ms \\ [192.741s][\info][gc] GC(18) \ Pause Young (Allocation Failure) \ 8M->5M(19M) \ 0.851ms \\ [225.729s][\info][gc] GC(20) \ Pause Young (Allocation Failure) \ 8M->5M(19M) \ 0.697ms \\ [234.019s][\info][gc] GC(21) \ Pause Young (Allocation Failure) \ 8M->5M(19M) \ 0.697ms \\ [234.734s][\info][gc] GC(21) \ Pause Young (Allocation Failure) \ 7M->6M(19M) \ 0.427ms \\ [234.734s][\info][gc] GC(22) \ Pause Young (Allocation Failure) \ 15M->11M(19M) \ 0.724ms \\ [234.734s][\info][gc] GC(22) \ Pause Young (Allocation Failure) \ 15M->11M(19M) \ 0.724ms \\ [234.734s][\info][gc] GC(22) \ Pause Young (Allocation Failure) \ 15M->11M(19M) \ 0.724ms \\ [234.734s][\info][gc] GC(22) \ Pause Young (Allocation Failure) \ 15M->11M(19M) \ 0.724ms \\ [234.734s][\info][gc] GC(22) \ Pause Young (Allocation Failure) \ 15M->11M(19M) \ 0.724ms \\ [234.734s][\info][gc] GC(22) \ Pause Young (Allocation Failure) \ 15M->11M(19M) \ 0.724ms \\ [234.734s][\info][gc] GC(22) \ Pause Young (Allocation Failure) \ 15M->11M(19M) \ 0.724ms \\ [234.734s][\info][gc] GC(22) \ Pause Young (Allocation Failure) \ 15M->11M(19M) \ 0.724ms \\ [234.734s][\info][gc] GC(22) \ Pause Young (Allocation Failure) \ 15M->11M(19M) \ 0.724ms \\ [234.734s][info][gc] GC(22) \ Pause Young (Allocatio
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## G1GC

В ходе эксперимента было использовано два размера кэша. По итогу получили:

- 1. 12 Мб. хипа мало для серийного ГК. Аналогично с parallelGC
- 2. 22 Мб. хватило и на кривой графика мы видим, что минимальный размер хипа у нас должен быть величиной чуть более 18-19Мб.
- 3. Три итерации сортировки (22Мб.) + сохранение скринов заняли примерно 3-4 минуты.
- 4. Кривая графика сильно изменилась в сравнении с SerialGC и ParallelGC. В данном случае видно как используемый хип нарастает, а затем Major-очистка происходит.



```
[0.010s][info][gc] Using G1
[8.388s][info][gc] GC(0) Pause Young (Normal) (G1 Evacuation Pause) 9M->2M(22M) 6.944ms
[8.525s][info][gc] GC(1) Pause Young (Normal) (G1 Evacuation Pause) 8M->3M(22M) 4.681ms
[13.518s][info][gc] GC(2) Pause Young (Normal) (G1 Evacuation Pause) 10M->4M(22M) 5.292ms
[38.596s][info][gc] GC(3) Pause Young (Normal) (G1 Evacuation Pause) 13M->7M(22M) 3.368ms
[38.639s][info][gc] GC(4) Pause Young (Normal) (G1 Evacuation Pause) 13M->7M(22M) 2.227ms
[38.653s][info][gc] GC(5) Pause Young (Normal) (G1 Evacuation Pause) 14M->7M(22M) 1.909ms
[38.666s][info][gc] GC(6) Pause Young (Normal) (G1 Evacuation Pause) 14M->8M(22M) 2.288ms
[38.690s][info][gc] GC(7) Pause Young (Concurrent Start) (G1 Humongous Allocation) 14M->9M(22M) 1.409ms
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[38.690s][info][gc] GC(8) Concurrent Mark Cycle
[38.704s][info][gc] GC(8) Pause Remark 11M->11M(22M) 9.928ms
[38.706s][info][gc] GC(8) Pause Cleanup 11M->11M(22M) 0.100ms
[38.706s][info][gc] GC(8) Concurrent Mark Cycle 16.535ms
[38.714s][info][gc] GC(9) Pause Young (Prepare Mixed) (G1 Humongous Allocation) 16M->10M(22M) 0.703ms
[40.597s][info][gc] GC(10) Pause Young (Mixed) (G1 Evacuation Pause) 15M->6M(22M) 4.292ms
[78.373s][info][gc] GC(11) Pause Young (Concurrent Start) (G1 Humongous Allocation) 13M->8M(22M) 2.348ms
[78.373s][info][gc] GC(12) Concurrent Undo Cycle
[78.374s][info][gc] GC(12) Concurrent Undo Cycle 0.129ms
[78.377s][info][gc] GC(13) Pause Young (Concurrent Start) (G1 Humongous Allocation) 10M->9M(22M) 1.479ms
[78.377s][info][gc] GC(14) Concurrent Mark Cycle
[78.384s][info][gc] GC(14) Pause Remark 18M->18M(22M) 3.772ms
[78.387s][info][gc] GC(14) Pause Cleanup 18M->18M(22M) 0.037ms
[78.387s][info][gc] GC(14) Concurrent Mark Cycle 9.784ms
[80.616s][info][gc] GC(15) Pause Young (Prepare Mixed) (G1 Preventive Collection) 19M->6M(22M) 2.484ms
[90.137s][info][gc] GC(16) Pause Young (Mixed) (G1 Evacuation Pause) 8M->6M(22M) 4.622ms
[169.653s][info][gc] GC(17) Pause Young (Normal) (G1 Evacuation Pause) 14M->6M(22M) 2.048ms
[239.691s][info][gc] GC(18) Pause Young (Concurrent Start) (G1 Humongous Allocation) 16M->8M(22M) 2.166ms
[239.691s][info][gc] GC(19) Concurrent Undo Cycle
[239.691s][info][gc] GC(19) Concurrent Undo Cycle 0.143ms
[239.695s][info][gc] GC(20) Pause Young (Concurrent Start) (G1 Humongous Allocation) 11M->9M(22M) 1.764ms
[239.695s][info][gc] GC(21) Concurrent Mark Cycle
[239.707s][info][gc] GC(21) Pause Remark 15M->15M(22M) 6.178ms
[239.710s][info][gc] GC(21) Pause Cleanup 15M->15M(22M) 0.071ms
[239.711s][info][gc] GC(21) Concurrent Mark Cycle 15.421ms
```

## **UseZGC**

В ходе эксперимента было использовано два размера кэша. По итогу получили:

- 1. 12 Мб. хипа мало для ZGC.
- 2. 22 Мб. Хватило и на кривой графика мы видим, что минимальный размер хипа у нас должен быть величиной 16Мб.
- 3. Три итерации сортировки (22Мб.) + сохранение скринов заняли примерно 4 минуты.
- 4. Графическая кривая сильно отличается от предыдущих. Хип используется почти всегда на пределе и очистка мусора происходит системно в определенное время.



```
[0.012s][info][gc] Using The Z Garbage Collector
[0.148s][info][gc] GC(0) Garbage Collection (Warmup) 4M(18%)->4M(18%)
[0.244s][info][gc] \ GC(1) \ Garbage \ Collection \ (Warmup) \ 6M(27\%) -> 4M(18\%)
[9.752s][info][gc] GC(2) Garbage Collection (Warmup) 12M(55%)->8M(36%)
[9.854s][info][gc] GC(3) Garbage Collection (Allocation Rate) 12M(55%)->10M(45%)
[9.963s][info][gc] GC(4) Garbage Collection (Allocation Rate) 14M(64%)->8M(36%)
[10.060s][info][gc] GC(5) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[10.157s][info][gc] GC(6) Garbage Collection (Allocation Rate) 10M(45%)->8M(36%)
[10.267s][info][gc] GC(7) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[10.378s][info][gc] GC(8) Garbage Collection (Allocation Rate) 8M(36%)->10M(45%)
[10.470s][info][gc] GC(9) Garbage Collection (Allocation Rate) 10M(45%)->10M(45%)
[10.566s][info][gc] GC(10) Garbage Collection (Allocation Rate) 10M(45%)->10M(45%)
[10.670s][info][gc] GC(11) Garbage Collection (Allocation Rate) 10M(45%)->10M(45%)
[10.769s][info][gc] GC(12) Garbage Collection (Allocation Rate) 10M(45%)->10M(45%)
[11.370s][info][gc] GC(13) Garbage Collection (Allocation Rate) 10M(45%)->10M(45%)
[11.467s][info][gc] GC(14) Garbage Collection (Allocation Rate) 10M(45%)->10M(45%)
[11.570s][info][gc] GC(15) Garbage Collection (Allocation Rate) 10M(45%)->10M(45%)
[14.954s][info][gc] GC(16) Garbage Collection (Proactive) 14M(64%)->10M(45%)
[28.083s][info][gc] GC(17) Garbage Collection (Proactive) 14M(64%)->8M(36%)
[33.283s][info][gc] GC(18) Garbage Collection (Proactive) 12M(55%)->10M(45%)
[34.527s][info][gc] Allocation Stall (main) 30.391ms
[34.529s][info][gc] GC(19) Garbage Collection (Allocation Stall) 22M(100%)->12M(55%)
[34.556s][info][gc] Allocation Stall (main) 12.730ms
[34.558s][info][gc] GC(20) Garbage Collection (Allocation Rate) 16M(73%)->20M(91%)
[34.590s][info][gc] Allocation Stall (main) 21.671ms
[34.592s][info][gc] GC(21) Garbage Collection (Allocation Stall) 22M(100%)->14M(64%)
[34.632s][info][gc] Allocation Stall (main) 21.941ms
[34.635s][info][gc] GC(22) Garbage Collection (Allocation Stall) 22M(100%)->18M(82%)
[34.663s][info][gc] Allocation Stall (main) 22.535ms
[34.667s][info][gc] GC(23) Garbage Collection (Allocation Stall) 22M(100%)->20M(91%)
[34.691s][info][gc] Allocation Stall (main) 26.396ms
[34.693s][info][gc] GC(24) Garbage Collection (Allocation Stall) 20M(91%)->20M(91%)
[34.765s][info][gc] GC(25) Garbage Collection (Allocation Rate) 20M(91%)->18M(82%)
[34.871s][info][gc] GC(26) Garbage Collection (Allocation Rate) 18M(82%)->8M(36%)
[34.958s][info][gc] GC(27) Garbage Collection (Allocation Rate) 8M(36%)->10M(45%)
[35.056s][info][gc] GC(28) Garbage Collection (Allocation Rate) 10M(45%)->8M(36%)
[35.158s][info][gc] GC(29) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[35.256s][info][gc] GC(30) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[35.353s][info][gc] GC(31) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[35.452s][info][gc] GC(32) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[35.573s][info][gc] GC(33) Garbage Collection (Allocation Rate) 10M(45%)->8M(36%)
[35.673s][info][gc] GC(34) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[35.768s][info][gc] GC(35) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
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[35.872s][info][gc] GC(36) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[35.973s][info][gc] GC(37) Garbage Collection (Allocation Rate) 8M(36%)->10M(45%)
[36.068s][info][gc] GC(38) Garbage Collection (Allocation Rate) 10M(45%)->8M(36%)
[36.174s][info][gc] GC(39) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[36.272s][info][gc] GC(40) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[36.368s][info][gc] GC(41) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[36.473s][info][gc] GC(42) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[38.767s][info][gc] GC(43) Garbage Collection (Proactive) 12M(55%)->12M(55%)
[50.053s][info][gc] GC(44) Garbage Collection (Proactive) 16M(73%)->14M(64%)
[66.903s][info][gc] Allocation Stall (main) 23.254ms
[66.903s][info][gc] Relocation Stall (main) 0.019ms
[66.905s][info][gc] GC(45) Garbage Collection (Allocation Stall) 22M(100%)->16M(73%)
[66.930s][info][gc] Allocation Stall (main) 21.714ms
[66.932s][info][gc] GC(46) Garbage Collection (Allocation Stall) 20M(91%)->18M(82%)
[66.967s][info][gc] GC(47) Garbage Collection (Allocation Rate) 18M(82%)->16M(73%)
[67.081s][info][gc] GC(48) Garbage Collection (Allocation Rate) 16M(73%)->8M(36%)
[67.173s][info][gc] GC(49) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[67.253s][info][gc] GC(50) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[67.353s][info][gc] GC(51) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[67.462s][info][gc] GC(52) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[67.569s][info][gc] GC(53) Garbage Collection (Allocation Rate) 10M(45%)->8M(36%)
[67.675s][info][gc] GC(54) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[68.166s][info][gc] GC(55) Garbage Collection (Allocation Rate) 10M(45%)->10M(45%)
[68.275s][info][gc] GC(56) Garbage Collection (Allocation Rate) 10M(45%)->10M(45%)
[68.373s][info][gc] GC(57) Garbage Collection (Allocation Rate) 10M(45%)->10M(45%)
[68.469s][info][gc] GC(58) Garbage Collection (Allocation Rate) 10M(45%)->10M(45%)
[68.575s][info][gc] GC(59) Garbage Collection (Allocation Rate) 12M(55%)->10M(45%)
[71.275s][info][gc] GC(60) Garbage Collection (Proactive) 14M(64%)->14M(64%)
[97.053s][info][gc] GC(61) Garbage Collection (Proactive) 18M(82%)->14M(64%)
[127.060s][info][gc] GC(62) Garbage Collection (Proactive) 18M(82%)->12M(55%)
[159.058s][info][gc] GC(63) Garbage Collection (Proactive) 16M(73%)->12M(55%)
[192.062s][info][gc] GC(64) Garbage Collection (Proactive) 16M(73%)->12M(55%)
[225.070s][info][gc] GC(65) Garbage Collection (Proactive) 16M(73%)->12M(55%)
[228.968s][info][gc] Allocation Stall (main) 40.416ms
[228.973s][info][gc] Allocation Stall (main) 1.372ms
[228.973s][info][gc] GC(66) Garbage Collection (Allocation Stall) 22M(100%)->22M(100%)
[229.069s][info][gc] Allocation Stall (C1 CompilerThread0) 32.113ms
[229.069s][info][gc] Allocation Stall (RMI TCP Connection(2)-192.168.238.1) 34.893ms
[229.071s][info][gc] GC(67) Garbage Collection (Allocation Stall) 22M(100%)->10M(45%)
[229.184s][info][gc] GC(68) Garbage Collection (Allocation Stall) 10M(45%)->8M(36%)
[229.255s][info][gc] GC(69) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[229.365s][info][gc] GC(70) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[229.453s][info][gc] GC(71) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[229.568s][info][gc] GC(72) Garbage Collection (Allocation Rate) 8M(36%)->8M(36%)
[229.663s][info][gc] GC(73) Garbage Collection (Allocation Rate) 10M(45%)->8M(36%)
[230.475s][info][gc] GC(74) Garbage Collection (Allocation Rate) 10M(45%)->8M(36%)
[230.665s][info][gc] GC(75) Garbage Collection (Allocation Rate) 10M(45%)->8M(36%)
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