

# BEN HAYS

## Interactive Front-End Developer

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## About

A seasoned practitioner of the digital arts, I've spent over two decades conjuring responsive websites, immersive interfaces, and interactive experiences that delight and perform. With a sharp eye for detail and a touch of the theatrical, I specialize in elegant animations, refined design, and front-end sorcery powered by React, HTML, CSS, and their modern kin.

## Work

**Kajabi** | 12 years | Our teams crafted intuitive tools that let creators share and sell what they know. From dynamic websites to seamless marketing, every element worked to fuel growth for our customer's business

**Hooky Interactive** | 6 years | Our main philosophy was to play. By combining bold creative vision with unparalleled technical initiative, the small nimble project teams produced fresh and imaginative work for our clients, and their users.

**Studio 318** | 2 years | An award-winning, woman and minority-owned graphic design agency, we collaborated with industry leaders. Our passion for design and strategy turned concepts into lasting, compelling visuals.

## Education

**Art Institute of San Diego** | 2 years | Studied Graphic Design, Illustration, and Color Theory.

## Skills

- |               |              |               |                   |
|---------------|--------------|---------------|-------------------|
| - React       | - Figma      | - Litmus      | - Developer Tools |
| - Typescript  | - Sketch     | - Shopify     | - Express         |
| - Javascript  | - VSCode     | - Github      | - Node            |
| - HTML        | - Liquid     | - Netlify     | - NPM             |
| - SCSS        | - Lighthouse | - GSAP        | - Vite            |
| - Photoshop   | - ImageOptim | - HTML Canvas | - ActionScript    |
| - Illustrator | - Clop       | - Pixi JS     | - Objective-C     |

## Hobbies

I have several interests, that change over time. Currently, I'm super into golf cart modification, YouTube videos of gold prospecting and opal cutting, and movie poster collecting. The old standbys are video games and trading card collecting.